

## Name

addftinfo – add font metrics to *troff* fonts for use with *groff*

## Synopsis

**addftinfo** [**–asc–height** *n*] [**–body–depth** *n*] [**–body–height** *n*] [**–cap–height** *n*] [**–comma–depth** *n*]  
 [**–desc–depth** *n*] [**–fig–height** *n*] [**–x–height** *n*] *resolution unit-width font*

**addftinfo --help**

**addftinfo -v**

**addftinfo --version**

## Description

*addftinfo* reads an AT&T *troff* font description file *font*, adds additional font metric information required by GNU *troff*(1), and writes the combined result to the standard output. The information added is derived from the font's existing parameters and assumptions about traditional *troff* names for characters. Among the font metrics added are the heights and depths of characters (how far each extends vertically above and below the baseline). The *resolution* and *unit-width* arguments should be the same as the corresponding parameters in the *DESC* file. *font* is the name of the file describing the font; if *font* ends with “**T**”, the font is assumed to be oblique (or italic).

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

All other options change parameters that are used to derive the heights and depths. Like the existing quantities in the font description file, each value *n* is in *scaled points*, inches/*resolution* for a font whose type size is *unit-width*; see *groff\_font*(5).

**–asc–height** *n*

height of characters with ascenders, such as “b”, “d”, or “l”

**–body–depth** *n*

depth of characters such as parentheses

**–body–height** *n*

height of characters such as parentheses

**–cap–height** *n*

height of uppercase letters such as “A”

**–comma–depth** *n*

depth of a comma

**–desc–depth** *n*

depth of characters with descenders, such as “p”, “q”, or “y”

**–fig–height**

height of figures (numerals)

**–x–height** *n*

height of lowercase letters without ascenders such as “x”

*addftinfo* makes no attempt to use the specified parameters to infer unspecified parameters. If a parameter is not specified, the default will be used. The defaults are chosen to produce reasonable values for a Times font.

## See also

*groff\_font*(5), *groff*(1), *groff\_char*(7)

## Name

afmtodit – adapt Adobe Font Metrics files for *groff* PostScript and PDF output

## Synopsis

**afmtodit** [**-ckmnsx**] [**-a** *slant*] [**-d** *device-description-file*] [**-e** *encoding-file*] [**-f** *internal-name*]  
 [**-i** *italic-correction-factor*] [**-o** *output-file*] [**-w** *space-width*] *afm-file map-file font-description-file*

**afmtodit --help**

**afmtodit -v**

**afmtodit --version**

## Description

*afmtodit* adapts an Adobe Font Metric file, *afm-file*, for use with the **ps** and **pdf** output devices of *troff*(1). *map-file* associates a *groff* ordinary or special character name with a PostScript glyph name. Output is written in *groff\_font*(5) format to *font-description-file*, a file named for the intended *groff* font name (but see the **-o** option).

*map-file* should contain a sequence of lines of the form

*ps-glyph groff-char*

where *ps-glyph* is the PostScript glyph name and *groff-char* is a *groff* ordinary (if of unit length) or special (if longer) character identifier. The same *ps-glyph* can occur multiple times in the file; each *groff-char* must occur at most once. Lines starting with “#” and blank lines are ignored. If the file isn’t found in the current directory, it is sought in the *devps/generate* subdirectory of the default font directory.

If a PostScript glyph is not mentioned in *map-file*, and a *groff* character name can’t be deduced using the Adobe Glyph List (AGL, built into *afmtodit*), then *afmtodit* puts the PostScript glyph into the *groff* font description file as an unnamed glyph which can only be accessed by the “\N” escape sequence in a *roff* document. In particular, this is true for glyph variants named in the form “*foo.bar*”; all glyph names containing one or more periods are mapped to unnamed entities. Unless **-e** is specified, the encoding defined in the AFM file (i.e., entries with non-negative codes) is used. Refer to section “Using Symbols” in *Gr off: The GNU Implementation of troff*, the *groff* Texinfo manual, or *groff\_char*(7), which describe how *groff* character identifiers are constructed.

Glyphs not encoded in the AFM file (i.e., entries indexed as “-1”) are still available in *groff*; they get glyph index values greater than 255 (or greater than the biggest code used in the AFM file in the unlikely case that it is greater than 255) in the *groff* font description file. Unencoded glyph indices don’t have a specific order; it is best to access them only via special character identifiers.

If the font file proper (not just its metrics) is available, listing it in the files */usr/share/groff/1.23.0/font/devps/download* and */usr/share/groff/1.23.0/font/devpdf/download* enables it to be embedded in the output produced by *grops*(1) and *gropdf*(1), respectively.

If the **-i** option is used, *afmtodit* automatically generates an italic correction, a left italic correction, and a subscript correction for each glyph (the significance of these is explained in *groff\_font*(5)); they can be specified for individual glyphs by adding to the *afm-file* lines of the form:

*italicCorrection ps-glyph n*

*leftItalicCorrection ps-glyph n*

*subscriptCorrection ps-glyph n*

where *ps-glyph* is the PostScript glyph name, and *n* is the desired value of the corresponding parameter in thousandths of an em. Such parameters are normally needed only for italic (or oblique) fonts.

The **-s** option should be given if the font is “special”, meaning that *groff* should search it whenever a glyph is not found in the current font. In that case, *font-description-file* should be listed as an argument to the **fonts** directive in the output device’s *DESC* file; if it is not special, there is no need to do so, since *troff*(1) will automatically mount it when it is first used.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-a** *slant*

Use *slant* as the slant (“angle”) parameter in the font description file; this is used by *groff* in the positioning of accents. By default *afmtodit* uses the negative of the **ItalicAngle** specified in the AFM file; with true italic fonts it is sometimes desirable to use a slant that is less than this. If you find that an italic font places accents over base glyphs too far to the right, use **-a** to give it a smaller slant.

**-c** Include comments in the font description file identifying the PostScript font.

**-d** *device-description-file*

The device description file is *desc-file* rather than the default *DESC*. If not found in the current directory, the *devps* subdirectory of the default font directory is searched (this is true for both the default device description file and a file given with option **-d**).

**-e** *encoding-file*

The PostScript font should be reencoded to use the encoding described in *enc-file*. The format of *enc-file* is described in *grops*(1). If not found in the current directory, the *devps* subdirectory of the default font directory is searched.

**-f** *internal-name*

The internal name of the *groff* font is set to *name*.

**-i** *italic-correction-factor*

Generate an italic correction for each glyph so that its width plus its italic correction is equal to *italic-correction-factor* thousandths of an em plus the amount by which the right edge of the glyph’s bounding box is to the right of its origin. If this would result in a negative italic correction, use a zero italic correction instead.

Also generate a subscript correction equal to the product of the tangent of the slant of the font and four fifths of the x-height of the font. If this would result in a subscript correction greater than the italic correction, use a subscript correction equal to the italic correction instead.

Also generate a left italic correction for each glyph equal to *italic-correction-factor* thousandths of an em plus the amount by which the left edge of the glyph’s bounding box is to the left of its origin. The left italic correction may be negative unless option **-m** is given.

This option is normally needed only with italic (or oblique) fonts. The font description files distributed with *groff* were created using an option of **-i50** for italic fonts.

**-o** *output-file*

Write to *output-file* instead of *font-description-file*.

**-k** Omit any kerning data from the *groff* font; use only for monospaced (constant-width) fonts.

**-m** Prevent negative left italic correction values. Font description files for roman styles distributed with *groff* were created with “**-i0 -m**” to improve spacing with *eqn*(1).

**-n** Don’t output a **ligatures** command for this font; use with monospaced (constant-width) fonts.

**-s** Add the **special** directive to the font description file.

**-w** *space-width*

Use *space-width* as the width of inter-word spaces.

**-x** Don’t use the built-in Adobe Glyph List.

## Files

*/usr/share/groff/1.23.0/font/devps/DESC*  
describes the **ps** output device.

*/usr/share/groff/1.23.0/font/devps/F*

describes the font known as *F* on device **ps**.

*/usr/share/groff/1.23.0/font/devps/download*

lists fonts available for embedding within the PostScript document (or download to the device).

*/usr/share/groff/1.23.0/font/devps/generate/dingbats.map*

*/usr/share/groff/1.23.0/font/devps/generate/dingbats-reversed.map*

*/usr/share/groff/1.23.0/font/devps/generate/slanted-symbol.map*

*/usr/share/groff/1.23.0/font/devps/generate/symbol.map*

*/usr/share/groff/1.23.0/font/devps/generate/text.map*

map names in the Adobe Glyph List to *groff* special character identifiers for Zapf Dingbats (**ZD**), reversed Zapf Dingbats (**ZDR**), slanted symbol (**SS**), symbol (**S**), and text fonts, respectively. These *map*-files are used to produce the font description files provided with *groff* for the *grops* output driver.

## Diagnostics

AGL name '*x*' already mapped to groff name '*y*'; ignoring AGL name 'uniXXXX'

You can disregard these if they're in the form shown, where the ignored AGL name contains four hexadecimal digits *XXXX*. The Adobe Glyph List (AGL) has its own names for glyphs; they are often different from *groff*'s special character names. *afmtodit* is constructing a mapping from *groff* special character names to AGL names; this can be a one-to-one or many-to-one mapping, but one-to-many will not work, so *afmtodit* discards the excess mappings. For example, if *x* is **\*D**, *y* is **Delta**, and *z* is **uni0394**, *afmtodit* is telling you that the *groff* font description that it is writing cannot map the *groff* special character **\[\*D]** to AGL glyphs **Delta** and **uni0394** at the same time.

If you get a message like this but are unhappy with which mapping is ignored, a remedy is to craft an alternative *map*-file and re-run *afmtodit* using it.

## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. Section "Using Symbols" may be of particular note. You can browse it interactively with "info '(groff)Using Symbols'".

*groff*(1), *gropdf*(1), *grops*(1), *groff\_font*(5)

## Name

*chem* – embed chemical structure diagrams in *groff* documents

## Synopsis

**chem** [--] [*file* ...]

**chem -h**

**chem --help**

**chem -v**

**chem --version**

## Description

*chem* produces chemical structure diagrams. Today's version is best suited for organic chemistry (bonds, rings). The *chem* program is a *groff* preprocessor like *eqn*, *pic*, *tbl*, etc. It generates *pic* output such that all *chem* parts are translated into diagrams of the *pic* language.

If no operands are given, or if *file* is “–”, *chem* reads the standard input stream. **-h** and **--help** display a usage message, whereas **-v** and **--version** display version information; all exit.

The program *chem* originates from the Perl source file *chem.pl*. It tells *pic* to include a copy of the macro file *chem.pic*. Moreover the *groff* source file *pic.tmac* is loaded.

In a style reminiscent of *eqn* and *pic*, the *chem* diagrams are written in a special language.

A set of *chem* lines looks like this

```
.cstart
chem data
.cend
```

Lines containing the keywords **.cstart** and **.cend** start and end the input for *chem*, respectively. In *pic* context, i.e., after the call of **.PS**, *chem* input can optionally be started by the line **begin chem** and ended by the line with the single word **end** instead.

Anything outside these initialization lines is copied through without modification; all data between the initialization lines is converted into *pic* commands to draw the diagram.

As an example,

```
.cstart
CH3
bond
CH3
.cend
```

prints two **CH3** groups with a bond between them.

If you want to create just *groff* output, you must run *chem* followed by *groff* with the option **-p** for the activation of *pic*:

```
chem [file ...] | groff -p ...
```

## Language

The *chem* input language is rather small. It provides rings of several styles and a way to glue them together as desired, bonds of several styles, moieties (e.g., **C**, **NH3**, ..., and strings.

### Setting variables

There are some variables that can be set by commands. Such commands have two possible forms, either

```
variable value
```

or

```
variable = value
```

This sets the given *variable* to the argument *value*. If more arguments are given only the last argument is taken, all other arguments are ignored.

There are only a few variables to be set by these commands:

**textht** *arg*

Set the height of the text to *arg*; default is 0.16.

**cwid** *arg*

Set the character width to *arg*; default is 0.12.

**db** *arg* Set the bond length to *arg*; default is 0.2.

**size** *arg*

Scale the diagram to make it look plausible at point size *arg*; default is 10 point.

## Bonds

This

**bond** [*direction*] [*length n*] [**from** *Name*|*picstuff*]

draws a single bond in direction from nearest corner of *Name*. **bond** can also be **double bond**, **front bond**, **back bond**, etc. (We will get back to *Name* soon.)

*direction* is the angle in degrees (0 up, positive clockwise) or a direction word like **up**, **down**, **sw** (= south-west), etc. If no direction is specified, the bond goes in the current direction (usually that of the last bond).

Normally the bond begins at the last object placed; this can be changed by naming a **from** place. For instance, to make a simple alkyl chain:

**CH3**

**bond** (this one goes right from the CH3)

**C** (at the right end of the bond)

**double bond up** (from the C)

**O** (at the end of the double bond)

**bond right from C**

**CH3**

A length in inches may be specified to override the default length. Other *pic* commands can be tacked on to the end of a bond command, to create dotted or dashed bonds or to specify a **to** place.

## Rings

There are lots of rings, but only five- and six-sided rings get much support. **ring** by itself is a six-sided ring; **benzene** is the benzene ring with a circle inside. **aromatic** puts a circle into any kind of ring.

**ring** [**pointing** (**up**|**right**|**left**|**down**)] [**aromatic**] [**put Mol at n**] [**double** *i,j,k,l* ... [*picstuff*]]

The vertices of a ring are numbered 1, 2, ... from the vertex that points in the natural compass direction. So for a hexagonal ring with the point at the top, the top vertex is 1, while if the ring has a point at the east side, that is vertex 1. This is expressed as

R1: ring pointing up

R2: ring pointing right

The ring vertices are named **.V1**, ..., **.Vn**, with **.V1** in the pointing direction. So the corners of **R1** are **R1.V1** (the *top*), **R1.V2**, **R1.V3**, **R1.V4** (the *bottom*), etc., whereas for **R2**, **R2.V1** is the rightmost vertex and **R2.V4** the leftmost. These vertex names are used for connecting bonds or other rings. For example,

R1: benzene pointing right

R2: benzene pointing right with .V6 at R1.V2

creates two benzene rings connected along a side.

Interior double bonds are specified as **double** *n1,n2 n3,n4* ...; each number pair adds an interior bond. So the alternate form of a benzene ring is

**ring double 1,2 3,4 5,6**

Heterocycles (rings with something other than carbon at a vertex) are written as **put X at V**, as in

**R: ring put N at 1 put O at 2**

In this heterocycle, **R.N** and **R.O** become synonyms for **R.V1** and **R.V2**.

There are two five-sided rings. **ring5** is pentagonal with a side that matches the six-sided ring; it has four natural directions. A **flatring** is a five-sided ring created by chopping one corner of a six-sided ring so that it exactly matches the six-sided rings.

The description of a ring has to fit on a single line.

**Moieties and strings**

A moiety is a string of characters beginning with a capital letter, such as **N(C2H5)2**. Numbers are converted to subscripts (unless they appear to be fractional values, as in **N2.5H**). The name of a moiety is determined from the moiety after special characters have been stripped out: e.g., **N(C2H5)2** has the name **NC2H52**.

Moieties can be specified in two kinds. Normally a moiety is placed right after the last thing mentioned, separated by a semicolon surrounded by spaces, e.g.,

**B1: bond ; OH**

Here the moiety is **OH**; it is set after a bond.

As the second kind a moiety can be positioned as the first word in a *pic*-like command, e.g.,

**CH3 at C + (0.5,0.5)**

Here the moiety is **CH3**. It is placed at a position relative to **C**, a moiety used earlier in the chemical structure.

So moiety names can be specified as *chem* positions everywhere in the *chem* code. Beneath their printing moieties are names for places.

The moiety **BP** is special. It is not printed but just serves as a mark to be referred to in later *chem* commands. For example,

**bond ; BP**

sets a mark at the end of the bond. This can be used then for specifying a place. The name **BP** is derived from *branch point* (i.e., line crossing).

A string within double quotes " is interpreted as a part of a *chem* command. It represents a string that should be printed (without the quotes). Text within quotes "... " is treated more or less like a moiety except that no changes are made to the quoted part.

**Names**

In the alkyl chain above, notice that the carbon atom **C** was used both to draw something and as the name for a place. A moiety always defines a name for a place; you can use your own names for places instead, and indeed, for rings you will have to. A name is just

*Name: ...*

*Name* is often the name of a moiety like **CH3**, but it need not to be. Any name that begins with a capital letter and which contains only letters and numbers is valid:

**First: bond**  
**bond 30 from First**

**Miscellaneous**

The specific construction

**bond ... ; moiety**

is equivalent to

bond  
moiety

Otherwise, each item has to be on a separate line (and only one line). Note that there must be whitespace

after the semicolon which separates the commands.

A period character `.` or a single quote `'` in the first column of a line signals a *troff* command, which is copied through as-is.

A line whose first non-blank character is a hash character (`#`) is treated as a comment and thus ignored. However, hash characters within a word are kept.

A line whose first word is **pic** is copied through as-is after the word **pic** has been removed.

The command

**size** *n*

scales the diagram to make it look plausible at point size *n* (default is 10 point).

Anything else is assumed to be *pic* code, which is copied through with a label.

Since *chem* is a *pic* preprocessor, it is possible to include *pic* statements in the middle of a diagram to draw things not provided for by *chem* itself. Such *pic* statements should be included in *chem* code by adding **pic** as the first word of this line for clarity.

The following *pic* commands are accepted as *chem* commands, so no **pic** command word is needed:

**define** Start the definition of *pic* macro within *chem*.

[ Start a block composite.

] End a block composite.

{ Start a macro definition block.

} End a macro definition block.

The macro names from **define** statements are stored and their call is accepted as a *chem* command as well.

## Wish list

This TODO list was collected by Brian Kernighan.

Error checking is minimal; errors are usually detected and reported in an oblique fashion by *pic*.

There is no library or file inclusion mechanism, and there is no shorthand for repetitive structures.

The extension mechanism is to create *pic* macros, but these are tricky to get right and don't have all the properties of built-in objects.

There is no in-line chemistry yet (e.g., analogous to the `$. . $` construct of *eqn*).

There is no way to control entry point for bonds on groups. Normally a bond connects to the carbon atom if entering from the top or bottom and otherwise to the nearest corner.

Bonds from substituted atoms on heterocycles do not join at the proper place without adding a bit of *pic*.

There is no decent primitive for brackets.

Text (quoted strings) doesn't work very well.

A squiggle bond is needed.

## Files

*/usr/share/groff/1.23.0/pic/chem.pic*

A collection of *pic* macros needed by *chem*.

*/usr/share/groff/1.23.0/tmac/pic.tmac*

A macro file which redefines **.PS**, **.PE**, and **.PF** to center *pic* diagrams.

*/usr/share/doc/groff-1.23.0/examples/chem/\*.chem*

Example files for *chem*.

*/usr/share/doc/groff-1.23.0/examples/chem/122/\*.chem*

Example files from the *chem* article by its authors, "CHEM—A Program for Typesetting Chemical Structure Diagrams: User Manual" (CSTR #122).



**Authors**

The GNU version of *chem* was written by Bernd Warken <groff-bernd.warken-72@web.de>. It is based on the documentation of Brian Kernighan's original *awk* version of *chem*.

**See also**

“CHEM—A Program for Typesetting Chemical Diagrams: User Manual” by Jon L. Bentley, Lynn W. Jelinski, and Brian W. Kernighan, 1992, AT&T Bell Laboratories Computing Science Technical Report No. 122

*groff*(1), *pic*(1)

## Name

eqn – format mathematics (equations) for *groff* or MathML

## Synopsis

**eqn** [**-C**NrR] [**-d** xy] [**-f** F] [**-m** n] [**-M** dir] [**-p** n] [**-s** n] [**-T** dev] [file ...]

**eqn --help**

**eqn -v**

**eqn --version**

## Description

The GNU implementation of *eqn* is part of the *groff*(7) document formatting system. *eqn* is a *troff*(1) pre-processor that translates expressions in its own language, embedded in *roff*(7) input files, into mathematical notation typeset by *troff*(1). It copies each *file*'s contents to the standard output stream, translating each *equation* between lines starting with **.EQ** and **.EN**, or within a pair of user-specified delimiters. Normally, *eqn* is not executed directly by the user, but invoked by specifying the **-e** option to *groff*(1). While GNU *eqn*'s input syntax is highly compatible with AT&T *eqn*, the output *eqn* produces cannot be processed by AT&T *troff*; GNU *troff* (or a *troff* implementing relevant GNU extensions) must be used. If no *file* operands are given on the command line, or if *file* is “-”, *eqn* reads the standard input stream.

Unless the **-R** option is used, *eqn* searches for the file *eqnrc* in the directories given with the **-M** option first, then in */usr/share/groff/site-tmac*, and finally in the standard macro directory */usr/share/groff/1.23.0/tmac*. If it exists and is readable, *eqn* processes it before any input files.

This man page primarily discusses the differences between GNU *eqn* and AT&T *eqn*. Most of the new features of the GNU *eqn* input language are based on T<sub>E</sub>X. There are some references to the differences between T<sub>E</sub>X and GNU *eqn* below; these may safely be ignored if you do not know T<sub>E</sub>X.

Three points are worth special note.

- GNU *eqn* emits Presentation MathML output when invoked with the “**-T MathML**” option.
- GNU *eqn* does not support terminal devices well, though it may suffice for simple inputs.
- GNU *eqn* sets the input token “...” as an ellipsis on the text baseline, not the three centered dots of AT&T *eqn*. Set an ellipsis on the math axis with the GNU extension macro **cdots**.

## Anatomy of an equation

*eqn* input consists of tokens. Consider a form of Newton's second law of motion. The input

```
.EQ
F =
m a
.EN
```

becomes  $F = ma$ . Each of **F**, **=**, **m**, and **a** is a token. Spaces and newlines are interchangeable; they separate tokens but do not break lines or produce space in the output.

The following input characters not only separate tokens, but manage their grouping and spacing as well.

**{ }** Braces perform grouping. Whereas “**e sup a b**” expresses  $e^ab$ , “**e sup { a b }**” means  $e^{ab}$ . When immediately preceded by a “**left**” or “**right**” primitive, a brace loses its special meaning.

**^ ~** are the *half space* and *full space*, respectively. Use them to tune the appearance of the output.

Tab and leader characters separate tokens as well as advancing the drawing position to the next tab stop, but are seldom used in *eqn* input. When they occur, they must appear at the outermost lexical scope. This roughly means that they can't appear within braces that are necessary to disambiguate the input; *eqn* will diagnose an error in this event. (See subsection “Macros” below for additional token separation rules.)

Other tokens are primitives, macros, an argument to either of the foregoing, or components of an equation.

*Primitives* are fundamental keywords of the *eqn* language. They can configure an aspect of the preprocessor's state, as when setting a "global" font selection or type size (**gfont** and **gsize**), or declaring or deleting macros ("**define**" and **undef**); these are termed *commands*. Other primitives perform formatting operations on the tokens after them (as with **fat**, **over**, **sqrt**, or **up**).

Equation *components* include mathematical variables, constants, numeric literals, and operators. *eqn* remaps some input character sequences to *groff* special character escape sequences for economy in equation entry and to ensure that glyphs from an unstyled font are used; see *groff\_char*(7).

+	<code>\[pl]</code>	'	<code>\[fm]</code>
-	<code>\[mi]</code>	<=	<code>\[&lt;=]</code>
=	<code>\[eq]</code>	>=	<code>\[&gt;=]</code>

*Macros* permit primitives, components, and other macros to be collected and referred to by a single token. Predefined macros make convenient the preparation of *eqn* input in a form resembling its spoken expression; for example, consider **cos**, **hat**, **inf**, and **lim**.

### Spacing and typeface

GNU *eqn* imputes types to the components of an equation, adjusting the spacing between them accordingly. Recognized types are as follows; most affect spacing only, whereas the "**letter**" subtype of "**ordinary**" also assigns a style.

ordinary	character such as "1", "a", or "!"
letter	character to be italicized by default
digit	<i>n/a</i>
operator	large operator such as " $\Sigma$ "
binary	binary operator such as "+"
relation	relational operator such as "="
opening	opening bracket such as "("
closing	closing bracket such as ")"
punctuation	punctuation character such as ","
inner	sub-formula contained within brackets
suppress	component to which automatic spacing is not applied

Two primitives apply types to equation components.

**type** *t e* Apply type *t* to expression *e*.

**chartype** *t text*

Assign each character in (unquoted) *text* type *t*, persistently.

*eqn* sets up spacings and styles as if by the following commands.

chartype	"letter"	abcdefghijklmnopqrstuvwxyz
chartype	"letter"	ABCDEFGHIJKLMNOPQRSTUVWXYZ
chartype	"letter"	\[*a]\[*b]\[*g]\[*d]\[*e]\[*z]
chartype	"letter"	\[*y]\[*h]\[*i]\[*k]\[*l]\[*m]
chartype	"letter"	\[*n]\[*c]\[*o]\[*p]\[*r]\[*s]
chartype	"letter"	\[*t]\[*u]\[*f]\[*x]\[*q]\[*w]
chartype	"binary"	*\[pl]\[mi]
chartype	"relation"	<>\[eq]\[<=]\[>=]
chartype	"opening"	{([
chartype	"closing"	)])
chartype	"punctuation"	,;:.
chartype	"suppress"	^~

*eqn* assigns all other ordinary and special *roff* characters, including numerals 0–9, the "**ordinary**" type. (The "**digit**" type is not used, but is available for customization.) In keeping with common practice in mathematical typesetting, lowercase, but not uppercase, Greek letters are assigned the "**letter**" type to style them in italics. The macros for producing ellipses, "...", **cdots**, and **ldots**, use the "**inner**" type.

## Primitives

*eqn* supports without alteration the AT&T *eqn* primitives **above**, **back**, **bar**, **bold**, **define**, **down**, **fat**, **font**, **from**, **fwd**, **gfont**, **gsize**, **italic**, **left**, **lineup**, **mark**, **matrix**, **ndefine**, **over**, **right**, **roman**, **size**, **sqrt**, **sub**, **sup**, **tdefine**, **to**, **under**, and **up**.

## New primitives

The GNU extension primitives “**type**” and **chartype** are discussed in subsection “Spacing and typeface” above; “**set**” in subsection “Customization” below; and **grfont** and **gbfont** in subsection “Fonts” below. In the following synopses, *X* can be any character not appearing in the parameter thus bracketed.

### *e1* **accent** *e2*

Set *e2* as an accent over *e1*. *e2* is assumed to be at the appropriate height for a lowercase letter without an ascender; *eqn* vertically shifts it depending on *e1*’s height. For example, **hat** is defined as follows.

```
accent { "^" }
```

**dotdot**, **dot**, **tilde**, **vec**, and **dyad** are also defined using the **accent** primitive.

**big** *e* Enlarge the expression *e*; semantics like those of CSS “large” are intended. In *troff* output, the type size is increased by 5 scaled points. MathML output emits the following.

```
<mstyle mathsize='big'>
```

### **copy** *file*

### **include** *file*

Interpolate the contents of *file*, omitting lines beginning with **.EQ** or **.EN**. If a relative path name, *file* is sought relative to the current working directory.

### **ifdef** *name X anything X*

If *name* is defined as a primitive or macro, interpret *anything*.

### **nosplit** *text*

As “*text*”, but since *text* is not quoted it is subject to macro expansion; it is not split up and the spacing between characters not adjusted per subsection “Spacing and typeface” above.

### *e* **opprime**

As **prime**, but set the prime symbol as an operator on *e*. In the input “**A opprime sub 1**”, the “1” is tucked under the prime as a subscript to the “A” (as is conventional in mathematical typesetting), whereas when **prime** is used, the “1” is a subscript to the prime character. The precedence of **opprime** is the same as that of **bar** and “**under**”, and higher than that of other primitives except **accent** and **uaccent**. In unquoted text, a neutral apostrophe (') that is not the first character on the input line is treated like **opprime**.

### **sdefine** *name X anything X*

As “**define**”, but *name* is not recognized as a macro if called with arguments.

### *e1* **smallover** *e2*

As **over**, but reduces the type size of *e1* and *e2*, and puts less vertical space between *e1* and *e2* and the fraction bar. The **over** primitive corresponds to the T<sub>E</sub>X **\over** primitive in displayed equation styles; **smallover** corresponds to **\over** in non-display (“inline”) styles.

### **space** *n*

Set extra vertical spacing around the equation, replacing the default values, where *n* is an integer in hundredths of an em. If positive, *n* increases vertical spacing before the equation; if negative, it does so after the equation. This primitive provides an interface to *groff*’s **\x** escape sequence, but with the opposite sign convention. It has no effect if the equation is part of a *pic*(1) picture.

### **special** *troff-macro e*

Construct an object by calling *troff-macro* on *e*. The *troff* string **0s** contains the *eqn* output for *e*, and the registers **0w**, **0h**, **0d**, **0skern**, and **0skew** the width, height, depth, subscript kern, and skew of *e*, respectively. (The subscript kern of an object indicates how much a subscript on that object should be “tucked in”, or placed to the left relative to a non-subscripted glyph of the same size.

The *skew* of an object is how far to the right of the center of the object an accent over it should be placed.) The macro must modify **0s** so that it outputs the desired result, returns the drawing position to the text baseline at the beginning of *e*, and updates the foregoing registers to correspond to the new dimensions of the result.

Suppose you want a construct that “cancels” an expression by drawing a diagonal line through it.

```
.de Ca
.  ds 0s \
\Z'\*\*(0s'\
\v'\n(0du'\
\D'l \n(0wu -\n(0hu-\n(0du'\
\v'\n(0hu'
..
.EQ
special Ca "x \[mi] 3 \[pl] x" ~ 3
.EN
```

We use the **\[mi]** and **\[pl]** special characters instead of + and – because they are part of the argument to a *troff* macro, so *eqn* does not transform them to mathematical glyphs for us. Here’s a more complicated construct that draws a box around an expression; the bottom of the box rests on the text baseline. We define the *eqn* macro **box** to wrap the call of the *troff* macro **Bx**.

```
.de Bx
.ds 0s \
\Z'\h'1n'\*[0s]'\
\v'\n(0du+1n'\
\D'l \n(0wu+2n 0'\
\D'l 0 -\n(0hu-\n(0du-2n'\
\D'l -\n(0wu-2n 0'\
\D'l 0 \n(0hu+\n(0du+2n'\
\h'\n(0wu+2n'
.nr 0w +2n
.nr 0d +1n
.nr 0h +1n
..
.EQ
define box ' special Bx $1 '
box(foo) ~ "bar"
.EN
```

#### **split** "text"

As *text*, but since *text* is quoted, it is not subject to macro expansion; it is split up and the spacing between characters adjusted per subsection “Spacing and typeface” above.

#### **e1 uaccent** *e2*

Set *e2* as an accent under *e1*. *e2* is assumed to be at the appropriate height for a letter without a descender; *eqn* vertically shifts it depending on whether *e1* has a descender. **utilde** is predefined using **uaccent** as a tilde accent below the baseline.

#### **undef** *name*

Remove definition of macro or primitive *name*, making it undefined.

#### **vcenter** *e*

Vertically center *e* about the *math axis*, a horizontal line upon which fraction bars and characters such as “+” and “–” are aligned. MathML already behaves this way, so *eqn* ignores this primitive when producing that output format. The built-in **sum** macro is defined as if by the following.

```
define sum ! { type "operator" vcenter size +5 \(*S } !
```

## Extended primitives

GNU *eqn* extends the syntax of some AT&T *eqn* primitives, introducing one deliberate incompatibility.

### **delim on**

*eqn* recognizes an “**on**” argument to the **delim** primitive specially, restoring any delimiters previously disabled with “**delim off**”. If delimiters haven’t been specified, neither command has effect. Few *eqn* documents are expected to use “o” and “n” as left and right delimiters, respectively. If yours does, consider swapping them, or select others.

**col** *n* { ... }  
**ccol** *n* { ... }  
**lcol** *n* { ... }  
**rcol** *n* { ... }  
**pile** *n* { ... }  
**cpile** *n* { ... }  
**lpile** *n* { ... }  
**rpile** *n* { ... }

The integer value *n* (in hundredths of an em) increases the vertical spacing between rows, using *groff*’s `\x` escape sequence (the value has no effect in MathML mode). Negative values are accepted but have no effect. If more than one *n* occurs in a matrix or pile, the last is used.

## Customization

When *eqn* generates *troff* input, the appearance of equations is controlled by a large number of parameters. They have no effect when generating MathML, which delegates typesetting to a MathML rendering engine. Configure these parameters with the **set** primitive.

**set** *p n* assigns parameter *p* the integer value *n*; *n* is interpreted in units of hundredths of an em unless otherwise stated. For example,

```
set x_height 45
```

says that *eqn* should assume that the font’s x-height is 0.45 ems.

Available parameters are as follows; defaults are shown in parentheses. We intend these descriptions to be expository rather than rigorous.

- |                            |                                                                                                                                                                                                                                                                                                               |
|----------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>minimum_size</b>        | sets a floor for the type size (in scaled points) at which equations are set ( <b>5</b> ).                                                                                                                                                                                                                    |
| <b>fat_offset</b>          | The <b>fat</b> primitive emboldens an equation by overprinting two copies of the equation horizontally offset by this amount ( <b>4</b> ). In MathML mode, components to which <b>fat_offset</b> applies instead use the following.<br><code>&lt;mstyle mathvariant='double-struck'&gt;</code>                |
| <b>over_hang</b>           | A fraction bar is longer by twice this amount than the maximum of the widths of the numerator and denominator; in other words, it overhangs the numerator and denominator by at least this amount ( <b>0</b> ).                                                                                               |
| <b>accent_width</b>        | When <b>bar</b> or <b>under</b> is applied to a single character, the line is this long ( <b>31</b> ). Normally, <b>bar</b> or <b>under</b> produces a line whose length is the width of the object to which it applies; in the case of a single character, this tends to produce a line that looks too long. |
| <b>delimiter_factor</b>    | Extensible delimiters produced with the <b>left</b> and <b>right</b> primitives have a combined height and depth of at least this many thousandths of twice the maximum amount by which the sub-equation that the delimiters enclose extends away from the axis ( <b>900</b> ).                               |
| <b>delimiter_shortfall</b> | Extensible delimiters produced with the <b>left</b> and <b>right</b> primitives have a combined height and depth not less than the difference of twice the maximum amount by which the sub-equation that the delimiters enclose extends away from the axis and this amount ( <b>50</b> ).                     |

<b>null_delimiter_space</b>	This much horizontal space is inserted on each side of a fraction (12).
<b>script_space</b>	The width of subscripts and superscripts is increased by this amount (5).
<b>thin_space</b>	This amount of space is automatically inserted after punctuation characters. It also configures the width of the space produced by the ^ token (17).
<b>medium_space</b>	This amount of space is automatically inserted on either side of binary operators (22).
<b>thick_space</b>	This amount of space is automatically inserted on either side of relations. It also configures the width of the space produced by the ~ token (28).
<b>x_height</b>	The height of lowercase letters without ascenders such as “x” (45).
<b>axis_height</b>	The height above the baseline of the center of characters such as “+” and “-” (26). It is important that this value is correct for the font you are using.
<b>default_rule_thickness</b>	This should be set to the thickness of the <b>\[ru]</b> character, or the thickness of horizontal lines produced with the <b>\D</b> escape sequence (4).
<b>num1</b>	The <b>over</b> primitive shifts up the numerator by at least this amount (70).
<b>num2</b>	The <b>smallover</b> primitive shifts up the numerator by at least this amount (36).
<b>denom1</b>	The <b>over</b> primitive shifts down the denominator by at least this amount (70).
<b>denom2</b>	The <b>smallover</b> primitive shifts down the denominator by at least this amount (36).
<b>sup1</b>	Normally superscripts are shifted up by at least this amount (42).
<b>sup2</b>	Superscripts within superscripts or upper limits or numerators of <b>smallover</b> fractions are shifted up by at least this amount (37). Conventionally, this is less than <b>sup1</b> .
<b>sup3</b>	Superscripts within denominators or square roots or subscripts or lower limits are shifted up by at least this amount (28). Conventionally, this is less than <b>sup2</b> .
<b>sub1</b>	Subscripts are normally shifted down by at least this amount (20).
<b>sub2</b>	When there is both a subscript and a superscript, the subscript is shifted down by at least this amount (23).
<b>sup_drop</b>	The baseline of a superscript is no more than this much below the top of the object on which the superscript is set (38).
<b>sub_drop</b>	The baseline of a subscript is at least this much below the bottom of the object on which the subscript is set (5).
<b>big_op_spacing1</b>	The baseline of an upper limit is at least this much above the top of the object on which the limit is set (11).
<b>big_op_spacing2</b>	The baseline of a lower limit is at least this much below the bottom of the object on which the limit is set (17).
<b>big_op_spacing3</b>	The bottom of an upper limit is at least this much above the top of the object on which the limit is set (20).
<b>big_op_spacing4</b>	The top of a lower limit is at least this much below the bottom of the object on which the limit is set (60).
<b>big_op_spacing5</b>	This much vertical space is added above and below limits (10).

<b>baseline_sep</b>	The baselines of the rows in a pile or matrix are normally this far apart ( <b>140</b> ). Usually equal to the sum of <b>num1</b> and <b>denom1</b> .
<b>shift_down</b>	The midpoint between the top baseline and the bottom baseline in a matrix or pile is shifted down by this much from the axis ( <b>26</b> ). Usually equal to <b>axis_height</b> .
<b>column_sep</b>	This much space is added between columns in a matrix ( <b>100</b> ).
<b>matrix_side_sep</b>	This much space is added at each side of a matrix ( <b>17</b> ).
<b>draw_lines</b>	If non-zero, <i>eqn</i> draws lines using the <i>troff</i> <b>\D</b> escape sequence, rather than the <b>\l</b> escape sequence and the <b>\[ru]</b> special character. The <i>eqnrc</i> file sets the default: <b>1</b> on <b>ps</b> , <b>html</b> , and the X11 devices, otherwise <b>0</b> .
<b>body_height</b>	is the presumed height of an equation above the text baseline; <i>eqn</i> adds any excess as extra pre-vertical line spacing with <i>troff</i> 's <b>\x</b> escape sequence ( <b>85</b> ).
<b>body_depth</b>	is the presumed depth of an equation below the text baseline; <i>eqn</i> adds any excess as extra post-vertical line spacing with <i>troff</i> 's <b>\x</b> escape sequence ( <b>35</b> ).
<b>nroff</b>	If non-zero, then <b>ndefine</b> behaves like <b>define</b> and <b>tdefine</b> is ignored, otherwise <b>tdefine</b> behaves like <b>define</b> and <b>ndefine</b> is ignored. The <i>eqnrc</i> file sets the default: <b>1</b> on <b>ascii</b> , <b>latin1</b> , <b>utf8</b> , and <b>cp1047</b> devices, otherwise <b>0</b> .

## Macros

In GNU *eqn*, macros can take arguments. A word defined by any of the **define**, **ndefine**, or **tdefine** primitives followed immediately by a left parenthesis is treated as a *parameterized macro call*: subsequent tokens up to a matching right parenthesis are treated as comma-separated arguments. In this context only, commas and parentheses also serve as token separators. A macro argument is not terminated by a comma inside parentheses nested within it. In a macro definition, **\$n**, where *n* is between 1 and 9 inclusive, is replaced by the *n*th argument; if there are fewer than *n* arguments, it is replaced by nothing.

## Predefined macros

GNU *eqn* supports the predefined macros offered by AT&T *eqn*: **and**, **approx**, **arc**, **cos**, **cosh**, **del**, **det**, **dot**, **dotdot**, **dyad**, **exp**, **for**, **grad**, **half**, **hat**, **if**, **inter**, **Im**, **inf**, **int**, **lim**, **ln**, **log**, **max**, **min**, **nothing**, **partial**, **prime**, **prod**, **Re**, **sin**, **sinh**, **sum**, **tan**, **tanh**, **tilde**, **times**, **union**, **vec**, **==**, **!=**, **+=**, **->**, **<-**, **<<**, **>>**, and **...**. The lowercase classical Greek letters are available as **alpha**, **beta**, **chi**, **delta**, **epsilon**, **eta**, **gamma**, **iota**, **kappa**, **lambda**, **mu**, **nu**, **omega**, **omicron**, **phi**, **pi**, **psi**, **rho**, **sigma**, **tau**, **theta**, **upsilon**, **xi**, and **zeta**. Spell them with an initial capital letter (**Alpha**) or in full capitals (**ALPHA**) to obtain uppercase forms.

GNU *eqn* further defines the macros **cdot**, **cdots**, and **utilde** (all discussed above), **dollar**, which sets a dollar sign, and **ldots**, which sets an ellipsis on the text baseline.

## Fonts

*eqn* uses up to three typefaces to set an equation: italic (oblique), roman (upright), and bold. Assign each a *groff* typeface with the primitives **gfont**, **grfont**, and **gbfont**. The defaults are the styles **I**, **R**, and **B** (applied to the current font family). The **chartype** primitive (see above) sets a character's type, which determines the face used to set it. The **"letter"** type is set in italics; others are set in roman. Use the **bold** primitive to select an (upright) bold style.

### **gbfont** *f*

Select *f* as the bold font. This is a GNU extension.

### **gfont** *f*

Select *f* as the italic font.

### **grfont** *f*

Select *f* as the roman font. This is a GNU extension.



## Options

- help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.
- C** Recognize **.EQ** and **.EN** even when followed by a character other than space or newline.
- d xy** Specify delimiters *x* for left and *y* for right ends of equations not bracketed by **.EQ/.EN**. *x* and *y* need not be distinct. Any “**delim xy**” statements in the source file override this option.
- f F** is equivalent to “**gfont F**”.
- m n** is equivalent to “**set minimum\_size n**”.
- M dir** Search *dir* for *eqnrc* before those listed in section “Description” above.
- N** Prohibit newlines within delimiters. This option allows *eqn* to recover better from missing closing delimiters.
- p n** Set sub- and superscripts *n* points smaller than the surrounding text. This option is deprecated. *eqn* normally sets sub- and superscripts at 70% of the type size of the surrounding text.
- r** Reduce the type size of subscripts at most once relative to the base type size for the equation.
- R** Don’t load *eqnrc*.
- s n** is equivalent to “**gsize n**”. This option is deprecated.
- T dev** Prepare output for the device *dev*. In most cases, the effect of this is to define a macro *dev* with a value of **1**; *eqnrc* uses this to provide definitions appropriate for the device. However, if the specified driver is “MathML”, the output is MathML markup rather than *troff* input, and *eqnrc* is not loaded at all. The default output device is **ps**.

## Files

*/usr/share/groff/1.23.0/tmac/eqnrc*

Initialization file.

## MathML mode limitations

MathML is designed on the assumption that it cannot know the exact physical characteristics of the media and devices on which it will be rendered. It does not support control of motions and sizes to the same degree *troff* does.

- *eqn* customization parameters have no effect on generated MathML.
- The **special**, **up**, **down**, **fwd**, and **back** primitives cannot be implemented, and yield a MathML “<merror>” message instead.
- The **vcenter** primitive is silently ignored, as centering on the math axis is the MathML default.
- Characters that *eqn* sets extra large in *troff* mode—notably the integral sign—may appear too small and need to have their “<mstyle>” wrappers adjusted by hand.

As in its *troff* mode, *eqn* in MathML mode leaves the **.EQ** and **.EN** tokens in place, but emits nothing corresponding to **delim** delimiters. They can, however, be recognized as character sequences that begin with “<math>”, end with “</math>”, and do not cross line boundaries.

## Caveats

Tokens must be double-quoted in *eqn* input if they are not to be recognized as names of macros or primitives, or if they are to be interpreted by *troff*. In particular, short ones, like “**pi**” and “**PI**”, can collide with *troff* identifiers. For instance, the *eqn* command “**gfont PI**” does not select *gr off*’s Palatino italic font for the global italic face; you must use “**gfont "PI"**” instead.

Delimited equations are set at the type size current at the beginning of the input line, not necessarily that immediately preceding the opening delimiter.

Unlike  $\TeX$ , *eqn* does not inherently distinguish displayed and inline equation styles; see the **smallover** primitive above. However, macro packages frequently define **EQ** and **EN** macros such that the equation within is displayed. These macros may accept arguments permitting the equation to be labeled or captioned; see the package’s documentation.

## Bugs

*eqn* abuses terminology—its “equations” can be inequalities, bare expressions, or unintelligible gibberish. But there’s no changing it now.

In *nroff* mode, lowercase Greek letters are rendered in roman instead of italic style.

In MathML mode, the **mark** and **lineup** features don’t work. These could, in theory, be implemented with “<maligngroup>” elements.

In MathML mode, each digit of a numeric literal gets a separate “<mn></mn>” pair, and decimal points are tagged with “<mo></mo>”. This is allowed by the specification, but inefficient.

## Examples

We first illustrate *eqn* usage with a trigonometric identity.

```
.EQ
sin ( alpha + beta ) = sin alpha cos beta + cos alpha sin beta
.EN
```

$$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$$

It can be convenient to set up delimiters if mathematical content will appear frequently in running text.

```
.EQ
delim $$
.EN
Having cached a table of logarithms,
the property $ln ( x y ) = ln x + ln y$ sped calculations.
```

Having cached a table of logarithms, the property  $\ln(xy) = \ln x + \ln y$  sped calculations.

The quadratic formula illustrates use of fractions and radicals, and affords an opportunity to use the full space token ~.

```
.EQ
x = { - b ~ \[+-] ~ sqrt { b sup 2 - 4 a c } } over { 2 a }
.EN
```

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Alternatively, we could define the plus-minus sign as a binary operator. Automatic spacing puts 0.06 em less space on either side of the plus-minus than ~ does, this being the difference between the widths of the **medium\_space** parameter used by binary operators and that of the full space. Independently, we can define a macro “frac” for setting fractions.

```
.EQ
chartype "binary" \[+-]
define frac ! { $1 } over { $2 } !
x = frac(- b \[+-] sqrt { b sup 2 - 4 a c }, 2 a)
.EN
```

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

## See also

“Typesetting Mathematics—User’s Guide” (2nd edition), by Brian W. Kernighan and Lorinda L. Cherry, 1978, AT&T Bell Laboratories Computing Science Technical Report No. 17.

*The T<sub>E</sub>Xbook*, by Donald E. Knuth, 1984, Addison-Wesley Professional. Appendix G discusses many of the parameters from section “Customization” above in greater detail.

*groff\_char*(7), particularly subsections “Logical symbols”, “Mathematical symbols”, and “Greek glyphs”, documents a variety of special character escape sequences useful in mathematical typesetting.

*groff*(1), *troff*(1), *pic*(1), *groff\_font*(5)

**Name**

eqn2graph – convert an *eqn* equation into a cropped image

**Synopsis**

**eqn2graph** [**–format** *output-format*] [*convert-argument* ...]

**eqn2graph** **–help**

**eqn2graph** **–v**

**eqn2graph** **–version**

**Description**

*eqn2graph* reads a one-line *eqn*(1) equation from the standard input and writes an image file, by default in Portable Network Graphics (PNG) format, to the standard output.

The input EQN code should *not* be preceded by the **.EQ** macro that normally precedes it within *groff*(1) macros; nor do you need to have dollar-sign or other delimiters around the equation.

Arguments not recognized by *eqn2graph* are passed to the ImageMagick or GraphicsMagick program *convert*(1). By specifying these, you can give your image a border, set the image's pixel density, or perform other useful transformations.

The output image is clipped using *convert*'s **–trim** option to the smallest possible bounding box that contains all the black pixels.

**Options**

**–help** displays a usage message, while **–v** and **–version** show version information; all exit afterward.

**–format** *output-format*

Write the image in *output-format*, which must be understood by *convert*; the default is PNG.

**Environment**

*GROFF\_TMPDIR*

*TMPDIR*

*TMP*

*TEMP* These environment variables are searched in the given order to determine the directory where temporary files will be created. If none are set, */tmp* is used.

**Authors**

*eqn2graph* was written by Eric S. Raymond (esr@thyrsus.com), based on a recipe for *pic2graph*(1), by W. Richard Stevens.

**See also**

*pic2graph*(1), *grap2graph*(1), *eqn*(1), *groff*(1), *convert*(1)

## Name

gdiffmk – mark differences between *groff*/*nroff*/*troff* files

## Synopsis

**gdiffmk** [**-a** *add-mark*] [**-c** *change-mark*] [**-d** *delete-mark*] [**-x** *diff-command*] [**-D** [**-B**] [**-M** *mark1 mark2*]] [**--**] *file1 file2* [*output*]

**gdiffmk --help**

**gdiffmk --version**

## Description

*gdiffmk* compares two *roff*(7) documents, *file1* and *file2*, and creates a *roff* document consisting of *file2* with added margin character (**.mc**) requests indicating output lines that differ from *file1*. If the *file1* or *file2* argument is “–”, *gdiffmk* reads the standard input stream for that input. If the *output* operand is present, *gdiffmk* writes output to a file of that name. If it is “–” or absent, *gdiffmk* writes output to the standard output stream. “–” cannot be both an input and output operand.

## Options

**--help** displays a usage message and **--version** shows version information; both exit afterward.

**-a** *add-mark*

Use *add-mark* for source lines not in *file1* but present in *file2*. Default: “+”.

**-B** By default, the deleted texts marked by the **-D** option end with an added *roff* break request, **.br**, to ensure that the deletions are marked properly. This is the only way to guarantee that deletions and small changes get flagged. This option directs the program not to insert these breaks; it makes no sense to use it without **-D**.

**-c** *change-mark*

Use *change-mark* for changed source lines. Default: “[”.

**-d** *delete-mark*

Use the *delete-mark* for deleted source lines. Default: “\*”.

**-D** Show the deleted portions from changed and deleted text.

**-M** *mark1 mark2*

Change the delimiting marks for the **-D** option. It makes no sense to use this option without **-D**. Default delimiting marks: “[” ... “]”.

**-x** *diff-command*

Use the *diff-command* command to perform the comparison of *file1* and *file2*. In particular, *diff-command* should accept the GNU *diff*(1) **-D** option. Default: **diff**.

**--** Treat all subsequent arguments as file names, even if they begin with “–”.

## Bugs

The output is not necessarily compatible with all macro packages and all preprocessors. A workaround that often overcomes preprocessor problems is to run *gdiffmk* on the output of all the preprocessors instead of the input source.

*gdiffmk* relies on the **-D** option of GNU *diff* to make a merged “*#ifdef*” output format. Busybox *diff* is known to not support it. Also see the **-x diff-command** option.

## Authors

*gdiffmk* was written by Mike Bianchi (MBianchi@Foveal.com), now retired. It is maintained by the *groff* developers.

## See also

*groff*(1), *nroff*(1), *gtroff*(1), *roff*(7), *diff*(1)

## Name

glilypond – embed LilyPond musical notation in *groff* documents

## Synopsis

```
glilypond [-k] [{--ly2eps|--pdf2eps}] [-e directory] [-o output-file] [-p filename-prefix] [-t tdir]
          [{-v|-V}] [--] [file ...]
glilypond [{--ly2eps|--pdf2eps}] [--eps_dir directory] [--keep_all] [--output output-file] [--prefix
          filename-prefix] [--temp_dir tdir] [--verbose] [--] [file ...]

glilypond -?
glilypond -h
glilypond --help
glilypond --usage

glilypond -l
glilypond --license

glilypond --version
```

## Description

*glilypond* is a *groff*(7) preprocessor that enables the embedding of LilyPond music scores in *groff* documents. If no operands are given, or if *file* is “–”, *glilypond* reads the standard input stream. A double-dash argument (“--”) causes all subsequent arguments to be interpreted as *file* operands, even if their names start with a dash.

## Usage

At present, *glilypond* works with the *groff* **ps**, **dvi**, **html**, and **xhtml** devices. The **lbp** and **lj4** devices are untested. Unfortunately, the **pdf** device does not yet work.

## Option overview

```
-?|-h|--help|--usage
    Display usage information and exit.

--version
    Display version information and exit.

-l|--license
    Display copyright license information and exit.
```

## Options for building EPS files

```
--ly2eps
    Direct lilypond(1) to create Encapsulated PostScript (EPS) files. This is the default.

--pdf2eps
    The program glilypond generates a PDF file using lilypond. Then the EPS file is generated by pdf2ps and ps2eps.
```

## Directories and files

```
-e|--eps_dir directory_name
    Normally all EPS files are sent to the temporary directory. With this option, you can generate your own directory, in which all useful EPS files are sent. So at last, the temporary directory can be removed.

-p|--prefix begin_of_name
    Normally all temporary files get names that start with the ly... prefix. With this option, you can freely change this prefix.

-k|--keep_all
    Normally all temporary files without the eps files are deleted. With this option, all generated files either by the lilypond program or other format transposers are kept.
```

**-t|--temp\_dir dir**

With this option, you call a directory that is the base for the temporary directory. This directory name is used as is without any extensions. If this directory does not exist it is be created. The temporary directory is created by Perl's security operations directly under this directory. In this temporary directory, the temporary files are stored.

**Output****-o|--output file\_name**

Normally all *groff* output of this program is sent to **STDOUT**. With this option, that can be changed, such that the output is stored into a file named in the option argument *file\_name*.

**-v|-V|--verbose**

A lot more of information is sent to **STDERR**.

**Short option collections**

The argument handling of options

*Short options* are arguments that start with a single dash **-**. Such an argument can consist of arbitrary many options without option argument, composed as a collection of option characters following the single dash.

Such a collection can be terminated by an option character that expects an option argument. If this option character is not the last character of the argument, the following final part of the argument is the option argument. If it is the last character of the argument, the next argument is taken as the option argument.

This is the standard for *POSIX* and *GNU* option management.

For example,

**-kVe some\_dir**

is a collection of the short options **-k** and **-V** without option argument, followed by the short option **-e** with option argument that is the following part of the argument *some\_dir*. So this argument could also be written as several arguments **-k -V -e some\_dir**.

**Handling of long options**

Arguments that start with a double dash **--** are so-called *long options* *R*. Each double dash argument can only have a single long option.

*Long options* have or have not an option argument. An option argument can be the next argument or can be appended with an equal sign **=** to the same argument as the long option.

**--help** is a long option without an option argument.

**--eps\_dir some\_dir****--eps\_dir=some\_dir**

is the long option **--eps\_dir** with the option argument *some\_dir*.

Moreover the program allows abbreviations of long options, as much as possible.

The *long option* **--keep\_all** can be abbreviated from **--keep\_al** up to **--k** because the program does not have another *long option* whose name starts with the character **k**.

On the other hand, the option **--version** cannot be abbreviated further than **--vers** because there is also the *long option* **--verbose** that can be abbreviated up to **--verb**.

An option argument can also be appended to an abbreviation. So is **--e=some\_dir** the same as **--eps\_dir some\_dir**.

Moreover the program allows an arbitrary usage of upper and lower case in the option name. This is *Perl* style.

For example, the *long option* **--keep\_all** can as well be written as **--Keep\_All** or even as an abbreviation like **--KeE**.

## LilyPond regions in *groff* input

### Integrated LilyPond code

A *lilypond* part within a structure written in the *groff* language is the whole part between the marks

```
.lilypond start
```

and

```
.lilypond end
```

A *groff* input can have several of these *lilypond* parts.

When processing such a *lilypond* part between **.lilypond start** and **.lilypond end** we say that the **gillypond** program is in *lilypond mode*.

These *lilypond* parts are sent into temporary *lilypond* files with the file name extension **.ly**. These files are transformed later on into *EPS* files.

### Inclusion of **.ly** files

An additional command line for file inclusion of *lilypond* files is given by

```
.lilypond include file_name
```

in *groff* input. For each such *include* command, one file of *lilypond* code can be included into the *groff* code. Arbitrarily many of these commands can be included in the *groff* input.

These include commands can only be used outside the *lilypond* parts. Within the *lilypond mode*, this inclusion is not possible. So **.lilypond include** may not be used in *lilypond mode*, i.e. between **.lilypond start** and **.lilypond end**. These included *ly*-files are also transformed into *EPS* files.

## Generated files

By the transformation process of *lilypond* parts into *EPS* files, there are many files generated. By default, these files are regarded as temporary files and as such stored in a temporary directory.

This process can be changed by command-line options.

### Command-line options for directories

The temporary directory for this program is either created automatically or can be named by the option **-t|--temp\_dir** *dir*.

Moreover, the *EPS* files that are later on referred by **.PSPIC** command in the final *groff* output can be stored in a different directory that can be set by the command-line option **-e|--eps\_dir** *directory\_name*. With this option, the temporary directory can be removed completely at the end of the program.

The beginning of the names of the temporary files can be set by the command-line options **-p** or **--prefix**.

All of the temporary files except the *EPS* files are deleted finally. This can be changed by setting the command-line options **-k** or **--keep\_files**. With this, all temporary files and directories are kept, not deleted.

These *EPS* files are stored in a temporary or *EPS* directory. But they cannot be deleted by the transformation process because they are needed for the display which can take a long time.

## Transformation processes for generating *EPS* files

### Mode **pdf2eps**

This mode is the actual default and can also be chosen by the option **--pdf2eps**.

In this mode, the **.ly** files are transformed by the *lilypond*(1) program into *PDF* files, using

```
lilypond --pdf --output=file-name
```

for each **.ly** file. The *file-name* must be provided without the extension **.pdf**. By this process, a file *file-name.pdf* is generated.

The next step is to transform these *PDF* files into a *PS* file. This is done by the *pdf2ps*(1) program using

```
$ pdf2ps file-name.pdf file-name.pds
```

The next step creates an *EPS* file from the *PS* file. This is done by the *ps2eps*(1) program using

```
$ ps2eps file-name.ps
```

By that, a file *file-name.eps* is created for each *lilypond* part in the *groff* file or standard input.

The last step to be done is replacing all *lilypond* parts by the *groff* command

```
.PSPIC file-name.eps
```

### Mode ly2eps

In earlier time, this mode was the default. But now it does not work any more, so accept the new default *pdf2eps*. For testing, this mode can also be chosen by the *gilypond* option **--ly2eps**.

In this mode, the **.ly** files are transformed by the *lilypond* program into many files of different formats, including *eps* files, using

```
$ lilypond --ps -dbackend=eps -dgs-load-fonts --output=file-name
```

for each **.ly** file. The output *file-name* must be provided without an extension, its directory is temporary.

There are many *EPS* files created. One having the complete transformed **ly** file, named *file-name.eps*.

Moreover there are *EPS* files for each page, named *file-name-digit.eps*.

The last step to be done is replacing all *lilypond* parts by the collection of the corresponding *EPS* page files. This is done by *gr off* commands

```
.PSPIC file-name-digit.eps
```

### Generated groff output

The new *groff*(7) structure generated by *gilypond* is either

- 1) sent to standard output and can there be saved into a file or piped into *groff*(1) or
- 2) stored into a file by given the option **-o** | **--output** *file\_name*

### Authors

*gilypond* was written by Bernd Warken <groff-bernd.warken-72@web.de>.

### See also

*groff*(1)

describes the usage of the *groff* command and contains pointers to further documentation of the *groff* system.

*groff\_tmac*(5)

describes the **.PSPIC** request.

*lilypond*(1)

briefly describes the *lilypond* command and contains pointers to further documentation.

*pdf2ps*(1)

transforms a *PDF* file into a *PostScript* format.

*ps2eps*(1)

transforms a *PS* file into an *EPS* format.



## Name

`gperl` – execute Perl commands in *groff* documents

## Synopsis

`gperl` [*file* ...]

`gperl -h`

`gperl --help`

`gperl -v`

`gperl --version`

## Description

This is a preprocessor for *groff*(1). It allows the use of *perl*(7) code in *groff*(7) files. The result of a *Perl part* can be stored in *groff strings* or *numerical registers* based on the arguments at a final line of a *Perl part*.

If no operands are given, or if *file* is “–”, *gperl* reads the standard input stream. A double-dash argument (“--”) causes all subsequent arguments to be interpreted as *file* operands, even if their names start with a dash. **-h** and **--help** display a usage message, whereas **-v** and **--version** display version information; all exit afterward.

## Perl regions

*Perl* parts in *groff* files are enclosed by two **.Perl** requests with different arguments, a *starting* and an *ending* command.

### Starting Perl mode

The starting *Perl request* can either be without arguments, or by a request that has the term **start** as its only argument.

- **.Perl**
- **.Perl start**

### Ending Perl mode without storage

A **.Perl** command line with an argument different from **start** finishes a running *Perl part*. Of course, it would be reasonable to add the argument **stop**; that’s possible, but not necessary.

- **.Perl stop**
- **.Perl other\_than\_start**

The argument *other\_than\_start* can additionally be used as a *groff* string variable name for storage — see next section.

### Ending Perl mode with storage

A useful feature of *gperl* is to store one or more results from the *Perl mode*.

The output of a *Perl part* can be got with backticks ``...``.

This program collects all printing to STDOUT (normal standard output) by the Perl **print** program. This pseudo-printing output can have several lines, due to printed line breaks with `\n`. By that, the output of a Perl run should be stored into a Perl array, with a single line for each array member.

This Perl array output can be stored by *gperl* in either

*groff strings*

by creating a *groff* command **.ds**

*groff register*

by creating a *groff* command **.rn**

The storage modes can be determined by arguments of a final stopping **.Perl** command. Each argument **.ds** changes the mode into *groff string* and **.nr** changes the mode into *groff register* for all following output parts.

By default, all output is saved as strings, so **.ds** is not really needed before the first **.nr** command. That suits to *groff*(7), because every output can be saved as *groff* string, but the registers can be very restrictive.

In *string mode*, *gperl* generates a *groff string* storage line

```
.ds var_name content
```

In *register mode* the following *groff* command is generated

```
.nr var_name content
```

We present argument collections in the following. You can add as first argument for all **stop**. We omit this additional element.

**.Perl.ds** var\_name

This will store 1 output line into the *groff* string named *var\_name* by the automatically created command

```
.ds var_name output
```

**.Perl** var\_name

If *var\_name* is different from **start** this is equivalent to the former command, because the string mode is string with **.ds** command. default.

**.Perl** var\_name1 var\_name2

This will store 2 output lines into *groff* string names *var\_name1* and *var\_name2*, because the default mode **.ds** is active, such that no **.ds** argument is needed. Of course, this is equivalent to

```
.Perl .dsvar_name1 var_name2
```

and

```
.Perl .dsvar_name1 .ds var_name2
```

**.Perl.nr** var\_name1 varname2

stores both variables as register variables. *gperl* generates

```
.nr var_name1 output_line1
```

```
.nr var_name2 output_line2
```

**.Perl.nr** var\_name1 **.ds** var\_name2

stores the 1st argument as *register* and the second as *string* by

```
.nr var_name1 output_line1
```

```
.ds var_name2 output_line2
```

## Example

A possible *Perl* part in a *roff* file could look like that:

```
before
.Pperl start
my $result = 'some data';
print $result;
.Pperl stop .ds string_var
after
```

This stores the result **"some data"** into the *roff string* called **string\_var**, such that the following line is printed:

```
.ds string_var some data
```

by *gperl* as food for the coming *groff* run.

A *Perl* part with several outputs is:

```
.Perl start
print "first\n";
print "second line\n";
print "3\n";
.Pperl var1 var2 .nr var3
```

This stores 3 printed lines into 3 *groff* strings. **var1,var2,var3**. So the following *groff* command lines are created:

```
.ds var1 first
```

```
.ds var2 second line  
.nr var3 3
```

**Authors**

*gperl* was written by Bernd Warken <groff-bernd.warken-72@web.de>.

**See also**

Man pages related to *groff* are *groff*(1), *groff*(7), and *grog*(1).

Documents related to *Perl* are *perl*(1), *perl*(7).

## Name

gpinyin – use Hanyu Pinyin Chinese in *groff* documents

## Synopsis

**gpinyin** [*file* ...]

**gpinyin -h**

**gpinyin --help**

**gpinyin -v**

**gpinyin --version**

## Description

*gpinyin* is a preprocessor for *groff*(1) that facilitates use of Hanyu Pinyin in *groff*(7) files. Pinyin is a method for writing the Mandarin Chinese language with the Latin alphabet. Mandarin consists of more than four hundred base syllables, each spoken with one of five different tones. Changing the tone applied to the syllable generally alters the meaning of the word it forms. In Pinyin, a syllable is written in the Latin alphabet and a numeric tone indicator can be appended to each syllable.

Each *input-file* is a file name or the character “–” to indicate that the standard input stream should be read. As usual, the argument “--” can be used in order to force interpretation of all remaining arguments as file names, even if an *input-file* argument begins with a “–”. **-h** and **--help** display a usage message, while **-v** and **--version** show version information; all exit afterward.

## Pinyin sections

Pinyin sections in *groff* files are enclosed by two **.pinyin** requests with different arguments. The starting request is

```
.pinyin start
```

or

```
.pinyin begin
```

and the ending request is

```
.pinyin stop
```

or

```
.pinyin end
```

.

## Syllables

In Pinyin, each syllable is represented by one to six letters drawn from the fifty-two upper- and lowercase letters of the Unicode basic Latin character set, plus the letter “U” with dieresis (umlaut) in both cases—in other words, the members of the set “[a-zA-ZüÜ]”.

In *groff* input, all basic Latin letters are written as themselves. The “u with dieresis” can be written as “[u:]” in lowercase or “[U:]” in uppercase. Within **.pinyin** sections, *gpinyin* supports the form “ue” for lowercase and the forms “Ue” and “UE” for uppercase.

## Tones

Each syllable has exactly one of five *tones*. The fifth tone is not explicitly written at all, but each of the first through fourth tones is indicated with a diacritic above a specific vowel within the syllable.

In a *gpinyin* source file, these tones are written by adding a numeral in the range 0 to 5 after the syllable. The tone numbers 1 to 4 are transformed into accents above vowels in the output. The tone numbers 0 and 5 are synonymous.

The tones are written as follows.

Tone	Description	Diacritic	Example Input	Example Output
first	flat	ˉ	ma1	mā
second	rising	ˊ	ma2	má
third	falling-rising	ˇ	ma3	mǎ
fourth	falling	ˋ	ma4	mà
fifth	neutral	(none)	ma0	ma
			ma5	

The neutral tone number can be omitted from a word-final syllable, but not otherwise.

## Authors

*gpinyin* was written by Bernd Warken <groff-bernd.warken-72@web.de>.

## See also

Useful documents on the World Wide Web related to Pinyin include

*Pinyin to Unicode* <<http://www.foolsworkshop.com/ptou/index.html>>,

*On-line Chinese Tools* <<http://www.mandarintools.com/>>,

*Pinyin.info: a guide to the writing of Mandarin Chinese in romanization* <<http://www.pinyin.info/index.html>>,

“Where do the tone marks go?” <<http://www.pinyin.info/rules/where.html>>,

*pinyin.txt* from the CJK macro package for T<sub>E</sub>X <[http://git.savannah.gnu.org/gitweb/?p=cjk.git;a=blob\\_plain;f=doc/pinyin.txt;hb=HEAD](http://git.savannah.gnu.org/gitweb/?p=cjk.git;a=blob_plain;f=doc/pinyin.txt;hb=HEAD)>,

and

*pinyin.sty* from the CJK macro package for T<sub>E</sub>X <[http://git.savannah.gnu.org/gitweb/?p=cjk.git;a=blob\\_plain;f=texinput/pinyin.sty;hb=HEAD](http://git.savannah.gnu.org/gitweb/?p=cjk.git;a=blob_plain;f=texinput/pinyin.sty;hb=HEAD)>.

*groff*(1) and *grog*(1) explain how to view *roff* documents.

*groff*(7) and *groff\_char*(7) are comprehensive references covering the language elements of GNU *troff* and the available glyph repertoire, respectively.

**Name**

`grap2graph` – convert a *grap* diagram into a cropped image

**Synopsis**

`grap2graph` [**–unsafe**] [**–format** *output-format*] [*convert-argument* ...]

`grap2graph` **–help**

`grap2graph` **–v**

`grap2graph` **–version**

**Description**

*grap2graph* reads a *grap*(1) program from the standard input and writes an image file, by default in Portable Network Graphics (PNG) format, to the standard output.

The input GRAP code should *not* be wrapped with the **.G1** and **.G2** macros that normally guard it within *groff*(1) documents.

Arguments not recognized by *grap2graph* are passed to the ImageMagick or GraphicsMagick program *convert*(1). By specifying these, you can give your image a border, set the image’s pixel density, or perform other useful transformations.

The output image is clipped using *convert*’s **–trim** option to the smallest possible bounding box that contains all the black pixels.

**Options**

**–help** displays a usage message, while **–v** and **–version** show version information; all exit afterward.

**–format** *output-format*

Write the image in *output-format*, which must be understood by *convert*; the default is PNG.

**–unsafe**

Run *groff* in *unsafe* mode, enabling the PIC command **sh** to execute arbitrary Unix shell commands. The *groff* default is to forbid this.

**Environment**

*GROFF\_TMPDIR*

*TMPDIR*

*TMP*

*TEMP* These environment variables are searched in the given order to determine the directory where temporary files will be created. If none are set, */tmp* is used.

**Authors**

*grap2graph* was written by Eric S. Raymond <esr@thyrsus.com>, based on a recipe for *pic2graph*(1), by W. Richard Stevens.

**See also**

*pic2graph*(1), *eqn2graph*(1), *grap*(1), *pic*(1), *groff*(1), *convert*(1)

## Name

grn – embed Gremlin images in *troff* documents

## Synopsis

grn [-C] [-T *dev*] [-M *dir*] [-F *dir*] [*file* ...]

grn -?

grn --help

grn -v

grn --version

## Description

*grn* is a preprocessor for including *gremlin* pictures in *troff*(1) input. *grn* writes to standard output, processing only input lines between two that start with **.GS** and **.GE**. Those lines must contain *grn* commands (see below). These macros request a *gremlin* file; the picture in that file is converted and placed in the *troff* input stream. **.GS** may be called with a **C**, **L**, or **R** argument to center, left-, or right-justify the whole *gremlin* picture (the default is to center). If no *file* is mentioned, the standard input is read. At the end of the picture, the position on the page is the bottom of the *gremlin* picture. If the *grn* entry is ended with **.GF** instead of **.GE**, the position is left at the top of the picture.

Currently only the *me* macro package has support for **.GS**, **.GE**, and **.GF**.

*grn* produces drawing escape sequences that use *troff*'s color scheme extension (**\D'F ...**), and thus may not work with other *troff*s.

### *grn* commands

Each input line between **.GS** and **.GE** may have one *grn* command. Commands consist of one or two strings separated by white space, the first string being the command and the second its operand. Commands may be upper- or lowercase and abbreviated down to one character.

Commands that affect a picture's environment (those listed before “**default**”, see below) are only in effect for the current picture: the environment is reinitialized to the defaults at the start of the next picture. The commands are as follows.

**1** *N*

**2** *N*

**3** *N*

**4** *N* Set *gremlin*'s text size number 1 (2, 3, or 4) to *N* points. The default is 12 (16, 24, and 36, respectively).

**roman** *f*

**italics** *f*

**bold** *f*

**special** *f*

Set the roman (italics, bold, or special) font to *troff*'s font *f* (either a name or number). The default is R (I, B, and S, respectively).

**l** *f*

**stipple** *f*

Set the stipple font to *troff*'s stipple font *f* (name or number). The command **stipple** may be abbreviated down as far as “**st**” (to avoid confusion with “**special**”). There is no default for stipples (unless one is set by the “**default**” command), and it is invalid to include a *gremlin* picture with polygons without specifying a stipple font.

**x** *N*

**scale** *N*

Magnify the picture (in addition to any default magnification) by *N*, a floating-point number larger than zero. The command **scale** may be abbreviated down to “**sc**”.

**narrow** *N***medium** *N***thick** *N*

Set the thickness of *gremlin*'s narrow (medium and thick, respectively) lines to *N* times 0.15pt (this value can be changed at compile time). The default is 1.0 (3.0 and 5.0, respectively), which corresponds to 0.15pt (0.45pt and 0.75pt, respectively). A thickness value of zero selects the smallest available line thickness. Negative values cause the line thickness to be proportional to the current point size.

**pointscale** [off|on]

Scale text to match the picture. Gremlin text is usually printed in the point size specified with the commands **1**, **2**, **3**, or **4**, regardless of any scaling factors in the picture. Setting **pointscale** will cause the point sizes to scale with the picture (within *troff*'s limitations, of course). An operand of anything but **off** will turn text scaling on.

**default** Reset the picture environment defaults to the settings in the current picture. This is meant to be used as a global parameter setting mechanism at the beginning of the *troff* input file, but can be used at any time to reset the default settings.

**width** *N*

Force the picture to be *N* inches wide. This overrides any scaling factors present in the same picture. "**width 0**" is ignored.

**height** *N*

Force the picture to be *N* inches high, overriding other scaling factors. If both **width** and **height** are specified, the tighter constraint will determine the scale of the picture. **height** and **width** commands are not saved with a "**default**" command. They will, however, affect point size scaling if that option is set.

**file** *name*

Get picture from *gremlin* file *name* located the current directory (or in the library directory; see the **-M** option above). If multiple **file** commands are given, the last one controls. If *name* doesn't exist, an error message is reported and processing continues from the **.GE** line.

### Usage with groff

Since *grn* is a preprocessor, it has no access to elements of formatter state, such as indentation, line length, type size, or register values. Consequently, no *troff* input can be placed between the **.GS** and **.GE** macros. However, *gremlin* text elements are subsequently processed by *troff*, so anything valid in a single line of *troff* input is valid in a line of *gremlin* text (barring the dot control character "." at the beginning of a line). Thus, it is possible to have equations within a *gremlin* figure by including in the *gremlin* file *eqn* expressions enclosed by previously defined delimiters (e.g., "\$\$").

When using *grn* along with other preprocessors, it is best to run *tbl*(1) before *grn*, *pic*(1), and/or *ideal* to avoid overworking *tbl*. *eqn*(1) should always be run last. *groff*(1) will automatically run preprocessors in the correct order.

A picture is considered an entity, but that doesn't stop *troff* from trying to break it up if it falls off the end of a page. Placing the picture between "keeps" in *theme* macros will ensure proper placement.

*grn* uses *troff*'s registers **g1** through **g9** and sets registers **g1** and **g2** to the width and height of the *gremlin* figure (in device units) before entering the **.GS** macro (this is for those who want to rewrite these macros).

### Gremlin file format

There exist two distinct *gremlin* file formats: the original format for AED graphic terminals, and the Sun or X11 version. An extension used by the Sun/X11 version allowing reference points with negative coordinates is *not* compatible with the AED version. As long as a *gremlin* file does not contain negative coordinates, either format will be read correctly by either version of *gremlin* or *grn*. The other difference in Sun/X11 format is the use of names for picture objects (e.g., **POLYGON**, **CURVE**) instead of numbers. Files representing the same picture are shown below.



sungremlinfile	gremlinfile
0 240.00 128.00	0 240.00 128.00
CENTCENT	2
240.00 128.00	240.00 128.00
185.00 120.00	185.00 120.00
240.00 120.00	240.00 120.00
296.00 120.00	296.00 120.00
*	-1.00 -1.00
2 3	2 3
10 A Triangle	10 A Triangle
POLYGON	6
224.00 416.00	224.00 416.00
96.00 160.00	96.00 160.00
384.00 160.00	384.00 160.00
*	-1.00 -1.00
5 1	5 1
0	0
-1	-1

- The first line of each *gremlin* file contains either the string “**gremlinfile**” (AED) or “**sungremlinfile**” (Sun/X11).
- The second line of the file contains an orientation and *x* and *y* values for a positioning point, separated by spaces. The orientation, either **0** or **1**, is ignored by the Sun/X11 version. **0** means that *gremlin* will display things in horizontal format (a drawing area wider than it is tall, with a menu across the top). **1** means that *gremlin* will display things in vertical format (a drawing area taller than it is wide, with a menu on the left side). *x* and *y* are floating-point values giving a positioning point to be used when this file is read into another file. The stuff on this line really isn’t all that important; a value of “**1 0.00 0.00**” is suggested.
- The rest of the file consists of zero or more element specifications. After the last element specification is a line containing the string “**-1**”.
- Lines longer than 127 characters are truncated to that length.

### Element specifications

- The first line of each element contains a single decimal number giving the type of the element (AED) or its name (Sun/X11).

*gremlin* File Format: Object Type Specification

AED Number	Sun/X11 Name	Description
<b>0</b>	<b>BOTLEFT</b>	bottom-left-justified text
<b>1</b>	<b>BOTRIGHT</b>	bottom-right-justified text
<b>2</b>	<b>CENTCENT</b>	center-justified text
<b>3</b>	<b>VECTOR</b>	vector
<b>4</b>	<b>ARC</b>	arc
<b>5</b>	<b>CURVE</b>	curve
<b>6</b>	<b>POLYGON</b>	polygon
<b>7</b>	<b>BSPLINE</b>	b-spline
<b>8</b>	<b>BEZIER</b>	Bézier
<b>10</b>	<b>TOPLEFT</b>	top-left-justified text
<b>11</b>	<b>TOPCENT</b>	top-center-justified text
<b>12</b>	<b>TOPRIGHT</b>	top-right-justified text
<b>13</b>	<b>CENTLEFT</b>	left-center-justified text
<b>14</b>	<b>CENTRIGHT</b>	right-center-justified text
<b>15</b>	<b>BOTCENT</b>	bottom-center-justified text

- After the object type comes a variable number of lines, each specifying a point used to display the element. Each line contains an x-coordinate and a y-coordinate in floating-point format, separated by spaces. The list of points is terminated by a line containing the string “-1.0 -1.0” (AED) or a single asterisk, “\*” (Sun/X11).
- After the points comes a line containing two decimal values, giving the brush and size for the element. The brush determines the style in which things are drawn. For vectors, arcs, and curves there are six valid brush values.

- |          |                       |
|----------|-----------------------|
| <b>1</b> | thin dotted lines     |
| <b>2</b> | thin dot-dashed lines |
| <b>3</b> | thick solid lines     |
| <b>4</b> | thin dashed lines     |
| <b>5</b> | thin solid lines      |
| <b>6</b> | medium solid lines    |

For polygons, one more value, 0, is valid. It specifies a polygon with an invisible border. For text, the brush selects a font as follows.

- |          |                                   |
|----------|-----------------------------------|
| <b>1</b> | roman (R font in <i>troff</i> )   |
| <b>2</b> | italics (I font in <i>troff</i> ) |
| <b>3</b> | bold (B font in <i>troff</i> )    |
| <b>4</b> | special (S font in <i>troff</i> ) |

If you’re using *grn* to run your pictures through *groff*, the font is really just a starting font. The text string can contain formatting sequences like “\f” or “\d” which may change the font (as well as do many other things). For text, the size field is a decimal value between 1 and 4. It selects the size of the font in which the text will be drawn. For polygons, this size field is interpreted as a stipple number to fill the polygon with. The number is used to index into a stipple font at print time.

- The last line of each element contains a decimal number and a string of characters, separated by a single space. The number is a count of the number of characters in the string. This information is used only for text elements, and contains the text string. There can be spaces inside the text. For arcs, curves, and vectors, the character count is zero (0), followed by exactly one space before the newline.

### Coordinates

*gremlin* was designed for AED terminals, and its coordinates reflect the AED coordinate space. For vertical pictures, *x* values range 116 to 511, and *y* values from 0 to 483. For horizontal pictures, *x* values range from 0 to 511, and *y* values from 0 to 367. Although you needn’t absolutely stick to this range, you’ll get better results if you at least stay in this vicinity. Also, point lists are terminated by a point of (-1, -1), so you shouldn’t ever use negative coordinates. *gremlin* writes out coordinates using the *printf*(3) format “%f1.2”; it’s probably a good idea to use the same format if you want to modify the *grn* code.

### Sun/X11 coordinates

There is no restriction on the range of coordinates used to create objects in the Sun/X11 version of *gremlin*. However, files with negative coordinates *will* cause problems if displayed on the AED.

### Options

- ? and --help display a usage message, while -v and --version show version information; all exit afterward.
- C Recognize .GS and .GE (and .GF) even when followed by a character other than space or newline.
- F *dir* Search *dir* for subdirectories *devname* (*name* is the name of the output driver) for the *DESC* file before the default font directories */usr/share/groff/site-font*, */usr/share/groff/1.23.0/font*, and */usr/lib/font*.
- M *dir* Prepend *dir* to the search path for *gremlin* files. The default search path is the current directory, the home directory, */usr/share/groff/site-tmac*, and */usr/share/groff/1.23.0/tmac*, in that order.

**-T *dev*** Prepare device output using output driver *dev*. The default is **ps**. See *groff*(1) for a list of valid devices.

## Files

*/usr/share/groff/1.23.0/font/devname/DESC*  
describes the output device *name*.

## Authors

David Slattengren and Barry Roitblat wrote the original Berkeley *grn*. Daniel Senderowicz and Werner Lemberg modified it for *groff*.

## See also

*gremlin*(1), *groff*(1), *pic*(1), *ideal*(1)

## Name

grodvi – *groff* output driver for TeX DVI format

## Synopsis

**grodvi** [**-dl**] [**-F** *dir*] [**-p** *paper-format*] [**-w** *n*] [*file* ...]

**grodvi** **--help**

**grodvi** **-v**

**grodvi** **--version**

## Description

The GNU *roff* DVI output driver translates the output of *troff*(1) into TeX DVI format. Normally, *grodvi* is invoked by *groff*(1) when the latter is given the “**-T dvi**” option. (In this installation, **ps** is the default output device.) Use *groff*’s **-P** option to pass any options shown above to *grodvi*. If no file arguments are given, or if *file* is “-”, *grodvi* reads the standard input stream. Output is written to the standard output stream.

The DVI file generated by *grodvi* can be interpreted by any correctly written DVI driver. *troff* drawing primitives are implemented using *tpic* version 2 specials. If the driver does not support these, **\D** escape sequences will not produce any output.

Encapsulated PostScript (EPS) files can be easily included; use the **PSPIC** macro. *pspic.tmac* is loaded automatically by *dvi.tmac*. See *groff\_tmac*(5).

The default color used by the **\m** and **\M** escape sequences is black. Currently, the stroke color for **\D** drawing escape sequences is black; fill color values are translated to gray.

In *groff*, as in AT&T *troff*, the **\N** escape sequence can be used to access any glyph in the current font by its position in the corresponding TFM file.

By design, the DVI format doesn’t care about the physical dimensions of the output medium. Instead, *grodvi* emits the equivalent to TeX’s **\special{papersize=width,length}** on the first page; *dvips* (or another DVI driver) then sets the page size accordingly. If either the page width or length is not positive, no **papersize** special is output.

A device control escape sequence **\X'anything'** is translated to the same DVI file instructions as would be produced by **\special{anything}** in TeX; *anything* cannot contain a newline.

## Typefaces

*grodvi* supports the standard four styles: **R** (roman), **I** (*italic*), **B** (**bold**), and **BI** (***bold-italic***). Fonts are grouped into families **T** and **H** having members in each style. “CM” abbreviates “Computer Modern”.

<b>TR</b>	CM Roman (cmr10)
<b>TI</b>	CM Text Italic (cmti10)
<b>TB</b>	CM Bold Extended Roman (cmbx10)
<b>TBI</b>	CM Bold Extended Text Italic (cmbxti10)
<b>HR</b>	CM Sans Serif (cmss10)
<b>HI</b>	CM Slanted Sans Serif (cmssi10)
<b>HB</b>	CM Sans Serif Bold Extended (cmssbx10)
<b>HBI</b>	CM Slanted Sans Serif Bold Extended (cmssbxo10)

The following fonts are not members of a family.

<b>CW</b>	CM Typewriter Text (cmtt10)
<b>CWI</b>	CM Italic Typewriter Text (cmitt10)

Special fonts include **MI** (cmmi10), **S** (cmsy10), **EX** (cmex10), **SC** (cmtex10, only for **CW**), and, perhaps surprisingly, **TR**, **TI**, and **CW**, because TeX places some glyphs in text fonts that *troff* generally does not. For italic fonts, **CWI** is used instead of **CW**.

Finally, the symbol fonts of the American Mathematical Society are available as special fonts **SA** (msam10) and **SB** (msbm10). They are not mounted by default.

The *troff* option **-mec** loads the *ec.tmac* macro file, employing the EC and TC fonts instead of CM. These are designed similarly to the Computer Modern fonts; further, they provide Euro  $\text{\text{[Eu]}}$  and per mille  $\text{\text{[%0]}}$  glyphs. *ec.tmac* must be loaded before any language-specific macro files because it does not set up the codes necessary for automatic hyphenation.

### Font description files

Use *tfmtoedit*(1) to create *groff* font description files from TFM (T<sub>E</sub>X font metrics) files. The font description file should contain the following additional directives, which *tfmtoedit* generates automatically.

**internalname** *name*

The name of the TFM file (without the *.tfm* extension) is *name*.

**checksum** *n*

The checksum in the TFM file is *n*.

**designsize** *n*

The design size in the TFM file is *n*.

### Drawing commands

*grodvi* supports an additional drawing command.

**\D'R** *dh dv*'

Draw a rule (solid black rectangle) with one corner at the drawing position, and the diagonally opposite corner at the drawing position  $+(dh,dv)$ , which becomes the new drawing position afterward. This command produces a rule in the DVI file and so can be printed even with a driver that does not support *tpic* specials, unlike the other **\D** commands.

### Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-d** Do not use *tpic* specials to implement drawing commands. Horizontal and vertical lines are implemented by rules. Other drawing commands are ignored.

**-F dir** Prepend directory *dir/devname* to the search path for font and device description files; *name* is the name of the device, usually **dvi**.

**-l** Use landscape orientation rather than portrait.

**-p paper-format**

Set physical dimensions of output medium, overriding the **papersize**, **paperlength**, and **paperwidth** directives in the *DESC* file. *paper-format* can be any argument accepted by the **papersize** directive; see *groff\_font*(5).

**-w n** Draw rules (lines) with a thickness of *n* thousandths of an em. The default thickness is **40** (0.04 em).

### Environment

*GROFF\_FONT\_PATH*

lists directories in which to search for *devdvi*, *grodvi*'s directory of device and font description files. See *tr off*(1) and *groff\_font*(5).

### Files

*/usr/share/groff/1.23.0/font/devdvi/DESC*

describes the **dvi** output device.

*/usr/share/groff/1.23.0/font/devdvi/F*

describes the font known as *F* on device **dvi**.

*/usr/share/groff/1.23.0/tmac/dvi.tmac*

defines font mappings, special characters, and colors for use with the **dvi** output device. It is automatically loaded by *troffrc* when the **dvi** output device is selected.

*/usr/share/groff/1.23.0/tmac/ec.tmac*

configures the **dvi** output device to use the EC and TC font families instead of CM (Computer Modern).

**Bugs**

DVI files produced by *grodvi* use a different resolution (57,816 units per inch) from those produced by  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$ . Incorrectly written drivers which assume the resolution used by  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$ , rather than using the resolution specified in the DVI file, will not work with *grodvi*.

When using the **-d** option with boxed tables, vertical and horizontal lines can sometimes protrude by one pixel. This is a consequence of the way  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$  requires that the heights and widths of rules be rounded.

**See also**

“What are the EC fonts?” <https://texfaq.org/FAQ-ECfonts>;  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$  FAQ: Frequently Asked Question List for  $\mathrm{T}_{\mathrm{E}}\mathrm{X}$

*tfmto dit*(1), *groff*(1), *troff*(1), *groff\_out*(5), *groff\_font*(5), *groff\_char*(7), *groff\_tmac*(5)

## Name

groff – front end to the GNU *roff* document formatting system

## Synopsis

**groff** [**-abcCeEgGijklNpRsStUVXzZ**] [**-d** *ctest*] [**-d** *string=text*] [**-D** *fallback-encoding*] [**-f** *font-family*] [**-F** *font-directory*] [**-I** *inclusion-directory*] [**-K** *input-encoding*] [**-L** *spooler-argument*] [**-m** *macro-package*] [**-M** *macro-directory*] [**-n** *page-number*] [**-o** *page-list*] [**-P** *postprocessor-argument*] [**-r** *cnumeric-expression*] [**-r** *register=numeric-expression*] [**-T** *output-device*] [**-w** *warning-category*] [**-W** *warning-category*] [*file ...*]

**groff -h**

**groff --help**

**groff -v** [*option ...*] [*file ...*]

**groff --version** [*option ...*] [*file ...*]

## Description

*groff* is the primary front end to the GNU *roff* document formatting system. GNU *roff* is a typesetting system that reads plain text input files that include formatting commands to produce output in PostScript, PDF, HTML, DVI, or other formats, or for display to a terminal. Formatting commands can be low-level typesetting primitives, macros from a supplied package, or user-defined macros. All three approaches can be combined. If no *file* operands are specified, or if *file* is “–”, *gr off* reads the standard input stream.

A reimplement and extension of the typesetter from AT&T Unix, *groff* is present on most POSIX systems owing to its long association with Unix manuals (including man pages). It and its predecessor are notable for their production of several best-selling software engineering texts. *groff* is capable of producing typographically sophisticated documents while consuming minimal system resources.

The *groff* command orchestrates the execution of preprocessors, the transformation of input documents into a device-independent page description language, and the production of output from that language.

## Options

**-h** and **--help** display a usage message and exit.

Because *groff* is intended to subsume most users’ direct invocations of the *troff*(1) formatter, the two programs share a set of options. However, *groff* has some options that *troff* does not share, and others which *groff* interprets differently. At the same time, not all valid *troff* options can be given to *groff*.

### groff-specific options

The following options either do not exist in GNU *troff* or are interpreted differently by *groff*.

**-D** *enc* Set fallback input encoding used by *preconv*(1) to *enc*; implies **-k**.

**-e** Run *eqn*(1) preprocessor.

**-g** Run *grn*(1) preprocessor.

**-G** Run *grap*(1) preprocessor; implies **-p**.

**-I** *dir* Works as *troff*’s option (see below), but also implies **-g** and **-s**. It is passed to *soelim*(1) and the output driver, and *grn* is passed an **-M** option with *dir* as its argument.

**-j** Run *chem*(1) preprocessor; implies **-p**.

**-k** Run *preconv*(1) preprocessor. Refer to its man page for its behavior if neither of *groff*’s **-K** or **-D** options is also specified.

**-K** *enc* Set input encoding used by *preconv*(1) to *enc*; implies **-k**.

**-l** Send the output to a spooler program for printing. The “**print**” directive in the device description file specifies the default command to be used; see *groff\_font*(5). If no such directive is present for the output device, this option is ignored. See options **-L** and **-X**.

**-L** *arg* Pass *arg* to the print spooler program. If multiple *args* are required, pass each with a separate **-L** option. *groff* does not prefix an option dash to *arg* before passing it to the spooler program.

- M** Works as *troff*'s option (see below), but is also passed to *eqn*(1), *grap*(1), and *grn*(1).
- N** Prohibit newlines between *eqn* delimiters: pass **-N** to *eqn*(1).
- p** Run *pic*(1) preprocessor.
- P arg** Pass *arg* to the postprocessor. If multiple *gs* are required, pass each with a separate **-P** option. *groff* does not prefix an option dash to *arg* before passing it to the postprocessor.
- R** Run *refer*(1) preprocessor. No mechanism is provided for passing arguments to *refer* because most *refer* options have equivalent language elements that can be specified within the document.
- s** Run *soelim*(1) preprocessor.
- S** Operate in “safer” mode; see **-U** below for its opposite. For security reasons, safer mode is enabled by default.
- t** Run *tbl*(1) preprocessor.
- T dev** Direct *troff* to format the input for the output device *dev*. *groff* then calls an output driver to convert *troff*'s output to a form appropriate for *dev*; see subsection “Output devices” below.
- U** Operate in unsafe mode: pass the **-U** option to *pic* and *troff*.
- v**
- version**  
Write version information for *groff* and all programs run by it to the standard output stream; that is, the given command line is processed in the usual way, passing **-v** to the formatter and any pre- or postprocessors invoked.
- V** Output the pipeline that *groff* would run to the standard output stream, but do not execute it. If given more than once, *groff* both writes and runs the pipeline.
- X** Use *gxditview*(1) instead of the usual postprocessor to (pre)view a document on an X11 display. Combining this option with **-Tps** uses the font metrics of the PostScript device, whereas the **-TX75** and **-TX100** options use the metrics of X11 fonts.
- Z** Disable postprocessing. *troff* output will appear on the standard output stream (unless suppressed with **-z**); see *groff\_out*(5) for a description of this format.

### Transparent options

The following options are passed as-is to the formatter program *troff*(1) and described in more detail in its man page.

- a** Generate a plain text approximation of the typeset output.
- b** Write a backtrace to the standard error stream on each error or warning.
- c** Start with color output disabled.
- C** Enable AT&T *troff* compatibility mode; implies **-c**.
- d cs**
- d name=string**  
Define string.
- E** Inhibit *troff* error messages; implies **-Ww**.
- f fam** Set default font family.
- F dir** Search in directory *dir* for the selected output device's directory of device and font description files.
- i** Process standard input after the specified input files.
- I dir** Search *dir* for input files.



- m** *name*  
Process *name.tmac* before input files.
- M** *dir* Search directory *dir* for macro files.
- n** *num*  
Number the first page *num*.
- o** *list* Output only pages in *list*.
- r** *numeric-expression*
- r** *register=numeric-expression*  
Define register.
- w** *name*
- W** *name*  
Enable (**-w**) or inhibit (**-W**) emission of warnings in category *name*.
- z** Suppress formatted device-independent output of *troff*.

## Usage

The architecture of the GNU *roff* system follows that of other device-independent *roff* implementations, comprising preprocessors, macro packages, output drivers (or “postprocessors”), a suite of utilities, and the formatter *troff* at its heart. See *roff*(7) for a survey of how a *roff* system works.

The front end programs available in the GNU *roff* system make it easier to use than traditional *roff*s that required the construction of pipelines or use of temporary files to carry a source document from maintainable form to device-ready output. The discussion below summarizes the constituent parts of the GNU *roff* system. It complements *roff*(7) with *groff*-specific information.

## Getting started

Those who prefer to learn by experimenting or are desirous of rapid feedback from the system may wish to start with a “Hello, world!” document.

```
$ echo "Hello, world!" | groff -Tascii | sed '/^$/d'
Hello, world!
```

We used a *sed* command only to eliminate the 65 blank lines that would otherwise flood the terminal screen. (*roff* systems were developed in the days of paper-based terminals with 66 lines to a page.)

Today’s users may prefer output to a UTF-8-capable terminal.

```
$ echo "Hello, world!" | groff -Tutf8 | sed '/^$/d'
```

Producing PDF, HTML, or T<sub>E</sub>X’s DVI is also straightforward. The hard part may be selecting a viewer program for the output.

```
$ echo "Hello, world!" | groff -Tpdf > hello.pdf
$ evince hello.pdf
$ echo "Hello, world!" | groff -Thtml > hello.html
$ firefox hello.html
$ echo "Hello, world!" | groff -Tdvi > hello.dvi
$ xdvi hello.html
```

## Using *groff* as a REPL

Those with a programmer’s bent may be pleased to know that they can use *groff* in a read-evaluate-print loop (REPL). Doing so can be handy to verify one’s understanding of the formatter’s behavior and/or the syntax it accepts. Turning on all warnings with **-ww** can aid this goal.

```
$ groff -ww -Tutf8
\# This is a comment. Let's define a register.
.nr a 1
\# Do integer arithmetic with operators evaluated left-to-right.
.nr b \n[a]+5/2
```

```

\# Let's get the result on the standard error stream.
.tm \n[b]
3
\# Now we'll define a string.
.ds name Leslie\" This is another form of comment.
.nr b (\n[a] + (7/2))
\# Center the next two text input lines.
.ce 2
Hi, \*[name].
Your secret number is \n[b].
\# We will see that the division rounded toward zero.
It is
\# Here's an if-else control structure.
.ie (\n[b] % 2) odd.
.el even.
\# This trick sets the page length to the current vertical
\# position, so that blank lines don't spew when we're done.
.pl \n[nl]u
<Control-D>

```

```

                Hi, Leslie.
        Your secret number is 4.

```

```
It is even.
```

## Paper format

In GNU *roff*, the page dimensions for the formatter *troff* and for output devices are handled separately. In the formatter, requests are used to set the page length (**.pl**), page offset (or left margin, **.po**), and line length (**.ll**). The right margin is not explicitly configured; the combination of page offset and line length provides the information necessary to derive it. The *papersize* macro package, automatically loaded by *troff*, provides an interface for configuring page dimensions by convenient names, like “letter” or “A4”; see *groff\_tmac*(5). The formatter’s default in this installation is “letter”.

It is up to each macro package to respect the page dimensions configured in this way. Some offer alternative mechanisms.

For each output device, the size of the output medium can be set in its *DESC* file. Most output drivers also recognize a command-line option **-p** to override the default dimensions and an option **-l** to use landscape orientation. See *gr off\_font*(5) for a description of the **papersize** directive, which takes an argument of the same form as **-p**. The output driver’s man page, such as *grops*(1), may also be helpful. *gr off* uses the command-line option **-P** to pass options to output devices; for example, use the following for PostScript output on A4 paper in landscape orientation.

```
groff -Tps -dpaper=a4l -P-pa4 -P-l -ms foo.ms > foo.ps
```

## Front end

The *groff* program is a wrapper around the *troff*(1) program. It allows one to specify preprocessors via command-line options and automatically runs the appropriate postprocessor for the selected output device. Doing so, the manual construction of pipelines or management of temporary files required of users of traditional *roff*(7) systems can be avoided. Use the *gr og*(1) program to infer an appropriate *groff* command line to format a document.

## Language

Input to a *roff* system is in plain text interleaved with control lines and escape sequences. The combination constitutes a document in one of a family of languages we also call *roff*; see *roff*(7) for background. An overview of GNU *roff* language syntax and features, including lists of all supported escape sequences, requests, and predefined registers, can be found in *groff*(7). GNU *r off* extensions to the AT&T *troff* language, a common subset of *roff* dialects extant today, are detailed in *groff\_diff*(7).

## Preprocessors

A preprocessor interprets a domain-specific language that produces *roff* language output. Frequently, such input is confined to sections or regions of a *roff* input file (bracketed with macro calls specific to each preprocessor), which it replaces. Preprocessors therefore often interpret a subset of *roff* syntax along with their own language. GNU *roff* provides reimplementations of most preprocessors familiar to users of AT&T *troff*; these routinely have extended features and/or require GNU *troff* to format their output.

<i>tbl</i>	lays out tables;
<i>eqn</i>	typesets mathematics;
<i>pic</i>	draws diagrams;
<i>refer</i>	processes bibliographic references;
<i>soelim</i>	preprocesses “sourced” input files;
<i>grn</i>	renders <i>gremlin</i> (1) diagrams;
<i>chem</i>	draws chemical structural formulæ using <i>pic</i> ;
<i>gperl</i>	populates <i>groff</i> registers and strings using <i>perl</i> (1);
<i>glilypond</i>	embeds <i>LilyPond</i> sheet music; and
<i>gpinyin</i>	eases Mandarin Chinese input using Hanyu Pinyin.

A preprocessor unique to GNU *roff* is *preconv*(1), which converts various input encodings to something GNU *troff* can understand. When used, it is run before any other preprocessors.

Most preprocessors enclose content between a pair of characteristic tokens. Such a token must occur at the beginning of an input line and use the dot control character. Spaces and tabs must not follow the control character or precede the end of the input line. Deviating from these rules defeats a token’s recognition by the preprocessor. Tokens are generally preserved in preprocessor output and interpreted as macro calls subsequently by *troff*. The *ideal* preprocessor is not yet available in *groff*.

preprocessor	starting token	ending token
chem	.cstart	.cend
eqn	.EQ	.EN
grap	.G1	.G2
grn	.GS	.GE
ideal	.IS	.IE
		.IF
pic	.PS	.PE
		.PF
		.PY
refer	.R1	.R2
tbl	.TS	.TE
glilypond	.lilypond start	.lilypond stop
gperl	.Perl start	.Perl stop
gpinyin	.pinyin start	.pinyin stop

## Macro packages

Macro files are *roff* input files designed to produce no output themselves but instead ease the preparation of other *roff* documents. When a macro file is installed at a standard location and suitable for use by a general audience, it is termed a *macro package*.

Macro packages can be loaded prior to any *roff* input documents with the **-m** option. The GNU *roff* system implements most well-known macro packages for AT&T *troff* in a compatible way and extends them. These have one- or two-letter names arising from intense practices of naming economy in early Unix culture, a laconic approach that led to many of the packages being identified in general usage with the *nroff* and *troff* option letter used to invoke them, sometimes to punning effect, as with “man” (short for “manual”), and even with the option dash, as in the case of the *s* package, much better known as *ms* or even *-ms*.

Macro packages serve a variety of purposes. Some are “full-service” packages, adopting responsibility for page layout among other fundamental tasks, and defining their own lexicon of macros for document composition; each such package stands alone and a given document can use at most one.

- an* is used to compose man pages in the format originating in Version 7 Unix (1979); see *groff\_man(7)*. It can be specified on the command line as **-man**.
- doc* is used to compose man pages in the format originating in 4.3BSD-Reno (1990); see *groff\_mdoc(7)*. It can be specified on the command line as **-mdoc**.
- e* is the Berkeley general-purpose macro suite, developed as an alternative to AT&T's *s*; see *groff\_me(7)*. It can be specified on the command line as **-me**.
- m* implements the format used by the second-generation AT&T macro suite for general documents, a successor to *s*; see *groff\_mm(7)*. It can be specified on the command line as **-mm**.
- om* (invariably called “mom”) is a modern package written by Peter Schaffter specifically for GNU *roff*. Consult the *mom* HTML manual [⟨file:///usr/share/doc/groff-1.23.0/html/mom/toc.html⟩](file:///usr/share/doc/groff-1.23.0/html/mom/toc.html) for extensive documentation. She—for *mom* takes the female pronoun—can be specified on the command line as **-mom**.
- s* is the original AT&T general-purpose document format; see *groff\_ms(7)*. It can be specified on the command line as **-ms**.

Others are supplemental. For instance, *andoc* is a wrapper package specific to GNU *roff* that recognizes whether a document uses *man* or *mdoc* format and loads the corresponding macro package. It can be specified on the command line as **-mandoc**. *Aman(1)* librarian program may use this macro file to delegate loading of the correct macro package; it is thus unnecessary for *man* itself to scan the contents of a document to decide the issue.

Many macro files augment the function of the full-service packages, or of *roff* documents that do not employ such a package—the latter are sometimes characterized as “raw”. These auxiliary packages are described, along with details of macro file naming and placement, in *groff\_tmac(5)*.

## Formatters

The formatter, the program that interprets *roff* language input, is *troff(1)*. It provides the features of the AT&T *troff* and *nroff* programs as well as many extensions. The command-line option **-C** switches *troff* into *compatibility mode*, which tries to emulate AT&T *troff* as closely as is practical to enable the formatting of documents written for the older system.

A shell script, *nroff(1)*, emulates the behavior of AT&T *nroff*. It attempts to correctly encode the output based on the locale, relieving the user of the need to specify an output device with the **-T** option and is therefore convenient for use with terminal output devices, described in the next subsection.

GNU *troff* generates output in a device-independent, but not device-agnostic, page description language detailed in *groff\_out(5)*.

## Output devices

*troff* output is formatted for a particular *output device*, typically specified by the **-T** option to the formatter or a front end. If neither this option nor the *GROFF\_TYPESETTER* environment variable is used, the default output device is **ps**. An output device may be any of the following.

- ascii** for terminals using the ISO 646 1991:IRV character set and encoding, also known as US-ASCII.
- cp1047** for terminals using the IBM code page 1047 character set and encoding.
- dvi** for TeX DVI format.
- html**
- xhtml** for HTML and XHTML output, respectively.
- latin1** for terminals using the ISO Latin-1 (ISO 8859-1) character set and encoding.
- lbp** for Canon CaPSL printers (LBP-4 and LBP-8 series laser printers).
- lj4** for HP LaserJet4-compatible (or other PCL5-compatible) printers.
- pdf** for PDF output.

- ps** for PostScript output.
- utf8** for terminals using the ISO 10646 (“Unicode”) character set in UTF-8 encoding.
- X75** for previewing with *gxditview* using 75 dpi resolution and a 10-point base type size.
- X75–12** for previewing with *gxditview* using 75 dpi resolution and a 12-point base type size.
- X100** for previewing with *gxditview* using 100 dpi resolution and a 10-point base type size.
- X100–12** for previewing with *gxditview* using 100 dpi resolution and a 12-point base type size.

## Postprocessors

Any program that interprets the output of GNU *troff* is a postprocessor. The postprocessors provided by GNU *roff* are *output drivers*, which prepare a document for viewing or printing. Postprocessors for other purposes, such as page resequencing or statistical measurement of a document, are conceivable.

An output driver supports one or more output devices, each with its own device description file. A device determines its postprocessor with the **postpro** directive in its device description file; see *groff\_font*(5). The **-X** option overrides this selection, causing *gxditview* to serve as the output driver.

- grodvi*(1)  
provides **dvi**.
- grohtml*(1)  
provides **html** and **xhtml**.
- grolbp*(1)  
provides **lbp**.
- grolj4*(1)  
provides **lj4**.
- gropdf*(1)  
provides **pdf**.
- grops*(1)  
provides **ps**.
- grotty*(1)  
provides **ascii**, **cp1047**, **latin1**, and **utf8**.
- gxditview*(1)  
provides **X75**, **X75–12**, **X100**, and **X100–12**, and additionally can preview **ps**.

## Utilities

GNU *roff* includes a suite of utilities.

- gdiffmk*(1)  
marks differences between a pair of *roff* input files.
  - grog*(1) infers the *groff* command a document requires.
- Several utilities prepare descriptions of fonts, enabling the formatter to use them when producing output for a given device.
- addftinfo*(1)  
adds information to AT&T *troff* font description files to enable their use with GNU *troff*.
  - afmtodit*(1)  
creates font description files for PostScript Type 1 fonts.
  - pfbtops*(1)  
translates a PostScript Type 1 font in PFB (Printer Font Binary) format to PFA (Printer Font ASCII), which can then be interpreted by *afmtodit*.

*hpftodit*(1)

creates font description files for the HP LaserJet 4 family of printers.

*tfmtoedit*(1)

creates font description files for the TeX DVI device.

*xtotroff*(1)

creates font description files for X Window System core fonts.

A trio of tools transform material constructed using *roff* preprocessor languages into graphical image files.

*eqn2graph*(1)

converts an *eqn* equation into a cropped image.

*grap2graph*(1)

converts a *grap* diagram into a cropped image.

*pic2graph*(1)

converts a *pic* diagram into a cropped image.

Another set of programs works with the bibliographic data files used by the *refer*(1) preprocessor.

*indxbib*(1)

makes inverted indices for bibliographic databases, speeding lookup operations on them.

*lkbib*(1)

searches the databases.

*lookbib*(1)

interactively searches the databases.

## Exit status

*groff* exits with a failure status if there was a problem parsing its arguments and a successful status if either of the options **-h** or **--help** was specified. Otherwise, *groff* runs a pipeline to process its input; if all commands within the pipeline exit successfully, *groff* does likewise. If not, *groff*'s exit status encodes a summary of problems encountered, setting bit 0 if a command exited with a failure status, bit 1 if a command was terminated with a signal, and bit 2 if a command could not be executed. (Thus, if all three misfortunes befell one's pipeline, *groff* would exit with status  $2^0 + 2^1 + 2^2 = 1+2+4 = 7$ .) To troubleshoot pipeline problems, you may wish to re-run the *groff* command with the **-V** option and break the reported pipeline down into separate stages, inspecting the exit status of and diagnostic messages emitted by each command.

## Environment

Normally, the path separator in environment variables ending with *PATH* is the colon; this may vary depending on the operating system. For example, Windows uses a semicolon instead.

*GROFF\_BIN\_PATH*

This search path, followed by *PATH*, is used to locate commands executed by *groff*. If it is not set, the installation directory of the GNU *roff* executables, */usr/bin*, is searched before *PATH*.

*GROFF\_COMMAND\_PREFIX*

GNU *roff* can be configured at compile time to apply a prefix to the names of the programs it provides that had a counterpart in AT&T *troff*, so that name collisions are avoided at run time. The default prefix is empty.

When used, this prefix is conventionally the letter “g”. For example, GNU *troff* would be installed as *gtroff*. Besides *troff*, the prefix applies to the formatter *nroff*; the preprocessors *eqn*, *grn*, *pic*, *refer*, *tbl*, and *soelim*; and the utilities *indxbib* and *lookbib*.

*GROFF\_ENCODING*

The value of this variable is passed to the *preconv*(1) preprocessor's **-e** option to select the character encoding of input files. This variable's existence implies the *groff* option **-k**. If set but empty, *groff* calls *preconv* without an **-e** option. *groff*'s **-K** option overrides *GROFF\_ENCODING*.

**GROFF\_FONT\_PATH**

Seek the selected output device's directory of device and font description files in this list of directories. See *troff*(1) and *groff\_font*(5).

**GROFF\_TMAC\_PATH**

Seek macro files in this list of directories. See *troff*(1) and *groff\_tmac*(5).

**GROFF\_TMPDIR**

Create temporary files in this directory. If not set, but the environment variable *TMPDIR* is set, temporary files are created there instead. On Windows systems, if neither of the foregoing are set, the environment variables *TMP* and *TEMP* (in that order) are checked also. Otherwise, temporary files are created in */tmp*. The *efer*(1), *grohtml*(1), and *grops*(1) commands use temporary files.

**GROFF\_TYPESETTER**

Set the default output device. If empty or not set, *ps* is used. The **-T** option overrides *GROFF\_TYPESETTER*.

**SOURCE\_DATE\_EPOCH**

A time stamp (expressed as seconds since the Unix epoch) to use as the output creation time stamp in place of the current time. The time is converted to human-readable form using *localtime*(3) when the formatter starts up and stored in registers usable by documents and macro packages.

**TZ** The time zone to use when converting the current time (or value of *SOURCE\_DATE\_EPOCH*) to human-readable form; see *tzset*(3).

## Examples

*roff* systems are best known for formatting man pages. Once a *man*(1) librarian program has located a man page, it may execute a *groff* command much like the following.

```
groff -t -man -Tutf8 /usr/share/man/man1/groff.1
```

The librarian will also pipe the output through a pager, which might not interpret the SGR terminal escape sequences *groff* emits for boldface, underlining, or italics; see section “Limitations” below.

To process a *roff* input file using the preprocessors *tbl* and *pic* and the *me* macro package in the way to which AT&T *troff* users were accustomed, one would type (or script) a pipeline.

```
pic foo.me | tbl | troff -me -Tutf8 | grotty
```

Using *groff*, this pipe can be shortened to an equivalent command.

```
groff -p -t -me -T utf8 foo.me
```

An even easier way to do this is to use *grog*(1) to guess the preprocessor and macro options and execute the result by using the command substitution feature of the shell.

```
$(grog -Tutf8 foo.me)
```

Each command-line option to a postprocessor must be specified with any required leading dashes “-” because *groff* passes the arguments as-is to the postprocessor; this permits arbitrary arguments to be transmitted. For example, to pass a title to the *gxditview* postprocessor, the shell commands

```
groff -X -P -title -P 'trial run' mydoc.t
```

and

```
groff -X -Z mydoc.t | gxditview -title 'trial run' -
```

are equivalent.

## Limitations

When paging output for the **ascii**, **cp1047**, **latin1**, and **utf8** devices, programs like *more*(1) and *less*(1) may require command-line options to correctly handle some terminal escape sequences; see *grotty*(1).

On EBCDIC hosts such as OS/390 Unix, the output devices **ascii** and **latin1** aren't available. Conversely, the output device **cp1047** is not available on systems based on the ISO 646 or ISO 8859 character encoding standards.

## Installation directories

GNU *roff* installs files in varying locations depending on its compile-time configuration. On this installation, the following locations are used.

*/usr/lib/X11/app-defaults*

Application defaults directory for *gxditview*(1).

*/usr/bin*

Directory containing *groff*'s executable commands.

*/usr/share/groff/1.23.0/eign*

List of common words for *indxbib*(1).

*/usr/share/groff/1.23.0*

Directory for data files.

*/usr/dict/papers/Ind*

Default index for *lkbib*(1) and *refer*(1).

*/usr/share/doc/groff-1.23.0*

Documentation directory.

*/usr/share/doc/groff-1.23.0/examples*

Example directory.

*/usr/share/groff/1.23.0/font*

Font directory.

*/usr/share/doc/groff-1.23.0/html*

HTML documentation directory.

*/usr/lib/font*

Legacy font directory.

*/usr/share/groff/site-font*

Local font directory.

*/usr/share/groff/site-tmac*

Local macro package (*tmac* file) directory.

*/usr/share/groff/1.23.0/tmac*

Macro package (*tmac* file) directory.

*/usr/share/groff/1.23.0/oldfont*

Font directory for compatibility with old versions of *groff*; see *grops*(1).

*/usr/share/doc/groff-1.23.0/pdf*

PDF documentation directory.

### **groff macro directory**

Most macro files supplied with GNU *roff* are stored in */usr/share/groff/1.23.0/tmac* for the installation corresponding to this document. As a rule, multiple directories are searched for macro files; see *troff*(1). For a catalog of macro files GNU *roff* provides, see *groff\_tmac*(5).

### **groff device and font description directory**

Device and font description files supplied with GNU *roff* are stored in */usr/share/groff/1.23.0/font* for the installation corresponding to this document. As a rule, multiple directories are searched for device and font description files; see *troff*(1). For the formats of these files, see *groff\_font*(5).

## Availability

Obtain links to *groff* releases for download, its source repository, discussion mailing lists, a support ticket tracker, and further information from the *groff* page of the GNU website (<http://www.gnu.org/software/groff/>).

A free implementation of the *grap* preprocessor, written by Ted Faber ([faber@lunabase.org](mailto:faber@lunabase.org)), can be found at the *grap* website (<http://www.lunabase.org/~faber/Vault/software/grap/>). *groff* supports only this *grap*.



## Authors

*groff* (both the front-end command and the overall system) was primarily written by James Clark <jjc@jclark.com>. Contributors to this document include Clark, Trent A. Fisher, Werner Lemberg <wl@gnu.org>, Bernd Warken <groff-bernd.warken-72@web.de>, and G. Branden Robinson <g.branden.robinson@gmail.com>.

## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

Introduction, history, and further reading:

*roff*(7)

Viewer for *groff* (and AT&T device-independent *troff*) documents:

*gxditview*(1)

Preprocessors:

*chem*(1), *eqn*(1), *neqn*(1), *glilypond*(1), *grn*(1), *preconv*(1), *gperl*(1), *pic*(1), *gpinyin*(1), *refer*(1), *soelim*(1), *tbl*(1)

Macro packages and package-specific utilities:

*groff\_hdtbl*(7), *groff\_man*(7), *groff\_man\_style*(7), *groff\_mdoc*(7), *groff\_me*(7), *groff\_mm*(7), *groff\_mmse*(7), *mmroff*(1), *groff\_mom*(7), *pdfnom*(1), *groff\_ms*(7), *groff\_rfc1345*(7), *groff\_trace*(7), *groff\_www*(7)

Bibliographic database management tools:

*indxbib*(1), *lkbib*(1), *lookbib*(1)

Language, conventions, and GNU extensions:

*groff*(7), *groff\_char*(7), *groff\_diff*(7), *groff\_font*(5), *groff\_tmac*(5)

Intermediate output language:

*groff\_out*(5)

Formatter program:

*troff*(1)

Formatter wrappers:

*nroff*(1), *pdfroff*(1)

Postprocessors for output devices:

*grodvi*(1), *grohtml*(1), *grolbp*(1), *grolj4*(1), *gropdf*(1), *grops*(1), *grotty*(1)

Font support utilities:

*addftinfo*(1), *afmtodit*(1), *hpftodit*(1), *pfbtops*(1), *tfmtodit*(1), *xtotroff*(1)

Graphics conversion utilities:

*eqn2graph*(1), *grap2graph*(1), *pic2graph*(1)

Difference-marking utility:

*gdiffmk*(1)

“groff guess” utility:

*grog*(1)

## Name

*grog* – “grogg guess”—infer the *groff* command a document requires

## Synopsis

**grog** [**--run**] [**--ligatures**] [*groff-option* ...] [**--**] [*file* ...]

**grog -h**

**grog --help**

**grog -v**

**grog --version**

## Description

*grog* reads its input and guesses which *groff*(1) options are needed to render it. If no operands are given, or if *file* is “–”, *grog* reads the standard input stream. The corresponding *groff* command is normally written to the standard output stream. With the option **--run**, the inferred command is written to the standard error stream and then executed.

## Options

**-h** and **--help** display a usage message, whereas **-v** and **--version** display version information; all exit afterward.

**--ligatures**

includes the arguments **-P-y** **-PU** in the inferred *groff* command. These are supported only by the **pdf** output device.

**--run** writes the inferred command to the standard error stream and then executes it.

All other specified short options (that is, arguments beginning with a minus sign “–” followed by a letter) are interpreted as *groff* options or option clusters with or without an option argument. Such options are included in the constructed *groff* command line.

## Details

*grog* reads each *file* operand, pattern-matching strings that are statistically likely to be characteristic of *roff*(7) documents. It tries to guess which of the following *groff* options are required to correctly render the input: **-e**, **-g**, **-G**, **-j**, **-p**, **-R**, **-t** (preprocessors); and **-man**, **-mdoc**, **-mdoc-old**, **-me**, **-mm**, **-mom**, and **-ms** (macro packages). The inferred *groff* command including these options and any *file* parameters is written to the standard output stream.

It is possible to specify arbitrary *groff* options on the command line. These are included in the inferred command without change. Choices of *groff* options include **-C** to enable AT&T *troff* compatibility mode and **-T** to select a non-default output device. If the input is not encoded in US-ASCII, ISO 8859-1, or IBM code page 1047, specification of a *groff* option to run the *preconv*(1) preprocessor is advised; see the **-D**, **-k**, and **-K** options of *groff*(1). For UTF-8 input, **-k** is a good choice.

*groff* may issue diagnostic messages when an inappropriate **-m** option, or multiple conflicting ones, are specified. Consequently, it is best to specify no **-m** options to *grog* unless it cannot correctly infer all of the **-m** arguments a document requires. A *roff* document can also be written without recourse to any macro package. In such cases, *grog* will infer a *groff* command without an **-m** option.

## Limitations

*grog* presumes that the input does not change the escape, control, or no-break control characters. *grog* does not parse *roff* input line continuation or control structures (brace escape sequences and the “**if**”, “**ie**”, and “**el**” requests) nor *groff*’s “**while**”. Thus the input

```
.if \
t .NH 1
.if n .SH
Introduction
```

will conceal the use of the *ms* macros **NH** and **SH** from *grog*. Such constructions are regarded by *grog*’s implementors as insufficiently common to cause many inference problems. Preprocessors can be even stricter when matching macro calls that bracket the regions of an input file they replace. *pic*, for example, requires **PS**, **PE**, and **PF** calls to immediately follow the default control character at the beginning of a line.

Detection of the `-s` option (the *soelim*(1) preprocessor) is tricky; to correctly infer its necessity would require *grog* to recursively open all files given as arguments to the `.so` request under the same conditions that *soelim* itself does so; see its man page. Recall that *soelim* is necessary only if sourced files need to be preprocessed. Therefore, as a workaround, you may want to run the input through *soelim* manually, piping it to *grog*, and compare the output to running *grog* on the input directly. If the “*soelim*”ed input causes *grog* to infer additional preprocessor options, then `-s` is likely necessary.

```
$ printf ".TS\nl.\nI'm a table.\n.TE\n" > 3.roff
$ printf ".so 3.roff\n" > 2.roff
$ printf ".XP\n.so 2.roff\n" > 1.roff
$ grog 1.roff
groff -ms 1.roff
$ soelim 1.roff | grog
groff -t -ms -
```

In the foregoing example, we see that this procedure enabled *grog* to detect *tbl*(1) macros, so we would add `-s` as well as the detected `-t` option to a revised *grog* or *groff* command.

```
$ grog -st 1.roff
groff -st -ms 1.roff
```

## Exit status

*grog* exits with error status **1** if a macro package appears to be in use by the input document, but *grog* was unable to infer which one, or **2** if there were problems handling an option or operand. It otherwise exits with status **0**. (If the `--run` option is specified, *groff*'s exit status is discarded.) Inferring no preprocessors or macro packages is not an error condition; a valid *roff* document need not use either. Even plain text is valid input, if one is mindful of the syntax of the control and escape characters.

## Examples

Running

```
grog /usr/share/doc/groff-1.23.0/meintro.me
```

at the command line results in

```
groff -me /usr/share/doc/groff-1.23.0/meintro.me
```

because *grog* recognizes that the file *meintro.me* is written using macros from the *me* package. The command

```
grog /usr/share/doc/groff-1.23.0/pic.ms
```

outputs

```
groff -e -p -t -ms /usr/share/doc/groff-1.23.0/pic.ms
```

on the other hand. Besides discerning the *ms* macro package, *grog* recognizes that the file *pic.ms* additionally needs the combination of `-t` for *tbl*, `-e` for *eqn*, and `-p` for *pic*.

Consider a file *doc/grnexampl.me*, which uses the *grn* preprocessor to include a *gremlin*(1) picture file in an *me* document. Let's say we want to suppress color output, produce a DVI file, and get backtraces for any errors that *troff* encounters. The command

```
grog -bc -Idoc -Tdvi doc/grnexampl.me
```

is processed by *grog* into

```
groff -bc -Idoc -Tdvi -e -g -me doc/grnexampl.me
```

where we can see that *grog* has inferred the *me* macro package along with the *eqn* and *grn* preprocessors. (The input file is located in */usr/share/doc/groff-1.23.0* if you'd like to try this example yourself.)

## Authors

*grog* was originally written in Bourne shell by James Clark. The current implementation in Perl was written by Bernd Warken ([groff-bernd.warken-72@web.de](mailto:groff-bernd.warken-72@web.de)) and heavily revised by G. Branden Robinson ([g.branden.robinson@gmail.com](mailto:g.branden.robinson@gmail.com)).

## See also

*groff*(1)

## Name

grohtml, post-grohtml, pre-grohtml – *groff* output driver for HTML

## Synopsis

**pre-grohtml** [**-epV**] [**-a** *anti-aliasing-text-bits*] [**-D** *image-directory*] [**-F** *font-directory*] [**-g** *anti-aliasing-graphic-bits*] [**-i** *resolution*] [**-I** *image-stem*] [**-o** *image-vertical-offset*] [**-x** *html-dialect*] *troff-command* *troff-argument* ...

**pre-grohtml --help**

**pre-grohtml -v**

**pre-grohtml --version**

**post-grohtml** [**-bCGhlrVy**] [**-F** *font-directory*] [**-j** *output-stem*] [**-s** *base-point-size*] [**-S** *heading-level*] [**-x** *html-dialect*] [*file* ...]

**post-grohtml --help**

**post-grohtml -v**

**post-grohtml --version**

## Description

The GNU *roff* system's HTML support consists of a preprocessor, *pre-grohtml*, and an output driver, *post-grohtml*; together, they translate *roff*(7) documents to HTML. Because a preprocessor is (uniquely) required for this output driver, users should invoke *grohtml* via the *groff*(1) command with the **-Thtml** or **-Txhtml** options. (In this installation, **ps** is the default output device.) Use *groff*'s **-P** option to pass any options shown above to *grohtml*. If no operands are given, or if *file* is “–”, *grohtml* reads the standard input stream. Output is written to the standard output stream.

*grohtml* invokes *groff* twice. In the first pass, the preprocessor *pre-grohtml* renders pictures, equations, and tables as images in PostScript format using the **ps** output device. In the second pass, the output driver *post-grohtml* translates the output of *troff*(1) to HTML.

*grohtml* writes output encoded in UTF-8 and has built-in HTML entities for all non-composite Unicode characters. In spite of this, *groff* may issue warnings about unknown special characters if they can't be found during the first pass. Such warnings can be safely ignored unless the special characters appear inside a table or equation.

## Typefaces

*grohtml* supports the standard four styles: **R** (roman), **I** (*italic*), **B** (**bold**), and **BI** (***bold-italic***). Fonts are grouped into families **T** and **C** having members in each style.

<b>TR</b>	Times roman
<b>TI</b>	Times italic
<b>TB</b>	Times bold
<b>TBI</b>	Times bold-italic
<b>CR</b>	Courier roman
<b>CI</b>	Courier italic
<b>CB</b>	Courier bold
<b>CBI</b>	Courier bold-italic

A special font, **S**, is also provided to accommodate *roff* documents that expect it to always be available.

## Font description files

The font description files used with *grohtml* expose the same glyph repertoire in their **charset** sections. See *groff\_font*(5).

## Dependencies

*pre-grohtml* generates an image whenever an *eqn* equation, *tbl* table, or *pic* picture is encountered in the input. *grohtml* therefore may run several commands as part of its operation. These include the Netpbm tools *pnmcrop*, *pnmcut*, and *pnmtopng*; Ghostscript (*gs*); and the PSUtils tool *psselect*.

## Options

- help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.
- a anti-aliasing-text-bits**  
Number of bits of antialiasing information to be used by text when generating PNG images. The default is **4** but **0**, **1**, and **2** are also valid. Your system's version of *gs* must support the **-dTextAlphaBits** option in order to exploit antialiasing. A value of **0** stops *grohtml* from issuing antialiasing commands to *gs*.
- b** Initialize the background color to white.
- C** Suppress output of "CreationDate:" HTML comment.
- D image-directory**  
Instruct *grohtml* to place all image files into directory *image-directory*.
- e** Direct *eqn* to produce MathML.  
  
This option should not be manually specified; it is synthesized by *groff* depending on whether it was given the **-Thtml** or **-Txhtml** option.
- F font-directory**  
Prepend directory *font-directory/devname* to the search path for font and device description files; *name* is the name of the device, usually **html**.
- g anti-aliasing-graphic-bits**  
Number of bits of antialiasing information to be used by graphics when generating PNG images. The default is **4** but **0**, **1**, and **2** are also valid. Your system's version of *gs* must support the **-dGraphicAlphaBits** option in order to exploit antialiasing. A value of **0** stops *grohtml* from issuing antialiasing commands to *gs*.
- G** Suppress output of "Creator:" HTML comment.
- h** Generate section headings by using HTML **B** elements and increasing the font size, rather than HTML **H** elements.
- i resolution**  
Set the image resolution in pixels per inch; the default is **100**.
- I image-stem**  
Determine the image file name stem. If omitted, *grohtml* uses *grohtml-XXXXXX* (where XXXXX is the process ID). A dash is appended to the stem to separate it from the following image number.
- j output-stem**  
Instruct *grohtml* to split the HTML output into multiple files. Output is written to a new file at each section heading (but see option **-S** below) named *output-stem-n.html*.
- l** Turn off the production of automatic section links at the top of the document.
- n** Generate simple heading anchors whenever a section/number heading is found. Without the option the anchor value is the textual heading. This can cause problems when a heading contains a "?" on older versions of some browsers. This feature is automatically enabled if a heading contains an image.
- o image-vertical-offset**  
Specify the vertical offset of images in points.
- p** Display page rendering progress to the standard error stream. *grohtml* displays a page number only when an image is required.
- r** Turn off the automatic header and footer line (HTML rule).
- s base-type-size**  
Set the document's base type size in points. When this size is used in the source, it corresponds to the HTML base type size. Every increase of two points in the source will produce a "**big**" element, and conversely when a decrease of two points is seen, a "**small**" element is emitted.

- S** *heading-level*  
When splitting HTML output (see option **-j** above), split at each nested heading level defined by *heading-level*, or higher). The default is **1**.
- V** Create an XHTML or HTML validator button at the bottom of each page of the document.
- x** *html-dialect*  
Select HTML dialect. Currently, *html-dialect* should be either the digit **4** or the letter **x**, which indicates whether *grohtml* should generate HTML 4 or XHTML, respectively.  
  
This option should not be manually specified; it is synthesized by *groff* depending on whether it was given the **-Thtml** or **-Txhtml** option.
- y** Produce a right-aligned *groff* signature at the end of the document (only if **-V** is also specified).

## Environment

### *GROFF\_FONT\_PATH*

lists directories in which to search for *devhtml*, *grohtml*'s directory of device and font description files. See *tr off*(1) and *groff\_font*(5).

### *SOURCE\_DATE\_EPOCH*

A timestamp (expressed as seconds since the Unix epoch) to use as the output creation timestamp in place of the current time. The time is converted to human-readable form using *ctime*(3) and recorded in an HTML comment.

**TZ** The time zone to use when converting the current time (or value of *SOURCE\_DATE\_EPOCH*) to human-readable form; see *tzset*(3).

## Files

*/usr/share/groff/1.23.0/font/devhtml/DESC*  
describes the **html** output device.

*/usr/share/groff/1.23.0/font/devhtml/F*  
describes the font known as *F* on device **html**.

*/usr/share/groff/1.23.0/tmac/html.tmac*  
defines font mappings, special characters, and colors for use with the **html** output device. It is automatically loaded by *troffrc* when either of the **html** or **xhtml** output devices is selected.

*/usr/share/groff/1.23.0/tmac/html-end.tmac*  
finalizes setup of the **html** output device. It is automatically loaded by *tr offrc-end* when either of the **html** or **xhtml** output devices is selected.

*grohtml* uses temporary files. See *groff*(1) for details about where such files are created.

## Bugs

*grohtml* is still beta code.

*grohtml* does not truly support hyphenation, but you can fool it into hyphenating long input lines, which can appear in HTML output with a hyphenated word followed by a space but no line break.

## See also

*groff*(1), *troff*(1), *groff\_font*(5)

## Name

`grolbp` – *groff* output driver for Canon CaPSL printers

## Synopsis

```
grolbp [-l] [-c num-copies] [-F font-directory] [-o orientation] [-p paper-format] [-w width] [file ...]
grolbp [--copies=num-copies] [--fontdir=font-directory] [--landscape] [--linewidth=width]
      [--orientation=orientation] [--papersize=paper-format] [file ...]
```

```
grolbp -h
grolbp --help

grolbp -v
grolbp --version
```

## Description

This GNU *roff* output driver translates the output of *troff*(1) into a CaPSL and VDM format suitable for Canon LBP-4 and LBP-8 printers. Normally, *grolbp* is invoked by *groff*(1) when the latter is given the “**-T lbp**” option. (In this installation, **ps** is the default output device.) Use *groff*’s **-P** option to pass any options shown above to *grolbp*. If no file arguments are given, or if *file* is “–”, *grolbp* reads the standard input stream. Output is written to the standard output stream.

## Typefaces

The driver supports the Dutch, Swiss, and Swiss-Narrow scalable typefaces, each in the regular, bold, italic, and bold-italic styles. Additionally, the bitmapped, monospaced Courier and Elite typefaces are available in regular, bold, and italic styles; Courier at 8 and 12 points, Elite at 8 and 10 points. The following chart summarizes the *groff* font names used to access them.

Typeface	Roman	Bold	Italic	Bold-Italic
Dutch	TR	TB	TI	TBI
Swiss	HR	HB	HI	HBI
Swiss Narrow	HNR	HNB	HNI	HNBI
Courier	CR	CB	CI	
Elite	ER	EB	EI	

## Paper format, orientation, and device description file

*grolbp* supports paper formats “**A4**”, “**letter**”, “**legal**”, and “**executive**”. These are matched case-insensitively. The **-p**, **--papersize** option overrides any setting in the device description file *DESC*. If neither specifies a paper format, A4 is assumed.

In its *DESC* file, *grolbp* (case-insensitively) recognizes an **orientation** directive accepting one mandatory argument, **portrait** or **landscape**. The first valid orientation directive encountered controls. The **-l**, **-o**, and **--orientation** command-line options override any setting in *DESC*. If none of the foregoing specify the orientation, portrait is assumed.

## Font description files

In addition to the font description file directives documented in *groff\_font*(5), *grolbp* recognizes **lbpname**, which maps the *groff* font name to the font name used internally by the printer. Its syntax is as follows.

```
lbpname printer-font-name
```

**lbpname**’s argument is case-sensitive. The printer’s font names are encoded as follows.

For bitmapped fonts, *printer-font\_name* has the form

```
N<base-font-name><font-style>
```

*base-font-name* is the font name as it appears in the printer’s font listings without the first letter, up to (but not including) the font size. *font-style* can be one of the letters **R**, **I**, or **B**, indicating the roman, italic, and bold styles, respectively. For instance, if the printer’s “font listing A” shows “Nelite12I.ISO\_USA”, the corresponding entry in the *groff* font description file is

```
lbpname NeliteI
```

You may need to modify *grolbp* to add support for new bitmapped fonts, since the available font names and font sizes of bitmapped fonts (as documented above) are hard-coded into the program.

For scalable fonts, *printer-font-name* is identical to the font name as it appears in the printer’s “font listing A”. For instance, to select the “Swiss” font in bold-italic style, which appears in the font listing as “Swiss-BoldOblique”,

lbpname Swiss-BoldOblique

is the required directive, and this is what we find in the *groff* font description file *HBI* for the **lbp** device.

## Drawing commands

For compatibility with *grolj4*(1), an additional drawing command is available.

**\D'R** *dh dv*

Draw a rule (solid black rectangle) with one corner at the drawing position, and the diagonally opposite corner at the drawing position  $+(dh,dv)$ .

## Options

**-h** and **--help** display a usage message, while **-v** and **--version** show version information; all exit afterward.

**-c** *num-copies*

**--copies=***num-copies*

Produce *num-copies* copies of each page.

**-F** *font-directory*

**--fontdir=***font-directory*

Prepend directory *font-directory/devname* to the search path for font and device description files; *name* is the name of the device, usually **lbp**.

**-l**

**--landscape**

Format the document in landscape orientation.

**-o** *orientation*

**--orientation=***orientation*

Format the document in the given *orientation*, which must be “**portrait**” or “**landscape**”.

**-p** *paper-format*

**--papersize=***paper-format*

Set the paper format to *paper-format*, which must be a valid paper format as described above.

**-w** *width*

**--linewidth=***width*

Set the default line thickness to *width* thousandths of an em; the default is **40** (0.04 em).

## Environment

*GROFF\_FONT\_PATH*

lists directories in which to seek the selected output device’s directory of device and font description files. See *troff*(1) and *groff\_font*(5).

## Files

*/usr/share/groff/1.23.0/font/devlbp/DESC*

describes the **lbp** output device.

*/usr/share/groff/1.23.0/font/devlbp/F*

describes the font known as *F* on device **lbp**.

*/usr/share/groff/1.23.0/tmac/lbp.tmac*

defines macros for use with the **lbp** output device. It is automatically loaded by *tr offrc* when the **lbp** output device is selected.

## See also

*groff*(1), *troff*(1), *groff\_out*(5), *groff\_font*(5), *groff\_char*(7)



**Name**

`grolj4` – *groff* output driver for HP LaserJet 4 and compatible printers

**Synopsis**

`grolj4` [`-l`] [`-c num-copies`] [`-d [n]`] [`-F font-directory`] [`-p paper-format`] [`-w line-width`] [`file ...`]

`grolj4 --help`

`grolj4 -v`

`grolj4 --version`

**Description**

This GNU *roff* output driver translates the output of *troff*(1) into a PCL5 format suitable for an HP LaserJet 4 printer. Normally, *grolj4* is invoked by *groff*(1) when the latter is given the “**-T lj4**” option. (In this installation, **ps** is the default output device.) Use *groff*’s **-P** option to pass any options shown above to *grolj4*. If no file arguments are given, or if *file* is “-”, *grolj4* reads the standard input stream. Output is written to the standard output stream.

**Typefaces**

*grolj4* supports the standard four styles: **R** (roman), **I** (*italic*), **B** (**bold**), and **BI** (***bold-italic***). Fonts are grouped into families **A**, **C**, **G**, **O**, **T**, **TN**, **U**, and **UC** having members in each style.

<b>AB</b>	Arial Bold
<b>ABI</b>	Arial Bold Italic
<b>AI</b>	Arial Italic
<b>AR</b>	Arial Roman
<b>CB</b>	Courier Bold
<b>CBI</b>	Courier Bold Italic
<b>CI</b>	Courier Italic
<b>CR</b>	Courier Roman
<b>GB</b>	Garamond Halbfett
<b>GBI</b>	Garamond Kursiv Halbfett
<b>GI</b>	Garamond Kursiv
<b>GR</b>	Garamond Antiqua
<b>OB</b>	CG Omega Bold
<b>OBI</b>	CG Omega Bold Italic
<b>OI</b>	CG Omega Italic
<b>OR</b>	CG Omega Roman
<b>OB</b>	CG Omega Bold
<b>OBI</b>	CG Omega Bold Italic
<b>OI</b>	CG Omega Italic
<b>OR</b>	CG Omega Roman
<b>TB</b>	CG Times Bold
<b>TBI</b>	CG Times Bold Italic
<b>TI</b>	CG Times Italic
<b>TR</b>	CG Times Roman
<b>TNRB</b>	M Times Bold
<b>TNRBI</b>	M Times Bold Italic
<b>TNRI</b>	M Times Italic
<b>TNRR</b>	M Times Roman
<b>UB</b>	Univers Bold
<b>UBI</b>	Univers Bold Italic
<b>UI</b>	Univers Medium Italic
<b>UR</b>	Univers Medium
<b>UCB</b>	Univers Condensed Bold
<b>UCBI</b>	Univers Condensed Bold Italic

<b>UCI</b>	Univers Condensed Medium Italic
<b>UCR</b>	Univers Condensed Medium

The following fonts are not members of a family.

<b>ALBB</b>	Albertus Extra Bold
<b>ALBR</b>	Albertus Medium
<b>AOB</b>	Antique Olive Bold
<b>AOI</b>	Antique Olive Italic
<b>AOR</b>	Antique Olive Roman
<b>CLARENDON</b>	Clarendon
<b>CORONET</b>	Coronet
<b>LGB</b>	Letter Gothic Bold
<b>LGI</b>	Letter Gothic Italic
<b>LGR</b>	Letter Gothic Roman
<b>MARIGOLD</b>	Marigold

The special font is **S** (PostScript Symbol); **SYMBOL** (M Symbol), and **WINGDINGS** (Wingdings) are also available but not mounted by default.

### Paper format and device description file

*grolj4* supports paper formats “A4”, “B5”, “C5”, “com10”, “DL”, “executive”, “legal”, “letter”, and “monarch”. These are matched case-insensitively. The **-p** option overrides any setting in the device description file *DESC*. If neither specifies a paper format, “letter” is assumed.

### Font description files

*grolj4* recognizes four font description file directives in addition to those documented in *groff\_font(5)*.

#### **pclweight** *n*

Set the stroke weight to *n*, an integer in the range  $-7$  to  $+7$ ; the default is 0.

#### **pclstyle** *n*

Set the style to *n*, an integer in the range 0 to 32767; the default is 0.

#### **pclproportional** *n*

Set the proportional spacing Boolean flag to *n*, which can be either 0 or 1; the default is 0.

#### **pcltypeface** *n*

Set the typeface family to *n*, an integer in the range 0 to 65535; the default is 0.

### Drawing commands

An additional drawing command is recognized as an extension to those documented in *groff(7)*.

#### **\D'R** *dh dv*

Draw a rule (solid black rectangle) with one corner at the drawing position, and the diagonally opposite corner at the drawing position  $+(dh,dv)$ , at which the drawing position will be afterward. This generates a PCL fill rectangle command, and so will work on printers that do not support HP-GL/2, unlike the other **\D** commands.

### Fonts

Nominally, all Hewlett-Packard LaserJet 4-series and newer printers have the same internal fonts: 45 scalable fonts and one bitmapped Lineprinter font. The scalable fonts are available in sizes between 0.25 points and 999.75 points, in 0.25-point increments; the Lineprinter font is available only in 8.5-point size.

The LaserJet font files included with *groff* assume that all printers since the LaserJet 4 are identical. There are some differences between fonts in the earlier and more recent printers, however. The LaserJet 4 printer used Agfa Intellifont technology for 35 of the internal scalable fonts; the remaining 10 scalable fonts were TrueType. Beginning with the LaserJet 4000-series printers introduced in 1997, all scalable internal fonts have been TrueType. The number of printable glyphs differs slightly between Intellifont and TrueType fonts (generally, the TrueType fonts include more glyphs), and there are some minor differences in glyph metrics. Differences among printer models are described in the *PCL 5 Comparison Guide* and the *PCL 5 Comparison Guide Addendum* (for printers introduced since approximately 2001).

LaserJet printers reference a glyph by a combination of a 256-glyph symbol set and an index within that symbol set. Many glyphs appear in more than one symbol set; all combinations of symbol set and index that reference the same glyph are equivalent. For each glyph, *hpftodit*(1) searches a list of symbol sets, and selects the first set that contains the glyph. The printing code generated by *hpftodit* is an integer that encodes a numerical value for the symbol set in the high byte(s), and the index in the low byte. See *groff\_font*(5) for a complete description of the font file format; symbol sets are described in greater detail in the *PCL 5 Printer Language Technical Reference Manual*.

Two of the scalable fonts, Symbol and Wingdings, are bound to 256-glyph symbol sets; the remaining scalable fonts, as well as the Lineprinter font, support numerous symbol sets, sufficient to enable printing of more than 600 glyphs.

The metrics generated by *hpftodit* assume that the *DESC* file contains values of 1200 for *res* and 6350 for *unitwidth*, or any combination (e.g., 2400 and 3175) for which  $res \times unitwidth = 7\,620\,000$ . Although HP PCL 5 LaserJet printers support an internal resolution of 7200 units per inch, they use a 16-bit signed integer for positioning; if **devlj4** is to support U.S. ledger paper (11 in  $\times$  17 in; in = inch), the maximum usable resolution is  $32\,767 \div 17$ , or 1927 units per inch, which rounds down to 1200 units per inch. If the largest required paper dimension is less (e.g., 8.5 in  $\times$  11 in, or A5), a greater *res* (and lesser *unitwidth*) can be specified.

Font metrics for Intellifont fonts were provided by Tagged Font Metric (TFM) files originally developed by Agfa/Compugraphic. The TFM files provided for these fonts supported 600+ glyphs and contained extensive lists of kerning pairs.

To accommodate developers who had become accustomed to TFM files, HP also provided TFM files for the 10 TrueType fonts included in the LaserJet 4. The TFM files for TrueType fonts generally included less information than the Intellifont TFM files, supporting fewer glyphs, and in most cases, providing no kerning information. By the time the LaserJet 4000 printer was introduced, most developers had migrated to other means of obtaining font metrics, and support for new TFM files was very limited. The TFM files provided for the TrueType fonts in the LaserJet 4000 support only the Latin 2 (ISO 8859-2) symbol set, and include no kerning information; consequently, they are of little value for any but the most rudimentary documents.

Because the Intellifont TFM files contain considerably more information, they generally are preferable to the TrueType TFM files even for use with the TrueType fonts in the newer printers. The metrics for the TrueType fonts are very close, though not identical, to those for the earlier Intellifont fonts of the same names. Although most output using the Intellifont metrics with the newer printers is quite acceptable, a few glyphs may fail to print as expected. The differences in glyph metrics may be particularly noticeable with composite parentheses, brackets, and braces used by *eqn*(1). A script, located in */usr/share/groff/1.23.0/font/devlj4/generate*, can be used to adjust the metrics for these glyphs in the special font “S” for use with printers that have all TrueType fonts.

At the time HP last supported TFM files, only version 1.0 of the Unicode standard was available. Consequently, many glyphs lacking assigned code points were assigned by HP to the Private Use Area (PUA). Later versions of the Unicode standard included code points outside the PUA for many of these glyphs. The HP-supplied TrueType TFM files use the PUA assignments; TFM files generated from more recent TrueType font files require the later Unicode values to access the same glyphs. Consequently, two different mapping files may be required: one for the HP-supplied TFM files, and one for more recent TFM files.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-c num-copies**

Format *num-copies* copies of each page.

**-d [n]** Use duplex mode *n*: 1 is long-side binding (default), and 2 is short-side binding.

**-F font-directory**

Prepend directory *font-directory/devname* to the search path for font and device description files; *name* is the name of the device, usually **lj4**.

- l**       Format the document in landscape orientation.
- p** *paper-format*  
      Set the paper format to *paper-format*, which must be a valid paper format as described above.
- w** *line-width*  
      Set the default line thickness to *line-width* thousandths of an em; the default is **40** (0.04 em).

## Environment

*GROFF\_FONT\_PATH*

lists directories in which to seek the selected output device's directory of device and font description files. See *troff*(1) and *groff\_font*(5).

## Files

*/usr/share/groff/1.23.0/font/devlj4/DESC*

describes the **lj4** output device.

*/usr/share/groff/1.23.0/font/devlj4/F*

describes the font known as *F* on device **lj4**.

*/usr/share/groff/1.23.0/tmac/lj4.tmac*

defines macros for use with the **lj4** output device. It is automatically loaded by *tr offrc* when the **lj4** output device is selected.

## Bugs

Small dots.

## See also

*HP PCL/PJL Reference: PCL 5 Printer Language Technical Reference Manual, Part I* <<http://www.hp.com/ctg/Manual/bpl13210.pdf>>

*hpftodit*(1), *groff*(1), *troff*(1), *groff\_out*(5), *groff\_font*(5), *groff\_char*(7)

## Name

`gropdf` – *groff* output driver for Portable Document Format

## Synopsis

**gropdf** [**-dels**] [**-F** *font-directory*] [**-I** *inclusion-directory*] [**-p** *paper-format*] [**-u** [*cmap-file*]]  
 [**-y** *foundry*] [*file* ...]

**gropdf --help**

**gropdf -v**

**gropdf --version**

## Description

The GNU *roff* PDF output driver translates the output of *troff*(1) into Portable Document Format. Normally, *gropdf* is invoked by *groff*(1) when the latter is given the “**-T pdf**” option. (In this installation, **ps** is the default output device.) Use *groff*’s **-P** option to pass any options shown above to *gropdf*. If no *file* arguments are given, or if *file* is “-”, *gropdf* reads the standard input stream. Output is written to the standard output stream.

See section “Font installation” below for a guide to installing fonts for *gropdf*.

## Options

- help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.
- d** Include debug information as comments within the PDF. Also produces an uncompressed PDF.
- e** Forces *gropdf* to embed *all* fonts (even the 14 base PDF fonts).
- F dir** Prepend directory *dir/devname* to the search path for font, and device description files; *name* is the name of the device, usually **pdf**.
- I dir** Search the directory *dir* for files named in **\X'pdf: pdfpic'** device control commands. **-I** may be specified more than once; each *dir* is searched in the given order. To search the current working directory before others, add “**-I .**” at the desired place; it is otherwise searched last.
- l** Orient the document in landscape format.
- p paper-format**  
 Set the physical dimensions of the output medium. This overrides the **papersize**, **paperlength**, and **paperwidth** directives in the *DESC* file; it accepts the same arguments as the **papersize** directive. See *groff\_font*(5) for details.
- s** Append a comment line to end of PDF showing statistics, i.e. number of pages in document. Ghostscript’s **ps2pdf** complains about this line if it is included, but works anyway.
- u [cmap-file]**  
*gropdf* normally includes a ToUnicode CMap with any font created using *text.enc* as the encoding file, this makes it easier to search for words which contain ligatures. You can include your own CMap by specifying a *cmap-file* or have no CMap at all by omitting the argument.
- y foundry**  
 Set the foundry to use for selecting fonts of the same name.

## Usage

The input to *gropdf* must be in the format output by *troff*(1). This is described in *groff\_out*(5). In addition, the device and font description files for the device used must meet certain requirements: The resolution must be an integer multiple of 72 times the **sizescale**. The **pdf** device uses a resolution of 72000 and a **sizescale** of 1000.

The device description file must contain a valid paper format; see *groff\_font*(5). *gropdf* uses the same Type 1 Adobe PostScript fonts as the **grops** device driver. Although the PDF Standard allows the use of other font types (like TrueType) this implementation only accepts the Type 1 PostScript font. Fewer Type 1 fonts are supported natively in PDF documents than the standard 35 fonts supported by **grops** and all PostScript printers, but all the fonts are available since any which aren’t supported natively are automatically embedded in the PDF.

*gropdf* supports the concept of foundries, that is different versions of basically the same font. During install a *Foundry* file controls where fonts are found and builds *groff* fonts from the files it discovers on your system.

Each font description file must contain a command

**internalname** *psname*

which says that the PostScript name of the font is *psname*. Lines starting with **#** and blank lines are ignored. The code for each character given in the font file must correspond to the code in the default encoding for the font. This code can be used with the **\N** escape sequence in **troff** to select the character, even if the character does not have a *groff* name. Every character in the font file must exist in the PostScript font, and the widths given in the font file must match the widths used in the PostScript font.

Note that *gropdf* is currently only able to display the first 256 glyphs in any font. This restriction will be lifted in a later version.

*gropdf* can automatically include the downloadable fonts necessary to print the document. Fonts may be in PFA or PFB format.

Any downloadable fonts which should, when required, be included by *gropdf* must be listed in the file */usr/share/groff/1.23.0/font/devpdf/download*; this should consist of lines of the form

*foundry font filename*

where *foundry* is the foundry name or blank for the default foundry. *font* is the PostScript name of the font, and *filename* is the name of the file containing the font; lines beginning with **#** and blank lines are ignored; fields must be separated by tabs (spaces are **not** allowed); *filename* is searched for using the same mechanism that is used for *groff* font metric files. The *download* file itself is also sought using this mechanism. Foundry names are usually a single character (such as 'U' for the URW foundry) or empty for the default foundry. This default uses the same fonts as *ghostscript* uses when it embeds fonts in a PDF file.

In the default setup there are styles called **R**, **I**, **B**, and **BI** mounted at font positions 1 to 4. The fonts are grouped into families **A**, **BM**, **C**, **H**, **HN**, **N**, **P**, and **T** having members in each of these styles:

<b>AR</b>	AvantGarde-Book
<b>AI</b>	AvantGarde-BookOblique
<b>AB</b>	<b>AvantGarde-Demi</b>
<b>ABI</b>	<b>AvantGarde-DemiOblique</b>
<b>BMR</b>	Bookman-Light
<b>BMI</b>	Bookman-LightItalic
<b>BMB</b>	<b>Bookman-Demi</b>
<b>BMBI</b>	<b>Bookman-DemiItalic</b>
<b>CR</b>	Courier
<b>CI</b>	Courier-Oblique
<b>CB</b>	<b>Courier-Bold</b>
<b>CBI</b>	<b>Courier-BoldOblique</b>
<b>HR</b>	Helvetica
<b>HI</b>	Helvetica-Oblique
<b>HB</b>	<b>Helvetica-Bold</b>
<b>HBI</b>	<b>Helvetica-BoldOblique</b>
<b>HNR</b>	Helvetica-Narrow
<b>HNI</b>	Helvetica-Narrow-Oblique
<b>HNB</b>	<b>Helvetica-Narrow-Bold</b>
<b>HNBI</b>	<b>Helvetica-Narrow-BoldOblique</b>
<b>NR</b>	NewCenturySchlbk-Roman
<b>NI</b>	NewCenturySchlbk-Italic
<b>NB</b>	<b>NewCenturySchlbk-Bold</b>

<b>NBI</b>	<b><i>NewCenturySchlbk-BoldItalic</i></b>
<b>PR</b>	Palatino-Roman
<b>PI</b>	<i>Palatino-Italic</i>
<b>PB</b>	<b>Palatino-Bold</b>
<b>PBI</b>	<b><i>Palatino-BoldItalic</i></b>
<b>TR</b>	Times-Roman
<b>TI</b>	<i>Times-Italic</i>
<b>TB</b>	<b>Times-Bold</b>
<b>TBI</b>	<b><i>Times-BoldItalic</i></b>

There is also the following font which is not a member of a family:

**ZCMI** *ZapfChancery-MediumItalic*

There are also some special fonts called **S** for the PS Symbol font. The lower case greek characters are automatically slanted (to match the SymbolSlanted font (SS) available to PostScript). Zapf Dingbats is available as **ZD**; the “hand pointing left” glyph (**\lh**) is available since it has been defined using the **\X'pdf:xrev'** device control command, which reverses the direction of letters within words.

The default color for **\m** and **\M** is black.

*gropdf* understands some of the device control commands supported by *grops*(1).

**\X'ps: invis'**

Suppress output.

**\X'ps: endinvis'**

Stop suppressing output.

**\X'ps: exec gsaved currentpoint 2 copy translate *n* rotate neg exch neg exch translate'**

where *n* is the angle of rotation. This is to support the **align** command in *pic*(1).

**\X'ps: exec grestore'**

Used by *pic*(1) to restore state after rotation.

**\X'ps: exec *n* setlinejoin'**

where *n* can be one of the following values.

0 = Miter join

1 = Round join

2 = Bevel join

**\X'ps: exec *n* setlinecap'**

where *n* can be one of the following values.

0 = Butt cap

1 = Round cap, and

2 = Projecting square cap

**\X'ps: ... pdfmark'**

All the *pdfmark* macros installed by using **-m pdfmark** or **-m mspdf** (see documentation in *pdfmark.pdf*). A subset of these macros are installed automatically when you use **-Tpdf** so you should not need to use “**-m pdfmark**” to access most PDF functionality.

*gropdf* also supports a subset of the commands introduced in *present.tmac*. Specifically it supports:-

PAUSE

BLOCKS

BLOCKE

Which allows you to create presentation type PDFs. Many of the other commands are already available in other macro packages.

These commands are implemented with *groff* X commands:-

**\X'ps: exec % % % %PAUSE'**

The section before this is treated as a block and is introduced using the current **BLOCK** transition setting (see “**\X'pdf: transition**” below). Equivalently, **.pdfpause** is available as a macro.

**\X'ps: exec % % % %BEGINONCE'**

Any text following this command (up to % % % %ENDONCE) is shown only once, the next % % % %PAUSE will remove it. If producing a non-presentation PDF, i.e. ignoring the pauses, see *GROPDF\_NOSLIDE* below, this text is ignored.

**\X'ps: exec % % % %ENDONCE'**

This terminates the block defined by % % % %BEGINONCE. This pair of commands is what implements the .BLOCKS Once/.BLOCKE commands in *present.tmac*.

The *mom* macro package already integrates these extensions, so you can build slides with *mom*.

If you use *present.tmac* with *gropdf* there is no need to run the program *presentps(1)* since the output will already be a presentation PDF.

All other **ps:** tags are silently ignored.

One **\X** device control command used by the DVI driver is also recognised.

**\X'papersize=paper-format'**

where the *paper-format* parameter is the same as that to the **papersize** directive. See *groff\_font(5)*. This means that you can alter the page size at will within the PDF file being created by *gropdf*. If you do want to change the paper format, it must be done before you start creating the page.

*gropdf* supports several more device control features using the **pdf:** tag. Some have counterpart *convenience macros* that take the same arguments and behave equivalently.

**\X'pdf: pdfpic file alignment width height line-length'**

Place an image of the specified *width* containing the PDF drawing from file *file* of desired *width* and *height* (if *height* is missing or zero then it is scaled proportionally). If *alignment* is **-L** the drawing is left-aligned. If it is **-C** or **-R** a *line-length* greater than the width of the drawing is required as well. If *width* is specified as zero then the width is scaled in proportion to the height.

**\X'pdf: xrev'**

Toggle the reversal of glyph direction. This feature works “letter by letter”, that is, each letter in a word is reversed left-to-right, not the entire word. One application is the reversal of glyphs in the Zapf Dingbats font. To restore the normal glyph orientation, repeat the command.

**\X'pdf: markstart /ANN-definition'****\X'pdf: markend'**

Macros that support PDF bookmarks use these calls internally to start and stop (respectively) the placement of the bookmark's *hot spot*; the user will have called “**.pdfhref L**” with the text of the hot spot. Normally, these are never used except from within the *pdfmark* macros.

**\X'pdf: marksuspend'****\X'pdf: markrestart'**

If you use a page location trap to produce a header or footer, or otherwise interrupt a document's text, you need to use these commands if a PDF *hot spot* crosses a trap boundary; otherwise any text output by the trap will be marked as part of the hot spot. To prevent this error, place these device control commands or their corresponding convenience macros **.pdfmarksuspend** and **.pdfmarkrestart** at the start and end of the trap macro, respectively.

**\X'pdf: pagename name'**

Assign the current page a *name*. All documents bear two default names, ‘**top**’ and ‘**bottom**’. The convenience macro for this command is **.pdfpagename**.

**\X'pdf: swichtopage when name'**

Normally each new page is appended to the end of the document, this command allows following pages to be inserted at a ‘*named*’ position within the document (see *pagename* command above).



'when' can be either 'after' or 'before'. If it is omitted it defaults to 'before'. It should be used at the end of the page before you want the switch to happen. This allows pages such as a TOC to be moved to elsewhere in the document, but more esoteric uses are possible. The convenience macro for this command is **.pdfswitchtopage**.

**\X'pdf: transition** *feature mode duration dimension motion direction scale bool*

where *feature* can be either SLIDE or BLOCK. When it is SLIDE the transition is used when a new slide is introduced to the screen, if BLOCK then this transition is used for the individual blocks which make up the slide.

*mode* is the transition type between slides:-

**Split** - Two lines sweep across the screen, revealing the new page. The lines may be either horizontal or vertical and may move inward from the edges of the page or outward from the center, as specified by the *dimension* and *motion* entries, respectively.

**Blinds** - Multiple lines, evenly spaced across the screen, synchronously sweep in the same direction to reveal the new page. The lines may be either horizontal or vertical, as specified by the *dimension* entry. Horizontal lines move downward; vertical lines move to the right.

**Box** - A rectangular box sweeps inward from the edges of the page or outward from the center, as specified by the *motion* entry, revealing the new page.

**Wipe** - A single line sweeps across the screen from one edge to the other in the direction specified by the *direction* entry, revealing the new page.

**Dissolve** - The old page dissolves gradually to reveal the new one.

**Glitter** - Similar to Dissolve, except that the effect sweeps across the page in a wide band moving from one side of the screen to the other in the direction specified by the *direction* entry.

**R** - The new page simply replaces the old one with no special transition effect; the *direction* entry shall be ignored.

**Fly** - (PDF 1.5) Changes are flown out or in (as specified by *motion*), in the direction specified by *direction*, to or from a location that is offscreen except when *direction* is **None**.

**Push** - (PDF 1.5) The old page slides off the screen while the new page slides in, pushing the old page out in the direction specified by *direction*.

**Cover** - (PDF 1.5) The new page slides on to the screen in the direction specified by *direction*, covering the old page.

**Uncover** - (PDF 1.5) The old page slides off the screen in the direction specified by *direction*, uncovering the new page in the direction specified by *direction*.

**Fade** - (PDF 1.5) The new page gradually becomes visible through the old one.

*duration* is the length of the transition in seconds (default 1).

*dimension* (Optional; **Split** and **Blinds** transition styles only) The dimension in which the specified transition effect shall occur: **H** Horizontal, or **V** Vertical.

*motion* (Optional; **Split**, **Box** and **Fly** transition styles only) The direction of motion for the specified transition effect: **I** Inward from the edges of the page, or **O** Outward from the center of the page.

*direction* (Optional; **Wipe**, **Glitter**, **Fly**, **Cover**, **Uncover** and **Push** transition styles only) The direction in which the specified transition effect shall moves, expressed in degrees counterclockwise starting from a left-to-right direction. If the value is a number, it shall be one of: **0** = Left to right, **90** = Bottom to top (Wipe only), **180** = Right to left (Wipe only), **270** = Top to bottom, **315** = Top-left to bottom-right (Glitter only) The value can be **None**, which is relevant only for the **Fly** transition when the value of *scale* is not 1.0.

*scale* (Optional; PDF 1.5; **Fly** transition style only) The starting or ending scale at which the changes shall be drawn. If *motion* specifies an inward transition, the scale of the changes drawn shall progress from *scale* to 1.0 over the course of the transition. If *motion* specifies an outward

transition, the scale of the changes drawn shall progress from 1.0 to *scale* over the course of the transition

*bool* (Optional; PDF 1.5; **Fly** transition style only) If **true**, the area that shall be flown in is rectangular and opaque.

This command can be used by calling the macro **.pdftransition** using the parameters described above. Any of the parameters may be replaced with a "." which signifies the parameter retains its previous value, also any trailing missing parameters are ignored.

**Note:** not all PDF Readers support any or all these transitions.

**\X'pdf: background** *cmd left top right bottom weight*

**\X'pdf: background off**

**\X'pdf: background footnote** *bottom*

produces a background rectangle on the page, where

*cmd* is the command, which can be any of “**page|fill|box**” in combination. Thus, “**pagefill**” would draw a rectangle which covers the whole current page size (in which case the rest of the parameters can be omitted because the box dimensions are taken from the current media size). “**boxfill**”, on the other hand, requires the given dimensions to place the box. Including “**fill**” in the command will paint the rectangle with the current fill colour (as with **\M[]**) and including “**box**” will give the rectangle a border in the current stroke colour (as with **\m[]**).

*cmd* may also be “**off**” on its own, which will terminate drawing the current box. If you have specified a page colour with “**pagefill**”, it is always the first box in the stack, and if you specify it again, it will replace the first entry. Be aware that the “**pagefill**” box renders the page opaque, so tools that “watermark” PDF pages are unlikely to be successful. To return the background to transparent, issue an “**off**” command with no other boxes open.

Finally, *cmd* may be “**footnote**” followed by a new value for *bottom*, which will be used for all open boxes on the current page. This is to allow room for footnote areas that grow while a page is processed (to accommodate multiple footnotes, for instance). (If the value is negative, it is used as an offset from the bottom of the page.)

*left*

*top*

*right*

*bottom* are the coordinates of the box. The *top* and *bottom* coordinates are the minimum and maximum for the box, since the actual start of the box is *groff*'s drawing position when you issue the command, and the bottom of the box is the point where you turn the box “**off**”. The top and bottom coordinates are used only if the box drawing extends onto the next page; ordinarily, they would be set to the header and footer margins.

*weight* provides the line width for the border if “**box**” is included in the command.

The convenience macro for this escape sequence is **.pdfbackground**. *Ansboxes* macro file is also available; see *groff\_tmac*(5).

## Macros

*gropdf*'s support macros in *pdf.tmac* define the convenience macros described above. Some features have no direct device control command counterpart.

**.pdfinfo** */field content* ...

Define PDF metadata. *field* may be one of **Title**, **Author**, **Subject**, **Keywords**, or another datum supported by the PDF standard or your reader. *field* must be prefixed with a slash.

## Importing graphics

*gropdf* supports only the inclusion of other PDF files for inline images. Such a PDF file may, however, contain any of the graphic formats supported by the PDF standard, such as JPEG/JFIF, PNG, and GIF. Any

application that outputs PDF can thus be used to prepare files for embedding in documents processed by *groff* and *gropdf*.

The PDF file you wish to insert must be a single page and the drawing must just fit inside the media size of the PDF file. In *inkscape*(1) or *gimp*(1), for example, make sure the canvas size just fits the image.

The PDF parser *gropdf* implements has not been rigorously tested with all applications that produce PDF. If you find a single-page PDF which fails to import properly, try processing it with the *pdftk*(1) program.

```
pdftk existing-file output new-file
```

You may find that *new-file* imports successfully.

### TrueType and other font formats

*gropdf* does not yet support any font formats besides Adobe Type 1 (PFA or PFB).

## Font installation

The following is a step-by-step font installation guide for *groff*.

- Convert your font to something *groff* understands. This is a PostScript Type 1 font in PFA or PFB format, together with an AFM file. A PFA file begins as follows.

```
%!PS-AdobeFont-1.0:
```

A PFB file contains this string as well, preceded by some non-printing bytes. In the following steps, we will consider the use of CTAN's BrushScriptX-Italic (<https://ctan.org/tex-archive/fonts/brushscr>) font in PFA format.

- Convert the AFM file to a *groff* font description file with the *afmtodit*(1) program. For instance,

```
$ afmtodit BrushScriptX-Italic.afm text.map BSI
```

converts the Adobe Font Metric file *BrushScriptX-Italic.afm* to the *groff* font description file *BSI*.

If you have a font family which provides regular upright (roman), bold, italic, and bold-italic styles, (where “italic” may be “oblique” or “slanted”), we recommend using **R**, **B**, **I**, and **BI**, respectively, as suffixes to the *groff* font family name to enable *groff*'s font family and style selection features. An example is *groff*'s built-in support for Times: the font family name is abbreviated as **T**, and the *groff* font names are therefore **TR**, **TB**, **TI**, and **TBI**. In our example, however, the BrushScriptX font is available in a single style only, italic.

- Install the *groff* font description file(s) in a *devpdf* subdirectory in the search path that *groff* uses for device and font file descriptions. See the *GR OFF\_FONT\_PATH* entry in section “Environment” of *tr off*(1) for the current value of the font search path. While *groff* doesn't directly use AFM files, it is a good idea to store them alongside its font description files.
- Register fonts in the *devpdf/download* file so they can be located for embedding in PDF files *gropdf* generates. Only the first *download* file encountered in the font search path is read. If in doubt, copy the default *download* file (see section “Files” below) to the first directory in the font search path and add your fonts there. The PostScript font name used by *gropdf* is stored in the **internalname** field in the *groff* font description file. (This name does not necessarily resemble the font's file name.) If the font in our example had originated from a foundry named **Z**, we would add the following line to *download*.

```
Z→BrushScriptX-Italic→BrushScriptX-Italic.pfa
```

A tab character, depicted as →, separates the fields. The default foundry has no name: its field is empty and entries corresponding to it start with a tab character, as will the one in our example.

- Test the selection and embedding of the new font.

```
printf "\\f[BSI>Hello, world!\\n" | groff -T pdf -P -e >hello.pdf
see hello.pdf
```

## Environment

### *GR OFF\_FONT\_PATH*

A list of directories in which to seek the selected output device's directory of device and font description files. If, in the *download* file, the font file has been specified with a full path, no directories are searched. See *troff*(1) and *groff\_font*(5).

**GROPDF\_NOSLIDE**

If set and evaluates to a true value (to Perl), *gropdf* ignores commands specific to presentation PDFs, producing a normal PDF instead.

**SOURCE\_DATE\_EPOCH**

A timestamp (expressed as seconds since the Unix epoch) to use as the output creation timestamp in place of the current time. The time is converted to human-readable form using Perl's *localtime()* function and recorded in a PDF comment.

**TZ** The time zone to use when converting the current time (or value of *SOURCE\_DATE\_EPOCH*) to human-readable form; see *tzset*(3).

**Files**

*/usr/share/groff/1.23.0/font/devpdf/DESC*  
describes the **pdf** output device.

*/usr/share/groff/1.23.0/font/devpdf/F*  
describes the font known as *F* on device **pdf**.

*/usr/share/groff/1.23.0/font/devpdf/U-F*  
describes the font from the URW foundry (versus the Adobe default) known as *F* on device **pdf**.

*/usr/share/groff/1.23.0/font/devpdf/download*  
lists fonts available for embedding within the PDF document (by analogy to the **ps** device's downloadable font support).

*/usr/share/groff/1.23.0/font/devpdf/Foundry*  
is a data file used by the *groff* build system to locate PostScript Type 1 fonts.

*/usr/share/groff/1.23.0/font/devpdf/enc/text.enc*  
describes the encoding scheme used by most PostScript Type 1 fonts; the **encoding** directive of font description files for the **pdf** device refers to it.

*/usr/share/groff/1.23.0/tmac/pdf.tmac*  
defines macros for use with the **pdf** output device. It is automatically loaded by *tr offrc* when the **pdf** output device is selected.

*/usr/share/groff/1.23.0/tmac/pdftpics.tmac*  
defines the **PDFPIC** macro for embedding images in a document; see *groff\_tmac*(5). It is automatically loaded by *troffrc*.

**Authors**

*gropdf* was written and is maintained by Deri James <deri@chuzzlewit.myzen.co.uk>.

**See also**

*/usr/share/doc/groff-1.23.0/sboxes/msboxes.ms*

*/usr/share/doc/groff-1.23.0/sboxes/msboxes.pdf*

“Using PDF boxes with *groff* and the *ms* macros”, by Deri James.

*present.tmac*

is part of *gpresent* <<https://bob.diertens.org/corner/useful/gpresent/>>, a software package by Bob Diertens that works with *groff* to produce presentations (“foils”, or “slide decks”).

*afmtodit*(1), *groff*(1), *troff*(1), *groff\_font*(5), *groff\_out*(5)

## Name

`grops` – *groff* output driver for PostScript

## Synopsis

`grops` [**-glm**] [**-b** *brokenness-flags*] [**-c** *num-copies*] [**-F** *font-directory*] [**-I** *inclusion-directory*]  
 [**-p** *paper-format*] [**-P** *prologue-file*] [**-w** *rule-thickness*] [*file ...*]

`grops --help`

`grops -v`

`grops --version`

## Description

The GNU *roff* PostScript output driver translates the output of *troff*(1) into PostScript. Normally, *grops* is invoked by *groff*(1) when the latter is given the “**-T ps**” option. (In this installation, **ps** is the default output device.) Use *groff*’s **-P** option to pass any options shown above to *grops*. If no *file* arguments are given, or if *file* is “-”, *grops* reads the standard input stream. Output is written to the standard output stream.

When called with multiple *file* arguments, *grops* doesn’t produce a valid document structure (one conforming to the Document Structuring Conventions). To print such concatenated output, it is necessary to deactivate DSC handling in the printing program or previewer.

See section “Font installation” below for a guide to installing fonts for *grops*.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-b n** Work around problems with spoolers, previewers, and older printers. Normally, *grops* produces output at PostScript LanguageLevel 2 that conforms to version 3.0 of the Document Structuring Conventions. Some software and devices can’t handle such a data stream. The value of *n* determines what *grops* does to make its output acceptable to such consumers. If *n* is **0**, *grops* employs no workarounds, which is the default; it can be changed by modifying the **broken** directive in *grops*’s *DESC* file.

Add 1 to suppress generation of **%%BeginDocumentSetup** and **%%EndDocumentSetup** comments; this is needed for early versions of TranScript that get confused by anything between the **%%EndProlog** comment and the first **%%Page** comment.

Add 2 to omit lines in included files beginning with **%!** , which confuse Sun’s *pageview* previewer.

Add 4 to omit lines in included files beginning with **%%Page**, **%%Trailer** and **%%EndProlog**; this is needed for spoolers that don’t understand **%%BeginDocument** and **%%EndDocument** comments.

Add 8 to write **%!PS-Adobe-2.0** rather than **%!PS-Adobe-3.0** as the first line of the PostScript output; this is needed when using Sun’s Newsprint with a printer that requires page reversal.

Add 16 to omit media size information (that is, output neither a **%%DocumentMedia** comment nor the **setpagedevice** PostScript command). This was the behavior of *groff* 1.18.1 and earlier; it is needed for older printers that don’t understand PostScript LanguageLevel 2, and is also necessary if the output is further processed to produce an EPS file; see subsection “Escapsulated PostScript” below.

**-c n** Output *n* copies of each page.

**-F dir** Prepend directory *dir/devname* to the search path for font and device description and PostScript prologue files; *name* is the name of the device, usually **ps**.

**-g** Generate PostScript code to guess the page length. The guess is correct only if the imageable area is vertically centered on the page. This option allows you to generate documents that can be printed on both U.S. letter and A4 paper formats without change.

- I** *dir* Search the directory *dir* for files named in **\X'ps: file'** and **\X'ps: import'** escape sequences. **-I** may be specified more than once; each *dir* is searched in the given order. To search the current working directory before others, add **“-I.”** at the desired place; it is otherwise searched last.
- l** Use landscape orientation rather than portrait.
- m** Turn on manual feed for the document.
- p** *fmt* Set physical dimensions of output medium, overriding the **papersize**, **paperlength**, and **paperwidth** directives in the *DESC* file. *fmt* can be any argument accepted by the **papersize** directive; see *groff\_font(5)*.
- P** *prologue* Use the file *prologue*, sought in the *groff* font search path, as the PostScript prologue, overriding the default (see section “Files” below) and the environment variable *GROPS\_PROLOGUE*.
- w** *n* Draw rules (lines) with a thickness of *n* thousandths of an em. The default thickness is **40** (0.04 em).

## Usage

The input to *grops* must be in the format output by *troff(1)*, described in *groff\_out(5)*. In addition, the device and font description files for the device used must meet certain requirements. The device resolution must be an integer multiple of 72 times the **sizescale**. The device description file must contain a valid paper format; see *groff\_font(5)*. Each font description file must contain a directive

```
internalname psname
```

which says that the PostScript name of the font is *psname*.

A font description file may also contain a directive

```
encoding enc-file
```

which says that the PostScript font should be reencoded using the encoding described in *enc-file*; this file should consist of a sequence of lines of the form

```
pschar code
```

where *pschar* is the PostScript name of the character, and *code* is its position in the encoding expressed as a decimal integer; valid values are in the range 0 to 255. Lines starting with **#** and blank lines are ignored. The code for each character given in the font description file must correspond to the code for the character in encoding file, or to the code in the default encoding for the font if the PostScript font is not to be reencoded. This code can be used with the **\N** escape sequence in *troff* to select the character, even if it does not have a *groff* glyph name. Every character in the font description file must exist in the PostScript font, and the widths given in the font description file must match the widths used in the PostScript font. *grops* assumes that a character with a *groff* name of **space** is blank (makes no marks on the page); it can make use of such a character to generate more efficient and compact PostScript output.

*grops* is able to display all glyphs in a PostScript font; it is not limited to 256 of them. *enc-file* (or the default encoding if no encoding file is specified) just defines the order of glyphs for the first 256 characters; all other glyphs are accessed with additional encoding vectors which *grops* produces on the fly.

*grops* can embed fonts in a document that are necessary to render it; this is called “downloading”. Such fonts must be in PFA format. Use *pfbtops(1)* to convert a Type 1 font in PFB format. Downloadable fonts must be listed a *download* file containing lines of the form

```
psname file
```

where *psname* is the PostScript name of the font, and *file* is the name of the file containing it; lines beginning with **#** and blank lines are ignored; fields may be separated by tabs or spaces. *file* is sought using the same mechanism as that for *groff* font description files. The *download* file itself is also sought using this mechanism; currently, only the first matching file found in the device and font description search path is used.

If the file containing a downloadable font or imported document conforms to the Adobe Document Structuring Conventions, then *grops* interprets any comments in the files sufficiently to ensure that its own output is conforming. It also supplies any needed font resources that are listed in the *download* file as well as any needed file resources. It is also able to handle inter-resource dependencies. For example, suppose that

you have a downloadable font called Garamond, and also a downloadable font called Garamond-Outline which depends on Garamond (typically it would be defined to copy Garamond’s font dictionary, and change the PaintType), then it is necessary for Garamond to appear before Garamond-Outline in the PostScript document. *grops* handles this automatically provided that the downloadable font file for Garamond-Outline indicates its dependence on Garamond by means of the Document Structuring Conventions, for example by beginning with the following lines.

```
%!PS-Adobe-3.0 Resource-Font
%%DocumentNeededResources: font Garamond
%%EndComments
%%IncludeResource: font Garamond
```

In this case, both Garamond and Garamond-Outline would need to be listed in the *download* file. A downloadable font should not include its own name in a **%%DocumentSuppliedResources** comment.

*grops* does not interpret **%%DocumentFonts** comments. The **%%DocumentNeededResources**, **%%DocumentSuppliedResources**, **%%IncludeResource**, **%%BeginResource**, and **%%EndResource** comments (or possibly the old **%%DocumentNeededFonts**, **%%DocumentSuppliedFonts**, **%%IncludeFont**, **%%BeginFont**, and **%%EndFont** comments) should be used.

The default stroke and fill color is black. For colors defined in the “rgb” color space, **setrgbcolor** is used; for “cmy” and “cmyk”, **setcmykcolor**; and for “gray”, **setgray**. **setcmykcolor** is a PostScript LanguageLevel 2 command and thus not available on some older printers.

## Typefaces

Styles called **R**, **I**, **B**, and **BI** mounted at font positions 1 to 4. Text fonts are grouped into families **A**, **BM**, **C**, **H**, **HN**, **N**, **P**, and **T**, each having members in each of these styles.

<b>AR</b>	AvantGarde-Book
<b>AI</b>	<i>AvantGarde-BookOblique</i>
<b>AB</b>	<b>AvantGarde-Demi</b>
<b>ABI</b>	<b><i>AvantGarde-DemiOblique</i></b>
<b>BMR</b>	Bookman-Light
<b>BMI</b>	<i>Bookman-LightItalic</i>
<b>BMB</b>	<b>Bookman-Demi</b>
<b>BMBI</b>	<b><i>Bookman-DemiItalic</i></b>
<b>CR</b>	Courier
<b>CI</b>	<i>Courier-Oblique</i>
<b>CB</b>	<b>Courier-Bold</b>
<b>CBI</b>	<b><i>Courier-BoldOblique</i></b>
<b>HR</b>	Helvetica
<b>HI</b>	<i>Helvetica-Oblique</i>
<b>HB</b>	<b>Helvetica-Bold</b>
<b>HBI</b>	<b><i>Helvetica-BoldOblique</i></b>
<b>HNR</b>	Helvetica-Narrow
<b>HNI</b>	<i>Helvetica-Narrow-Oblique</i>
<b>HNB</b>	<b>Helvetica-Narrow-Bold</b>
<b>HNBI</b>	<b><i>Helvetica-Narrow-BoldOblique</i></b>
<b>NR</b>	NewCenturySchlbk-Roman
<b>NI</b>	<i>NewCenturySchlbk-Italic</i>
<b>NB</b>	<b>NewCenturySchlbk-Bold</b>
<b>NBI</b>	<b><i>NewCenturySchlbk-BoldItalic</i></b>
<b>PR</b>	Palatino-Roman
<b>PI</b>	<i>Palatino-Italic</i>
<b>PB</b>	<b>Palatino-Bold</b>
<b>PBI</b>	<b><i>Palatino-BoldItalic</i></b>
<b>TR</b>	Times-Roman

**TI**     *Times-Italic*  
**TB**     **Times-Bold**  
**TBI**    *Times-BoldItalic*

Another text font is not a member of a family.

**ZCMI**   *ZapfChancery-MediumItalic*

Special fonts include **S**, the PostScript Symbol font; **ZD**, Zapf Dingbats; **SS** (slanted symbol), which contains oblique forms of lowercase Greek letters derived from Symbol; **EURO**, which offers a Euro glyph for use with old devices lacking it; and **ZDR**, a reversed version of ZapfDingbats (with symbols flipped about the vertical axis). Most glyphs in these fonts are unnamed and must be accessed using **\N**. The last three are not standard PostScript fonts, but supplied by *groff* and therefore included in the default *download* file.

### Device control commands

*grops* recognizes device control commands produced by the **\X** escape sequence, but interprets only those that begin with a “**ps:**” tag.

#### **\X'ps: exec code'**

Execute the arbitrary PostScript commands *code*. The PostScript *curr endpoint* is set to the *groff* drawing position when the **\X** escape sequence is interpreted before executing *code*. The origin is at the top left corner of the page; *x* coordinates increase to the right, and *y* coordinates down the page. A procedure **u** is defined that converts *groff* basic units to the coordinate system in effect (provided the user doesn't change the scale). For example,

```
.nr x 1i
\X'ps: exec \nx u 0 rlineto stroke'
```

draws a horizontal line one inch long. *code* may make changes to the graphics state, but any changes persist only to the end of the page. A dictionary containing the definitions specified by the **def** and **mdef** commands is on top of the dictionary stack. If your code adds definitions to this dictionary, you should allocate space for them using “**\X'ps: mdef n**””. Any definitions persist only until the end of the page. If you use the **\Y** escape sequence with an argument that names a macro, *code* can extend over multiple lines. For example,

```
.nr x 1i
.de y
ps: exec
\nx u 0 rlineto
stroke
..
\Yy
```

is another way to draw a horizontal line one inch long. The single backslash before “**nx**”—the only reason to use a register while defining the macro “**y**”—is to convert a user-specified dimension “**1i**” to *groff* basic units which are in turn converted to PostScript units with the **u** procedure.

*grops* wraps user-specified PostScript code into a dictionary, nothing more. In particular, it doesn't start and end the inserted code with **save** and **restore**, respectively. This must be supplied by the user, if necessary.

#### **\X'ps: file name'**

This is the same as the **exec** command except that the PostScript code is read from file *name*.

#### **\X'ps: def code'**

Place a PostScript definition contained in *code* in the prologue. There should be at most one definition per **\X** command. Long definitions can be split over several **\X** commands; all the *code* arguments are simply joined together separated by newlines. The definitions are placed in a dictionary which is automatically pushed on the dictionary stack when an **exec** command is executed. If you use the **\Y** escape sequence with an argument that names a macro, *code* can extend over multiple lines.



**\X'ps: mdef** *n code*'

Like **def**, except that *code* may contain up to *n* definitions. *grops* needs to know how many definitions *code* contains so that it can create an appropriately sized PostScript dictionary to contain them.

**\X'ps: import** *file llx lly urx ury width [height]*'

Import a PostScript graphic from *file*. The arguments *llx*, *lly*, *urx*, and *ury* give the bounding box of the graphic in the default PostScript coordinate system. They should all be integers: *llx* and *lly* are the *x* and *y* coordinates of the lower left corner of the graphic; *urx* and *ury* are the *x* and *y* coordinates of the upper right corner of the graphic; *width* and *height* are integers that give the desired width and height in *groff* basic units of the graphic.

The graphic is scaled so that it has this width and height and translated so that the lower left corner of the graphic is located at the position associated with **\X** command. If the height argument is omitted it is scaled uniformly in the *x* and *y* axes so that it has the specified width.

The contents of the **\X** command are not interpreted by *troff*, so vertical space for the graphic is not automatically added, and the *width* and *height* arguments are not allowed to have attached scaling indicators.

If the PostScript file complies with the Adobe Document Structuring Conventions and contains a **% %BoundingBox** comment, then the bounding box can be automatically extracted from within *groff* input by using the **psbb** request.

See *groff\_tmac*(5) for a description of the **PSPIC** macro which provides a convenient high-level interface for inclusion of PostScript graphics.

**\X'ps: invis'****\X'ps: endinvis'**

No output is generated for text and drawing commands that are bracketed with these **\X** commands. These commands are intended for use when output from *tr off* is previewed before being processed with *grops*; if the previewer is unable to display certain characters or other constructs, then other substitute characters or constructs can be used for previewing by bracketing them with these **\X** commands.

For example, *gxditview* is not able to display a proper **\[em]** character because the standard X11 fonts do not provide it; this problem can be overcome by executing the following request

```
.char \[em] \X'ps: invis'\
\Z'\v'-.25m'\h'.05m'\D'l .9m 0'\h'.05m''\
\X'ps: endinvis'\[em]
```

In this case, *gxditview* is unable to display the **\[em]** character and draws the line, whereas *grops* prints the **\[em]** character and ignores the line (this code is already in file *Xps.tmac*, which is loaded if a document intended for *grops* is previewed with *gxditview*).

If a PostScript procedure **BPhook** has been defined via a “**ps: def**” or “**ps: mdef**” device control command, it is executed at the beginning of every page (before anything is drawn or written by *groff*). For example, to underlay the page contents with the word “DRAFT” in light gray, you might use

```
.de XX
ps: def
/BPhook
{ gsave .9 setgray clippath pathbbox exch 2 copy
  .5 mul exch .5 mul translate atan rotate pop pop
  /NewCenturySchlbk-Roman findfont 200 scalefont setfont
  (DRAFT) dup stringwidth pop -.5 mul -70 moveto show
  grestore }
def
..
.devicem XX
```

Or, to cause lines and polygons to be drawn with square linecaps and mitered linejoins instead of the round linecaps and linejoins normally used by *grops*, use

```
.de XX
ps: def
/BPhook { 2 setlinecap 0 setlinejoin } def
..
.devicem XX
```

(square linecaps, as opposed to butt linecaps (“0 **setlinecap**”), give true corners in boxed tables even though the lines are drawn unconnected).

### Encapsulated PostScript

*grops* itself doesn’t emit bounding box information. The following script, *groff2eps*, produces an EPS file.

```
#!/bin/sh
groff -P-b16 "$1" > "$1".ps
gs -dNOPAUSE -sDEVICE=bbbox -- "$1".ps 2> "$1".bbbox
sed -e "/^%%Orientation/r $1.bbbox" \
    -e "/^%!PS-Adobe-3.0/s/$/ EPSF-3.0/" "$1".ps > "$1".eps
rm "$1".ps "$1".bbbox
```

You can then use “**groff2eps foo**” to convert file *foo* to *foo.eps*.

### TrueType and other font formats

TrueType fonts can be used with *grops* if converted first to Type 42 format, a PostScript wrapper equivalent to the PFA format described in *pfbtops*(1). Several methods exist to generate a Type 42 wrapper; some of them involve the use of a PostScript interpreter such as Ghostscript—see *gs*(1).

One approach is to use FontForge (<https://fontforge.org/>), a font editor that can convert most outline font formats. Here’s an example of using the Roboto Slab Serif font with *groff*. Several variables are used so that you can more easily adapt it into your own script.

```
MAP=/usr/share/groff/1.23.0/font/devps/generate/text.map
TTF=/usr/share/fonts/truetype/roboto/slab/RobotoSlab-Regular.ttf
BASE=$(basename "$TTF")
INT=${BASE%.ttf}
PFA=$INT.pfa
AFM=$INT.afm
GFN=RSR
DIR=$HOME/.local/groff/font
mkdir -p "$DIR"/devps
fontforge -lang=ff -c "Open(\"$TTF\"); \
Generate(\"$DIR/devps/$PFA\"); \
afmtodit \"$DIR/devps/$AFM\" \"$MAP\" \"$DIR/devps/$GFN\"
printf "$BASE\t$PFA\n" >> "$DIR/devps/download"
```

*fontforge* and *afmtodit* may generate warnings depending on the attributes of the font. The test procedure is simple.

```
printf ".ft RSR\nHello, world!\n" | groff -F "$DIR" > hello.ps
```

Once you’re satisfied that the font works, you may want to generate any available related styles (for instance, Roboto Slab also has “Bold”, “Light”, and “Thin” styles) and set up *GR OFF\_FONT\_PATH* in your environment to include the directory you keep the generated fonts in so that you don’t have to use the **-F** option.

### Font installation

The following is a step-by-step font installation guide for *grops*.

- Convert your font to something *groff* understands. This is a PostScript Type 1 font in PFA format or a PostScript Type 42 font, together with an AFM file. A PFA file begins as follows.

```
%!PS-AdobeFont-1.0:
```

A PFB file contains this string as well, preceded by some non-printing bytes. If your font is in PFB format, use *groff*'s *pfbtops*(1) program to convert it to PFA. For TrueType and other font formats, we recommend *fontforge*, which can convert most outline font formats. A Type 42 font file begins as follows.

```
%!PS-TrueTypeFont
```

This is a wrapper format for TrueType fonts. Old PostScript printers might not support them (that is, they might not have a built-in TrueType font interpreter). In the following steps, we will consider the use of CTAN's BrushScriptX-Italic (<https://ctan.org/tex-archive/fonts/brushscr>) font in PFA format.

- Convert the AFM file to a *groff* font description file with the *afmtodit*(1) program. For instance,

```
$ afmtodit BrushScriptX-Italic.afm text.map BSI
```

converts the Adobe Font Metric file *BrushScriptX-Italic.afm* to the *groff* font description file *BSI*.

If you have a font family which provides regular upright (roman), bold, italic, and bold-italic styles (where “italic” may be “oblique” or “slanted”), we recommend using the letters **R**, **B**, **I**, and **BI**, respectively, as suffixes to the *groff* font family name to enable *groff*'s font family and style selection features. An example is *groff*'s built-in support for Times: the font family name is abbreviated as **T**, and the *groff* font names are therefore **TR**, **TB**, **TI**, and **TBI**. In our example, however, the BrushScriptX font is available in a single style only, italic.

- Install the *groff* font description file(s) in a *devps* subdirectory in the search path that *groff* uses for device and font file descriptions. See the *GR OFF\_FONT\_PATH* entry in section “Environment” of *tr off*(1) for the current value of the font search path. While *groff* doesn't directly use AFM files, it is a good idea to store them alongside its font description files.
- Register fonts in the *devps/download* file so they can be located for embedding in PostScript files *grops* generates. Only the first *download* file encountered in the font search path is read. If in doubt, copy the default *download* file (see section “Files” below) to the first directory in the font search path and add your fonts there. The PostScript font name used by *grops* is stored in the **internalname** field in the *groff* font description file. (This name does not necessarily resemble the font's file name.) We add the following line to *download*.

```
BrushScriptX-Italic→BrushScriptX-Italic.pfa
```

A tab character, depicted as →, separates the fields.

- Test the selection and embedding of the new font.

```
printf "\\f[BSI>Hello, world!\n" | groff -T ps -P -e >hello.ps
see hello.pdf
```

## Old fonts

*groff* versions 1.19.2 and earlier contained descriptions of a slightly different set of the base 35 PostScript level 2 fonts defined by Adobe. The older set has 229 glyphs and a larger set of kerning pairs; the newer one has 314 glyphs and includes the Euro glyph. For backwards compatibility, these old font descriptions are also installed in the */usr/share/groff/1.23.0/oldfont/devps* directory.

To use them, make sure that *grops* finds the fonts before the default system fonts (with the same names): either give *grops* the **-F** command-line option,

```
$ groff -Tps -P-F -P/usr/share/groff/1.23.0/oldfont ...
```

or add the directory to *groff*'s font and device description search path environment variable,

```
$ GROFF_FONT_PATH=/usr/share/groff/1.23.0/oldfont \
groff -Tps ...
```

when the command runs.

## Environment

**GROFF\_FONT\_PATH**

A list of directories in which to seek the selected output device's directory of device and font description files. See *troff*(1) and *groff\_font*(5).

**GROPS\_PROLOGUE**

If this is set to *foo*, then *grops* uses the file *foo* (in the font path) instead of the default prologue file *prologue*. The option **-P o** overrides this environment variable.

***SOURCE\_DATE\_EPOCH***

A timestamp (expressed as seconds since the Unix epoch) to use as the output creation timestamp in place of the current time. The time is converted to human-readable form using *ctime*(3) and recorded in a PostScript comment.

***TZ*** The time zone to use when converting the current time (or value of *SOURCE\_DATE\_EPOCH*) to human-readable form; see *tzset*(3).

**Files**

*/usr/share/groff/1.23.0/font/devps/DESC*

describes the **ps** output device.

*/usr/share/groff/1.23.0/font/devps/F*

describes the font known as *F* on device **ps**.

*/usr/share/groff/1.23.0/font/devps/download*

lists fonts available for embedding within the PostScript document (or download to the device).

*/usr/share/groff/1.23.0/font/devps/prologue*

is the default PostScript prologue prefixed to every output file.

*/usr/share/groff/1.23.0/font/devps/text.enc*

describes the encoding scheme used by most PostScript Type 1 fonts; the **encoding** directive of font description files for the **ps** device refers to it.

*/usr/share/groff/1.23.0/tmac/ps.tmac*

defines macros for use with the **ps** output device. It is automatically loaded by *tr offrc* when the **ps** output device is selected.

*/usr/share/groff/1.23.0/tmac/pspic.tmac*

defines the **PSPIC** macro for embedding images in a document; see *groff\_tmac*(5). It is automatically loaded by *troffrc*.

*/usr/share/groff/1.23.0/tmac/psold.tmac*

provides replacement glyphs for text fonts that lack complete coverage of the ISO Latin-1 character set; using it, *groff* can produce glyphs like eth (ð) and thorn (þ) that older PostScript printers do not natively support.

*groffs* creates temporary files using the template “*groffsXXXXXX*”; see *groff*(1) for details on their storage location.

**See also**

PostScript Language Document Structuring Conventions Specification ([http://partners.adobe.com/public/developer/en/ps/5001.DSC\\_Spec.pdf](http://partners.adobe.com/public/developer/en/ps/5001.DSC_Spec.pdf))

*afmtodit*(1), *groff*(1), *troff*(1), *pfbtops*(1), *groff\_char*(7), *groff\_font*(5), *groff\_out*(5), *groff\_tmac*(5)

## Name

*groff* – *groff* output driver for typewriter-like (terminal) devices

## Synopsis

**groff** [**-d***fh*o] [**-i**|-**r**] [**-F** *dir*] [*file* ...]

**groff** -**c** [**-b***BdfhouU*] [**-F** *dir*] [*file* ...]

**groff** --help

**groff** -v

**groff** --version

## Description

The GNU *roff* TTY (“Teletype”) output driver translates the output of *troff*(1) into a form suitable for typewriter-like devices, including terminal emulators. Normally, *groff* is invoked by *groff*(1) when the latter is given one of the “-T **ascii**”, “-T **latin1**”, “-T **latin1**”, or “-T **utf8**” options on systems using ISO character encoding standards, or with “-T **cp1047**” or “-T **utf8**” on EBCDIC-based hosts. (In this installation, **ps** is the default output device.) Use *groff*’s **-P** option to pass any options shown above to *groff*. If no *file* arguments are given, or if *file* is “-”, *groff* reads the standard input stream. Output is written to the standard output stream.

By default, *groff* emits SGR escape sequences (from ISO 6429, popularly called “ANSI escapes”) to change text attributes (bold, italic, underline, reverse video [“negative image”] and colors). Devices supporting the appropriate sequences can view *roff* documents using eight different background and foreground colors. Following ISO 6429, the following colors are defined in *tty.tmac*: black, white, red, green, blue, yellow, magenta, and cyan. Unrecognized colors are mapped to the default color, which is dependent on the settings of the terminal. OSC 8 hyperlinks are produced for these devices.

In keeping with long-standing practice and the rarity of terminals (and emulators) that support oblique or italic fonts, italicized text is represented with underlining by default—but see the **-i** option below.

### SGR and OSC support in pagers

When paging *groff*’s output with *less*(1), the latter program must be instructed to pass SGR and OSC sequences through to the device; its **-R** option is one way to achieve this (*less* version 566 or later is required for OSC 8 support). Consequently, programs like *man*(1) that page *roff* documents with *less* must call it with an appropriate option.

### Legacy output format

The **-c** option tells *groff* to use an output format compatible with paper terminals, like the Teletype machines for which *roff* and *nroff* were first developed but which are no longer in wide use. SGR escape sequences are not emitted; bold, italic, and underlining character attributes are thus not manipulated. Instead, *groff* overstrikes, representing a bold character *c* with the sequence “*c* BACKSPACE *c*”, an italic character *c* with the sequence “\_ BACKSPACE *c*”, and bold italics with “\_ BACKSPACE *c* BACKSPACE *c*”. This rendering is inherently ambiguous when the character *c* is itself the underscore.

The legacy output format can be rendered on a video terminal (or emulator) by piping *groff*’s output through *ul*(1), which may render bold italics as reverse video. Some implementations of *more*(1) are also able to display these sequences; you may wish to experiment with that command’s **-b** option. *less* renders legacy bold and italics without requiring options. In contrast to the terminal output drivers of some other *roff* implementations, *groff* never outputs reverse line feeds. There is therefore no need to filter its output through *col*(1).

### Device control commands

*groff* understands one device control function produced by the *roff* **\X** escape sequence in a document.

**\X'tty: link** [*uri* [*key=value*] ...]

Embed a hyperlink using the OSC 8 terminal escape sequence. Specifying *uri* starts hyperlinked text, and omitting it ends the hyperlink. When *uri* is present, an *y* number of additional key/value pairs can be specified; their interpretation is the responsibility of the pager or terminal. Spaces or tabs cannot appear literally in *uri*, *key*, or *value*; they must be represented in an alternate form.

## Device description files

If the *DESC* file for the character encoding contains the “**unicode**” directive, *grotty* emits Unicode characters in UTF-8 encoding. Otherwise, it emits characters in a single-byte encoding depending on the data in the font description files. See *groff\_font*(5).

A font description file may contain a directive “**internalname n**” where *n* is a decimal integer. If the 01 bit in *n* is set, then the font is treated as an italic font; if the 02 bit is set, then it is treated as a bold font.

## Typefaces

*grotty* supports the standard four styles: **R** (roman), **I** (*italic*), **B** (**bold**), and **BI** (***bold-italic***). Because the output driver operates in *nroff* mode, attempts to set or change the font family or type size are ignored.

## Options

- help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.
- b** Suppress the use of overstriking for bold characters in legacy output format.
- B** Use only overstriking for bold-italic characters in legacy output format.
- c** Use *grotty*’s legacy output format (see subsection “Legacy output format” above). SGR and OSC escape sequences are not emitted.
- d** Ignore all **\D** drawing escape sequences in the input. By default, *grotty* renders **\D'l...** escape sequences that have at least one zero argument (and so are either horizontal or vertical) using Unicode box drawing characters (for the **utf8** device) or the **-**, **|**, and **+** characters (for all other devices). *grotty* handles **\D'p...** escape sequences that consist entirely of horizontal and vertical lines similarly.
- f** Emit a form feed at the end of each page having no output on its last line.
- F dir** Prepend directory *dir/devname* to the search path for font and device description files; *name* describes the output device’s character encoding, one of **ascii**, **latin1**, **utf8**, or **cp1047**.
- h** Use literal horizontal tab characters in the output. Tabs are assumed to be set every 8 columns.
- i** Render oblique-styled fonts (**I** and **BI**) with the SGR attribute for italic text rather than underlined text. Many terminals don’t support this attribute; however, *xterm*(1), since patch #314 (2014-12-28), does. Ignored if **-c** is also specified.
- o** Suppress overstriking (other than for bold and/or underlined characters when the legacy output format is in use).
- r** Render oblique-styled fonts (**I** and **BI**) with the SGR attribute for reverse video text rather than underlined text. Ignored if **-c** or **-i** is also specified.
- u** Suppress the use of underlining for italic characters in legacy output format.
- U** Use only underlining for bold-italic characters in legacy output format.

## Environment

### GROFF\_FONT\_PATH

A list of directories in which to seek the selected output device’s directory of device and font description files. See *troff*(1) and *groff\_font*(5).

### GROFF\_NO\_SGR

If set, *grotty*’s legacy output format is used just as if the **-c** option were specified; see subsection “Legacy output format” above.

## Files

*/usr/share/groff/1.23.0/font/devascii/DESC*  
describes the **ascii** output device.

*/usr/share/groff/1.23.0/font/devascii/F*  
describes the font known as *F* on device **ascii**.

`/usr/share/groff/1.23.0/font/devcp1047/DESC`  
describes the **cp1047** output device.

`/usr/share/groff/1.23.0/font/devcp1047/F`  
describes the font known as *F* on device **cp1047**.

`/usr/share/groff/1.23.0/font/devlatin1/DESC`  
describes the **latin1** output device.

`/usr/share/groff/1.23.0/font/devlatin1/F`  
describes the font known as *F* on device **latin1**.

`/usr/share/groff/1.23.0/font/devutf8/DESC`  
describes the **utf8** output device.

`/usr/share/groff/1.23.0/font/devutf8/F`  
describes the font known as *F* on device **utf8**.

`/usr/share/groff/1.23.0/tmac/tty.tmac`  
defines macros for use with the **ascii**, **cp1047**, **latin1**, and **utf8** output devices. It is automatically loaded by *troffrc* when any of those output devices is selected.

`/usr/share/groff/1.23.0/tmac/tty-char.tmac`  
defines fallback characters for use with *grotty*. See *nroff*(1).

## Limitations

*grotty* is intended only for simple documents.

- There is no support for fractional horizontal or vertical motions.
- *roff* **\D** escape sequences producing anything other than horizontal and vertical lines are not supported.
- Characters above the first line (that is, with a vertical drawing position of 0) cannot be rendered.
- Color handling differs from other output drivers. The *grotty* requests and escape sequences that set the stroke and fill colors instead set the foreground and background character cell colors, respectively.

## Examples

The following *groff* document exercises several features for which output device support varies: (1) bold style; (2) italic (underline) style; (3) bold-italic style; (4) character composition by overstriking (“coöperate”); (5) foreground color; (6) background color; and (7) horizontal and vertical line-drawing.

```
You might see \f[B]bold\f[] and \f[I]italic\f[].
Some people see \f[Bi]both\f[].
If the output device does (not) co\z\ad operate,
you might see \m[red]red\m[].
Black on cyan can have a \M[cyan]\m[black]prominent\m[]\M[]
\D'1 li 0'\D'1 0 2i'\D'1 li 0' look.
.\" If in nroff mode, end page now.
.if n .pl \n[nl]u
```

Given the foregoing input, compare and contrast the output of the following.

```
$ groff -T ascii file
$ groff -T utf8 -P -i file
$ groff -T utf8 -P -c file | ul
```

## See also

“Control Functions for Coded Character Sets” (ECMA-48) 5th edition, Ecma International, June 1991. A gratis version of ISO 6429, this document includes a normative description of SGR escape sequences. Available at <http://www.ecma-international.org/publications/files/ECMA-ST/Ecma-048.pdf>.

“Hyperlinks in Terminal Emulators” <https://gist.github.com/egmontkob/eb114294efbcd5adb1944c9f3cb5feda>, Egmont Koblinger.

*groff*(1), *troff*(1), *groff\_out*(5), *groff\_font*(5), *groff\_char*(7), *ul*(1), *more*(1), *less*(1), *man*(1)

## Name

gxditview – display *groff* intermediate output files in X11

## Synopsis

**gxditview** [*X-toolkit-option* ...] [**–backingStore** *backing-store-type*] [**–filename** *file*] [**–page** *page-number*] [**–printCommand** *command*] [**–resolution** *resolution*] *file*

**gxditview** **–help**

**gxditview** **––help**

**gxditview** **–version**

**gxditview** **––version**

## Description

*gxditview* interprets and displays the intermediate output format of *groff*(1) on an X11 display. It uses the standard X11 fonts, so it does not require access to the server machine for font loading. There are several ways to use *gxditview*.

The intermediate output format of *groff*, documented in *groff\_out*(5), is produced by *troff* or the **–Z** option to *groff*. It can be viewed by explicitly calling “**gxditview** *file*”. If the *file* operand is “–”, *gxditvie w* will read the standard input stream; *file* cannot be omitted. The intermediate output format of *groff* is device-independent but not device-agnostic. *gxditview* can view it for all typesetter devices, but the quality is device-dependent. *gxditview* will not display output for terminal (*nroff*) devices.

The best results are achieved with the **X\*** devices for *groff*’s **–T** option, of which there are four: **–TX75**, **–TX75–12**, **–TX100**, and **–TX100–12**. They differ by the X resolution (75 or 100 dots per inch) and the base point size (10 or 12 points). They are especially built for *gxditview*. When using one of these, *gr off* generates the intermediate output for this device and calls *gxditview* automatically for viewing.

**–X** produces good results only with **–Tps**, **–TX75**, **–TX75–12**, **–TX100**, and **–TX100–12**. The default resolution for previewing **–Tps** output is 75 dpi; this can be changed with the **–resolution** option.

While *gxditview* is running, the left mouse button brings up a menu with several entries.

**Next Page**      Display the next page.

**Previous Page** Display the previous page.

**Select Page**    Select a particular numbered page specified by a dialog box.

**Print**            Print the *groff* intermediate output using a command specified by a dialog box. The default command initially displayed is controlled by the **printCommand** application resource, and by the **–printCommand** option.

**Open**            Open for display a new file specified by a dialog box. The file should contain *groff* intermediate output. If the filename starts with a bar or pipe symbol, “|” it will be interpreted as a command from which to read.

**Quit**            Exit from **gxditview**.

The menu entries correspond to actions with similar but not identical names, which can also be accessed with keyboard accelerators. The *n*, *Space*, *Return*, and *Next* (*PgDn*) keys are bound to the **NextPage** action. The *p*, *b*, *Bac kSpace*, *Delete*, and *Prior* (*PgUp*) keys are bound to the **PreviousPage** action. The *g* key is bound to the **SelectPage** action. The *o* key is bound to the **OpenFile** action. The *q* key is bound to the **Quit** action. The *r* key is bound to a **Rerasterize** action which rereads the current file, and redisplay the current page; if the current file is a command, the command will be re-executed. Vertical scrolling can be done with the *k* and *j* keys; horizontal scrolling is bound to the *h* and *l* keys. The arrow keys (*up*, *down*, *left*, and *right*) are also bound to the obvious scrolling actions.

The **paperlength** and **paperwidth** commands in the *DESC* file describing a *groff* output device specify the length and width in machine units of the virtual page displayed by *gxditview*; see *groff\_font*(5).

## X defaults

This program uses the *Dvi* widget from the X Toolkit. It understands all of the core resource names and classes as well as:



**width** (class **Width**)

Specifies the width of the window.

**height** (class **Height**)

Specifies the height of the window.

**foreground** (class **Foreground**)

Specifies the default foreground color.

**font** (class **Font**)

Specifies the font to be used for error messages.

**fontMap** (class **FontMap**)

Specifies the mapping from *groff* font names to X font names. This must be a string containing a sequence of lines. Each line contains two whitespace-separated fields: firstly the *groff* font name, and secondly the XLFD (X Logical Font Description). The default is shown in subsection “Default font map” below.

**Default font map**

XLFDs are long and unwieldy, so some lines are shown broken and indented below.

```
TR  -adobe-times-medium-r-normal--*-100-*-*-*--iso8859-1\n\
TI  -adobe-times-medium-i-normal--*-100-*-*-*--iso8859-1\n\
TB  -adobe-times-bold-r-normal--*-100-*-*-*--iso8859-1\n\
TBI -adobe-times-bold-i-normal--*-100-*-*-*--iso8859-1\n\
CR  -adobe-courier-medium-r-normal--*-100
    -*-*-*--iso8859-1\n\
CI  -adobe-courier-medium-o-normal
    --*-100-*-*-*--iso8859-1\n\
CB  -adobe-courier-bold-r-normal--*-100-*-*-*--iso8859-1\n\
CBI -adobe-courier-bold-o-normal--*-100-*-*-*--iso8859-1\n\
HR  -adobe-helvetica-medium-r-normal
    --*-100-*-*-*--iso8859-1\n\
HI  -adobe-helvetica-medium-o-normal
    --*-100-*-*-*--iso8859-1\n\
HB  -adobe-helvetica-bold-r-normal
    --*-100-*-*-*--iso8859-1\n\
HBI -adobe-helvetica-bold-o-normal
    --*-100-*-*-*--iso8859-1\n\
NR  -adobe-new century schoolbook-medium-r-normal--*-100
    -*-*-*--iso8859-1\n\
NI  -adobe-new century schoolbook-medium-i-normal--*-100
    -*-*-*--iso8859-1\n\
NB  -adobe-new century schoolbook-bold-r-normal--*-100
    -*-*-*--iso8859-1\n\
NBI -adobe-new century schoolbook-bold-i-normal--*-100
    -*-*-*--iso8859-1\n\
S   -adobe-symbol-medium-r-normal--*-100
    -*-*-*--adobe-fontspecific\n\
SS  -adobe-symbol-medium-r-normal--*-100
    -*-*-*--adobe-fontspecific\n\
```

**Options**

**-help** and **--help** display a usage message, while **-version** and **--version** show version information; all exit afterward.

*gxditview* accepts all of the standard X Toolkit command-line options along with the additional options listed below.

- page** This option specifies the page number of the document to be displayed.
- backingStore** *backing-store-type*  
Because redisplay of the *groff* intermediate output window can take a perceptible amount of time, this option causes the server to save the window contents so that when it is scrolled around the viewport, the window is painted from contents saved in backing store. *backing-store-type* can be one of **Always**, **WhenMapped** or **NotUseful**.
- printCommand** *command*  
The default command displayed in the dialog box for the **Print** menu entry will be *command*.
- resolution** *res*  
The *groff* intermediate output file will be displayed at a resolution of *res* dots per inch, unless the *DESC* file contains the **X11** command, in which case the device resolution will be used. This corresponds to the *Dvi* widget's **resolution** resource. The default is **75**.
- filename** *string*  
The default filename displayed in the dialog box for the **Open** menu entry will be *string*. This can be either a filename, or a command starting with “[”.  
  
The following standard X Toolkit command-line arguments are commonly used with *gxditview*.
- bg** *color*  
This option specifies the color to use for the background of the window. The default is “**white**”.
- bd** *color*  
This option specifies the color to use for the border of the window. The default is “**black**”.
- bw** *number*  
This option specifies the width in pixels of the border surrounding the window.
- fg** *color*  
This option specifies the color to use for displaying text. The default is “**black**”.
- fn** *font*  
This option specifies the font to be used for displaying widget text. The default is “**fixed**”.
- rv** This option indicates that reverse video should be simulated by swapping the foreground and background colors.
- geometry** *geometry*  
This option specifies the preferred size and position of the window.
- display** *host:display*  
This option specifies the X server to contact.
- xrm** *resourcestring*  
This option specifies a resource string to be used.

## Environment

### *GROFF\_FONT\_PATH*

A list of directories in which to seek the selected output device's directory of device and font description files. See *troff*(1) and *groff\_font*(5).

## Files

*/usr/lib/X11/app-defaults/GXditview*

*/usr/lib/X11/app-defaults/GXditview-color*

define X application defaults for *gxditview*. Users can override these values in the *.Xdefaults* file, normally located in the user's home directory. See *appres*(1) and *xrdb*(1).

*/usr/share/groff/1.23.0/font/devX100/DESC*

describes the **X100** output device.

*/usr/share/groff/1.23.0/font/devX100/F*

describes the font known as *F* on device **X100**.

*/usr/share/groff/1.23.0/font/devX100-12/DESC*

describes the **X100-12** output device.

*/usr/share/groff/1.23.0/font/devX100-12/F*

describes the font known as *F* on device **X100-12**.

*/usr/share/groff/1.23.0/font/devX75/DESC*

describes the **X75** output device.

*/usr/share/groff/1.23.0/font/devX75/F*

describes the font known as *F* on device **X75**.

*/usr/share/groff/1.23.0/font/devX75-12/DESC*

describes the **X75-12** output device.

*/usr/share/groff/1.23.0/font/devX75-12/F*

describes the font known as *F* on device **X75-12**.

*/usr/share/groff/1.23.0/tmac/X.tmac*

defines macros for use with the **X100**, **X100-12**, **X75**, and **X75-12** output devices. It is automatically loaded by *troffrc* when any of those output devices is selected.

*/usr/share/groff/1.23.0/tmac/Xps.tmac*

sets up *troff* to use *gxditview* as a previewer for device-independent output targeting the **ps** output device. It is automatically loaded by *troffrc* when *troff* is given the options **-X** and **-Tps**.

## Examples

The following command views this man page with a base point size of 12.

```
groff -TX100-12 -man gxditview.1
```

The quality of the result depends mainly on the chosen point size and display resolution; for rapid previewing, however, something like

```
groff -X -P-resolution -P100document
```

yields acceptable results.

## Authors

*gxditview* and its predecessor *xditview* were written by Keith Packard (MIT X Consortium), Richard L. Hyde (Purdue), David Slattengren (Berkeley), Malcolm Slaney (Schlumberger Palo Alto Research), Mark Moraes (University of Toronto), and James Clark.

This program is derived from *xditview*; portions of *xditview* originated in *xtroff*, which was derived from *suntroff*.

## See also

“X Logical Font Description Conventions” (<https://www.x.org/releases/X11R7.6/doc/xorg-docs/specs/XLFD/xlfd.html>), by Jim Flowers and Stephen Gildea.

*X(7)*, *xrdb(1)*, *xditview(1)*, *groff(1)*, *groff\_out(5)*

## Name

hpftodit – create font description files for use with *groff* and *grolj4*

## Synopsis

**hpftodit** [-aqs] [-i n] *tfm-file* *map-file* *font-description*

**hpftodit** -d *tfm-file* [*map-file*]

**hpftodit** --help

**hpftodit** -v

**hpftodit** --version

## Description

*hpftodit* creates a font description file for use with a Hewlett-Packard LaserJet 4-series (or newer) printer with the *grolj4*(1) output driver of *groff*(1), using data from an HP tagged font metric (TFM) file. *tfm-file* is the name of the font’s TFM file; Intellifont and TrueType TFM files are supported, but symbol set TFM files are not. *map-file* is a file giving the *groff* special character identifiers for glyphs in the font; this file should consist of a sequence of lines of the form

```
m u c1 c2 . . . [# comment]
```

where *m* is a decimal integer giving the glyph’s MSL (Master Symbol List) number, *u* is a hexadecimal integer giving its Unicode character code, and *c1*, *c2*, . . . are its *groff* glyph names (see *groff\_char*(7) for a list). The values can be separated by any number of spaces and/or tabs. The Unicode value must use uppercase hexadecimal digits A–F, and must lack a leading “0x”, “u”, or “U+”. Unicode values corresponding to composite glyphs are decomposed; that is “u00C0” becomes “u0041\_0300”. A glyph without a *groff* special character identifier may be named **uXXXX** if the glyph corresponds to a Unicode value, or as an unnamed glyph “---”. If the given Unicode value is in the Private Use Area (PUA) (0xE000–0xF8FF), the glyph is included as an unnamed glyph. Refer to *groff\_diff*(1) for additional information about unnamed glyphs and how to access them.

Blank lines and lines beginning with “#” are ignored. A “#” following one or more *groff* names begins a comment. Because “#” is a valid *groff* name, it must appear first in a list of *groff* names if a comment is included, as in

```
3 0023 # # number sign
```

or

```
3 0023 # sh # number sign
```

whereas in

```
3 0023 sh # # number sign
```

the first “#” is interpreted as the beginning of the comment.

Output is written in *groff\_font*(5) format to *font-description*, a file named for the intended *groff* font name; if this operand is “-”, the font description is written to the standard output stream.

If the **-i** option is used, *hpftodit* automatically will generate an italic correction, a left italic correction, and a subscript correction for each glyph (the significance of these parameters is explained in *groff\_font*(5)).

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-a** Include glyphs in the TFM file that are not included in *map-file*. A glyph with corresponding Unicode value is given the name **uXXXX**; a glyph without a Unicode value is included as an unnamed glyph “---”. A glyph with a Unicode value in the Private Use Area (0xE000–0xF8FF) is also included as an unnamed glyph.

This option provides a simple means of adding Unicode-named and unnamed glyphs to a font without including them in the map file, but it affords little control over which glyphs are placed in a regular font and which are placed in a special font. The presence or absence of the **-s** option has some effect on which glyphs are included: without it, only the “text” symbol sets are searched for matching glyphs; with it, only the “mathematical” symbol sets are searched. Nonetheless, restricting the symbol sets searched isn’t very selective—many glyphs are placed in both regular and special fonts. Normally, **-a** should be used only as a last resort.

- d** Dump information about the TFM file to the standard output stream; use this to ensure that a TFM file is a proper match for a font, and that its contents are suitable. The information includes the values of important TFM tags and a listing (by MSL number for Intellifont TFM files or by Unicode value for TrueType TFM files) of the glyphs included in the TFM file. The unit of measure “DU” for some tags indicates design units; there are 8782 design units per em for Intellifont fonts, and 2048 design units per em for TrueType fonts. Note that the accessibility of a glyph depends on its inclusion in a symbol set; some TFM files list many glyphs but only a few symbol sets.  
  
The glyph listing includes the glyph index within the TFM file, the MSL or Unicode value, and the symbol set and character code that will be used to print the glyph. If *map-file* is given, *groff* names are given for matching glyphs. If only the glyph index and MSL or Unicode value are given, the glyph does not appear in any supported symbol set and cannot be printed.  
  
With the **-d** option, *map-file* is optional, and *output-font* is ignored if given.
- i n** Generate an italic correction for each glyph so that its width plus its italic correction is equal to *n* thousandths of an em plus the amount by which the right edge of the glyphs’s bounding box is to the right of its origin. If a negative italic correction would result, use a zero italic correction instead.  
  
Also generate a subscript correction equal to the product of the tangent of the slant of the font and four fifths of the x-height of the font. If a subscript correction greater than the italic correction would result, use a subscript correction equal to the italic correction instead.  
  
Also generate a left italic correction for each glyph equal to *n* thousandths of an em plus the amount by which the left edge of the glyphs’s bounding box is to the left of its origin. The left italic correction may be negative.  
  
This option normally is needed only with italic or oblique fonts; a value of 50 (0.05 em) usually is a reasonable choice.
- q** Suppress warnings about glyphs in the map file that were not found in the TFM file. Warnings never are given for unnamed glyphs or by glyphs named by their Unicode values. This option is useful when sending the output of *hpftodit* to the standard output stream.
- s** Add the **special** directive to the font description file, affecting the order in which HP symbol sets are searched for each glyph. Without this option, the “text” sets are searched before the “mathematical” symbol sets. With it, the search order is reversed.

## Files

*/usr/share/groff/1.23.0/font/devlj4/DESC*  
describes the **lj4** output device.

*/usr/share/groff/1.23.0/font/devlj4/F*  
describes the font known as *F* on device **lj4**.

*/usr/share/groff/1.23.0/font/devlj4/generate/Makefile*  
is a *make*(1) script that uses *hpftodit*(1) to prepare the *groff* font description files above from HP TFM data; it can be used to regenerate them in the event the TFM files are updated.

*/usr/share/groff/1.23.0/font/devlj4/generate/special.awk*  
is an *awk*(1) script that corrects the Intellifont-based height metrics for several glyphs in the **S** (special) font for TrueType CG Times used in the HP LaserJet 4000 and later.

*/usr/share/groff/1.23.0/font/devlj4/generate/special.map*

*/usr/share/groff/1.23.0/font/devlj4/generate/symbol.map*

*/usr/share/groff/1.23.0/font/devlj4/generate/text.map*

*/usr/share/groff/1.23.0/font/devlj4/generate/wingdings.map*

map MSL indices and HP Unicode PUA assignments to *groff* special character identifiers.

## See also

*groff*(1), *groff\_diff*(1), *grolj4*(1), *groff\_font*(5)

## Name

indxbib – make inverted index for bibliographic databases

## Synopsis

**indxbib** [**-w**] [**-c** *common-words-file*] [**-d** *dir*] [**-f** *list-file*] [**-h** *min-hash-table-size*] [**-i** *excluded-fields*]  
 [**-k** *max-keys-per-record*] [**-l** *min-key-length*] [**-n** *threshold*] [**-o** *file*] [**-t** *max-key-length*]  
 [*file* ...]

**indxbib --help**

**indxbib -v**

**indxbib --version**

## Description

*indxbib* makes an inverted index for the bibliographic databases in each *file* for use with *refer*(1), *lookbib*(1), and *lkbib*(1). Each created index is named *file.i*; writing is done to a temporary file which is then renamed to this. If no *file* operands are given on the command line because the **-f** option has been used, and no **-o** option is given, the index will be named *Ind.i*.

Bibliographic databases are divided into records by blank lines. Within a record, each field starts with a % character at the beginning of a line. Fields have a one letter name that follows the % character.

The values set by the **-c**, **-l**, **-n**, and **-t** options are stored in the index: when the index is searched, keys will be discarded and truncated in a manner appropriate to these options; the original keys will be used for verifying that any record found using the index actually contains the keys. This means that a user of an index need not know whether these options were used in the creation of the index, provided that not all the keys to be searched for would have been discarded during indexing and that the user supplies at least the part of each key that would have remained after being truncated during indexing. The value set by the **-i** option is also stored in the index and will be used in verifying records found using the index.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-c** *common-words-file*

Read the list of common words from *common-words-file* instead of */usr/share/groff/1.23.0/eign*.

**-d** *dir* Use *dir* as the name of the directory to store in the index, instead of that returned by *getcwd*(2). Typically, *dir* will be a symbolic link whose target is the current working directory.

**-f** *list-file*

Read the files to be indexed from *list-file*. If *list-file* is *-*, files will be read from the standard input stream. The **-f** option can be given at most once.

**-h** *min-hash-table-size*

Use the first prime number greater than or equal to the argument for the size of the hash table. Larger values will usually make searching faster, but will make the index file larger and cause *indxbib* to use more memory. The default hash table size is 997.

**-i** *excluded-fields*

Don't index the contents of fields whose names are in *excluded-fields*. Field names are one character each. If this option is not present, *indxbib* excludes fields **X**, **Y**, and **Z**.

**-k** *max-keys-per-record*

Use no more keys per input record than specified in the argument. If this option is not present, the maximum is 100.

**-l** *min-key-length*

Discard any key whose length in characters is shorter than the value of the argument. If this option is not present, the minimum key length is 3.

**-n** *threshold*

Discard the *threshold* most common words from the common words file. If this option is not present, the 100 most common words are discarded.

**-o** *basename*

Name the index *basename.i*.

**-t** *max-key-length*

Truncate keys to *max-key-length* in characters. If this option is not present, keys are truncated to 6 characters.

**-w** Index whole files. Each file is a separate record.

## Files

*file.i* index for *file*

*Ind.i* default index name

*/usr/share/groff/1.23.0/eign*

contains the list of common words. The traditional name, “*eign*”, is an abbreviation of “English ignored [word list]”.

*indxbibXXXXXX*

temporary file

## See also

“Some Applications of Inverted Indexes on the Unix System”, by M. E. Lesk, 1978, AT&T Bell Laboratories Computing Science Technical Report No. 69.

*refer(1)*, *lkbib(1)*, *lookbib(1)*

**Name**

lkbib – search bibliographic databases

**Synopsis**

**lkbib** [**-n**] [**-i** *fields*] [**-p** *file*] ... [**-t** *n*] *key* ...

**lkbib** **--help**

**lkbib** **-v**

**lkbib** **--version**

**Description**

*lkbib* searches bibliographic databases for references containing keywords *key* and writes any references found to the standard output stream. It reads databases given by **-p** options and then (unless **-n** is given) a default database. The default database is taken from the *REFER* environment variable if it is set, otherwise it is */usr/dict/papers/Ind*. For each database *file* to be searched, if an index file *i* created by *indxbib*(1) exists, then it will be searched instead; each index can cover multiple databases.

**Options**

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-i** *string*

When searching files for which no index exists, ignore the contents of fields whose names are in *string*.

**-n** Suppress search of default database.

**-p** *file* Search *file*. Multiple **-p** options can be used.

**-t** *n* Require only the first *n* characters of keys to be given. The default is 6.

**Environment**

*REFER*

Default database.

**Files**

*/usr/dict/papers/Ind*

Default database to be used if the *REFER* environment variable is not set.

*file.i* Index files.

**See also**

“Some Applications of Inverted Indexes on the Unix System”, by M. E. Lesk, 1978, AT&T Bell Laboratories Computing Science Technical Report No. 69.

*refer*(1), *lookbib*(1), *indxbib*(1)



**Name**

lookbib – search bibliographic databases

**Synopsis**

**lookbib** [**-i** *string*] [**-t** *n*] *file* ...

**lookbib** **--help**

**lookbib** **-v**

**lookbib** **--version**

**Description**

*lookbib* writes a prompt to the standard error stream (unless the standard input stream is not a terminal), reads from the standard input a line containing a set of keywords, searches each bibliographic database *file* for references containing those keywords, writes any references found to the standard output stream, and repeats this process until the end of input. For each database *file* to be searched, if an index file *file.i* created by *indxbib*(1) exists, then it will be searched instead; each index can cover multiple databases.

**Options**

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-i** *string*

When searching files for which no index exists, ignore the contents of fields whose names are in *string*.

**-t** *n*     Require only the first *n* characters of keys to be given. The default is 6.

**Files**

*file.i*     Index files.

**See also**

“Some Applications of Inverted Indexes on the Unix System”, by M. E. Lesk, 1978, AT&T Bell Laboratories Computing Science Technical Report No. 69.

*refer*(1), *lkbib*(1), *indxbib*(1)

**Name**

mmroff – cross-referencing front end for GNU *roff* *mm* macro package

**Synopsis**

**mmroff** [-x] *groff*-argument ...

**mmroff** --help

**mmroff** --version

**Description**

*mmroff* is a simple wrapper for *groff*, used to expand cross references in *mm*; see *groff\_mm*(7). It runs *groff* with the **-mm** option twice, first with **-z** and **-rRef=1** to populate cross-reference and index files with their corresponding entries, and then again to produce the document. It also handles the inclusion of PostScript images with the **PIC** macro. Documents that do not use these features of *groff mm* (the **INITI**, **IND**, **INDP**, **INTR**, **SETR**, **GETHN**, **GETPN**, **GETR**, **GETST**, and **PIC** macros) do not require *mmroff*.

**Options**

**--help** displays a usage message, while **--version** shows version information; both exit afterward.

**-x** Create or update the cross-reference file and exit.

**Authors**

*mmroff* was written by Jörgen Hägg <jh@axis.se> of Lund, Sweden.

**See also**

*groff\_mm*(7), *groff\_mmse*(7), *groff*(1), *troff*(1), *tbl*(1), *pic*(1), *eqn*(1)

**Name**

neqn – format equations for character-cell terminal output

**Synopsis**

**neqn** [*eqn-argument* ...]

**Description**

*neqn* invokes the *eqn*(1) command with the **ascii** output device.

*eqn* does not support low-resolution, typewriter-like devices, although it may work adequately for very simple input.

**See also**

*eqn*(1)

## Name

nroff – format documents with *groff* for TTY (terminal) devices

## Synopsis

**nroff** [**-bcCEhikpRStUVz**] [**-d** *c*text] [**-d** *string=text*] [**-K** *fallback-encoding*] [**-m** *macro-package*] [**-M** *macro-directory*] [**-n** *page-number*] [**-o** *page-list*] [**-P** *postprocessor-argument*] [**-r** *c*numeric-expression] [**-r** *register=numeric-expression*] [**-T** *output-device*] [**-w** *warning-category*] [**-W** *warning-category*] [*file ...*]

**nroff --help**

**nroff -v**

**nroff --version**

## Description

*nroff* formats documents written in the *groff*(7) language for typewriter-like devices such as terminal emulators. GNU *nroff* emulates the AT&T *nroff* command using *groff*(1). *nroff* generates output via *grotty*(1), *groff*'s terminal output driver, which needs to know the character encoding scheme used by the device. Consequently, acceptable arguments to the **-T** option are **ascii**, **latin1**, **utf8**, and **cp1047**; any others are ignored. If neither the *GROFF\_TYPESETTER* environment variable nor the **-T** command-line option (which overrides the environment variable) specifies a (valid) device, *nroff* consults the locale to select an appropriate output device. It first tries the *locale*(1) program, then checks several locale-related environment variables; see section “Environment” below. If all of the foregoing fail, **-Tascii** is implied.

The **-b**, **-c**, **-C**, **-d**, **-E**, **-i**, **-m**, **-M**, **-n**, **-o**, **-r**, **-U**, **-w**, **-W**, and **-z** options have the effects described in *troff*(1). **-c** and **-h** imply “**-P-c**” and “**-P-h**”, respectively; **-c** is also interpreted directly by *troff*. In addition, this implementation ignores the AT&T *nroff* options **-e**, **-q**, and **-s** (which are not implemented in *groff*). The options **-k**, **-K**, **-p**, **-P**, **-R**, **-t**, and **-S** are documented in *groff*(1). **-V** causes *nroff* to display the constructed *groff* command on the standard output stream, but does not execute it. **-v** and **--version** show version information about *nroff* and the programs it runs, while **--help** displays a usage message; all exit afterward.

## Exit status

*nroff* exits with error status **2** if there was a problem parsing its arguments, with status **0** if any of the options **-V**, **-v**, **--version**, or **--help** were specified, and with the status of *groff* otherwise.

## Environment

Normally, the path separator in environment variables ending with *PATH* is the colon; this may vary depending on the operating system. For example, Windows uses a semicolon instead.

*GROFF\_BIN\_PATH*

is a colon-separated list of directories in which to search for the *groff* executable before searching in *PATH*. If unset, */usr/bin* is used.

*GROFF\_TYPESETTER*

specifies the default output device for *groff*.

*LC\_ALL*

*LC\_CTYPE*

*LANG*

*LESSCHARSET*

are pattern-matched in this order for contents matching standard character encodings supported by *groff* in the event no **-T** option is given and *GROFF\_TYPESETTER* is unset, or the values specified are invalid.

## Files

*/usr/share/groff/1.23.0/tmac/tty-char.tmac*

defines fallback definitions of *roff* special characters. These definitions more poorly optically approximate typeset output than those of *tty.tmac* in favor of communicating semantic information. *nroff* loads it automatically.

**Notes**

Pager programs like *more*(1) and *less*(1) may require command-line options to correctly handle some output sequences; see *grotty*(1).

**See also**

*groff*(1), *troff*(1), *grotty*(1), *locale*(1), *roff*(7)

**Name**

pdfmom – produce PDF documents using the *mom* macro package for *groff*

**Synopsis**

**pdfmom** [**-Tpdf**] [*groff-options*] [*file ...*]

**pdfmom -Tps** [*pdfroff-options*] [*groff-options*] [*file ...*]

**pdfmom -v**

**pdfmom --version**

**Description**

*pdfmom* is a wrapper around *groff*(1) that facilitates the production of PDF documents from files formatted with the *mom* macros.

*pdfmom* prints to the standard output, so output must usually be redirected to a destination file. The size of the final PDF can be reduced by piping the output through *ps2pdf*(1).

If called with the **-Tpdf** option (which is the default), *pdfmom* processes files using *groff*'s native PDF driver, *gropdf*(1). If **-Tps** is given, processing is passed over to *pdfroff*, which uses *groff*'s PostScript driver. In either case, multiple runs of the source file are performed in order to satisfy any forward references in the document.

*pdfmom* accepts all the same options as *groff*. If **-Tps** is given, the options associated with *pdfroff* are accepted as well. When *pdfmom* calls *pdfroff*, the options “**-mpdfmark -mom --no-toc**” options are implied and should not be given on the command line. Equally, it is not necessary to supply the **-mom** or **-m mom** options when **-Tps** is absent.

PDF integration with the *mom* macros is discussed in full in the manual “Producing PDFs with *groff* and *mom*”, which was itself produced with *pdfmom*.

If called with the **-v** or **--version** options, *pdfmom* displays its version information and exits.

**Authors**

*pdfmom* was written by Deri James <deri@chuzzlewit.myzen.co.uk> and Peter Schaffter <peter@schaffter.ca>, and is maintained by James.

**See also**

*/usr/share/doc/groff-1.23.0/pdf/mom-pdf.pdf*

“Producing PDFs with *groff* and *mom*”, by Deri James and Peter Schaffter. This file, together with its source, *mom-pdf.mom*, is part of the *groff* distribution.

*groff*(1), *gropdf*(1), *pdfroff*(1), *ps2pdf*(1)

## Name

pdfroff – construct files in Portable Document Format using *groff*

## Synopsis

```
pdfroff [groff-option] [--emit-ps] [--no-toc-relocation] [--no-kill-null-pages]
        [--stylesheet=name] [--no-pdf-output] [--pdf-output=name] [--no-reference-dictionary]
        [--reference-dictionary=name] [--report-progress] [--keep-temporary-files] [file ...]
```

**pdfroff -h**

**pdfroff --help**

**pdfroff -v** [*groff-option* ...]

**pdfroff --version** [*groff-option* ...]

*groff-option* is any short option supported by *groff*(1) except for **-h**, **-T**, and **-v**; see section “Usage” below.

## Description

*pdfroff* is a wrapper program for the GNU text processing system, *groff*. It transparently handles the mechanics of multiple pass *groff* processing, when applied to suitably marked up *groff* source files, such that tables of contents and body text are formatted separately, and are subsequently combined in the correct order, for final publication as a single PDF document. A further optional “style sheet” capability is provided; this allows for the definition of content which is required to precede the table of contents, in the published document.

For each invocation of *pdfroff*, the ultimate *groff* output stream is post-processed by the Ghostscript *gs*(1) interpreter to produce a finished PDF document.

*pdfroff* makes no assumptions about, and imposes no restrictions on, the use of any *groff* macro packages which the user may choose to employ, in order to achieve a desired document format; however, it *does* include specific built in support for the *pdfmark* macro package, should the user choose to employ it. Specifically, if the *pdfhref* macro, defined in the *pdfmark.tmac* package, is used to define public reference marks, or dynamic links to such reference marks, then *pdfroff* performs as many preformatting *groff* passes as required, up to a maximum limit of *four*, in order to compile a document reference dictionary, to resolve references, and to expand the dynamically defined content of links.

## Usage

The command line is parsed in accordance with normal GNU conventions, but with one exception—when specifying any short form option (i.e., a single character option introduced by a single hyphen), and if that option expects an argument, then it *must* be specified independently (i.e., it may *not* be appended to any group of other single character short form options).

Long form option names (i.e., those introduced by a double hyphen) may be abbreviated to their minimum length unambiguous initial substring.

Otherwise, *pdfroff* usage closely mirrors that of *groff* itself. Indeed, with the exception of the **-h**, **-v**, and **-T dev** short form options, and all long form options, which are parsed internally by *pdfroff*, all options and file name arguments specified on the command line are passed on to *groff*, to control the formatting of the PDF document. Consequently, *pdfroff* accepts all options and arguments, as specified in *groff*(1), which may also be considered as the definitive reference for all standard *pdfroff* options and argument usage.

## Options

*pdfroff* accepts all of the short form options (i.e., those introduced by a single hyphen), which are available with *groff* itself. In most cases, these are simply passed transparently to *groff*; the following, however, are handled specially by *pdfroff*.

**-h** Same as **--help**; see below.

**-i** Process standard input, after all other specified input files. This is passed transparently to *groff*, but, if grouped with other options, it *must* be the first in the group. Hiding it within a group breaks standard input processing, in the multiple-pass *groff* processing context of *pdfroff*.

**-T dev** Only **-T ps** is supported by *pdfroff*. Attempting to specify any other device causes *pdfroff* to abort.

**-v** Same as **--version**; see below.

See *groff*(1) for a description of all other short form options, which are transparently passed through *pdfroff* to *groff*.

All long form options (i.e., those introduced by a double hyphen) are interpreted locally by *pdfroff*; they are *not* passed on to *groff*, unless otherwise stated below.

**--help** Causes *pdfroff* to display a summary of its usage syntax, and supported options, and then exit.

**--emit-ps**

Suppresses the final output conversion step, causing *pdfroff* to emit PostScript output instead of PDF. This may be useful to capture intermediate PostScript output when using a specialised post-processor, such as *gpresent* for example, in place of the default Ghostscript PDF writer.

**--keep-temporary-files**

Suppresses the deletion of temporary files, which normally occurs after *pdfroff* has completed PDF document formatting; this may be useful when debugging formatting problems.

See section “Files” below for a description of the temporary files used by *pdfroff*.

**--no-pdf-output**

May be used with the **--reference-dictionary=name** option (described below) to eliminate the overhead of PDF formatting when running *pdfroff* to create a reference dictionary for use in a different document.

**--no-reference-dictionary**

May be used to eliminate the overhead of creating a reference dictionary, when it is known that the target PDF document contains no public references, created by the **pdfhref** macro.

**--no-toc-relocation**

May be used to eliminate the extra *groff* processing pass, which is required to generate a table of contents, and relocate it to the start of the PDF document, when processing any document which lacks an automatically generated table of contents.

**--no-kill-null-pages**

While preparing for simulation of the manual collation step, which is traditionally required to relocate a *table of contents* to the start of a document, *pdfroff* accumulates a number of empty page descriptions into the intermediate PostScript output stream. During the final collation step, these empty pages are normally discarded from the finished document; this option forces *pdfroff* to leave them in place.

**--pdf-output=name**

Specifies the name to be used for the resultant PDF document; if unspecified, the PDF output is written to standard output. A future version of *pdfroff* may use this option, to encode the document name in a generated reference dictionary.

**--reference-dictionary=name**

Specifies the name to be used for the generated reference dictionary file; if unspecified, the reference dictionary is created in a temporary file, which is deleted when *pdfroff* completes processing of the current document. This option *must* be specified, if it is desired to save the reference dictionary, for use in references placed in other PDF documents.

**--report-progress**

Causes *pdfroff* to display an informational message on standard error, at the start of each *groff* processing pass.

**--stylesheet=name**

Specifies the name of an *input file*, to be used as a style sheet for formatting of content, which is to be placed *before* the table of contents, in the formatted PDF document.



**--version**

Causes *pdfroff* to display a version identification message. The entire command line is then passed transparently to *groff*, in a *one* pass operation *only*, in order to display the associated *groff* version information, before exiting.

**Environment**

The following environment variables may be set, and exported, to modify the behaviour of *pdfroff*.

**PDFROFF\_COLLATE**

Specifies the program to be used for collation of the finished PDF document.

This collation step may be required to move *tables of contents* to the start of the finished PDF document, when formatting with traditional macro packages, which print them at the end. However, users should not normally need to specify *PDFROFF\_COLLATE*, (and indeed, are not encouraged to do so). If unspecified, *pdfroff* uses *sed(1)* by default, which normally suffices.

If *PDFROFF\_COLLATE* is unspecified, then it must act as a filter, accepting a list of file name arguments, and write its output to the standard output stream, whence it is piped to the *PDFROFF\_POSTPROCESSOR\_COMMAND*, to produce the finished PDF output.

When specifying *PDFROFF\_COLLATE*, it is normally necessary to also specify *PDFROFF\_KILL\_NULL\_PAGES*.

*PDFROFF\_COLLATE* is ignored, if *pdfroff* is invoked with the **--no-kill-null-pages** option.

**PDFROFF\_KILL\_NULL\_PAGES**

Specifies options to be passed to the *PDFROFF\_COLLATE* program.

It should not normally be necessary to specify *PDFROFF\_KILL\_NULL\_PAGES*. The internal default is a *sed(1)* script, which is intended to remove completely blank pages from the collated output stream, and which should be appropriate in most applications of *pdfroff*. However, if any alternative to *sed(1)* is specified for *PDFROFF\_COLLATE*, then it is likely that a corresponding alternative specification for *PDFROFF\_KILL\_NULL\_PAGES* is required.

As in the case of *PDFROFF\_COLLATE*, *PDFROFF\_KILL\_NULL\_PAGES* is ignored, if *pdfroff* is invoked with the **--no-kill-null-pages** option.

**PDFROFF\_POSTPROCESSOR\_COMMAND**

Specifies the command to be used for the final document conversion from PostScript intermediate output to PDF. It must behave as a filter, writing its output to the standard output stream, and must accept an arbitrary number of *files ...* arguments, with the special case of “-” representing the standard input stream.

If unspecified, *PDFROFF\_POSTPROCESSOR\_COMMAND* defaults to

```
gs -dBATCH -dQUIET -dNOPAUSE -dSAFER -sDEVICE=pdfwrite \
-sOutputFile=-
```

**GROFF\_TMPDIR**

Identifies the directory in which *pdfroff* should create temporary files. If *GROFF\_TMPDIR* is *not* specified, then the variables *TMPDIR*, *TMP* and *TEMP* are considered in turn as possible temporary file repositories. If none of these are set, then temporary files are created in the current directory.

**GROFF\_GHOSTSCRIPT\_INTERPRETER**

Specifies the program to be invoked when *pdfroff* converts *groff* PostScript output to PDF. If *PDFROFF\_POSTPROCESSOR\_COMMAND* is specified, then the command name it specifies is *implicitly* assigned to *GROFF\_GHOSTSCRIPT\_INTERPRETER*, overriding any explicit setting specified in the environment. If *GROFF\_GHOSTSCRIPT\_INTERPRETER* is not specified, then *pdfroff* searches the process *PATH*, looking for a program with any of the well known names for the Ghostscript interpreter; if no Ghostscript interpreter can be found, *pdfroff* aborts.

**GROFF\_AWK\_INTERPRETER**

Specifies the program to be invoked when *pdfroff* is extracting reference dictionary entries from a *groff* intermediate message stream. If *GROFF\_AWK\_INTERPRETER* is not specified, then *pdfroff* searches the process *PATH*, looking for any of the preferred programs, *gawk*, *mawk*, *nawk*, and *awk*, in that order; if none of these are found, *pdfroff* issues a warning message, and continue processing; however, in this case, no reference dictionary is created.

**OSTYPE**

Typically defined automatically by the operating system, *OSTYPE* is used on Microsoft Win32/MS-DOS platforms *only*, to infer the default *PATH\_SEPARATOR* character, which is used when parsing the process *PATH* to search for external helper programs.

**PATH\_SEPARATOR**

If set, *PATH\_SEPARATOR* overrides the default separator character, (‘:’ on POSIX/Unix systems, inferred from *OSTYPE* on Microsoft Win32/MS-DOS), which is used when parsing the process *PATH* to search for external helper programs.

**SHOW\_PROGRESS**

If this is set to a non-empty value, then *pdfroff* always behaves as if the **--report-progress** option is specified on the command line.

## Files

Input and output files for *pdfroff* may be named according to any convention of the user’s choice. Typically, input files may be named according to the choice of the principal normatting macro package, e.g., *file.ms* might be an input file for formatting using the *ms* macros (*s.tmac*); normally, the final output file should be named *file.pdf*.

Temporary files created by *pdfroff* are placed in the file system hierarchy, in or below the directory specified by environment variables (see section “Environment” above). If *mktemp*(1) is available, it is invoked to create a private subdirectory of the nominated temporary files directory, (with subdirectory name derived from the template *pdfroff-XXXXXXXXXX*); if this subdirectory is successfully created, the temporary files will be placed within it, otherwise they will be placed directly in the directory nominated in the environment.

All temporary files themselves are named according to the convention *pdf\$\$.\**, where *\$\$* is the standard shell variable representing the process identifier of the *pdfroff* process itself, and *\** represents any of the extensions used by *pdfroff* to identify the following temporary and intermediate files.

**pdf\$\$tmp**

A scratch pad file, used to capture reference data emitted by *groff*, during the *reference dictionary* compilation phase.

**pdf\$\$ref**

The *reference dictionary*, as compiled in the last but one pass of the *reference dictionary* compilation phase; (at the start of the first pass, this file is created empty; in successive passes, it contains the *reference dictionary* entries, as collected in the preceding pass).

If the **--reference-dictionary=name** option is specified, this intermediate file becomes permanent, and is named *name*, rather than *pdf\$\$ref*.

**pdf\$\$cmp**

Used to collect *reference dictionary* entries during the active pass of the *reference dictionary* compilation phase. At the end of any pass, when the content of *pdf\$\$cmp* compares as identical to *pdf\$\$ref*, (or the corresponding file named by the **--reference-dictionary=name** option), then *reference dictionary* compilation is terminated, and the *document reference map* is appended to this intermediate file, for inclusion in the final formatting passes.

**pdf\$\$tc**

An intermediate *PostScript* file, in which “Table of Contents” entries are collected, to facilitate relocation before the body text, on ultimate output to the *Ghostscript* postprocessor.

*pdf\$.ps*

An intermediate *PostScript* file, in which the body text is collected prior to ultimate output to the *Ghostscript* postprocessor, in the proper sequence, *after pdf\$.tc*.

## Authors

*pdfroff* was written by Keith Marshall <keith.d.marshall@ntlworld.com>, who maintains it at his *groff-pdfmark* OSDN site <<https://osdn.net/users/keith/pf/groff-pdfmark/wiki/FrontPage>>. *groff*'s version may be withdrawn in a future release.

## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

Since *pdfroff* provides a superset of all *groff* capabilities, the above manual, or its terser reference page, *groff*(7) may also be considered definitive references to all *standard* capabilities of *pdfroff*, with this document providing the reference to *pdfroff*'s extended features.

While *pdfroff* imposes neither any restriction on, nor any requirement for, the use of any specific *groff* macro package, a number of supplied macro packages, and in particular those associated with the package *pdfmark.tmac*, are best suited for use with *pdfroff* as the preferred formatter.

*/usr/share/doc/groff-1.23.0/pdf/pdfmark.pdf*

“Portable Document Format Publishing with GNU *Troff*”, by Keith Marshall, offers detailed documentation on the use of these packages. This file, together with its source, *pdfmark.ms*, is part of the *groff* distribution.

**Name**

pfbtops – translate PostScript Printer Font Binary files to Printer Font ASCII

**Synopsis**

**pfbtops** [*pfb-file*]

**pfbtops** **--help**

**pfbtops** **-v**

**pfbtops** **--version**

**Description**

*pfbtops* translates a PostScript Type 1 font in Printer Font Binary (PFB) format to Printer Font ASCII (PFA) format, splitting overlong lines in text packets into smaller chunks. If *pfb-file* is omitted, the PFB file will be read from the standard input stream. The PFA font will be written on the standard output stream. PostScript fonts for MS-DOS were historically supplied in PFB format. Use of a PostScript Type 1 font with *groff* requires conversion of its metrics (AFM file) to a *groff* font description file; see *afmtodit*(1).

The **--help** option displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**See also**

*grops*(1), *gropdf*(1)

## Name

`pic` – compile pictures for *troff* or TeX

## Synopsis

`pic [-CnSU] [file ...]`

`pic -t [-cCSUz] [file ...]`

`pic --help`

`pic -v`

`pic --version`

## Description

The GNU implementation of *pic* is part of the *groff*(1) document formatting system. *pic* is a *troff*(1) pre-processor that translates descriptions of diagrammatic pictures embedded in *roff*(7) or TeX input files into the language understood by TeX or *troff*. It copies the contents of each *file* to the standard output stream, except that lines between **.PS** and any of **.PE**, **.PF**, or **.PY** are interpreted as picture descriptions in the *pic* language. End *apic* picture with **.PE** to leave the drawing position at the bottom of the picture, and with **.PF** or **.PY** to leave it at the top. Normally, *pic* is not executed directly by the user, but invoked by specifying the **-p** option to *groff*(1). If no *file* operands are given on the command line, or if *file* is “–”, the standard input stream is read.

It is the user’s responsibility to provide appropriate definitions of the **PS**, **PE**, and one or both of the **PF** and **PY** macros. When a macro package does not supply these, obtain simple definitions with the *groff* option **-mpic**; these will center each picture.

GNU *pic* supports **PY** as a synonym of **PF** to work around a name space collision with the *mm* macro package, which defines **PF** as a page footer management macro. Use **PF** preferentially unless a similar problem faces your document.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

- c** Be more compatible with *tpic*; implies **-t**. Lines beginning with \ are not passed through transparently. Lines beginning with . are passed through with the initial . changed to \. A line beginning with **.ps** is given special treatment: it takes an optional integer argument specifying the line thickness (pen size) in milliinches; a missing argument restores the previous line thickness; the default line thickness is 8 milliinches. The line thickness thus specified takes effect only when a non-negative line thickness has not been specified by use of the **thickness** attribute or by setting the **linethick** variable.
- C** Recognize **.PS**, **.PE**, **.PF**, and **.PY** even when followed by a character other than space or newline.
- n** Don’t use *groff* extensions to the *troff* drawing commands. Specify this option if a postprocessor you’re using doesn’t support these extensions, described in *groff\_out*(5). This option also causes *pic* not to use zero-length lines to draw dots in *troff* mode.
- S** Operate in *safer mode*; **sh** commands are ignored. This mode, enabled by default, can be useful when operating on untrustworthy input.
- t** Produce TeX output.
- U** Operate in *unsafe mode*; **sh** commands are interpreted.
- z** In TeX mode, draw dots using zero-length lines.

The following options supported by other versions of *pic* are ignored.

- D** Draw all lines using the \D escape sequence. GNU *pic* always does this.
- T dev** Generate output for the *troff* device *dev*. This is unnecessary because the *troff* output generated by GNU *pic* is device-independent.

## Usage

This section primarily discusses the differences between GNU *pic* and the Eighth Edition Research Unix version of AT&T *pic* (1985). Many of these differences also apply to later versions of AT&T *pic*.

### TeX mode

TeX-compatible output is produced when the `-t` option is specified. You must use a TeX driver that supports *tpic* version 2 specials. (*tpic* was a fork of AT&T *pic* by Tim Morgan of the University of California at Irvine that diverged from its source around 1984. It is best known today for lending its name to a group of `\special` commands it produced for TeX.)

Lines beginning with `\` are passed through transparently; a `%` is added to the end of the line to avoid unwanted spaces. You can safely use this feature to change fonts or the value of `\baselineskip`. Anything else may well produce undesirable results; use at your own risk. By default, lines beginning with a dot are not treated specially—but see the `-c` option.

In TeX mode, *pic* will define a vbox called `\graph` for each picture. Use GNU *pic*'s `\figname` command to change the name of the vbox. You must print that vbox yourself using the command

```
\centerline{\box\graph}
```

for instance. Since the vbox has a height of zero (it is defined with `\vtop`) this will produce slightly more vertical space above the picture than below it;

```
\centerline{\raise 1em\box\graph}
```

would avoid this. To give the vbox a positive height and a depth of zero (as used by L<sup>A</sup>TeX's *graphics.sty*, for example) define the following macro in your document.

```
\def\gpicbox#1{%
  \vbox{\unvbox\csname #1\endcsname\kern 0pt}}
```

You can then simply say `\gpicbox{graph}` instead of `\box\graph`.

### Commands

Several commands new to GNU *pic* accept delimiters, shown in their synopses as braces `{ }`. Nesting of braces is supported. Any other characters (except a space, tab, or newline) may be used as alternative delimiters, in which case the members of a given pair must be identical. Strings are recognized within delimiters of either kind; they may contain the delimiter character or unbalanced braces.

**for** *variable* = *expr1* **to** *expr2* [**by** [*\**]*expr3*] **do** *X* *body* *X*

Set *variable* to *expr1*. While the value of *variable* is less than or equal to *expr2*, do *body* and increment *variable* by *expr3*; if **by** is not given, increment *variable* by 1. If *expr3* is prefixed by *\** then *variable* will instead be multiplied by *expr3*. The value of *expr3* can be negative for the additive case; *variable* is then tested whether it is greater than or equal to *expr2*. For the multiplicative case, *expr3* must be greater than zero. If the constraints aren't met, the loop isn't executed. *X* can be any character not occurring in *body*.

**if** *expr* **then** *X* *if-true* *X* [**else** *Y* *if-false* *Y*]

Evaluate *expr*; if it is non-zero then do *if-true*, otherwise do *if-false*. *X* can be any character not occurring in *if-true*. *Y* can be any character not occurring in *if-false*.

**print** *arg* ...

Concatenate and write arguments to the standard error stream followed by a newline. Each *arg* must be an expression, a position, or text. This is useful for debugging.

**command** *arg* ...

Concatenate arguments and pass them as a line to *troff* or TeX. Each *arg* must be an expression, a position, or text. **command** allows the values of *pic* variables to be passed to the formatter. For example,

```
.PS
x = 14
command ".ds string x is " x "."
.PE
\[string]
```

produces

`x is 14.`  
when formatted with *troff*.

**sh** *X command* *X*

Pass *command* to a shell.

**copy** "*filename*"

Include *filename* at this point in the file.

**copy** ["*filename*"] **thru** *X body X* [**until** "*word*"]

**copy** ["*filename*"] **thru** *macro* [**until** "*word*"]

This construct does *body* once for each line of *filename*; the line is split into blank-delimited words, and occurrences of *\$i* in *body*, for *i* between 1 and 9, are replaced by the *i*-th word of the line. If *filename* is not given, lines are taken from the current input up to **.PE**. If an **until** clause is specified, lines will be read only until a line the first word of which is *word*; that line will then be discarded. *X* can be any character not occurring in *body*. For example,

```
.PS
copy thru % circle at ($1,$2) % until "END"
1 2
3 4
5 6
END
box
.PE

and

.PS
circle at (1,2)
circle at (3,4)
circle at (5,6)
box
.PE
```

are equivalent. The commands to be performed for each line can also be taken from a macro defined earlier by giving the name of the macro as the argument to **thru**. The argument after **thru** is looked up as a macro name first; if not defined, its first character is interpreted as a delimiter.

**reset**

**reset** *pvar1* [, *pvar2* ...]

Reset predefined variables *pvar1*, *pvar2* ... to their default values; if no arguments are given, reset all predefined variables to their default values. Variable names may be separated by commas, spaces, or both. Assigning a value to **scale** also causes all predefined variables that control dimensions to be reset to their default values times the new value of **scale**.

**plot** *expr* ["*text*"]

This is a text object which is constructed by using *text* as a format string for *sprintf* with an argument of *expr*. If *text* is omitted a format string of "%g" is used. Attributes can be specified in the same way as for a normal text object. Be very careful that you specify an appropriate format string; *pic* does only very limited checking of the string. This is deprecated in favour of **sprintf**.

**var** := *expr*

This syntax resembles variable assignment with = except that *var* must already be defined, and *expr* will be assigned to *var* without creating a variable local to the current block. (By contrast, = defines *var* in the current block if it is not already defined there, and then changes the value in the current block only.) For example,

```
.PS
x = 3
y = 3
[
x := 5
```

```

        y = 5
        ]
        print x    y
        .PE
writes
        5 3
to the standard error stream.

```

## Expressions

The syntax for expressions has been significantly extended.

$x^y$  (exponentiation)

**sin**(*x*)

**cos**(*x*)

**atan2**(*y*, *x*)

**log**(*x*) (base 10)

**exp**(*x*) (base 10, i.e.  $10^x$ )

**sqrt**(*x*)

**int**(*x*)

**rand**() (return a random number between 0 and 1)

**rand**(*x*) (return a random number between 1 and *x*; deprecated)

**srand**(*x*) (set the random number seed)

**max**(*e1*, *e2*)

**min**(*e1*, *e2*)

**!e**

*e1* && *e2*

*e1* || *e2*

*e1* == *e2*

*e1* != *e2*

*e1* >= *e2*

*e1* > *e2*

*e1* <= *e2*

*e1* < *e2*

"*str1*" == "*str2*"

"*str1*" != "*str2*"

String comparison expressions must be parenthesised in some contexts to avoid ambiguity.

## Other changes

A bare expression, *expr*, is acceptable as an attribute; it is equivalent to *dir expr*, where *dir* is the current direction. For example

**line 2i**

means draw a line 2 inches long in the current direction. The ‘i’ (or ‘I’) character is ignored; to use another measurement unit, set the *scale* variable to an appropriate value.

The maximum width and height of the picture are taken from the variables **maxpswid** and **maxpsht**. Initially, these have values 8.5 and 11.

Scientific notation is allowed for numbers. For example

**x = 5e-2**

Text attributes can be compounded. For example,

**"foo" above ljust**

is valid.

There is no limit to the depth to which blocks can be examined. For example,

```
[A: [B: [C: box ]]] with .A.B.C.sw at 1,2
```



```
circle at last [].A.B.C
```

is acceptable.

Arcs now have compass points determined by the circle of which the arc is a part.

Circles, ellipses, and arcs can be dotted or dashed. In  $\text{\TeX}$  mode splines can be dotted or dashed also.

Boxes can have rounded corners. The **rad** attribute specifies the radius of the quarter-circles at each corner. If no **rad** or **diam** attribute is given, a radius of **boxrad** is used. Initially, **boxrad** has a value of 0. A box with rounded corners can be dotted or dashed.

Boxes can have slanted sides. This effectively changes the shape of a box from a rectangle to an arbitrary parallelogram. The **xslanted** and **yslanted** attributes specify the x and y offset of the box's upper right corner from its default position.

The **.PS** line can have a second argument specifying a maximum height for the picture. If the width of zero is specified the width will be ignored in computing the scaling factor for the picture. GNU *pic* will always scale a picture by the same amount vertically as well as horizontally. This is different from DWB 2.0 *pic* which may scale a picture by a different amount vertically than horizontally if a height is specified.

Each text object has an invisible box associated with it. The compass points of a text object are determined by this box. The implicit motion associated with the object is also determined by this box. The dimensions of this box are taken from the width and height attributes; if the width attribute is not supplied then the width will be taken to be **textwid**; if the height attribute is not supplied then the height will be taken to be the number of text strings associated with the object times **textht**. Initially, **textwid** and **textht** have a value of 0.

In (almost all) places where a quoted text string can be used, an expression of the form

```
sprintf("format", arg, ...)
```

can also be used; this will produce the arguments formatted according to *format*, which should be a string as described in *printf*(3) appropriate for the number of arguments supplied. Only the modifiers “#”, “-”, “+”, and “ ” [space]), a minimum field width, an optional precision, and the conversion specifiers **%e**, **%E**, **%f**, **%g**, **%G**, and **%%** are supported.

The thickness of the lines used to draw objects is controlled by the **linethick** variable. This gives the thickness of lines in points. A negative value means use the default thickness: in  $\text{\TeX}$  output mode, this means use a thickness of 8 millinches; in  $\text{\TeX}$  output mode with the **-c** option, this means use the line thickness specified by **.ps** lines; in *troff* output mode, this means use a thickness proportional to the pointsize. A zero value means draw the thinnest possible line supported by the output device. Initially, it has a value of -1. There is also a **thick[ness]** attribute. For example,

```
circle thickness 1.5
```

would draw a circle using a line with a thickness of 1.5 points. The thickness of lines is not affected by the value of the **scale** variable, nor by the width or height given in the **.PS** line.

Boxes (including boxes with rounded corners or slanted sides), circles and ellipses can be filled by giving them an attribute of **fill[ed]**. This takes an optional argument of an expression with a value between 0 and 1; 0 will fill it with white, 1 with black, values in between with a proportionally gray shade. A value greater than 1 can also be used: this means fill with the shade of gray that is currently being used for text and lines. Normally this will be black, but output devices may provide a mechanism for changing this. Without an argument, then the value of the variable **fillval** will be used. Initially, this has a value of 0.5. The invisible attribute does not affect the filling of objects. Any text associated with a filled object will be added after the object has been filled, so that the text will not be obscured by the filling.

Additional modifiers are available to draw colored objects: **outline[d]** sets the color of the outline, **shaded** the fill color, and **colo[u]r[ed]** sets both. All expect a subsequent string argument specifying the color.

```
circle shaded "green" outline "black"
```

Color is not yet supported in  $\text{\TeX}$  mode. Device macro files like *ps.tmac* declare color names; you can define additional ones with the **defcolor** request (see *groff*(7)).

To change the name of the vbox in T<sub>E</sub>X mode, set the pseudo-variable **figname** (which is actually a specially parsed command) within a picture. Example:

```
.PS
figname = foobar;
...
.PE
```

The picture is then available in the box **\foobar**.

*pic* assumes that at the beginning of a picture both glyph and fill color are set to the default value.

Arrow heads will be drawn as solid triangles if the variable **arrowhead** is non-zero and either T<sub>E</sub>X mode is enabled or the **-n** option has not been given. Initially, **arrowhead** has a value of 1. Solid arrow heads are always filled with the current outline color.

The *troff* output of *pic* is device-independent. The **-T** option is therefore redundant. All numbers are taken to be in inches; numbers are never interpreted to be in *troff* machine units.

Objects can have an **aligned** attribute. This will only work if the postprocessor is *grops*(1) or *gropdf*(1). Any text associated with an object having the **aligned** attribute will be rotated about the center of the object so that it is aligned in the direction from the start point to the end point of the object. This attribute will have no effect on objects whose start and end points are coincident.

In places where *n***th** is allowed, *expr***'th** is also allowed. “**th**” is a single token: no space is allowed between the apostrophe and the “**th**”. For example,

```
for i = 1 to 4 do {
    line from 'i'th box.nw to 'i+1'th box.se
}
```

## Conversion

To obtain a stand-alone picture from a *pic* file, enclose your *pic* code with **.PS** and **.PE** requests; *roff* configuration commands may be added at the beginning of the file, but no *roff* text.

It is necessary to feed this file into *groff* without adding any page information, so you must check which **.PS** and **.PE** requests are actually called. For example, the *mm* macro package adds a page number, which is very annoying. At the moment, calling *standardgr off* without any macro package works. Alternatively, you can define your own requests, e.g., to do nothing:

```
.de PS
..
.de PE
..
```

*groff* itself does not provide direct conversion into other graphics file formats. But there are lots of possibilities if you first transform your picture into PostScript® format using the *groff* option **-Tps**. Since this *ps*-file lacks BoundingBox information it is not very useful by itself, but it may be fed into other conversion programs, usually named **ps2other** or **pstother** or the like. Moreover, the PostScript interpreter Ghostscript (*gs*(1)) has built-in graphics conversion devices that are called with the option

```
gs -sDEVICE=<devname>
```

Call

```
gs --help
```

for a list of the available devices.

An alternative may be to use the **-Tpdf** option to convert your picture directly into **PDF** format. The Mediabox of the file produced can be controlled by passing a **-P-p** papersize to *groff*.

As the Encapsulated PostScript File Format **EPS** is getting more and more important, and the conversion wasn't regarded trivial in the past you might be interested to know that there is a conversion tool named *ps2eps* which does the right job. It is much better than the *toolsps2epsi* packaged with *gs*.

For bitmapped graphic formats, you should use *pstopnm*; the resulting (intermediate) *pnm*(5) file can be then converted to virtually any graphics format using the tools of the **netpbm** package.

## Files

*/usr/share/groff/1.23.0/tmac/pic.tmac*

offers simple definitions of the **PS**, **PE**, **PF**, and **PY** macros.

## Bugs

Characters that are invalid as input to GNU *troff* (see the *groff* Texinfo manual or *groff\_char*(7) for a list) are rejected even in T<sub>E</sub>X mode.

The interpretation of **fillval** is incompatible with the *pic* in Tenth Edition Research Unix, which interprets 0 as black and 1 as white.

## See also

*/usr/share/doc/groff-1.23.0/pic.ps*

“Making Pictures with GNU pic”, by Eric S. Raymond. This file, together with its source, *pic.ms*, is part of the *groff* distribution.

“PIC—A Graphics Language for Typesetting: User Manual”, by Brian W. Kernighan, 1984 (revised 1991), AT&T Bell Laboratories Computing Science Technical Report No. 116

*ps2eps* is available from CTAN mirrors, e.g., <ftp://ftp.dante.de/tex-archive/support/ps2eps/>

W. Richard Stevens, *Turning PIC into HTML* <http://www.kohala.com/start/troff/pic2html.html>

W. Richard Stevens, *Examples of pic Macros* <http://www.kohala.com/start/troff/pic.examples.ps>

*troff*(1), *groff\_out*(5), *tex*(1), *gs*(1), *ps2eps*(1), *pstopnm*(1), *ps2epsi*(1), *pnm*(5)

**Name**

`pic2graph` – convert a *pic* diagram into a cropped image

**Synopsis**

`pic2graph` [**–unsafe**] [**–format** *output-format*] [**–eqn** *delimiters*] [*convert-argument* ...]

`pic2graph` **--help**

`pic2graph` **–v**

`pic2graph` **--version**

**Description**

`pic2graph` reads a *pic*(1) program from the standard input and writes an image file, by default in Portable Network Graphics (PNG) format, to the standard output. It furthermore translates *eqn*(1) constructs, so it can be used for generating images of mathematical formulae.

The input PIC code should *not* be wrapped with the **.PS** and **.PE/.PF** macros that normally guard it within *groff*(1) documents.

Arguments not recognized by `pic2graph` are passed to the ImageMagick or GraphicsMagick program *convert*(1). By specifying these, you can give your image a border, set the image’s pixel density, or perform other useful transformations.

The output image is clipped using *convert*’s **–trim** option to the smallest possible bounding box that contains all the black pixels.

**Options**

**--help** displays a usage message, while **–v** and **--version** show version information; all exit afterward.

**–eqn** *delimiters*

Use *delimiters* as the opening and closing characters that delimit *eqn* directives; the default is “\$\$”. The option argument *delimiters* should be a two-character string, but an empty string (“”) is accepted as a directive to disable *eqn* processing.

**–format** *output-format*

Write the image in *output-format*, which must be understood by *convert*; the default is PNG.

**–unsafe**

Run *groff* in *unsafe* mode, enabling the PIC command **sh** to execute arbitrary Unix shell commands. The *groff* default is to forbid this.

**Environment**

*GROFF\_TMPDIR*

*TMPDIR*

*TMP*

*TEMP* These environment variables are searched in the given order to determine the directory where temporary files will be created. If none are set, */tmp* is used.

**Authors**

`pic2graph` was written by Eric S. Raymond <esr@thyrsus.com>, based on a recipe by W. Richard Stevens.

**See also**

W. Richard Stevens, *Turning PIC into HTML* <<http://www.kohala.com/start/troff/pic2html.html>>

*eqn2graph*(1), *grap2graph*(1), *pic*(1), *eqn*(1), *groff*(1), *convert*(1)

## Name

preconv – prepare files for typesetting with *groff*

## Synopsis

**preconv** [**-dr**] [**-D** *fallback-encoding*] [**-e** *encoding*] [*file* ...]

**preconv -h**

**preconv --help**

**preconv -v**

**preconv --version**

## Description

*preconv* reads each *file*, converts its encoded characters to a form *troff*(1) can interpret, and sends the result to the standard output stream. Currently, this means that code points in the range 0–127 (in US-ASCII, ISO 8859, or Unicode) remain as-is and the remainder are converted to the *groff* special character form “**[uXXXX]**”, where *XXXX* is a hexadecimal number of four to six digits corresponding to a Unicode code point. By default, *preconv* also inserts a *roff* **.If** request at the beginning of each *file*, identifying it for the benefit of later processing (including diagnostic messages); the **-r** option suppresses this behavior.

In typical usage scenarios, *preconv* need not be run directly; instead it should be invoked with the **-k** or **-K** options of *groff*. If *no file* operands are given on the command line, or if *file* is “–”, the standard input stream is read.

*preconv* tries to find the input encoding with the following algorithm, stopping at the first success.

1. If the input encoding has been explicitly specified with option **-e**, use it.
2. If the input starts with a Unicode Byte Order Mark, determine the encoding as UTF-8, UTF-16, or UTF-32 accordingly.
3. If the input stream is seekable, check the first and second input lines for a recognized GNU Emacs file-local variable identifying the character encoding, here referred to as the “coding tag” for brevity. If found, use it.
4. If the input stream is seekable, and if the *uchardet* library is available on the system, use it to try to infer the encoding of the file.
5. If the **-D** option specifies an encoding, use it.
6. Use the encoding specified by the current locale (*LC\_CTYPE*), unless the locale is “C”, “POSIX”, or empty, in which case assume Latin-1 (ISO 8859-1).

The coding tag and *uchardet* methods in the above procedure rely upon a seekable input stream; when *preconv* reads from a pipe, the stream is not seekable, and these detection methods are skipped. If character encoding detection of your input files is unreliable, arrange for one of the other methods to succeed by using *preconv*’s **-D** or **-e** options, or by configuring your locale appropriately. *groff* also supports a *GROFF\_ENCODING* environment variable, which can be overridden by its **-K** option. Valid values for (or parameters to) all of these are enumerated in the lists of recognized coding tags in the next subsection, and are further influenced by *iconv* library support.

## Coding tags

Text editors that support more than a single character encoding need tags within the input files to mark the file’s encoding. While it is possible to guess the right input encoding with the help of heuristics that are reliable for a preponderance of natural language texts, they are not absolutely reliable. Heuristics can fail on inputs that are too short or don’t represent a natural language.

Consequently, *preconv* supports the coding tag convention used by GNU Emacs (with some restrictions). This notation appears in specially marked regions of an input file designated for “file-local variables”.

*preconv* interprets the following syntax if it occurs in a *roff* comment in the first or second line of the input file. Both “**\”**” and “**\#**” comment forms are recognized, but the control (or no-break control) character must be the default and must begin the line. Similarly, the escape character must be the default.

**-\*-** [*...;*] **coding:** *encoding*[*;* *...*] **-\*-**

The only variable *preconv* interprets is “coding”, which can take the values listed below.

The following list comprises all MIME “charset” parameter values recognized, case-insensitively, by *preconv*.

big5, cp1047, euc-jp, euc-kr, gb2312, iso-8859-1, iso-8859-2, iso-8859-5, iso-8859-7, iso-8859-9, iso-8859-13, iso-8859-15, koi8-r, us-ascii, utf-8, utf-16, utf-16be, utf-16le

In addition, the following list of other coding tags is recognized, each of which is mapped to an appropriate value from the list above.

ascii, chinese-big5, chinese-euc, chinese-iso-8bit, cn-big5, cn-gb, cn-gb-2312, cp878, csascii, csisolatin1, cyrillic-iso-8bit, cyrillic-koi8, euc-china, euc-cn, euc-japan, euc-japan-1990, euc-korea, greek-iso-8bit, iso-10646/utf8, iso-10646/utf-8, iso-latin-1, iso-latin-2, iso-latin-5, iso-latin-7, iso-latin-9, japanese-euc, japanese-iso-8bit, jis8, koi8, korean-euc, korean-iso-8bit, latin-0, latin1, latin-1, latin-2, latin-5, latin-7, latin-9, mule-utf-8, mule-utf-16, mule-utf-16be, mule-utf-16-be, mule-utf-16be-with-signature, mule-utf-16le, mule-utf-16-le, mule-utf-16le-with-signature, utf8, utf-16-be, utf-16-be-with-signature, utf-16be-with-signature, utf-16-le, utf-16-le-with-signature, utf-16le-with-signature

Trailing “-dos”, “-unix”, and “-mac” suffixes on coding tags (which indicate the end-of-line convention used in the file) are disregarded for the purpose of comparison with the above tags.

### iconv support

While *preconv* recognizes all of the coding tags listed above, it is capable on its own of interpreting only three encodings: Latin-1, code page 1047, and UTF-8. If *iconv* support is configured at compile time and available at run time, all others are passed to *iconv* library functions, which may recognize many additional encoding strings. The command “**preconv -v**” discloses whether *iconv* support is configured.

The use of *iconv* means that characters in the input that encode invalid code points for that encoding may be dropped from the output stream or mapped to the Unicode replacement character (U+FFFD). Compare the following examples using the input “café” (note the “e” with an acute accent), which due to its short length challenges inference of the encoding used.

```
printf 'caf\351\n' | LC_ALL=en_US.UTF-8 preconv
printf 'caf\351\n' | preconv -e us-ascii
printf 'caf\351\n' | preconv -e latin-1
```

The fate of the accented “e” differs in each case. In the first, *uchardet* fails to detect an encoding (though the library on your system may behave differently) and *preconv* falls back to the locale settings, where octal 351 starts an incomplete UTF-8 sequence and results in the Unicode replacement character. In the second, it is not a representable character in the declared input encoding of US-ASCII and is discarded by *iconv*. In the last, it is correctly detected and mapped.

### Limitations

*preconv* cannot perform any transformation on input that it cannot see. Examples include files that are interpolated by preprocessors that run subsequently, including *soelim*(1); files included by *troff* itself through “so” and similar requests; and string definitions passed to *troff* through its **-d** command-line option.

*preconv* assumes that its input uses the default escape character, a backslash \, and writes special character escape sequences accordingly.

### Options

**-h** and **--help** display a usage message, while **-v** and **--version** show version information; all exit afterward.

**-d** Emit debugging messages to the standard error stream.

**-D** *fallback-encoding*

Report *fallback-encoding* if all detection methods fail.

**-e** *encoding*

Skip detection and assume *encoding*; see *groff*’s **-K** option.

**-r** Write files “raw”; do not add **.If** requests.

**See also**

*groff*(1), *iconv*(3), *locale*(7)

## Name

refer – process bibliographic references for *groff*

## Synopsis

```
refer [-bCenPRS] [-a n] [-B field.macro] [-c fields] [-f n] [-i fields] [-k field] [-l range-expression]
      [-p database-file] [-s fields] [-t n] [file ...]
```

refer --help

refer -v

refer --version

## Description

The GNU implementation of *refer* is part of the *groff*(1) document formatting system. *refer* is a *troff*(1) preprocessor that prepares bibliographic citations by looking up keywords specified in a *roff*(7) input document, obviating the need to type such annotations, and permitting the citation style in formatted output to be altered independently and systematically. It copies the contents of each *file* to the standard output stream, except that it interprets lines between *.[* and *.]* as citations to be translated into *groff* input, and lines between *.R1* and *.R2* as instructions regarding how citations are to be processed. Normally, *refer* is not executed directly by the user, but invoked by specifying the *-R* option to *groff*(1). If no *file* operands are given on the command line, or if *file* is “–”, the standard input stream is read.

Each citation specifies a reference. The citation can specify a reference that is contained in a bibliographic database by giving a set of keywords that only that reference contains. Alternatively it can specify a reference by supplying a database record in the citation. A combination of these alternatives is also possible.

For each citation, *refer* can produce a mark in the text. This mark consists of some label which can be separated from the text and from other labels in various ways. For each reference it also outputs *groff*(7) language commands that can be used by a macro package to produce a formatted reference for each citation. The output of *refer* must therefore be processed using a suitable macro package, such as *me*, *mm*, *mom*, or *ms*. The commands to format a citation’s reference can be output immediately after the citation, or the references may be accumulated, and the commands output at some later point. If the references are accumulated, then multiple citations of the same reference will produce a single formatted reference.

The interpretation of lines between *.R1* and *.R2* as preprocessor commands is a feature of GNU *refer*. Documents making use of this feature can still be processed by AT&T *refer* just by adding the lines

```
.de R1
.ig R2
..
```

to the beginning of the document. This will cause *troff*(1) to ignore everything between *.R1* and *.R2*. The effect of some commands can also be achieved by options. These options are supported mainly for compatibility with AT&T *refer*. It is usually more convenient to use commands.

*refer* generates *.If* requests so that file names and line numbers in messages produced by commands that read *refer* output will be correct; it also interprets lines beginning with *.If* so that file names and line numbers in the messages and *.If* lines that it produces will be accurate even if the input has been preprocessed by a command such as *soelim*(1).

## Bibliographic databases

The bibliographic database is a text file consisting of records separated by one or more blank lines. Within each record fields start with a *%* at the beginning of a line. Each field has a one character name that immediately follows the *%*. It is best to use only upper and lower case letters for the names of fields. The name of the field should be followed by exactly one space, and then by the contents of the field. Empty fields are ignored. The conventional meaning of each field is as follows:

**%A** The name of an author. If the name contains a suffix such as “Jr.”, it should be separated from the last name by a comma. There can be multiple occurrences of the *%A* field. The order is significant. It is a good idea always to supply an *%A* field or a *%Q* field.



<b>%B</b>	For an article that is part of a book, the title of the book.
<b>%C</b>	The place (city) of publication.
<b>%D</b>	The date of publication. The year should be specified in full. If the month is specified, the name rather than the number of the month should be used, but only the first three letters are required. It is a good idea always to supply a <b>%D</b> field; if the date is unknown, a value such as <b>in press</b> or <b>unknown</b> can be used.
<b>%E</b>	For an article that is part of a book, the name of an editor of the book. Where the work has editors and no authors, the names of the editors should be given as <b>%A</b> fields and “, (ed.)” or “, (eds.)” should be appended to the last author.
<b>%G</b>	U.S. government ordering number.
<b>%I</b>	The publisher (issuer).
<b>%J</b>	For an article in a journal, the name of the journal.
<b>%K</b>	Keywords to be used for searching.
<b>%L</b>	Label.
<b>%N</b>	Journal issue number.
<b>%O</b>	Other information. This is usually printed at the end of the reference.
<b>%P</b>	Page number. A range of pages can be specified <i>asm–n</i> .
<b>%Q</b>	The name of the author, if the author is not a person. This will only be used if there are no <b>%A</b> fields. There can only be one <b>%Q</b> field.
<b>%R</b>	Technical report number.
<b>%S</b>	Series name.
<b>%T</b>	Title. For an article in a book or journal, this should be the title of the article.
<b>%V</b>	Volume number of the journal or book.
<b>%X</b>	Annotation.

For all fields except **%A** and **%E**, if there is more than one occurrence of a particular field in a record, only the last such field will be used.

If accent strings are used, they should follow the character to be accented. This means that an *ms* document must call the **.AM** macro when it initializes. Accent strings should not be quoted: use one `\` rather than two. Accent strings are an obsolescent feature of the *me* and *ms* macro packages; modern documents should use *groff* special character escape sequences instead; see *groff\_char(7)*.

## Citations

Citations have a characteristic format.

```
. [opening-text
  flags keywords
  fields
. ]closing-text
```

The *opening-text*, *closing-text*, and *flags* components are optional. Only one of the *keywords* and *fields* components need be specified.

The *keywords* component says to search the bibliographic databases for a reference that contains all the words in *keywords*. It is an error if more than one reference is found.

The *fields* components specifies additional fields to replace or supplement those specified in the reference. When references are being accumulated and the *keywords* component is non-empty, then additional fields should be specified only on the first occasion that a particular reference is cited, and will apply to all citations of that reference.

The *opening-text* and *closing-text* components specify strings to be used to bracket the label instead of those in the **bracket-label** command. If either of these components is non-empty, the strings specified in the **bracket-label** command will not be used; this behavior can be altered using the [ and ] flags. Leading and trailing spaces are significant for these components.

The *flags* component is a list of non-alphanumeric characters each of which modifies the treatment of this particular citation. AT&T *refer* will treat these flags as part of the keywords and so will ignore them since they are non-alphanumeric. The following flags are currently recognized.

- #      Use the label specified by the **short-label** command, instead of that specified by the **label** command. If no short label has been specified, the normal label will be used. Typically the short label is used with author-date labels and consists of only the date and possibly a disambiguating letter; the “#” is supposed to be suggestive of a numeric type of label.
- [      Precede *opening-text* with the first string specified in the **bracket-label** command.
- ]      Follow *closing-text* with the second string specified in the **bracket-label** command.

An advantage of using the [ and ] flags rather than including the brackets in *opening-text* and *closing-text* is that you can change the style of bracket used in the document just by changing the **bracket-label** command. Another is that sorting and merging of citations will not necessarily be inhibited if the flags are used.

If a label is to be inserted into the text, it will be attached to the line preceding the .[ line. If there is no such line, then an extra line will be inserted before the .[ line and a warning will be given.

There is no special notation for making a citation to multiple references. Just use a sequence of citations, one for each reference. Don't put anything between the citations. The labels for all the citations will be attached to the line preceding the first citation. The labels may also be sorted or merged. See the description of the <> label expression, and of the **sort-adjacent-labels** and **abbreviate-label-ranges** commands. A label will not be merged if its citation has a non-empty *opening-text* or *closing-text*. However, the labels for a citation using the ] flag and without any *closing-text* immediately followed by a citation using the [ flag and without any *opening-text* may be sorted and merged even though the first citation's *opening-text* or the second citation's *closing-text* is non-empty. (If you wish to prevent this, use the dummy character escape sequence \& as the first citation's *closing-text*.)

## Commands

Commands are contained between lines starting with **.R1** and **.R2**. Recognition of these lines can be prevented by the **-R** option. When a **.R1** line is recognized any accumulated references are flushed out. Neither **.R1** nor **.R2** lines, nor anything between them, is output.

Commands are separated by newlines or semicolons. A number sign (#) introduces a comment that extends to the end of the line, but does not conceal the newline. Each command is broken up into words. Words are separated by spaces or tabs. A word that begins with a (neutral) double quote (") extends to the next double quote that is not followed by another double quote. If there is no such double quote, the word extends to the end of the line. Pairs of double quotes in a word beginning with a double quote collapse to one double quote. Neither a number sign nor a semicolon is recognized inside double quotes. A line can be continued by ending it with a backslash “\”; this works everywhere except after a number sign.

Each command *name* that is marked with \* has an associated negative command **no-name** that undoes the effect of *name*. For example, the **no-sort** command specifies that references should not be sorted. The negative commands take no arguments.

In the following description each argument must be a single word; *field* is used for a single upper or lower case letter naming a field; *fields* is used for a sequence of such letters; *m* and *n* are used for a non-negative numbers; *string* is used for an arbitrary string; *file* is used for the name of a file.

**abbreviate\*** *fields string1 string2 string3 string4*

Abbreviate the first names of *fields*. An initial letter will be separated from another initial letter by *string1*, from the last name by *string2*, and from anything else (such as “von” or “de”) by *string3*. These default to a period followed by a space. In a hyphenated first name, the initial of the first part of the name will be separated from the hyphen by *string4*; this defaults to a period.

No attempt is made to handle any ambiguities that might result from abbreviation. Names are abbreviated before sorting and before label construction.

**abbreviate-label-ranges\*** *string*

Three or more adjacent labels that refer to consecutive references will be abbreviated to a label consisting of the first label, followed by *string*, followed by the last label. This is mainly useful with numeric labels. If *string* is omitted, it defaults to “–”.

**accumulate\***

Accumulate references instead of writing out each reference as it is encountered. Accumulated references will be written out whenever a reference of the form

```
. [
  $LIST$
. ]
```

is encountered, after all input files have been processed, and whenever a **.R1** line is recognized.

**annotate\*** *field string*

*field* is an annotation; print it at the end of the reference as a paragraph preceded by the line

```
.string
```

If *string* is omitted, it will default to **AP**; if *field* is also omitted it will default to **X**. Only one field can be an annotation.

**articles** *string* ...

Each *string* is a definite or indefinite article, and should be ignored at the beginning of **T** fields when sorting. Initially, “a”, “an”, and “the” are recognized as articles.

**bibliography** *file* ...

Write out all the references contained in each bibliographic database *file*. This command should come last in an **.R1/.R2** block.

**bracket-label** *string1 string2 string3*

In the text, bracket each label with *string1* and *string2*. An occurrence of *string2* immediately followed by *string1* will be turned into *string3*. The default behavior is as follows.

```
bracket-label \*([. \*(.) ", "
```

**capitalize** *fields*

Convert *fields* to caps and small caps.

**compatible\***

Recognize **.R1** and **.R2** even when followed by a character other than space or newline.

**database** *file* ...

Search each bibliographic database *file*. For each *file*, if an index file *i* created by *indxbib*(1) exists, then it will be searched instead; each index can cover multiple databases.

**date-as-label\*** *string*

*string* is a label expression that specifies a string with which to replace the **D** field after constructing the label. See subsection “Label expressions” below for a description of label expressions. This command is useful if you do not want explicit labels in the reference list, but instead want to handle any necessary disambiguation by qualifying the date in some way. The label used in the text would typically be some combination of the author and date. In most cases you should also use the **no-label-in-reference** command. For example,

```
date-as-label D.+yD.y%a*D.-y
```

would attach a disambiguating letter to the year part of the **D** field in the reference.

**default-database\***

The default database should be searched. This is the default behavior, so the negative version of this command is more useful. *refer* determines whether the default database should be searched on the first occasion that it needs to do a search. Thus a **no-default-database** command must be given before then, in order to be effective.

**discard\*** *fields*

When the reference is read, *fields* should be discarded; no string definitions for *fields* will be output. Initially, *fields* are **XYZ**.

**et-al\*** *string m n*

Control use of **et al.** in the evaluation of @ expressions in label expressions. If the number of authors needed to make the author sequence unambiguous is *u* and the total number of authors is *t* then the last *t - u* authors will be replaced by *string* provided that *t - u* is not less than *m* and *t* is not less than *n*. The default behavior is as follows.

```
et-al " et al" 2 3
```

Note the absence of a dot from the end of the abbreviation, which is arguably not correct. (*Et al[.]* is short for *et alli*, as *etc.* is short for *et cetera*.)

**include** *file*

Include *file* and interpret the contents as commands.

**join-authors** *string1 string2 string3*

Join multiple authors together with *strings*. When there are exactly two authors, they will be joined with *string1*. When there are more than two authors, all but the last two will be joined with *string2*, and the last two authors will be joined with *string3*. If *string3* is omitted, it will default to *string1*; if *string2* is also omitted it will also default to *string1*. For example,

```
join-authors " and " ", " ", and "
```

will restore the default method for joining authors.

**label-in-reference\***

When outputting the reference, define the string **[F** to be the reference's label. This is the default behavior, so the negative version of this command is more useful.

**label-in-text\***

For each reference output a label in the text. The label will be separated from the surrounding text as described in the **bracket-label** command. This is the default behavior, so the negative version of this command is more useful.

**label** *string*

*string* is a label expression describing how to label each reference.

**separate-label-second-parts** *string*

When merging two-part labels, separate the second part of the second label from the first label with *string*. See the description of the <> label expression.

**move-punctuation\***

In the text, move any punctuation at the end of line past the label. It is usually a good idea to give this command unless you are using superscripted numbers as labels.

**reverse\*** *string*

Reverse the fields whose names are in *string*. Each field name can be followed by a number which says how many such fields should be reversed. If no number is given for a field, all such fields will be reversed.

**search-ignore\*** *fields*

While searching for keys in databases for which no index exists, ignore the contents of *fields*. Initially, fields **XYZ** are ignored.

**search-truncate\*** *n*

Only require the first *n* characters of keys to be given. In effect when searching for a given key words in the database are truncated to the maximum of *n* and the length of the key. Initially, *n* is 6.

**short-label\*** *string*

*string* is a label expression that specifies an alternative (usually shorter) style of label. This is used when the # flag is given in the citation. When using author-date style labels, the identity of the author or authors is sometimes clear from the context, and so it may be desirable to omit the author

or authors from the label. The **short-label** command will typically be used to specify a label containing just a date and possibly a disambiguating letter.

#### **sort\*** *string*

Sort references according to *string*. References will automatically be accumulated. *string* should be a list of field names, each followed by a number, indicating how many fields with the name should be used for sorting. “+” can be used to indicate that all the fields with the name should be used. Also, can be used to indicate the references should be sorted using the (tentative) label. (Subsection “Label expressions” below describes the concept of a tentative label.)

#### **sort-adjacent-labels\***

Sort labels that are adjacent in the text according to their position in the reference list. This command should usually be given if the **abbreviate-label-ranges** command has been given, or if the label expression contains a <> expression. This will have no effect unless references are being accumulated.

### **Label expressions**

Label expressions can be evaluated both normally and tentatively. The result of normal evaluation is used for output. The result of tentative evaluation, called the *tentative label*, is used to gather the information that normal evaluation needs to disambiguate the label. Label expressions specified by the **date-as-label** and **short-label** commands are not evaluated tentatively. Normal and tentative evaluation are the same for all types of expression other than @, \*, and % expressions. The description below applies to normal evaluation, except where otherwise specified.

#### *field*

*field n* The *n*-th part of *field*. If *n* is omitted, it defaults to 1.

'*string*' The characters in *string* literally.

@ All the authors joined as specified by the **join-authors** command. The whole of each author's name will be used. However, if the references are sorted by author (that is, the sort specification starts with “A+”), then authors' last names will be used instead, provided that this does not introduce ambiguity, and also an initial subsequence of the authors may be used instead of all the authors, again provided that this does not introduce ambiguity. The use of only the last name for the *i*-th author of some reference is considered to be ambiguous if there is some other reference, such that the first *i* – 1 authors of the references are the same, the *i*-th authors are not the same, but the *i*-th authors last names are the same. A proper initial subsequence of the sequence of authors for some reference is considered to be ambiguous if there is a reference with some other sequence of authors which also has that subsequence as a proper initial subsequence. When an initial subsequence of authors is used, the remaining authors are replaced by the string specified by the **et-al** command; this command may also specify additional requirements that must be met before an initial subsequence can be used. @ tentatively evaluates to a canonical representation of the authors, such that authors that compare equally for sorting purpose will have the same representation.

#### %*n*

#### %*a*

#### %*A*

#### %*i*

#### %*I*

The serial number of the reference formatted according to the character following the %. The serial number of a reference is 1 plus the number of earlier references with same tentative label as this reference. These expressions tentatively evaluate to an empty string.

*expr\** If there is another reference with the same tentative label as this reference, then *expr*, otherwise an empty string. It tentatively evaluates to an empty string.

#### *expr*+*n*

*expr*–*n* The first (+) or last (–) *n* upper or lower case letters or digits of *expr*. *roff* special characters (such as \('a) count as a single letter. Accent strings are retained but do not count towards the total.

- expr.l* *expr* converted to lowercase.
- expr.u* *expr* converted to uppercase.
- expr.c* *expr* converted to caps and small caps.
- expr.r* *expr* reversed so that the last name is first.
- expr.a* *expr* with first names abbreviated. Fields specified in the **ab abbreviate** command are abbreviated before any labels are evaluated. Thus **a** is useful only when you want a field to be abbreviated in a label but not in a reference.
- expr.y* The year part of *expr*.
- expr.+y*  
The part of *expr* before the year, or the whole of *expr* if it does not contain a year.
- expr.-y*  
The part of *expr* after the year, or an empty string if *expr* does not contain a year.
- expr.n* The last name part of *expr*.
- expr1~expr2*  
*expr1* except that if the last character of *expr1* is `-` then it will be replaced by *expr2*.
- expr1 expr2*  
The concatenation of *expr1* and *expr2*.
- expr1|expr2*  
If *expr1* is non-empty then *expr1* otherwise *expr2*.
- expr1&expr2*  
If *expr1* is non-empty then *expr2* otherwise an empty string.
- expr1?expr2:expr3*  
If *expr1* is non-empty then *expr2* otherwise *expr3*.
- <*expr*> The label is in two parts, which are separated by *expr*. Two adjacent two-part labels which have the same first part will be merged by appending the second part of the second label onto the first label separated by the string specified in the **separate-label-second-parts** command (initially, a comma followed by a space); the resulting label will also be a two-part label with the same first part as before merging, and so additional labels can be merged into it. It is permissible for the first part to be empty; this may be desirable for expressions used in the **short-label** command.
- (*expr*) The same as *expr*. Used for grouping.

The above expressions are listed in order of precedence (highest first); **&** and **|** have the same precedence.

## Macro interface

Each reference starts with a call to the macro `]-`. The string `[F` will be defined to be the label for this reference, unless the **no-label-in-reference** command has been given. There then follows a series of string definitions, one for each field: string `[X` corresponds to field `X`. The register `[P` is set to 1 if the `P` field contains a range of pages. The `[T`, `[A` and `[O` registers are set to 1 according as the `T`, `A` and `O` fields end with any of `?! (an end-of-sentence character)`. The `[E` register will be set to 1 if the `[E` string contains more than one name. The reference is followed by a call to the `]]` macro. The first argument to this macro gives a number representing the type of the reference. If a reference contains a `J` field, it will be classified as type 1, otherwise if it contains a `B` field, it will be type 3, otherwise if it contains a `G` or `R` field it will be type 4, otherwise if it contains an `I` field it will be type 2, otherwise it will be type 0. The second argument is a symbolic name for the type: **other**, **journal-article**, **book**, **article-in-book**, or **tech-report**. Groups of references that have been accumulated or are produced by the **bibliography** command are preceded by a call to the `]<` macro and followed by a call to the `]>` macro.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-R** Don't recognize lines beginning with **.R1/.R2**.

Other options are equivalent to *refer* commands.

<b>-a <i>n</i></b>	<b>reverse <i>An</i></b>
<b>-b</b>	<b>no-label-in-text; no-label-in-reference</b>
<b>-B</b>	See below.
<b>-c <i>fields</i></b>	<b>capitalize <i>fields</i></b>
<b>-C</b>	<b>compatible</b>
<b>-e</b>	<b>accumulate</b>
<b>-f <i>n</i></b>	<b>label %<i>n</i></b>
<b>-i <i>fields</i></b>	<b>search-ignore <i>fields</i></b>
<b>-k</b>	<b>label L~%<i>a</i></b>
<b>-k <i>field</i></b>	<b>label <i>field</i>~%<i>a</i></b>
<b>-l</b>	<b>label A.nD.y%<i>a</i></b>
<b>-l <i>m</i></b>	<b>label A.n+mD.y%<i>a</i></b>
<b>-l ,<i>n</i></b>	<b>label A.nD.y-n%<i>a</i></b>
<b>-l <i>m,n</i></b>	<b>label A.n+mD.y-n%<i>a</i></b>
<b>-n</b>	<b>no-default-database</b>
<b>-p <i>db-file</i></b>	<b>database <i>db-file</i></b>
<b>-P</b>	<b>move-punctuation</b>
<b>-s <i>spec</i></b>	<b>sort <i>spec</i></b>
<b>-S</b>	<b>label "(A.n Q) ', ' (D.y D)"; bracket-label " ( " ) "; "</b>
<b>-t <i>n</i></b>	<b>search-truncate <i>n</i></b>

The **B** option has command equivalents with the addition that the file names specified on the command line are processed as if they were arguments to the **bibliography** command instead of in the normal way.

**-B** **annotate X AP; no-label-in-reference**

**-B *field.macro*** **annotate *field macro*; no-label-in-reference**

## Environment

**REFER**

If set, overrides the default database.

## Files

*/usr/dict/papers/Ind*

Default database.

*file.i* Index files.

*/usr/share/groff/1.23.0/tmac/refer.tmac*

defines macros and strings facilitating integration with macro packages that wish to support *refer*.

*refer* uses temporary files. See the *groff*(1) man page for details of where such files are created.

## Bugs

In label expressions, <> expressions are ignored inside *.char* expressions.

## Examples

We can illustrate the operation of *refer* with a sample bibliographic database containing one entry and a simple *roff* document to cite that entry.

```
$ cat > my-db-file
%A Daniel P.\& Friedman
%A Matthias Felleisen
%C Cambridge, Massachusetts
%D 1996
%I The MIT Press
%T The Little Schemer, Fourth Edition
$ refer -p my-db-file
Read the book
.[
friedman
.]
on your summer vacation.
<Control+D>
.lf 1 -
Read the book\[*([.1\[*(.)
.ds [F 1
.]-
.ds [A Daniel P. Friedman and Matthias Felleisen
.ds [C Cambridge, Massachusetts
.ds [D 1996
.ds [I The MIT Press
.ds [T The Little Schemer, Fourth Edition
.nr [T 0
.nr [A 0
.][ 2 book
.lf 5 -
on your summer vacation.
```

The foregoing shows us that *refer* (a) produces a label “1”; (b) brackets that label with interpolations of the “[.” and “.]” strings; (c) calls a macro “[–”; (d) defines strings and registers containing the label and bibliographic data for the reference; (e) calls a macro “[|”]; and (f) uses the **If** request to restore the line numbers of the original input. As discussed in subsection “Macro interface” above, it is up to the document or a macro package to employ and format this information usefully. Let us see how we might turn *groff\_ms*(7) to this task.

```
$ REFER=my-db-file groff -R -ms
.LP
Read the book
.[
friedman
.]
on your summer vacation.
Commentary is available.\{*\}
.FS \{*\}
Space reserved for penetrating insight.
.FE
```

*ms*’s automatic footnote numbering mechanism is not aware of *refer*’s label numbering, so we have manually specified a (superscripted) symbolic footnote for our non-bibliographic aside.



**See also**

“Some Applications of Inverted Indexes on the Unix System”, by M. E. Lesk, 1978, AT&T Bell Laboratories Computing Science Technical Report No. 69.

*indxbib*(1), *lookbib*(1), *lkbib*(1)

## Name

soelim – recursively interpolate source requests in *roff* or other text files

## Synopsis

**soelim** [**-Crt**] [**-I** *dir*] [*input-file* ...]

**soelim** **--help**

**soelim** **-v**

**soelim** **--version**

## Description

GNU *soelim* is a preprocessor for the *groff*(7) document formatting system. *soelim* works as a filter to eliminate source requests in *roff*(7) input files; that is, it replaces lines of the form “**.so** *included-file*” within each text *input-file* with the contents of *included-file*, recursively. By default, it writes **If** requests as well to record the name and line number of each *input-file* and *included-file*, so that any diagnostics produced by later processing can be accurately traced to the original input. Options allow this information to be suppressed (**-r**) or supplied in *T*<sub>E</sub>*X* comments instead (**-t**). In the absence of *input-file* arguments, *soelim* reads the standard input stream. Output is written to the standard output stream.

If the name of a *macro-file* contains a backslash, use **\** or **\e** to embed it. To embed a space, write “**\** ” (backslash followed by a space). Any other escape sequence in *macro-file*, including “**\[rs]**”, prevents *soelim* from replacing the source request.

The dot must be at the beginning of a line and must be followed by “**so**” without intervening spaces or tabs for *soelim* to handle it. This convention allows source requests to be “protected” from processing by *soelim*, for instance as part of macro definitions or “**if**” requests.

There must also be at least one space between “**so**” and its *macro-file* argument. The **-C** option overrides this requirement.

The foregoing is the limit of *soelim*’s understanding of the *roff* language; it does not, for example, replace the input line

```
.if 1 .so otherfile
```

with the contents of *otherfile*. With its **-r** option, therefore, *soelim* can be used to process text files in general, to flatten a tree of input documents.

*soelim* was designed to handle situations where the target of a *roff* source request requires a preprocessor such as *eqn*(1), *pic*(1), *refer*(1), or *tbl*(1). The usual processing sequence of *groff*(1) is as follows.



That is, files sourced with “**so**” are normally read *only* by the formatter, *troff*. *soelim* is *not* required for *troff* to source files.

If a file to be sourced should also be preprocessed, it must already be read *before* the input file passes through the preprocessor. *soelim*, normally invoked via *groff*’s **-s** option, handles this.



## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-C** Recognize an input line starting with **.so** even if a character other than a space or newline follows.

**-I dir** Search the directory *dir* path for *input-* and *included-files*. **-I** may be specified more than once; each *dir* is searched in the given order. To search the current working directory before others, add **“-I .”** at the desired place; it is otherwise searched last.

**-r** Write files “raw”; do not add **If** requests.

**-t** Emit T<sub>E</sub>X comment lines starting with “%” indicating the current file and line number, rather than **If** requests for the same purpose.

If both **-r** and **-t** are given, the last one specified controls.

## See also

*groff*(1)

## Name

tbl – prepare tables for *groff* documents

## Synopsis

**tbl** [-C] [*file* ...]

**tbl** --help

**tbl** -v

**tbl** --version

## Description

The GNU implementation of *tbl* is part of the *groff*(1) document formatting system. *tbl* is a *troff*(1) pre-processor that translates descriptions of tables embedded in *roff*(7) input files into the language understood by *troff*. It copies the contents of each *file* to the standard output stream, except that lines between **.TS** and **.TE** are interpreted as table descriptions. While GNU *tbl*'s input syntax is highly compatible with AT&T *tbl*, the output GNU *tbl* produces cannot be processed by AT&T *troff*; GNU *troff* (or a *troff* implementing any GNU extensions employed) must be used. Normally, *tbl* is not executed directly by the user, but invoked by specifying the **-t** option to *groff*(1). If no *file* operands are given on the command line, or if *file* is “–”, *tbl* reads the standard input stream.

## Overview

*tbl* expects to find table descriptions between input lines that begin with **.TS** (table start) and **.TE** (table end). Each such *table region* encloses one or more table descriptions. Within a table region, table descriptions beyond the first must each be preceded by an input line beginning with **.T&**. This mechanism does not start a new table region; all table descriptions are treated as part of their **.TS/TE** enclosure, even if they are boxed or have column headings that repeat on subsequent pages (see below).

(Experienced *roff* users should observe that *tbl* is not a *roff* language interpreter: the default control character must be used, and no spaces or tabs are permitted between the control character and the macro name. These *tbl* input tokens remain as-is in the output, where they become ordinary macro calls. Macro packages often define **TS**, **T&**, and **TE** macros to handle issues of table placement on the page. *tbl* produces *groff* code to define these macros as empty if their definitions do not exist when the formatter encounters a table region.)

Each table region may begin with *region options*, and must contain one or more *table definitions*; each table definition contains a *format specification* followed by one or more input lines (rows) of *entries*. These entries comprise the *table data*.

## Region options

The line immediately following the **.TS** token may specify region options, keywords that influence the interpretation or rendering of the region as a whole or all table entries within it indiscriminately. They must be separated by commas, spaces, or tabs. Those that require a parenthesized argument permit spaces and tabs between the option's name and the opening parenthesis. Options accumulate and cannot be unset within a region once declared; if an option that takes a parameter is repeated, the last occurrence controls. If present, the set of region options must be terminated with a semicolon (;).

Any of the **allbox**, **box**, **doublebox**, **frame**, and **doubleframe** region options makes a table “boxed” for the purpose of later discussion.

**allbox** Enclose each table entry in a box; implies **box**.

**box** Enclose the entire table region in a box. As a GNU extension, the alternative option name **frame** is also recognized.

**center** Center the table region with respect to the current indentation and line length; the default is to left-align it. As a GNU extension, the alternative option name **centre** is also recognized.

**decimalpoint**(*c*)

Recognize character *c* as the decimal separator in columns using the **N** (numeric) classifier (see subsection “Column classifiers” below). This is a GNU extension.

**delim(xy)**

Recognize characters *x* and *y* as start and end delimiters, respectively, for *eqn*(1) input, and ignore input between them. *x* and *y* need not be distinct.

**doublebox**

Enclose the entire table region in a double box; implies **box**. As a GNU extension, the alternative option name **doubleframe** is also recognized.

**expand**

Spread the table horizontally to fill the available space (line length minus indentation) by increasing column separation. Ordinarily, a table is made only as wide as necessary to accommodate the widths of its entries and its column separations (whether specified or default). When **expand** applies to a table that exceeds the available horizontal space, column separation is reduced as far as necessary (even to zero). *tbl* produces *gr off* input that issues a diagnostic if such compression occurs. The column modifier **x** (see below) overrides this option.

**linesize(n)**

Draw lines or rules (e.g., from **box**) with a thickness of *n* points. The default is the current type size when the region begins. This option is ignored on terminal devices.

**nokeep** Don't use *roff* diversions to manage page breaks. Normally, *tbl* employs them to avoid breaking a page within a table row. This usage can sometimes interact badly with macro packages' own use of diversions—when footnotes, for example, are employed. This is a GNU extension.

**nospaces**

Ignore leading and trailing spaces in table entries. This is a GNU extension.

**nowarn**

Suppress diagnostic messages produced at document formatting time when the line or page lengths are inadequate to contain a table row. This is a GNU extension.

**tab(c)** Use the character *c* instead of a tab to separate entries in a row of table data.

**Table format specification**

The table format specification is mandatory: it determines the number of columns in the table and directs how the entries within it are to be typeset. The format specification is a series of column *descriptors*. Each descriptor encodes a *classifier* followed by zero or more *modifiers*. Classifiers are letters (recognized case-insensitively) or punctuation symbols; modifiers consist of or begin with letters or numerals. Spaces, tabs, newlines, and commas separate descriptors. Newlines and commas are special; they apply the descriptors following them to a subsequent row of the table. (This enables column headings to be centered or boldfaced while the table entries for the data are not, for instance.) We term the resulting group of column descriptors a *row definition*. Within a row definition, separation between column descriptors (by spaces or tabs) is often optional; only some modifiers, described below, make separation necessary.

Each column descriptor begins with a mandatory *classifier*, a character that selects from one of several arrangements. Some determine the positioning of table entries within a rectangular cell: centered, left-aligned, numeric (aligned to a configurable decimal separator), and so on. Others perform special operations like drawing lines or spanning entries from adjacent cells in the table. Except for “|”, any classifier can be followed by one or more *modifiers*; some of these accept an argument, which in GNU *tbl* can be parenthesized. Modifiers select fonts, set the type size, and perform other tasks described below.

The format specification can occupy multiple input lines, but must conclude with a dot “.” followed by a newline. Each row definition is applied in turn to one row of the table. The last row definition is applied to rows of table data in excess of the row definitions.

For clarity in this document's examples, we shall write classifiers in uppercase and modifiers in lowercase. Thus, “**CbCb,LR.**” defines two rows of two columns. The first row's entries are centered and boldfaced; the second and any further rows' first and second columns are left- and right-aligned, respectively.

The row definition with the most column descriptors determines the number of columns in the table; any row definition with fewer is implicitly extended on the right-hand side with **L** classifiers as many times as necessary to make the table rectangular.

## Column classifiers

The **L**, **R**, and **C** classifiers are the easiest to understand and use.

**A, a** Center longest entry in this column, left-align remaining entries in the column with respect to the centered entry, then indent all entries by one en. Such “alphabetic” entries (hence the name of the classifier) can be used in the same column as **L**-classified entries, as in “**LL,AR**.” The **A** entries are often termed “sub-columns” due to their indentation.

**C, c** Center entry within the column.

**L, l** Left-align entry within the column.

**N, n** Numerically align entry in the column. *tbl* aligns columns of numbers vertically at the units place. If multiple decimal separators are adjacent to a digit, it uses the rightmost one for vertical alignment. If there is no decimal separator, the rightmost digit is used for vertical alignment; otherwise, *tbl* centers the entry within the column. The *roff* dummy character `\&` in an entry marks the glyph preceding it (if any) as the units place; if multiple instances occur in the data, the leftmost is used for alignment.

If **N**-classified entries share a column with **L** or **R** entries, *tbl* centers the widest **N** entry with respect to the widest **L** or **R** entry, preserving the alignment of **N** entries with respect to each other.

The appearance of *eqn* equations within **N**-classified columns can be troublesome due to the foregoing textual scan for a decimal separator. Use the *delim* region option to make *tbl* ignore the data within *eqn* delimiters for that purpose.

**R, r** Right-align entry within the column.

**S, s** Span previous entry on the left into this column.

**^** Span entry in the same column from the previous row into this row.

**\_**, **-** Replace table entry with a horizontal rule. An empty table entry is expected to correspond to this classifier; if data are found there, *tbl* issues a diagnostic message.

**=** Replace table entry with a double horizontal rule. An empty table entry is expected to correspond to this classifier; if data are found there, *tbl* issues a diagnostic message.

**|** Place a vertical rule (line) on the corresponding row of the table (if two of these are adjacent, a double vertical rule). This classifier does not contribute to the column count and no table entries correspond to it. A **|** to the left of the first column descriptor or to the right of the last one produces a vertical rule at the edge of the table; these are redundant (and ignored) in boxed tables.

To change the table format within a *tbl* region, use the **.T&** token at the start of a line. It is followed by a format specification and table data, but *not* region options. The quantity of columns in a new table format thus introduced cannot increase relative to the previous table format; in that case, you must end the table region and start another. If that will not serve because the region uses box options or the columns align in an undesirable manner, you must design the initial table format specification to include the maximum quantity of columns required, and use the **S** horizontal spanning classifier where necessary to achieve the desired columnar alignment.

Attempting to horizontally span in the first column or vertically span on the first row is an error. Non-rectangular span areas are also not supported.

## Column modifiers

Any number of modifiers can follow a column classifier. Arguments to modifiers, where accepted, are case-sensitive. If the same modifier is applied to a column specifier more than once, or if conflicting modifiers are applied, only the last occurrence has effect. The modifier **x** is mutually exclusive with **e** and **w**, but **e** is not mutually exclusive with **w**; if these are used in combination, **x** unsets both **e** and **w**, while either **e** or **w** overrides **x**.

- b, B** Typeset entry in boldface, abbreviating **f(B)**.
- d, D** Align a vertically spanned table entry to the bottom (“down”), instead of the center, of its range. This is a GNU extension.
- e, E** Equalize the widths of columns with this modifier. The column with the largest width controls. This modifier sets the default line length used in a text block.
- f, F** Select the typeface for the table entry. This modifier must be followed by a font or style name (one or two characters not starting with a digit), font mounting position (a single digit), or a name or mounting position of any length in parentheses. The last form is a GNU extension. (The parameter corresponds to that accepted by the *troff* **ft** request.) A one-character argument not in parentheses must be separated by one or more spaces or tabs from what follows.
- i, I** Typeset entry in an oblique or italic face, abbreviating **f(I)**.
- m, M** Call a *groff* macro before typesetting a text block (see subsection “Text blocks” below). This is a GNU extension. This modifier must be followed by a macro name of one or two characters or a name of any length in parentheses. A one-character macro name not in parentheses must be separated by one or more spaces or tabs from what follows. The named macro must be defined before the table region containing this column modifier is encountered. The macro should contain only simple *groff* requests to change text formatting, like adjustment or hyphenation. The macro is called *after* the column modifiers **b**, **f**, **i**, **p**, and **v** take effect; it can thus override other column modifiers.
- p, P** Set the type size for the table entry. This modifier must be followed by an integer *n* with an optional leading sign. If unsigned, the type size is set to *n* scaled points. Otherwise, the type size is incremented or decremented per the sign by *n* scaled points. The use of a signed multi-digit number is a GNU extension. (The parameter corresponds to that accepted by the *troff* **ps** request.) If a type size modifier is followed by a column separation modifier (see below), they must be separated by at least one space or tab.
- t, T** Align a vertically spanned table entry to the top, instead of the center, of its range.
- u, U** Move the column up one half-line, “staggering” the rows. This is a GNU extension.
- v, V** Set the vertical spacing to be used in a text block. This modifier must be followed by an integer *n* with an optional leading sign. If unsigned, the vertical spacing is set to *n* points. Otherwise, the vertical spacing is incremented or decremented per the sign by *n* points. The use of a signed multi-digit number is a GNU extension. (This parameter corresponds to that accepted by the *troff* **vs** request.) If a vertical spacing modifier is followed by a column separation modifier (see below), they must be separated by at least one space or tab.
- w, W** Set the column’s minimum width. This modifier must be followed by a number, which is either a unitless integer, or a *roff* horizontal measurement in parentheses. Parentheses are required if the width is to be followed immediately by an explicit column separation (alternatively, follow the width with one or more spaces or tabs). If no unit is specified, *ens* are assumed. This modifier sets the default line length used in a text block.
- x, X** Expand the column. After computing the column widths, distribute any remaining line length evenly over all columns bearing this modifier. Applying the **x** modifier to more than one column is a GNU extension. This modifier sets the default line length used in a text block.
- z, Z** Ignore the table entries corresponding to this column for width calculation purposes; that is, compute the column’s width using only the information in its descriptor.
- n** A numeric suffix on a column descriptor sets the separation distance (in *ens*) from the succeeding column; the default separation is **3n**. This separation is proportionally multiplied if the **expand** region option is in effect; in the case of tables wider than the output line length, this separation might be zero. A negative separation cannot be specified. A separation amount after the last column in a row is nonsensical and provokes a diagnostic from *tbl*.

## Table data

The table data come after the format specification. Each input line corresponds to a table row, except that a backslash at the end of a line of table data continues an entry on the next input line. (Text blocks, discussed below, also spread table entries across multiple input lines.) Table entries within a row are separated in the input by a tab character by default; see the **tab** region option above. Excess entries in a row of table data (those that have no corresponding column descriptor, not even an implicit one arising from rectangularization of the table) are discarded with a diagnostic message. *roff* control lines are accepted between rows of table data and within text blocks. If you wish to visibly mark an empty table entry in the document source, populate it with the `\&roff` dummy character. The table data are interrupted by a line consisting of the **T&** input token, and conclude with the line **.TE**.

Ordinarily, a table entry is typeset rigidly. It is not filled, broken, hyphenated, adjusted, or populated with additional inter-sentence space. *tbl* instructs the formatter to measure each table entry as it occurs in the input, updating the width required by its corresponding column. If the **z** modifier applies to the column, this measurement is ignored; if **w** applies and its argument is larger than this width, that argument is used instead. In contrast to conventional *roff* input (within a paragraph, say), changes to text formatting, such as font selection or vertical spacing, do not persist between entries.

Several forms of table entry are interpreted specially.

- If a table row contains only an underscore or equals sign (`_` or `=`), a single or double horizontal rule (line), respectively, is drawn across the table at that point.
- A table entry containing only `_` or `=` on an otherwise populated row is replaced by a single or double horizontal rule, respectively, joining its neighbors.
- Prefixing a lone underscore or equals sign with a backslash also has meaning. If a table entry consists only of `\_` or `\=` on an otherwise populated row, it is replaced by a single or double horizontal rule, respectively, that does *not* (quite) join its neighbors.
- A table entry consisting of `\R`*x*, where *x* is any *roff* ordinary or special character, is replaced by enough repetitions of the glyph corresponding to *x* to fill the column, albeit without joining its neighbors.
- On any row but the first, a table entry of `\^` causes the entry above it to span down into the current one.

On occasion, these special tokens may be required as literal table data. To use either `_` or `=` literally and alone in an entry, prefix or suffix it with the *roff* dummy character `\&`. To express `\_`, `\=`, or `\R`, use a *roff* escape sequence to interpolate the backslash (`\e` or `\[rs]`). A reliable way to emplace the `\^` glyph sequence within a table entry is to use a pair of *groff* special character escape sequences (`\[rs]\[ha]`).

Rows of table entries can be interleaved with *groff* control lines; these do not count as table data. On such lines the default control character (`.`) must be used (and not changed); the no-break control character is not recognized. To start the first table entry in a row with a dot, precede it with the *roff* dummy character `\&`.

## Text blocks

An ordinary table entry's contents can make a column, and therefore the table, excessively wide; the table then exceeds the line length of the page, and becomes ugly or is exposed to truncation by the output device. When a table entry requires more conventional typesetting, breaking across more than one output line (and thereby increasing the height of its row), it can be placed within a *text block*.

*tbl* interprets a table entry beginning with `"T{"` at the end of an input line not as table data, but as a token starting a text block. Similarly, `"T}"` at the start of an input line ends a text block; it must also end the table entry. Text block tokens can share an input line with other table data (preceding **T{** and following **T}**). Input lines between these tokens are formatted in a diversion by *troff*. Text blocks cannot be nested. Multiple text blocks can occur in a table row.

Text blocks are formatted as was the text prior to the table, modified by applicable column descriptors. Specifically, the classifiers **A**, **C**, **L**, **N**, **R**, and **S** determine a text block's *alignment* within its cell, but not its *adjustment*. Add **na** or **ad** requests to the beginning of a text block to alter its adjustment distinctly from other text in the document. As with other table entries, when a text block ends, any alterations to formatting parameters are discarded. They do not affect subsequent table entries, not even other text blocks.



If **w** or **x** modifiers are not specified for *all* columns of a text block's span, the default length of the text block (more precisely, the line length used to process the text block diversion) is computed as  $L \times C / (N + 1)$ , where  $L$  is the current line length,  $C$  the number of columns spanned by the text block, and  $N$  the number of columns in the table. If necessary, you can also control a text block's width by including an **ll** (line length) request in it prior to any text to be formatted. Because a diversion is used to format the text block, its height and width are subsequently available in the registers **dn** and **dl**, respectively.

### roff interface

The register **TW** stores the width of the table region in basic units; it can't be used within the region itself, but is defined before the **.TE** token is output so that a *groff* macro named **TE** can make use of it. **T.** is a Boolean-valued register indicating whether the bottom of the table is being processed. The **#T** register marks the top of the table. Avoid using these names for any other purpose.

*tbl* also defines a macro **T#** to produce the bottom and side lines of a boxed table. While *tbl* itself arranges for the output to include a call of this macro at the end of such a table, it can also be used by macro packages to create boxes for multi-page tables by calling it from a page footer macro that is itself called by a trap planted near the bottom of the page. See section "Limitations" below for more on multi-page tables.

GNU *tbl* internally employs register, string, macro, and diversion names beginning with the numeral **3**. A document to be preprocessed with GNU *tbl* should not use any such identifiers.

### Interaction with eqn

*tbl* should always be called before *eqn*(1). (*groff*(1) automatically arranges preprocessors in the correct order.) Don't call the **EQ** and **EN** macros within tables; instead, set up delimiters in your *eqn* input and use the **delim** region option so that *tbl* will recognize them.

### GNU tbl enhancements

In addition to extensions noted above, GNU *tbl* removes constraints endured by users of AT&T *tbl*.

- Region options can be specified in any lettercase.
- There is no limit on the number of columns in a table, regardless of their classification, nor any limit on the number of text blocks.
- All table rows are considered when deciding column widths, not just those occurring in the first 200 input lines of a region. Similarly, table continuation (**.T&**) tokens are recognized outside a region's first 200 input lines.
- Numeric and alphabetic entries may appear in the same column.
- Numeric and alphabetic entries may span horizontally.

### Using GNU tbl within macros

You can embed a table region inside a macro definition. However, since *tbl* writes its own macro definitions at the beginning of each table region, it is necessary to call end macros instead of ending macro definitions with **..**. Additionally, the escape character must be disabled.

Not all *tbl* features can be exercised from such macros because *tbl* is a *roff* preprocessor: it sees the input earlier than *troff* does. For example, vertically aligning decimal separators fails if the numbers containing them occur as macro or string parameters; the alignment is performed by *tbl* itself, which sees only **\$1**, **\$2**, and so on, and therefore can't recognize a decimal separator that only appears later when *troff* interpolates a macro or string definition.

Using *tbl* macros within conditional input (that is, contingent upon an **if**, **ie**, **el**, or **while** request) can result in misleading line numbers in subsequent diagnostics. *tbl* unconditionally injects its output into the source document, but the conditional branch containing it may not be taken, and if it is not, the **If** requests that *tbl* injects to restore the source line number cannot take effect. Consider copying the input line counter register **c**. and restoring its value at a convenient location after applicable arithmetic.

## Options

- help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.
- C** Enable AT&T compatibility mode: recognize **.TS** and **.TE** even when followed by a character other than space or newline. Furthermore, interpret the uninterpreted leader escape sequence **\a**.

## Limitations

Multi-page tables, if boxed and/or if you want their column headings repeated after page breaks, require support at the time the document is formatted. A convention for such support has arisen in macro packages such as *ms*, *mm*, and *me*. To use it, follow the **.TS** token with a space and then “**H**”; this will be interpreted by the formatter as a **TS** macro call with an **H** argument. Then, within the table data, call the **TH** macro; this informs the macro package where the headings end. If your table has no such heading rows, or you do not desire their repetition, call **TH** immediately after the table format specification. If a multi-page table is boxed or has repeating column headings, do not enclose it with keep/release macros, or divert it in any other way. Further, the **bp** request will not cause a page break in a “**TS H**” table. Define a macro to wrap **bp**: invoke it normally if there is no current diversion. Otherwise, pass the macro call to the enclosing diversion using the transparent line escape sequence **!**; this will “bubble up” the page break to the output device. See section “Examples” below for a demonstration.

Double horizontal rules are not supported by *groff*(1); single rules are used instead. *groff* also ignores half-line motions, so the **u** column modifier has no effect. On terminal devices (“*nroff* mode”), horizontal rules and box borders occupy a full vee of space; this amount is doubled for **doublebox** tables. Tables using these features thus require more vertical space in *nroff* mode than in *troff* mode: write **ne** requests accordingly. Vertical rules between columns are drawn in the space between columns in *nroff* mode; using double vertical rules and/or reducing the column separation below the default can make them ugly or overstrike them with table data.

A text block within a table must be able to fit on one page.

Using **\a** to put leaders in table entries does not work in GNU *tbl*, except in compatibility mode. This is correct behavior: **\a** is an *uninterpreted* leader. You can still use the *roff* leader character (Control+A) or define a string to use **\a** as it was designed: to be interpreted only in copy mode.

```
.ds a \a
.TS
box center tab(;;
Lw(2i)0 L.
Population\a;6,327,119
.TE
```

Population.....6,327,119
--------------------------

A leading and/or trailing **|** in a format specification, such as “[**LCR**]”, produces an en space between the vertical rules and the content of the adjacent columns. If no such space is desired (so that the rule abuts the content), you can introduce “dummy” columns with zero separation and empty corresponding table entries before and/or after.

```
.TS
center tab(#);
R0|L C R0|L.
—
#levulose#glucose#dextrose#
—
.TE
```

These dummy columns have zero width and are therefore invisible; unfortunately they usually don’t work as intended on terminal devices.

levulose	glucose	dextrose
----------	---------	----------

## Examples

It can be easier to acquire the language of *tbl* through examples than formal description, especially at first.

```
.TS
box center tab(#);
Cb Cb
L L.
Ability#Application
Strength#crushes a tomato
Dexterity#dodges a thrown tomato
Constitution#eats a month-old tomato without becoming ill
Intelligence#knows that a tomato is a fruit
Wisdom#chooses \f[I]not\f[] to put tomato in a fruit salad
Charisma#sells obligate carnivores tomato-based fruit salads
.TE
```

Ability	Application
Strength	crushes a tomato
Dexterity	dodges a thrown tomato
Constitution	eats a month-old tomato without becoming ill
Intelligence	knows that a tomato is a fruit
Wisdom	chooses <i>not</i> to put tomato in a fruit salad
Charisma	sells obligate carnivores tomato-based fruit salads

The **A** and **N** column classifiers can be easier to grasp in visual rendering than in description.

```
.TS
center tab(;;);
CbS, LN, AN.
Daily energy intake (in MJ)
Macronutrients
.\" assume 3 significant figures of precision
Carbohydrates;4.5
Fats;2.25
Protein;3
.T&
LN, AN.
Mineral
Pu-239;14.6
—
.T&
LN.
Total;\[ti]24.4
.TE
```

Daily energy intake (in MJ)	
Macronutrients	
Carbohydrates	4.5
Fats	2.25
Protein	3
Mineral	
Pu-239	14.6
Total	~24.4

Next, we'll lightly adapt a compact presentation of spanning, vertical alignment, and zero-width column modifiers from the *mandoc* reference for its *tbl* interpreter. It rewards close study.

```
.TS
box center tab(:);
Lz  S | Rt
Ld | Cb | ^
^ | Rz  S.
left:r
l:center:
:right
.TE
```

left	r
l	right
center	

Row staggering is not visually achievable on terminal devices, but a table using it can remain comprehensible nonetheless.

```
.TS
center tab(|);
Cf(BI) Cf(BI) Cf(B), C C Cu.
n|n\f[B]\[tmu]\f[]n|difference
1|1
2|4|3
3|9|5
4|16|7
5|25|9
6|36|11
.TE
```

<i>n</i>	<i>n</i> × <i>n</i>	difference
1	1	3
2	4	5
3	9	7
4	16	9
5	25	11
6	36	

Some *tbl* features cannot be illustrated in the limited environment of a portable man page.

We can define a macro outside of a *tbl* region that we can call from within it to cause a page break inside a multi-page boxed table. You can choose a different name; be sure to change both occurrences of “BP”.

```
.de BP
. ie '\n(.z'' .bp \\\$1
. el \!.BP \\\$1
..
```

## See also

“Tbl—A Program to Format Tables”, by M. E. Lesk, 1976 (revised 16 January 1979), AT&T Bell Laboratories Computing Science Technical Report No. 49.

The spanning example above was taken from *mandoc*’s man page for its *tbl* implementation (<https://man.openbsd.org/tbl.7>).

*groff*(1), *troff*(1)

## Name

tfmtoedit – adapt TeX Font Metrics files for use with *groff* and *grodvi*

## Synopsis

**tfmtoedit** [**-s**] [**-g** *gf-file*] [**-k** *skew-char*] *tfm-file* *map-file* *font-description*

**tfmtoedit** **--help**

**tfmtoedit** **-v**

**tfmtoedit** **--version**

## Description

*tfmtoedit* creates a font description file for use with *groff*(1)’s **dvi** output device. *tfm-file* is the name of the TeX font metric file for the font. *map-file* assigns *groff* ordinary or special character identifiers to glyph indices in the font; it should consist of a sequence of lines of the form

```
i c1 ... cn
```

where *i* is a position of the glyph in the font in decimal, and *c1* through *cn* are glyph identifiers in the form used by *groff* font descriptions. If a glyph has no *groff* names but exists in *tfm-file*, it is put in the *groff* font description file as an unnamed glyph. Output is written in *groff\_font*(5) format to *font-description*, a file named for the intended *groff* font name.

If the font is “special”, meaning that *groff* should search it whenever a glyph is not found in the current font, use the **-s** option and name *font-description* in the **fonts** directive in the output device’s *DESC* file.

To do a good job of math typesetting, *groff* requires font metric information not present in *tfm-file*. This is because TeX has separate math italic fonts, whereas *groff* uses normal italic fonts for math. The additional information required by *groff* is given by the two arguments to the **math\_fit** macro in the Metafont programs for the Computer Modern fonts. In a text font (a font for which **math\_fit** is false), Metafont normally ignores these two arguments. Metafont can be made to put this information into the GF (“generic font”) files it produces by loading the following definition after **cmbase** when creating *cm.base*.

```
def ignore_math_fit(expr left_adjustment, right_adjustment) =
  special "adjustment";
  numspecial left_adjustment*16/designsize;
  numspecial right_adjustment*16/designsize;
enddef;
```

For the EC font family, load the following definition after **exbase**; consider patching *exbase.mf* locally.

```
def ignore_math_fit(expr left_adjustment, right_adjustment) =
  ori_special "adjustment";
  ori_numspecial left_adjustment*16/designsize;
  ori_numspecial right_adjustment*16/designsize;
enddef;
```

The only difference from the previous example is the “ori\_” prefix to “special” and “numspecial”. The GF file created using this modified *cm.base* or *exbase.mf* should be specified with the **-g** option, which should not be given for a font for which **math\_fit** is true.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-g** *gf-file*

Use the *gf-file* produced by Metafont containing “**special**” and “**numspecial**” commands to obtain additional font metric information.

**-k** *skew-char*

The skew character of this font is at position *skew-char*. *skew-char* should be an integer; it may be given in decimal, with a leading 0 in octal, or with a leading 0x in hexadecimal. Any kerns whose second component is *skew-char* are ignored.

**-s** Add the **special** directive to the font description file.

## Files

*/usr/share/groff/1.23.0/font/devdvi/DESC*

describes the **dvi** output device.

*/usr/share/groff/1.23.0/font/devdvi/F*

describes the font known as *F* on device **dvi**.

*/usr/share/groff/1.23.0/font/devdvi/generate/ec.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/msam.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/msbm.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/tc.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/texb.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/texex.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/texti.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/textitt.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/textmi.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/txr.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/textsy.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/textex.map*

*/usr/share/groff/1.23.0/font/devdvi/generate/textt.map*

map glyph indices in T<sub>E</sub>X fonts to *groff* ordinary and special character identifiers. *ec.map* is used for **TREC**, **TIEC**, **TBEC**, **TBIEC**, **HREC**, **HIEC**, **HBEC**, **HBIEC**, **CWEC**, and **CWIEC**; *msam.map* for **SA**; *msbm.map* for **SB**; *tc.map* for **TRTC**, **TITC**, **TBTC**, **TBITC**, **HRTC**, **HITC**, **HBTC**, **HBITC**, **CWTC**, and **CWITC**; *texb.map* for **TB**, **HR**, **HI**, **HB**, and **HBI**; *texex.map* for **EX**; *texti.map* for **TI** and **TBI**; *textitt.map* for **CWI**; *textmi.map* for **MI**; *txr.map* for **TR**; *textsy.map* for **S**; *textex.map* for **SC**; and *textt.map* for **CW**.

## See also

*groff*(1), *grodvi*(1), *groff\_font*(5)

## Name

troff – GNU *roff* typesetter and document formatter

## Synopsis

**troff** [**-abcCEiRUz**] [**-d** *c**text*] [**-d** *string*=*text*] [**-f** *font-family*] [**-F** *font-directory*] [**-I** *inclusion-directory*] [**-m** *macro-package*] [**-M** *macro-directory*] [**-n** *page-number*] [**-o** *page-list*] [**-r** *c**numeric-expression*] [**-r** *register*=*numeric-expression*] [**-T** *output-device*] [**-w** *warning-category*] [**-W** *warning-category*] [*file* ...]

**troff** **--help**

**troff** **-v**

**troff** **--version**

## Description

GNU *troff* transforms *groff*(7) language input into the device-independent output format described in *groff\_out*(5); *troff* is thus the heart of the GNU *roff* document formatting system. If no *file* operands are given on the command line, or if *file* is “–”, the standard input stream is read.

GNU *troff* is functionally compatible with the AT&T *troff* typesetter and features numerous extensions. Many people prefer to use the *groff*(1) command, a front end which also runs preprocessors and output drivers in the appropriate order and with appropriate options.

## Options

**-h** and **--help** display a usage message, while **-v** and **--version** show version information; all exit afterward.

- a** Generate a plain text approximation of the typeset output. The read-only register **.A** is set to 1. This option produces a sort of abstract preview of the formatted output.
  - Page breaks are marked by a phrase in angle brackets; for example, “<beginning of page>”.
  - Lines are broken where they would be in the formatted output.
  - A horizontal motion of any size is represented as one space. Adjacent horizontal motions are not combined. Inter-sentence space nodes (those arising from the second argument to the **.ss** request) are not represented.
  - Vertical motions are not represented.
  - Special characters are rendered in angle brackets; for example, the default soft hyphen character appears as “<hy>”.

The above description should not be considered a specification; the details of **-a** output are subject to change.

- b** Write a backtrace reporting the state of *troff*’s input parser to the standard error stream with each diagnostic message. The line numbers given in the backtrace might not always be correct, because *troff*’s idea of line numbers can be confused by requests that append to macros.
- c** Start with color output disabled.
- C** Enable AT&T *troff* compatibility mode; implies **-c**. See *groff\_diff*(7).

**-d** *c**text*

**-d** *string*=*text*

Define *roff* string *c* or *string* as *text*. *c* must be one character; *string* can be of arbitrary length. Such string assignments happen before any macro file is loaded, including the startup file. Due to *getopt\_long*(3) limitations, *c* cannot be, and *string* cannot contain, an equals sign, even though that is a valid character in a *roff* identifier.

- E** Inhibit *troff* error messages; implies **-Ww**. This option *does not* suppress messages sent to the standard error stream by documents or macro packages using **tm** or related requests.

- f fam** Use *fam* as the default font family.
- F dir** Search in directory *dir* for the selected output device's directory of device and font description files. See the description of *GR OFF\_FONT\_PATH* in section "Environment" below for the default search locations and ordering.
- i** Read the standard input stream after all named input files have been processed.
- I dir** Search the directory *dir* for files (those named on the command line; in **psbb**, **so**, and **soquiet** requests; and in "**\X'ps: import**", "**\X'ps: file**", and "**\X'pdf: pdfpic**" device control escape sequences). **-I** may be specified more than once; each *dir* is searched in the given order. To search the current working directory before others, add "**-I .**" at the desired place; it is otherwise searched last. **-I** works similarly to, and is named for, the "include" option of Unix C compilers.
- m name**  
Process the file name *tmac* prior to any input files. If not found, *tmac.name* is attempted. *name* (in both arrangements) is presumed to be a macro file; see the description of *GROFF\_TMAC\_PATH* in section "Environment" below for the default search locations and ordering.
- M dir** Search directory *dir* for macro files. See the description of *GROFF\_TMAC\_PATH* in section "Environment" below for the default search locations and ordering.
- n num**  
Begin numbering pages at *num*. The default is **1**.
- o list** Output only pages in *list*, which is a comma-separated list of inclusive page ranges; *n* means page *n*, *m-n* means every page between *m* and *n*, *-n* means every page up to *n*, and *n-* means every page from *n* on. *troff* stops processing and exits after formatting the last page enumerated in *list*.
- r numeric-expression**  
**-r register=numeric-expression**  
Define *roff* register *c* or *register* as *numeric-expression*. *c* must be a one-character name; *register* can be of arbitrary length. Such register assignments happen before any macro file is loaded, including the startup file. Due to *getopt\_long*(3) limitations, *c* cannot be, and *register* cannot contain, an equals sign, even though that is a valid character in a *roff* identifier.
- R** Don't load *troffrc* and *troffrc-end*.
- T dev** Prepare output for device *dev*. The default is **ps**; see *groff*(1).
- U** Operate in *unsafe mode*, enabling the **open**, **opena**, **pi**, **ps**, and **sy** requests, which are disabled by default because they allow an untrusted input document to write to arbitrary file names and run arbitrary commands. This option also adds the current directory to the macro package search path; see the **-m** and **-M** options above.
- w name**  
**-W name**  
Enable (**-w**) or inhibit (**-W**) warnings in category *name*. See section "Warnings" below.
- z** Suppress formatted output.

## Warnings

Warning diagnostics emitted by *troff* are divided into named, numbered categories. The name associated with each warning category is used by the **-w** and **-W** options. Each category is also assigned a power of two; the sum of enabled category codes is used by the **warn** request and the **.warn** register. Warnings of each category are produced under the following circumstances.



Bit	Code	Category	Bit	Code	Category
0	1	<b>char</b>	10	1024	<b>reg</b>
1	2	<b>number</b>	11	2048	<b>tab</b>
2	4	<b>break</b>	12	4096	<b>right-brace</b>
3	8	<b>delim</b>	13	8192	<b>missing</b>
4	16	<b>el</b>	14	16384	<b>input</b>
5	32	<b>scale</b>	15	32768	<b>escape</b>
6	64	<b>range</b>	16	65536	<b>space</b>
7	128	<b>syntax</b>	17	131072	<b>font</b>
8	256	<b>di</b>	18	262144	<b>ig</b>
9	512	<b>mac</b>	19	524288	<b>color</b>
			20	1048576	<b>file</b>

<b>break</b>	4	A filled output line could not be broken such that its length was less than the output line length <code>\n[.l]</code> . This category is enabled by default.
<b>char</b>	1	No mounted font defines a glyph for the requested character. This category is enabled by default.
<b>color</b>	524288	An undefined color name was selected, an attempt was made to define a color using an unrecognized color space, an invalid component in a color definition was encountered, or an attempt was made to redefine a default color.
<b>delim</b>	8	The closing delimiter in an escape sequence was missing or mismatched.
<b>di</b>	256	A <b>di</b> , <b>da</b> , <b>box</b> , or <b>boxa</b> request was invoked without an argument when there was no current diversion.
<b>el</b>	16	The <b>el</b> request was encountered with no prior corresponding <b>ie</b> request.
<b>escape</b>	32768	An unsupported escape sequence was encountered.
<b>file</b>	1048576	An attempt was made to load a file that does not exist. This category is enabled by default.
<b>font</b>	131072	A non-existent font was selected, or the selection was ignored because a font selection escape sequence was used after the output line continuation escape sequence on an input line. This category is enabled by default.
<b>ig</b>	262144	An invalid escape sequence occurred in input ignored using the <b>ig</b> request. This warning category diagnoses a condition that is an error when it occurs in non-ignored input.
<b>input</b>	16384	An invalid character occurred on the input stream.
<b>mac</b>	512	An undefined string, macro, or diversion was used. When such an object is dereferenced, an empty one of that name is automatically created. So, unless it is later deleted, at most one warning is given for each.  This warning is also emitted upon an attempt to move an unplanted trap macro. In such cases, the unplanted macro is <i>not</i> dereferenced, so it is not created if it does not exist.
<b>missing</b>	8192	A request was invoked with a mandatory argument absent.
<b>number</b>	2	An invalid numeric expression was encountered. This category is enabled by default.
<b>range</b>	64	A numeric expression was out of range for its context.
<b>reg</b>	1024	An undefined register was used. When an undefined register is dereferenced, it is automatically defined with a value of 0. So, unless it is later deleted, at most one warning is given for each.

<b>right-brace</b>	4096	A right brace escape sequence <code>\}</code> was encountered where a number was expected.
<b>scale</b>	32	A scaling unit inappropriate to its context was used in a numeric expression.
<b>space</b>	65536	A space was missing between a request or macro and its argument. This warning is produced when an undefined name longer than two characters is encountered and the first two characters of the name constitute a defined name. No request is invoked, no macro called, and an empty macro is not defined. This category is enabled by default. It never occurs in compatibility mode.
<b>syntax</b>	128	A self-contradictory hyphenation mode was requested; an empty or incomplete numeric expression was encountered; an operand to a numeric operator was missing; an attempt was made to define a recursive, empty, or nonsensical character class; or a <i>groff</i> extension conditional expression operator was used while in compatibility mode.
<b>tab</b>	2048	A tab character was encountered where a number was expected, or appeared in an unquoted macro argument.

Two warning names group other warning categories for convenience.

<b>all</b>	All warning categories except <b>di</b> , <b>mac</b> , and <b>reg</b> . This shorthand is intended to produce all warnings that are useful with macro packages and documents written for AT&T <i>troff</i> and its descendants, which have less fastidious diagnostics than GNU <i>troff</i> .
<b>w</b>	All warning categories. Authors of documents and macro packages targeting <i>groff</i> are encouraged to use this setting.

## Environment

*GROFF\_FONT\_PATH* and *GROFF\_TMAC\_PATH* each accept a search path of directories; that is, a list of directory names separated by the system's path component separator character. On Unix systems, this character is a colon (:); on Windows systems, it is a semicolon (;).

### *GROFF\_FONT\_PATH*

A list of directories in which to seek the selected output device's directory of device and font description files. *tr off* will scan directories given as arguments to any specified **-F** options before these, then in a site-specific directory (*/usr/share/groff/site-font*), a standard location (*/usr/share/groff/1.23.0/font*), and a compatibility directory (*/usr/lib/font*) after them.

### *GROFF\_TMAC\_PATH*

A list of directories in which to search for macro files. *tr off* will scan directories given as arguments to any specified **-M** options before these, then the current directory (only if in unsafe mode), the user's home directory, a site-specific directory (*/usr/share/groff/site-tmac*), and a standard location (*/usr/share/groff/1.23.0/tmac*) after them.

### *GROFF\_TYPESETTER*

Set the default output device. If empty or not set, **ps** is used. The **-T** option overrides *GROFF\_TYPESETTER*.

### *SOURCE\_DATE\_EPOCH*

A timestamp (expressed as seconds since the Unix epoch) to use as the output creation timestamp in place of the current time. The time is converted to human-readable form using *localtime(3)* when the formatter starts up and stored in registers usable by documents and macro packages.

<b>TZ</b>	The timezone to use when converting the current time (or value of <i>SOURCE_DATE_EPOCH</i> ) to human-readable form; see <i>tzset(3)</i> .
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## Files

*/usr/share/groff/1.23.0/tmac/troffrc*

is an initialization macro file loaded before any macro packages specified with **-m** options.

*/usr/share/groff/1.23.0/tmac/troffrc-end*

is an initialization macro file loaded after all macro packages specified with **-m** options.

*/usr/share/groff/1.23.0/tmac/name.tmac*

are macro files distributed with *groff*.

*/usr/share/groff/1.23.0/font/devname/DESC*

describes the output device *name*.

*/usr/share/groff/1.23.0/font/devname/F*

describes the font *F* of device *name*.

*troffrc* and *troffrc-end* are sought neither in the current nor the home directory by default for security reasons, even if the **-U** option is specified. Use the **-M** command-line option or the *GROFF\_TMAC\_PATH* environment variable to add these directories to the search path if necessary.

## Authors

The GNU version of *troff* was originally written by James Clark; he also wrote the original version of this document, which was updated by Werner Lemberg <wl@gnu.org>, Bernd Warken <groff-bernd.warken-72@web.de>, and G. Branden Robinson <g.branden.robinson@gmail.com>.

## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

*groff*(1)

offers an overview of the GNU *roff* system and describes its front end executable.

*groff*(7)

details the *groff* language, including a short but complete reference of all predefined requests, registers, and escape sequences.

*groff\_char*(7)

explains the syntax of *groff* special character escape sequences, and lists all special characters predefined by the language.

*groff\_diff*(7)

enumerates the differences between AT&T device-independent *troff* and *groff*.

*groff\_font*(5)

covers the format of *groff* device and font description files.

*groff\_out*(5)

describes the format of *troff*'s output.

*groff\_tmac*(5)

includes information about macro files that ship with *groff*.

*roff*(7) supplies background on *roff* systems in general, including pointers to further related documentation.

## Name

xtotroff – convert X font metrics into *groff* font metrics

## Synopsis

**xtotroff** [**-d** *destination-directory*] [**-r** *resolution*] [**-s** *type-size*] *font-map*

**xtotroff** **--help**

**xtotroff** **-v**

**xtotroff** **--version**

## Description

*xtotroff* uses *font-map* to create *groff*(1) font description files from X11 fonts. Each line in *font-map* consists of a series of lines of paired *groff* font names and X font names as X Logical Font Description (XLFD) patterns, with the pair members separated by spaces and/or tabs. For example, an input *font-map* file consisting of the line

```
TB -adobe-times-bold-r-normal--*-*-*--p-*-iso8859-1
```

maps the XLFD on the right to the *groff* font name **TB**, conventionally “Times bold”.

*xtotroff* opens a connection to the running X server to query its font catalog, and aborts if it cannot. If necessary, the wildcards in the XLFD patterns are populated with the arguments to the **-r** and **-s** options. If a font name is still ambiguous, *xtotroff* aborts. For each successful mapping, *xtotroff* creates a *groff* font description file in the current working directory (or that specified by the **-d** option) named for each *groff* font, and reports the mapping to the standard output stream.

## Options

**--help** displays a usage message, while **-v** and **--version** show version information; all exit afterward.

**-d** *destination-directory*

Write font descriptions to *destination-directory* rather than the current working directory.

**-r** *resolution*

Set the resolution for all font patterns in *font-map*. The *v* value is used for both the horizontal and vertical motion quanta. If not specified, a resolution of 75dpi is assumed.

**-s** *type-size*

Set the type size in points for all font patterns in *font-map*. If not specified, a size of 10 points is assumed.

## Files

*/usr/share/groff/1.23.0/font/FontMap-X11*

is the font mapping file used to produce the pre-generated font description files, supplied with *groff*, of X11 core fonts corresponding to the 13 base Type 1 fonts for PostScript level 1.

## Bugs

The only supported font encodings are “iso8859-1” and “adobe-fontspecific”.

## See also

“X Logical Font Description Conventions” (<https://www.x.org/releases/X11R7.6/doc/xorg-docs/specs/XLFD/xlfd.html>), by Jim Flowers and Stephen Gildea.

*X*(7), *groff*(1), *gxditview*(1), *troff*(1), *groff\_font*(5)

## Name

groff\_font – GNU *roff* device and font description files

## Description

The *groff* font and output device description formats are slight extensions of those used by AT&T device-independent *troff*. In distinction to the AT&T implementation, *groff* lacks a binary format; all files are text files. (Plan 9 *troff* has also abandoned the binary format.) The device and font description files for a device *name* are stored in a *devname* directory. The device description file is called *DESC*, and, for each font supported by the device, a font description file is called *f*, where *f* is usually an abbreviation of a font's name and/or style. For example, the **ps** (PostScript) device has *groff* font description files for Times roman (**TR**) and Zapf Chancery Medium italic (**ZCMI**), among many others, while the **utf8** device (for terminal emulators) has only font descriptions for the roman, italic, bold, and bold-italic styles (**R**, **I**, **B**, and **BI**, respectively).

Device and font description files are read by the formatter, *troff*, and by output drivers. The programs typically delegate these files' processing to an internal library, *libgroff*, ensuring their consistent interpretation.

## DESC file format

The *DESC* file contains a series of directives; each begins a line. Their order is not important, with two exceptions: (1) the **res** directive must precede any **papersize** directive; and (2) the **charset** directive must come last (if at all). If a directive name is repeated, later entries in the file override previous ones (except that the paper dimensions are computed based on the **res** directive last seen when **papersize** is encountered). Spaces and/or tabs separate words and are ignored at line boundaries. Comments start with the “#” character and extend to the end of a line. Empty lines are ignored.

### family *fam*

The default font family is *fam*.

### fonts *n F1 ... Fn*

Fonts *F1*, ..., *Fn* are mounted at font positions *m* + 1, ..., *m* + *n* where *m* is the number of **styles** (see below). This directive may extend over more than one line. A font name of **0** causes no font to be mounted at the corresponding position.

**hor** *n* The horizontal motion quantum is *n* basic units. Horizontal quantities are rounded to multiples of *n*.

### image\_generator *program*

Use *program* to generate PNG images from PostScript input. Under GNU/Linux, this is usually *gs*(1), but under other systems (notably Cygwin) it might be set to another name. The *grohtml*(1) driver uses this directive.

### paperlength *n*

The vertical dimension of the output medium is *n* basic units (deprecated: use **papersize** instead).

### papersize *format-or-dimension-pair-or-file-name ...*

The dimensions of the output medium are as according to the argument, which is either a standard paper format, a pair of dimensions, or the name of a plain text file containing either of the foregoing. Recognized paper formats are the ISO and DIN formats **A0–A7**, **B0–B7**, **C0–C7**, and **D0–D7**; the U.S. formats **letter**, **legal**, **tabloid**, **ledger**, **statement**, and **executive**; and the envelope formats **com10**, **monarch**, and **DL**. Matching is performed without regard for lettercase.

Alternatively, the argument can be a custom paper format *length,width* (with no spaces before or after the comma). Both *length* and *width* must have a unit appended; valid units are “**i**” for inches, “**c**” for centimeters, “**p**” for points, and “**P**” for picas. Example: “**12c,235p**”. An argument that starts with a digit is always treated as a custom paper format.

Finally, the argument can be a file name (e.g., */etc/papersize*); if the file can be opened, the first line is read and a match attempted against each other form. No comment syntax is supported.

More than one argument can be specified; each is scanned in turn and the first valid paper specification used.

**paperwidth** *n*

The horizontal dimension of the output medium is *n* basic units (deprecated: use **papersize** instead).

**pass\_filenames**

Direct *troff* to emit the name of the source file being processed. This is achieved with the intermediate output command “**x F**”, which *grohtml* interprets.

**postpro** *program*

Use *program* as the postprocessor.

**prepro** *program*

Use *program* as a preprocessor. The **html** and **xhtml** output devices use this directive.

**print** *program*

Use *program* as the print spooler. If omitted, *groff*'s **-l** and **-L** options are ignored.

**res** *n* The device resolution is *n* basic units per inch.

**sizes** *s1* ... *sn* **0**

The device has fonts at *s1*, ..., *sn* scaled points (see below). The list of sizes must be terminated by a **0**. Each *si* can also be a range of sizes *m*–*n*. The list can extend over more than one line.

**sizescale** *n*

A typographical point is subdivided into *n* scaled points. The default is **1**.

**styles** *S1* ... *Sm*

The first *m* font mounting positions are associated with styles *S1*, ..., *Sm*.

**tcommand**

The postprocessor can handle the **t** and **u** intermediate output commands.

**unicode**

The output device supports the complete Unicode repertoire. This directive is useful only for devices which produce character entities instead of glyphs.

If **unicode** is present, no **charset** section is required in the font description files since the Unicode handling built into *groff* is used. However, if there are entries in a font description file's **charset** section, they either override the default mappings for those particular characters or add new mappings (normally for composite characters).

The **utf8**, **html**, and **xhtml** output devices use this directive.

**unitwidth** *n*

Quantities in the font description files are in basic units for fonts whose type size is *n* scaled points.

**unscaled\_charwidths**

Make the font handling module always return unscaled glyph widths. The *grohtml* driver uses this directive.

**use\_charnames\_in\_special**

*troff* should encode named glyphs inside device control commands. The *grohtml* driver uses this directive.

**vert** *n* The vertical motion quantum is *n* basic units. Vertical quantities are rounded to multiples of *n*.

**charset**

This directive and the rest of the file are ignored. It is recognized for compatibility with other *troff* implementations. In GNU *troff*, character set repertoire is described on a per-font basis.

*troff* recognizes but ignores the directives **spare1**, **spare2**, and **biggestfont**.

The **res**, **unitwidth**, **fonts**, and **sizes** lines are mandatory. Directives not listed above are ignored by *troff* but may be used by postprocessors to obtain further information about the device.

## Font description file format

On typesetting output devices, each font is typically available at multiple sizes. While paper measurements in the device description file are in absolute units, measurements applicable to fonts must be proportional to the type size. *groff* achieves this using the precedent set by AT&T device-independent *troff*: one font size is chosen as a norm, and all others are scaled linearly relative to that basis. The “unit width” is the number of basic units per point when the font is rendered at this nominal size.

For instance, *groff*’s **lbp** device uses a **unitwidth** of 800. Its Times roman font (“**TR**”) has a **spacewidth** of 833; this is also the width of its comma, period, centered period, and mathematical asterisk, while its “M” is 2,963 basic units. Thus, an “M” on the **lbp** device is 2,963 basic units wide at a notional type size of 800 points. (800-point type is not practical for most purposes, but using it enables the quantities in the font description files to be expressed as integers.)

A font description file has two sections. The first is a sequence of directives, and is parsed similarly to the *DESC* file described above. Except for the directive names that begin the second section, their ordering is immaterial. Later directives of the same name override earlier ones, spaces and tabs are handled in the same way, and the same comment syntax is supported. Empty lines are ignored throughout.

### name *F*

The name of the font is *F*. “**DESC**” is an invalid font name. Simple integers are valid, but their use is discouraged. (*groff* requests and escape sequences interpret non-negative font names as mounting positions instead. Further, a font named “0” cannot be automatically mounted by the **fonts** directive of a *DESC* file.)

### spacewidth *n*

The width of an unadjusted inter-word space is *n* basic units.

The directives above must appear in the first section; those below are optional.

**slant** *n* The font’s glyphs have a slant of *n* degrees; a positive *n* slants in the direction of text flow.

### ligatures *lig1* ... *lign* [0]

Glyphs *lig1*, ..., *lign* are ligatures; possible ligatures are **ff**, **fi**, **fl**, **ffi**, and **ffl**. For compatibility with other *troff* implementations, the list of ligatures may be terminated with a 0. The list of ligatures must not extend over more than one line.

**special** The font is *special*: when a glyph is requested that is not present in the current font, it is sought in any mounted fonts that bear this property.

Other directives in this section are ignored by *troff*, but may be used by postprocessors to obtain further information about the font.

The second section contains one or two subsections. These can appear in either order; the first one encountered commences the second section. Each starts with a directive on a line by itself. A **charset** subsection is mandatory unless the associated *DESC* file contains the **unicode** directive. Another subsection, **kernpairs**, is optional.

The directive **charset** starts the character set subsection. (For typesetter devices, this directive is misnamed since it starts a list of glyphs, not characters.) It precedes a series of glyph descriptions, one per line. Each such glyph description comprises a set of fields separated by spaces or tabs and organized as follows.

*name* *metrics* *type* *code* [*entity-name*] [— *comment*]

*name* identifies the glyph: if *name* is a printable character *c*, it corresponds to the *troff* ordinary character *c*. If *name* is a multi-character sequence not beginning with \, it corresponds to the GNU *troff* special character escape sequence “[*name*]”. A name consisting of three minus signs, “---”, indicates that the glyph is unnamed: such glyphs can be accessed only by the \N escape sequence in *troff*. A special character named “---” can still be defined using **char** and similar requests. The *name* “\—” defines the minus sign glyph. Finally, *name* can be the horizontal motion escape sequences, \| and \^ (“thin” and “hair” spaces, respectively), in which case only the width metric described below is applied; a font can thus customize the widths of these spaces.

The form of the *metrics* field is as follows (on one line; it may be broken here for readability).

```
width[,height[,depth[,italic-correction[,left-italic-correction[,subscript-correction]]]]]]]]]
```

There must not be any spaces, tabs, or newlines between these *subfields*, which are in basic units expressed as decimal integers. Unspecified subfields default to **0**. Since there is no associated binary format, these values are not required to fit into the C language data type **char** as they are in AT&T device-independent *troff*.

The *width* subfield gives the width of the glyph. The *height* subfield gives the height of the glyph (upwards is positive); if a glyph does not extend above the baseline, it should be given a zero height, rather than a negative height. The *depth* subfield gives the depth of the glyph, that is, the distance below the baseline to which the glyph extends (downwards is positive); if a glyph does not extend below the baseline, it should be given a zero depth, rather than a negative depth. Italic corrections are relevant to glyphs in italic or oblique styles. The *italic-correction* is the amount of space that should be added after an oblique glyph to be followed immediately by an upright glyph. The *left-italic-correction* is the amount of space that should be added before an oblique glyph to be preceded immediately by an upright glyph. The *subscript-correction* is the amount of space that should be added after an oblique glyph to be followed by a subscript; it should be less than the italic correction.

For fonts used with typesetting devices, the *type* field gives a featural description of the glyph: it is a bit mask recording whether the glyph is an ascender, descender, both, or neither. When a \w escape sequence is interpolated, these values are bitwise or-ed together for each glyph and stored in the **ct** register. In font descriptions for terminal devices, all glyphs might have a type of zero, regardless of their appearance.

- 0 means the glyph lies entirely between the baseline and a horizontal line at the “x-height” of the font, as with “a”, “c”, and “x”;
- 1 means the glyph descends below the baseline, like “p”;
- 2 means the glyph ascends above the font’s x-height, like “A” or “b”); and
- 3 means the glyph is both an ascender and a descender—this is true of parentheses in some fonts.

The *code* field gives a numeric identifier that the postprocessor uses to render the glyph. The glyph can be specified to *troff* using this code by means of the \N escape sequence. The code can be any integer (that is, any integer parsable by the C standard library’s *strtol*(3) function).

The *entity-name* field defines an identifier for the glyph that the postprocessor uses to print the *troff* glyph *name*. This field is optional; it was introduced so that the *grohtml* output driver could encode its character set. For example, the glyph \[Po] is represented by “&pound;” in HTML 4.0. For efficiency, these data are now compiled directly into *grohtml*. *grops* uses the field to build sub-encoding arrays for PostScript fonts containing more than 256 glyphs. Anything on the line after the *entity-name* field or “—” is ignored.

A line in the **charset** section can also have the form

```
name "
```

identifying *name* as another name for the glyph mentioned in the preceding line. Such aliases can be chained.

The directive **kernpairs** starts a list of kerning adjustments to be made to adjacent glyph pairs from this font. It contains a sequence of lines formatted as follows.

```
g1 g2 n
```

The foregoing means that when glyph *g1* is typeset immediately before *g2*, the space between them should be increased by *n*. Most kerning pairs should have a negative value for *n*.

## Files

```
/usr/share/groff/1.23.0/font/devname/DESC
```

describes the output device *name*.

```
/usr/share/groff/1.23.0/font/devname/F
```

describes the font known as *F* on device *name*.



**See also**

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

“Troff User’s Manual” by Joseph F. Ossanna, 1976 (revised by Brian W. Kernighan, 1992), AT&T Bell Laboratories Computing Science Technical Report No. 54, widely called simply “CSTR #54”, documents the language, device and font description file formats, and device-independent output format referred to collectively in *groff* documentation as “AT&T *troff*”.

“A Typesetter-independent TROFF” by Brian W. Kernighan, 1982, AT&T Bell Laboratories Computing Science Technical Report No. 97, provides additional insights into the device and font description file formats and device-independent output format.

*groff*(1), subsection “Utilities”, lists programs available for describing fonts in a variety of formats such that *groff* output drivers can use them.

*troff*(1) documents the default device and font description file search path.

*groff\_out*(5), *addftinfo*(1)

## Name

groff\_out – GNU *roff* intermediate output format

## Description

The fundamental operation of the *troff*(1) formatter is the translation of the *groff*(7) input language into a series of instructions concerned primarily with placing glyphs or geometric objects at specific positions on a rectangular page. In the following discussion, the term *command* refers to this intermediate output language, never to the *groff*(7) language intended for use by document authors. Intermediate output commands comprise several categories: glyph output; font, color, and text size selection; motion of the printing position; page advancement; drawing of geometric primitives; and device control commands, a catch-all for other operations. The last includes directives to start and stop output, identify the intended output device, and embed URL hyperlinks in supported output formats.

Because the front-end command *groff*(1) is a wrapper that normally runs the *troff* formatter to generate intermediate output and an output driver (“postprocessor”) to consume it, users normally do not encounter this language. The *groff* program’s **-Z** option inhibits postprocessing such that this intermediate output is sent to the standard output stream as when *troff* is run manually.

*groff*’s intermediate output facilitates the development of output drivers and other postprocessors by offering a common programming interface. It is an extension of the page description language developed by Brian Kernighan for AT&T device-independent *troff* circa 1980. Where a distinction is necessary, we will say “*troff* output” to describe the output of GNU *troff*, and “intermediate output” to denote the language accepted by the parser implemented in *groff*’s internal C++ library used by most of its output drivers.

## Language concepts

During the run of *troff*, the *roff* input is cracked down to the information on what has to be printed at what position on the intended device. So the language of the *intermediate output* format can be quite small. Its only elements are commands with or without arguments. In this document, the term “command” always refers to the *intermediate output* language, never to the *roff* language used for document formatting. There are commands for positioning and text writing, for drawing, and for device controlling.

## Separation

*Classical troff output* had strange requirements on whitespace. The *groff* output parser, however, is smart about whitespace by making it maximally optional. The whitespace characters, i.e., the *tab*, *space*, and *newline* characters, always have a syntactical meaning. They are never printable because spacing within the output is always done by positioning commands.

Any sequence of *space* or *tab* characters is treated as a single *syntactical space*. It separates commands and arguments, but is only required when there would occur a clashing between the command code and the arguments without the space. Most often, this happens when variable length command names, arguments, argument lists, or command clusters meet. Commands and arguments with a known, fixed length need not be separated by *syntactical space*.

A line break is a syntactical element, too. Every command argument can be followed by whitespace, a comment, or a newline character. Thus a *syntactical line break* is defined to consist of optional *syntactical space* that is optionally followed by a comment, and a newline character.

The normal commands, those for positioning and text, consist of a single letter taking a fixed number of arguments. For historical reasons, the parser allows stacking of such commands on the same line, but fortunately, in *groff intermediate output*, every command with at least one argument is followed by a line break, thus providing excellent readability.

The other commands — those for drawing and device controlling — have a more complicated structure; some recognize long command names, and some take a variable number of arguments. So all **D** and **x** commands were designed to request a *syntactical line break* after their last argument. Only one command, ‘**x X**’ has an argument that can stretch over several lines, all other commands must have all of their arguments on the same line as the command, i.e., the arguments may not be split by a line break.

Lines containing only spaces and/or a comment are treated as empty and ignored.

## Argument units

Some commands accept integer arguments that represent measurements, but the scaling units of the formatter's language are never used. Most commands assume a scaling unit of “**u**” (basic units), and others use “**z**” (scaled points); These are defined by the parameters specified in the device's *DESC* file; see *groff\_font(5)* and, for more on scaling units, *groff(7)* and *Gr off: The GNU Implementation of troff*, the *groff* Texinfo manual. Color-related commands use dimensionless integers.

Note that single characters can have the eighth bit set, as can the names of fonts and special characters (this is, glyphs). The names of glyphs and fonts can be of arbitrary length. A glyph that is to be printed will always be in the current font.

A string argument is always terminated by the next whitespace character (space, tab, or newline); an embedded **#** character is regarded as part of the argument, not as the beginning of a comment command. An integer argument is already terminated by the next non-digit character, which then is regarded as the first character of the next argument or command.

## Document parts

A correct *intermediate output* document consists of two parts, the *prologue* and the *body*.

The task of the *prologue* is to set the general device parameters using three exactly specified commands. The *groff prologue* is guaranteed to consist of the following three lines (in that order):

```
x T device
x res n h v
x init
```

with the arguments set as outlined in subsection “Device Control Commands” below. However, the parser for the *intermediate output* format is able to swallow additional whitespace and comments as well.

The *body* is the main section for processing the document data. Syntactically, it is a sequence of any commands different from the ones used in the *prologue*. Processing is terminated as soon as the first **stop** command is encountered; the last line of any *groff intermediate output* always contains such a command.

Semantically, the *body* is page oriented. A new page is started by a **p** command. Positioning, writing, and drawing commands are always done within the current page, so they cannot occur before the first **p** command. Absolute positioning (by the **H** and **V** commands) is done relative to the current page, all other positioning is done relative to the current location within this page.

## Command reference

This section describes all *intermediate output* commands, the classical commands as well as the *groff* extensions.

### Comment command

**#***anything*(line-break)

A comment. Ignore any characters from the **#** character up to the next newline. Each comment can be preceded by arbitrary *syntactical space*; every command can be terminated by a comment.

### Simple commands

The commands in this subsection have a command code consisting of a single character, taking a fixed number of arguments. Most of them are commands for positioning and text writing. These commands are smart about whitespace. Optionally, *syntactical space* can be inserted before, after, and between the command letter and its arguments. All of these commands are stackable, i.e., they can be preceded by other simple commands or followed by arbitrary other commands on the same line. A separating *syntactical space* is necessary only when two integer arguments would clash or if the preceding argument ends with a string argument.

**C** *id*(white-space)

Typeset the glyph of the special character *id*. Trailing syntactical space is necessary to allow special character names of arbitrary length. The drawing position is not advanced.

- c** *c* Typeset the glyph of the ordinary character *c*. The drawing position is not advanced.
- f** *n* Select the font mounted at position *n*. *n* cannot be negative.
- H** *n* Horizontally move the drawing position to *n* basic units from the left edge of the page. *n* cannot be negative.
- h** *n* Move the drawing position right *n* basic units. AT&T *troff* allowed negative *n*; GNU *troff* does not produce such values, but *groff*'s output driver library handles them.
- m** *scheme* [*component* ...]  
 Select the stroke color using the *components* in the color space *scheme*. Each *component* is an integer between 0 and 65536. The quantity of components and their meanings vary with each *scheme*. This command is a *groff* extension.
- mc** *cyan magenta yellow*  
 Use the CMY color scheme with components cyan, magenta, and yellow.
- md** Use the default color (no components; black in most cases).
- mg** *gray*  
 Use a grayscale color scheme with a component ranging between 0 (black) and 65536 (white).
- mk** *cyan magenta yellow black*  
 Use the CMYK color scheme with components cyan, magenta, yellow, and black.
- mr** *red green blue*  
 Use the RGB color scheme with components red, green, and blue.
- N** *n* Typeset the glyph with index *n* in the current font. *n* is normally a non-negative integer. The drawing position is not advanced. The **html** and **xhtml** devices use this command with negative *n* to produce unbreakable space; the absolute value of *n* is taken and interpreted in basic units.
- n** *b a* Indicate a break. No action is performed; the command is present to make the output more easily parsed. The integers *b* and *a* describe the vertical space amounts before and after the break, respectively. GNU *troff* issues this command but *groff*'s output driver library ignores it. See **v** and **V**.
- p** *n* Begin a new page, setting its number to *n*. Each page is independent, even from those using the same number. The vertical drawing position is set to 0. All positioning, writing, and drawing commands are interpreted in the context of a page, so a **p** command must precede them.
- s** *n* Set type size to *n* scaled points (unit **z** in GNU *troff*). AT&T *troff* used unscaled points (**p**) instead; see section "Compatibility" below.
- t** *xyz* ...  
 Typeset word *xyz*; that is, set a sequence of ordinary glyphs named *x*, *y*, *z*, ..., terminated by a space or newline; an optional second integer argument is ignored (this allows the formatter to generate an even number of arguments). Each glyph is set at the current drawing position, and the position is then advanced horizontally by the glyph's width. A glyph's width is read from its metrics in the font description file, scaled to the current type size, and rounded to a multiple of the horizontal motion quantum. Use the **C** command to emplace glyphs of special characters. The **t** command is a *groff* extension and is output only for devices whose *DESC* file contains the **tcommand** directive; see *groff\_font(5)*.
- u** *n xyz* ...  
 Typeset word *xyz* with track kerning. After placing each glyph, the drawing position is further advanced horizontally by *n* basic units. The **u** command is a *groff* extension and is output only for devices whose *DESC* file contains the **tcommand** directive; see *groff\_font(5)*.

- V** *n* Vertically move the drawing position to *n* basic units from the top edge of the page. *n* cannot be negative.
- v** *n* Move the drawing position down *n* basic units. AT&T *troff* allowed negative *n*; GNU *troff* does not produce such values, but *groff*'s output driver library handles them.
- w** Indicate an inter-word space. No action is performed; the command is present to make the output more easily parsed. Only adjustable, breakable inter-word spaces are thus described; those resulting from  $\backslash\sim$  or horizontal motion escape sequences are not. GNU *troff* issues this command but *groff*'s output driver library ignores it. See **h** and **H**.

### Graphics commands

Each graphics or drawing command in the *intermediate output* starts with the letter **D** followed by one or two characters that specify a subcommand; this is followed by a fixed or variable number of integer arguments that are separated by a single space character. **AD** command may not be followed by another command on the same line (apart from a comment), so each **D** command is terminated by a *syntactical line break*.

*troff* output follows the classical spacing rules (no space between command and subcommand, all arguments are preceded by a single space character), but the parser allows optional space between the command letters and makes the space before the first argument optional. As usual, each space can be any sequence of tab and space characters.

Some graphics commands can take a variable number of arguments. In this case, they are integers representing a size measured in basic units **u**. The *h* arguments stand for horizontal distances where positive means right, negative left. The *v* arguments stand for vertical distances where positive means down, negative up. All these distances are offsets relative to the current location.

Unless indicated otherwise, each graphics command directly corresponds to a similar *groff* **\D** escape sequence; see *groff*(7).

Unknown **D** commands are assumed to be device-specific. Its arguments are parsed as strings; the whole information is then sent to the postprocessor.

In the following command reference, the syntax element  $\langle \text{line-break} \rangle$  means a *syntactical line break* as defined in subsection "Separation" above.

**D~**  $h_1 v_1 h_2 v_2 \dots h_n v_n \langle \text{line-break} \rangle$

Draw B-spline from current position to offset  $(h_1, v_1)$ , then to offset  $(h_2, v_2)$  if given, etc., up to  $(h_n, v_n)$ . This command takes a variable number of argument pairs; the current position is moved to the terminal point of the drawn curve.

**Da**  $h_1 v_1 h_2 v_2 \langle \text{line-break} \rangle$

Draw arc from current position to  $(h_1, v_1) + (h_2, v_2)$  with center at  $(h_1, v_1)$ ; then move the current position to the final point of the arc.

**DC** *d*  $\langle \text{line-break} \rangle$

**DC** *d dummy-arg*  $\langle \text{line-break} \rangle$

Draw a solid circle using the current fill color with diameter *d* (integer in basic units **u**) with leftmost point at the current position; then move the current position to the rightmost point of the circle. An optional second integer argument is ignored (this allows the formatter to generate an even number of arguments). This command is a *groff* extension.

**Dc** *d*  $\langle \text{line-break} \rangle$

Draw circle line with diameter *d* (integer in basic units **u**) with leftmost point at the current position; then move the current position to the rightmost point of the circle.

**DE** *h v*  $\langle \text{line-break} \rangle$

Draw a solid ellipse in the current fill color with a horizontal diameter of *h* and a vertical diameter of *v* (both integers in basic units **u**) with the leftmost point at the current position; then move to the rightmost point of the ellipse. This command is a *groff* extension.

**De** *h v*⟨line-break⟩

Draw an outlined ellipse with a horizontal diameter of *h* and a vertical diameter of *v* (both integers in basic units **u**) with the leftmost point at current position; then move to the rightmost point of the ellipse.

**DF** *color-scheme [component ...]*⟨line-break⟩

Set fill color for solid drawing objects using different color schemes; the analogous command for setting the color of text, line graphics, and the outline of graphic objects is **m**. The color components are specified as integer arguments between 0 and 65536. The number of color components and their meaning vary for the different color schemes. These commands are generated by the *groff* escape sequences **\D'F ...** and **\M** (with no other corresponding graphics commands). This command is a *groff* extension.

**DFc** *cyan magenta yellow*⟨line-break⟩

Set fill color for solid drawing objects using the CMY color scheme, having the 3 color components cyan, magenta, and yellow.

**DFd** ⟨line-break⟩

Set fill color for solid drawing objects to the default fill color value (black in most cases). No component arguments.

**DFg** *gray*⟨line-break⟩

Set fill color for solid drawing objects to the shade of gray given by the argument, an integer between 0 (black) and 65536 (white).

**DFk** *cyan magenta yellow black*⟨line-break⟩

Set fill color for solid drawing objects using the CMYK color scheme, having the 4 color components cyan, magenta, yellow, and black.

**DFr** *red green blue*⟨line-break⟩

Set fill color for solid drawing objects using the RGB color scheme, having the 3 color components red, green, and blue.

**Df** *n*⟨line-break⟩

The argument *n* must be an integer in the range −32767 to 32767.

$0 \leq n \leq 1000$

Set the color for filling solid drawing objects to a shade of gray, where 0 corresponds to solid white, 1000 (the default) to solid black, and values in between to intermediate shades of gray; this is obsoleted by command **DFg**.

$n < 0$  or  $n > 1000$

Set the filling color to the color that is currently being used for the text and the outline, see command **m**. For example, the command sequence

```
mg 0 0 65536
Df -1
```

sets all colors to blue.

This command is a *groff* extension.

**DI** *h v*⟨line-break⟩

Draw line from current position to offset (*h*, *v*) (integers in basic units **u**); then set current position to the end of the drawn line.

**Dp** *h<sub>1</sub> v<sub>1</sub> h<sub>2</sub> v<sub>2</sub> ... h<sub>n</sub> v<sub>n</sub>*⟨line-break⟩

Draw a polygon line from current position to offset (*h*<sub>1</sub>, *v*<sub>1</sub>), from there to offset (*h*<sub>2</sub>, *v*<sub>2</sub>), etc., up to offset (*h*<sub>*n*</sub>, *v*<sub>*n*</sub>), and from there back to the starting position. For historical reasons, the position is changed by adding the sum of all arguments with odd index to the current horizontal position and the even ones to the vertical position. Although this doesn't make sense it is kept for compatibility. This command is a *groff* extension.

**DP**  $h_1 v_1 h_2 v_2 \dots h_n v_n$  *<line-break>*

The same macro as the corresponding **Dp** command with the same arguments, but draws a solid polygon in the current fill color rather than an outlined polygon. The position is changed in the same way as with **Dp**. This command is a *groff* extension.

**Dt**  $n$  *<line-break>*

Set the current line thickness to  $n$  (an integer in basic units **u**) if  $n > 0$ ; if  $n = 0$  select the smallest available line thickness; otherwise, the line thickness is made proportional to the type size, which is the default. For historical reasons, the horizontal position is changed by adding the argument to the current horizontal position, while the vertical position is not changed. Although this doesn't make sense, it is kept for compatibility. This command is a *groff* extension.

## Device control commands

Each device control command starts with the letter **x** followed by a space character (optional or arbitrary space/tab in *groff*) and a subcommand letter or word; each argument (if any) must be preceded by a *syntactical space*. All **x** commands are terminated by a *syntactical line break*; no device control command can be followed by another command on the same line (except a comment).

The subcommand is basically a single letter, but to increase readability, it can be written as a word, i.e., an arbitrary sequence of characters terminated by the next tab, space, or newline character. All characters of the subcommand word but the first are simply ignored. For example, *troff* outputs the initialization command **xi** as **x init** and the resolution command **xr** as **x res**. But writings like **xi\_like\_groff** and **xroff\_is\_groff** are accepted as well to mean the same commands.

In the following, the syntax element *<line-break>* means a *syntactical line break* as defined in subsection “Separation” above.

**xF**  $name$  *<line-break>*

(*Filename* control command)

Use  $name$  as the intended name for the current file in error reports. This is useful for remembering the original file name when *groff* uses an internal piping mechanism. The input file is not changed by this command. This command is a *groff* extension.

**xf**  $n s$  *<line-break>*

(*font* control command)

Mount font position  $n$  (a non-negative integer) with font named  $s$  (a text word); see *groff\_font(5)*.

**xH**  $n$  *<line-break>*

(*Height* control command)

Set character height to  $n$  (a positive integer in scaled points **z**). *Classical troff* used the unit points (**p**) instead; see section “Compatibility” below.

**xi** *<line-break>*

(*init* control command)

Initialize device. This is the third command of the *prologue*.

**xp** *<line-break>*

(*pause* control command)

Parsed but ignored. The classical documentation reads *pause device, can be restarted*.

**xr**  $n h v$  *<line-break>*

(*resolution* control command)

Resolution is  $n$ , while  $h$  is the minimal horizontal motion, and  $v$  the minimal vertical motion possible with this device; all arguments are positive integers in basic units **u** per inch. This is the second command of the *prologue*.

**xS**  $n$  *<line-break>*

(*Slant* control command)

Set slant to  $n$  degrees (an integer in basic units **u**).

- xs** <line-break>  
(*stop* control command)  
Terminates the processing of the current file; issued as the last command of any *intermediate troff* output.
- xt** <line-break>  
(*trailer* control command)  
Generate trailer information, if any. In **gr off**, this is currently ignored.
- xT xxx** <line-break>  
(*Typesetter* control command)  
Set the name of the output driver to *xxx*, a sequence of non-whitespace characters terminated by whitespace. The possible names correspond to those of *gr off*'s **-T** option. This is the first command of the prologue.
- xu n** <line-break>  
(*underline* control command)  
Configure underlining of spaces. If *n* is 1, start underlining of spaces; if *n* is 0, stop underlining of spaces. This is needed for the **cu** request in **nr off** mode and is ignored otherwise. This command is a *groff* extension.
- xX anything** <line-break>  
(*X-escape* control command)  
Send string *anything* uninterpreted to the device. If the line following this command starts with a **+** character this line is interpreted as a continuation line in the following sense. The **+** is ignored, but a newline character is sent instead to the device, the rest of the line is sent uninterpreted. The same applies to all following lines until the first character of a line is not a **+** character. This command is generated by the *groff* escape sequence **\X**. The line-continuing feature is a *gr off* extension.

### Obsolete command

In *classical troff* output, emitting a single glyph was mostly done by a very strange command that combined a horizontal move and the printing of a glyph. It didn't have a command code, but is represented by a 3-character argument consisting of exactly 2 digits and a character.

**ddc** Move right *dd* (exactly two decimal digits) basic units **u**, then print glyph with single-letter name *c*.

In *groff*, arbitrary *syntactical space* around and within this command is allowed to be added. Only when a preceding command on the same line ends with an argument of variable length a separating space is obligatory. In *classical troff*, large clusters of these and other commands were used, mostly without spaces; this made such output almost unreadable.

For modern high-resolution devices, this command does not make sense because the width of the glyphs can become much larger than two decimal digits. In *groff*, it is used only for output to the **X75**, **X75-12**, **X100**, and **X100-12** devices. For others, the commands **t** and **u** provide greater functionality and superior troubleshooting capacity.

### Postprocessing

The *roff* postprocessors are programs that have the task to translate the *intermediate output* into actions that are sent to a device. A device can be some piece of hardware such as a printer, or a software file format suitable for graphical or text processing. The *groff* system provides powerful means that make the programming of such postprocessors an easy task.

There is a library function that parses the *intermediate output* and sends the information obtained to the device via methods of a class with a common interface for each device. So a *gr off* postprocessor must only redefine the methods of this class. For details, see the reference in section "Files" below.

### Example

This section presents the *intermediate output* generated from the same input for three different devices. The input is the sentence *hell world* fed into *groff* on the command line.



- High-resolution device *ps*

```
shell> echo "hell world" | groff -Z -T ps
x T ps
x res 72000 1 1
x init
p1
x font 5 TR
f5
s10000
V12000
H72000
thell
wh2500
tw
H96620
torld
n12000 0
x trailer
V792000
x stop
```

This output can be fed into the postprocessor *grops*(1) to get its representation as a PostScript file, or *gropdf*(1) to output directly to PDF.

- Low-resolution device *latin1*

This is similar to the high-resolution device except that the positioning is done at a minor scale. Some comments (lines starting with #) were added for clarification; they were not generated by the formatter.

```
shell> "hell world" | groff -Z -T latin1
# prologue
x T latin1
x res 240 24 40
x init
# begin a new page
p1
# font setup
x font 1 R
f1
s10
# initial positioning on the page
V40
H0
# write text 'hell'
thell
# inform about a space, and do it by a horizontal jump
wh24
# write text 'world'
tworld
# announce line break, but do nothing because ...
n40 0
# ... the end of the document has been reached
x trailer
V2640
x stop
```

This output can be fed into the postprocessor *grotty*(1) to get a formatted text document.

- Classical style output

As a computer monitor has a very low resolution compared to modern printers the *intermediate output* for the X devices can use the jump-and-write command with its 2-digit displacements.

```
shell> "hell world" | groff -Z -T X100

x T X100
x res 100 1 1
x init
p1
x font 5 TR
f5
s10
V16
H100
# write text with old-style jump-and-write command
ch07e07103lw06w11o07r05l03dh7
n16 0
x trailer
V1100
x stop
```

This output can be fed into the postprocessor *xditview*(1x) or *gxditview*(1) for displaying in X.

Due to the obsolete jump-and-write command, the text clusters in the classical output are almost unreadable.

## Compatibility

The *intermediate output* language of the *classical troff* was first documented in [CSTR #97]. The *groff intermediate output* format is compatible with this specification except for the following features.

- The classical quasi device independence is not yet implemented.
- The old hardware was very different from what we use today. So the *groff* devices are also fundamentally different from the ones in *classical troff*. For example, the classical PostScript device was called *post* and had a resolution of 720 units per inch, while *groff*'s *ps* device has a resolution of 72000 units per inch. Maybe, by implementing some rescaling mechanism similar to the classical quasi device independence, these could be integrated into modern *groff*.
- The B-spline command **D~** is correctly handled by the *intermediate output* parser, but the drawing routines aren't implemented in some of the postprocessor programs.
- The argument of the commands **s** and **x H** has the implicit unit scaled point **z** in *groff*, while *classical troff* had point (**p**). This isn't an incompatibility, but a compatible extension, for both units coincide for all devices without a *sizescale* parameter, including all classical and the *groff* text devices. The few *groff* devices with a *sizescale* parameter either did not exist, had a different name, or seem to have had a different resolution. So conflicts with classical devices are very unlikely.
- The position changing after the commands **Dp**, **DP**, and **Dt** is illogical, but as old versions of *groff* used this feature it is kept for compatibility reasons.

The differences between *groff* and *classical troff* are documented in *groff\_diff*(7).

## Files

*/usr/share/groff/1.23.0/font/devname/DESC*  
describes the output device *name*.

## Authors

James Clark wrote an early version of this document, which described only the differences between AT&T device-independent *troff*'s output format and that of GNU *roff*. The present version was completely rewritten in 2001 by Bernd Warken <groff-bernd.warken-72@web.de>.

## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

“Troff User’s Manual” by Joseph F. Ossanna, 1976 (revised by Brian W. Kernighan, 1992), AT&T Bell Laboratories Computing Science Technical Report No. 54, widely called simply “CSTR #54”, documents the language, device and font description file formats, and device-independent output format referred to collectively in *groff* documentation as “AT&T *troff*”.

“A Typesetter-independent TROFF” by Brian W. Kernighan, 1982, AT&T Bell Laboratories Computing Science Technical Report No. 97, provides additional insights into the device and font description file formats and device-independent output format.

*groff*(1)

documents the **-Z** option and contains pointers to further *groff* documentation.

*groff*(7)

describes the *groff* language, including its escape sequences and system of units.

*groff\_font*(5)

details the device scaling parameters of device *DESC* files.

*troff*(1) generates the device-independent intermediate output documented here.

*roff*(7) presents historical aspects and the general structure of *roff* systems.

*groff\_diff*(7)

enumerates differences between the intermediate output produced by AT&T *troff* and that of *groff*.

*gxditview*(1)

is a viewer for intermediate output.

*Roff.js* <<https://github.com/Alhadis/Roff.js/>> is a viewer for intermediate output written in JavaScript.

*grodvi*(1), *grohtml*(1), *grolbp*(1), *grolj4*(1), *gropdf*(1), *grops*(1), and *grotty*(1) are *groff* postprocessors.

## Name

groff\_tmac – macro files in the GNU *roff* typesetting system

## Description

Definitions of macros, strings, and registers for use in a *roff*(7) document can be collected into *macro files*, *roff* input files designed to produce no output themselves but instead ease the preparation of other *roff* documents. There is no syntactical difference between a macro file and any other *roff* document; only its purpose distinguishes it. When a macro file is installed at a standard location, named according to a certain convention, and suitable for use by a general audience, it is termed a *macro package*. Macro packages can be loaded by supplying the **-m** option to *troff*(1) or a *groff* front end.

Each macro package stores its macro, string, and register definitions in one or more *tmac* files. This name originated in early Unix culture as an abbreviation of “*troff* macros”.

A macro file must have a name in the form *name.tmac* (or *tmac.name*) and be placed in a “*tmac* directory” to be loadable with the **-mname** option. Section “Environment” of *troff*(1) lists these directories. Alternatively, a *groff* document requiring a macro file can load it with the **mso** (“macro source”) request.

Like any other *roff* document, a macro file can use the “**so**” request (“source”) to load further files relative to its own location.

Macro files are named for their most noteworthy application, but a macro file need not define any macros. It can restrict itself to defining registers and strings or invoking other *groff* requests. It can even be empty.

## Macro packages

Macro packages come in two varieties; those which assume responsibility for page layout and other critical functions (“major” or “full-service”) and those which do not (“supplemental” or “auxiliary”). GNU *roff* provides most major macro packages found in AT&T and BSD Unix systems, an additional full-service package, and many supplemental packages. Multiple full-service macro packages cannot be used by the same document. Auxiliary packages can generally be freely combined, though attention to their use of the *groff* language name spaces for identifiers (particularly registers, macros, strings, and diversions) should be paid. Name space management was a significant challenge in AT&T *troff*; *groff*’s support for arbitrarily long identifiers affords few excuses for name collisions, apart from attempts at compatibility with the demands of historical documents.

### Man pages

*an*

*man* *an* is used to compose man pages in the format originating in Version 7 Unix (1979). It has a small macro interface and is widely used; see *groff\_man*(7).

*doc*

*mdoc* *doc* is used to compose man pages in the format originating in 4.3BSD-Reno (1990). It provides many more features than *an*, but is also larger, more complex, and not as widely adopted; see *groff\_mdoc*(7).

Because readers of man pages often do not know in advance which macros are used to format a given document, a wrapper is available.

*andoc*

*mandoc*

This macro file, specific to *groff*, recognizes whether a document uses *man* or *mdoc* format and loads the corresponding macro package. Multiple man pages, in either format, can be handled; *andoc* reloads each macro package as necessary.

### Full-service packages

The packages in this section provide a complete set of macros for writing documents of any kind, up to whole books. They are similar in functionality; it is a matter of taste which one to use.

*me* The classical *me* macro package; see *groff\_me*(7).

- mm*     The semi-classical *mm* macro package; see *groff\_mm(7)*.
- mom*    The *mom* macro package, only available in *groff*. As this was not based on other packages, it was freely designed as quite a nice, modern macro package. See *groff\_mom(7)*.
- ms*     The classical *ms* macro package; see *groff\_ms(7)*.

### Localization packages

For Western languages, the localization file sets the hyphenation mode and loads hyphenation patterns and exceptions. Localization files can also adjust the date format and provide translations of strings used by some of the full-service macro packages; alter the input encoding (see the next section); and change the amount of additional inter-sentence space. For Eastern languages, the localization file defines character classes and sets flags on them. By default, *troffrc* loads the localization file for English.

*trans*    loads localized strings used by various macro packages after their localized forms have been prepared by a localization macro file.

*groff* provides the following localization files.

- cs*       Czech; localizes *man*, *me*, *mm*, *mom*, and *ms*. Sets the input encoding to Latin-2 by loading *latin2.tmac*.
- de*  
*den*      German; localizes *man*, *me*, *mm*, *mom*, and *ms*. Sets the input encoding to Latin-1 by loading *latin1.tmac*.  
*de.tmac* selects hyphenation patterns for traditional orthography, and *den.tmac* does the same for the new orthography (“Rechtschreibreform”).
- en*       English.
- fr*       French; localizes *man*, *me*, *mm*, *mom*, and *ms*. Sets the input encoding to Latin-9 by loading *latin9.tmac*.
- it*       Italian; localizes *man*, *me*, *mm*, *mom*, and *ms*.
- ja*       Japanese.
- sv*       Swedish; localizes *man*, *me*, *mm*, *mom*, and *ms*. Sets the input encoding to Latin-1 by loading *latin1.tmac*. Some of the localization of the *themm* package is handled separately; see *groff\_mmse(7)*.
- zh*       Chinese.

### Input encodings

- latin1*  
*latin2*  
*latin5*  
*latin9*    are various ISO 8859 input encodings supported by *groff*. On systems using ISO character encodings, *groff* loads *latin1.tmac* automatically at startup. A document that uses Latin-2, Latin-5, or Latin-9 can specify one of these alternative encodings.
- cp1047*    provides support for EBCDIC-based systems. On those platforms, *groff* loads *cp1047.tmac* automatically at startup.

Because different input character codes constitute valid GNU *troff* input on ISO and EBCDIC systems, the *latin* macro files cannot be used on EBCDIC systems, and *cp1047* cannot be used on ISO systems.

### Auxiliary packages

The macro packages in this section are not intended for stand-alone use, but can add functionality to any other macro package or to plain (“raw”) *groff* documents.

- 62bit*     provides macros for addition, multiplication, and division of 62-bit integers (allowing safe multiplication of signed 31-bit integers, for example).

*hdtbl* allows the generation of tables using a syntax similar to the HTML table model. This Heidelberg table macro package is not a preprocessor, which can be useful if the contents of table entries are determined by macro calls or string interpolations. Compare to *tbl*(1). It works only with the **ps** and **pdf** output devices. See *groff\_hdtbl*(7).

*papersize*

enables the paper format to be set on the command line by giving a “**-d paper=format**” option to *troff*. Possible values for *format* are the ISO and DIN formats “**A0–A6**”, “**B0–B6**”, “**C0–C6**”, and “**D0–D6**”; the U.S. formats “**letter**”, “**legal**”, “**tabloid**”, “**ledger**”, “**statement**”, and “**executive**”; and the envelope formats “**com10**”, “**monarch**”, and “**DL**”. All formats, even those for envelopes, are in portrait orientation: the length measurement is vertical. Appending “**I**” (ell) to any of these denotes landscape orientation instead. This macro file assumes one-inch horizontal margins, and sets registers recognized by the *groff man*, *mdoc*, *mm*, *mom*, and *ms* packages to configure them accordingly. If you want different margins, you will need to use those packages’ facilities, or *troff II* and/or **po** requests to adjust them. An output device typically requires command-line options **-p** and **-I** to override the paper dimensions and orientation, respectively, defined in its *DESC* file; see subsection “Paper format” of *groff*(1). This macro file is normally loaded at startup by the *troffrc* file when formatting for a typesetting device (but not a terminal).

*pdfpic* provides a single macro, **PDFPIC**, to include a PDF graphic in a document using features of the **pdf** output driver. For other output devices, **PDFPIC** calls **PSPIC**, with which it shares an interface (see below). This macro file is normally loaded at startup by the *tr offrc* file.

*pic* supplies definitions of the macros **PS**, **PE**, and **PF**, usable with the *pic*(1) preprocessor. They center each picture. Use it if your document does not use a full-service macro package, or that package does not supply working *pic* macro definitions. Except for *man* and *mdoc*, those provided with *groff* already do so (exception: *mm* employs the name **PF** for a different purpose).

*pspic* provides a macro, **PSPIC**, that includes a PostScript graphic in a document. The **ps**, **dvi**, **html**, and **xhtml** output devices support such inclusions; for all other drivers, the image is replaced with a rectangular border of the same size. *pspic.tmac* is loaded at startup by the *troffrc* file.

Its syntax is as follows.

```
.PSPIC [-L|-R|-C|-I n] file [width [height]]
```

*file* is the name of the PostScript file; *width* and *height* give the desired width and height of the image. If neither *width* nor a *height* argument is specified, the image’s natural width (as given in the file’s bounding box) or the current line length is used as the width, whatever is smaller. The *width* and *height* arguments may have scaling units attached; the default scaling unit is **i**. **PSPIC** scales the graphic uniformly in the horizontal and vertical directions so that it is no more than *width* wide and *height* high. Option **-C** centers the graphic horizontally; this is the default. **-L** and **-R** left- and right-align the graphic, respectively. **-I** indents the graphic by *n* (with a default scaling unit of **m**).

To use **PSPIC** within a diversion, we recommend extending it with the following code, assuring that the diversion’s width completely covers the image’s width.

```
.am PSPIC
. vpt 0
\h' (\n[ps-offset]u + \n[ps-deswid]u) '
. sp -1
. vpt 1
..
```

Failure to load **PSPIC**’s image argument is not an error. (The **psb b** request does issue an error diagnostic.) To make such a failure fatal, append to the **pspic\*error-hook** macro.

```
.am pspic*error-hook
. ab
..
```

*ptx* provides a macro, **xx**, to format permuted index entries as produced by the GNU *ptx*(1) program. If your formatting needs differ, copy the macro into your document and adapt it to your needs.

*rfc1345*

defines special character escape sequences named for the glyph mnemonics specified in RFC 1345 and the digraph table of the Vim text editor. See *gr off\_rfc1345*(7).

*sboxes* offers an interface to the “**pdf: background**” device control command supported by *gropdf*(1). Using this package, *groff* *ms* documents can draw colored rectangles beneath any output.

**.BOXSTART SHADED** *color* **OUTLINED** *color* **INDENT** *size* **WEIGHT** *size*

begins a box, where the argument after **SHADED** gives the fill color and that after **OUTLINED** the border color. Omit the former to get a borderless filled box and the latter for a border with no fill. The specified **WEIGHT** is used if the box is **OUTLINED**.

**INDENT** precedes a value which leaves a gap between the border and the contents inside the box.

Each *color* must be a defined *groff* color name, and each *size* a valid *groff* numeric expression. The keyword/value pairs can be specified in any order.

Boxes can be stacked, so you can start a box within another box; usually the later boxes would be smaller than the containing box, but this is not enforced. When using **BOXSTART**, the left position is the current indent minus the **INDENT** in the command, and the right position is the left position (calculated above) plus the current line length and twice the indent.

**.BOXSTOP**

takes no parameters. It closes the most recently started box at the current vertical position after adding its **INDENT** spacing.

Your *groff* documents can conditionally exercise the *sboxes* macros. The register **GSBOX** is defined if the package is loaded, and interpolates a true value if the **pdf** output device is in use.

*sboxes* furthermore hooks into the *groff\_ms*(7) package to receive notifications when footnotes are growing, so that it can close boxes on a page before footnotes are printed. When that condition obtains, *sboxes* will close open boxes two points above the footnote separator and re-open them on the next page. (This amount probably will not match the box’s **INDENT**.)

See “Using PDF boxes with *groff* and the *ms* macros” [⟨file:///usr/share/doc/groff-1.23.0/msboxes.pdf⟩](file:///usr/share/doc/groff-1.23.0/msboxes.pdf) for a demonstration.

*trace* aids the debugging of *groff* documents by tracing macro calls. See *groff\_trace*(7).

*www* defines macros corresponding to HTML elements. See *groff\_www*(7).

## Naming

AT&T *nroff* and *troff* were implemented before the conventions of the modern C *getopt*(3) call evolved, and used a naming scheme for macro packages that looks odd to modern eyes. Macro packages were typically loaded using the **-m** option to the formatter; when directly followed by its argument without an intervening space, this looked like a long option preceded by a single minus—a sensation in the computer stone age. Macro packages therefore came to be known by names that started with the letter “m”, which was omitted from the name of the macro file as stored on disk. For example, the manuscript macro package was stored as *tmac.s* and loaded with the option **-ms**.

*groff* commands permit space between an option and its argument. The syntax “**groff -m s**” makes the macro file name more clear but may surprise users familiar with the original convention, unaware that the package’s “real” name was “s” all along. For such packages of long pedigree, *groff* accommodates different users’ expectations by supplying wrapper macro files that load the desired file with **mso** requests. Thus, all of “**groff -m s**”, “**groff -m ms**”, “**groff -ms**”, and “**groff -mms**” serve to load the manuscript macros.

Wrappers are not provided for packages of more recent vintage, like *www.tmac*.

As noted in passing above, AT&T *troff* named macro files in the form *tmac.name*. It has since become conventional in operating systems to use a suffixed file name extension to suggest a file type or format.

## Inclusion

The traditional method of employing a macro package is to specify the **-m package** option to the formatter, which then reads *package*'s macro file prior to any input files. Historically, *package* was sought in a file named *tmac.package* (that is, with a “**tmac.**” prefix). GNU *tr off* searches for *package.tmac* in the macro path; if not found, it looks for *tmac.package* instead, and vice versa.

Alternatively, one could include a macro file by using the request “**.so file-name**” in the document; *file-name* is resolved relative to the location of the input document. GNU *troff* offers an improved feature in the similar request “**.mso package-file-name**”, which searches the macro path for *package-file-name*. Because its argument is a file name, its “**tmac.**” component must be included for the file to be found; however, as a convenience, if opening it fails, **mso** strips any such suffix and tries again with a “**tmac.**” prefix, and vice versa.

If a sourced file requires preprocessing, for example if it includes *tbl* tables or *eqn* equations, the preprocessor *soelim*(1) must be used. This can be achieved with a pipeline or, in *groff*, by specifying the **-s** option to the formatter (or front end). *man*(1) librarian programs generally call *soelim* automatically. (Macro packages themselves generally do not require preprocessing.)

## Writing macros

A *roff*(7) document is a text file that is enriched by predefined formatting constructs, such as requests, escape sequences, strings, numeric registers, and macros from a macro package. These elements are described in *roff*(7).

To give a document a personal style, it is most useful to extend the existing elements by defining some macros for repeating tasks; the best place for this is near the beginning of the document or in a separate file.

Macros without arguments are just like strings. But the full power of macros occurs when arguments are passed with a macro call. Within the macro definition, the arguments are available as the escape sequences **\\$1**, ..., **\\$9**, **\\$[...]**, **\\$\***, and **\\$@**, the name under which the macro was called is in **\\$0**, and the number of arguments is in register **\n[. \$]**; see *groff*(7).

### Draft mode

Writing groff macros is easy when the escaping mechanism is temporarily disabled. In groff, this is done by enclosing the macro definition(s) within a pair of **.eo** and **.ec** requests. Then the body in the macro definition is just like a normal part of the document — text enhanced by calls of requests, macros, strings, registers, etc. For example, the code above can be written in a simpler way by

```
.eo
.ds midpart was called with the following
.de print_args
\f[I]\$0\f[] \*[midpart] \n[. $] arguments:
\$*
..
.ec
```

Unfortunately, draft mode cannot be used universally. Although it is good enough for defining normal macros, draft mode fails with advanced applications, such as indirectly defined strings, registers, etc. An optimal way is to define and test all macros in draft mode and then do the backslash doubling as a final step; do not forget to remove the **.eo** request.

### Tips for macro definitions

- Start every line with a dot, for example, by using the groff request **.nop** for text lines, or write your own macro that handles also text lines with a leading dot.

```
.de Text
. if (\n[. $] == 0) \
.   return
.   nop \)\$*\)
..
```



- Write a comment macro that works both for copy and draft modes; since the escape character is off in draft mode, trouble might occur when comment escape sequences are used. For example, the following macro just ignores its arguments, so it acts like a comment line:

```
.de c
..
.c This is like a comment line.
```

- In long macro definitions, make ample use of comment lines or almost-empty lines (this is, lines which have a leading dot and nothing else) for a better structuring.
- To increase readability, use groff's indentation facility for requests and macro calls (arbitrary whitespace after the leading dot).

## Diversions

Diversions can be used to implement quite advanced programming constructs. They are comparable to pointers to large data structures in the C programming language, but their usage is quite different.

In their simplest form, diversions are multi-line strings, but diversions get their power when used dynamically within macros. The (formatted) information stored in a diversion can be retrieved by calling the diversion just like a macro.

Most of the problems arising with diversions can be avoided if you remember that diversions always store complete lines. Using diversions when the line buffer has not been flushed produces strange results; not knowing this, many people get desperate about diversions. To ensure that a diversion works, add line breaks at the right places. To be safe, enclose everything that has to do with diversions within a pair of line breaks; for example, by explicitly using **.br** requests. This rule should be applied to diversion definition, both inside and outside, and to all calls of diversions. This is a bit of overkill, but it works nicely.

(If you really need diversions which should ignore the current partial line, use environments to save the current partial line and/or use the **.box** request.)

The most powerful feature using diversions is to start a diversion within a macro definition and end it within another macro. Then everything between each call of this macro pair is stored within the diversion and can be manipulated from within the macros.

## Authors

This document was written by Bernd Warken <groff-bernd.warken-72@web.de>, Werner Lemberg <wl@gnu.org>, and G. Branden Robinson <g.branden.robinson@gmail.com>.

## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

The Filesystem Hierarchy Standard <<https://wiki.linuxfoundation.org/lsb/fhs>> is maintained by the Linux Foundation.

*groff*(1)  
is an overview of the *groff* system.

*groff\_man*(7),  
*groff\_mdoc*(7),  
*groff\_me*(7),  
*groff\_mm*(7),  
*groff\_mom*(7),  
*groff\_ms*(7),  
*groff\_rfc1345*(7),  
*groff\_trace*(7),  
and  
*groff\_www*(7)  
are *groff* macro packages.

*groff*(7) summarizes the language recognized by GNU *troff*.  
*troff*(1) documents the default macro file search path.

## Name

groff – GNU *roff* language reference

## Description

*groff* is short for GNU *roff*, a free reimplementa-tion of the AT&T device-independent *troff* typesetting system. See *roff*(7) for a survey of and background on *roff* systems.

This document is intended as a reference. The primary *groff* manual, *Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is a better resource for learners, containing many examples and much discussion. It is written in Texinfo; you can browse it interactively with “info groff”. Additional formats, including plain text, HTML, DVI, and PDF, may be available in */usr/share/doc/groff-1.23.0*.

*groff* is also a name for an extended dialect of the *roff* language. We use “roff” to denote features that are universal, or nearly so, among implementations of this family. We apply the term “groff” to the language documented here, the GNU implementation of the overall system, the project that develops that system, and the command of that name.

GNU *troff*, installed on this system as *troff*(1), is the *formatter*: a program that reads device and font descriptions (*groff\_font*(5)), interprets the *groff* language expressed in text input files, and translates that input into a device-independent output format (*groff\_out*(5)) that is usually then post-processed by an output driver to produce PostScript, PDF, HTML, DVI, or terminal output.

## Input format

Input to GNU *troff* is organized into lines separated by the Unix newline character (U+000A), and must be in one of two character encodings it can recognize: IBM code page 1047 on EBCDIC systems, and ISO Latin-1 (8859-1) otherwise. Use of ISO 646-1991:IRV (“US-ASCII”) or (equivalently) the “Basic Latin” subset of ISO 10646 (“Unicode”) is recommended; see *groff\_char*(7). The *preprocessor* transforms other encodings, including UTF-8, to satisfy *troff*’s requirements.

## Syntax characters

Several input characters are syntactically significant to *groff*.

- A dot at the beginning of an input line marks it as a *control line*. It can also follow the **.el** and **.nop** requests, and the condition in **.if**, **.ie**, and **.while** requests. The control character invokes requests and calls macros by the name that follows it. The **.cc** request can change the control character.
- ' The neutral apostrophe is the *no-break control character*, recognized where the control character is. It suppresses the (first) break implied by the **.bp**, **.cf**, **.fi**, **.fl**, **.in**, **.nf**, **.rj**, **.sp**, **.ti**, and **.trf** requests. The requested operation takes effect at the next break. It makes **.br** nilpotent. The no-break control character can be changed with the **.c2** request. When formatted, “'” may be typeset as a typographical quotation mark; use the **\[aq]** special character escape sequence to format a neutral apostrophe glyph.
- " The neutral double quote can be used to enclose arguments to macros and strings, and is required if those arguments contain space or tab characters. In the **.ds**, **.ds1**, **.as**, and **.as1** requests, an initial neutral double quote in the second argument is stripped off to allow embedding of leading spaces. To include a double quote inside a quoted argument, use the **\[dq]** special character escape sequence (which also serves to typeset the glyph in text).
- \ A backslash introduces an escape sequence. The escape character can be changed with the **.ec** request; **.eo** disables escape sequence recognition. Use the **\[rs]** special character escape sequence to format a backslash glyph, and **\e** to typeset the glyph of the current escape character.
- ( An opening parenthesis is special only in certain escape sequences; when recognized, it introduces an argument of exactly two characters. *groff* offers the more flexible square bracket syntax.
- [ An opening bracket is special only in certain escape sequences; when recognized, it introduces an argument (list) of any length, not including a closing bracket.
- ] A closing bracket is special only when an escape sequence using an opening bracket as an argument delimiter is being interpreted. It ends the argument (list).

Additionally, the Control+A character (U+0001) in text is interpreted as a *leader* (see below).

Horizontal white space characters are significant to *groff*, but trailing spaces on text lines are ignored.

*space* Space characters separate arguments in request invocations, macro calls, and string interpolations. In text, they separate words. Multiple adjacent space characters in text cause *groff* to attempt end-of-sentence detection on the preceding word (and trailing punctuation). The amount of space between words and sentences is controlled by the *.ss* request. When filling is enabled (the default), a line may be broken at a space. When adjustment is enabled (the default), inter-word spaces are expanded until the output line reaches the configured length. An adjustable but non-breaking space is available with *\~*. To get a space of fixed width, use one of the escape sequences *\*  (the escape character followed by a space), *\0*, *\l*, *\^*, or *\h*; see section “Escape sequences” below.

*newline* In text, a newline puts an inter-word space onto the output and, if filling is enabled, triggers end-of-sentence recognition on the preceding text. See section “Line continuation” below.

*tab* A tab character in text causes the drawing position to advance to the next defined tab stop.

## Tabs and leaders

The formatter interprets input horizontal tab characters (“tabs”) and Control+A characters (“leaders”) into movements to the next tab stop. Tabs simply move to the next tab stop; leaders place enough periods to fill the space. Tab stops are by default located every half inch measured from the drawing position corresponding to the beginning of the input line; see section “Page geometry” of *roff*(7). Tabs and leaders do not cause breaks and therefore do not interrupt filling. Tab stops can be configured with the *ta* request, and tab and leader glyphs with the *tc* and *lc* requests, respectively.

## Line continuation

When filling is enabled, input and output line breaks generally do not correspond. The *roff* language therefore distinguishes input and output line continuation.

A backslash *\* immediately followed by a newline, sometimes discussed as *\newline*, suppresses the effects of that newline on the input. The next input line thus retains the classification of its predecessor as a control or text line. *\newline* is useful for managing line lengths in the input during document maintenance; you can break an input line in the middle of a request invocation, macro call, or escape sequence. Input line continuation is invisible to the formatter, with two exceptions: the *|* operator recognizes the new input line, and the input line counter register *.c* is incremented.

The *\c* escape sequence continues an *output* line. Nothing on the input line after it is formatted. In contrast to *\newline*, a line after *\c* is treated as a new input line, so a control character is recognized at its beginning. The visual results depend on whether filling is enabled. An intervening control line that causes a break overrides *\c*, flushing out the pending output line in the usual way. The register *.int* contains a positive value if the last output line was continued with *\c*; this datum is associated with the environment.

## Colors

*groff* supports color output with a variety of color spaces and up to 16 bits per channel. Some devices, particularly terminals, may be more limited. When color support is enabled, two colors are current at any given time: the *stroke color*, with which glyphs, rules (lines), and geometric objects like circles and polygons are drawn, and the *fill color*, which can be used to paint the interior of a closed geometric figure. The *color*, *defcolor*, *gcolor*, and *fcolor* requests; *\m* and *\M* escape sequences; and *.color*, *.m*, and *.M* registers exercise color support.

Each output device has a color named “**default**”, which cannot be redefined. A device’s default stroke and fill colors are not necessarily the same. For the *dvi*, *html*, *pdf*, *ps*, and *xhtml* output devices, *troff* automatically loads a macro file defining many color names at startup. By the same mechanism, the devices supported by *grotty*(1) recognize the eight standard ISO 6429/ECMA-48 color names (also known vulgarly as “ANSI colors”).

## Measurements

Numeric parameters that specify measurements are expressed as integers or decimal fractions with an optional *scaling unit* suffixed. A scaling unit is a letter that immediately follows the last digit of a number. Digits after the decimal point are optional.

Measurements are scaled by the scaling unit and stored internally (with any fractional part discarded) in basic units. The device resolution can therefore be obtained by storing a value of “**1i**” to a register. The only constraint on the basic unit is that it is at least as small as any other unit.

<b>u</b>	Basic unit.
<b>i</b>	Inch; defined as 2.54 centimeters.
<b>c</b>	Centimeter.
<b>p</b>	Point; a typesetter’s unit used for measuring type size. There are 72 points to an inch.
<b>P</b>	Pica; another typesetter’s unit. There are 6 picas to an inch and 12 points to a pica.
<b>s, z</b>	Scaled points and multiplication by the output device’s <i>sizescale</i> parameter, respectively.
<b>f</b>	Multiplication by 65,536; scales decimal fractions in the interval [0, 1] to 16-bit unsigned integers.

The magnitudes of other scaling units depend on the text formatting parameters in effect.

<b>m</b>	Em; an em is equal to the current type size in points.
<b>n</b>	En; an en is one-half em.
<b>v</b>	Vee; distance between text baselines.
<b>M</b>	Hundredth of an em.

### Motion quanta

An output device’s basic unit **u** is not necessarily its smallest addressable length; **u** can be smaller to avoid problems with integer roundoff. The minimum distances that a device can work with in the horizontal and vertical directions are termed its *motion quanta*, stored in the **.H** and **.V** registers, respectively. Measurements are rounded to applicable motion quanta. Half-quantum fractions round toward zero.

### Default units

A general-purpose register (one created or updated with the **nr** request; see section “Registers” below) is implicitly dimensionless, or reckoned in basic units if interpreted in a measurement context. But it is convenient for many requests and escape sequences to infer a scaling unit for an argument if none is specified. An explicit scaling unit (not after a closing parenthesis) can override an undesirable default. Effectively, the default unit is suffixed to the expression if a scaling unit is not already present. GNU *troff*’s use of integer arithmetic should also be kept in mind; see below.

### Numeric expressions

A *numeric expression* evaluates to an integer. The following operators are recognized.

	+	addition
	–	subtraction
	*	multiplication
	/	truncating division
	%	modulus
unary	+	assertion, motion, incrementation
unary	–	negation, motion, decrementation
	;	scaling
	>?	maximum
	<?	minimum
	<	less than
	>	greater than
	<=	less than or equal
	>=	greater than or equal
	=	equal
	==	equal
	&	logical conjunction (“and”)
	:	logical disjunction (“or”)
	!	logical complementation (“not”)
	( )	precedence
		boundary-relative motion

*troff* provides a set of mathematical and logical operators familiar to programmers—as well as some unusual ones—but supports only integer arithmetic. (Provision is made for interpreting and reporting decimal fractions in certain cases.) The internal data type used for computing results is usually a 32-bit signed integer, which suffices to represent magnitudes within a range of  $\pm 2$  billion. (If that's not enough, see *groff\_tmac*(5) for the *62bit.tmac* macro package.)

Arithmetic infix operators perform a function on the numeric expressions to their left and right; they are + (addition), − (subtraction), \* (multiplication), / (truncating division), and % (modulus). *Truncating division* rounds to the integer nearer to zero, no matter how large the fractional portion. Overflow and division (or modulus) by zero are errors and abort evaluation of a numeric expression.

Arithmetic unary operators operate on the numeric expression to their right; they are − (negation) and + (assertion—for completeness; it does nothing). The unary minus must often be used with parentheses to avoid confusion with the decrementation operator, discussed below.

The sign of the modulus of operands of mixed signs is determined by the sign of the first. Division and modulus operators satisfy the following property: given a dividend  $a$  and a divisor  $b$ , a quotient  $q$  formed by “ $(a / b)$ ” and a remainder  $r$  by “ $(a \% b)$ ”, then  $qb + r = a$ .

GNU *troff*'s scaling operator, used with parentheses as  $(c;e)$ , evaluates a numeric expression  $e$  using  $c$  as the default scaling unit. If  $c$  is omitted, scaling units are ignored in the evaluation of  $e$ . GNU *troff* also provides a pair of operators to compute the extrema of two operands: >? (maximum) and <? (minimum).

Comparison operators comprise < (less than), > (greater than), <= (less than or equal), >= (greater than or equal), and = (equal). == is a synonym for =. When evaluated, a comparison is replaced with “0” if it is false and “1” if true. In the *off* language, positive values are true, others false.

We can operate on truth values with the logical operators & (logical conjunction or “and”) and : (logical disjunction or “or”). They evaluate as comparison operators do. A logical complementation (“not”) operator, !, works only within “if”, “ie”, and “while” requests. Furthermore, ! is recognized only at the beginning of a numeric expression not contained by another numeric expression. In other words, it must be the “outermost” operator. Including it elsewhere in the expression produces a warning in the “number” category (see *troff*(1)), and its expression evaluates false. This unfortunate limitation maintains compatibility with AT&T *troff*. Test a numeric expression for falsity by comparing it to a false value.

The *roff* language has no operator precedence: expressions are evaluated strictly from left to right, in contrast to schoolhouse arithmetic. Use parentheses ( ) to impose a desired precedence upon subexpressions.

For many requests and escape sequences that cause motion on the page, the unary operators + and − work differently when leading a numeric expression. They then indicate a motion relative to the drawing position: positive is down in vertical contexts, right in horizontal ones.

+ and − are also treated differently by the following requests and escape sequences: **bp**, **in**, **ll**, **pl**, **pn**, **po**, **ps**, **pvs**, **rt**, **ti**, **\H**, **\R**, and **\s**. Here, leading plus and minus signs serve as incrementation and decrementation operators, respectively. To negate an expression, subtract it from zero or include the unary minus in parentheses with its argument.

A leading | operator indicates a motion relative not to the drawing position but to a boundary. For horizontal motions, the measurement specifies a distance relative to a drawing position corresponding to the beginning of the *input* line. By default, tab stops reckon movements in this way. Most escape sequences do not; | tells them to do so. For vertical motions, the | operator specifies a distance from the first text baseline on the page or in the current diversion, using the current vertical spacing.

The **\B** escape sequence tests its argument for validity as a numeric expression.

A register interpolated as an operand in a numeric expression must have an Arabic format; luckily, this is the default.

Due to the way arguments are parsed, spaces are not allowed in numeric expressions unless the (sub)expression containing them is surrounded by parentheses.

## Identifiers

An *identifier* labels a GNU *troff* datum such as a register, name (macro, string, or diversion), typeface, color, special character, character class, environment, or stream. Valid identifiers consist of one or more ordinary characters. An *ordinary character* is an input character that is not the escape character, a leader, tab, newline, or invalid as GNU *troff* input.

Invalid input characters are subset of control characters (from the sets “C0 Controls” and “C1 Controls” as Unicode describes them). When *troff* encounters one in an identifier, it produces a warning in category “**input**” (see section “Warnings” in *tr off*(1)). They are removed during interpretation: an identifier “foo”, followed by an invalid character and then “bar”, is processed as “foobar”.

On a machine using the ISO 646, 8859, or 10646 character encodings, invalid input characters are **0x00**, **0x08**, **0x0B**, **0x0D–0x1F**, and **0x80–0x9F**. On an EBCDIC host, they are **0x00–0x01**, **0x08**, **0x09**, **0x0B**, **0x0D–0x14**, **0x17–0x1F**, and **0x30–0x3F**. Some of these code points are used by *tr off* internally, making it non-trivial to extend the program to accept UTF-8 or other encodings that use characters from these ranges.

An identifier with a closing bracket (“]”) in its name can’t be accessed with bracket-form escape sequences that expect an identifier as a parameter. Similarly, the identifier “(” can’t be interpolated *except* with bracket forms.

If you begin a macro, string, or diversion name with either of the characters “[” or “]”, you foreclose use of the *refer*(1) preprocessor, which recognizes “[.” and “.]” as bibliographic reference delimiters.

The escape sequence **\A** tests its argument for validity as an identifier.

How GNU *troff* handles the interpretation of an undefined identifier depends on the context. There is no way to invoke an undefined request; such syntax is interpreted as a macro call instead. If the identifier is interpreted as a string, macro, or diversion, *troff* emits a warning in category “**mac**”, defines it as empty, and interpolates nothing. If the identifier is interpreted as a register, *troff* emits a warning in category “**reg**”, initializes it to zero, and interpolates that value. See section “Warnings” in *tr off*(1), and subsection “Interpolating registers” and section “Strings” below. Attempting to use an undefined typeface, style, special character, color, character class, environment, or stream generally provokes an error diagnostic.

Identifiers for requests, macros, strings, and diversions share one name space; special characters and character classes another. No other object types do.

## Control characters

Control characters are recognized only at the beginning of an input line, or at the beginning of the branch of a control structure request; see section “Control structures” below.

A few requests cause a break implicitly; use the no-break control character to prevent the break. Break suppression is its sole behavioral distinction. Employing the no-break control character to invoke requests that don’t cause breaks is harmless but poor style.

The control character “.” and the no-break control character “” can be changed with the **cc** and **c2** requests, respectively. Within a macro definition, register **.br** indicates the control character used to call it.

## Invoking requests

A control character is optionally followed by tabs and/or spaces and then an identifier naming a request or macro. The invocation of an unrecognized request is interpreted as a macro call. Defining a macro with the same name as a request replaces the request. Deleting a request name with the **rm** request makes it unavailable. The **als** request can alias requests, permitting them to be wrapped or non-destructively replaced. See section “Strings” below.

There is no inherent limit on argument length or quantity. Most requests take one or more arguments, and ignore any they do not expect. A request may be separated from its arguments by tabs or spaces, but only spaces can separate an argument from its successor. Only one between arguments is necessary; any excess is ignored. GNU *troff* does not allow tabs for argument separation.

Generally, a space *within* a request argument is not relevant, not meaningful, or is supported by bespoke provisions, as with the **tl** request’s delimiters. Some requests, like **ds**, interpret the remainder of the control line as a single argument. See section “Strings” below.

Spaces and tabs immediately after a control character are ignored. Commonly, authors structure the source of documents or macro files with them.

## Calling macros

If a macro of the desired name does not exist when called, it is created, assigned an empty definition, and a warning in category “**mac**” is emitted. Calling an undefined macro *does* end a macro definition naming it as its end macro (see section “Writing macros” below).

To embed spaces *within* a macro argument, enclose the argument in neutral double quotes “”’. Horizontal motion escape sequences are sometimes a better choice for arguments to be formatted as text.

The foregoing raises the question of how to embed neutral double quotes or backslashes in macro arguments when *those* characters are desired as literals. In GNU *troff*, the special character escape sequence `\[rs]` produces a backslash and `\[dq]` a neutral double quote.

In GNU *troff*’s AT&T compatibility mode, these characters remain available as `\[rs]` and `\[dq]`, respectively. AT&T *troff* did not consistently define these special characters, but its descendants can be made to support them. See *groff\_font(5)*. If even that is not feasible, see the “Calling Macros” section of the *groff* Texinfo manual for the complex macro argument quoting rules of AT&T *troff*.

## Using escape sequences

Whereas requests must occur on control lines, escape sequences can occur intermixed with text and may appear in arguments to requests, macros, and other escape sequences. An escape sequence is introduced by the escape character, a backslash `\`. The next character selects the escape’s function.

Escape sequences vary in length. Some take an argument, and of those, some have different syntactical forms for a one-character, two-character, or arbitrary-length argument. Others accept *only* an arbitrary-length argument. In the former scheme, a one-character argument follows the function character immediately, an opening parenthesis “(” introduces a two-character argument (no closing parenthesis is used), and an argument of arbitrary length is enclosed in brackets “[ ]”. In the latter scheme, the user selects a delimiter character. A few escape sequences are idiosyncratic, and support both of the foregoing conventions (`\s`), designate their own termination sequence (`\?`), consume input until the next newline (`\!`, `\'`, `\#`), or support an additional modifier character (`\s` as *ain*, and `\n`).

If an escape character is followed by a character that does not identify a defined operation, the escape character is ignored (producing a diagnostic of the “**escape**” warning category, which is not enabled by default) and the following character is processed normally.

Escape sequence interpolation is of higher precedence than escape sequence argument interpretation. This rule affords flexibility in using escape sequences to construct parameters to other escape sequences.

The escape character can be interpolated (`\e`). Requests permit the escape mechanism to be deactivated (`\eo`) and restored, or the escape character changed (`\ec`), and to save and restore it (`\ecs` and `\ecr`).

## Delimiters

Some escape sequences that require parameters use delimiters. The neutral apostrophe `'` is a popular choice and shown in this document. The neutral double quote `"` is also commonly seen. Letters, numerals, and leaders can be used. Punctuation characters are likely better choices, except for those defined as infix operators in numeric expressions; see below.

The following escape sequences don’t take arguments and thus are allowed as delimiters: `\space`, `\%`, `\|`, `\^`, `\{`, `\}`, `\'`, `\'`, `\-`, `\_`, `\!`, `\?`, `\)`, `\,`, `\&`, `\:`, `\~`, `\0`, `\a`, `\c`, `\d`, `\e`, `\E`, `\p`, `\r`, `\t`, and `\u`. However, using them this way is discouraged; they can make the input confusing to read.

A few escape sequences, `\A`, `\b`, `\o`, `\w`, `\X`, and `\Z`, accept a newline as a delimiter. Newlines that serve as delimiters continue to be recognized as input line terminators. Use of newlines as delimiters in escape sequences is also discouraged.

Finally, the escape sequences `\D`, `\h`, `\H`, `\l`, `\L`, `\N`, `\R`, `\s`, `\S`, `\v`, and `\x` prohibit many delimiters.

- the numerals 0–9 and the decimal point “.”



- the (single-character) operators `+ - / * % < > = & : ( )`
- any escape sequences other than `\%`, `\:`, `\{`, `\}`, `\'`, `\``, `\-`, `\_`, `\!`, `\.`, `\c`, `\e`, and `\p`

Delimiter syntax is complex and flexible primarily for historical reasons; the foregoing restrictions need be kept in mind mainly when using *groff* in AT&T compatibility mode. GNU *troff* keeps track of the nesting depth of escape sequence interpolations, so the only characters you need to avoid using as delimiters are those that appear in the arguments you input, not any that result from interpolation. Typically, `'` works fine. See section “Implementation differences” in *gr off\_diff(7)*.

## Dummy characters

As discussed in *roff(7)*, the first character on an input line is treated specially. Further, formatting a glyph has many consequences on formatter state (see section “Environments” below). Occasionally, we want to escape this context or embrace some of those consequences without actually rendering a glyph to the output. `\&` interpolates a dummy character, which is constitutive of output but invisible. Its presence alters the interpretation context of a subsequent input character, and enjoys several applications: preventing the insertion of extra space after an end-of-sentence character, preventing interpretation of a control character at the beginning of an input line, preventing kerning between two glyphs, and permitting the `tr` request to remap a character to “nothing”. `\)` works as `\&` does, except that it does not cancel a pending end-of-sentence state.

## Control structures

*groff* has “if” and “while” control structures like other languages. However, the syntax for grouping multiple input lines in the branches or bodies of these structures is unusual.

They have a common form: the request name is (except for `.el` “else”) followed by a conditional expression *cond-expr*; the remainder of the line, *anything*, is interpreted as if it were an input line. Any quantity of spaces between arguments to requests serves only to separate them; leading spaces in *anything* are therefore not seen. *anything* effectively *cannot* be omitted; if *cond-expr* is true and *anything* is empty, the new-line at the end of the control line is interpreted as a blank line (and therefore a blank text line).

It is frequently desirable for a control structure to govern more than one request, macro call, or text line, or a combination of the foregoing. The opening and closing brace escape sequences `\{` and `\}` perform such grouping. Brace escape sequences outside of control structures have no meaning and produce no output.

`\{` should appear (after optional spaces and tabs) immediately subsequent to the request’s conditional expression. `\}` should appear on a line with other occurrences of itself as necessary to match `\{` sequences. It can be preceded by a control character, spaces, and tabs. Input after any quantity of `\}` sequences on the same line is processed only if all the preceding conditions to which they correspond are true. Furthermore, a `\}` closing the body of a `.while` request must be the last such escape sequence on an input line.

## Conditional expressions

The `.if`, `.ie`, and `.while` requests test the truth values of numeric expressions. They also support several additional Boolean operators; the members of this expanded class are termed *conditional expressions*; their truth values are as shown below.

*cond-expr* . . . . . *...is true if* . . .

---

<code>'s1's2'</code>	<i>s1</i> produces the same formatted output as <i>s2</i> .
<code>c g</code>	a glyph <i>g</i> is available.
<code>d m</code>	a string, macro, diversion, or request <i>m</i> is defined.
<code>e</code>	the current page number is even.
<code>F f</code>	a font named <i>f</i> is available.
<code>m c</code>	a color named <i>c</i> is defined.
<code>n</code>	the formatter is in <i>nroff</i> mode.
<code>o</code>	the current page number is odd.
<code>r n</code>	a register named <i>n</i> is defined.
<code>S s</code>	a font style named <i>s</i> is available.
<code>t</code>	the formatter is in <i>troff</i> mode.
<code>v</code>	n/a (historical artifact; always false).

If the first argument to an **.if**, **.je**, or **.while** request begins with a non-alphanumeric character apart from **!** (see below); it performs an *output comparison test*. Shown first in the table above, the *output comparison operator* interpolates a true value if formatting its comparands *s1* and *s2* produces the same output commands. Other delimiters can be used in place of the neutral apostrophes. *troff* formats *s1* and *s2* in separate environments; after the comparison, the resulting data are discarded. The resulting glyph properties, including font family, style, size, and slant, must match, but not necessarily the requests and/or escape sequences used to obtain them. Motions must match in orientation and magnitude to within the applicable horizontal or vertical motion quantum of the device, after rounding.

Surround the comparands with **\?** to avoid formatting them; this causes them to be compared character by character, as with string comparisons in other programming languages. Since comparands protected with **\?** are read in copy mode, they need not even be valid *groff* syntax. The escape character is still lexically recognized, however, and consumes the next character.

The above operators can't be combined with most others, but a leading **!**, not followed immediately by spaces or tabs, complements an expression. Spaces and tabs are optional immediately after the **"c"**, **"d"**, **"F"**, **"m"**, **"r"**, and **"S"** operators, but right after **!**, they end the predicate and the conditional evaluates true. (This bizarre behavior maintains compatibility with AT&T *troff*.)

### Syntax reference conventions

In the following request and escape sequence specifications, most argument names were chosen to be descriptive. A few denotations may require introduction.

<i>c</i>	denotes a single input character.
<i>font</i>	a font either specified as a font name or a numeric mounting position.
<i>anything</i>	all characters up to the end of the line, to the ending delimiter for the escape sequence, or within <b>\{</b> and <b>\}</b> . Escape sequences may generally be used freely in <i>anything</i> , except when it is read in copy mode.
<i>message</i>	is a character sequence to be emitted on the standard error stream. Special character escape sequences are <i>not</i> interpreted.
<i>n</i>	is a numeric expression that evaluates to a non-negative integer.
<i>npl</i>	is a numeric expression constituting a count of subsequent <i>productive</i> input lines; that is, those that directly produce formatted output. Text lines produce output, as do control lines containing requests like <b>.tl</b> or escape sequences like <b>\D</b> . Macro calls are not themselves productive, but their interpolated contents can be.
$\pm N$	is a numeric expression with a meaning dependent on its sign.

If a numeric expression presented as  $\pm N$  starts with a **+** sign, an increment in the amount of *ofN* is applied to the value applicable to the request or escape sequence. If it starts with a **-** sign, a decrement of magnitude *N* is applied instead. Without a sign, *N* replaces any existing value. A leading minus sign in *N* is always interpreted as a decrementation operator, not an algebraic sign. To assign a register a negative value or the negated value of another register, enclose it with its operand in parentheses or subtract it from zero. If a prior value does not exist (the register was undefined), an increment or decrement is applied as if to 0.

### Request short reference

Not all details of request behavior are outlined here. See the *groff* Texinfo manual or, for features new to GNU *troff*, *groff\_diff*(7).

<b>.ab</b>	Abort processing; exit with failure status.
<b>.ab</b> <i>message</i>	Abort processing; write <i>message</i> to the standard error stream and exit with failure status.
<b>.ad</b>	Enable output line alignment and adjustment using the mode stored in <b>\n[j]</b> .
<b>.ad</b> <i>c</i>	Enable output line alignment and adjustment in mode <i>c</i> ( <i>c</i> = <b>b,c,l,n,r</b> ). Sets <b>\n[j]</b> .
<b>.af</b> <i>register c</i>	Assign format <i>c</i> to <i>register</i> , where <i>c</i> is <b>"i"</b> , <b>"I"</b> , <b>"a"</b> , <b>"A"</b> , or a sequence of decimal digits whose quantity denotes the minimum width in digits to be used when the register is interpolated. <b>"i"</b> and <b>"a"</b> indicate Roman numerals and basic Latin alphabetics, respectively, in the lettercase specified. The default is 0.

- .aln** *new old*  
Create alias (additional name) *new* for existing register named *old*.
- .als** *new old*  
Create alias (additional name) *new* for existing request, string, macro, or diversion *old*.
- .am** *macro*  
Append to *macro* until **..** is encountered.
- .am** *macro end*  
Append to *macro* until *.end* is called.
- .aml** *macro*  
Same as **.am** but with compatibility mode switched off during macro expansion.
- .aml** *macro end*  
Same as **.am** but with compatibility mode switched off during macro expansion.
- .ami** *macro*  
Append to a macro whose name is contained in the string *macro* until **..** is encountered.
- .ami** *macro end*  
Append to a macro indirectly. *macro* and *end* are strings whose contents are interpolated for the macro name and the end macro, respectively.
- .ami1** *macro*  
Same as **.ami** but with compatibility mode switched off during macro expansion.
- .ami1** *macro end*  
Same as **.ami** but with compatibility mode switched off during macro expansion.
- .as** *name*  
Create string *name* with empty contents; no operation if *name* already exists.
- .as** *name contents*  
Append *contents* to string *name*.
- .as1** *string*
- .as1** *string contents*  
As **.as**, but with compatibility mode disabled when *contents* interpolated.
- .asciify** *diversion*  
Unformat ASCII characters, spaces, and some escape sequences in *diversion*.
- .backtrace**  
Write the state of the input stack to the standard error stream. See the **-b** option of *groff*(1).
- .bd** *font* Stop emboldening font *font*.
- .bd** *font n*  
Embolden *font* by overstriking its glyphs offset by *n*−1 units. See register **.b**.
- .bd** *special-font font*  
Stop emboldening *special-font* when *font* is selected.
- .bd** *special-font font n*  
Embolden *special-font*, overstriking its glyphs offset by *n*−1 units when *font* is selected. See register **.b**.
- .blm** Unset blank line macro (trap). Restore default handling of blank lines.
- .blm** *name*  
Set blank line macro (trap) to *name*.
- .box** Stop directing output to current diversion; any pending output line is discarded.
- .box** *name*  
Direct output to diversion *name*, omitting a partially collected line.
- .boxa** Stop appending output to current diversion; any pending output line is discarded.
- .boxa** *name*  
Append output to diversion *name*, omitting a partially collected line.
- .bp** Break page and start a new one.
- .bp**  $\pm N$  Break page, starting a new one numbered  $\pm N$ .
- .br** Break output line.

- .brp** Break output line; adjust if applicable.
- .break** Break out of a while loop.
- .c2** Reset no-break control character to “'”.
- .c2 o** Recognize ordinary character *o* as no-break control character.
- .cc** Reset control character to ‘.’.
- .cc o** Recognize ordinary character *o* as the control character.
- .ce** Break, center the output of the next productive input line without filling, and break again.
- .ce npl** Break, center the output of the next *npl* productive input lines without filling, then break again. If *npl* ≤ 0, stop centering.
- .cf file** Copy contents of *file* without formatting to the (top-level) diversion.
- .cflags** *n c1 c2 ...*  
Assign properties encoded by *n* to characters *c1*, *c2*, and so on.
- .ch name**  
Unplant page location trap *name*.
- .ch name vpos**  
Change page location trap *name* planted by **.wh** by moving its location to *vpos* (default scaling unit **v**).
- .char c contents**  
Define ordinary or special character *c* as *contents*.
- .chop object**  
Remove the last character from the macro, string, or diversion named *object*.
- .class name c1 c2 ...**  
Define a (character) class *name* comprising the characters or range expressions *c1*, *c2*, and so on.
- .close stream**  
Close the *stream*.
- .color** Enable output of color-related device-independent output commands.
- .color n**  
If *n* is zero, disable output of color-related device-independent output commands; otherwise, enable them.
- .composite from to**  
Map glyph name *from* to glyph name *to* while constructing a composite glyph name.
- .continue**  
Finish the current iteration of a while loop.
- .cp** Enable compatibility mode.
- .cp n** If *n* is zero, disable compatibility mode, otherwise enable it.
- .cs font n m**  
Set constant character width mode for *font* to *n*/36 ems with em *m*.
- .cu** Continuously underline the output of the next productive input line.
- .cu npl** Continuously underline the output of the next *npl* productive input lines. If *npl*=0, stop continuously underlining.
- .da** Stop appending output to current diversion.
- .da name**  
Append output to diversion *name*.
- .de macro**  
Define or redefine *macro* until “..” occurs at the start of a control line in the current conditional block.
- .de macro end**  
Define or redefine *macro* until *end* is invoked or called at the start of a control line in the current conditional block.
- .del macro**  
As **.de**, but disable compatibility mode during macro expansion.

**.del** *macro end*

As “**.de macro end**”, but disable compatibility mode during macro expansion.

**.defcolor** *ident scheme color-component ...*

Define a color named *ident*. *scheme* identifies a color space and determines the number of required *color-components*; it must be one of “**rgb**” (three components), “**cm**” (three), “**cm**” (four), or “**gray**” (one). “**grey**” is accepted as a synonym of “**gray**”. The color components can be encoded as a single hexadecimal value starting with # or ##. The former indicates that each component is in the range 0–255 (0–FF), the latter the range 0–65,535 (0–FFFF). Alternatively, each color component can be specified as a decimal fraction in the range 0–1, interpreted using a default scaling unit of “**f**”, which multiplies its value by 65,536 (but clamps it at 65,535). Each output device has a color named “**default**”, which cannot be redefined. A device’s default stroke and fill colors are not necessarily the same.

**.dei** *macro*

Define macro indirectly. As **.de**, but use interpolation of string *macro* as the name of the defined macro.

**.dei** *macro end*

Define macro indirectly. As **.de**, but use interpolations of strings *macro* and *end* as the names of the defined and end macros.

**.deil** *macro*

As **.dei**, but disable compatibility mode during macro expansion.

**.deil** *macro end*

As **.dei macro end**, but disable compatibility mode during macro expansion.

**.device** *anything*

Write *anything*, read in copy mode, to *troff* output as a device control command. An initial neutral double quote is stripped to allow embedding of leading spaces.

**.devicem** *name*

Write contents of macro or string *name* to *troff* output as a device control command.

**.di**

Stop directing output to current diversion.

**.di** *name*

Direct output to diversion *name*.

**.do** *name ...*

Interpret the string, request, diversion, or macro *name* (along with any arguments) with compatibility mode disabled. Compatibility mode is restored (only if it was active) when the *expansion* of *name* is interpreted.

**.ds** *name*

Create empty string *name*.

**.ds** *name contents*

Create a string *name* containing *contents*.

**.ds1** *name***.ds1** *name contents*

As **.ds**, but with compatibility mode disabled when *contents* interpolated.

**.dt**

Clear diversion trap.

**.dt** *vertical-position name*

Set the diversion trap to macro *name* at *vertical-position* (default scaling unit **v**).

**.ec**

Recognize \ as the escape character.

**.ec** *o*

Recognize ordinary character *o* as the escape character.

**.ecr**

Restore escape character saved with **.ecs**.

**.ecs**

Save the escape character.

**.el** *anything*

Interpret *anything* as if it were an input line if the conditional expression of the corresponding **.ie** request was false.

**.em** *name*

Call macro *name* after the end of input.

- .eo** Disable the escape mechanism in interpretation mode.
- .ev** Pop environment stack, returning to previous one.
- .ev *env*** Push current environment onto stack and switch to *env*.
- .evc *env*** Copy environment *env* to the current one.
- .ex** Exit with successful status.
- .fam** Set default font family to previous value.
- .fam *name*** Set default font family to *name*.
- .fc** Disable field mechanism.
- .fc *a*** Set field delimiter to *a* and pad glyph to space.
- .fc *a b*** Set field delimiter to *a* and pad glyph to *b*.
- .fchar *c contents*** Define fallback character (or glyph) *c* as *contents*.
- .fcolor** Restore previous fill color.
- .fcolor *c*** Set fill color to *c*.
- .fi** Enable filling of output lines; a pending output line is broken. Sets **\n[u]**.
- .fl** Flush output buffer.
- .fp *pos id*** Mount font with font description file name *id* at non-negative position *n*.
- .fp *pos id font-description-file-name*** Mount font with *font-description-file-name* as name *id* at non-negative position *n*.
- .fschar *f c anything*** Define fallback character (or glyph) *c* for font *f* as string *anything*.
- .fspecial *font*** Reset list of special fonts for *font* to be empty.
- .fspecial *font s1 s2 ...*** When the current font is *font*, then the fonts *s1*, *s2*, ... are special.
- .ft**
- .ft **P**** Select previous font mounting position (abstract style or font); same as **\f[]** or **\fP**.
- .ft *font*** Select typeface *font*, which can be a mounting position, abstract style, or font name; same as **\f[font]** escape sequence. *font* cannot be **P**.
- .ftr *font1 font2*** Translate *font1* to *font2*.
- .fzoom *font***
- .fzoom *font 0*** Stop magnifying *font*.
- .fzoom *font z*** Set zoom factor for *font* to *z* (in thousandths; default: 1000).
- .gcolor** Restore previous stroke color.
- .gcolor *c*** Set stroke color to *c*.
- .hc** Reset the hyphenation character to **\%** (the default).
- .hc *char*** Change the hyphenation character to *char*.
- .hcode *c1 code1 [c2 code2] ...*** Set the hyphenation code of character *c1* to *code1*, that of *c2* to *code2*, and so on.
- .hla *lang*** Set the hyphenation language to *lang*.
- .hlm *n*** Set the maximum quantity of consecutive hyphenated lines to *n*.
- .hpf *pattern-file*** Read hyphenation patterns from *pattern-file*.
- .hpfa *pattern-file*** Append hyphenation patterns from *pattern-file*.

- .hpfcodes** *a b [c d] ...*  
 Define mappings for character codes in hyphenation pattern files read with **.hpf** and **.hpfa**.
- .hw** *word ...*  
 Define hyphenation overrides for each *word*; a hyphen “-” indicates a hyphenation point.
- .hy**  
 Set automatic hyphenation mode to **1**.
- .hy 0**  
 Disable automatic hyphenation; same as **.nh**.
- .hy mode**  
 Set automatic hyphenation mode to *mode*; see section “Hyphenation” below.
- .hym**  
 Set the (right) hyphenation margin to **0** (the default).
- .hym length**  
 Set the (right) hyphenation margin to *length* (default scaling unit **m**).
- .hys**  
 Set the hyphenation space to **0** (the default).
- .hys hyphenation-space**  
 Suppress automatic hyphenation in adjustment modes “**b**” or “**n**” if the line can be justified with the addition of up to *hyphenation-space* to each inter-word space (default scaling unit **m**).
- .ie cond-expr anything**  
 If *cond-expr* is true, interpret *anything* as if it were an input line, otherwise skip to a corresponding **.el** request.
- .if cond-expr anything**  
 If *cond-expr* is true, then interpret *anything* as if it were an input line.
- .ig**  
 Ignore input (except for side effects of **\R** on auto-incrementing registers) until “**..**” occurs at the start of a control line in the current conditional block.
- .ig end**  
 Ignore input (except for side effects of **\R** on auto-incrementing registers) until **.end** is called at the start of a control line in the current conditional block.
- .in**  
 Set indentation amount to previous value.
- .in ±N**  
 Set indentation to *±N* (default scaling unit **m**).
- .it**  
 Cancel any pending input line trap.
- .it npl name**  
 Set (or replace) an input line trap in the environment, calling macro *name*, after the next *npl* productive input lines have been read. Lines interrupted with the **\c** escape sequence are counted separately.
- .itc**  
 Cancel any pending input line trap.
- .itc npl name**  
 As **.it**, except that input lines interrupted with the **\c** escape sequence are not counted.
- .kern**  
 Enable pairwise kerning.
- .kern n**  
 If *n* is zero, disable pairwise kerning, otherwise enable it.
- .lc**  
 Unset leader repetition character.
- .lc c**  
 Set leader repetition character to *c* (default: “.”).
- .length reg anything**  
 Compute the number of characters of *anything* and store the count in the register *reg*.
- .linetabs**  
 Enable line-tabs mode (calculate tab positions relative to beginning of output line).
- .linetabs 0**  
 Disable line-tabs mode.
- .lf n**  
 Set number of next input line to *n*.
- .lf n file**  
 Set number of next input line to *n* and input file name to *file*.
- .lg m**  
 Set ligature mode to *m* (**0** = disable, **1** = enable, **2** = enable for two-letter ligatures only).
- .ll**  
 Set line length to previous value. Does not affect a pending output line.
- .ll ±N**  
 Set line length to *±N* (default length **6.5i**, default scaling unit **m**). Does not affect a pending output line.
- .lsm**  
 Unset the leading space macro (trap). Restore default handling of lines with leading spaces.
- .lsm name**  
 Set the leading space macro (trap) to *name*.

- .ls** Change to the previous value of additional intra-line skip.
- .ls *n*** Set additional intra-line skip value to *n*, i.e., *n*−1 blank lines are inserted after each text output line.
- .lt** Set length of title lines to previous value.
- .lt ±*N*** Set length of title lines (default length 6.5*i*, default scaling unit **m**).
- .mc** Cease writing margin character.
- .mc *c*** Begin writing margin character *c* to the right of each output line.
- .mc *c d*** Begin writing margin character *c* on each output line at distance *d* to the right of the right margin (default distance 10*p*, default scaling unit **m**).
- .mk** Mark vertical drawing position in an internal register; see **.rt**.
- .mk *register***  
Mark vertical drawing position in *register*.
- .mso *file*** As **.so**, except that *file* is sought in the *tmac* directories.
- .msoquiet *file***  
As **.mso**, but no warning is emitted if *file* does not exist.
- .na** Disable output line adjustment.
- .ne** Break page if distance to next page location trap is less than one vee.
- .ne *d*** Break page if distance to next page location trap is less than distance *d* (default scaling unit **v**).
- .nf** Disable filling of output lines; a pending output line is broken. Clears **\n[u]**.
- .nh** Disable automatic hyphenation; same as “**.hy 0**”.
- .nm** Deactivate output line numbering.
- .nm ±*N***
- .nm ±*N m***
- .nm ±*N m s***
- .nm ±*N m s i***  
Activate output line numbering: number the next output line ±*N*, writing numbers every *m* lines, with *s* numeral widths (**\0**) between the line number and the output (default 1), and indenting the line number by *i* numeral widths (default 0).
- .nn** Suppress numbering of the next output line to be numbered with **nm**.
- .nn *n*** Suppress numbering of the next *n* output lines to be numbered with **nm**. If *n*=0, cancel suppression.
- .nop *anything***  
Interpret *anything* as if it were an input line.
- .nr *reg* ±*N***  
Define or update register *reg* with value *N*.
- .nr *reg* ±*N I***  
Define or update register *reg* with value *N* and auto-increment *I*.
- .nroff** Make the conditional expressions **n** true and **t** false.
- .ns** Enable *no-space mode*, ignoring **.sp** requests until a glyph or **\D** primitive is output. See **.rs**.
- .nx** Immediately jump to end of current file.
- .nx *file*** Stop formatting current file and begin reading *file*.
- .open *stream file***  
Open *file* for writing and associate the stream named *stream* with it. Unsafe request; disabled by default.
- .opena *stream file***  
As **.open**, but append to *file*. Unsafe request; disabled by default.
- .os** Output vertical distance that was saved by the **.sv** request.
- .output *contents***  
Emit *contents* directly to intermediate output, allowing leading whitespace if *string* starts with " (which is stripped off).
- .pc** Reset page number character to ‘%’.
- .pc *c*** Page number character.



- .pev** Report the state of the current environment followed by that of all other environments to the standard error stream.
- .pi** *program* Pipe output to *program* (*nroff* only). Unsafe request; disabled by default.
- .pl** Set page length to default 11*i*. The current page length is stored in register **.p**.
- .pl**  $\pm N$  Change page length to  $\pm N$  (default scaling unit **v**).
- .pm** Report, to the standard error stream, the names and sizes in bytes of defined macros, strings, and diversions.
- .pn**  $\pm N$  Next page number *N*.
- .pnr** Write the names and contents of all defined registers to the standard error stream.
- .po** Change to previous page offset. The current page offset is available in register **.o**.
- .po**  $\pm N$  Page offset *N*.
- .ps** Return to previous type size.
- .ps**  $\pm N$  Set/increase/decrease the type size to/by *N* scaled points (a non-positive resulting type size is set to 1 u); also see **\s**[ $\pm N$ ].
- .psbb** *file* Retrieve the bounding box of the PostScript image found in *file*, which must conform to Adobe's Document Structuring Conventions (DSC). See registers **llx**, **lly**, **urx**, **ury**.
- .pso** *command-line* Execute *command-line* with *popen*(3) and interpolate its output. Unsafe request; disabled by default.
- .ptr** Report names and positions of all page location traps to the standard error stream.
- .pvs** Change to previous post-vertical line spacing.
- .pvs**  $\pm N$  Change post-vertical line spacing according to  $\pm N$  (default scaling unit **p**).
- .rchar** *c1 c2* ... Remove definition of each ordinary or special character *c1*, *c2*, ... defined by a **.char**, **.fchar**, or **.schar** request.
- .rd** *prompt* Read insertion.
- .return** Return from a macro.
- .return** *anything* Return twice, namely from the macro at the current level and from the macro one level higher.
- .rfschar** *f c1 c2* ... Remove the font-specific definitions of glyphs *c1*, *c2*, ... for font *f*.
- .rj** *npl* Break, right-align the output of the next productive input line without filling, then break again.
- .rj** *npl* Break, right-align the output of the next *npl* productive input lines without filling, then break again. If *npl*  $\leq 0$ , stop right-aligning.
- .rm** *name* Remove request, macro, diversion, or string *name*.
- .rn** *old new* Rename request, macro, diversion, or string *old* to *new*.
- .rnn** *reg1 reg2* Rename register *reg1* to *reg2*.
- .rr** *ident* Remove register *ident*.
- .rs** Restore spacing; disable no-space mode. See **.ns**.
- .rt** Return (*upward only*) to vertical position marked by **.mk** on the current page.
- .rt** *N* Return (*upward only*) to vertical position *N* (default scaling unit **v**).
- .schar** *c contents* Define global fallback character (or glyph) *c* as *contents*.
- .shc** Reset the soft hyphen character to **\[hy]**.
- .shc** *c* Set the soft hyphen character to *c*.
- .shift** *n* In a macro definition, left-shift arguments by *n* positions.

- .sizes** *s1 s2 ... sn* [**0**]  
Set available type sizes similarly to the **sizes** directive in a *DESC* file. Each *si* is interpreted in units of scaled points (**z**).
- .so** *file*  
Replace the request's control line with the contents of *file*, "sourcing" it.
- .soquiet** *file*  
As **.so**, but no warning is emitted if *file* does not exist.
- .sp**  
Break and move the next text baseline down by one vee, or until springing a page location trap.
- .sp** *dist*  
Break and move the next text baseline down by *dist*, or until springing a page location trap (default scaling unit **v**). A negative *dist* will not reduce the position of the text baseline below zero. Prefixing *dist* with the **|** operator moves to a position relative to the page top for positive *N*, and the bottom if *N* is negative; in all cases, one line height (vee) is added to *dist*. *dist* is ignored inside a diversion.
- .special**  
Reset global list of special fonts to be empty.
- .special** *s1 s2 ...*  
Fonts *s1*, *s2*, etc. are special and are searched for glyphs not in the current font.
- .spreadwarn**  
Toggle the spread warning on and off (the default) without changing its value.
- .spreadwarn** *N*  
Emit a **break** warning if the additional space inserted for each space between words in an adjusted output line is greater than or equal to *N*. A negative *N* is treated as 0. The default scaling unit is **m**. At startup, **.spreadwarn** is inactive and *N* is 3 **m**.
- .ss** *n*  
Set minimal inter-word spacing to *n* 12ths of current font's space width.
- .ss** *n m*  
As **.ss n**, and set additional inter-sentence space to *m* 12ths of current font's space width.
- .stringdown** *stringvar*  
Replace each byte in the string named *stringvar* with its lowercase version.
- .stringup** *stringvar*  
Replace each byte in the string named *stringvar* with its uppercase version.
- .sty** *n style*  
Associate abstract *style* with font position *n*.
- .substring** *str start* [*end*]  
Replace the string named *str* with its substring bounded by the indices *start* and *end*, inclusive. Negative indices count backwards from the end of the string.
- .sv**  
As **.ne**, but save 1 **v** for output with **.os** request.
- .sv** *d*  
As **.ne**, but save distance *d* for later output with **.os** request (default scaling unit **v**).
- .sy** *command-line*  
Execute *command-line* with *system*(3). Unsafe request; disabled by default.
- .ta** *n1 n2 ... nn T r1 r2 ... rn*  
Set tabs at positions *n1*, *n2*, ..., *nn*, then set tabs at *nn+m×rn+r1* through *nn+m×rn+rn*, where *m* increments from 0, 1, 2, ... to the output line length. Each *n* argument can be prefixed with a "+" to place the tab stop *ni* at a distance relative to the previous, *n(i-1)*. Each argument *ni* or *ri* can be suffixed with a letter to align text within the tab column bounded by tab stops *i* and *i+1*; "**L**" for left-aligned (the default), "**C**" for centered, and "**R**" for right-aligned.
- .tag**
- .taga**  
Reserved for internal use.
- .tc**  
Unset tab repetition character.
- .tc** *c*  
Set tab repetition character to *c* (default: none).
- .ti**  $\pm N$   
Temporarily indent next output line (default scaling unit **m**).
- .tkf** *font s1 n1 s2 n2*  
Enable track kerning for *font*.
- .tl** '*left*' *center* '*right*'  
Format three-part title.

- .tm** *message*  
Write *message*, followed by a newline, to the standard error stream.
- .tml** *message*  
As **.tm**, but an initial neutral double quote in *message* is removed, allowing it to contain leading spaces.
- .tmc** *message*  
As **.tml**, without emitting a newline.
- .tr** *abcd...*  
Translate ordinary or special characters *a* to *b*, *c* to *d*, and so on prior to output.
- .trf** *file* Transparently output the contents of *file*. Unlike **.cf**, invalid input characters in *file* are rejected.
- .trin** *abcd...*  
As **.tr**, except that **.asciify** ignores the translation when a diversion is interpolated.
- .trnt** *abcd...*  
As **.tr**, except that translations are suppressed in the argument to **\!**.
- .troff** Make the conditional expressions **t** true and **n** false.
- .uf** *font* Set underline font used by **.ul** to *font*.
- .ul** Underline (italicize in *troff* mode) the output of the next productive input line.
- .ul** *npl* Underline (italicize in *troff* mode) the output of the next *npl* productive input line. If *npl*=0, stop underlining.
- .unformat** *diversion*  
Unformat space characters and tabs in *diversion*, preserving font information.
- .vpt** Enable vertical position traps.
- .vpt 0** Disable vertical position traps.
- .vs** Change to previous vertical spacing.
- .vs ±N** Set vertical spacing to ±N (default scaling unit **p**).
- .warn** Enable all warning categories.
- .warn 0** Disable all warning categories.
- .warn n** Enable warnings in categories whose codes sum to *n*; see *troff*(1).
- .warnscale** *su*  
Set scaling unit used in certain warnings to *su* (one of **u**, **i**, **c**, **p**, or **P**; default: **i**).
- .wh** *vpos* Remove visible page location trap at *vpos* (default scaling unit **v**).
- .wh** *vpos name*  
Plant macro *name* as page location trap at *vpos* (default scaling unit **v**), removing any visible trap already there.
- .while** *cond-expr anything*  
Repeatedly execute *anything* unless and until *cond-expr* evaluates false.
- .write** *stream anything*  
Write *anything* to the stream named *stream*.
- .writec** *stream anything*  
Similar to **.write** without emitting a final newline.
- .writem** *stream xx*  
Write contents of macro or string *xx* to the stream named *stream*.

## Escape sequence short reference

The escape sequences **\"**, **\#**, **\\$**, **\\***, **\?**, **\a**, **\e**, **\n**, **\t**, **\g**, **\W**, and **\newline** are interpreted even in copy mode.

- \"** Comment. Everything up to the end of the line is ignored.
- \#** Comment. Everything up to and including the next newline is ignored.
- \\*s** Interpolate string with one-character name *s*.
- \\*(st** Interpolate string with two-character name *st*.
- \\*[string]**  
Interpolate string with name *string* (of arbitrary length).
- \\*[string arg ...]**  
Interpolate string with name *string* (of arbitrary length), taking *arg ...* as arguments.

- \\$0** Interpolate name by which currently executing macro was invoked.
- \\$n** Interpolate macro or string parameter numbered *n* ( $1 \leq n \leq 9$ ).
- \\$(nn)** Interpolate macro or string parameter numbered *nn* ( $01 \leq nn \leq 99$ ).
- \\$(nnn)** Interpolate macro or string parameter numbered *nnn* ( $nnn \geq 1$ ).
- \\$\*** Interpolate concatenation of all macro or string parameters, separated by spaces.
- \\$@** Interpolate concatenation of all macro or string parameters, with each surrounded by double quotes and separated by spaces.
- \\$^** Interpolate concatenation of all macro or string parameters as if they were arguments to the **.ds** request.
- \'** is a synonym for **\[aa]**, the acute accent special character.
- \`** is a synonym for **\[ga]**, the grave accent special character.
- \-** is a synonym for **\[-]**, the minus sign special character.
- \\_** is a synonym for **\[ul]**, the underrule special character.
- \%** Control hyphenation.
- \!** Transparent line. The remainder of the input line is interpreted (1) when the current diversion is read; or (2) if in the top-level diversion, by the postprocessor (if any).
- \?anything\?** Transparently embed *anything*, read in copy mode, in a diversion, or unformatted as an output comparand in a conditional expression.
- \space** Move right one word space.
- \~** Insert an unbreakable, adjustable space.
- \0** Move right by the width of a numeral in the current font.
- \|** Move one-sixth em to the right on typesetters.
- \^** Move one-twelfth em to the right on typesetters.
- \&** Interpolate a dummy character.
- \)** Interpolate a dummy character that is transparent to end-of-sentence recognition.
- \//** Apply italic correction. Use between an immediately adjacent oblique glyph on the left and an upright glyph on the right.
- \,/** Apply left italic correction. Use between an immediately adjacent upright glyph on the left and an oblique glyph on the right.
- \:** Non-printing break point (similar to **\%**, but never produces a hyphen glyph).
- \newline** Continue current input line on the next.
- \{** Begin conditional input.
- \}** End conditional input.
- \(gl** Interpolate glyph with two-character name *gl*.
- \[glyph]** Interpolate glyph with name *glyph* (of arbitrary length).
- \[base-char comp ...]** Interpolate composite glyph constructed from *base-char* and each component *comp*.
- \[charnnn]** Interpolate glyph of eight-bit encoded character *nnn*, where  $0 \leq nnn \leq 255$ .
- \[unnnn[n[n]]]** Interpolate glyph of Unicode character with code point *nnnn[n[n]]* in uppercase hexadecimal.
- \[ubase-char[\_combining-component]...]** Interpolate composite glyph from Unicode character *base-char* and *combining-components*.
- \a** Interpolate a leader in copy mode.
- \A'anything'** Interpolate 1 if *anything* is a valid identifier, and 0 otherwise.
- \b'string'** Build bracket: pile a sequence of glyphs corresponding to each character in *string* vertically, and center it vertically on the output line.

- \B** '*anything*'  
Interpolate 1 if *anything* is a valid numeric expression, and 0 otherwise.
- \c** Continue output line at next input line.
- \C** '*glyph*'  
As **\[*glyph*]**, but compatible with other *troff* implementations.
- \d** Move downward ½ em on typesetters.
- \D** '*drawing-command*'  
See subsection “Drawing commands” below.
- \e** Interpolate the escape character.
- \E** As **\e**, but not interpreted in copy mode.
- \fP** Select previous font mounting position (abstract style or font); same as “**.ft**” or “**.ft P**”.
- \fF** Select font mounting position, abstract style, or font with one-character name or one-digit position *F*. *F* cannot be **P**.
- \f** (*ft*) Select font mounting position, abstract style, or font with two-character name or two-digit position *ft*.
- \f** [*font*]  
Select font mounting position, abstract style, or font with arbitrarily long name or position *font*. *font* cannot be **P**.
- \f** [**]** Select previous font mounting position (abstract style or font).
- \Ff** Set default font family to that with one-character name *f*.
- \F** (*fm*) Set default font family to that with two-character name *fm*.
- \F** [*fam*]  
Set default font family to that with arbitrarily long name *fam*.
- \F** [**]** Set default font family to previous value.
- \gr** Interpolate format of register with one-character name *r*.
- \g** (*rg*) Interpolate format of register with two-character name *rg*.
- \g** [*reg*]  
Interpolate format of register with arbitrarily long name *reg*.
- \h** '*N*'  
Horizontally move the drawing position by *N* ems (or specified units); | may be used. Positive motion is rightward.
- \H** '*N*'  
Set height of current font to *N* scaled points (or specified units).
- \kr** Mark horizontal position in one-character register name *r*.
- \k** (*rg*) Mark horizontal position in two-character register name *rg*.
- \k** [*reg*]  
Mark horizontal position in register with arbitrarily long name *reg*.
- \l** '*N*[*c*]'  
Draw horizontal line of length *N* with character **c** (default: **\[ru]**; default scaling unit **m**).
- \L** '*N*[*c*]'  
Draw vertical line of length *N* with character **c** (default: **\[br]**; default scaling unit **v**).
- \mc** Set stroke color to that with one-character name *c*.
- \m** (*cl*) Set stroke color to that with two-character name *cl*.
- \m** [*color*]  
Set stroke color to that with arbitrarily long name *color*.
- \m** [**]** Restore previous stroke color.
- \Mc** Set fill color to that with one-character name *c*.
- \M** (*cl*) Set fill color to that with two-character name *cl*.
- \M** [*color*]  
Set fill color to that with arbitrarily long name *color*.
- \M** [**]** Restore previous fill color.

- `\nr` Interpolate contents of register with one-character name *r*.
- `\n(rg` Interpolate contents of register with two-character name *rg*.
- `\n[reg]` Interpolate contents of register with arbitrarily long name *reg*.
- `\N'n'` Interpolate glyph with index *n* in the current font.
- `\o'abc...'` Overstrike centered glyphs of characters *a*, *b*, *c*, and so on.
- `\O0` At the outermost suppression level, disable emission of glyphs and geometric objects to the output driver.
- `\O1` At the outermost suppression level, enable emission of glyphs and geometric objects to the output driver.
- `\O2` At the outermost suppression level, enable glyph and geometric primitive emission to the output driver and write to the standard error stream the page number, four bounding box registers enclosing glyphs written since the previous `\O` escape sequence, the page offset, line length, image file name (if any), horizontal and vertical device motion quanta, and input file name.
- `\O3` Begin a nested suppression level.
- `\O4` End a nested suppression level.
- `\O[5Pfile]` At the outermost suppression level, write the name *file* to the standard error stream at position *P*, which must be one of **l**, **r**, **c**, or **i**.
- `\p` Break output line at next word boundary; adjust if applicable.
- `\r` Move “in reverse” (upward) 1 em.
- `\R'name ±N'` Set, increment, or decrement register *name* by *N*.
- `\s±N` Set/increase/decrease the type size to/by *N* scaled points. *N* must be a single digit; 0 restores the previous type size. (In compatibility mode only, a non-zero *N* must be in the range 4–39.) Otherwise, as **.ps** request.
- `\s(±N`
- `\s±(N` Set/increase/decrease the type size to/by *N* scaled points; *N* is a two-digit number ≥1. As **.ps** request.
- `\s[±N]`
- `\s±[N]`
- `\s'±N'`
- `\s±'N'` Set/increase/decrease the type size to/by *N* scaled points. As **.ps** request.
- `\S'N'` Slant output glyphs by *N* degrees; the direction of text flow is positive.
- `\t` Interpolate a tab in copy mode.
- `\u` Move upward ½ em on typesetters.
- `\v'N'` Vertically move the drawing position by *N* vees (or specified units); **l** may be used. Positive motion is downward.
- `\Ve` Interpolate contents of environment variable with one-character name *e*.
- `\V(ev` Interpolate contents of environment variable with two-character name *ev*.
- `\V[env]` Interpolate contents of environment variable with arbitrarily long name *env*.
- `\w'anything'` Interpolate width of *anything*, formatted in a dummy environment.
- `\x'N'` Increase vertical spacing of pending output line by *N* vees (or specified units; negative before, positive after).

**\x'anything'**

Write *anything* to *troff* output as a device control command. Within *anything*, the escape sequences `\&`, `\)`, `\%`, and `\:` are ignored; `\space` and `\~` are converted to single space characters; and `\` has its escape character stripped. So that the basic Latin subset of the Unicode character set can be reliably encoded in *anything*, the special character escape sequences `\-`, `\[aq]`, `\[dq]`, `\[ga]`, `\[ha]`, `\[rs]`, and `\[ti]` are mapped to basic Latin characters; see *groff\_char(7)*. For this transformation, character translations and special character definitions are ignored.

**\yn** Write contents of macro or string *n* to *troff* output as a device control command.

**\Y(nm** Write contents of macro or string *nm* to *troff* output as a device control command.

**\Y[name]**

Write contents of macro or string *name* to *troff* output as a device control command.

**\zc** Format character *c* with zero width—without advancing the drawing position.

**\z'anything'**

Save the drawing position, format *anything*, then restore it.

**Drawing commands**

Drawing commands direct the output device to render geometrical objects rather than glyphs. Specific devices may support only a subset, or may feature additional ones; consult the man page for the output driver in use. Terminal devices in particular implement almost none.

Rendering starts at the drawing position; when finished, the drawing position is left at the rightmost point of the object, even for closed figures, except where noted. GNU *troff* draws stroked (outlined) objects with the stroke color, and shades filled ones with the fill color. See section “Colors” above. Coordinates *h* and *v* are horizontal and vertical motions relative to the drawing position or previous point in the command. The default scaling unit for horizontal measurements (and diameters of circles) is **m**; for vertical ones, **v**.

Circles, ellipses, and polygons can be drawn stroked or filled. These are independent properties; if you want a filled, stroked figure, you must draw the same figure twice using each drawing command. A filled figure is always smaller than an outlined one because the former is drawn only within its defined area, whereas strokes have a line thickness (set with **\D't'**).

**\D'~ h1 v1 ... hn vn'**

Draw B-spline to each point in sequence, leaving drawing position at (*hn*, *vn*).

**\D'a hc vc h v'**

Draw circular arc centered at (*hc*, *vc*) counterclockwise from the drawing position to a point (*h*, *v*) relative to the center. (*hc*, *vc*) is adjusted to the point nearest the perpendicular bisector of the arc's chord.

**\D'c d'** Draw circle of diameter *d* with its leftmost point at the drawing position.

**\D'C d'**

As **\D'c'**, but the circle is filled.

**\D'e h v'**

Draw ellipse of width *h* and height *v* with its leftmost point at the drawing position.

**\D'E h v'**

As **\D'e'**, but the ellipse is filled.

**\D'l h v'**

Draw line from the drawing position to (*h*, *v*).

**\D'p h1 v1 ... hn vn'**

Draw polygon with vertices at drawing position and each point in sequence. GNU *troff* closes the polygon by drawing a line from (*hn*, *vn*) back to the initial drawing position. Afterward, the drawing position is left at (*hn*, *vn*).

**\D'P h1 v1 ... hn vn'**

As **\D'p'**, but the polygon is filled.

**\D't n'**

Set stroke thickness of geometric objects to *n* basic units. A zero *n* selects the minimal supported thickness. A negative *n* selects a thickness proportional to the type size; this is the default.

## Device control commands

The **.device** and **.devicem** requests, and **\X** and **\Y** escape sequences, enable documents to pass information directly to a postprocessor. These are useful for exercising device-specific capabilities that the *groff* language does not abstract or generalize; such functions include the embedding of hyperlinks and image files. Device-specific functions are documented in each output driver's man page.

## Strings

*groff* supports strings primarily for user convenience. Conventionally, if one would define a macro only to interpolate a small amount of text, without invoking requests or calling any other macros, one defines a string instead. Only one string is predefined by the language.

**\\*[.T]** Contains the name of the output device (for example, “**utf8**” or “**pdf**”).

The **.ds** request creates a string with a specified name and contents. If the identifier named by **.ds** already exists as an alias, the target of the alias is redefined. If **.ds** is called with only one argument, the named string becomes empty. Otherwise, *tr off* stores the remainder of the control line in copy mode; see subsection “Copy mode” below.

The **\\*** escape sequence dereferences a string's name, interpolating its contents. If the name does not exist, it is defined as empty, nothing is interpolated, and a warning in category “**mac**” is emitted. See section “Warnings” *intr off*(1). The bracketed interpolation form accepts arguments that are handled as macro arguments are; see section “Calling macros” above. In contrast to macro calls, however, if a closing bracket **]** occurs in a string argument, that argument must be enclosed in double quotes. **\\*** is interpreted even in copy mode. When defining strings, argument interpolations must be escaped if they are to reference parameters from the calling context; see section “Parameters” below.

An initial neutral double quote **"** in the string contents is stripped to allow embedding of leading spaces. Any other **"** is interpreted literally, but it is wise to use the special character escape sequence **\dq** instead if the string might be interpolated as part of a macro argument; see section “Calling macros” above. Strings are not limited to a single input line of text. *newline* works just as it does elsewhere. The resulting string is stored *without* the newlines. Care is therefore required when interpolating strings while filling is disabled. It is not possible to embed a newline in a string that will be interpreted as such when the string is interpolated. To achieve that effect, use **\\*** to interpolate a macro instead.

The **.as** request is similar to **.ds** but appends to a string instead of redefining it. If **.as** is called with only one argument, no operation is performed (beyond dereferencing the string).

Because strings are similar to macros, they too can be defined to suppress AT&T *troff* compatibility mode enablement when interpolated; see section “Compatibility mode” below. The **.ds1** request defines a string that suspends compatibility mode when the string is later interpolated. **.as1** is likewise similar to **.as**, with compatibility mode suspended when the appended portion of the string is later interpolated.

**Caution:** Unlike other requests, the second argument to these requests consumes the remainder of the input line, including trailing spaces. Ending string definitions (and appendments) with a comment, even an empty one, prevents unwanted space from creeping into them during source document maintenance.

Several requests exist to perform rudimentary string operations. Strings can be queried (**.length**) and modified (**.chop**, **.substring**, **.stringup**, **.stringdown**), and their names can be manipulated through renaming, removal, and aliasing (**.rn**, **.rm**, **.als**).

When a request, macro, string, or diversion is aliased, redefinitions and appendments “write through” alias names. To replace an alias with a separately defined object, you must use the **rm** request on its name first.

## Registers

In the *roff* language, numbers can be stored in *registers*. Many built-in registers exist, supplying anything from the date to details of formatting parameters. You can also define your own. See section “Identifiers” above for information on constructing a valid name for a register.

Define registers and update their values with the **nr** request or the **\R** escape sequence.

Registers can also be incremented or decremented by a configured amount at the time they are interpolated. The value of the increment is specified with a third argument to the **.nr** request, and a special interpolation



syntax,  $\backslash n\pm$  is used to alter and then retrieve the register's value. Together, these features are called *auto-increment*. (A negative auto-increment can be considered an “auto-decrement”.)

Many predefined registers are available. In the following presentation, the register interpolation syntax  $\backslash n[name]$  is used to refer to a register *name* to clearly distinguish it from a string or request *name*. The register name space is separate from that used for requests, macros, strings, and diversions. Bear in mind that the symbols  $\backslash n[]$  are *not* part of the register name.

### Read-only registers

Predefined registers whose identifiers start with a dot are read-only. Many are Boolean-valued. Some are string-valued, meaning that they interpolate text. A register name (without the dot) is often associated with a request of the same name; exceptions are noted.

$\backslash n[. \$]$	Count of arguments passed to currently interpolated macro or string.
$\backslash n[. a]$	Amount of extra post-vertical line space; see $\backslash x$ .
$\backslash n[. A]$	Approximate output is being formatted (Boolean-valued); see <i>troff</i> <b>-a</b> option.
$\backslash n[. b]$	Font emboldening offset; see <b>.bd</b> .
$\backslash n[. br]$	The normal control character was used to call the currently interpolated macro (Boolean-valued).
$\backslash n[. c]$	Input line number; see <b>.lf</b> and register “ <b>c</b> ”.
$\backslash n[. C]$	Compatibility mode is enabled (Boolean-valued); see <b>.cp</b> . Always false when processing <b>.do</b> ; see register <b>.cp</b> .
$\backslash n[. cdp]$	Depth of last glyph formatted in the environment; positive if glyph extends below the baseline.
$\backslash n[. ce]$	Count of output lines remaining to be centered.
$\backslash n[. cht]$	Height of last glyph formatted in the environment; positive if glyph extends above the baseline.
$\backslash n[. color]$	Color output is enabled (Boolean-valued).
$\backslash n[. cp]$	Within <b>.do</b> , the saved value of compatibility mode; see register <b>.C</b> .
$\backslash n[. csk]$	Skew of the last glyph formatted in the environment; skew is how far to the right of the center of a glyph the center of an accent over that glyph should be placed.
$\backslash n[. d]$	Vertical drawing position in diversion.
$\backslash n[. ev]$	Name of environment (string-valued).
$\backslash n[. f]$	Mounting position of selected font; see <b>.ft</b> and <b>\f</b> .
$\backslash n[. F]$	Name of input file (string-valued); see <b>.lf</b> .
$\backslash n[. fam]$	Name of default font family (string-valued).
$\backslash n[. fn]$	Resolved name of selected font (string-valued); see <b>.ft</b> and <b>\f</b> .
$\backslash n[. fp]$	Next non-zero free font mounting position index.
$\backslash n[. g]$	Always true in GNU <i>troff</i> (Boolean-valued).
$\backslash n[. h]$	Text baseline high-water mark on page or in diversion.
$\backslash n[. H]$	Horizontal motion quantum of output device in basic units.
$\backslash n[. height]$	Font height; see <b>\H</b> .
$\backslash n[. hla]$	Hyphenation language in environment (string-valued).
$\backslash n[. hlc]$	Count of immediately preceding consecutive hyphenated lines in environment.
$\backslash n[. hlm]$	Maximum quantity of consecutive hyphenated lines allowed in environment.
$\backslash n[. hy]$	Automatic hyphenation mode in environment.
$\backslash n[. hym]$	Hyphenation margin in environment.
$\backslash n[. hys]$	Hyphenation space adjustment threshold in environment.
$\backslash n[. i]$	Indentation amount; see <b>.in</b> .
$\backslash n[. in]$	Indentation amount applicable to the pending output line; see <b>.ti</b> .
$\backslash n[. int]$	Previous output line was “interrupted” or continued with <b>\c</b> (Boolean-valued).
$\backslash n[. j]$	Adjustment mode encoded as an integer; see <b>.ad</b> and <b>.na</b> . Do not interpret or perform arithmetic on its value.
$\backslash n[. k]$	Horizontal drawing position relative to indentation.

<code>\n[.kern]</code>	Pairwise kerning is enabled (Boolean-valued).
<code>\n[.l]</code>	Line length; see <code>.ll</code> .
<code>\n[.L]</code>	Line spacing; see <code>.ls</code> .
<code>\n[.lg]</code>	Ligature mode.
<code>\n[.linetabs]</code>	Line-tabs mode is enabled (Boolean-valued).
<code>\n[.ll]</code>	Line length applicable to the pending output line.
<code>\n[.lt]</code>	Title length.
<code>\n[.m]</code>	Stroke color (string-valued); see <code>.gcolor</code> and <code>\m</code> . Empty if the stroke color is the default.
<code>\n[.M]</code>	Fill color (string-valued); see <code>.fcolor</code> and <code>\M</code> . Empty if the fill color is the default.
<code>\n[.n]</code>	Length of formatted output on previous output line.
<code>\n[.ne]</code>	Amount of vertical space required by last <code>.ne</code> that caused a trap to be sprung; also see register <code>.trunc</code> .
<code>\n[.nm]</code>	Output line numbering is enabled (Boolean-valued).
<code>\n[.nn]</code>	Count of output lines remaining to have numbering suppressed.
<code>\n[.ns]</code>	No-space mode is enabled (Boolean-valued).
<code>\n[.o]</code>	Page offset; see <code>.po</code> .
<code>\n[.O]</code>	Output suppression nesting level; see <code>\O</code> .
<code>\n[.p]</code>	Page length; see <code>.pl</code> .
<code>\n[.P]</code>	The page is selected for output (Boolean-valued); see <i>troff</i> <code>-o</code> option.
<code>\n[.pe]</code>	Page ejection is in progress (Boolean-valued).
<code>\n[.pn]</code>	Number of the next page.
<code>\n[.ps]</code>	Type size in scaled points.
<code>\n[.psr]</code>	Most recently requested type size in scaled points; see <code>.ps</code> and <code>\s</code> .
<code>\n[.pvs]</code>	Post-vertical line spacing.
<code>\n[.R]</code>	Count of available unused registers; always 10,000 in GNU <i>troff</i> .
<code>\n[.rj]</code>	Count of lines remaining to be right-aligned.
<code>\n[.s]</code>	Type size in points as a decimal fraction (string-valued); see <code>.ps</code> and <code>\s</code> .
<code>\n[.slant]</code>	Slant of font in degrees; see <code>\S</code> .
<code>\n[.sr]</code>	Most recently requested type size in points as a decimal fraction (string-valued); see <code>.ps</code> and <code>\s</code> .
<code>\n[.ss]</code>	Size of minimal inter-word space in twelfths of the space width of the selected font.
<code>\n[.sss]</code>	Size of additional inter-sentence space in twelfths of the space width of the selected font.
<code>\n[.sty]</code>	Selected abstract style (string-valued); see <code>.ft</code> and <code>\f</code> .
<code>\n[.t]</code>	Distance to next vertical position trap; see <code>.wh</code> and <code>.ch</code> .
<code>\n[.T]</code>	An output device was explicitly selected (Boolean-valued); see <i>troff</i> <code>-T</code> option.
<code>\n[.tabs]</code>	Representation of tab settings suitable for use as argument to <code>.ta</code> (string-valued).
<code>\n[.trunc]</code>	Amount of vertical space truncated by the most recently sprung vertical position trap, or, if the trap was sprung by an <code>.ne</code> , minus the amount of vertical motion produced by <code>.ne</code> ; also see register <code>.ne</code> .
<code>\n[.u]</code>	Filling is enabled (Boolean-valued); see <code>.fi</code> and <code>.nf</code> .
<code>\n[.U]</code>	Unsafe mode is enabled (Boolean-valued); see <i>troff</i> <code>-U</code> option.
<code>\n[.v]</code>	Vertical line spacing; see <code>.vs</code> .
<code>\n[.V]</code>	Vertical motion quantum of the output device in basic units.
<code>\n[.vpt]</code>	Vertical position traps are enabled (Boolean-valued).
<code>\n[.w]</code>	Width of previous glyph formatted in the environment.
<code>\n[.warn]</code>	Sum of the numeric codes of enabled warning categories.
<code>\n[.x]</code>	Major version number of the running <i>troff</i> formatter.
<code>\n[.y]</code>	Minor version number of the running <i>troff</i> formatter.
<code>\n[.Y]</code>	Revision number of the running <i>troff</i> formatter.
<code>\n[.z]</code>	Name of diversion (string-valued). Empty if output is directed to the top-level diversion.
<code>\n[.zoom]</code>	Zoom multiplier of current font (in thousandths; zero if no magnification); see <code>.fzoom</code> .

### Writable predefined registers

Several registers are predefined but also modifiable; some are updated upon interpretation of certain requests or escape sequences. Date- and time-related registers are set to the local time as determined by

*localtime(3)* when the formatter launches. This initialization can be overridden by *SOURCE\_DATE\_EPOCH* and *TZ*; see section “Environment” of *groff(1)*.

<code>\n[\$\$]</code>	Process ID of <i>troff</i> .
<code>\n[%]</code>	Page number.
<code>\n[c.]</code>	Input line number.
<code>\n[ct]</code>	Union of character types of each glyph rendered into dummy environment by <code>\w</code> .
<code>\n[dl]</code>	Width of last closed diversion.
<code>\n[dn]</code>	Height of last closed diversion.
<code>\n[dw]</code>	Day of the week (1–7; 1 is Sunday).
<code>\n[dy]</code>	Day of the month (1–31).
<code>\n[hours]</code>	Count of hours elapsed since midnight (0–23).
<code>\n[hp]</code>	Horizontal drawing position relative to start of input line.
<code>\n[l1x]</code>	Lower-left <i>x</i> coordinate (in PostScript units) of PostScript image; see <code>.psbb</code> .
<code>\n[l1y]</code>	Lower-left <i>y</i> coordinate (in PostScript units) of PostScript image; see <code>.psbb</code> .
<code>\n[ln]</code>	Output line number; see <code>.nm</code> .
<code>\n[lsn]</code>	Count of leading spaces on input line.
<code>\n[lss]</code>	Amount of horizontal space corresponding to leading spaces on input line.
<code>\n[minutes]</code>	Count of minutes elapsed in the hour (0–59).
<code>\n[mo]</code>	Month of the year (1–12).
<code>\n[nl]</code>	Vertical drawing position.
<code>\n[opmaxx]</code>	These four registers mark the top left- and bottom right-hand corners of a rectangle encompassing all formatted output on the page. They are reset to –1 by <code>\O0</code> or <code>\O1</code> .
<code>\n[opmaxy]</code>	
<code>\n[opminx]</code>	
<code>\n[opminy]</code>	
<code>\n[rsb]</code>	As register <code>sb</code> , adding maximum glyph height to measurement.
<code>\n[rst]</code>	As register <code>st</code> , adding maximum glyph depth to measurement.
<code>\n[sb]</code>	Maximum displacement of text baseline below its original position after rendering into dummy environment by <code>\w</code> .
<code>\n[seconds]</code>	Count of seconds elapsed in the minute (0–60).
<code>\n[skw]</code>	Skew of last glyph rendered into dummy environment by <code>\w</code> .
<code>\n[slimit]</code>	The maximum depth of <i>troff</i> ’s internal input stack. If $\leq 0$ , there is no limit: recursion can continue until available memory is exhausted. The default is 1,000.
<code>\n[ssc]</code>	Subscript correction of last glyph rendered into dummy environment by <code>\w</code> .
<code>\n[st]</code>	Maximum displacement of text baseline above its original position after rendering into dummy environment by <code>\w</code> .
<code>\n[systat]</code>	Return value of <i>system()</i> function; see <code>.sy</code> .
<code>\n[urx]</code>	Upper-right <i>x</i> coordinate (in PostScript units) of PostScript image; see <code>.psbb</code> .
<code>\n[ury]</code>	Upper-right <i>y</i> coordinate (in PostScript units) of PostScript image; see <code>.psbb</code> .
<code>\n[year]</code>	Gregorian year.
<code>\n[yr]</code>	Gregorian year minus 1900.

## Using fonts

In digital typography, a *font* is a collection of characters in a specific typeface that a device can render as glyphs at a desired size. (Terminals and some output devices have fonts that render at only one or two sizes. As examples of the latter, take the *groff* **lj4** device’s Lineprinter, and **lbp**’s Courier and Elite faces.) A *roff* formatter can change typefaces at any point in the text. The basic faces are a set of *styles* combining upright and slanted shapes with normal and heavy stroke weights: “**R**”, “**I**”, “**B**”, and “**BI**”—these stand for *roman*, *bold*, *italic*, and *bold-italic*. For linguistic text, GNU *troff* groups typefaces into *families* containing each of these styles. (Font designers prepare families such that the styles share esthetic properties.) A *text font* is thus often a family combined with a style, but it need not be: consider the **ps** and **pdf** devices’ **ZCMI** (Zapf Chancery Medium italic)—often, no other style of Zapf Chancery Medium is provided. On typesetting devices, at least one *special font* is available, comprising *unstyled* glyphs for mathematical operators and other purposes.

Like AT&T *troff*, GNU *troff* does not itself load or manipulate a digital font file; instead it works with a *font description file* that characterizes it, including its glyph repertoire and the *metrics* (dimensions) of each glyph. This information permits the formatter to accurately place glyphs with respect to each other. Before using a font description, the formatter associates it with a *mounting position*, a place in an ordered list of available typefaces. So that a document need not be strongly coupled to a specific font family, in GNU *troff* an output device can associate a style in the abstract sense with a mounting position. Thus the default family can be combined with a style dynamically, producing a *resolved font name*.

Fonts often have trademarked names, and even Free Software fonts can require renaming upon modification. *groff* maintains a convention that a device's serif font family is given the name **T** ("Times"), its sans-serif family **H** ("Helvetica"), and its monospaced family **C** ("Courier"). Historical inertia has driven *groff*'s font identifiers to short uppercase abbreviations of font names, as with **TR**, **TB**, **TI**, **TBI**, and a special font **S**.

The default family used with abstract styles can be changed at any time; initially, it is **T**. Typically, abstract styles are arranged in the first four mounting positions in the order shown above. The default mounting position, and therefore style, is always **1 (R)**. By issuing appropriate formatter instructions, you can override these defaults before your document writes its first glyph.

Terminal output devices cannot change font families and lack special fonts. They support style changes by overstriking, or by altering ISO 6429/ECMA-48 *graphic renditions* (character cell attributes).

## Hyphenation

When filling, *groff* hyphenates words as needed at user-specified and automatically determined hyphenation points. Explicitly hyphenated words such as "mother-in-law" are always eligible for breaking after each of their hyphens. The hyphenation character `\%` and non-printing break point `\:` escape sequences may be used to control the hyphenation and breaking of individual words. The **.hw** request sets user-defined hyphenation points for specified words at any subsequent occurrence. Otherwise, *groff* determines hyphenation points automatically by default.

Several requests influence automatic hyphenation. Because conventions vary, a variety of hyphenation modes is available to the **.hy** request; these determine whether hyphenation will apply to a word prior to breaking a line at the end of a page (more or less; see below for details), and at which positions within that word automatically determined hyphenation points are permissible. The default is "**1**" for historical reasons, but this is not an appropriate value for the English hyphenation patterns used by *groff*; localization macro files loaded by *troffrc* and macro packages often override it.

- 0**        disables hyphenation.
- 1**        enables hyphenation except after the first and before the last character of a word.

The remaining values "imply" **1**; that is, they enable hyphenation under the same conditions as "**.hy 1**", and then apply or lift restrictions relative to that basis.

- 2**        disables hyphenation of the last word on a page. (Hyphenation is prevented if the next page location trap is closer to the vertical drawing position than the next text baseline would be. See section "Traps" below.)
- 4**        disables hyphenation before the last two characters of a word.
- 8**        disables hyphenation after the first two characters of a word.
- 16**       enables hyphenation before the last character of a word.
- 32**       enables hyphenation after the first character of a word.

Apart from value 2, restrictions imposed by the hyphenation mode are *not* respected for words whose hyphenations have been specified with the hyphenation character ("`\%`" by default) or the **.hw** request.

Nonzero values are additive. For example, mode 12 causes *groff* to hyphenate neither the last two nor the first two characters of a word. Some values cannot be used together because they contradict; for instance, values 4 and 16, and values 8 and 32. As noted, it is superfluous to add 1 to any non-zero even mode.

The places within a word that are eligible for hyphenation are determined by language-specific data (**.hla**, **.hpf**, and **.hpfa**) and lettercase relationships (**.hcode** and **.hpfcodes**). Furthermore, hyphenation of a word might be suppressed due to a limit on consecutive hyphenated lines (**.hlm**), a minimum line length threshold (**.hym**), or because the line can instead be adjusted with additional inter-word space (**.hys**).

## Localization

The set of hyphenation patterns is associated with the hyphenation language set by the **.hla** request. The **.hpf** request is usually invoked by a localization file loaded by the *troffrc* file. *groff* provides localization files for several languages; see *groff\_tmac*(5).

## Writing macros

The **.de** request defines a macro named for its argument. If that name already exists as an alias, the target of the alias is redefined; see section “Strings” above. *troff* enters “copy mode” (see below), storing subsequent input lines as the definition. If the optional second argument is not specified, the definition ends with the control line “..” (two dots). Alternatively, a second argument names a macro whose call syntax ends the definition; this “end macro” is then called normally. Spaces or tabs are permitted after the first control character in the line containing this ending token, but a tab immediately after the token prevents its recognition as the end of a macro definition. Macro definitions can be nested if they use distinct end macros or if their ending tokens are sufficiently escaped. An end macro need not be defined until it is called. This fact enables a nested macro definition to begin inside one macro and end inside another.

Variants of **.de** disable compatibility mode and/or indirect the names of the macros specified for definition or termination: these are **.de1**, **.dei**, and **.dei1**. Append to macro definitions with **.am**, **.am1**, **.ami**, and **.ami1**. The **.als**, **.rm**, and **.r n** requests create an alias of, remove, and rename a macro, respectively. **.return** stops the execution of a macro immediately, returning to the enclosing context.

## Parameters

Macro call and string interpolation parameters can be accessed using escape sequences starting with “\\$. The **\n[.]** read-only register stores the count of parameters available to a macro or string; its value can be changed by the **.shift** request, which dequeues parameters from the current list. The **\\$0** escape sequence interpolates the name by which a macro was called. Applying string interpolation to a macro does not change this name.

## Copy mode

When *troff* processes certain requests, most importantly those which define or append to a macro or string, it does so in *copy mode*: it copies the characters of the definition into a dedicated storage region, interpolating the escape sequences **\n**, **\g**, **\\$**, **\\***, **\V**, and **\?** normally; interpreting **\newline** immediately; discarding comments **\** and **\#**; interpolating the current leader, escape, or tab character with **\a**, **\e**, and **\t**, respectively; and storing all other escape sequences in an encoded form. The complement of copy mode—a *roff* formatter’s behavior when not defining or appending to a macro, string, or diversion—where all macros are interpolated, requests invoked, and valid escape sequences processed immediately upon recognition, can be termed *interpretation mode*.

The escape character, **\** by default, can escape itself. This enables you to control whether a given **\n**, **\g**, **\\$**, **\\***, **\V**, or **\?** escape sequence is interpreted at the time the macro containing it is defined, or later when the macro is called.

You can think of **\** as a “delayed” backslash; it is the escape character followed by a backslash from which the escape character has removed its special meaning. Consequently, **\** is not an escape sequence in the usual sense. In any escape sequence **\X** that *troff* does not recognize, the escape character is ignored and **X** is output. An unrecognized escape sequence causes a warning in category “**escape**”, with two exceptions, **\** being one. The other is **\.**, which escapes the control character. It is used to permit nested macro definitions to end without a named macro call to conclude them. Without a syntax for escaping the control character, this would not be possible. *roff* documents should not use the **\** or **\.** character sequences outside of copy mode; they serve only to obfuscate the input. Use **\e** to represent the escape character, **\[rs]** to obtain a backslash glyph, and **\&** before **.** and **'** where *troff* expects them as control characters if you mean to use them literally.

Macro definitions can be nested to arbitrary depth. In “W”, each escape character is interpreted twice—once in copy mode, when the macro is defined, and once in interpretation mode, when the macro is called. This fact leads to exponential growth in the quantity of escape characters required to delay interpolation of `\n`, `\g`, `\$`, `\*`, `\V`, and `\?` at each nesting level. An alternative is to use `\E`, which represents an escape character that is not interpreted in copy mode. Because `\.` is not a true escape sequence, we can’t use `\E` to keep “.” from ending a macro definition prematurely. If the multiplicity of backslashes complicates maintenance, use end macros.

## Traps

*Traps* are locations in the output, or conditions on the input that, when reached or fulfilled, call a specified macro. *A vertical position trap* calls a macro when the formatter’s vertical drawing position reaches or passes, in the downward direction, a certain location on the output page or in a diversion. Its applications include setting page headers and footers, body text in multiple columns, and footnotes. These traps can occur at a given location on the page (`.wh`, `.ch`); at a given location in the current diversion (`.dt`)—together, these are known as vertical position traps, which can be disabled and re-enabled (`.vpt`).

A diversion is not formatted in the context of a page, so it lacks page location traps; instead it can have a *diversion trap*. There can exist at most one such vertical position trap per diversion.

Other kinds of trap can be planted at a blank line (`.blm`); at a line with leading space characters (`.lsm`); after a certain number of productive input lines (`.it`, `.itc`); or at the end of input (`.em`). Macros called by traps are passed no arguments. Setting a trap is also called *planting* one. It is said that a trap is *sprung* if its condition is fulfilled.

Registers associated with trap management include vertical position trap enablement status (`\n[vpt]`), distance to the next trap (`\n[t]`), amount of needed (`.ne`-requested) space that caused the most recent vertical position trap to be sprung (`\n[ne]`), amount of needed space truncated from the amount requested (`\n[trunc]`), page ejection status (`\n[pe]`), and leading space count (`\n[lsn]`) with its corresponding amount of motion (`\n[ls]`).

### Page location traps

A *page location trap* is a vertical position trap that applies to the page; that is, to undiverted output. Many can be present; manage them with the `wh` and `ch` requests. Non-negative page locations given to these requests set the trap relative to the top of the page; negative values set the trap relative to the bottom of the page. It is not possible to plant a trap less than one basic unit from the page bottom: a location of “-0” is interpreted as “0”, the top of the page. An existing *visible* trap (see below) at the same location is removed; this is `.wh`’s sole function if its second argument is missing.

A trap is sprung only if it is *visible*, meaning that its location is reachable on the page and it is not hidden by another trap at the same location already planted there. (A trap planted at “20i” or “-30i” will not be sprung on a page of length “11i”.)

A trap above the top or at or below the bottom of the page can be made visible by either moving it into the page area or increasing the page length so that the trap is on the page. Negative trap values always use the *current* page length; they are not converted to an absolute vertical position. Use `.ptr` to dump page location traps to the standard error stream; their positions are reported in basic units.

### The implicit page trap

An *implicit page trap* always exists in the top-level diversion; it works like a trap in some ways but not others. Its purpose is to eject the current page and start the next one. It has no name, so it cannot be moved or deleted with `wh` or `ch` requests. You cannot hide it by placing another trap at its location, and can move it only by redefining the page length with `.pl`. Its operation is suppressed when vertical page traps are disabled with the `vpt` request.

## Diversions

In *roff* systems it is possible to format text as if for output, but instead of writing it immediately, one can *divert* the formatted text into a named storage area. It is retrieved later by specifying its name after a control character. The same name space is used for such *diversions* as for strings and macros; see section “Identifiers” above. Such text is sometimes said to be “stored in a macro”, but this coinage obscures the important distinction between macros and strings on one hand and diversions on the other; the former store

*unformatted* input text, and the latter capture *formatted* output. Di versions also do not interpret arguments. Applications of diversions include “keeps” (preventing a page break from occurring at an inconvenient place by forcing a set of output lines to be set as a group), footnotes, tables of contents, and indices. For orthogonality it is said that GNU *troff* is in the *top-level diversion* if no diversion is active (that is, formatted output is being “diverted” immediately to the output device).

Dereferencing an undefined diversion will create an empty one of that name and cause a warning in category **mac** to be emitted. (see section “Warnings” in *troff(1)*). A diversion does not exist for the purpose of testing with the **d** conditional operator until its initial definition ends (see subsection “Conditional expressions” above).

The **di** request creates a diversion, including any partially collected line. **da** appends to a di version, creating one if it does not already exist. If the diversion’s name already exists as an alias, the target of the alias is replaced or appended to; see section “Strings” above. **box** and **boxa** works similarly, but ignore partially collected lines. Call any of these macros again without an argument to end the diversion.

Diversions can be nested. The registers **.d**, **.z**, **dn**, and **dl** report information about the current (or last closed) diversion. **.h** is meaningful in diversions, including the top level.

The **!** and **?** escape sequences and **output** request escape from a diversion, the first two to the enclosing level and the last to the top level. This facility is termed *transparent embedding*.

The **asciify** and **unformat** requests reprocess diversions.

## Punning names

Macros, strings, and diversions share a name space; see section “Identifiers” above. Internally, the same mechanism is used to store them. You can thus call a macro with string interpolation syntax and vice versa. Interpolating a string does not hide existing macro arguments. The sequence `\` can be placed at the end of a line in a macro definition or, within a macro definition, immediately after the interpolation of a macro as a string to suppress the effect of a newline.

## Environments

Environments store most of the parameters that control text processing. A default environment named “0” exists when *troff* starts up; it is modified by formatting-related requests and escape sequences.

You can create new environments and switch among them. Only one is current at any given time. Active environments are managed using a *stack*, a data structure supporting “push” and “pop” operations. The current environment is at the top of the stack. The same environment name can be pushed onto the stack multiple times, possibly interleaved with others. Popping the environment stack does not destroy the current environment; it remains accessible by name and can be made current again by pushing it at any time. Environments cannot be renamed or deleted, and can only be modified when current. To inspect the environment stack, use the **pev** request; see section “Debugging” below.

Environments store the following information.

- a partially collected line, if any
- data about the most recently output glyph and line (registers **.cdp**, **.cht**, **.csk**, **.n**, **.w**)
- typeface parameters (size, family, style, height and slant, inter-word and inter-sentence space sizes)
- page parameters (line length, title length, vertical spacing, line spacing, indentation, line numbering, centering, right-alignment, underlining, hyphenation parameters)
- filling enablement; adjustment enablement and mode
- tab stops; tab, leader, escape, control, no-break control, hyphenation, and margin characters
- input line traps
- stroke and fill colors

The **ev** request pushes to and pops from the environment stack, while **evc** copies a named environment’s contents to the current one.

## Underlining

In *RUNOFF* (see *roff*(7)), underlining, even of lengthy passages, was straightforward because only fixed-pitch printing devices were targeted. Typesetter output posed a greater challenge. There exists a *groff* request **.ul** (see above) that underlines subsequent source lines on terminal devices, but on typesetters, it selects an italic font style instead. The *ms* macro package (see *groff\_ms*(7)) offers a macro **.UL**, but it too produces the desired effect only on typesetters, and has other limitations.

One could adapt *ms*'s approach to the construction of a macro as follows.

```
.de UNDERLINE
. ie n \\$1\\f[I]\\$2\\f[P]\\$3
. el \\$1\\Z'\\$2'\\v'.25m'D'l \\w'\\$2'u 0'\\v'-.25m'\\$3
..
```

If *doclifter*(1) makes trouble, change the macro name **UNDERLINE** into some 2-letter word, like **UL**. Moreover, change the form of the font selection escape sequence from **\f[P]** to **\fP**.

## Underlining without macro definitions

If one does not want to use macro definitions, e.g., when *doclifter* gets lost, use the following.

```
.ds u1 before
.ds u2 in
.ds u3 after
. ie n \*[u1]\\f[I]\\*[u2]\\f[P]\\*[u3]
. el \*[u1]\\Z'\\*[u2]'\\v'.25m'D'l \\w'\\*[u2]'u 0'\\v'-.25m'\\*[u3]
```

When using *doclifter*, it might be necessary to change syntax forms such as **\[xy]** and **\\*[xy]** to those supported by AT&T *troff*: **\\*(xy)** and **\(xy)**, and so on.

Then these lines could look like

```
.ds u1 before
.ds u2 in
.ds u3 after
. ie n \*[u1]\\fI\\*(u2\\fP\\*(u3
. el \*(u1\\Z'\\*(u2'\\v'.25m'D'l \\w'\\*(u2'u 0'\\v'-.25m'\\*(u3
```

The result looks like

```
before in after
```

## Underlining by overstriking with \ul

The **\z** escape sequence writes a glyph without advancing the drawing position, enabling overstriking. Thus, **\zc\ul** formats *c* with an underrule glyph on top of it. Video terminals implement the underrule by setting a character cell's underline attribute, so this technique works in both *nroff* and *troff* modes.

Long words may then look intimidating in the input; a clarifying approach might be to use the input line continuation escape sequence **\newline** to place each underlined character on its own input line. Thus,

```
.nf
\&\fB: ${\fIvar\fR\c
\zo\ul\
\zp\ul\c
\&\fIvalue\fB}
.fi
```

produces

```
: ${varopvalue}
```

as output.

## Compatibility mode

The differences between the *roff* language recognized by GNU *troff* and that of AT&T *troff*, as well as the device, font, and device-independent intermediate output formats described by CSTR #54 are documented in *groff\_diff*(7). *groff* provides an AT&T compatibility mode. The **.cp** request and registers **.C** and **.cp** set and test the enablement of this mode.



## Debugging

Preprocessors use the **.If** request to preserve the identities of line numbers and names of input files. *gr off* emits a variety of error diagnostics and supports several categories of warning; the output of these can be selectively suppressed with **.warn** (and see the **-E**, **-w**, and **-W** options of *troff*(1)). A trace of the formatter's input processing stack can be emitted when errors or warnings occur by means of *troff*(1)'s **-b** option, or produced on demand with the **.backtrace** request. **.tm**, **.tmc**, and **.tm1** can be used to emit customized diagnostic messages or for instrumentation while troubleshooting. **.ex** and **.ab** cause early termination with successful and error exit codes respectively, to halt further processing when continuing would be fruitless. Examine the state of the formatter with requests that write lists of defined names—macros, strings, and diversions—(**.pm**); environments (**.pev**), registers (**.pnr**), and page location traps (**.ptr**) to the standard error stream.

## Authors

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## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

“Troff User's Manual” by Joseph F. Ossanna, 1976 (revised by Brian W. Kernighan, 1992), AT&T Bell Laboratories Computing Science Technical Report No. 54, widely called simply “CSTR #54”, documents the language, device and font description file formats, and device-independent output format referred to collectively in *groff* documentation as “AT&T *troff*”.

“A Typesetter-independent TROFF” by Brian W. Kernighan, 1982, AT&T Bell Laboratories Computing Science Technical Report No. 97 (CSTR #97), provides additional insights into the device and font description file formats and device-independent output format.

*groff*(1)

is the preferred interface to the *groff* system; it manages the pipeline that carries a source document through preprocessors, the *troff* formatter, and an output driver to viewable or printable form. It also exhaustively lists the man pages provided with the GNU *roff* system.

*groff\_char*(7)

discusses character encoding issues, escape sequences that produce glyphs, and enumerates *groff*'s predefined special character escape sequences.

*groff\_diff*(7)

covers differences between the GNU *troff* formatter, its device and font description file formats, its device-independent output format, and those of AT&T *troff*, whose design it reimplements.

*groff\_font*(5)

describes the formats of the files that describe devices (*DESC*) and fonts.

*groff\_tmac*(5)

surveys macro packages provided with *groff*, describes how documents can take advantage of them, offers guidance on writing macro packages and using diversions, and includes historical information on macro package naming conventions.

*roff*(7) presents a detailed history of *roff* systems and summarizes concepts common to them.

## Name

groff\_char – GNU *roff* special character and glyph repertoire

## Description

The GNU *roff* typesetting system has a large glyph repertoire suitable for production of varied literary, professional, technical, and mathematical documents. *gr off* works with *characters*; an output device renders *glyphs*. *groff*'s input character set is restricted to that defined by the standards ISO Latin-1 (ISO 8859-1) and CCSID “code page” 1047 (an EBCDIC arrangement of Latin-1). For ease of document maintenance in UTF-8 environments, it is advisable to use only the Unicode basic Latin code points, a subset of all of the foregoing historically referred to as US-ASCII, which has only 94 visible, printable code points. In *groff*, these are termed *ordinary characters*. Often, many more are desired in output.

AT&T *troff* in the 1970s faced a similar problem: the available typesetter's glyph repertoire differed from that of the computers that controlled it. *tr off*'s solution was a form of escape sequence known as a *special character* to access several dozen additional glyphs available in the fonts prepared for mounting in the phototypesetter. These glyphs were mapped onto a two-character name space for a degree of mnemonic convenience; for example, the escape sequence `\aa` encoded an acute accent and `\sc` a section sign.

*groff* has lifted historical *roff* limitations on special character name lengths, but recognizes and retains compatibility with the historical names. *groff* expands the lexicon of glyphs available by name and permits users to define their own special character escape sequences with the **char** request. Special character names are *groff* identifiers; see section “Identifiers” in *groff*(7). Our discussion uses the terms “glyph name” and “special character name” interchangeably; we assume no character translations or redefinitions.

This document lists all of the glyph names predefined by *groff*'s font description files and presents the systematic notation by which it enables access to arbitrary Unicode code points and construction of composite glyphs. Glyphs listed may be unavailable, or may vary in appearance, depending on the output device and font chosen when the page was formatted. This page was rendered for device **pdf** using font **TR**.

A few escape sequences that are not *groff* special characters also produce glyphs; these exist for syntactical or historical reasons. `\`, `\'`, `\-`, and `\_` are translated on input to the special character escape sequences `\[aa]`, `\[ga]`, `\[-]`, and `\[ul]`, respectively. Others include `\.`, `\.` (backslash-dot), and `\e`; see *gr off*(7). A small number of special characters represent glyphs that are not encoded in Unicode; examples include the baseline rule `\[ru]` and the Bell System logo `\[bs]`.

In *groff*, you can test output device support for any character (ordinary or special) with the conditional expression operator “**c**”.

```
.ie c \[bs] \{Welcome to the \[bs] Bell System;
did you get the Wehrmacht helmet or the Death Star?\}
.el No Bell System logo.
```

For brevity in the remainder of this document, we shall refer to systems conforming to the ISO 646:1991 IRV, ISO 8859, or ISO 10646 (“Unicode”) character encoding standards as “ISO” systems, and those employing IBM code page 1047 as “EBCDIC” systems. That said, EBCDIC systems that support *groff* are known to also support UTF-8.

While *groff* accepts eight-bit encoded input, not all such code points are valid as input. On ISO platforms, character codes 0, 11, 13–31, and 128–159 are invalid. (This is all C0 and C1 controls except for SOH through LF [Control+A to Control+J], and FF [Control+L].) On EBCDIC platforms, 0, 8–9, 11, 13–20, 23–31, and 48–63 are invalid. Some of these code points are used by *gr off* for internal purposes, which is one reason it does not support UTF-8 natively.

## Fundamental character set

The ordinary characters catalogued above, plus the space, tab, newline, and leader (Control+A), form the fundamental character set for *groff* input; anything in the language, even over one million code points in Unicode, can be expressed using it. On ISO systems, code points in the range 33–126 comprise a common set of printable glyphs in all of the aforementioned ISO character encoding standards. It is this character set and (with some noteworthy exceptions) the corresponding glyph repertoire for which AT&T *troff* was implemented. On EBCDIC systems, printable characters are in the range 66–201 and 203–254; those without counterparts in the ISO range 33–126 are discussed in the next subsection.

All of the following characters map to glyphs as you would expect.

!	#	\$	%	&	(	)	*	+	,	.	/	0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?	@
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	[	]	_
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	{		}

The remaining ordinary characters surprise computing professionals and others intimately familiar with the ISO character encodings. The developers of AT&T *troff* chose mappings for them that would be useful for typesetting technical literature in a broad range of scientific disciplines: Bell Labs used the system for preparation of AT&T's patent filings with the U.S. government. Further, the prevailing character encoding standard in the 1970s, USAS X3.4-1968 ("ASCII"), deliberately supported semantic ambiguity at some code points, and outright substitution at several others, to suit the localization demands of various national standards bodies.

The table below presents the seven exceptional code points with their typical keycap engravings, their glyph mappings and semantics in *roff* systems, and the escape sequences producing the Unicode basic Latin character they replace. The first, the neutral double quote, is a partial exception because it does represent itself, but since the *roff* language also uses it to quote macro arguments, *groff* supports a special character escape sequence as an alternative form so that the glyph can be easily included in macro arguments without requiring the user to master the quoting rules that AT&T *troff* required in that context. (Some requests, like **ds**, also treat " non-literally.) Furthermore, not all of the special character escape sequences are portable to AT&T *troff* and all of its descendants; these *groff* extensions are presented using its special character form `\[`, whereas portable special character escape sequences are shown in the traditional `\(` form. `\-` and `\e` are portable to all known *troff*s. `\e` means "the glyph of the current escape character"; it therefore can produce unexpected output if the **ec** request is used. On devices with a limited glyph repertoire, glyphs in the "keycap" and "appearance" columns on the same row of the table may look identical; except for the neutral double quote, this will *not* be the case on more-capable devices. Review your document using as many different output devices as possible.

Keycap	Appearance and meaning	Special character and meaning
"	" neutral double quote	<code>\[dq]</code> neutral double quote
'	' closing single quote	<code>\[aq]</code> neutral apostrophe
—	- hyphen	<code>\-</code> or <code>\[-]</code> minus sign/Unix dash
\	(escape character)	<code>\e</code> or <code>\[rs]</code> reverse solidus
^	^ modifier circumflex	<code>\(ha</code> circumflex/caret/"hat"
`	` opening single quote	<code>\(ga</code> grave accent
~	~ modifier tilde	<code>\(ti</code> tilde

The hyphen-minus is a particularly unfortunate case of overloading. Its awkward name in ISO 8859 and later standards reflects the many distinguishable purposes to which it had already been put by the 1980s, including a hyphen, a minus sign, and (alone or in repetition) dashes of varying widths. For best results in *roff* systems, use the "—" character in input outside an escape sequence *only* to mean a hyphen, as in the phrase "long-term". For a minus sign in running text or a Unix command-line option dash, use `\-` (or `\[-]` in *groff* if you find it helps the clarity of the source document). (Another minus sign, for use in mathematical equations, is available as `\[mi]`). AT&T *troff* supported em-dashes as `\(em`, as does *groff*.

The special character escape sequence for the apostrophe as a neutral single quote is typically needed only in technical content; typing words like "can't" and "Anne's" in a natural way will render correctly, because in ordinary prose an apostrophe is typeset either as a closing single quotation mark or as a neutral single quote, depending on the capabilities of the output device. By contrast, special character escape sequences should be used for quotation marks unless portability to limited or historical *troff* implementations is necessary; on those systems, the input convention is to pair the grave accent with the apostrophe for single quotes, and to double both characters for double quotes. AT&T *troff* defined no special characters for quotation marks or the apostrophe. Repeated single quotes ("thus") will be visually distinguishable from double quotes ("thus") on terminal devices, and perhaps on others (depending on the font selected).

AT&T <i>troff</i> input	recommended <i>groff</i> input
A Winter's Tale	A Winter's Tale
`U.K. outer quotes'	\[oq]U.K. outer quotes\[cq]
`U.K. ``inner'' quotes'	\[oq]U.K. \[lq]inner\[rq] quotes\[cq]
``U.S. outer quotes''	\[lq]U.S. outer quotes\[rq]
``U.S. `inner' quotes''	\[lq]U.S. \[oq]inner\[cq] quotes\[rq]

If you frequently require quotation marks in your document, see if the macro package you're using supplies strings or macros to facilitate quotation, or define them yourself (except in man pages).

Using Unicode basic Latin characters to compose boxes and lines is ill-advised. *roff* systems have special characters for drawing horizontal and vertical lines; see subsection “Rules and lines” below. Preprocessors like *tbl*(1) and *pic*(1) draw boxes and will produce the best possible output for the device, falling back to basic Latin glyphs only when necessary.

### Eight-bit encodings and Latin-1 supplement

ISO 646 is a seven-bit code encoding 128 code points; eight-bit codes are twice the size. ISO 8859-1 and code page 1047 allocated the additional space to what Unicode calls “C1 controls” (control characters) and the “Latin-1 supplement”. The C1 controls are neither printable nor usable as *groff* input.

Two Latin-1 supplement characters are handled specially on input. *troff* never produces them as output.

**NBSP** encodes a no-break space; it is mapped to `\~`, the adjustable non-breaking space escape sequence.

**SHY** encodes a soft hyphen; it is mapped to `\%`, the hyphenation control escape sequence.

The remaining characters in the Latin-1 supplement represent themselves. Although they can be specified directly with the keyboard on systems configured to use Latin-1 as the character encoding, it is more portable, both to other *roff* systems and to UTF-8 environments, to use their special character escape sequences, shown below. The glyph descriptions we use are non-standard in some cases, for brevity.

¡ \[r!] inverted exclamation mark	Ñ \[~N] N tilde
¢ \[ct] cent sign	Ò \[~O] O grave
£ \[Po] pound sign	Ó \['O] O acute
¤ \[Cs] currency sign	Ô \[^O] O circumflex
¥ \[Ye] yen sign	Õ \[~O] O tilde
¦ \[bb] broken bar	Ö \[:O] O dieresis
§ \[sc] section sign	× \[mu] multiplication sign
¨ \[ad] dieresis accent	Ø \[/O] O slash
© \[co] copyright sign	Ù \[~U] U grave
ª \[Of] feminine ordinal indicator	Ú \['U] U acute
« \[Fo] left double chevron	Û \[^U] U circumflex
¬ \[no] logical not	Ü \[:U] U dieresis
® \[rg] registered sign	Ý \['Y] Y acute
¯ \[a-] macron accent	Þ \[TP] uppercase thorn
° \[de] degree sign	ß \[ss] lowercase sharp s
± \[+-] plus-minus	à \[~a] a grave
² \[S2] superscript two	á \['a] a acute
³ \[S3] superscript three	â \[^a] a circumflex
´ \[aa] acute accent	ã \[~a] a tilde
µ \[mc] micro sign	ä \[:a] a dieresis
¶ \[ps] pilcrow sign	å \[oa] a ring
· \[pc] centered period	æ \[ae] ae ligature
¸ \[ac] cedilla accent	ç \[,c] c cedilla
¹ \[S1] superscript one	è \[~e] e grave
º \[Om] masculine ordinal indicator	é \['e] e acute
» \[Fc] right double chevron	ê \[^e] e circumflex
¼ \[14] one quarter symbol	ë \[:e] e dieresis

½	\[12]	one half symbol	ì	\[ ` i]	i grave
¾	\[34]	three quarters symbol	í	\[ ' i]	e acute
¿	\[ r ?]	inverted question mark	î	\[ ^ i]	i circumflex
À	\[ ` A]	A grave	ï	\[ : i]	i dieresis
Á	\[ ' A]	A acute	ð	\[ S d]	lo wercase eth
Â	\[ ^ A]	A circumflex	ñ	\[ ~ n]	n tilde
Ã	\[ ~ A]	A tilde	ò	\[ ` o]	o grave
Ä	\[ : A]	A dieresis	ó	\[ ' o]	o acute
Å	\[ o A]	A ring	ô	\[ ^ o]	o circumflex
Æ	\[ A E]	AE ligature	õ	\[ ~ o]	o tilde
Ç	\[ , C]	C cedilla	ö	\[ : o]	o dieresis
È	\[ ` E]	E grave	÷	\[ d i]	division sign
É	\[ ' E]	E acute	ø	\[ / o]	o slash
Ê	\[ ^ E]	E circumflex	ù	\[ ` u]	u grave
Ë	\[ : E]	E dieresis	ú	\[ ' u]	u acute
Ì	\[ ` I]	I grave	û	\[ ^ u]	u circumflex
Í	\[ ' I]	I acute	ü	\[ : u]	u dieresis
Î	\[ ^ I]	I circumflex	ý	\[ ' y]	y acute
Ï	\[ : I]	I dieresis	þ	\[ T p]	lo wercase thorn
Ð	\[ - D]	uppercase eth	ÿ	\[ : y]	y dieresis

### Special character escape forms

Glyphs that lack a character code in the basic Latin repertoire to directly represent them are entered by one of several special character escape forms. Such glyphs can be simple or composite, and accessed either by name or numerically by code point. Code points and combining properties are determined by character encoding standards, whereas glyph names as used here originated in AT&T *troff* special character escape sequences. Predefined glyph names use only characters in the basic Latin repertoire.

`\(gl` is a special character escape sequence for the glyph with the two-character name *gl*. This is the original syntax form supported by AT&T *troff*. The acute accent, `\(aa`, is an example.

`\C'glyph-name'`

is a special character escape sequence for *glyph-name*, which can be of arbitrary length. The delimiter, shown here as a neutral apostrophe, can be any character not occurring in *glyph-name*. This syntax form was introduced in later versions of AT&T device-independent *troff*. The foregoing acute accent example can be expressed as `\C'aa'`.

`\[glyph-name]`

is a special character escape sequence for *glyph-name*, which can be of arbitrary length but must not contain a closing square bracket “]”. (No glyph names predefined by *groff* employ “]”.) The foregoing acute accent example can be expressed in *groff* as `\[aa]`.

`\C'c'` and `\[c]` are not synonyms for the ordinary character “c”, but request the special character named “\c”. For example, “`\[a]`” is not “a”, but rather a special character with the internal glyph name (used in font description files and diagnostic messages) `\a`, which is typically undefined. The only such glyph name *groff* predefines is the minus sign, which can therefore be accessed as `\C'-'` or `\[-]`.

`\[base-char composite-1 composite-2 ... composite-n]`

is a composite glyph. Glyphs like a lowercase “e” with an acute accent, as in the word “café”, can be expressed as `\[e aa]`. See subsection “Accents” below for a table of combining glyph names.

Unicode encodes far more characters than *groff* has glyph names for; special character escape forms based on numerical code points enable access to any of them. Frequently used glyphs or glyph combinations can be stored in strings, and new glyph names can be created *ad hoc* with the **char** request; see *groff*(7).

`\[unnnnn[n[n]]]`

is a Unicode numeric special character escape sequence. Any Unicode code point can be accessed with four to six hexadecimal digits, with hexadecimal letters accepted in uppercase form only. Thus, `\[u02DA]` accesses the (spacing) ring accent, producing “◌̇”.

Unicode code points can be composed as well; when they are, GNU *troff* requires NFD (Normalization Form D), where all Unicode glyphs are maximally decomposed. (Exception: precomposed characters in the Latin-1 supplement described above are also accepted. Do not count on this exception remaining in a future GNU *troff* that accepts UTF-8 input directly.) Thus, GNU *troff* accepts “caf[e]”, “caf[e aa]”, and “caf[u0065\_0301]”, as ways to input “café”. (Due to its legacy 8-bit encoding compatibility, at present it also accepts “caf[u00E9]” on ISO Latin-1 systems.)

**\[ubase-char[\_combining-component]. .]**

constructs a composite glyph from Unicode numeric special character escape sequences. The code points of the base glyph and the combining components are each expressed in hexadecimal, with an underscore ( `_` ) separating each component. Thus, **\[u006E\_0303]** produces “ñ”.

**\[charnnn]**

expresses an eight-bit code point where *nnn* is the code point of the character, a decimal number between 0 and 255 without leading zeroes. This legacy numeric special character escape sequence is used to map characters onto glyphs via the **trin** request in macro files loaded by *grotty*(1).

## Glyph tables

In this section, *groff*’s glyph name repertoire is presented in tabular form. The meanings of the columns are as follows.

**Output** shows the glyph as it appears on the device used to render this document; although it can have a notably different shape on other devices (and is subject to user-directed translation and replacement), *groff* attempts reasonable equivalency on all output devices.

**Input** shows the *groff* character (ordinary or special) that normally produces the glyph. Some code points have multiple glyph names.

**Unicode** is the code point notation for the glyph or combining glyph sequence as described in subsection “Special character escape forms” above. It corresponds to the standard notation for Unicode short identifiers such that *groff*’s **unnnn** is equivalent to Unicode’s U+*nnnn*.

**Notes** describes the glyph, elucidating the mnemonic value of the glyph name where possible.

A plus sign “+” indicates that the glyph name appears in the AT&T *troff* user’s manual, CSTR #54 (1992 revision). When using the AT&T special character syntax **\(xx**, widespread portability can be expected from such names.

Entries marked with “\*\*\*\*” denote glyphs used for mathematical purposes. On typesetting devices, such glyphs are typically drawn from a *special* font (see *groff\_font*(5)). Often, such glyphs lack bold or italic style forms or have metrics that look incongruous in ordinary prose. A few which are not uncommon in running text have “text variants”, which should work better in that context. Conversely, a handful of glyphs that are normally drawn from a text font may be required in mathematical equations. Both sets of exceptions are noted in the tables where they appear (“Logical symbols” and “Mathematical symbols”).

## Basic Latin

Apart from basic Latin characters with special mappings, described in subsection “Fundamental character set” above, a few others in that range have special character glyph names. These were defined for ease of input on non-U.S. keyboards lacking keycaps for them, or for symmetry with other special character glyph names serving a similar purpose.

The vertical bar is overloaded; the **\[ba]** and **\[or]** escape sequences may render differently. See subsection “Mathematical symbols” below for special variants of the plus, minus, and equals signs normally drawn from this range.

Output	Input	Unicode	Notes
"	<code>\[dq]</code>	u0022	neutral double quote
#	<code>\[sh]</code>	u0023	number sign
\$	<code>\[Do]</code>	u0024	dollar sign
'	<code>\[aq]</code>	u0027	apostrophe, neutral single quote

/	\[sl]	u002F	slash, solidus +
@	\[at]	u0040	at sign
[	\[lB]	u005B	left square bracket
\	\[rs]	u005C	reverse solidus
]	\[rB]	u005D	right square bracket
^	\[ha]	u005E	circumflex, caret, “hat”
{	\[lC]	u007B	left brace
		u007C	bar
	\[ba]	u007C	bar
	\[or]	u007C	bitwise or +
}	\[rC]	u007D	right brace
~	\[ti]	u007E	tilde

### Supplementary Latin letters

Historically, `\[ss]` could be considered a ligature of “sz”. An uppercase form is available as `\[u1E9E]`, but in the German language it is of specialized use; ß does *not* normally uppercase-transform to it, but rather to “SS”. “Lowercase f with hook” is also used as a function symbol; see subsection “Mathematical symbols” below.

Output	Input	Unicode	Notes
Ð	\[-D]	u00D0	uppercase eth
ð	\[Sd]	u00F0	lowercase eth
Þ	\[TP]	u00DE	uppercase thorn
þ	\[Tp]	u00FE	lowercase thorn
ß	\[ss]	u00DF	lowercase sharp s
ı	\[.i]	u0131	i without tittle
	\[.j]	u0237	j without tittle
f	\[Fn]	u0192	lowercase f with hook, function
Ł	\[/L]	u0141	L with stroke
ł	\[/l]	u0142	l with stroke
Ø	\[/O]	u00D8	O with stroke
ø	\[/o]	u00F8	o with stroke

### Ligatures and digraphs

Output	Input	Unicode	Notes
ff	\[ff]	u0066_0066	ff ligature +
fi	\[fi]	u0066_0069	fi ligature +
fl	\[fl]	u0066_006C	fl ligature +
ffi	\[Fi]	u0066_0066_0069	ffi ligature +
ffl	\[Fl]	u0066_0066_006C	ffl ligature +
Æ	\[AE]	u00C6	AE ligature
æ	\[ae]	u00E6	ae ligature
Œ	\[OE]	u0152	OE ligature
œ	\[oe]	u0153	oe ligature
IJ	\[IJ]	u0132	IJ digraph
ij	\[ij]	u0133	ij digraph

### Accents

Normally, the formatting of a special character advances the drawing position as an ordinary character does. *groff*’s **composite** request designates a special character as combining. The *composite.tmac* macro file, loaded automatically by the default *troffrc*, maps the following special characters to the combining characters shown below. The non-combining code point in parentheses is used when the special character occurs in isolation (compare “`caf[e aa]`” and “`caf[aa]e`”).

Output	Input	Unicode	Notes
¨	\[a"]	u030B (u02DD)	double acute accent
ˉ	\[a-]	u0304 (u00AF)	macron accent
˙	\[a.]	u0307 (u02D9)	dot accent
ˆ	\[a^]	u0302 (u005E)	circumflex accent
ˊ	\[aa]	u0301 (u00B4)	acute accent +
ˋ	\[ga]	u0300 (u0060)	grave accent +
˘	\[ab]	u0306 (u02D8)	breve accent
¸	\[ac]	u0327 (u00B8)	cedilla accent
¨	\[ad]	u0308 (u00A8)	dieresis accent
ˆ	\[ah]	u030C (u02C7)	caron accent
˚	\[ao]	u030A (u02DA)	ring accent
˜	\[a~]	u0303 (u007E)	tilde accent
ˆ	\[ho]	u0328 (u02DB)	hook accent

### Accented characters

All of these glyphs can be composed using combining glyph names as described in subsection “Special character escape forms” above; the names below are short aliases for convenience.

Output	Input	Unicode	Notes
Á	\['A]	u0041_0301	A acute
Ć	\['C]	u0043_0301	C acute
É	\['E]	u0045_0301	E acute
Í	\['I]	u0049_0301	I acute
Ó	\['O]	u004F_0301	O acute
Ú	\['U]	u0055_0301	U acute
Ý	\['Y]	u0059_0301	Y acute
á	\['a]	u0061_0301	a acute
ć	\['c]	u0063_0301	c acute
é	\['e]	u0065_0301	e acute
í	\['i]	u0069_0301	i acute
ó	\['o]	u006F_0301	o acute
ú	\['u]	u0075_0301	u acute
ý	\['y]	u0079_0301	y acute
Ä	\[:A]	u0041_0308	A dieresis
Ė	\[:E]	u0045_0308	E dieresis
İ	\[:I]	u0049_0308	I dieresis
Ö	\[:O]	u004F_0308	O dieresis
Ü	\[:U]	u0055_0308	U dieresis
Ÿ	\[:Y]	u0059_0308	Y dieresis
ä	\[:a]	u0061_0308	a dieresis
ė	\[:e]	u0065_0308	e dieresis
ï	\[:i]	u0069_0308	i dieresis
ö	\[:o]	u006F_0308	o dieresis
ü	\[:u]	u0075_0308	u dieresis
ÿ	\[:y]	u0079_0308	y dieresis
Â	\[^A]	u0041_0302	A circumflex
Ê	\[^E]	u0045_0302	E circumflex
Î	\[^I]	u0049_0302	I circumflex
Ô	\[^O]	u004F_0302	O circumflex
Û	\[^U]	u0055_0302	U circumflex
â	\[^a]	u0061_0302	a circumflex



ê	\[ <sup>^</sup> e]	u0065_0302	e circumflex
î	\[ <sup>^</sup> i]	u0069_0302	i circumflex
ô	\[ <sup>^</sup> o]	u006F_0302	o circumflex
û	\[ <sup>^</sup> u]	u0075_0302	u circumflex
À	\[ <sup>`</sup> A]	u0041_0300	A grave
È	\[ <sup>`</sup> E]	u0045_0300	E grave
Ì	\[ <sup>`</sup> I]	u0049_0300	I grave
Ò	\[ <sup>`</sup> O]	u004F_0300	O grave
Ù	\[ <sup>`</sup> U]	u0055_0300	U grave
à	\[ <sup>`</sup> a]	u0061_0300	a grave
è	\[ <sup>`</sup> e]	u0065_0300	e grave
ì	\[ <sup>`</sup> i]	u0069_0300	i grave
ò	\[ <sup>`</sup> o]	u006F_0300	o grave
ù	\[ <sup>`</sup> u]	u0075_0300	u grave
Ã	\[ <sup>~</sup> A]	u0041_0303	A tilde
Ñ	\[ <sup>~</sup> N]	u004E_0303	N tilde
Õ	\[ <sup>~</sup> O]	u004F_0303	O tilde
ã	\[ <sup>~</sup> a]	u0061_0303	a tilde
ñ	\[ <sup>~</sup> n]	u006E_0303	n tilde
õ	\[ <sup>~</sup> o]	u006F_0303	o tilde
Š	\[ <sup>v</sup> S]	u0053_030C	S caron
š	\[ <sup>v</sup> s]	u0073_030C	s caron
Ž	\[ <sup>v</sup> Z]	u005A_030C	Z caron
ž	\[ <sup>v</sup> z]	u007A_030C	z caron
Ç	\[,C]	u0043_0327	C cedilla
ç	\[,c]	u0063_0327	c cedilla
Å	\[ <sup>o</sup> A]	u0041_030A	A ring
å	\[ <sup>o</sup> a]	u0061_030A	a ring

### Quotation marks

The neutral double quote, often useful when documenting programming languages, is also available as a special character for convenient embedding in macro arguments; see subsection “Fundamental character set” above.

Output	Input	Unicode	Notes
„	\[Bq]	u201E	low double comma quote
,	\[bq]	u201A	low single comma quote
“	\[lq]	u201C	left double quote
”	\[rq]	u201D	right double quote
‘	\[oq]	u2018	single opening (left) quote
’	\[cq]	u2019	single closing (right) quote
’	\[aq]	u0027	apostrophe, neutral single quote
"	"	u0022	neutral double quote
"	\[dq]	u0022	neutral double quote
«	\[Fo]	u00AB	left double chevron
»	\[Fc]	u00BB	right double chevron
<	\[fo]	u2039	left single chevron
>	\[fc]	u203A	right single chevron

## Punctuation

The Unicode name for U+00B7 is “middle dot”, which is unfortunately confusable with the *groff* mnemonic for the visually similar but semantically distinct multiplication dot; see subsection “Mathematical symbols” below.

Output	Input	Unicode	Notes
¡	\[r!]	u00A1	inverted exclamation mark
¿	\[r?]	u00BF	inverted question mark
·	\[pc]	u00B7	centered period
—	\[em]	u2014	em-dash +
–	\[en]	u2013	en-dash
-	\[hy]	u2010	hyphen +

## Brackets

On typesetting devices, the bracket extensions are font-invariant glyphs; that is, they are rendered the same way regardless of font (with a drawing escape sequence). On terminals, they are *not* font-invariant; *groff* maps them rather arbitrarily to U+23AA (“curly bracket extension”). In AT&T *troff*, only one glyph was available to vertically extend brackets, braces, and parentheses: **\bv**.

Not all devices supply bracket pieces that can be piled up with **\b** due to the restrictions of the escape’s piling algorithm. A general solution to build brackets out of pieces is the following macro:

```

.\" Make a pile centered vertically 0.5em above the baseline.
.\" The first argument is placed at the top.
.\" The pile is returned in string 'pile'.
.eo
.de pile-make
.  nr pile-wd 0
.  nr pile-ht 0
.  ds pile-args
.
.  nr pile-# \n[.]$
.  while \n[pile-#] \{\
.    nr pile-wd (\n[pile-wd] >? \w'\$[\n[pile-#]]')
.    nr pile-ht +(\n[rst] - \n[rsb])
.    as pile-args \v'\n[rsb]u'\
.    as pile-args \Z'\$[\n[pile-#]]'\
.    as pile-args \v'-\n[rst]u'\
.    nr pile-# -1
.  \}
.
.  ds pile \v'(-0.5m + (\n[pile-ht]u / 2u))'\
.  as pile \*[pile-args]\
.  as pile \v'((\n[pile-ht]u / 2u) + 0.5m)'\
.  as pile \h'\n[pile-wd]u'\
..
.ec

```

Another complication is the fact that some glyphs which represent bracket pieces in AT&T *troff* can be used for other mathematical symbols as well, for example **\lf** and **\rf**, which provide the floor operator. Some output devices, such as **dvi**, don’t unify such glyphs. For this reason, the glyphs **\lf**, **\rf**, **\lc**, and **\rc** are not unified with similar-looking bracket pieces. In *groff*, only glyphs with long names are guaranteed to pile up correctly for all devices—provided those glyphs are available.

Output	Input	Unicode	Notes
[	[	u005B	left square bracket
[	\[lB]	u005B	left square bracket

]	]	u005D	right square bracket
]	\[rB]	u005D	right square bracket
{	{	u007B	left brace
{	\[lC]	u007B	left brace
}	}	u007D	right brace
}	\[rC]	u007D	right brace
<	\[la]	u27E8	left angle bracket
>	\[ra]	u27E9	right angle bracket
	\[bv]	u23AA	brace vertical extension + ***
	\[braceex]	u23AA	brace vertical extension
[	\[bracketlefttp]	u23A1	left square bracket top
	\[bracketleftex]	u23A2	left square bracket extension
L	\[bracketleftbt]	u23A3	left square bracket bottom
]	\[bracketrighttp]	u23A4	right square bracket top
	\[bracketrightex]	u23A5	right square bracket extension
J	\[bracketrightbt]	u23A6	right square bracket bottom
{	\[lt]	u23A7	left brace top +
{	\[lk]	u23A8	left brace middle +
{	\[lb]	u23A9	left brace bottom +
{	\[bracelefttp]	u23A7	left brace top
{	\[braceleftmid]	u23A8	left brace middle
{	\[braceleftbt]	u23A9	left brace bottom
	\[braceleftex]	u23AA	left brace extension
}	\[rt]	u23AB	right brace top +
}	\[rk]	u23AC	right brace middle +
}	\[rb]	u23AD	right brace bottom +
}	\[bracerighttp]	u23AB	right brace top
}	\[bracerightmid]	u23AC	right brace middle
}	\[bracerightbt]	u23AD	right brace bottom
	\[bracerightex]	u23AA	right brace extension
(	\[parenlefttp]	u239B	left parenthesis top
	\[parenleftex]	u239C	left parenthesis extension
(	\[parenleftbt]	u239D	left parenthesis bottom
)	\[parenrighttp]	u239E	right parenthesis top
	\[parenrightex]	u239F	right parenthesis extension
)	\[parenrightbt]	u23A0	right parenthesis bottom

**Arrows**

Output	Input	Unicode	Notes
←	\[<-]	u2190	horizontal arrow left +
→	\[>-]	u2192	horizontal arrow right +
↔	\[<>]	u2194	bidirectional horizontal arrow
↓	\[da]	u2193	vertical arrow down +
↑	\[ua]	u2191	vertical arrow up +
↕	\[va]	u2195	bidirectional vertical arrow
⇐	\[lA]	u21D0	horizontal double arrow left
⇒	\[rA]	u21D2	horizontal double arrow right
⇔	\[hA]	u21D4	bidirectional horizontal double arrow
⇓	\[dA]	u21D3	vertical double arrow down

↑	\[uA]	u21D1	vertical double arrow up
	\[vA]	u21D5	bidirectional vertical double arrow
—	\[an]	u23AF	horizontal arrow extension

### Rules and lines

On typesetting devices, the font-invariant glyphs (see subsection “Brackets” above) `\[br]`, `\[ul]`, and `\[rn]` form corners when adjacent; they can be used to build boxes. On terminal devices, they are mapped as shown in the table. The Unicode-derived names of these three glyphs are approximations.

The input character `_` always accesses the underscore glyph in a font; `\[ul]`, by contrast, may be font-invariant on typesetting devices.

The baseline rule `\[ru]` is a font-invariant glyph, namely a rule of one-half em.

In AT&T *troff*, `\[rn]` also served as a one en extension of the square root symbol. *groff* favors `\[radicalex]` for this purpose; see subsection “Mathematical symbols” below.

Output	Input	Unicode	Notes
		u007C	bar
	\[ba]	u007C	bar
	\[br]	u2502	box rule +
—	—	u005F	underscore, low line +
—	\[ul]	---	underrule +
=	\[rn]	u203E	overline +
—	\[ru]	---	baseline rule +
	\[bb]	u00A6	broken bar
/	/	u002F	slash, solidus +
/	\[sl]	u002F	slash, solidus +
\	\[rs]	u005C	reverse solidus

### Text markers

Output	Input	Unicode	Notes
○	\[ci]	u25CB	circle +
•	\[bu]	u2022	bullet +
†	\[dg]	u2020	dagger +
‡	\[dd]	u2021	double dagger +
◇	\[lz]	u25CA	lozenge, diamond
□	\[sq]	u25A1	square +
¶	\[ps]	u00B6	pilcrow sign
§	\[sc]	u00A7	section sign +
☞	\[lh]	u261C	hand pointing left +
☛	\[rh]	u261E	hand pointing right +
@	@	u0040	at sign
@	\[at]	u0040	at sign
#	#	u0023	number sign
#	\[sh]	u0023	number sign
↵	\[CR]	u21B5	carriage return
✓	\[OK]	u2713	check mark

### Legal symbols

The Bell System logo is not supported in *groff*.

Output	Input	Unicode	Notes
©	\[co]	u00A9	copyright sign +
®	\[rg]	u00AE	registered sign +
™	\[tm]	u2122	trade mark sign
	\[bs]	---	Bell System logo +

**Currency symbols**

Output	Input	Unicode	Notes
\$	\$	u0024	dollar sign
\$	\[Do]	u0024	dollar sign
¢	\[ct]	u00A2	cent sign +
€	\[eu]	u20AC	Euro sign
€	\[Eu]	u20AC	variant Euro sign
¥	\[Ye]	u00A5	yen sign
£	\[Po]	u00A3	pound sign
₨	\[Cs]	u00A4	currency sign

**Units**

Output	Input	Unicode	Notes
°	\[de]	u00B0	degree sign +
‰	\[%0]	u2030	per thousand, per mille sign
′	\[fm]	u2032	arc minute sign, foot mark +
″	\[sd]	u2033	arc second sign
μ	\[mc]	u00B5	micro sign
<sup>a</sup>	\[Of]	u00AA	feminine ordinal indicator
°	\[Om]	u00BA	masculine ordinal indicator

**Logical symbols**

The variants of the not sign may differ in appearance or spacing depending on the device and font selected. Unicode does not encode a discrete “bitwise or” sign: on typesetting devices, it is drawn shorter than the bar, about the same height as a capital letter. Terminal devices unify `\[ba]` and `\[or]`.

Output	Input	Unicode	Notes
^	\[AN]	u2227	logical and
∨	\[OR]	u2228	logical or
¬	\[no]	u00AC	logical not + ***
¬	\[tno]	u00AC	text variant of <code>\[no]</code>
∃	\[te]	u2203	there exists
∀	\[fa]	u2200	for all
∋	\[st]	u220B	such that
∴	\[3d]	u2234	therefore
∴	\[tf]	u2234	therefore
		u007C	bar
	\[or]	u007C	bitwise or +

**Mathematical symbols**

`\[Fn]` also appears in subsection “Supplementary Latin letters” above. Observe the two varieties of the plus-minus, multiplication, and division signs; `\[+-]`, `\[mu]`, and `\[di]` are normally drawn from the special font, but have text font variants. Also be aware of three glyphs available in special font variants that are normally drawn from text fonts: the plus, minus, and equals signs. These variants may differ in appearance or spacing depending on the device and font selected.

In AT&T *troff*, `\(rn` (“root en extender”) served as the horizontal extension of the radical (square root) sign, `\(sr`, and was drawn at the maximum height of the typeface’s bounding box; this enabled the special character to double as an overline (see subsection “Rules and lines” above). A contemporary font’s radical sign might not ascend to such an extreme. In *gr off*, you can instead use `\[radicallex]` to continue the radical sign `\[sr]`; these special characters are intended for use with text fonts. `\[sqr]` and `\[sqrtext]` are their counterparts with mathematical spacing.

Output	Input	Unicode	Notes
½	\[12]	u00BD	one half symbol +
¼	\[14]	u00BC	one quarter symbol +

$\frac{3}{4}$	<code>\[34]</code>	u00BE	three quarters symbol +
$\frac{1}{8}$	<code>\[18]</code>	u215B	one eighth symbol
$\frac{3}{8}$	<code>\[38]</code>	u215C	three eighths symbol
$\frac{5}{8}$	<code>\[58]</code>	u215D	five eighths symbol
$\frac{7}{8}$	<code>\[78]</code>	u215E	seven eighths symbol
<sup>1</sup>	<code>\[S1]</code>	u00B9	superscript one
<sup>2</sup>	<code>\[S2]</code>	u00B2	superscript two
<sup>3</sup>	<code>\[S3]</code>	u00B3	superscript three
+	+	u002B	plus
+	<code>\[pl]</code>	u002B	special variant of plus + ***
-	<code>\[-]</code>	u002D	minus
-	<code>\[mi]</code>	u2212	special variant of minus + ***
	<code>\[-+]</code>	u2213	minus-plus
±	<code>\[+-]</code>	u00B1	plus-minus + ***
±	<code>\[t+-]</code>	u00B1	text variant of <code>\[+-]</code>
·	<code>\[md]</code>	u22C5	multiplication dot
×	<code>\[mu]</code>	u00D7	multiplication sign + ***
×	<code>\[tmu]</code>	u00D7	text variant of <code>\[mu]</code>
⊗	<code>\[c*]</code>	u2297	circled times
⊕	<code>\[c+]</code>	u2295	circled plus
÷	<code>\[di]</code>	u00F7	division sign + ***
÷	<code>\[tdi]</code>	u00F7	text variant of <code>\[di]</code>
/	<code>\[f/]</code>	u2044	fraction slash
*	*	u002A	asterisk
*	<code>\[**]</code>	u2217	mathematical asterisk +
≤	<code>\[&lt;=]</code>	u2264	less than or equal to +
≥	<code>\[&gt;=]</code>	u2265	greater than or equal to +
≪	<code>\[&lt;&lt;]</code>	u226A	much less than
≫	<code>\[&gt;&gt;]</code>	u226B	much greater than
=	=	u003D	equals
=	<code>\[eq]</code>	u003D	special variant of equals + ***
≠	<code>\[!=]</code>	u003D_0338	not equals +
≡	<code>\[==]</code>	u2261	equivalent +
≢	<code>\[ne]</code>	u2261_0338	not equivalent
≈	<code>\[=~]</code>	u2245	approximately equal to
≈	<code>\[ =]</code>	u2243	asymptotically equal to +
~	<code>\[ti]</code>	u007E	tilde +
~	<code>\[ap]</code>	u223C	similar to, tilde operator +
≈	<code>\[~~]</code>	u2248	almost equal to
≈	<code>\[~=]</code>	u2248	almost equal to
∝	<code>\[pt]</code>	u221D	proportional to +
∅	<code>\[es]</code>	u2205	empty set +
∈	<code>\[mo]</code>	u2208	element of a set +
∉	<code>\[nm]</code>	u2208_0338	not element of set
⊂	<code>\[sb]</code>	u2282	proper subset +
⊄	<code>\[nb]</code>	u2282_0338	not subset
⊃	<code>\[sp]</code>	u2283	proper superset +
⊇	<code>\[nc]</code>	u2283_0338	not superset
⊆	<code>\[ib]</code>	u2286	subset or equal +
⊇	<code>\[ip]</code>	u2287	superset or equal +

$\cap$	<code>\[ca]</code>	u2229	intersection, cap +
$\cup$	<code>\[cu]</code>	u222A	union, cup +
$\angle$	<code>\[/_]</code>	u2220	angle
$\perp$	<code>\[pp]</code>	u22A5	perpendicular
$\int$	<code>\[is]</code>	u222B	integral +
$\int$	<code>\[integral]</code>	u222B	integral ***
$\Sigma$	<code>\[sum]</code>	u2211	summation ***
$\Pi$	<code>\[product]</code>	u220F	product ***
	<code>\[coproduct]</code>	u2210	coproduct ***
$\nabla$	<code>\[gr]</code>	u2207	gradient +
$\sqrt{\quad}$	<code>\[sr]</code>	u221A	radical sign, square root +
$\overline{\quad}$	<code>\[rn]</code>	u203E	overline +
$\sqrt{\quad}$	<code>\[radicalex]</code>	---	radical extension
$\sqrt{\quad}$	<code>\[sqrt]</code>	u221A	radical sign, square root ***
$\sqrt{\quad}$	<code>\[sqrtex]</code>	---	radical extension ***
$\lceil$	<code>\[lc]</code>	u2308	left ceiling +
$\rceil$	<code>\[rc]</code>	u2309	right ceiling +
$\lfloor$	<code>\[lf]</code>	u230A	left floor +
$\rfloor$	<code>\[rf]</code>	u230B	right floor +
$\infty$	<code>\[if]</code>	u221E	infinity +
$\aleph$	<code>\[Ah]</code>	u2135	aleph symbol
$f$	<code>\[Fn]</code>	u0192	lowercase f with hook, function
$\Im$	<code>\[Im]</code>	u2111	blackletter I, imaginary part
$\Re$	<code>\[Re]</code>	u211C	blackletter R, real part
$\wp$	<code>\[wp]</code>	u2118	Weierstrass p
$\partial$	<code>\[pd]</code>	u2202	partial differential
$\hbar$	<code>\[-h]</code>	u210F	h bar
$\hbar$	<code>\[hbar]</code>	u210F	h bar

### Greek glyphs

These glyphs are intended for technical use, not for typesetting Greek language text; normally, the uppercase letters have upright shape, and the lowercase ones are slanted.

Output	Input	Unicode	Notes
A	<code>\[*A]</code>	u0391	uppercase alpha +
B	<code>\[*B]</code>	u0392	uppercase beta +
Γ	<code>\[*G]</code>	u0393	uppercase gamma +
Δ	<code>\[*D]</code>	u0394	uppercase delta +
E	<code>\[*E]</code>	u0395	uppercase epsilon +
Z	<code>\[*Z]</code>	u0396	uppercase zeta +
H	<code>\[*Y]</code>	u0397	uppercase eta +
Θ	<code>\[*H]</code>	u0398	uppercase theta +
I	<code>\[*I]</code>	u0399	uppercase iota +
K	<code>\[*K]</code>	u039A	uppercase kappa +
Λ	<code>\[*L]</code>	u039B	uppercase lambda +
M	<code>\[*M]</code>	u039C	uppercase mu +
N	<code>\[*N]</code>	u039D	uppercase nu +
Ξ	<code>\[*C]</code>	u039E	uppercase xi +
O	<code>\[*O]</code>	u039F	uppercase omicron +
Π	<code>\[*P]</code>	u03A0	uppercase pi +
P	<code>\[*R]</code>	u03A1	uppercase rho +
Σ	<code>\[*S]</code>	u03A3	uppercase sigma +

T	\[*T]	u03A4	uppercase tau +
Υ	\[*U]	u03A5	uppercase upsilon +
Φ	\[*F]	u03A6	uppercase phi +
X	\[*X]	u03A7	uppercase chi +
Ψ	\[*Q]	u03A8	uppercase psi +
Ω	\[*W]	u03A9	uppercase omega +
α	\[*a]	u03B1	lowercase alpha +
β	\[*b]	u03B2	lowercase beta +
γ	\[*g]	u03B3	lowercase gamma +
δ	\[*d]	u03B4	lowercase delta +
ε	\[*e]	u03B5	lowercase epsilon +
ζ	\[*z]	u03B6	lowercase zeta +
η	\[*y]	u03B7	lowercase eta +
θ	\[*h]	u03B8	lowercase theta +
ι	\[*i]	u03B9	lowercase iota +
κ	\[*k]	u03BA	lowercase kappa +
λ	\[*l]	u03BB	lowercase lambda +
μ	\[*m]	u03BC	lowercase mu +
ν	\[*n]	u03BD	lowercase nu +
ξ	\[*c]	u03BE	lowercase xi +
ο	\[*o]	u03BF	lowercase omicron +
π	\[*p]	u03C0	lowercase pi +
ρ	\[*r]	u03C1	lowercase rho +
σ	\[*s]	u03C3	lowercase sigma +
τ	\[*t]	u03C4	lowercase tau +
υ	\[*u]	u03C5	lowercase upsilon +
φ	\[*f]	u03D5	lowercase phi +
χ	\[*x]	u03C7	lowercase chi +
ψ	\[*q]	u03C8	lowercase psi +
ω	\[*w]	u03C9	lowercase omega +
	\[+e]	u03F5	variant epsilon (lunate)
ϑ	\[+h]	u03D1	variant theta (cursive form)
ϖ	\[+p]	u03D6	variant pi (similar to omega)
ϕ	\[+f]	u03C6	variant phi (curly shape)
ς	\[ts]	u03C2	terminal lowercase sigma +

### Playing card symbols

Output	Input	Unicode	Notes
♣	\[CL]	u2663	solid club suit
♠	\[SP]	u2660	solid spade suit
♥	\[HE]	u2665	solid heart suit
♦	\[DI]	u2666	solid diamond suit

### History

A consideration of the typefaces originally available to AT&T *nroff* and *troff* illuminates many conventions that one might regard as idiosyncratic fifty years afterward. (See section “History” of *roff*(7) for more context.) The face used by the Teletype Model 37 terminals of the Murray Hill Unix Room was based on ASCII, but assigned multiple meanings to several code points, as suggested by that standard. Decimal 34 (") served as a dieresis accent and neutral double quotation mark; decimal 39 (') as an acute accent, apostrophe, and closing (right) single quotation mark; decimal 45 (–) as a hyphen and a minus sign; decimal 94 (^) as a circumflex accent and caret; decimal 96 (`) as a grave accent and opening (left) single quotation mark; and decimal 126 (~) as a tilde accent and (with a half-line motion) swung dash. The Model 37 bore an optional extended character set offering upright Greek letters and several mathematical symbols; these were documented as early as the *kbd*(VII) man page of the (First Edition) *Unix Programmer's Manual*.



At the time Graphic Systems delivered the C/A/T phototypesetter to AT&T, the ASCII character set was not considered a standard basis for a glyph repertoire by traditional typographers. In the stock Times roman, italic, and bold styles available, several ASCII characters were not present at all, nor was most of the Teletype’s extended character set. AT&T commissioned a “special” font to ensure no loss of repertoire.

A representation of the coverage of the C/A/T’s text fonts follows. The glyph resembling an underscore is a baseline rule, and that resembling a vertical line is a box rule. In italics, the box rule was not slanted. We also observe that the hyphen and minus sign were already “de-unified” by the fonts provided; a decision whither to map an input “-” therefore had to be taken.

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
0	1	2	3	4	5	6	7	8	9	fi	fl	ffi	ffl												
!	\$	%	&	(	)	‘	’	*	+	-	.	/	:	;	=	?	[	]							
•	□	—	-	_	¼	½	¾	°	†	¢	®	©													

The special font supplied the missing ASCII and Teletype extended glyphs, among several others. The plus, minus, and equals signs appeared in the special font despite availability in text fonts “to insulate the appearance of equations from the choice of standard [read: text] fonts”—a priority since *troff* was turned to the task of mathematical typesetting as soon as it was developed.

We note that AT&T took the opportunity to de-unify the apostrophe/right single quotation mark from the acute accent (a choice ISO later duplicated in its 8859 series of standards). A slash intended to be mirror-symmetric with the backslash was also included, as was the Bell System logo; we do not attempt to depict the latter.

$\alpha$	$\beta$	$\gamma$	$\delta$	$\epsilon$	$\zeta$	$\eta$	$\theta$	$\iota$	$\kappa$	$\lambda$	$\mu$	$\nu$	$\xi$	$\omicron$	$\pi$	$\rho$	$\sigma$	$\varsigma$	$\tau$	$\upsilon$	$\phi$	$\chi$	$\psi$	$\omega$	
$\Gamma$	$\Delta$	$\Theta$	$\Lambda$	$\Xi$	$\Pi$	$\Sigma$	$\Upsilon$	$\Phi$	$\Psi$	$\Omega$															
"	'	\	^	_	`	~	/	<	>	{	}	#	@	+	-	=	*								
$\geq$	$\leq$	$\equiv$	$\approx$	$\sim$	$\neq$	$\uparrow$	$\downarrow$	$\leftarrow$	$\rightarrow$	$\times$	$\div$	$\pm$	$\infty$	$\partial$	$\nabla$	$\neg$	$\int$	$\propto$	$\sqrt{\phantom{x}}$	$\cup$	$\cap$	$\subset$	$\supset$	$\emptyset$	$\in$
$\S$	$\ddagger$	$\P$	$\Im$	$\Re$	$\mathbb{O}$	$\mathbb{I}$	$\mathbb{J}$	$\mathbb{K}$	$\mathbb{L}$	$\mathbb{M}$	$\mathbb{N}$	$\mathbb{P}$	$\mathbb{Q}$	$\mathbb{R}$	$\mathbb{S}$	$\mathbb{T}$	$\mathbb{U}$	$\mathbb{V}$	$\mathbb{W}$	$\mathbb{X}$	$\mathbb{Y}$	$\mathbb{Z}$			

One ASCII character as rendered by the Model 37 was apparently abandoned. That device printed decimal 124 (l) as a broken vertical line, like Unicode U+00A6 (‡). No equivalent was available on the C/A/T; the box rule **[br]**, brace vertical extension **[bv]**, and “or” operator **[or]** were used as contextually appropriate.

Devices supported by AT&T device-independent *troff* exhibited some differences in glyph detail. For example, on the Autologic APS-5 phototypesetter, the square **[sq]** became filled in the Times bold face.

## Files

The files below are loaded automatically by the default *troffrc*.

*/usr/share/groff/1.23.0/tmac/composite.tmac*

assigns alternate mappings for identifiers after the first in a composite special character escape sequence. See subsection “Accents” above.

*/usr/share/groff/1.23.0/tmac/fallbacks.tmac*

defines fallback mappings for Unicode code points such as the increment sign (U+2206) and upper- and lowercase Roman numerals.

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## See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. Section “Using Symbols” may be of particular note. You can browse it interactively with “info (groff) Using Symbols”.

“An extension to the *troff* character set for Europe”, E.G. Keizer, K.J. Simonsen, J. Akkerhuis; EUUG Newsletter, Volume 9, No. 2, Summer 1989

The Unicode Standard [⟨http://www.unicode.org⟩](http://www.unicode.org)

“7-bit Character Sets” [⟨https://www.aivosto.com/articles/charsets-7bit.html⟩](https://www.aivosto.com/articles/charsets-7bit.html) by Tuomas Salste documents the inherent ambiguity and configurable code points of the ASCII encoding standard.

“Nroff/Troff User’s Manual” by Joseph F. Ossanna, 1976, AT&T Bell Laboratories Computing Science Technical Report No. 54, features two tables that throw light on the glyph repertoire available to “typesetter *roff*” when it was first written. Be careful of re-typeset versions of this document that can be found on the Internet. Some do not accurately represent the original document: several glyphs are obviously missing. More subtly, lowercase Greek letters are rendered upright, not slanted as they appeared in the C/A/T’s special font and as expected by *troff* users.

*groff\_rfc1345*(7) describes an alternative set of special character glyph names, which extends and in some cases overrides the definitions listed above.

*groff*(1), *troff*(1), *groff*(7)

## Name

groff\_diff – differences between GNU *roff* and AT&T *troff*

## Description

The GNU *roff* text processing system, *groff*, is an extension of AT&T *troff*, the typesetting system originating in Unix systems of the 1970s. *groff* removes many arbitrary limitations and adds features, both to the input language and to the page description language output by the *troff* formatter. Differences arising from *groff*'s implementation of AT&T *troff* features are also noted. See *roff(7)* for background.

## Language

GNU *troff* features identifiers of arbitrary length; supports color output, non-integral type sizes, and user-defined characters; adds more conditional expression operators; recognizes additional scaling units and numeric operators; enables general file I/O (in “unsafe mode” only); and exposes more formatter state.

### Long names

GNU *troff* introduces many new requests; with three exceptions (**cp**, **do**, **rj**), they have names longer than two characters. The names of registers, fonts, strings/macros/diversions, environments, special characters, streams, and colors can be of any length. Anywhere AT&T *troff* supports a parameterized escape sequence that uses an opening parenthesis “(” to introduce a two-character argument, *groff* supports a square-bracketed form “[ ]” where the argument within can be of arbitrary length.

### Font families, abstract styles, and translation

GNU *troff* can group text typefaces into *families* containing each of the styles “**R**”, “**T**”, “**B**”, and “**BI**”. So that a document need not be coupled to a specific font family, an output device can associate a style in the abstract sense with a mounting position. Thus the default family can be combined with a style dynamically, producing a *resolved font name*. A document can *translate*, or remap, fonts with the **ft** request.

Applying the requests **cs**, **bd**, **tkf**, **uf**, or **fspecial** to an abstract style affects the member of the default family corresponding to that style. The default family can be set with the **fam** request or **-f** command-line option. The **styles** directive in the output device's *DESC* file controls which mounting positions (if any) are initially associated with abstract styles rather than fonts, and the **sty** request can update this association.

### Colors

*groff* supports color output with a variety of color spaces and up to 16 bits per channel. Some devices, particularly terminals, may be more limited. When color support is enabled, two colors are current at any given time: the *stroke color*, with which glyphs, rules (lines), and geometric figures are drawn, and the *fill color*, which paints the interior of filled geometric figures. The **color**, **defcolor**, **gcolor**, and **fcolor** requests; **\m** and **\M** escape sequences; and **.color**, **.m**, and **.M** registers exercise color support.

### Fractional type sizes and new scaling units

AT&T *troff* interpreted all type size measurements in points. Combined with integer arithmetic, this design choice made it impossible to support, for instance, ten and a half-point type. In GNU *troff*, an output device can select a scaling factor that subdivides a point into “scaled points”. A type size expressed in scaled points can thus represent a non-integral type size.

A *scaled point* is equal to  $1/\text{sizescale}$  points, where *sizescale* is specified in the device description file, *DESC*, and defaults to 1; see *groff\_font(5)*. Requests and escape sequences in GNU *troff* interpret arguments that represent a type size in points, which the formatter multiplies by *sizescale* and converts to an integer. Arguments treated in this way comprise those to the escape sequences **\H** and **\S**, to the request **ps**, the third argument to the **cs** request, and the second and fourth arguments to the **tkf** request. Scaled points may be specified explicitly with the **z** scaling unit. In GNU *troff*, the register **\n[s]** can interpolate a non-integral type size. The register **\n[ps]** interpolates the type size in scaled points.

For example, if *sizescale* is 1000, then a scaled point is one thousandth of a point. Consequently, “**.ps 10.5**” is synonymous with “**.ps 10.5z**”; both set the type size to 10,500 scaled points, or 10.5 points.

It makes no sense to use the “**z**” scaling unit in a numeric expression whose default scaling unit is neither “**u**” nor “**z**”, so GNU *troff* disallows this. Similarly, it is nonsensical to use a scaling unit other than “**z**” or “**u**” in a numeric expression whose default scaling unit is “**z**”, so GNU *troff* disallows this as well.

Another new scaling unit, “s”, multiplies by the number of basic units in a scaled point. Thus, “\n[.ps]s” is equal to “1m” by definition. Do not confuse the “s” and “z” scaling units.

Output devices may be limited in the type sizes they can employ. The **s** and **.ps** registers represent the type size as selected by the output driver as it understands a device’s capability. The *last requested* type size is interpolated in scaled points by the read-only register **.psr** and in points as a decimal fraction by the read-only string-valued register **.sr**. Both are associated with the environment. For example, if a type size of 10.95 points is requested, and the nearest size permitted by a **sizes** request (or by the **sizes** or **sizescale** directives in the device’s *DESC* file) is 11 points, the output driver uses the latter value.

A further two new measurement units available in *groff* are “M”, which indicates hundredths of an em, and “f”, which multiplies by 65,536. The latter provides convenient fractions for color definitions with the **defcolor** request. For example, 0.5f equals 32768u.

### Numeric expressions

GNU *troff* permits spaces in a numeric expression within parentheses, and offers three new operators.

*e1*>?*e2* Interpolate the greater of *e1* and *e2*.

*e1*<?*e2* Interpolate the lesser of *e1* and *e2*.

(*c*;*e*) Evaluate *e* using *c* as the default scaling unit, ignoring scaling units in *e* if *c* is empty.

### Conditional expressions

More conditions can be tested with the “if” and **ie** requests, as well as the new “while” request.

**c chr** True if a character *chr* is available, where *chr* is an ordinary character (Unicode basic Latin excluding control characters and the space), a special character, or **\N'index'**.

**d nam** True if a string, macro, diversion, or request *nam* is defined.

**F fnt** True if a font *fnt* is available; *fnt* can be an abstract style or a font name. *fnt* is handled as if it were accessed with the **ft** request (that is, abstract styles and font translation are applied), but *fnt* cannot be a mounting position, and no font is mounted.

**m col** True if a color *col* is defined.

**r reg** True if a register *reg* is defined.

**S sty** True if a style *sty* is registered. Font translation applies.

**v** Always false. This condition is for compatibility with certain other *troff* implementations only. (This refers to *vtroff*, a translator that would convert the C/A/T output from early-vintage AT&T *troff* to a form suitable for Versatec and Benson-Varian plotters.)

### Drawing commands

GNU *troff* offers drawing commands to create filled circles and ellipses, and polygons. Stroked (outlined) objects are drawn with the stroke color and filled (solid) ones shaded with the fill color. These are independent properties; if you want a filled, stroked figure, you must draw the same figure twice using each drawing command. A filled figure is always smaller than a stroked one because the former is drawn only within its defined area, whereas strokes have a line thickness (set with another new drawing command, **\D't**).

### Escape sequences

*groff* introduces several new escape sequences and extends the syntax of a few AT&T *troff* escape sequences (namely, **\D**, **\f**, **\k**, **\n**, **\s**, **\\$**, and **\\***). In the following list, escape sequences are collated alphabetically at first, and then by symbol roughly in Unicode code point order.

**\A'anything'**

Interpolate 1 if *anything* is a valid identifier, and 0 otherwise. Because invalid input characters are removed, invalid identifiers are empty or contain spaces, tabs, or newlines. You can employ **\A** to validate a macro argument before using it to construct another escape sequence or identifier.

**\B'anything'**

Interpolate 1 if *anything* is a valid numeric expression, and 0 otherwise. You might use **\B** along with the “if” request to filter out invalid macro arguments.

**\D'C *d*'** Draw filled circle of diameter *d* with its leftmost point at the drawing position.

**\D'E *h v*'**

Draw filled ellipse with *h* and *v* as the axes and the leftmost point at the drawing position.

**\D'p *h1 v1 ... hn vn*'**

Draw polygon with vertices at drawing position and each point in sequence. GNU *troff* closes the polygon by drawing a line from (*hn*, *vn*) back to the initial drawing position; DWB and Heirloom *troff*s do not. Afterward, the drawing position is left at (*hn*, *vn*).

**\D'P *h1 v1 ... hn vn*'**

As **\D'p'**, but the polygon is filled.

**\D't *n*'**

Set line thickness of geometric objects to *n* basic units. A zero *n* selects the minimal supported thickness. A negative *n* selects a thickness proportional to the type size; this is the default.

**\E**

Embed an escape character that is not interpreted in copy mode (compare with **\a** and **\t**). You can use it to ease the writing of nested macro definitions. It is also convenient to define strings containing escape sequences that need to work when used in copy mode (for example, as macro arguments), or which will be interpolated at varying macro nesting depths.

**\F[*font*]**

Select *font*, which may be a mounting position, abstract style, or font name, to choose the typeface. **\F[]** and **\FP** are synonyms; we recommend the former.

**\Ff**

**\F(*fm*)**

**\F[*family*]**

Select default font family. **\F[]** makes the previous font family the default. **\FP** is unlike **\FP**; it selects font family “P” as the default. See the **fam** request below.

**\k(*rg*)**

**\k[*reg*]** Mark horizontal drawing position in two-character register name *rg* or arbitrary register name *reg*.

**\mc**

**\m(*cl*)**

**\m[*col*]** Set the stroke color. **\m[]** restores the previous stroke color, or the default if there is none.

**\Mc**

**\M(*cl*)**

**\M[*col*]** Set the fill color. **\M[]** restores the previous fill color, or the default if there is none.

**\n[*reg*]** Interpolate register *reg*.

**\On**

**\O[*n*]** Suppress *troff* output of glyphs and geometric objects. The sequences **\O2**, **\O3**, **\O4**, and **\O5** are intended for internal use by *grohtml*(1).

**\O0**

**\O1** Disable and enable, respectively, the emission of glyphs and geometric objects to the output driver, provided that this sequence occurs at the outermost suppression level (see **\O3** and **\O4**). Horizontal motions corresponding to non-overstruck glyph widths still occur. These sequences also reset the registers **opminx**, **opminy**, **opmaxx**, and **opmaxy** to  $-1$ . These four registers mark the top left and bottom right hand corners of a box encompassing all written or drawn output.

**\O2**

At the outermost suppression level, enable emission of glyphs and geometric objects, and write to the standard error stream the page number and values of the four aforementioned registers encompassing glyphs written since the last interpolation of a **\O** sequence, as well as the page offset, line length, image file name (if any), horizontal and vertical device motion quanta, and input file name. Numeric values are in basic units.

**\O3**

**\O4** Begin and end a nested suppression level, respectively. *grohtml* uses this mechanism to create images of output preprocessed with *pic*, *eqn*, and *tbl*. At startup, *tr off* is at the outermost suppression level. *pre-grohtml* generates these sequences when processing the document, using *troff* with the **ps** output device, Ghostscript, and the PNM tools to produce images in PNG format. These sequences start a new page if the device is not **html** or **xhtml**, to reduce the number of images crossing a page boundary.

**\O5[*Pfile*]**

At the outermost suppression level, write the name *file* to the standard error stream at position *P*, which must be one of **l**, **r**, **c**, or **i**, corresponding to left, right, centered, and inline alignments within the document, respectively. *file* is a name associated with the production of the next image.

**\R'*name* ±*n*'**

Synonymous with “**.nr** *name* ±*n*”.

**\s[±*n*]****\s±[*n*]****\s'±*n*'**

**\s±'*n*'** Set the type size to, or increment or decrement it by, *n* scaled points.

**\We****\W(*ev*)**

**\W[*env*]** Interpolate contents of the environment variable *env*, as returned by *getenv*(3). **\W** is interpreted even in copy mode.

**\X'*anything*'**

Within **\X** arguments, the escape sequences **\&**, **\)**, **\%**, and **\:** are ignored; **\space** and **\~** are converted to single space characters; and **\** is reduced to **\**. So that the basic Latin subset of the Unicode character set (that is, ISO 646:1991-IRV or, popularly, “US-ASCII”) can be reliably encoded in *anything*, the special character escape sequences **\-**, **\[aq]**, **\[dq]**, **\[ga]**, **\[ha]**, **\[rs]**, and **\[ti]** are mapped to basic Latin characters; see *groff\_char*(7). For this transformation, character translations and definitions are ignored. Other escape sequences are not supported.

If the **use\_charnames\_in\_special** directive appears in the output device’s *DESC* file, the use of special character escape sequences is *not* an error; they are simply output verbatim (with the exception of the seven mapped to Unicode basic Latin characters, discussed above). **use\_charnames\_in\_special** is currently employed only by *grohtml*(1).

**\Ym****\Y(*ma*****\Y[*mac*]**

Interpolate a macro as a device control command. This is similar to **\X\\*[*mac*]**, except the contents of *mac* are not interpreted, and *mac* can be a macro and thus contain newlines, whereas the argument to **\X** cannot. This inclusion of newlines requires an extension to the AT&T *troff* output format, and will confuse postprocessors that do not know about it.

**\Z'*anything*'**

Save the drawing position, format *anything*, then restore it. Tabs and leaders in the argument are ignored with an error diagnostic.

**\#**

Everything up to and including the next newline is ignored. This escape sequence is interpreted even in copy mode. **\#** is like **\'**, except that **\'** does not ignore a newline; the latter therefore cannot be used by itself for a whole-line comment—it leaves a blank line on the input stream.

**\\$0**

Interpolate the name by which the macro being interpreted was called. In GNU *troff* this name can vary; see the **als** request.



**\[char]** Typeset the special character *char*.

**\[base-char combining-component ...]**

Typeset a composite glyph consisting of *base-char* overlaid with one or more *combining-components*. For example, “[**A** **ho**]” is a capital letter “A” with a “hook accent” (ogonek). See the **composite** request below; *Groff: The GNU Implementation of troff*, the *groff* Texinfo manual, for details of composite glyph name construction; and *groff\_char(7)* for a list of components used in composite glyph names.

**\~** Insert an unbreakable space that is adjustable like an ordinary space. It is discarded from the end of an output line if a break is forced.

### Restricted requests

To mitigate risks from untrusted input documents, the **pi** and **sy** requests are disabled by default. *troff(1)*’s **-U** option enables the formatter’s “unsafe mode”, restoring their function (and enabling additional *groff* extension requests, **open**, **opena**, and **psa**).

### New requests

**.aln** *new old*

Create alias *new* for existing register named *old*, causing the names to refer to the same stored value. If *old* is undefined, a warning in category “**reg**” is generated and the request is ignored. To remove a register alias, invoke **rr** on its name. A register’s contents do not become inaccessible until it has no more names.

**.als** *new old*

Create alias *new* for existing request, string, macro, or diversion named *old*, causing the names to refer to the same stored object. If *old* is undefined, a warning in category “**mac**” is produced, and the request is ignored. The “**am**”, “**as**”, **da**, **de**, **di**, and **ds** requests (together with their variants) create a new object only if the name of the macro, diversion, or string is currently undefined or if it is defined as a request; normally, they modify the value of an existing object. To remove an alias, invoke **rm** on its name. The object itself is not destroyed until it has no more names.

When a request, macro, string, or diversion is aliased, redefinitions and appendments “write through” alias names. To replace an alias with a separately defined object, you must use the **rm** request on its name first.

**.am1** *name [end-name]*

As “**am**”, but compatibility mode is disabled while the appendment to *name* is interpreted: a “compatibility save” token is inserted at its beginning, and a “compatibility restore” token at its end. As a consequence, the requests “**am**”, **am1**, **de**, and **de1** can be intermixed freely since the compatibility save/restore tokens affect only the parts of the macro populated by **am1** and **de1**.

**.ami** *name [end-name]*

Append to macro indirectly. See **dei** below.

**.ami1** *name [end-name]*

As **ami**, but compatibility mode is disabled during interpretation of the appendment.

**.as1** *name [contents]*

As “**as**”, but compatibility mode is disabled while the appendment to *name* is interpreted: a “compatibility save” token is inserted at the beginning of *contents*, and a “compatibility restore” token after it. As a consequence, the requests “**as**”, **as1**, **ds**, and **ds1** can be intermixed freely since the compatibility save/restore tokens affect only the portions of the strings populated by **as1** and **ds1**.

**.asciify** *div*

Unformat the diversion *div* in a way such that Unicode basic Latin (ASCII) characters, characters translated with the **trin** request, space characters, and some escape sequences, that were formatted in the diversion *div* are treated like ordinary input characters when *div* is reread. Doing so can be useful in conjunction with the **writem** request. **asciify** can be also used for gross hacks; for example, the following sets register **n** to 1.



```
.tr @.
.di x
@nr n 1
.br
.di
.tr @@
.asciify x
.x
```

**asciify** cannot return all items in a diversion to their source equivalent: nodes such as those produced by `\N[...]` will remain nodes, so the result cannot be guaranteed to be a pure string. See section “Copy mode” in *groff(7)*. Glyph parameters such as the type face and size are not preserved; use **unformat** to achieve that.

#### **.backtrace**

Write backtrace of input stack to the standard error stream. See the **-b** option of *troff(1)*.

#### **.blm** [*name*]

Set a blank line macro (trap). If a blank line macro is thus defined, *groff* executes *macro* when a blank line is encountered in the input file, instead of the usual behavior. A line consisting only of spaces is also treated as blank and subject to this trap. If no argument is supplied, the default blank line behavior is (re-)established.

#### **.box** [*name*]

#### **.boxa** [*name*]

Divert (or append) output to *name*, similarly to the **di** and **da** requests, respectively. Any pending output line is *not* included in the diversion. Without an argument, stop diverting output; any pending output line inside the diversion is discarded.

**.break** Exit a “while” loop. Do not confuse this request with a typographical break or the **br** request. See “continue”.

**.brp** Break and adjust line; this is the AT&T *troff* escape sequence `\p` in request form.

#### **.cflags** *n c1 c2 ...*

Assign properties encoded by the number *n* to characters *c1*, *c2*, and so on. Ordinary and special characters have certain associated properties. (Glyphs don’t: to GNU *troff*, like AT&T device-independent *troff*, a glyph is an identifier corresponding to a rectangle with some metrics; see *groff\_font(5)*.) The first argument is the sum of the desired flags and the remaining arguments are the characters to be assigned those properties. Spaces between the *cn* arguments are optional. Any argument *cn* can be a character class defined with the **class** request rather than an individual character.

The non-negative integer *n* is the sum of any of the following. Some combinations are nonsensical, such as “**33**” (1 + 32).

- 1 Recognize the character as ending a sentence if followed by a newline or two spaces. Initially, characters “**?!**” have this property.
- 2 Enable breaks before the character. A line is not broken at a character with this property unless the characters on each side both have non-zero hyphenation codes. This exception can be overridden by adding 64. Initially, no characters have this property.
- 4 Enable breaks after the character. A line is not broken at a character with this property unless the characters on each side both have non-zero hyphenation codes. This exception can be overridden by adding 64. Initially, characters “**-\[hy][em]**” have this property.
- 8 Mark the glyph associated with this character as overlapping other instances of itself horizontally. Initially, characters “**\[ul][rn][ru][radicallex][sqrtex]**” have this property.

- 16 Mark the glyph associated with this character as overlapping other instances of itself vertically. Initially, the character “`\[br]`” has this property.
- 32 Mark the character as transparent for the purpose of end-of-sentence recognition. In other words, an end-of-sentence character followed by any number of characters with this property is treated as the end of a sentence if followed by a newline or two spaces. This is the same as having a zero space factor in  $\TeX$ . Initially, characters “`''*)*[dg][dd][rq][cq]`” have this property.
- 64 Ignore hyphenation codes of the surrounding characters. Use this value in combination with values 2 and 4. Initially, no characters have this property.  
  
For example, if you need an automatic break point after the en-dash in numeric ranges like “3000–5000”, insert  

```
.cflags 68 \[en]
```

into your document. However, this can lead to bad layout if done without thinking; in most situations, a better solution than changing the **cflags** value is inserting “`\:`” right after the hyphen at the places that really need a break point.

The remaining values were implemented for East Asian language support; those who use alphabetic scripts exclusively can disregard them.

- 128 Prohibit a break before the character, but allow a break after the character. This works only in combination with values 256 and 512 and has no effect otherwise. Initially, no characters have this property.
- 256 Prohibit a break after the character, but allow a break before the character. This works only in combination with values 128 and 512 and has no effect otherwise. Initially, no characters have this property.
- 512 Allow a break before or after the character. This works only in combination with values 128 and 256 and has no effect otherwise. Initially, no characters have this property.

In contrast to values 2 and 4, the values 128, 256, and 512 work pairwise. If, for example, the left character has value 512, and the right character 128, no break will be automatically inserted between them. If we use value 6 instead for the left character, a break after the character can’t be suppressed since the neighboring character on the right doesn’t get examined.

#### **.char** *c contents*

Define the ordinary or special character *c* as *contents*, which can be empty. More precisely, **char** defines a *groff* object (or redefines an existing one) that is accessed with the name *c* on input, and produces *contents* on output. Every time *c* is to be formatted, *contents* is processed in a temporary environment and the result is wrapped up into a single object. Compatibility mode is turned off and the escape character is set to `\` while *contents* is processed. Any emboldening, constant spacing, or track kerning is applied to this object as a whole, not to each character in *contents*.

An object defined by this request can be used just like a glyph provided by the output device. In particular, other characters can be translated to it with the **tr** request; it can be made the tab or leader fill character with the **tc** and **lc** requests; sequences of it can be drawn with the **VI** and **VL** escape sequences; and, if the **hcode** request is used on *c*, it is subject to automatic hyphenation.

To prevent infinite recursion, occurrences of *c* within its own definition are treated normally (as if it were not being defined with **char**). The **tr** and **trin** requests take precedence if **char** both apply to *c*. A character definition can be removed with the **rchar** request.

#### **.chop** *object*

Remove the last character from the macro, string, or diversion *object*. This is useful for removing the newline from the end of a diversion that is to be interpolated as a string. This request can be used repeatedly on the same *object*; see section “*groff* Internals” in *Gr off: The GNU Implementation of troff*, the *groff* Texinfo manual, for discussion of nodes inserted by *groff*.

**.class** *name c1 c2 ...*

Define a character class (or simply “class”) *name* comprising the characters or range expressions *c1*, *c2*, and so on.

A class thus defined can then be referred to in lieu of listing all the characters within it. Currently, only the **cflags** request can handle references to character classes.

In the request’s simplest form, each *cn* is a character (or special character).

```
.class [quotes] ' \[aq] \[dq] \[oq] \[cq] \[lq] \[rq]
```

Since class and special character names share the same name space, we recommend starting and ending the class name with “[” and “]”, respectively, to avoid collisions with existing character names defined by *groff* or the user (with **char** and related requests). This practice applies the presence of “[” in the class name to prevent the usage of the special character escape form “[...]”, thus you must use the **\C** escape to access a class with such a name.

You can also use a character range expression consisting of a start character followed by “–” and then an end character. Internally, GNU *troff* converts these two character names to Unicode code points (according to the *groff* glyph list [GGL]), which determine the start and end values of the range. If that fails, the class definition is skipped. Furthermore, classes can be nested.

```
.class [prepunct] , : ; > }
.class [prepunctx] \C'[prepunct]' \[u2013]\[u2016]
```

The class “[**prepunctx**]” thus contains the contents of the class “[**prepunct**]” and characters in the range U+2013–U+2016.

If you want to include “–” in a class, it must be the first character value in the argument list, otherwise it gets misinterpreted as part of the range syntax.

It is not possible to use class names as end points of range definitions.

A typical use of the **class** request is to control line-breaking and hyphenation rules as defined by the **cflags** request. For example, to inhibit line breaks before the characters belonging to the “[**prepunctx**]” class defined in the previous example, you can write the following.

```
.cflags 2 \C'[prepunctx]'
```

**.close** *stream*

Close the stream named *stream*, invalidating it as an argument to the **write** request. See **open**.

**.composite** *c1 c2*

Map character name *c1* to character name *c2* when *c1* is a combining component in a composite glyph. Typically, this remaps a spacing glyph to a combining one.

**.continue**

Skip the remainder of a “**while**” loop’s body, immediately starting the next iteration. See **break**.

**.color** *n*

If *n* is non-zero or missing, enable colors (the default), otherwise disable them.

**.cp** *n*

If *n* is non-zero or missing, enable compatibility mode, otherwise disable it. In compatibility mode, long names are not recognized, and the incompatibilities they cause do not arise.

**.defcolor** *ident scheme color-component ...*

Define a color named *ident*. *scheme* identifies a color space and determines the number of required *color-components*; it must be one of “**rgb**” (three components), “**cmy**” (three components), “**cmyk**” (four components), or “**gray**” (one component). “**grey**” is accepted as a synonym of “**gray**”. The color components can be encoded as a hexadecimal value starting with # or ##. The former indicates that each component is in the range 0–255 (0–FF), the latter the range 0–65535 (0–FFFF). Alternatively, each color component can be specified as a decimal fraction in the range 0–1, interpreted using a default scaling unit of “**f**”, which multiplies its value by 65,536 (but clamps it at 65,535).

Each output device has a color named “**default**”, which cannot be redefined. A device’s default stroke and fill colors are not necessarily the same.

**.de1** *name* [*end-name*]

Define a macro to be interpreted with compatibility mode disabled. When *name* is called, compatibility mode enablement status is saved; it is restored when the call completes.

**.dei** *name* [*end-name*]

Define macro indirectly, with the name of the macro to be defined in string *name* and the name of the end macro terminating its definition in string *end-name*.

**.dei1** *name* [*end-name*]

As **.dei**, but compatibility mode is disabled while the definition of the macro named in string *name* is interpreted.

**.device** *anything*

Write *anything*, read in copy mode, to *troff* output as a device control command. An initial neutral double quote is stripped to allow the embedding of leading spaces.

**.devicem** *name*

Write contents of macro or string *name* to *troff* output as a device control command.

**.do** *name* [*arg* ...]

Interpret the string, request, diversion, or macro *name* (along with any arguments) with compatibility mode disabled. Compatibility mode is restored (only if it was active) when the *expansion* of *name* is interpreted; that is, the restored compatibility state applies to the contents of the macro, string, or diversion *name* as well as data read from files or pipes if *name* is any of the **so**, **soquiet**, **mso**, **msoquiet**, or **pso** requests.

For example,

```
.de mac1
FOO
..
.de1 mac2
groff
.mac1
..
.de mac3
compatibility
.mac1
..
.de ma
\\$1
..
.cp 1
.do mac1
.do mac2 \" mac2, defined with .de1, calls \"mac1\"
.do mac3 \" mac3 calls \"ma\" with argument \"c1\"
.do mac3 \[ti] \" groff syntax accepted in .do arguments
```

results in

```
FOO groff FOO compatibility c1 ~
```

as output.

**.ds1** *name contents*

As **ds**, but compatibility mode is disabled while *name* is interpreted: a “compatibility save” token is inserted at the beginning of *contents*, and a “compatibility restore” token after it.

**.ecr** Restore the escape character saved with **ecs**, or set escape character to “\” if none has been saved.

**.ecs** Save the current escape character.

**.evc** *env*

Copy the properties of environment *env* to the current environment, except for the following data.

- a partially collected line, if present;
- the interruption status of the previous input line (due to use of the `\c` escape sequence);
- the count of remaining lines to center, to right-justify, or to underline (with or without underlined spaces)—these are set to zero;
- the activation status of temporary indentation;
- input traps and their associated data;
- the activation status of line numbering (which can be reactivated with “`.nm +0`”); and
- the count of consecutive hyphenated lines (set to zero).

**.fam** [*family*]

Set default font family to *family*. If no argument is given, the previous font family is selected, or the formatter’s default family if there is none. The formatter’s default font family is “T” (Times), but it can be overridden by the output device—see *groff\_font(5)*. The default font family is associated with the environment. See `\F`.

**.fchar** *c contents*

Define fallback character *c* as *contents*. The syntax of this request is the same as the `char` request; the difference is that a character defined with `char` hides a glyph with the same name in the selected font, whereas characters defined with `fchar` are checked only if *c* isn’t found in the selected font. This test happens before special fonts are searched.

**.fcolor** *color*

Set the fill color to *color*. Without an argument, the previous fill color is selected.

**.fschar** *f c contents*

Define fallback special character *c* for font *f* as *contents*. A character defined by `fschar` is located after the list of fonts declared with `fspecial` is searched but before those declared with the “`special`” request.

**.fspecial** *f s1 s2 ...*

When font *f* is selected, fonts *s1*, *s2*, ... are treated as special; that is, they are searched for glyphs not found in *f*. Any fonts specified in the “`special`” request are searched after *s1*, *s2*, and so on. Without *s* arguments, `fspecial` clears the list of fonts treated as special when *f* is selected.

**.ftr** *f g* Translate font *f* to *g*. Whenever a font named *f* is referred to in an `\f` escape sequence, in the `F` and `S` conditional expression operators, or in the `ft`, `ul`, `bd`, `cs`, `tkf`, `special`, `fspecial`, `fp`, or `sty` requests, font *g* is used. If *g* is missing or identical to *f*, then font *f* is not translated.

**.fzoom** *f zoom*

Set zoom factor *zoom* for font *f*. *zoom* must be a non-negative integer multiple of 1/1000th. If it is missing or is equal to zero, it means the same as 1000, namely no magnification. *f* must be a resolved font name, not an abstract style.

**.gcolor** *color*

Set the stroke color to *color*. Without an argument, the previous stroke color is selected.

**.hcode** *c1 code1 [c2 code2] ...*

Set the hyphenation code of character *c1* to *code1*, that of *c2* to *code2*, and so on. A hyphenation code must be an ordinary character (not a special character escape sequence) other than a digit. The request is ignored if given no arguments.

For hyphenation to work, hyphenation codes must be set up. At startup, *groff* assigns hyphenation codes to the letters “a–z” (mapped to themselves), to the letters “A–Z” (mapped to “a–z”), and zero to all other characters. Normally, hyphenation patterns contain only lowercase letters which should be applied regardless of case. In other words, they assume that the words “ABBOT” and “Abbot” should be hyphenated exactly as “abbot” is. `hcode` extends this principle to letters

outside the Unicode basic Latin alphabet; without it, words containing such letters won't be hyphenated properly even if the corresponding hyphenation patterns contain them.

#### **.hla** *lang*

Set the hyphenation language to *lang*. Hyphenation exceptions specified with the **hw** request and hyphenation patterns and exceptions specified with the **hpf** and **hpfa** requests are associated with the hyphenation language. The **hla** request is usually invoked by a localization file, which is in turn loaded by the *troffrc* or *troffrc-end* file; see the **hpf** request below. The hyphenation language is associated with the environment.

#### **.hlm** [*n*]

Set the maximum number of consecutive hyphenated lines to *n*. If *n* is negative, there is no maximum. If omitted, *n* is  $-1$ . This value is associated with the environment. Only lines output from a given environment count towards the maximum associated with that environment. Hyphens resulting from `\%` are counted; explicit hyphens are not.

#### **.hpf** *pattern-file*

Read hyphenation patterns from *pattern-file*. This file is sought in the same way that macro files are with the **msd** request or the `-mname` command-line option to *groff*(1) and *troff*(1).

The *pattern-file* should have the same format as (simple) T<sub>E</sub>X pattern files. The following scanning rules are implemented.

- A percent sign starts a comment (up to the end of the line) even if preceded by a backslash.
- “Digraphs” like `\$` are not supported.
- “`^^xx`” (where each *x* is 0–9 or a–f) and `^^c` (character *c* in the code point range 0–127 decimal) are recognized; other uses of `^` cause an error.
- No macro expansion is performed.
- **hpf** checks for the expression `\patterns{...}` (possibly with whitespace before or after the braces). Everything between the braces is taken as hyphenation patterns. Consequently, “{” and “}” are not allowed in patterns.
- Similarly, `\hyphenation{...}` gives a list of hyphenation exceptions.
- `\endinginput` is recognized also.
- For backwards compatibility, if `\patterns` is missing, the whole file is treated as a list of hyphenation patterns (but the “%” character is still recognized as the start of a comment).

Use the **hpfcode** request (see below) to map the encoding used in hyphenation pattern files to *groff*'s input encoding.

The set of hyphenation patterns is associated with the hyphenation language set by the **hla** request. The **hpf** request is usually invoked by a localization file loaded by the *troffrc* file. By default, *troffrc* loads the localization file for English. (As of *groff* 1.23.0, localization files for Czech (*cs*), German (*de*), English (*en*), French (*fr*), Japanese (*ja*), Swedish (*sv*), and Chinese (*zh*) exist.) For Western languages, the localization file sets the hyphenation mode and loads hyphenation patterns and exceptions.

A second call to **hpf** (for the same language) replaces the old patterns with the new ones.

Invoking **hpf** causes an error if there is no hyphenation language.

If no **hpf** request is specified (either in the document, in a file loaded at startup, or in a macro package), GNU *troff* won't automatically hyphenate at all.

#### **.hpfa** *pattern-file*

As **hpf**, except that the hyphenation patterns and exceptions from *pattern-file* are appended to the patterns already applied to the hyphenation language of the environment.

**.hpfcodes** *a b [c d] ...*

Define mapping values for character codes in pattern files. This is an older mechanism no longer used by *groff*'s own macro files; for its successor, see **hcode** above. **hpf** or **hpfa** apply the mapping after reading or appending to the active list of patterns. Its arguments are pairs of character codes—integers from 0 to 255. The request maps character code *a* to code *b*, code *c* to code *d*, and so on. Character codes that would otherwise be invalid in *groff* can be used. By default, every code maps to itself except those for letters “A” to “Z”, which map to those for “a” to “z”.

**.hym** [*length*]

Set the (right) hyphenation margin to *length*. If the adjustment mode is not “b” or “n”, the line is not hyphenated if it is shorter than *length*. Without an argument, the default hyphenation margin is reset to its default value, 0. The default scaling unit is “m”. The hyphenation margin is associated with the environment. A negative argument resets the hyphenation margin to zero, emitting a warning in category “range”.

**.hys** [*hyphenation-space*]

Suppress hyphenation of the line in adjustment modes “b” or “n”, if it can be justified by adding no more than *hyphenation-space* extra space to each inter-word space. Without an argument, the hyphenation space adjustment threshold is set to its default value, 0. The default scaling unit is “m”. The hyphenation space adjustment threshold is associated with the current environment. A negative argument resets the hyphenation space adjustment threshold to zero, emitting a warning in category “range”.

**.itc** *n name*

As “it”, but lines interrupted with the `\c` escape sequence are not applied to the line count.

**.kern** *n* If *n* is non-zero or missing, enable pairwise kerning (the default), otherwise disable it.**.length** *reg anything*

Compute the number of characters in *anything* and return the count in the register *reg*. If *reg* doesn't exist, it is created. *anything* is read in copy mode.

```
.ds xxx abcd\h'3i'efgh
.length yyy \*[xxx]
\n[yyy]
14
```

**.linetabs** *n*

If *n* is non-zero or missing, enable line-tabs mode, otherwise disable it (the default). In this mode, tab stops are computed relative to the start of the pending output line, instead of the drawing position corresponding to the start of the input line. Line-tabs mode is a property of the environment.

For example, the following

```
.ds x a\t\c
.ds y b\t\c
.ds z c
.ta 1i 3i
\*x
\*y
\*z
```

yields

```
a          b          c
```

whereas in line-tabs mode, the same input gives

```
a          b          c
```

instead.

**.lsm** [*name*]

Set the leading space macro (trap) to *name*. If there are leading space characters on an input line, *name* is invoked in lieu of the usual *roff* behavior; the leading spaces are removed. The count of

leading spaces on an input line is stored in `\n[lsn]`, and the amount of corresponding horizontal motion in `\n[lss]`, irrespective of whether a leading space trap is set. When it is, the leading spaces are removed from the input line, and no motion is produced before calling *name*. If no argument is supplied, the default leading space behavior is (re-)established.

**.mso** *file*

As “**so**”, except that *file* is sought in the same directories as arguments to the *groff*(1) and *troff*(1) **-m** command-line option are (the “*tmac path*”). If the file name to be interpolated has the form *name.tmac* and it isn’t found, **mso** tries to include *tmac.name* instead and vice versa. If *file* does not exist, a warning in category “**file**” is emitted and the request has no other effect.

**.msquiet** *file*

As **mso**, but no warning is emitted if *file* does not exist.

**.nop** *anything*

Interpret *anything* as if it were an input line. **nop** resembles “**.if 1**”; it puts a break on the output if *anything* is empty. Unlike “**if**”, it cannot govern conditional blocks. Its application is to maintain consistent indentation within macro definitions even when producing text lines.

**.nroff** Make the **n** conditional expression evaluate true and **t** false. See **tr off**.

**.open** *stream file*

Open *file* for writing and associate *stream* with it. See **write** and **close**.

**.opena** *stream file*

As **open**, but if *file* exists, append to it instead of truncating it.

**.output** *contents*

Emit *contents*, which are read in copy mode, to the formatter output; this is similar to `\!` used in the top-level diversion. An initial neutral double quote *incontents* is stripped to allow the embedding of leading spaces.

**.pev** Report the state of the current environment followed by that of all other environments to the standard error stream.

**.pnr** Write the names and values of all currently defined registers to the standard error stream.

**.psbb** *file*

Get the bounding box of a PostScript image *file*. This file must conform to Adobe’s Document Structuring Conventions; the request attempts to extract the bounding box values from a `%%BoundingBox` comment. After invocation, the *x* and *y* coordinates (in PostScript units) of the lower left and upper right corners can be found in the registers `\n[lx]`, `\n[ly]`, `\n[urx]`, and `\n[ury]`, respectively. If an error occurs, these four registers are set to zero.

**.pso** *command*

As “**so**”, except that input comes from the standard output stream of *command*.

**.ptr** Report the names and vertical positions of all page location traps to the standard error stream. Empty slots in the list are shown as well, because they can affect the visibility of subsequently planted traps.

**.pvs ±n** Set the post-vertical line spacing to *n*; default scaling unit is “**p**”. With no argument, the post-vertical line space is set to its previous value.

In GNU *troff*, the distance between text baselines consists of the extra pre-vertical line spacing set by the most negative `\x` argument on the pending output line, the vertical spacing (**vs**), the extra post-vertical line spacing set by the most positive `\x` argument on the pending output line, and the post-vertical line spacing set by this request.

**.rchar** *c ...*

Remove definition of each ordinary or special character *c*, undoing the effect of a **char**, **fchar**, or **schar** request. Glyphs, which are defined by font description files, cannot be removed. Spaces and tabs may separate *c* arguments.



**.return** Within a macro, return immediately. If called with an argument, return twice, namely from the current macro and from the macro one level higher. No effect otherwise.

**.rfschar** *f c* ...

Remove each fallback special character *c* for font *f*. Spaces and tabs may separate arguments. See **fschar**.

**.rj** [*n*] Right-align the next *n* input lines. Without an argument, right-align the next input line. **rj** implies “.ce 0”, and **ce** implies “.rj 0”.

**.rnn** *r1 r2*

Rename register *r1* to *r2*. If *r1* doesn't exist, the request is ignored.

**.schar** *c contents*

Define global fallback character *c* as *contents*. See **char**; the distinction is that a character defined with **schar** is located after the list of fonts declared with the **special** request but before any mounted special fonts.

**.shc** [*c*] Set the soft hyphen character, inserted when a word is hyphenated automatically or at a hyphenation character, to *c*. If *c* is omitted, the soft hyphen character is set to the default, **[hy]**. If the selected glyph does not exist in the font in use at a potential hyphenation point, then the line is not broken at that point. Neither character definitions (**char** and similar) nor translations (**tr** and similar) are considered when assigning the soft hyphen character.

**.shift** *n* In a macro, shift the arguments by *n* positions: argument *i* becomes argument *i - n*; arguments 1 to *n* are no longer available. If *n* is missing, arguments are shifted by 1. No effect otherwise.

**.sizes** *s1 s2 ... sn* [0]

Set the available type sizes to *s1*, *s2*, ... *sn* scaled points. The list of sizes can be terminated by an optional “0”. Each *si* can also be a range *m-n*. In contrast to the device description file directive of the same name (see *groff\_font(5)*), the argument list can't extend over more than one line.

**.soquiet** *file*

As “**so**”, but no warning is emitted if *file* does not exist.

**.special** *f* ...

Declare each font *f* as special, searching it for glyphs not found in the selected font. Without arguments, this list of special fonts is made empty.

**.spreadwarn** [*limit*]

Emit a **break** warning if the additional space inserted for each space between words in an output line adjusted to both margins with “.ad b” is larger than or equal to *limit*. A negative value is treated as zero; an absent argument toggles the warning on and off without changing *limit*. The default scaling unit is **m**. At startup, **spreadwarn** is inactive and *limit* is 3 m.

For example, “.spreadwarn 0.2m” causes a warning if **break** warnings are not suppressed and *troff* must add 0.2 m or more for each inter-word space in a line.

**.stringdown** *str*

**.stringup** *str*

Alter the string named *str* by replacing each of its bytes with its lowercase (**down**) or uppercase (**up**) version (if one exists). Special characters (see *groff\_char(7)*) will often transform in the expected way due to the regular naming convention for accented characters. When they do not, use substrings and/or catenation.

```
.ds resume R\['e]sum\['e]\
\*[resume]
.stringdown resume
\*[resume]
.stringup resume
\*[resume]
Résumé résumé RÉSUMÉ
```

**.sty** *n s* Associate abstract style *s* with font mounting position *n*.

**.substring** *string start [end]*

Replace the string named *string* with its substring bounded by the indices *start* and *end*, inclusively. The first character in the string has index 0. If *end* is omitted, it is implicitly set to the largest valid value (the string length minus one). Negative indices count backwards from the end of the string: the last character has index  $-1$ , the character before the last has index  $-2$ , and so on.

```
.ds xxx abcdefgh
.substring xxx 1 -4
\[xxx]
bcde
.substring xxx 2
\[xxx]
de
```

**.tkf** *f s1 n1 s2 n2*

Enable track kerning for font *f*. When the current font is *f* the width of every glyph is increased by an amount between *n1* and *n2*; when the current type size is less than or equal to *s1* the width is increased by *n1*; when it is greater than or equal to *s2* the width is increased by *n2*; when the type size is greater than or equal to *s1* and less than or equal to *s2* the increase in width is a linear function of the type size.

**.tm1** *message*

As **tm** request, but strips a leading neutral double quote from *message* to allow the embedding of leading spaces.

**.tmc** *message*

As **tm1** request, but does not append a newline.

**.trf** *file* Transparently output the contents of file *file*. Each line is output as if preceded by **\!**; however, the lines are not subject to copy-mode interpretation. If the file does not end with a newline, then a newline is added. Unlike **cf**, *file* cannot contain characters that are invalid as input to GNU *troff*.

For example, you can define a macro *x* containing the contents of file *f*, using

```
.di x
.trf f
.di
```

**.trin** *abcd*

This is the same as the **tr** request except that the **asciify** request uses the character code (if any) before the character translation. Example:

```
.trin ax
.di xxx
a
.br
.di
.xxx
.trin aa
.asciify xxx
.xxx
```

The result is “x a”. Using **tr**, the result would be “x x”.

**.trnt** *abcd*

This is the same as the **tr** request except that the translations do not apply to text that is transparently throughput into a diversion with **\!**. For example,

```
.tr ab
.di x
```

```

\!.tm a
.di
.x

```

prints **b**; if **trnt** is used instead of **tr** it prints **a**.

**.troff** Make the **t** conditional expression evaluate true and **n** false. Seen **r off**.

**.unformat** *div*

Unformat the diversion *div*. Unlike **asciify**, **unformat** handles only tabs and spaces between words, the latter usually arising from spaces or newlines in the input. Tabs are treated as input tokens, and spaces become adjustable again. The vertical sizes of lines are not preserved, but glyph information (font, type size, space width, and so on) is retained.

**.vpt** *n* If *n* is non-zero or missing, enable vertical position traps (the default), otherwise disable them. Vertical position traps are those set by the **ch**, **wh**, and **dt** requests.

**.warn** [*n*]

Select the categories, or “types”, of reported warnings. *n* is the sum of the numeric codes associated with each warning category that is to be enabled; all other categories are disabled. The categories and their associated codes are listed in section “Warnings” of *tr off*(1). For example, “**.warn 0**” disables all warnings, and “**.warn 1**” disables all warnings except those about missing glyphs. If no argument is given, all warning categories are enabled.

**.warnscale** *si*

Set the scaling unit used in warnings to *si*. Valid values for *si* are **u**, **i** (the default), **c**, **p**, and **P**.

**.while** *cond-expr anything*

Evaluate the conditional expression *cond-expr*, and repeatedly execute *anything* unless and until *cond-expr* evaluates false. *anything*, which is often a conditional block, is referred to as the **while** request’s *body*.

*troff* treats the body of a **while** request similarly to that of a **de** request (albeit one not read in copy mode), but stores it under an internal name and deletes it when the loop finishes. The operation of a macro containing a **while** request can slow significantly if the **while** body is large. Each time the macro is executed, the **while** body is parsed and stored again. An often better solution—and one that is more portable, since AT&T *troff* lacked the **while** request—is to instead write a recursive macro. It will be parsed only once (unless you redefine it). To prevent infinite loops, the default number of available recursion levels is 1,000 or somewhat less (because things other than macro calls can be on the input stack). You can disable this protective measure, or raise the limit, by setting the **slimit** register. See section “Debugging” below.

If a **while** body begins with a conditional block, its closing brace must end an input line.

The **break** and **continue** requests alter a **while** loop’s flow of control.

**.write** *stream anything*

Write *anything* to *stream*, which must previously have been the subject of an **open** request, followed by a newline. *anything* is read in copy mode. An initial neutral double quote in *anything* is stripped to allow the embedding of leading spaces.

**.writec** *stream anything*

As **write**, but without a trailing newline.

**.writem** *stream name*

Write the contents of the macro or string *name* to *stream*, which must previously have been the subject of an **open** request. *name* is read in copy mode.

## Extended requests

**.cf** *file* In a diversion, embed an object which, when reread, will cause the contents of *file* to be copied verbatim to the output. In AT&T *troff*, the contents of *file* are immediately copied to the output regardless of whether a diversion is being written to; this behavior is so anomalous that it must be considered a bug.

**.de** *name* [*end-name*]

**.am** *name* [*end-name*]

**.ds** *name* [*contents*]

**.as** *name* [*contents*]

In compatibility mode, these requests behave similarly to **de1**, **am1**, **ds1**, and **as1**, respectively: a “compatibility save” token is inserted at the beginning, and a “compatibility restore” token at the end, with compatibility mode switched on during execution.

**.hy** *n* New values 16 and 32 are available; the former enables hyphenation before the last character in a word, and the latter enables hyphenation after the first character in a word.

**.ss** *word-space-size* [*additional-sentence-space-size*]

A second argument sets the amount of additional space separating sentences on the same output line. If omitted, this amount is set to *word d-space-size*. Both arguments are in twelfths of current font’s space width (typically one-fourth to one-third em for Western scripts; see *groff\_font(5)*). The default for both parameters is 12. Negative values are erroneous.

**.ta** [[*n1 n2 ... nn*] **T** *r1 r2 ... rn*]

*groff* supports an extended syntax to specify repeating tab stops after the “**T**” mark. These values are always taken as relative distances from the previous tab stop. This is the idiomatic way to specify tab stops at equal intervals in *groff*.

The syntax summary above instructs *groff* to set tabs at positions *n1*, *n2*, ..., *nn*, then at *nn + r1*, *nn + r2*, ..., *nn + rn*, then at *nn + rn + r1*, *nn + rn + r2*, ..., *nn + rn + rn*, and so on.

## New registers

GNU *troff* exposes more formatter state via many new read-only registers. Their names often correspond to the requests that affect them.

**\n[.br]** Within a macro call, interpolate 1 if the macro is called with the “normal” control character (“.” by default), and 0 otherwise. This facility allows the reliable modification of requests. Using this register outside of a macro definition makes no sense.

```
.als bp*orig bp
.de bp
.tm before bp
.ie \n[.br] .bp*orig
.el 'bp*orig
.tm after bp
..
```

**\n[.C]** Interpolate 1 if compatibility mode is in effect, 0 otherwise. See **cp**.

**\n[.cdp]** Interpolate depth of last glyph added to the environment. It is positive if the glyph extends below the baseline.

**\n[.ce]** Interpolate number of input lines remaining to be centered.

**\n[.cht]** Interpolate height of last glyph added to the environment. It is positive if the glyph extends above the baseline.

**\n[.color]** Interpolate 1 if colors are enabled, 0 otherwise.

**\n[.cp]** Within a “**do**” request, interpolate the saved value of compatibility mode (see **\n[.C]** above).

<code>\n[.csk]</code>	Interpolate skew of last glyph added to the environment. The <i>skew</i> of a glyph is how far to the right of the center of a glyph the center of an accent over that glyph should be placed.
<code>\n[.ev]</code>	Interpolate name of current environment. This is a string-valued register.
<code>\n[.fam]</code>	Interpolate name of default font family. This is a string-valued register.
<code>\n[.fn]</code>	Interpolate resolved name of the selected font. This is a string-valued register.
<code>\n[.fp]</code>	Interpolate next free font mounting position.
<code>\n[.g]</code>	Interpolate 1. Test with “if” <i>orie</i> to check whether GNU <i>troff</i> is the formatter.
<code>\n[.height]</code>	Interpolate font height. See <code>\H</code> .
<code>\n[.hla]</code>	Interpolate hyphenation language of the environment. This is a string-valued register.
<code>\n[.hlc]</code>	Interpolate count of immediately preceding consecutive hyphenated lines in the environment.
<code>\n[.hlm]</code>	Interpolate maximum number of consecutive hyphenated lines allowed in the environment.
<code>\n[.hy]</code>	Interpolate hyphenation mode of the environment.
<code>\n[.hym]</code>	Interpolate hyphenation margin of the environment.
<code>\n[.hys]</code>	Interpolate hyphenation space adjustment threshold of the environment.
<code>\n[.in]</code>	Interpolate indentation amount applicable to the pending output line.
<code>\n[.int]</code>	Interpolate 1 if the previous output line was interrupted (ended with <code>\c</code> ), 0 otherwise.
<code>\n[.kern]</code>	Interpolate 1 if pairwise kerning is enabled, 0 otherwise.
<code>\n[.lg]</code>	Interpolate ligature mode.
<code>\n[.linetabs]</code>	Interpolate 1 if line-tabs mode is enabled, 0 otherwise.
<code>\n[.ll]</code>	Interpolate line length applicable to the pending output line.
<code>\n[.lt]</code>	Interpolate title line length.
<code>\n[.m]</code>	Interpolate name of the selected stroke color. This is a string-valued register.
<code>\n[.M]</code>	Interpolate name of the selected fill color. This is a string-valued register.
<code>\n[.ne]</code>	Interpolate amount of space demanded by the most recent <b>ne</b> request that caused a page location trap to be sprung. See <code>\n[.trunc]</code> .
<code>\n[.nm]</code>	Interpolate 1 if output line numbering is enabled (even if temporarily suppressed), 0 otherwise.
<code>\n[.ns]</code>	Interpolate 1 if no-space mode is enabled, 0 otherwise.
<code>\n[.O]</code>	Interpolate output suppression level. See <code>\O</code> .
<code>\n[.P]</code>	Interpolate 1 if the current page is selected for output. See <code>-o</code> command-line option to <i>troff</i> (1).
<code>\n[.pe]</code>	Interpolate 1 during page ejection, 0 otherwise.
<code>\n[.pn]</code>	Interpolate next page number (either that set by <b>pn</b> , or that of the current page plus 1).
<code>\n[.ps]</code>	Interpolate type size in scaled points.
<code>\n[.psr]</code>	Interpolate most recently requested type size in scaled points.
<code>\n[.pvs]</code>	Interpolate post-vertical line spacing amount.
<code>\n[.rj]</code>	Interpolate number of input lines remaining to be right-aligned.
<code>\n[.slant]</code>	Interpolate font slant. See <code>\S</code> .

<code>\n[.sr]</code>	Interpolate most recently requested type size in points as a decimal fraction. This is a string-valued register.
<code>\n[.ss]</code> <code>\n[.sss]</code>	Interpolate values of minimal inter-word space and additional inter-sentence space, respectively, in twelfths of the space width of the selected font.
<code>\n[.sty]</code>	Interpolate selected abstract font style, if any. This is a string-valued register.
<code>\n[.tabs]</code>	Interpolate representation of the tab stop settings in a form suitable for passage to the <b>ta</b> request.
<code>\n[.trunc]</code>	Interpolate amount of vertical space truncated by the most recently sprung page location trap, or, if the trap was sprung by an <b>ne</b> request, minus the amount of vertical motion produced by the <b>ne</b> request. In other words, at the point a trap is sprung, <code>\n[.trunc]</code> represents the difference of what the vertical position would have been but for the trap, and what the vertical position actually is. See <code>\n[.ne]</code> .
<code>\n[.U]</code>	Interpolate 1 if in unsafe mode, 0 otherwise. See <b>-U</b> command-line option to <i>troff</i> (1).
<code>\n[.vpt]</code>	Interpolate 1 if vertical position traps are enabled, 0 otherwise.
<code>\n[.warn]</code>	Interpolate warning mode. See section “Warnings” of <i>troff</i> (1).
<code>\n[.x]</code>	Interpolate major version number of the running <i>troff</i> formatter. For example, if the version number is 1.23.0, then <code>\n[.x]</code> contains 1.
<code>\n[.y]</code>	Interpolate minor version number of the running <i>troff</i> formatter. For example, if the version number is 1.23.0, then <code>\n[.y]</code> contains 23.
<code>\n[.Y]</code>	Interpolate revision number of the running <i>troff</i> formatter. For example, if the version number is 1.23.0, then <code>\n[.Y]</code> contains 0.
<code>\n[.zoom]</code>	Interpolate magnification of font, in thousandths, or 0 if magnification unused. See <b>fzoom</b> .

The following (writable) registers are set by the **psbb** request.

<code>\n[llx]</code> <code>\n[lly]</code> <code>\n[urx]</code> <code>\n[ury]</code>	Interpolate the (upper, lower, left, right) bounding box values (in PostScript units) of the most recently processed PostScript image.
----------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------

The following (writable) registers are set by the **\w** escape sequence.

<code>\n[rst]</code> <code>\n[rsb]</code>	Like <code>\n[st]</code> and <code>\n[sb]</code> , but taking account of the heights and depths of glyphs. In other words, these registers store the highest and lowest vertical positions attained by the argument formatted by the <b>\w</b> escape sequence, doing what AT&T <i>troff</i> documented <code>\n[st]</code> and <code>\n[sb]</code> as doing.
<code>\n[ssc]</code>	The amount of horizontal space (possibly negative) that should be added to the last glyph before a subscript.
<code>\n[skw]</code>	How far to right of the center of the last glyph in the <b>\w</b> argument, the center of an accent from a roman font should be placed over that glyph.

Other writable registers are as follows. Those relating to date and time are initialized using *localtime*(3) at formatter startup.

<code>\n[c.]</code>	Interpolate input line number. <code>\n[.c]</code> is a read-only alias of this register.
<code>\n[hours]</code>	Interpolate number of hours elapsed since midnight.
<code>\n[hp]</code>	Interpolate horizontal position relative to that at the start of the input line.

<code>\n[lsn]</code>	
<code>\n[ss]</code>	Interpolate count of leading spaces on input line and amount of corresponding horizontal motion, respectively.
<code>\n[minutes]</code>	Interpolate number of minutes elapsed in the hour.
<code>\n[seconds]</code>	Interpolate number of seconds elapsed in the minute.
<code>\n[systat]</code>	Interpolate return value of <i>system</i> (3) function executed by most recent <b>sy</b> request.
<code>\n[slimit]</code>	Interpolates maximum quantity of objects on <i>troff</i> 's internal input stack (default: 1000). If non-positive, there is no limit: recursion can continue until program memory is exhausted.
<code>\n[year]</code>	Interpolate Gregorian year. AT&T <i>troff</i> 's <code>\[yr]</code> interpolates the Gregorian year minus 1900.

### Miscellaneous

GNU *troff* predefines one string, **.T**, containing the argument given to the **-T** command-line option, namely the output device (for example, **pdf** or **utf8**). The (read-only) *r* register **.T** interpolates 1 if GNU *troff* is run with the **-T** command-line option, and 0 otherwise.

A font not listed in the output device's *DESC* file's **fonts** directive is automatically mounted at the next available font position when it is selected. If you mount a font explicitly with the **fp** request, you should do so on the first unused position, which can be found in the **.fp** register.

Unparameterized string interpolation does not conceal the arguments to a macro being interpreted. Thus, in a macro definition, the call of another macro with the existing argument list,

```
.xx \\\$@
```

is more efficiently done with

```
\\*[xx]\\
```

(that is, with string interpolation). The trailing backslashes prevent the final newline in the macro definition from being interpolated, potentially putting an unwanted blank line on the output. See section “Punning Names” in *groff*(7).

If a font description file contains pairwise kerning information, glyphs from that font are kerned. Kerning between two glyphs can be inhibited by placing a dummy character `\&` between them.

GNU *troff* keeps track of the nesting depth of escape sequence interpolations and other uses of delimiters, as in the **tl** request and the output comparison operator (that is, input like **'foo'bar'** as a conditional expression), so the only characters you need to avoid using as delimiters are those that appear in the arguments you input, not any that result from interpolation. Typically, **'** works fine. Use visible characters as delimiters in GNU *troff*, not “ASCII” controls like BEL (Control+G). The implementation of `\$@` ensures that the double quotes surrounding an argument appear at an interpolation depth different from that of the arguments themselves. Similarly, in bracket-form escape sequences like `\f[ZCMI]`, a right bracket **]** does not end the sequence unless it occurs at the same interpolation depth as the opening **[**, so input like

```
\f[\*[my-family]\*[my-style]]
```

works as desired. In compatibility mode, no attention is paid to the interpolation depth.

In GNU *troff*, the **tr** request can map characters to the unbreakable space escape sequence `\~` as a special case (**tr** normally operates only on *characters*). This feature replaces the odd-parity **tr** mapping trick used in AT&T *troff* documents, where a character, often `~`, was “sacrificed” by mapping it to “nothing”, drafting it into use as an unadjustable, unbreakable space. (This feature was gratuitous even in early AT&T *troff*, which supported the `\space` escape sequence by 1976.) Often, it makes more sense to use GNU *troff*'s `\~` escape sequence instead, which has been adopted by every other active *troff* implementation except that of Illumos, as well as by the non-*troff* *mandoc*. Translation of a character to `\~` is unnecessary.

GNU *troff* permits tabs and spaces after the first dot on a control line that ends a macro definition.

```
.if t {\
. de bar
.   nop Hello, I'm 'bar'.
.
.\}
```

## Formatter output

The page description language output by GNU *troff* is modeled after that used by AT&T *troff* once the latter adopted a device-independent approach in the early 1980s. Only the differences are documented here. For a fuller discussion, see *groff\_out*(5).

Glyph and font names can be of arbitrary length; postprocessors should not assume that they are at most two characters. A glyph to be formatted is always drawn from the current font; in contrast to AT&T device-independent *troff*, drivers need not search special fonts to find a glyph.

## Units

The argument to the **s** command is in scaled points (units of points/*n*, where *n* is the argument to the **sizescale** command in the *DESC* file). The argument to the “**x H**” command is also in scaled points.

## Simple commands

If the **tcommand** directive is present in the output device’s *DESC* file, GNU *troff* employs the following two commands.

**t xyz...** Typeset word *xyz*; that is, set a sequence of ordinary glyphs named *x*, *y*, *z*, ..., terminated by a space or newline; an optional second integer argument is ignored (this allows the formatter to generate an even number of arguments). Each glyph is set at the current drawing position, and the position is then advanced horizontally by the glyph’s width. A glyph’s width is read from its metrics in the font description file, scaled to the current type size, and rounded to a multiple of the horizontal motion quantum. Use the **C** command to emplace glyphs of special characters.

**u n xyz...**

Typeset word *xyz* with track kerning. After placing each glyph, the drawing position is further advanced horizontally by *n* basic units.

New commands implement color support.

**mc** *cyan magenta yellow*

**md**

**mg** *gray*

**mk** *cyan magenta yellow black*

**mr** *red green blue*

Set the components of the stroke color with respect to various color spaces. **md** resets the stroke color to the default value. The arguments are integers in the range 0 to 65535.

A new device control subcommand is available.

**x u n** If *n* is 1, start underlining of spaces. If *n* is 0, stop underlining of spaces. This facility is needed for the **cu** request in *nroff* mode and is ignored otherwise.

## Extended drawing commands

GNU *pic* does not produce *troff* escape sequences employing these extensions if its **-n** option is given.

**Df n** Set the shade of gray used to fill geometric objects to *n*, which must be an integer. 0 corresponds to white and 1000 to black. A grayscale ramp spans the two. A value outside this range uses the stroke color as the fill color. The fill color is opaque. Normally the default is black, but some drivers may provide a way of changing this. **Df** is obsolete since 2002, superseded by **DFg** below.

The corresponding **\D'f'** escape sequence should not be used: its argument is rounded to an integer multiple of the horizontal motion quantum, which can limit the precision of *n*.

**DC d** Draw a filled circle of diameter *d* with its leftmost point at the drawing position.

**DE h v** Draw a filled ellipse, of horizontal axis *h* and vertical axis *v*, with its leftmost point at the drawing position.

**Dp dx<sub>1</sub> dy<sub>1</sub> ... dx<sub>n</sub> dy<sub>n</sub>**

Draw a polygon with, for  $i = 1, \dots, n+1$ , its *i*th vertex at the drawing position +  $\sum_{j=1}^{i-1} (dx_j, dy_j)$ .  
*groff* output drivers automatically close polygons, drawing a line from  $(dx_n, dy_n)$  back to



$(dx_1, dy_1)$ . The drawing position is left at the last *specified* vertex, but this may change in a future version of GNU *troff*. Heirloom Doctool*str off*, like DWB *troff*, by default does not close the polygon. In its *gr off* compatibility mode, Heirloom closes the polygon but leaves the drawing position *unchanged*—that is, at the polygon’s *initial* drawing position.

At the moment, GNU *pic* uses this command only to generate triangles and rectangles.

**DP**  $dx_1 dy_1 \dots dx_n dy_n$

As **Dp**, but draw a filled rather than a stroked polygon.

**Dt**  $n$  Set the line thickness to  $n$  basic units. AT&T *troff* output drivers use a thickness proportional to the type size; this is the GNU *troff* default. A negative  $n$  requests this explicitly.  $n$  of zero selects the smallest available line thickness.

A difficulty arises in how the drawing position should be changed after the execution of these commands. This has little importance to most users, since the output of GNU *grn* and *pic* does not depend on it. Given a drawing command of the form **Dz**  $x_1 y_1 \dots x_n y_n$ , where  $z$  is not **c** or **e**, AT&T *troff* treats each  $x_i$  as a horizontal motion, each  $y_i$  as a vertical one, and therefore assumes that the width of the drawn object is  $\sum_{i=1}^n x_i$ , and its height is  $\sum_{i=1}^n y_i$ . (Verify its assumption about height by examining the **st** and **sb** registers after using such a drawing command in a **\w** escape sequence). For the sake of compatibility, GNU *troff* also follows this rule, even though it frustrates extensions to the **D** command that set drawing parameters rather than rendering objects, producing ugly results in the case of **Dt** and **Df**, or otherwise don’t parameterize objects as a series of vertices, as with GNU *troff*’s filled ellipse, **DE**. Thus after executing a **D** command of the form **Dz**  $x_1 y_1 \dots x_n y_n$ , the drawing position should be increased by  $(\sum_{i=1}^n x_i, \sum_{i=1}^n y_i)$ . In a future release, GNU *troff* and its output drivers may abandon the application of this assumption to drawing commands not explicitly specified in the AT&T “Troff User’s Manual”.

Fill color selection is implemented with another set of extensions.

**DFc** *cyan magenta yellow*

**DFd**

**DFg** *gray*

**DFk** *cyan magenta yellow black*

**DFr** *red green blue*

Set the components of the fill color as described under the **\M** escape sequence above. **DFd** restores the device’s default fill color. The drawing position is not updated, in contrast to **Df**.

### Device control syntax extension

GNU *troff* introduces a line continuation convention, permitting the argument to the **x X** command to contain newlines. A newline in the input is transformed to the sequence “*newline+*”. When interpreting an **x X** command, a postprocessor should therefore be prepared for a plus sign after a newline; if it occurs, preserve the newline, discard the plus sign, and continue to collect the input into the argument of the **x X** command. A newline *not* followed by a plus sign terminates the **x X** command. An application of this feature is the embedding of PostScript or PDF language command streams into *troff* output.

GNU *troff* guarantees that the first three output commands it emits are as follows.

```
x T device
x res n h v
x init
```

### Debugging

In addition to AT&T *troff*’s debugging features, GNU *troff* emits more error diagnostics when syntactical or semantic nonsense is encountered and supports several warning categories; the output of these can be selected with **warn**. Also see the **-E**, **-w**, and **-W** options of *tr off*(1). Backtraces can be automatically produced when errors or warnings occur (the **-b** option of *troff*(1)) or generated on demand (**backtrace**).

*groff* also adds more flexible diagnostic output requests (**tmc** and **tm1**). More aspects of formatter state can be examined with requests that write lists of defined registers (**pnr**), environments (**pev**), and page

location traps (**ptr**) to the standard error stream.

## Implementation differences

GNU *troff*'s features sometimes cause incompatibilities with documents written assuming old implementations of *troff*. Some GNU extensions to *troff* are supported by other implementations.

When adjusting to both margins, AT&T *troff* at first adjusts spaces starting from the right; GNU *troff* begins from the left. Both implementations adjust spaces from opposite ends on alternating output lines to prevent “rivers” in the text.

GNU *troff* does not always hyphenate words as AT&T *troff* does. The AT&T implementation uses a set of hard-coded rules specific to U.S. English, while GNU *troff* uses language-specific hyphenation pattern files derived from T<sub>E</sub>X. In some versions of *troff* there was limited space to store hyphenation exceptions (arguments to the **hw** request); GNU *troff* has no such restriction.

Long names may be GNU *troff*'s most obvious innovation. AT&T *troff* interprets “.dsabcd” as defining a string “ab” with contents “cd”. Normally, GNU *troff* interprets this as a call of a macro named “dsabcd”. AT&T *troff* also interprets \\*[ and \n[ as an interpolation of a string or register, respectively, called “[”. In GNU *troff*, however, the “[” is normally interpreted as beginning the enclosure of a long identifier. In compatibility mode, GNU *troff* interprets names in the traditional way, which means that they are limited to one or two characters. See the **-C** option in *troff*(1) and, above, the **.C** and **.cp** registers, and **cp** and “do” requests, for more on compatibility mode.

The register **\n[.cp]** is specialized and may require a statement of rationale. When writing macro packages or documents that use GNU *troff* features and which may be mixed with other packages or documents that do not—common scenarios include serial processing of man pages or use of the “so” or **ms** requests—you may desire correct operation regardless of compatibility mode enablement in the surrounding context. It may occur to you to save the existing value of **\n(.C** into a register, say, **\_C**, at the beginning of your file, turn compatibility mode off with “**.cp 0**”, then restore it from that register at the end with “**.cp \n(\_C**”. At the same time, a modular design of a document or macro package may lead you to multiple layers of inclusion. You cannot use the same register name everywhere lest you “clobber” the value from a preceding or enclosing context. The two-character register name space of AT&T *troff* is confining and mnemonically challenging; you may wish to use GNU *troff*'s more capacious name space. However, attempting “**.nr \_my\_saved\_C \n(.C**” will not work in compatibility mode; the register name is too long. “This is exactly what **.do** is for,” you think, “**.do nr \_my\_saved\_C \n(.C**”. The foregoing will always save zero to your register, because “**.do**” turns compatibility mode off while it interprets its argument list. What you need is:

```
.do nr _my_saved_C \n[.cp]
.cp 0
```

at the beginning of your file, followed by

```
.cp \n[_my_saved_C]
.do rr _my_saved_C
```

at the end. As in the C language, we all have to share one big name space, so choose a register name that is unlikely to collide with other uses.

The existence of the **.T** string is a common feature of post-CSTR #54 *troff*s—DWB 3.3, Solaris, Heirloom Doctools, and Plan 9 *troff* all support it—but valid values are specific to each implementation. The behavior of the **.T** register in GNU *troff* differs from AT&T *troff*, which interpolated 1 only if *nroff* was the formatter and was called with **-T**.

The **If** request sets the number of the *current* input line in AT&T *troff*, and the *next* in GNU *troff*.

AT&T *troff* had only environments named “0”, “1”, and “2”. In GNU *troff*, any number of environments may exist, using any valid identifiers for their names.

GNU *troff* normally tracks the interpolation depth of escape sequence parameters and other delimited structures, but not in compatibility mode. See section “Miscellaneous” above.

In compatibility mode, the escape sequences **\f**, **\H**, **\m**, **\M**, **\R**, **\s**, and **\S** are transparent at the beginning of an input line for the purpose of recognizing a control character, because they modify formatter state (**\R**) or properties of the environment (the rest) and therefore do not create output nodes. For example, this code

produces bold output in both cases, but the text differs,

```
.de xx '
Hello!
.
\fb.xx\fp
```

formatting “*xx*” normally and “Hello!” in compatibility mode.

GNU *troff* request names unrecognized by other *troff* implementations will likely be ignored; escape sequences that are GNU *troff* extensions are liable to format their function selector character. For example, the adjustable, non-breaking space escape sequence `\~` is also supported by Heirloom Doctools *troff* 050915 (September 2005), *mandoc* 1.9.5 (2009-09-21), *neatroff* (commit 1c6ab0f6e, 2016-09-13), and Plan 9 from User Space *troff* (commit 93f8143600, 2022-08-12), but not by Solaris/Illumos *troff*s, which will render it as `~`.

GNU *troff* does not allow the use of the escape sequences `\|`, `\^`, `\&`, `\{`, `\}`, `\space`, `\'`, `\``, `\-`, `\_`, `\!`, `\%`, or `\c` in identifiers; AT&T *troff* does. The `\A` escape sequence (see subsection “Escape sequences” above) may be helpful in avoiding their use.

Normally, the syntax form `\sn` accepts only a single character (a digit) for *n*, consistently with other forms that originated in AT&T *troff*, like `\*`, `\$`, `\f`, `\g`, `\k`, `\n`, and `\z`. In compatibility mode only, a non-zero *n* must be in the range 4–39. Legacy documents relying upon this quirk of parsing should be migrated to another `\s` form. [Background: The Graphic Systems C/A/T phototypesetter (the original device target for AT&T *troff*) supported only a few discrete type sizes in the range 6–36 points, so Ossanna contrived a special case in the parser to do what the user must have meant. Kernighan warned of this in the 1992 revision of CSTR #54 (§2.3), and more recently, McIlroy referred to it as a “living fossil”.]

Fractional type sizes cause one noteworthy incompatibility. In AT&T *troff* the `\ps` request ignores scaling units and thus “`\ps 10u`” sets the type size to 10 points, whereas in GNU *troff* it sets the type size to 10 *scaled* points, which may be a much smaller measurement. See subsection “Fractional type sizes and new scaling units” above.

The `\ab` request differs from AT&T *troff*: GNU *troff* writes no message to the standard error stream if no arguments are given, and it exits with a failure status instead of a successful one.

The `\bp` request differs from AT&T *troff*: GNU *troff* does not accept a scaling unit on the argument, a page number; the former (somewhat uselessly) does.

In AT&T *troff* the `\pm` request reports macro, string, and diversion sizes in units of 128-byte blocks, and an argument reduces the report to a sum of the above in the same units. GNU *troff* ignores any arguments and reports the sizes in bytes.

Unlike AT&T *troff*, GNU *troff* does not ignore the `\ss` request if the output is a terminal device; instead, the values of minimum inter-word and additional inter-sentence space are each rounded down to the nearest multiple of 12.

In GNU *troff* there is a fundamental difference between (unformatted) characters and (formatted) glyphs. Everything that affects how a glyph is output is stored with the glyph node; once a glyph node has been constructed, it is unaffected by any subsequent requests that are executed, including `\bd`, `\cs`, `\tkf`, `\tr`, or `\fp` requests. Normally, glyphs are constructed from characters immediately before the glyph is added to an output line. Macros, diversions, and strings are all, in fact, the same type of object; they contain a sequence of intermixed character and glyph nodes. Special characters transform from one to the other: before being added to the output, they behave as characters; afterward, they are glyphs. A glyph node does not behave like a character node when it is processed by a macro: it does not inherit any of the special properties that the character from which it was constructed might have had. For example, the input

```
.di x
\\ \\
.br
.di
.x
```

produces “`\`” in GNU *troff*. Each pair of backslashes becomes one backslashglyph; the resulting

backslashes are thus not interpreted as escape *characters* when they are reread as the diversion is output. AT&T *troff* would interpret them as escape characters when rereading them and end up printing one “\”.

One way to format a backslash in most documents is with the `\e` escape sequence; this formats the glyph of the current escape character, regardless of whether it is used in a diversion; it also works in both GNU *troff* and AT&T *troff*. (Naturally, if you’ve changed the escape character, you need to prefix the “e” with whatever it is—and you’ll likely get something other than a backslash in the output.)

The other correct way, appropriate in contexts independent of the backslash’s common use as a *roff* escape character—perhaps in discussion of character sets or other programming languages—is the character escape `\rs` or `\[rs]`, for “reverse solidus”, from its name in the ECMA-6 (ISO/IEC 646) standard. [This escape sequence is not portable to AT&T *troff*, but is to its lineal descendant, Heirloom Doctools *troff*, as of its 060716 release (July 2006).]

To store an escape sequence in a diversion that is interpreted when the diversion is reread, either use the traditional `\!` transparent output facility, or, if this is unsuitable, the new `\?` escape sequence. See subsection “Escape sequences” above and sections “Diversions” and “groff Internals” in *Gr off: The GNU Implementation of troff*, the *groff* Texinfo manual.

In the somewhat pathological case where a diversion exists containing a partially collected line and a partially collected line at the top-level diversion has never existed, AT&T *troff* will output the partially collected line at the end of input; GNU *troff* will not.

### Formatter output incompatibilities

Its extensions notwithstanding, the *groff* intermediate output format has some incompatibilities with that of AT&T *troff*, but better compatibility is sought; problem reports and patches are welcome. The following incompatibilities are known.

- The drawing position after rendering polygons is inconsistent with AT&T *troff* practice. Other implementations have diverged on this point as well.
- The output cannot be easily rescaled to other devices as AT&T *troff*’s could.

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### See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

“Troff User’s Manual” by Joseph F. Ossanna, 1976 (revised by Brian W. Kernighan, 1992), AT&T Bell Laboratories Computing Science Technical Report No. 54, widely called simply “CSTR #54”, documents the language, device and font description file formats, and output format referred to collectively in *groff* documentation as AT&T *troff*.

“A Typesetter-independent TROFF” by Brian W. Kernighan, 1982, AT&T Bell Laboratories Computing Science Technical Report No. 97, provides additional insights into the device and font description file formats and output format.

*groff*(1), *groff*(7), *roff*(7)

## Name

groff\_hdtbl – Heidelberg table macros for GNU *roff*

## Description

The *hdtbl* macros consist of four base and three optional macros, controlled by about twenty arguments. The syntax is simple and similar to the HTML table model and nearly as flexible; you can write sequences of tokens (macro calls with their arguments and content data), separated by blanks and beginning with a macro call, into the same line to get compact and cleanly arranged input. An advantage of *hdtbl* is that the tables are constructed without calling a preprocessor; this means that *groff*(7)'s full macro capabilities are available. On the other hand, table processing with *hdtbl* is much slower than using the *tbl*(1) preprocessor. A further advantage is that the HTML-like syntax of *hdtbl* will be easily converted to HTML; this is not implemented yet.

## Usage

In this and the next section, we present examples to help users understand the basic workflow of *hdtbl*. First of all, you must load the *hdtbl.tmac* file. As with nearly all other *groff* macro packages, there are two possibilities to do so: Either add the line

```
.ms0 hdtbl.tmac
```

to your *roff* file before using any macros of the *hdtbl* package, or add the option

```
-m hdtbl
```

to the command line of *groff* (before the document file which contains *hdtbl* macros). Then you can include one or more tables in your document, where each one must be started and ended with the *.TBL* and *.ETB* macros, respectively.

In this man page, we approximate the result of each example as terminal output to be as generic as possible since *hdtbl* currently only supports the **ps** and **pdf** output drivers.

The simplest well-formed table consists of just single calls to the four base table macros in the right order. Here we construct a table with only one cell.

```
.TBL
.TR
.TD
contents of the table cell
.ETB
```

A terminal representation is

```
+-----+
| contents-of-the-table-cell |
+-----+
```

Equivalent to the above is the following notation.

```
.TBL .TR .TD "contents of the table cell" .ETB
```

By default, the formatted table is inserted into the surrounding text at the place of its definition. If the vertical space isn't sufficient, it is placed at the top of the next page. Tables can also be stored for later insertion.

Using '*row-number\*column-number*' as the data for the table cells, a table with two rows and two columns can be written as

```
.TBL cols=2
. TR .TD 1*1 .TD 1*2
. TR .TD 2*1 .TD 2*2
.ETB
```

A terminal representation is

1*1	1*2
2*1	2*2

Here we see a difference from HTML tables: The number of columns must be explicitly specified using the ‘cols=*m*’ argument (or indirectly via the ‘width’ argument, see below).

The contents of a table cell is arbitrary; for example, it can be another table, without restriction to the nesting depth. A given table layout can be either constructed with suitably nested tables or with proper arguments to .TD and .TH, controlling column and row spanning. Note, however, that this table

```
.TBL
.  TR
.    TD
.      nop 1*1 1*2
.  TR
.    TD
.      TBL cols=2 border=
.        TR
.          TD
.            nop 2*1
.          TD
.            nop 2*2
.      ETB
.    ETB
```

and this table

```
.TBL cols=2
.  TR
.    TD colspan=2
.      nop 1*1 1*2
.  TR
.    TD
.      nop 2*1
.    TD
.      nop 2*2
.  ETB
```

are similar but not identical (the use of .nop is purely cosmetic to get proper indentation).

The first table looks like

1*1 1*2
2*1 2*2

and the second one like

1*1 1*2
2*1 2*2

Here is the latter table in a more compact form.

```
.TBL cols=2 .TR ".TD colspan=2" 1*1 1*2
.          TR .TD 2*1 .TD 2*2 .ETB
```

If a macro has one or more arguments (see below), and it is not starting a line, everything belonging to this macro including the macro itself must be enclosed in double quotes.

## Macros and arguments

The order of macro calls and other tokens follows the HTML model. In the following list, valid predecessors and successors of all *hdtbl* macros are given, together with the possible arguments.

Macro arguments are separated by blanks. The order of arguments is arbitrary; they are of the form

```
key=value
```

or

```
key='value1 [value2 [...]]'
```

with the only exception of the optional argument of the macro `.ETB`, which is the string ‘hold’. Another possible form is

```
"key=value1 [value2 [...]]"
```

However, this is limited to the case where the macro is the first one in the line and not already enclosed in double quotes.

Argument values specified below as *c* are colors predefined by *groff* or colors defined by the user with the `.defcolor` request. Argument values *d* are decimal numbers with or without decimal point. Argument values *m* are natural numbers. Argument values *n* are numerical values with the usual *groff* scaling indicators. Some of the arguments are specific to one or two macros, but most of them can be specified with `.TBL`, `.TR`, `.TD`, and `.TH`. These common arguments are explained in the next subsection.

Most of the argument default values can be changed by the user by setting corresponding default registers or strings, as listed below.

**.TBL** [*args*]

Begin a new table.

**predecessor:** `.TD`, `.TH`, `.ETB`, cell contents

**successor:** `.CPTN`, `.TR`

**arguments:**

`border=[n]`

Thickness of the surrounding box border. ‘border=’ (no value) means neither a surrounding box border nor any horizontal or vertical separator lines between the table rows and cells. ‘border=0’ suppresses the surrounding box border, but still allows separator lines between cells and rows.

**Default:** ‘border=.1n’ (register ‘t\*b’).

`bc=c` Border color.

**Default:** ‘bc=red4’ (string ‘t\*bc’).

`cols=m`

Number of table columns. This argument is necessary if more than one column is in the table and no ‘width’ arguments are present.

**Default:** ‘cols=1’ (register ‘t\*cols’).

`cpd=n` Cell padding, i.e., the extra space between the cell space border and the cell contents.

**Default:** ‘cpd=.5n’ (register ‘t\*cpd’).

`csp=n` Cell spacing, i.e., the extra space between the table border or vertical or horizontal lines between cells and the cellspace.

**Default:** ‘csp=.5n’ (register ‘t\*csp’).

`tal=l|c|r`

Horizontal alignment of the table, if it is smaller than the line width. ‘`tal=l`’: left alignment. ‘`tal=c`’: centered alignment. ‘`tal=r`’: right alignment.

**Default:** ‘`tal=l`’ (register ‘`t*tal`’).

`width='w1 [w2 [...]]'`

Widths of table cells. `w1`, `w2`, ... are either numbers of type *n* or natural numbers with the pseudo-scaling indicator ‘%’, with the meaning “percent of the actual line length (or column length for inner tables, respectively)”. If there are less width values than table columns, the last width value is used for the remaining cells. The argument

`width='1.5i 10%'`

for example indicates that the first column is 1.5 inches wide; the remaining columns take 1/10 of the column length each.

**Default:** The table width equals the outer line length or column length; the columns have equal widths.

`height=n`

Height of the table. If the table with its contents is lower than *n*, the last row is stretched to this value.

**.CPTN** [*args*]

Text of caption.

The (optionally numbered) table caption. **.CPTN** is optional.

**predecessor:** **.TBL**

**successor:** **.TR**

**arguments:**

`val=t|b`

Vertical alignment of the table caption. ‘`val=t`’: The caption is placed above the table. ‘`val=b`’: The caption is placed below the table.

**Default:** ‘`val=t`’ (string ‘`t*cptn`’).

**.TR** [*args*]

Begin a new table row.

**predecessor:** **.TBL**, **.CPTN**, **.TD**, **.TH**, **.ETB**, cell contents

**successor:** **.TD**, **.TH**

**arguments:**

`height=n`

The height of the row. If a cell in the row is higher than *n*, this value is ignored; otherwise the row height is stretched to *n*.

**.TD** [*args* [*cell contents*]]

Begin a table data cell.

**.TH** [*args* [*cell contents*]]

Begin a table header cell.

Arguments and cell contents can be mixed. The macro **.TH** is not really necessary and differs from **.TD** only in three default settings, similar to the `<TH>` and `<TD>` HTML tags: The contents of **.TH** is horizontally and vertically centered and typeset in boldface.

**predecessor:** **.TR**, **.TD**, **.TH**, **.ETB**, cell contents

**successor:** **.TD**, **.TH**, **.TR**, **.ETB**, cell contents

**arguments:**

`colspan=m`

The width of this cell is the sum of the widths of the *m* cells above and below this row.



`rowspan=m`

The height of this cell is the sum of the heights of the  $m$  cells left and right of this column.

**Remark:** Overlapping of column and row spanning, as in the following table fragment (the overlapping happens in the second cell in the second row), is invalid and causes incorrect results.

```
.TR .TD 1*1 ".TD 1*2 rowspan=2" .TD 1*3
.TR ".TD 2*1 colspan=2" .TD 2*3
```

A working example for headers and cells with **colspan** is

```
.TBL cols=3
. TR ".TH colspan=2" header1+2 .TH header3
. TR .TD 1*1 .TD 1*2 .TD 1*3
. TR .TD 2*1 ".TD colspan=2" 2*2+3
.ETB
```

This looks like

header1+2		header3
1*1	1*2	1*3
2*1	2*2+3	

A working example with **rowspan** is

```
.TBL cols=3
. TR
. TD 1*1
. TD rowspan=2 1+2*2
. TD 1*3
.
. TR
. TD 2*1
. TD 2*3
.ETB
```

which looks like

1*1	1+2*2	1*3
2*1		2*3

**.ETB** [**hold**]

End of the table.

This macro finishes a table. It causes one of the following actions.

- If the argument ‘hold’ is given, the table is held until it is freed by calling the macro `.t*free`, which in turn prints the table immediately, either at the current position or at the top of the next page if its height is larger than the remaining space on the page.
- Otherwise, if the table is higher than the remaining space on the page, it is printed at the top of the next page.

- If neither of the two above constraints hold, the table is printed immediately at the place of its definition.

**predecessor:** .TD, .TH, .ETB, cell contents

**successor:** .TBL, .TR, .TD, .TH, .ETB, cell contents

**arguments:**

**hold** Prevent the table from being printed until it is freed by calling the macro **.t\*free**. This argument is ignored for inner (nested) tables.

**.t\*free** [*n*]

Free the next held table or *n* held tables. Call this utility macro to print tables which are held by using the ‘hold’ argument of the .ETB macro.

### Arguments common to .TBL, .TR, .TD, and .TH

The arguments described in this section can be specified with the .TBL and .TR macros, but they are eventually passed on to the table cells. If omitted, the defaults take place, which the user can change by setting the corresponding default registers or strings, as documented below. Setting an argument with the .TBL macro has the same effect as setting it for all rows in the table. Setting an argument with a .TR macro has the same effect as setting it for all the .TH or .TD macro in this row.

**bgc**=*c*

The background color of the table cells. This includes the area specified with the ‘csp’ argument. The argument ‘bgc=’ (no value) suppresses a background color; this makes the background transparent.

**Default:** ‘bgc=bisque’ (string ‘t\*bgc’).

**fgc**=*c* The foreground color of the cell contents.

**Default:** ‘fgc=red4’ (string ‘t\*fgc’).

**ff**=*name*

The font family for the table. *name* is a *groff* font family identifier, such as A for Avant Garde or HN for Helvetica Narrow.

**Default:** The font family found before the table (string ‘t\*ff’).

**fst**=*style*

The font style for the table. One of R, B, I, or BI for roman, **bold**, *italic*, or **bold italic**, respectively. As with *off*’s .ft request, the ‘fst’ argument can be used to specify the font family and font style together, for example ‘fst=HNBI’ instead of ‘ff=HN’ and ‘fst=BI’.

**Default:** The font style in use right before the table (string ‘t\*fst’).

**fsz**=‘*d1* [*d2*]’

A decimal or fractional factor *d1*, by which the point size for the table is changed, and *d2*, by which the vertical line spacing is changed. If *d2* is omitted, value *d1* is taken for both.

**Default:** ‘fsz=‘1.0 1.0’ (string ‘t\*fsz’).

**hal**=*l*|*c*|*b*|*r*

Horizontal alignment of the cell contents in the table. ‘hal=l’: left alignment. ‘hal=c’: centered alignment. ‘hal=b’: both (left and right) alignment. ‘hal=r’: right alignment.

**Default:** ‘hal=b’ (string ‘t\*hal’).

**val**=*t*|*m*|*b*

Vertical alignment of the cell contents in the table for cells lower than the current row. ‘val=t’: alignment below the top of the cell. ‘val=m’: alignment in the middle of the cell. ‘val=b’: alignment above the cell bottom.

**Default:** ‘val=t’ (string ‘t\*val’).

**hl**=*s*|*d*

Horizontal line between the rows. If specified with .TD or .TH this is a separator line to the cell below. ‘hl=’ (no value): no separator line. ‘hl=s’: a single separator line between the rows. ‘hl=d’: a double separator line.

The thickness of the separator lines is the half of the border thickness, but at least 0.1 inches. The distance between the double lines is equal to the line thickness.

**Remark:** Together with ‘border=0’ for proper formatting the value of ‘csp’ must be at least .05 inches for single separator lines and .15 inches for double separator lines.

**Default:** ‘hl=s’ (string ‘t\*hl’).

v1=[s|d]

Vertical separator line between the cells. If specified with .TD or .TH this is a separator line to the cell on the right. ‘v1=s’: a single separator line between the cells. ‘v1=d’: a double separator line. ‘v1=’ (no value): no vertical cell separator lines. For more information see the documentation of the ‘hl’ argument above.

**Default:** ‘v1=s’ (string ‘t\*v1’).

## hdtbl customization

Before creating the first table, you should configure default values to minimize the markup needed in each table. The following example sets up defaults suitable for typical papers:

```
.ds t*bgc white\" background color
.ds t*fgc black\" foreground color
.ds t*bc black\" border color
.nr t*cpd 0.1n\" cell padding
```

The file `/usr/share/doc/groff-1.23.0/examples/hdtbl/common.roff` provides another example setup in the “minimal Page setup” section.

A table which does not fit on a partially filled page is printed automatically on the top of the next page if you append the little utility macro `t*hm` to the page header macro of your document’s main macro package. For example, say

```
.am pg@top
. t*hm
..
```

if you use the *ms* macro package.

The macro `t*EM` checks for held or kept tables, and for missing ETB macros (table not closed). You can call this macro by appending it to the end-of-input macro of the main, or “full-service”, macro package your document uses. For example, try

```
.am pg@end-text
. t*EM
..
```

if you use the *ms* package.

## Bugs and suggestions

Please send your comments to the *groff* mailing list ([groff@gnu.org](mailto:groff@gnu.org)) or directly to the author.

## Authors

The *hdtbl* macro package was written by Joachim Walsdorff ([Joachim.Walsdorff@urz.uni-heidelberg.de](mailto:Joachim.Walsdorff@urz.uni-heidelberg.de)).

## See also

*groff*(1)

provides an overview of GNU *roff* and details how to invoke *groff* at the command line.

*groff*(7)

summarizes the *roff* language and GNU extensions to it.

*tbl*(1)

describes the traditional *roff* preprocessor for tables.

**Name**

groff\_man – compose manual pages with GNU *roff*

**Synopsis**

**groff -man** [*option* ...] [*file* ...]

**groff -m man** [*option* ...] [*file* ...]

**Description**

The GNU implementation of the *man* macro package is part of the *groff* document formatting system. It is used to produce manual pages (“man pages”) like the one you are reading.

This document presents the macros thematically; for those needing only a quick reference, the following table lists them alphabetically, with cross references to appropriate subsections below.

Man page authors and maintainers who are not already experienced *groff* users should consult *groff\_man\_style(7)*, an expanded version of this document, for additional explanations and advice. It covers only those concepts required for man page document maintenance, and not the full breadth of the *groff* typesetting system.

Macro	Meaning	Subsection
<b>.B</b>	Bold	Font style macros
<b>.BI</b>	Bold, italic alternating	Font style macros
<b>.BR</b>	Bold, roman alternating	Font style macros
<b>.EE</b>	Example end	Document structure macros
<b>.EX</b>	Example begin	Document structure macros
<b>.I</b>	Italic	Font style macros
<b>.IB</b>	Italic, bold alternating	Font style macros
<b>.IP</b>	Indented paragraph	Paragraphing macros
<b>.IR</b>	Italic, roman alternating	Font style macros
<b>.LP</b>	Begin paragraph	Paragraphing macros
<b>.ME</b>	Mail-to end	Hyperlink macros
<b>.MR</b>	Man page cross reference	Hyperlink macros
<b>.MT</b>	Mail-to start	Hyperlink macros
<b>.P</b>	Begin paragraph	Paragraphing macros
<b>.PP</b>	Begin paragraph	Paragraphing macros
<b>.RB</b>	Roman, bold alternating	Font style macros
<b>.RE</b>	Relative inset end	Document structure macros
<b>.RI</b>	Roman, italic alternating	Font style macros
<b>.RS</b>	Relative inset start	Document structure macros
<b>.SB</b>	Small bold	Font style macros
<b>.SH</b>	Section heading	Document structure macros
<b>.SM</b>	Small	Font style macros
<b>.SS</b>	Subsection heading	Document structure macros
<b>.SY</b>	Synopsis start	Command synopsis macros
<b>.TH</b>	Title heading	Document structure macros
<b>.TP</b>	Tagged paragraph	Paragraphing macros
<b>.TQ</b>	Supplemental paragraph tag	Paragraphing macros
<b>.UE</b>	URI end	Hyperlink macros
<b>.UR</b>	URI start	Hyperlink macros
<b>.YS</b>	Synopsis end	Command synopsis macros

We discuss other macros (**.AT**, **.DT**, **.HP**, **.OP**, **.PD**, and **.UC**) in subsection “Deprecated features” below.

Throughout Unix documentation, a manual entry is referred to simply as a “man page”, regardless of its length, without gendered implication, and irrespective of the macro package selected for its composition.

## Macro reference preliminaries

A tagged paragraph describes each macro. We present coupled pairs together, as with **.EX** and **.EE**.

An empty macro argument can be specified with a pair of double-quotes (""), but the *man* package is designed such that this should seldom be necessary. Most macro arguments will be formatted as text in the output; exceptions are noted.

## Document structure macros

Document structure macros organize a man page's content. All of them break the output line. **.TH** (title heading) identifies the document as a man page and configures the page headers and footers. Section headings (**.SH**), one of which is mandatory and many of which are conventionally expected, facilitate location of material by the reader and aid the man page writer to discuss all essential aspects of the topic. Subsection headings (**.SS**) are optional and permit sections that grow long to develop in a controlled way. Many technical discussions benefit from examples; lengthy ones, especially those reflecting multiple lines of input to or output from the system, are usefully bracketed by **.EX** and **.EE**. When none of the foregoing meets a structural demand, use **.RS/.RE** to inset a region within a (sub)section.

**.TH** *topic section* [*footer-middle*] [*footer-inside*] [*header-middle*]

Determine the contents of the page header and footer. The subject of the man page is *topic* and the section of the manual to which it belongs is *section*. See *man*(1) or *intro*(1) for the manual sectioning applicable to your system. *topic* and *section* are positioned together at the left and right in the header (with *section* in parentheses immediately appended to *topic*). *footer-middle* is centered in the footer. The arrangement of the rest of the footer depends on whether double-sided layout is enabled with the option **-rD1**. When disabled (the default), *footer-inside* is positioned at the bottom left. Otherwise, *footer-inside* appears at the bottom left on recto (odd-numbered) pages, and at the bottom right on verso (even-numbered) pages. The outside footer is the page number, except in the continuous-rendering mode enabled by the option **-rcR=1**, in which case it is the *topic* and *section*, as in the header. *header-middle* is centered in the header. If *section* is an integer between 1 and 9 (inclusive), there is no need to specify *header-middle*; *an.tmac* will supply text for it. The macro package may also abbreviate *topic* and *footer-inside* with ellipses if they would overrun the space available in the header and footer, respectively. For HTML output, headers and footers are suppressed.

Additionally, this macro breaks the page, resetting the number to 1 (unless the **-rC1** option is given). This feature is intended only for formatting multiple *man* documents in sequence.

A valid *man* document calls **.TH** once, early in the file, prior to any other macro calls.

**.SH** [*heading-text*]

Set *heading-text* as a section heading. If no argument is given, a one-line input trap is planted; text on the next line becomes *heading-text*. The left margin is reset to zero to set the heading text in bold (or the font specified by the string **HF**), and, on typesetting devices, slightly larger than the base type size. If the heading font **\\*[HF]** is bold, use of an italic style in *heading-text* is mapped to the bold-italic style if available in the font family. The inset level is reset to 1, setting the left margin to the value of the **IN** register. Text after *heading-text* is set as an ordinary paragraph (**.P**).

The content of *heading-text* and ordering of sections follows a set of common practices, as has much of the layout of material within sections. For example, a section called "Name" or "NAME" must exist, must be the first section after the **.TH** call, and must contain only text of the form

*topic*[, *another-topic*]... \- *summary-description*

for a man page to be properly indexed. See *groff\_man\_style*(7) for suggestions and *man*(7) for the conventions prevailing on your system.

**.SS** [*subheading-text*]

Set *subheading-text* as a subsection heading indented between a section heading and an ordinary paragraph (**.P**). If no argument is given, a one-line input trap is planted; text on the next line becomes *subheading-text*. The left margin is reset to the value of the **SN** register to set the heading text in bold (or the font specified by the string **HF**). If the heading font **\\*[HF]** is bold, use of an italic style in *subheading-text* is mapped to the bold-italic style if available in the font family. The

inset level is reset to 1, setting the left margin to the value of the **IN** register. Text after *subheading-text* is set as an ordinary paragraph (**.P**).

#### **.EX**

**.EE** Begin and end example. After **.EX**, filling is disabled and a constant-width (monospaced) font is selected. Calling **.EE** enables filling and restores the previous font.

These macros are extensions introduced in Ninth Edition Research Unix. Systems running that *troff*, or those from Documenter's Workbench, Heirloom Doctools, or Plan 9 *troff* support them. To be certain your page will be portable to systems that do not, copy their definitions from the *an-ext.tmac* file of a *groff* installation.

#### **.RS** [*inset-amount*]

Start a new relative inset level. The position of the left margin is saved, then moved right by *inset-amount*, if specified, and by the amount of the **IN** register otherwise. Calls to **.RS** can be nested; each increments by 1 the inset level used by **.RE**. The level prior to any **.RS** calls is 1.

#### **.RE** [*level*]

End a relative inset. The left margin corresponding to inset level *level* is restored. If no argument is given, the inset level is reduced by 1.

### Paragraphing macros

An ordinary paragraph (**.P**) is set without a first-line indentation at the current left margin. In man pages and other technical literature, definition lists are frequently encountered; these can be set as “tagged paragraphs”, which have one (**.TP**) or more (**.TQ**) leading tags followed by a paragraph that has an additional indentation. The indented paragraph (**.IP**) macro is useful to continue the indented content of a narrative started with **.TP**, or to present an itemized or ordered list. All of these macros break the output line. If another paragraph macro has occurred since the previous **.SH** or **.SS**, they (except for **.TQ**) follow the break with a default amount of vertical space, which can be changed by the deprecated **.PD** macro; see subsection “Horizontal and vertical spacing” below. They also reset the type size and font style to defaults (**.TQ** again excepted); see subsection “Font style macros” below.

#### **.P**

#### **.LP**

**.PP** Begin a new paragraph; these macros are synonymous. The indentation is reset to the default value; the left margin, as affected by **.RS** and **.RE**, is not.

#### **.TP** [*indentation*]

Set a paragraph with a leading tag, and the remainder of the paragraph indented. A one-line input trap is planted; text on the next line, which can be formatted with a macro, becomes the tag, which is placed at the current left margin. The tag can be extended with the `\c` escape sequence. Subsequent text is indented by *indentation*, if specified, and by the amount of the **IN** register otherwise. If the tag is not as wide as the indentation, the paragraph starts on the same line as the tag, at the applicable indentation, and continues on the following lines. Otherwise, the descriptive part of the paragraph begins on the line following the tag.

**.TQ** Set an additional tag for a paragraph tagged with **.TP**. An input trap is planted as with **.TP**.

This macro is a GNU extension not defined on systems running AT&T, Plan 9, or Solaris *troff*; see *an-ext.tmac* in section “Files” below.

#### **.IP** [*tag*] [*indentation*]

Set an indented paragraph with an optional tag. The *tag* and *indentation* arguments, if present, are handled as with **.TP**, with the exception that the *tag* argument to **.IP** cannot include a macro call.

### Command synopsis macros

**.SY** and **.YS** aid you to construct a command synopsis that has the classical Unix appearance. They break the output line.

These macros are GNU extensions not defined on systems running AT&T, Plan 9, or Solaris *troff*; see *an-ext.tmac* in section “Files” below.

**.SY** *command*

Begin synopsis. A new paragraph begins at the left margin unless **.SY** has already been called without a corresponding **.YS**, in which case only a break is performed. Adjustment and automatic hyphenation are disabled. *command* is set in bold. If a break is required, lines after the first are indented by the width of *command* plus a space.

**.YS** End synopsis. Indentation, adjustment, and hyphenation are restored to their previous states.

**Hyperlink macros**

Man page cross references are best presented with **.MR**. Text may be hyperlinked to email addresses with **.MT/.ME** or other URIs with **.UR/.UE**. Hyperlinked text is supported on HTML and terminal output devices; terminals and pager programs must support ECMA-48 OSC 8 escape sequences (see *grotty*(1)). When device support is unavailable or disabled with the **U** register (see section “Options” below), **.MT** and **.UR** URIs are rendered between angle brackets after the linked text.

**.MT**, **.ME**, **.UR**, and **.UE** are GNU extensions not defined on systems running AT&T, Plan 9, or Solaris *troff*; see *an-ext.tmac* in section “Files” below. Plan 9 from User Space’s *troff* implements **.MR**.

The arguments to **.MR**, **.MT**, and **.UR** should be prepared for typesetting since they can appear in the output. Use special character escape sequences to encode Unicode basic Latin characters where necessary, particularly the hyphen-minus. The formatter removes `\:` escape sequences from hyperlinks when supplying device control commands to output drivers.

**.MR** *topic manual-section* [*trailing-text*]

(since groff 1.23) Set a man page cross reference as “*topic(manual-section)*”. If *trailing-text* (typically punctuation) is specified, it follows the closing parenthesis without intervening space. Hyphenation is disabled while the cross reference is set. *topic* is set in the font specified by the **MF** string. The cross reference hyperlinks to a URI of the form “**man:topic(manual-section)**”.

**.MT** *address***.ME** [*trailing-text*]

Identify *address* as an RFC 6068 *addr-spec* for a “mailto:” URI with the text between the two macro calls as the link text. An argument to **.ME** is placed after the link text without intervening space. *address* may not be visible in the rendered document if hyperlinks are enabled and supported by the output driver. If they are not, *address* is set in angle brackets after the link text and before *trailing-text*. If hyperlinking is enabled but there is no link text, *address* is formatted and hyperlinked *without* angle brackets.

**.UR** *uri***.UE** [*trailing-text*]

Identify *uri* as an RFC 3986 URI hyperlink with the text between the two macro calls as the link text. An argument to **.UE** is placed after the link text without intervening space. *uri* may not be visible in the rendered document if hyperlinks are enabled and supported by the output driver. If they are not, *uri* is set in angle brackets after the link text and before *trailing-text*. If hyperlinking is enabled but there is no link text, *uri* is formatted and hyperlinked *without* angle brackets.

The hyperlinking of **.TP** paragraph tags with **.UR/.UE** and **.MT/.ME** is not yet supported; if attempted, the hyperlink will be typeset at the beginning of the indented paragraph even on hyperlink-supporting devices.

**Font style macros**

The *man* macro package is limited in its font styling options, offering only **bold** (**.B**), *italic* (**.I**), and roman. Italic text is usually set underscored instead on terminal devices. The **.SM** and **.SB** macros set text in roman or bold, respectively, at a smaller type size; these differ visually from regular-sized roman or bold text only on typesetting devices. It is often necessary to set text in different styles without intervening space. The macros **.BI**, **.BR**, **.IB**, **.IR**, **.RB**, and **.RI**, where “B”, “I”, and “R” indicate bold, italic, and roman, respectively, set their odd- and even-numbered arguments in alternating styles, with no space separating them.

The default type size and family for typesetting devices is 10-point Times, except on the **X75–12** and **X100–12** devices where the type size is 12 points. The default style is roman.

**.B** [*text*]

Set *text* in bold. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set in bold.

**.I** [*text*]

Set *text* in an italic or oblique face. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set in an italic or oblique face.

**.SM** [*text*]

Set *text* one point smaller than the default type size on typesetting devices. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set smaller.

**.SB** [*text*]

Set *text* in bold and (on typesetting devices) one point smaller than the default type size. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set smaller and in bold. This macro is an extension introduced in SunOS 4.0.

Unlike the above font style macros, the font style alternation macros below set no input traps; they must be given arguments to have effect. Italic corrections are applied as appropriate.

**.BI** *bold-text italic-text* ...

Set each argument in bold and italics, alternately.

**.BR** *bold-text roman-text* ...

Set each argument in bold and roman, alternately.

**.IB** *italic-text bold-text* ...

Set each argument in italics and bold, alternately.

**.IR** *italic-text roman-text* ...

Set each argument in italics and roman, alternately.

**.RB** *roman-text bold-text* ...

Set each argument in roman and bold, alternately.

**.RI** *roman-text italic-text* ...

Set each argument in roman and italics, alternately.

## Horizontal and vertical spacing

The *indentation* argument accepted by **.IP**, **.TP**, and the deprecated **.HP** is a number plus an optional scaling unit, as is **.RS**'s *inset-amount*. If no scaling unit is given, the *man* package assumes "n". An indentation specified in a call to **.IP**, **.TP**, or the deprecated **.HP** persists until (1) another of these macros is called with an *indentation* argument, or (2) **.SH**, **.SS**, or **.P** or its synonyms is called; these clear the indentation entirely.

The left margin used by ordinary paragraphs set with **.P** (and its synonyms) not within an **.RS**/**.RE** relative inset is 7.2n for typesetting devices and 7n for terminal devices (but see the **-rIN** option). Headers, footers (both set with **.TH**), and section headings (**.SH**) are set at the page offset (see *groff*(7)) and subsection headings (**.SS**) indented from it by 3n (but see the **-rSN** option).

Several macros insert vertical space: **.SH**, **.SS**, **.TP**, **.P** (and its synonyms), **.IP**, and the deprecated **.HP**. The default inter-section and inter-paragraph spacing is 1v for terminal devices and 0.4v for typesetting devices. (The deprecated macro **.PD** can change this vertical spacing, but its use is discouraged.) Between **.EX** and **.EE** calls, the inter-paragraph spacing is 1v regardless of output device.

## Registers

Registers are described in section "Options" below. They can be set not only on the command line but in the site *man.local* file as well; see section "Files" below.



## Strings

The following strings are defined for use in man pages. None of these is necessary in a contemporary man page; see *groff\_man\_style(7)*. Others are supported for configuration of rendering parameters; see section “Options” below.

- \\*R** interpolates a special character escape sequence for the “registered sign” glyph, **\(rg**, if available, and “(Reg.)” otherwise.
- \\*S** interpolates an escape sequence setting the type size to the document default.
- \\*(lq**
- \\*(rq** interpolate special character escape sequences for left and right double-quotation marks, **\(lq** and **\(rq**, respectively.
- \\*(Tm** interpolates a special character escape sequence for the “trade mark sign” glyph, **\(tm**, if available, and “(TM)” otherwise.

## Hooks

Two macros, both GNU extensions, are called internally by the *groff man* package to format page headers and footers and can be redefined by the administrator in a site’s *man.local* file (see section “Files” below). The presentation of **.TH** above describes the default headers and footers. Because these macros are hooks for *groff man* internals, man pages have no reason to call them. Such hook definitions will likely consist of “.sp” and “.tl” requests. They must also increase the page length with “.pl” requests in continuous rendering mode; **.PT** furthermore has the responsibility of emitting a PDF bookmark after writing the first page header in a document. Consult the existing implementations in *an.tmac* when drafting replacements.

**.BT** Set the page footer text (“bottom trap”).

**.PT** Set the page header text (“page trap”).

To remove a page header or footer entirely, define the appropriate macro as empty rather than deleting it.

## Deprecated features

Use of the following in man pages for public distribution is discouraged.

**.AT** [*system* [*release*]]

Alter the footer for use with legacy AT&T man pages, overriding any definition of the *footer-inside* argument to **.TH**. This macro exists only to render man pages from historical systems.

*system* can be any of the following.

- |   |                                |
|---|--------------------------------|
| 3 | 7th edition ( <i>default</i> ) |
| 4 | System III                     |
| 5 | System V                       |

The optional *release* argument specifies the release number, as in “System V Release 3”.

**.DT** Reset tab stops to the default (every 0.5i).

Use of this presentation-oriented macro is deprecated. It translates poorly to HTML, under which exact space control and tabulation are not readily available. Thus, information or distinctions that you use tab stops to express are likely to be lost. If you feel tempted to change the tab stops such that calling this macro later is desirable to restore them, you should probably be composing a table using *tbl(1)* instead.

**.HP** [*indentation*]

Set up a paragraph with a hanging left indentation. The *indentation* argument, if present, is handled as with **.TP**.

Use of this presentation-oriented macro is deprecated. A hanging indentation cannot be expressed naturally under HTML, and non-*roff*-based man page interpreters may treat **.HP** as an ordinary paragraph. Thus, information or distinctions you mean to express with indentation may be lost.

**.OP** *option-name* [*option-argument*]

Indicate an optional command parameter called *option-name*, which is set in bold. If the option takes an argument, specify *option-argument* using a noun, abbreviation, or hyphenated noun phrase. If present, *option-argument* is preceded by a space and set in italics. Square brackets in roman surround both arguments.

Use of this quasi-semantic macro, an extension originating in Documenter's Workbench *troff*, is deprecated. It cannot easily be used to annotate options that take optional arguments or options whose arguments have internal structure (such as a mixture of literal and variable components). One could work around these limitations with font selection escape sequences, but it is preferable to use font style alternation macros, which afford greater flexibility.

**.PD** [*vertical-space*]

Define the vertical space between paragraphs or (sub)sections. The optional argument *vertical-space* specifies the amount; the default scaling unit is "v". Without an argument, the spacing is reset to its default value; see subsection "Horizontal and vertical spacing" above.

Use of this presentation-oriented macro is deprecated. It translates poorly to HTML, under which exact control of inter-paragraph spacing is not readily available. Thus, information or distinctions that you use **.PD** to express are likely to be lost.

**.UC** [*version*]

Alter the footer for use with legacy BSD man pages, overriding any definition of the *footer-inside* argument to **.TH**. This macro exists only to render man pages from historical systems.

*version* can be any of the following.

3	3rd Berkeley Distribution ( <i>default</i> )
4	4th Berkeley Distribution
5	4.2 Berkeley Distribution
6	4.3 Berkeley Distribution
7	4.4 Berkeley Distribution

## History

M. Douglas McIlroy <m.douglas.mcilroy@dartmouth.edu> designed, implemented, and documented the AT&T *man* macros for Unix Version 7 (1979) and employed them to edit the first volume of its *Programmer's Manual*, a compilation of all man pages supplied by the system. That *man* supported the macros listed in this page not described as extensions, except **.P** and the deprecated **.AT** and **.UC**. The only strings defined were **R** and **S**; no registers were documented.

**.UC** appeared in 3BSD (1980). Unix System III (1980) introduced **.P** and exposed the registers **IN** and **LL**, which had been internal to Seventh Edition Unix *man*. PWB/UNIX 2.0 (1980) added the **Tm** string. 4BSD (1980) added **lq** and **rq** strings. SunOS 2.0 (1985) recognized **C**, **D**, **P**, and **X** registers. 4.3BSD (1986) added **.AT** and **.P**. Ninth Edition Research Unix (1986) introduced **.EX** and **.EE**. SunOS 4.0 (1988) added **.SB**.

The foregoing features were what James Clark implemented in early versions of *groff*. Later, *groff* 1.20 (2009) originated **.SY/.YS**, **.TQ**, **.MT/.ME**, and **.UR/.UE**. Plan 9 from User Space's *troff* introduced **.MR** in 2020.

## Options

The following *groff* options set registers (with **-r**) and strings (with **-d**) recognized and used by the *man* macro package. To ensure rendering consistent with output device capabilities and reader preferences, man pages should never manipulate them.

**-dAD=***adjustment-mode*

Set line adjustment to *adjustment-mode*, which is typically **"b"** for adjustment to both margins (the default), or **"l"** for left alignment (ragged right margin). Any valid argument to *groff*'s **"ad"** request may be used. See *groff*(7) for less-common choices.

**-rcR=1**

Enable continuous rendering. Output is not paginated; instead, one (potentially very long) page is produced. This is the default for terminal and HTML devices. Use **-r cR=0** to disable it on terminal devices; on HTML devices, it cannot be disabled.

**-rC1**

Number output pages consecutively, in strictly increasing sequence, rather than resetting the page number to 1 (or the value of register **P**) with each new *man* document.

**-rCS=1**

Set section headings (the argument(s) to **.SH**) in full capitals. This transformation is off by default because it discards case distinction information.

**-rCT=1**

Set the man page topic (the first argument to **.TH**) in full capitals in headers and footers. This transformation is off by default because it discards case distinction information.

**-rD1**

Enable double-sided layout, formatting footers for even and odd pages differently; see the description of **.TH** in subsection “Document structure macros” above.

**-rFT=***footer-distance*

Set distance of the footer relative to the bottom of the page to *footer-distance*; this amount is always negative. At one half-inch above this location, the page text is broken before writing the footer. Ignored if continuous rendering is enabled. The default is  $-0.5i$ .

**-dHF=***heading-font*

Set the font used for section and subsection headings; the default is “**B**” (bold style of the default family). Any valid argument to *groff*’s “.ft” request may be used. See *groff*(7).

**-rHY=0**

Disable automatic hyphenation. Normally, it is enabled (1). The hyphenation mode is determined by the *groff* locale; see section “Localization” of *groff*(7).

**-rIN=***standard-indentation*

Set the amount of indentation used for ordinary paragraphs (**.P** and its synonyms) and the default indentation amount used by **.IP**, **.RS**, **.TP**, and the deprecated **.HP**. See subsection “Horizontal and vertical spacing” above for the default. For terminal devices, *standard-indentation* should always be an integer multiple of unit “n” to get consistent indentation.

**-rLL=***line-length*

Set line length; the default is 78n for terminal devices and 6.5i for typesetting devices.

**-rLT=***title-length*

Set the line length for titles. By default, it is set to the line length (see **-rLL** above).

**-dMF=***man-page-topic-font*

Set the font used for man page topics named in **.TH** and **.MR** calls; the default is “**I**” (italic style of the default family). Any valid argument to *groff*’s “.ft” request may be used. If the **MF** string ends in “**I**”, it is assumed to be an oblique typeface, and italic corrections are applied before and after man page topics.

**-rPn**

Start enumeration of pages at *n*. The default is 1.

**-rS***type-size*

Use *type-size* for the document’s body text; acceptable values are 10, 11, or 12 points. See subsection “Font style macros” above for the default.

**-rSN=***subsection-indentation*

Set indentation of subsection headings to *subsection-indentation*. See subsection “Horizontal and vertical spacing” above for the default.

- rU1** Enable generation of URI hyperlinks in the *grohtml* and *grotty* output drivers. *grohtml* enables them by default; *grotty* does not, pending more widespread pager support for OSC 8 escape sequences. Use **-rU0** to disable hyperlinks; this will make the arguments to **MT** and **UR** calls visible in the document text produced by link-capable drivers.
- rXp** Number successors of page *p* as *pa*, *pb*, *pc*, and so forth. The register tracking the suffixed page letter uses format “a” (see the “af” request in *groff*(7)).

## Files

*/usr/share/groff/1.23.0/tmac/an.tmac*

Most *man* macros are defined in this file. It also loads extensions from *an-ext.tmac* (see below).

*/usr/share/groff/1.23.0/tmac/andoc.tmac*

This brief *groff* program detects whether the *man* or *mdoc* macro package is being used by a document and loads the correct macro definitions, taking advantage of the fact that pages using them must call **.TH** or **.Dd**, respectively, before any other macros. A *man* program or user typing, for example, “**groff -mandoc page.1**”, need not know which package the file *page.1* uses. Multiple *man* pages, in either format, can be handled; *andoc* reloads each macro package as necessary.

*/usr/share/groff/1.23.0/tmac/an-ext.tmac*

Except for **.SB**, definitions of macros described above as extensions are contained in this file; in some cases, they are simpler versions of definitions appearing in *an.tmac*, and are ignored if the formatter is GNU *troff*. They are written to be compatible with AT&T *troff* and permissively licensed—not copylefted. To reduce the risk of name space collisions, string and register names begin only with “m”. We encourage *man* page authors who are concerned about portability to legacy Unix systems to copy these definitions into their pages, and maintainers of *troff* implementations or work-alike systems that format *man* pages to re-use them.

The definitions for these macros are read after a page calls **.TH**, so they will replace any macros of the same names preceding it in your file. If you use your own implementations of these macros, they must be defined after **.TH** is called to have any effect. Furthermore, it is wise to define such page-local macros (if at all) after the “Name” section to accommodate timid *makewhatis* or *mandb* implementations that may give up their scan for indexing material early.

*/usr/share/groff/1.23.0/tmac/man.tmac*

This is a wrapper that loads *an.tmac*.

*/usr/share/groff/1.23.0/tmac/mandoc.tmac*

This is a wrapper that loads *andoc.tmac*.

*/usr/share/groff/site-tmac/man.local*

Put site-local changes and customizations into this file.

## Authors

The initial GNU implementation of the *man* macro package was written by James Clark. Later, Werner Lemberg <wl@gnu.org> supplied the **S**, **LT**, and **cr** registers, the last a 4.3BSD-Reno *mdoc*(7) feature. Larry Kollar <kollar@alltel.net> added the **FT**, **HY**, and **SN** registers; the **HF** string; and the **PT** and **BT** macros. G. Branden Robinson <g.branden.robinson@gmail.com> implemented the **AD** and **MF** strings; **CS**, **CT**, and **U** registers; and the **MR** macro. Except for **.SB**, the extension macros were written by Lemberg, Eric S. Raymond <esr@thyrus.com>, and Robinson.

This document was originally written for the Debian GNU/Linux system by Susan G. Kleinmann <sgk@debian.org>. It was corrected and updated by Lemberg and Robinson. The extension macros were documented by Raymond and Robinson.

## See also

*tbl*(1), *eqn*(1), and *refer*(1) are preprocessors used with *man* pages. *man*(1) describes the *man* page library on your system. *groff\_mdoc*(7) details the *groff* version of the BSD-originated alternative macro package for *man* pages.

*groff\_man\_style*(7), *groff*(7), *groff\_char*(7), *man*(7)

**Name**

groff\_man\_style – GNU *roff* man page tutorial and style guide

**Synopsis**

**groff** **–man** [*option* ...] [*file* ...]

**groff** **–m man** [*option* ...] [*file* ...]

**Description**

The GNU implementation of the *man* macro package is part of the *groff* document formatting system. It is used to produce manual pages (“man pages”) like the one you are reading.

This document presents the macros thematically; for those needing only a quick reference, the following table lists them alphabetically, with cross references to appropriate subsections below.

Macro	Meaning	Subsection
<b>.B</b>	Bold	Font style macros
<b>.BI</b>	Bold, italic alternating	Font style macros
<b>.BR</b>	Bold, roman alternating	Font style macros
<b>.EE</b>	Example end	Document structure macros
<b>.EX</b>	Example begin	Document structure macros
<b>.I</b>	Italic	Font style macros
<b>.IB</b>	Italic, bold alternating	Font style macros
<b>.IP</b>	Indented paragraph	Paragraphing macros
<b>.IR</b>	Italic, roman alternating	Font style macros
<b>.LP</b>	Begin paragraph	Paragraphing macros
<b>.ME</b>	Mail-to end	Hyperlink macros
<b>.MR</b>	Man page cross reference	Hyperlink macros
<b>.MT</b>	Mail-to start	Hyperlink macros
<b>.P</b>	Begin paragraph	Paragraphing macros
<b>.PP</b>	Begin paragraph	Paragraphing macros
<b>.RB</b>	Roman, bold alternating	Font style macros
<b>.RE</b>	Relative inset end	Document structure macros
<b>.RI</b>	Roman, italic alternating	Font style macros
<b>.RS</b>	Relative inset start	Document structure macros
<b>.SB</b>	Small bold	Font style macros
<b>.SH</b>	Section heading	Document structure macros
<b>.SM</b>	Small	Font style macros
<b>.SS</b>	Subsection heading	Document structure macros
<b>.SY</b>	Synopsis start	Command synopsis macros
<b>.TH</b>	Title heading	Document structure macros
<b>.TP</b>	Tagged paragraph	Paragraphing macros
<b>.TQ</b>	Supplemental paragraph tag	Paragraphing macros
<b>.UE</b>	URI end	Hyperlink macros
<b>.UR</b>	URI start	Hyperlink macros
<b>.YS</b>	Synopsis end	Command synopsis macros

We discuss other macros (**.AT**, **.DT**, **.HP**, **.OP**, **.PD**, and **.UC**) in subsection “Deprecated features” below.

Throughout Unix documentation, a manual entry is referred to simply as a “man page”, regardless of its length, without gendered implication, and irrespective of the macro package selected for its composition.

Man pages should be encoded using Unicode basic Latin code points exclusively, and employ the Unix line-ending convention (U+000A only).

**Fundamental concepts**

*groff* is a programming system for typesetting: we thus often use the verb “to set” in the sense “to typeset”. The formatter *troff*(1) collects words from the input and *fills* output lines with as many as will fit. Words are separated by spaces and newlines. A transition to a new output line is called a *break*. When formatted, a word may be broken at hyphens, at `\%` or `\:` escape sequences (see subsection “Portability” below), or at

predetermined locations if automatic hyphenation is enabled (see the **-rHY** option in section “Options” below). An output line may be supplemented with *inter-sentence space*, and then optionally *adjusted* with more space to a consistent line length (see the **-dAD** option). *roff*(7) details these processes.

An input line that starts with a dot (.) or neutral apostrophe (') is a *control line*. To call a macro, put its name after a dot on a control line. We refer to macros in this document using this leading dot. Some macros interpret *arguments*, words that follow the macro name. A newline, unless escaped (see subsection “Portability” below), marks the end of the macro call. An input line consisting of a dot followed by a newline is called the *empty request*; it does nothing. *Text lines* are input lines that are not control lines.

We describe below several *man* macros that plant one-line *input traps*: the next input line that directly produces formatted output is treated specially. For *man* documents that follow the advice in section “Portability” below, this means that control lines using the empty request and uncommented input lines ending with an escaped newline do not spring the trap; anything else does (but see the **.TP** macro description).

### Macro reference preliminaries

A tagged paragraph describes each macro. We present coupled pairs together, as with **.EX** and **.EE**.

Optional macro arguments are indicated by surrounding them with square brackets. If a macro accepts multiple arguments, those containing space characters must be double-quoted to be interpreted correctly. An empty macro argument can be specified with a pair of double-quotes (“”), but the *man* package is designed such that this should seldom be necessary. See section “Notes” below for examples of cases where better alternatives to empty arguments in macro calls are available. Most macro arguments will be formatted as text in the output; exceptions are noted.

### Document structure macros

Document structure macros organize a man page’s content. All of them break the output line. **.TH** (title heading) identifies the document as a man page and configures the page headers and footers. Section headings (**.SH**), one of which is mandatory and many of which are conventionally expected, facilitate location of material by the reader and aid the man page writer to discuss all essential aspects of the topic. Subsection headings (**.SS**) are optional and permit sections that grow long to develop in a controlled way. Many technical discussions benefit from examples; lengthy ones, especially those reflecting multiple lines of input to or output from the system, are usefully bracketed by **.EX** and **.EE**. When none of the foregoing meets a structural demand, use **.RS/.RE** to inset a region within a (sub)section.

**.TH** *topic section* [*footer-middle*] [*footer-inside*] [*header-middle*]

Determine the contents of the page header and footer. *roff* systems refer to these collectively as “titles”. The subject of the man page is *topic* and the section of the manual to which it belongs is *section*. This use of “section” has nothing to do with the section headings otherwise discussed in this page; it arises from the organizational scheme of printed and bound Unix manuals. See *man*(1) or *intro*(1) for the manual sectioning applicable to your system. *topic* and *section* are positioned together at the left and right in the header (with *section* in parentheses immediately appended to *topic*). *footer-middle* is centered in the footer. The arrangement of the rest of the footer depends on whether double-sided layout is enabled with the option **-rD1**. When disabled (the default), *footer-inside* is positioned at the bottom left. Otherwise, *footer-inside* appears at the bottom left on recto (odd-numbered) pages, and at the bottom right on verso (even-numbered) pages. The outside footer is the page number, except in the continuous-rendering mode enabled by the option **-rcR=1**, in which case it is the *topic* and *section*, as in the header. *header-middle* is centered in the header. If *section* is an integer between 1 and 9 (inclusive), there is no need to specify *header-middle*; *an.tmac* will supply text for it. The macro package may also abbreviate *topic* and *footer-inside* with ellipses (...) if they would overrun the space available in the header and footer, respectively. For HTML output, headers and footers are suppressed.

Additionally, this macro breaks the page, resetting the number to 1 (unless the **-rC1** option is given). This feature is intended only for formatting multiple *man* documents in sequence.

A valid *man* document calls **.TH** once, early in the file, prior to any other macro calls.

By convention, *footer-middle* is the date of the most recent modification to the man page source document, and *footer-inside* is the name and version or release of the project providing it.

**.SH** [*heading-text*]

Set *heading-text* as a section heading. If no argument is given, a one-line input trap is planted; text on the next line becomes *heading-text*. The left margin is reset to zero to set the heading text in bold (or the font specified by the string **HF**), and, on typesetting devices, slightly larger than the base type size. If the heading font **\\*[HF]** is bold, use of an italic style in *heading-text* is mapped to the bold-italic style if available in the font family. The inset level is reset to 1, setting the left margin to the value of the **IN** register. Text after *heading-text* is set as an ordinary paragraph (**.P**).

The content of *heading-text* and ordering of sections follows a set of common practices, as has much of the layout of material within sections. For example, a section called “Name” or “NAME” must exist, must be the first section after the **.TH** call, and must contain only text of the form

*topic[, another-topic]... – summary-description*

for a man page to be properly indexed. See *man(7)* for the conventions prevailing on your system.

**.SS** [*subheading-text*]

Set *subheading-text* as a subsection heading indented between a section heading and an ordinary paragraph (**.P**). If no argument is given, a one-line input trap is planted; text on the next line becomes *subheading-text*. The left margin is reset to the value of the **SN** register to set the heading text in bold (or the font specified by the string **HF**). If the heading font **\\*[HF]** is bold, use of an italic style in *subheading-text* is mapped to the bold-italic style if available in the font family. The inset level is reset to 1, setting the left margin to the value of the **IN** register. Text after *subheading-text* is set as an ordinary paragraph (**.P**).

**.EX**

**.EE** Begin and end example. After **.EX**, filling is disabled and a constant-width (monospaced) font is selected. Calling **.EE** enables filling and restores the previous font.

Example regions are useful for formatting code, shell sessions, and text file contents. An example region is not a “literal mode” of any sort: special character escape sequences must still be used to produce correct glyphs for `'`, `–`, `\`, `^`, ```, and `~`, and sentence endings are still detected and additional inter-sentence space applied. If the amount of additional inter-sentence spacing is altered, the rendering of, for instance, regular expressions using `.` or `?` followed by multiple spaces can change. Use the dummy character escape sequence `\&` before the spaces.

These macros are extensions introduced in Ninth Edition Research Unix. Systems running that *troff*, or those from Documenter’s Workbench, Heirloom Doctools, or Plan 9 *troff* support them. To be certain your page will be portable to systems that do not, copy their definitions from the *an-ext.tmac* file of a *groff* installation.

**.RS** [*inset-amount*]

Start a new relative inset level. The position of the left margin is saved, then moved right by *inset-amount*, if specified, and by the amount of the **IN** register otherwise. Calls to **.RS** can be nested; each increments by 1 the inset level used by **.RE**. The level prior to any **.RS** calls is 1.

**.RE** [*level*]

End a relative inset. The left margin corresponding to inset level *level* is restored. If no argument is given, the inset level is reduced by 1.

**Paragraphing macros**

An ordinary paragraph (**.P**) like this one is set without a first-line indentation at the current left margin. In man pages and other technical literature, definition lists are frequently encountered; these can be set as “tagged paragraphs”, which have one (**.TP**) or more (**.TQ**) leading tags followed by a paragraph that has an additional indentation. The indented paragraph (**.IP**) macro is useful to continue the indented content of a narrative started with **.TP**, or to present an itemized or ordered list. All of these macros break the output line. If another paragraph macro has occurred since the previous **.SH** or **.SS**, they (except for **.TQ**) follow the break with a default amount of vertical space, which can be changed by the deprecated **.PD** macro; see subsection “Horizontal and vertical spacing” below. They also reset the type size and font style to defaults (**.TQ** again excepted); see subsection “Font style macros” below.

**.P****.LP****.PP** Begin a new paragraph; these macros are synonymous. The indentation is reset to the default value; the left margin, as affected by **.RS** and **.RE**, is not.**.TP** [*indentation*]

Set a paragraph with a leading tag, and the remainder of the paragraph indented. A one-line input trap is planted; text on the next line, which can be formatted with a macro, becomes the tag, which is placed at the current left margin. The tag can be extended with the `\c` escape sequence. Subsequent text is indented by *indentation*, if specified, and by the amount of the **IN** register otherwise. If the tag is not as wide as the indentation, the paragraph starts on the same line as the tag, at the applicable indentation, and continues on the following lines. Otherwise, the descriptive part of the paragraph begins on the line following the tag.

The line containing the tag can include a macro call, for instance to set the tag in bold with **.B**. **.TP** was used to write the first paragraph of this description of **.TP**, and **.IP** the subsequent one.

**.TQ** Set an additional tag for a paragraph tagged with **.TP**. An input trap is planted as with **.TP**.

This macro is a GNU extension not defined on systems running AT&T, Plan 9, or Solaris *troff*; see *an-ext.tmac* in section “Files” below.

The descriptions of **.P**, **.LP**, and **.PP** above were written using **.TP** and **.TQ**.

**.IP** [*tag*] [*indentation*]

Set an indented paragraph with an optional tag. The *tag* and *indentation* arguments, if present, are handled as with **.TP**, with the exception that the *tag* argument to **.IP** cannot include a macro call.

Two convenient uses for **.IP** are

- (1) to start a new paragraph with the same indentation as an immediately preceding **.IP** or **.TP** paragraph, if no *indentation* argument is given; and
- (2) to set a paragraph with a short *tag* that is not semantically important, such as a bullet (•)—obtained with the `\(bu` special character escape sequence—or list enumerator, as seen in this very paragraph.

## Command synopsis macros

**.SY** and **.YS** aid you to construct a command synopsis that has the classical Unix appearance. They break the output line.

These macros are GNU extensions not defined on systems running AT&T, Plan 9, or Solaris *troff*; see *an-ext.tmac* in section “Files” below.

**.SY** *command*

Begin synopsis. A new paragraph begins at the left margin (as with **.P**) unless **.SY** has already been called without a corresponding **.YS**, in which case only a break is performed. Adjustment and automatic hyphenation are disabled. *command* is set in bold. If a break is required, lines after the first are indented by the width of *command* plus a space.

**.YS** End synopsis. Indentation, adjustment, and hyphenation are restored to their previous states.

Multiple **.SY/.YS** blocks can be specified, for instance to distinguish differing modes of operation of a complex command like *tar*(1); each will be vertically separated as paragraphs are.

**.SY** can be repeated before **.YS** to indicate synonymous ways of invoking a particular mode of operation.

*groff*’s own command-line interface serves to illustrate most of the specimens of synopsis syntax one is likely to encounter.

```
.SY groff
.RB [ \-abcCeEgGiJkLnpRsStUVXzZ ]
.RB [ \-d\~\c
.IR cs ]
.RB [ \-d\~\c
```



```

.IB name =\c
.IR string ]
.RB [ \-D\~\c
.IR enc ]
(and so on similarly)
.RI [ file\~ .\|.\|.]
.YS
.
.
.SY groff
.B \-h
.
.SY groff
.B \-help
.YS
.
.
.SY groff
.B \-v
.RI [ option\~ .\|.\|.&]
.RI [ file\~ .\|.\|.]
.
.SY groff
.B \-version
.RI [ option\~ .\|.\|.&]
.RI [ file\~ .\|.\|.]
.YS

```

produces the following output.

```

groff [-abcCeEgGijklNpRsStUVXzZ] [-d cs] [-d name=string] [-D enc] [-f fam] [-F dir]
  [-I dir] [-K enc] [-L arg] [-m name] [-M dir] [-n num] [-o list] [-P arg] [-r cn]
  [-r reg=expr] [-T dev] [-w name] [-W name] [file ...]

groff -h
groff --help

groff -v [option ...] [file ...]
groff --version [option ...] [file ...]

```

Several features of the above example are of note.

- The empty request (`.`), which does nothing, is used to vertically space the input file for readability by the document maintainer. Do not put blank (empty) lines in a man page source document.
- Command and option names are presented in **bold** to cue the user that they should be input literally.
- Option dashes are specified with the `\-` escape sequence; this is an important practice to make them clearly visible and to facilitate copy-and-paste from the rendered man page to a shell prompt or text file.
- Option arguments and command operands are presented in *italics* (but see subsection “Font style macros” below regarding terminals) to cue the user that they must be replaced with appropriate text.
- Symbols that are neither to be typed literally nor replaced at the user’s discretion appear in the roman style; brackets surround optional arguments, and an ellipsis indicates that the previous syntactical element may be repeated arbitrarily.
- The non-breaking adjustable space escape sequence `\~` is used to prevent the output line from being broken within the option brackets; see subsection “Portability” below.

- The output line continuation escape sequence `\c` is used with font style alternation macros to allow all three font styles to be set without (breakable) space among them; see subsection “Portability” below.
- The dummy character escape sequence `\&` follows the ellipsis when further text will follow after space on the output line, keeping its last period from being interpreted as the end of a sentence and causing additional inter-sentence space to be placed after it. See subsection “Portability” below.

### Hyperlink macros

Man page cross references like `ls(1)` are best presented with **.MR**. Text may be hyperlinked to email addresses with **.MT**/**.ME** or other URIs with **.UR**/**.UE**. Hyperlinked text is supported on HTML and terminal output devices; terminals and pager programs must support ECMA-48 OSC 8 escape sequences (see `grotty(1)`). When device support is unavailable or disabled with the **U** register (see section “Options” below), **.MT** and **.UR** URIs are rendered between angle brackets after the linked text.

**.MT**, **.ME**, **.UR**, and **.UE** are GNU extensions not defined on systems running AT&T, Plan 9, or Solaris *troff*; see *an-ext.tmac* in section “Files” below. Plan 9 from User Space’s *troff* implements **.MR**.

The arguments to **.MR**, **.MT**, and **.UR** should be prepared for typesetting since they can appear in the output. Use special character escape sequences to encode Unicode basic Latin characters where necessary, particularly the hyphen-minus. (See section “Portability” below.) URIs can be lengthy; rendering them can result in jarring adjustment or variations in line length, or *troff* warnings when a hyperlink is longer than an output line. The application of non-printing break point escape sequences `\:` after each slash (or series thereof), and before each dot (or series thereof) is recommended as a rule of thumb. The former practice avoids forcing a trailing slash in a URI onto a separate output line, and the latter helps the reader to avoid mistakenly interpreting a dot at the end of a line as a period (or multiple dots as an ellipsis). Thus,

```
.UR http://\:example\:.com/\:fb8afcfbaebc74e\:.cc
```

has several potential break points in the URI shown. Consider adding break points before or after at signs in email addresses, and question marks, ampersands, and number signs in HTTP(S) URIs. The formatter removes `\:` escape sequences from hyperlinks when supplying device control commands to output drivers.

**.MR** *topic manual-section* [*trailing-text*]

(since groff 1.23) Set a man page cross reference as “*topic(manual-section)*”. If *trailing-text* (typically punctuation) is specified, it follows the closing parenthesis without intervening space. Hyphenation is disabled while the cross reference is set. *topic* is set in the font specified by the **MF** string. The cross reference hyperlinks to a URI of the form “**man:topic(manual-section)**”.

```
The output driver
.MR grops 1
produces PostScript from
.I troff
output.

The Ghostscript program (\c
.MR gs 1 )
interprets PostScript and PDF.
```

**.MT** *address*

**.ME** [*trailing-text*]

Identify *address* as an RFC 6068 *addr-spec* for a “mailto:” URI with the text between the two macro calls as the link text. An argument to **.ME** is placed after the link text without intervening space. *address* may not be visible in the rendered document if hyperlinks are enabled and supported by the output driver. If they are not, *address* is set in angle brackets after the link text and before *trailing-text*. If hyperlinking is enabled but there is no link text, *address* is formatted and hyperlinked *without* angle brackets.

When rendered by *groff* to a PostScript device,

```
Contact
.MT fred\:.foonly@\:fubar\:.net
Fred Foonly
.ME
for more information.
```

displays as “Contact Fred Foonly <fred.foonly@fubar.net> for more information.”.

**.UR** *uri*

**.UE** [*trailing-text*]

Identify *uri* as an RFC 3986 URI hyperlink with the text between the two macro calls as the link text. An argument to **.UE** is placed after the link text without intervening space. *uri* may not be visible in the rendered document if hyperlinks are enabled and supported by the output driver. If they are not, *uri* is set in angle brackets after the link text and before *trailing-text*. If hyperlinking is enabled but there is no link text, *uri* is formatted and hyperlinked *without* angle brackets.

When rendered by *groff* to a PostScript device,

```
The GNU Project of the Free Software Foundation
hosts the
.UR https://\:www\:.gnu\:.org/\:software/\:groff/
.I groff
home page
.UE .
```

displays as “The GNU Project of the Free Software Foundation hosts the *groff* home page <https://www.gnu.org/software/groff/>.”.

The hyperlinking of **.TP** paragraph tags with **.UR/.UE** and **.MT/.ME** is not yet supported; if attempted, the hyperlink will be typeset at the beginning of the indented paragraph even on hyperlink-supporting devices.

## Font style macros

The *man* macro package is limited in its font styling options, offering only **bold** (**.B**), *italic* (**.I**), and roman. Italic text is usually set underscored instead on terminal devices. The **.SM** and **.SB** macros set text in roman or bold, respectively, at a smaller type size; these differ visually from regular-sized roman or bold text only on typesetting devices. It is often necessary to set text in different styles without intervening space. The macros **.BI**, **.BR**, **.IB**, **.IR**, **.RB**, and **.RI**, where “B”, “I”, and “R” indicate bold, italic, and roman, respectively, set their odd- and even-numbered arguments in alternating styles, with no space separating them.

Because font styles are presentational rather than semantic, conflicting traditions have arisen regarding which font styles should be used to mark file or path names, environment variables, and inlined literals.

The default type size and family for typesetting devices is 10-point Times, except on the **X75–12** and **X100–12** devices where the type size is 12 points. The default style is roman.

**.B** [*text*]

Set *text* in bold. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set in bold.

Use bold for literal portions of syntax synopses, for command-line options in running text, and for literals that are major topics of the subject under discussion; for example, this page uses bold for macro, string, and register names. In an **.EX/.EE** example of interactive I/O (such as a shell session), set only user input in bold.

**.I** [*text*] Set *text* in an italic or oblique face. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set in an italic or oblique face.

Use italics for file and path names, for environment variables, for C data types, for enumeration or preprocessor constants in C, for variant (user-replaceable) portions of syntax synopses, for the first occurrence (only) of a technical concept being introduced, for names of journals and of literary works longer than an article, and anywhere a parameter requiring replacement by the user is

encountered. An exception involves variant text in a context already typeset in italics, such as file or path names with replaceable components; in such cases, follow the convention of mathematical typography: set the file or path name in italics as usual but use roman for the variant part (see **.IR** and **.RI** below), and italics again in running roman text when referring to the variant material.

#### **.SM** [*text*]

Set *text* one point smaller than the default type size on typesetting devices. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set smaller.

*Note:* terminals will render *text* at normal size instead. Do not rely upon **.SM** to communicate semantic information distinct from using roman style at normal size; it will be hidden from readers using such devices.

#### **.SB** [*text*]

Set *text* in bold and (on typesetting devices) one point smaller than the default type size. If no argument is given, a one-line input trap is planted; text on the next line, which can be further formatted with a macro, is set smaller and in bold. This macro is an extension introduced in SunOS 4.0.

*Note:* terminals will render *text* in bold at the normal size instead. Do not rely upon **.SB** to communicate semantic information distinct from using bold style at normal size; it will be hidden from readers using such devices.

Observe what is *not* prescribed for setting in bold or italics above: elements of “synopsis language” such as ellipses and brackets around options; proper names and adjectives; titles of anything other than major works of literature; identifiers for standards documents or technical reports such as CSTR #54, RFC 1918, Unicode 13.0, or POSIX.1-2017; acronyms; and occurrences after the first of a technical term.

Be frugal with italics for emphasis, and particularly with bold. Article titles and brief runs of literal text, such as references to individual characters or short strings, including section and subsection headings of man pages, are suitable objects for quotation; see the **\(lq**, **\(rq**, **\(oq**, and **\(cq** escape sequences in subsection “Portability” below.

Unlike the above font style macros, the font style alternation macros below set no input traps; they must be given arguments to have effect. Italic corrections are applied as appropriate. If a space is required within an argument, first consider whether the same result could be achieved with as much clarity by using single-style macros on separate input lines. When it cannot, double-quote an argument containing embedded space characters. Setting all three different styles within a word presents challenges; it is possible with the **\c** and/or **\f** escape sequences. See subsection “Portability” below for approaches.

#### **.BI** *bold-text italic-text* ...

Set each argument in bold and italics, alternately.

```
.BI -r register = numeric-expression
```

#### **.BR** *bold-text roman-text* ...

Set each argument in bold and roman, alternately.

```
After
.B .NH
is called,
```

#### **.IB** *italic-text bold-text* ...

Set each argument in italics and bold, alternately.

```
In places where
.IB n th
is allowed,
```

#### **.IR** *italic-text roman-text* ...

Set each argument in italics and roman, alternately.

```

Use GNU
.IR pic 's
.B figname
command to change the name of the vbox.

```

**.RB** *roman-text bold-text* ...

Set each argument in roman and bold, alternately.

```

if
.I file
is
.RB \[lq] \- \[rq],
the standard input stream is read.

```

**.RI** *roman-text italic-text* ...

Set each argument in roman and italics, alternately.

```

.RI ( tpic
was a fork of AT&T
.I pic
by Tim Morgan of the University of California at Irvine

```

## Horizontal and vertical spacing

The *indentation* argument accepted by **.IP**, **.TP**, and the deprecated **.HP** is a number plus an optional scaling unit, as is **.RS**'s *inset-amount*. If no scaling unit is given, the *man* package assumes “n”; that is, the width of a letter “n” in the font current when the macro is called (see section “Measurements” in *groff*(7)). An indentation specified in a call to **.IP**, **.TP**, or the deprecated **.HP** persists until (1) another of these macros is called with an *indentation* argument, or (2) **.SH**, **.SS**, or **.P** or its synonyms is called; these clear the indentation entirely.

The left margin used by ordinary paragraphs set with **.P** (and its synonyms) not within an **.RS**/**.RE** relative inset is 7.2n for typesetting devices and 7n for terminal devices (but see the **-rIN** option). Headers, footers (both set with **.TH**), and section headings (**.SH**) are set at the page offset (see *groff*(7)) and subsection headings (**.SS**) indented from it by 3n (but see the **-rSN** option).

It may be helpful to think of the left margin and indentation as related but distinct concepts; *groff*'s implementation of the *man* macro package tracks them separately. The left margin is manipulated by **.RS** and **.RE** (and by **.SH** and **.SS**, which reset it to the default). Indentation is controlled by the paragraphing macros (though, again, **.SH** and **.SS** reset it); it is imposed by the **.TP**, **.IP**, and deprecated **.HP** macros, and cancelled by **.P** and its synonyms. An extensive example follows.

This ordinary (**.P**) paragraph is not in a relative inset nor does it possess an indentation.

Now we have created a relative inset (in other words, moved the left margin) with **.RS** and started another ordinary paragraph with **.P**.

**tag** This tagged paragraph, set with **.TP**, is still within the **.RS** region, but lines after the first have a supplementary indentation that the tag lacks.

A paragraph like this one, set with **.IP**, will appear to the reader as also associated with the tag above, because **.IP** re-uses the previous paragraph's indentation unless given an argument to change it. This paragraph is affected both by the moved left margin (**.RS**) and indentation (**.IP**).

<p>This table is affected both by the left margin and indentation.</p>
------------------------------------------------------------------------

- This indented paragraph has a bullet for a tag, making it more obvious that the left margin and indentation are distinct; only the former affects the tag, but both affect the text of the paragraph.

This ordinary (**.P**) paragraph resets the indentation, but the left margin is still inset.

<p>This table is affected only by the left margin.</p>
------------------------------------------------------------

Finally, we have ended the relative inset by using **.RE**, which (because we used only one **.RS/.RE** pair) has reset the left margin to the default. This is an ordinary **.P** paragraph.

Resist the temptation to mock up tabular or multi-column output with tab characters or the indentation arguments to **.IP**, **.TP**, **.RS**, or the deprecated **.HP**; the result may not render comprehensibly on an output device you fail to check, or which is developed in the future. The table preprocessor *tbl*(1) can likely meet your needs.

Several macros insert vertical space: **.SH**, **.SS**, **.TP**, **.P** (and its synonyms), **.IP**, and the deprecated **.HP**. The default inter-section and inter-paragraph spacing is 1v for terminal devices and 0.4v for typesetting devices (“v” is a unit of vertical distance, where 1v is the distance between adjacent text baselines in a single-spaced document). (The deprecated macro **.PD** can change this vertical spacing, but its use is discouraged.) Between **.EX** and **.EE** calls, the inter-paragraph spacing is 1v regardless of output device.

## Registers

Registers are described in section “Options” below. They can be set not only on the command line but in the site *man.local* file as well; see section “Files” below.

## Strings

The following strings are defined for use in man pages. Others are supported for configuration of rendering parameters; see section “Options” below.

- \\*R** interpolates a special character escape sequence for the “registered sign” glyph, **\(rg**, if available, and “(Reg.)” otherwise.
- \\*S** interpolates an escape sequence setting the type size to the document default.
- \\*(lq**
- \\*(rq** interpolate special character escape sequences for left and right double-quotation marks, **\(lq** and **\(rq**, respectively.
- \\*(Tm** interpolates a special character escape sequence for the “trade mark sign” glyph, **\(tm**, if available, and “(TM)” otherwise.

None of the above is necessary in a contemporary man page. **\\*S** is superfluous, since type size changes are invisible on terminal devices and macros that change it restore its original value afterward. Better alternatives exist for the rest; simply use the **\(rg**, **\(lq**, **\(rq**, and **\(tm** special character escape sequences directly. Unless a man page author is aiming for a pathological level of portability, such as the composition of pages for consumption on simulators of 1980s Unix systems (or Solaris *troff*, though even it supports **\(rg**), the above strings should be avoided.

## Portability

It is wise to quote multi-word section and subsection headings; the **.SH** and **.SS** macros of *man*(7) implementations descended from Seventh Edition Unix supported six arguments at most. A similar restriction applied to the **.B**, **.I**, **.SM**, and font style alternation macros.

The two major syntactical categories for formatting control in the *roff* language are requests and escape sequences. Since the *man* macros are implemented in terms of *gr off* requests and escape sequences, one can, in principle, supplement the functionality of *man* with these lower-level elements where necessary.

However, using raw *groff* requests (apart from the empty request “.”) is likely to make your page render poorly when processed by other tools; many of these attempt to interpret page sources directly for conversion to HTML. Some requests make implicit assumptions about things like character and page sizes that may not hold in an HTML environment; also, many of these viewers don’t interpret the full *groff* vocabulary, a problem that can lead to portions of your text being omitted or presented incomprehensibly.

For portability to modern viewers, it is best to write your page solely with the macros described in this page (except for the ones identified as deprecated, which should be avoided). The macros we have described as extensions (**.EX/.EE**, **.SY/.YS**, **.TQ**, **.UR/.UE**, **.MT/.ME**, **.MR**, and **.SB**) should be used with caution, as

they may not be built in to some viewer that is important to your audience. See *an-ext.tmac* in section “Files” below.

Similar caveats apply to escape sequences. Some escape sequences are however required for correct type-setting even in man pages and usually do not cause portability problems. Several of these render glyphs corresponding to punctuation code points in the Unicode basic Latin range (U+0000–U+007F) that are handled specially in *roff* input; the escape sequences below must be used to render them correctly and portably when documenting material that uses them syntactically—namely, any of the set ' – \ ^ ` ~ (apostrophe, dash or minus, backslash, caret, grave accent, tilde).

**\"** Comment. Everything after the double-quote to the end of the input line is ignored. Whole-line comments should be placed immediately after the empty request (“.”).

**\newline**

Join the next input line to the current one. Except for the update of the input line counter (used for diagnostic messages and related purposes), a series of lines ending in backslash-newline appears to *groff* as a single input line. Use this escape sequence to split excessively long input lines for document maintenance.

**\%** Control hyphenation. The location of this escape sequence within a word marks a hyphenation point, supplementing *groff*’s automatic hyphenation patterns. At the beginning of a word, it suppresses any hyphenation breaks within *except* those specified with **\%**.

**\:** Insert a non-printing break point. A word can break at such a point, but a hyphen glyph is not written to the output if it does. This escape sequence is an input word boundary, so the remainder of the word is subject to hyphenation as normal. You can use **\:** and **\%** in combination to control breaking of a file name or URI or to permit hyphenation only after certain explicit hyphens within a word. See subsection “Hyperlink macros” above for an example.

This escape sequence is a *groff* extension also supported by Heirloom Doctools *troff* 050915 (September 2005), *mandoc* 1.14.5 (2019-03-10), and *neatroff* (commit 399a4936, 2014-02-17), but not by Plan 9, Solaris, or Documenter’s Workbench *troff*s.

**\~** Adjustable non-breaking space. Use this escape sequence to prevent a break inside a short phrase or between a numerical quantity and its corresponding unit(s).

```
Before starting the motor,
set the output speed to\~1.
There are 1,024\~bytes in 1\~KiB.
CSTR\~#8 documents the B\~language.
```

This escape sequence is a *groff* extension also supported by Heirloom Doctools *troff* 050915 (September 2005), *mandoc* 1.9.5 (2009-09-21), *neatroff* (commit 1c6ab0f6e, 2016-09-13), and Plan 9 from User Space *troff* (commit 93f8143600, 2022-08-12), but not by Solaris or Documenter’s Workbench *troff*s.

**\&** Dummy character. Insert at the beginning of an input line to prevent a dot or apostrophe from being interpreted as beginning a *roff* control line. Append to an end-of-sentence punctuation sequence to keep it from being recognized as such.

**\|** Thin space (one-sixth em on typesetters, zero-width on terminals); a non-breaking space. Used primarily in ellipses (“\.\|.”) to space the dots more pleasantly on typesetting devices like **dvi**, **pdf**, and **ps**.

**\c** End a text line without inserting space or attempting a break. Normally, if filling is enabled, the end of a text line is treated like a space; an output line *may* be broken there (if not, an adjustable space is inserted); if filling is disabled, the line *will* be broken there, as in **.EX/EE** examples. The next line is interpreted as usual and can include a macro call (contrast with **\newline**). **\c** is useful when three font styles are needed in a single word, as in a command synopsis.

```
.RB [ \-\-stylesheet=\c
.IR name ]
```

It also helps when changing font styles in **.EX/.EE** examples, since they are not filled.

```
.EX
$ \c
.B groff \-T utf8 \-Z \c
.I file \c
.B | grotty \-i
.EE
```

Alternatively, and perhaps with better portability, the **\f** font selection escape sequence can be used; see below. Using **\c** to continue a **.TP** paragraph tag across multiple input lines will render incorrectly with *groff* 1.22.3, *mandoc* 1.14.1, older versions of these programs, and perhaps with some other formatters.

**\c** Format the current escape character on the output; widely used in man pages to render a backslash glyph. It works reliably as long as the “**.ec**” request is not used, which should never happen in man pages, and it is slightly more portable than the more explicit **\(rs** (“reverse solidus”) special character escape sequence.

#### **\fB, \fI, \fR, \fP**

Switch to bold, italic, roman, or back to the previous style, respectively. Either **\f** or **\c** is needed when three different font styles are required in a word.

```
.RB [ \-reference\-dictionary=\fI\,name\/\fP ]

.RB [ \-reference\-dictionary=\c
.IR name ]
```

Style escape sequences may be more portable than **\c**. As shown above, it is up to you to account for italic corrections with “**\/**” and “**\,**”, which are themselves GNU extensions, if desired and if supported by your implementation.

**\fP** reliably returns to the style in use immediately preceding the previous **\f** escape sequence only if no sectioning, paragraph, or style macro calls have intervened.

As long as at most two styles are needed in a word, style macros like **.B** and **.BI** usually result in more readable *roff* source than **\f** escape sequences do.

Several special characters are also widely portable. Except for **\-**, **\(em**, and **\(ga**, AT&T *troff* did not consistently define the characters listed below, but its descendants, like Plan 9 or Solaris *troff*, can be made to support them by defining them in font description files, making them aliases of existing glyphs if necessary; see *groff\_font*(5).

**\-** Minus sign or basic Latin hyphen-minus. This escape sequence produces the Unix command-line option dash in the output. “**-**” is a hyphen in the *roff* language; some output devices replace it with U+2010 (hyphen) or similar.

**\(aq** Basic Latin neutral apostrophe. Some output devices format “**’**” as a right single quotation mark.

**\(oq**

**\(cq** Opening (left) and closing (right) single quotation marks. Use these for paired directional single quotes, ‘like this’.

**\(dq** Basic Latin quotation mark (double quote). Use in macro calls to prevent “**”**” from being interpreted as beginning a quoted argument, or simply for readability.

```
.TP
.BI "split \(dq" text \(dq
```

**\(lq**

**\(rq** Left and right double quotation marks. Use these for paired directional double quotes, “like this”.



- \(em**    Em-dash. Use for an interruption—such as this one—in a sentence.
- \(en**    En-dash. Use to separate the ends of a range, particularly between numbers; for example, “the digits 1–9”.
- \(ga**    Basic Latin grave accent. Some output devices format “`” as a left single quotation mark.
- \(ha**    Basic Latin circumflex accent (“hat”). Some output devices format “^” as U+02C6 (modifier letter circumflex accent) or similar.
- \(rs**    Reverse solidus (backslash). The backslash is the default escape character in the *roff* language, so it does not represent itself in output. Also see **\e** above.
- \(ti**    Basic Latin tilde. Some output devices format “~” as U+02DC (small tilde) or similar.

For maximum portability, escape sequences and special characters not listed above are better avoided in man pages.

### Hooks

Two macros, both GNU extensions, are called internally by the *groff man* package to format page headers and footers and can be redefined by the administrator in a site’s *man.local* file (see section “Files” below). The presentation of **.TH** above describes the default headers and footers. Because these macros are hooks for *groff man* internals, man pages have no reason to call them. Such hook definitions will likely consist of “.sp” and “.tl” requests. They must also increase the page length with “.pl” requests in continuous rendering mode; **.PT** furthermore has the responsibility of emitting a PDF bookmark after writing the first page header in a document. Consult the existing implementations in *an.tmac* when drafting replacements.

**.BT**      Set the page footer text (“bottom trap”).

**.PT**      Set the page header text (“page trap”).

To remove a page header or footer entirely, define the appropriate macro as empty rather than deleting it.

### Deprecated features

Use of the following in man pages for public distribution is discouraged.

**.AT** [*system* [*release*]]

Alter the footer for use with legacy AT&T man pages, overriding any definition of the *footer-inside* argument to **.TH**. This macro exists only to render man pages from historical systems.

*system* can be any of the following.

- 3            7th edition (*default*)
- 4            System III
- 5            System V

The optional *release* argument specifies the release number, as in “System V Release 3”.

**.DT**      Reset tab stops to the default (every 0.5i [inches]).

Use of this presentation-oriented macro is deprecated. It translates poorly to HTML, under which exact space control and tabulation are not readily available. Thus, information or distinctions that you use tab stops to express are likely to be lost. If you feel tempted to change the tab stops such that calling this macro later is desirable to restore them, you should probably be composing a table using *tbl*(1) instead.

**.HP** [*indentation*]

Set up a paragraph with a hanging left indentation. The *indentation* argument, if present, is handled as with **.TP**.

Use of this presentation-oriented macro is deprecated. A hanging indentation cannot be expressed naturally under HTML, and non-*roff*-based man page interpreters may treat **.HP** as an ordinary paragraph. Thus, information or distinctions you mean to express with indentation may be lost.

**.OP** *option-name* [*option-argument*]

Indicate an optional command parameter called *option-name*, which is set in bold. If the option takes an argument, specify *option-argument* using a noun, abbreviation, or hyphenated noun phrase. If present, *option-argument* is preceded by a space and set in italics. Square brackets in roman surround both arguments.

Use of this quasi-semantic macro, an extension originating in Documenter's Workbench *troff*, is deprecated. It cannot easily be used to annotate options that take optional arguments or options whose arguments have internal structure (such as a mixture of literal and variable components). One could work around these limitations with font selection escape sequences, but it is preferable to use font style alternation macros, which afford greater flexibility.

**.PD** [*vertical-space*]

Define the vertical space between paragraphs or (sub)sections. The optional argument *vertical-space* specifies the amount; the default scaling unit is "v". Without an argument, the spacing is reset to its default value; see subsection "Horizontal and vertical spacing" above.

Use of this presentation-oriented macro is deprecated. It translates poorly to HTML, under which exact control of inter-paragraph spacing is not readily available. Thus, information or distinctions that you use **.PD** to express are likely to be lost.

**.UC** [*version*]

Alter the footer for use with legacy BSD man pages, overriding any definition of the *footer-inside* argument to **.TH**. This macro exists only to render man pages from historical systems.

*version* can be any of the following.

3	3rd Berkeley Distribution ( <i>default</i> )
4	4th Berkeley Distribution
5	4.2 Berkeley Distribution
6	4.3 Berkeley Distribution
7	4.4 Berkeley Distribution

## History

M. Douglas McIlroy <m.douglas.mcilroy@dartmouth.edu> designed, implemented, and documented the AT&T *man* macros for Unix Version 7 (1979) and employed them to edit the first volume of its *Programmer's Manual*, a compilation of all man pages supplied by the system. That *man* supported the macros listed in this page not described as extensions, except **.P** and the deprecated **.AT** and **.UC**. The only strings defined were **R** and **S**; no registers were documented.

**.UC** appeared in 3BSD (1980). Unix System III (1980) introduced **.P** and exposed the registers **IN** and **LL**, which had been internal to Seventh Edition Unix *man*. PWB/UNIX 2.0 (1980) added the **Tm** string. 4BSD (1980) added **lq** and **rq** strings. SunOS 2.0 (1985) recognized **C**, **D**, **P**, and **X** registers. 4.3BSD (1986) added **.AT** and **.P**. Ninth Edition Research Unix (1986) introduced **.EX** and **.EE**. SunOS 4.0 (1988) added **.SB**.

The foregoing features were what James Clark implemented in early versions of *groff*. Later, *groff* 1.20 (2009) originated **.SY/.YS**, **.TQ**, **.MT/.ME**, and **.UR/.UE**. Plan 9 from User Space's *troff* introduced **.MR** in 2020.

## Options

The following *groff* options set registers (with **-r**) and strings (with **-d**) recognized and used by the *man* macro package. To ensure rendering consistent with output device capabilities and reader preferences, man pages should never manipulate them.

**-dAD=***adjustment-mode*

Set line adjustment to *adjustment-mode*, which is typically **"b"** for adjustment to both margins (the default), or **"l"** for left alignment (ragged right margin). Any valid argument to *groff*'s **"ad"** request may be used. See *groff*(7) for less-common choices.

**-rcR=1**

Enable continuous rendering. Output is not paginated; instead, one (potentially very long) page is produced. This is the default for terminal and HTML devices. Use **-rcR=0** to disable it on terminal devices; on HTML devices, it cannot be disabled.

**-rC1**

Number output pages consecutively, in strictly increasing sequence, rather than resetting the page number to 1 (or the value of register **P**) with each new *man* document.

**-rCS=1**

Set section headings (the argument(s) to **.SH**) in full capitals. This transformation is off by default because it discards case distinction information.

**-rCT=1**

Set the man page topic (the first argument to **.TH**) in full capitals in headers and footers. This transformation is off by default because it discards case distinction information.

**-rD1**

Enable double-sided layout, formatting footers for even and odd pages differently; see the description of **.TH** in subsection “Document structure macros” above.

**-rFT=***footer-distance*

Set distance of the footer relative to the bottom of the page to *footer-distance*; this amount is always negative. At one half-inch above this location, the page text is broken before writing the footer. Ignored if continuous rendering is enabled. The default is  $-0.5i$ .

**-dHF=***heading-font*

Set the font used for section and subsection headings; the default is “**B**” (bold style of the default family). Any valid argument to *groff*’s “.ft” request may be used. See *groff*(7).

**-rHY=0**

Disable automatic hyphenation. Normally, it is enabled (1). The hyphenation mode is determined by the *groff* locale; see section “Localization” of *groff*(7).

**-rIN=***standard-indentation*

Set the amount of indentation used for ordinary paragraphs (**.P** and its synonyms) and the default indentation amount used by **.IP**, **.RS**, **.TP**, and the deprecated **.HP**. See subsection “Horizontal and vertical spacing” above for the default. For terminal devices, *standard-indentation* should always be an integer multiple of unit “n” to get consistent indentation.

**-rLL=***line-length*

Set line length; the default is 78n for terminal devices and 6.5i for typesetting devices.

**-rLT=***title-length*

Set the line length for titles. (“Titles” is the *off* term for headers and footers.) By default, it is set to the line length (see **-rLL** above).

**-dMF=***man-page-topic-font*

Set the font used for man page topics named in **.TH** and **.MR** calls; the default is “**I**” (italic style of the default family). Any valid argument to *groff*’s “.ft” request may be used. If the **MF** string ends in “**I**”, it is assumed to be an oblique typeface, and italic corrections are applied before and after man page topics.

**-rPn**

Start enumeration of pages at *n*. The default is 1.

**-rSt***ype-size*

Use *type-size* for the document’s body text; acceptable values are 10, 11, or 12 points. See subsection “Font style macros” above for the default.

**-rSN=***subsection-indentation*

Set indentation of subsection headings to *subsection-indentation*. See subsection “Horizontal and vertical spacing” above for the default.

- rU1** Enable generation of URI hyperlinks in the *grohtml* and *grotty* output drivers. *grohtml* enables them by default; *grotty* does not, pending more widespread pager support for OSC 8 escape sequences. Use **-rU0** to disable hyperlinks; this will make the arguments to **MT** and **UR** calls visible in the document text produced by link-capable drivers.
- rXp** Number successors of page *p* as *pa*, *pb*, *pc*, and so forth. The register tracking the suffixed page letter uses format “a” (see the “.af” request in *groff*(7)). For example, the option **-rX2** produces the following page numbers: 1, 2, 2a, 2b, . . . , 2aa, 2ab, and so on.

## Files

*/usr/share/groff/1.23.0/tmac/an.tmac*

Most *man* macros are defined in this file. It also loads extensions from *an-ext.tmac* (see below).

*/usr/share/groff/1.23.0/tmac/andoc.tmac*

This brief *groff* program detects whether the *man* or *mdoc* macro package is being used by a document and loads the correct macro definitions, taking advantage of the fact that pages using them must call **.TH** or **.Dd**, respectively, before any other macros. A *man* program or user typing, for example, “**groff -mandoc page.1**”, need not know which package the file *page.1* uses. Multiple *man* pages, in either format, can be handled; *andoc* reloads each macro package as necessary.

*/usr/share/groff/1.23.0/tmac/an-ext.tmac*

Except for **.SB**, definitions of macros described above as extensions are contained in this file; in some cases, they are simpler versions of definitions appearing in *an.tmac*, and are ignored if the formatter is GNU *troff*. They are written to be compatible with AT&T *troff* and permissively licensed—not copylefted. To reduce the risk of name space collisions, string and register names begin only with “m”. We encourage *man* page authors who are concerned about portability to legacy Unix systems to copy these definitions into their pages, and maintainers of *troff* implementations or work-alike systems that format *man* pages to re-use them.

The definitions for these macros are read after a page calls **.TH**, so they will replace any macros of the same names preceding it in your file. If you use your own implementations of these macros, they must be defined after **.TH** is called to have any effect. Furthermore, it is wise to define such page-local macros (if at all) after the “Name” section to accommodate timid *makewhatis* or *mandb* implementations that may give up their scan for indexing material early.

*/usr/share/groff/1.23.0/tmac/man.tmac*

This is a wrapper that loads *an.tmac*.

*/usr/share/groff/1.23.0/tmac/mandoc.tmac*

This is a wrapper that loads *andoc.tmac*.

*/usr/share/groff/site-tmac/man.local*

Put site-local changes and customizations into this file.

```
.\" Use narrower indentation on terminals and similar.
.if n .nr IN 4n
.\" Put only one space after the end of a sentence.
.ss 12 0 \" See groff(7).
.\" Keep pages narrow even on wide terminals.
.if n .if \n[LL]>78n .nr LL 78n
.\" Ensure hyperlinks are enabled for terminals.
.nr U 1
```

On multi-user systems, it is more considerate to users whose preferences may differ from the administrator’s to be less aggressive with such settings, or to permit their override with a user-specific *man.local* file. Place the requests below at the end of the site-local file to manifest courtesy.

```
.soquiet \V[XDG_CONFIG_HOME]/man.local
.soquiet \V[HOME]/.man.local
```

However, a security-sandboxed *man*(1) program may lack permission to open such files.

## Notes

Some tips on troubleshooting your man pages follow.

- Some ASCII characters look funny or copy and paste wrong.

On devices with large glyph repertoires, like UTF-8-capable terminals and PDF, several keyboard glyphs are mapped to code points outside the Unicode basic Latin range because that usually results in better typography in the general case. When documenting GNU/Linux command or C language syntax, however, this translation is sometimes not desirable.

To get a “literal”... ..should be input.

---

'	\(aq
-	\-
\	\(rs
^	\(ha
`	\(ga
~	\(ti

---

Additionally, if a neutral double quote (") is needed in a macro argument, you can use \(\dq to get it. You should *not* use \(\aq for an ordinary apostrophe (as in “can’t”) or \- for an ordinary hyphen (as in “word-aligned”). Review subsection “Portability” above.

- Do I ever need to use an empty macro argument ("")?

Probably not. When this seems necessary, often a shorter or clearer alternative is available.

Instead of...	...should be considered.
<b>.TP</b> ""	<b>.TP</b>
<b>.BI</b> "" <i>italic-text bold-text</i>	<b>.IB</b> <i>italic-text bold-text</i>
<b>.TH</b> foo 1 "" "foo 1.2.3"	<b>.TH</b> foo 1 yyyy-mm-dd "foo 1.2.3"
<b>.IP</b> "" 4n	<b>.IP</b>
<b>.IP</b> "" 4n paragraph ... ...	<b>.RS</b> 4n <b>.P</b> paragraph <b>.RE</b>
<b>.B</b> one two "" three	<b>.B</b> one two three

In the title heading (**.TH**), the date of the page’s last revision is more important than packaging information; it should not be omitted. Ideally, a page maintainer will keep both up to date.

**.IP** is sometimes ill-understood and misused, especially when no marker argument is supplied—an indentation argument is not required. By setting an explicit indentation, you may be overriding the reader’s preference as set with the **-rIN** option. If your page renders adequately without one, use the simpler form. If you need to indent multiple (unmarked) paragraphs, consider setting an inset region with **.RS** and **.RE** instead.

In the last example, the empty argument does have a subtly different effect than its suggested replacement: the empty argument causes an additional space character to be interpolated between the arguments “two” and “three”—but it is a regular breaking space, so it can be discarded at the end of an output line. It is better not to be subtle, particularly with space, which can be overlooked in source and rendered forms.

- **.RS** doesn’t indent relative to my indented paragraph.

The **.RS** macro sets the left margin; that is, the position at which an *ordinary* paragraph (**.P** and its synonyms) will be set. **.IP**, **.TP**, and the deprecated **.HP** use the same default indentation. If not given an argument, **.RS** moves the left margin by this same amount. To create an inset relative to an indented paragraph, call **.RS** repeatedly until an acceptable indentation is achieved, or give **.RS** an indentation argument that is at least as much as the paragraph’s indentation amount relative to an adjacent **.P** paragraph. See subsection “Horizontal and vertical spacing” above for the values.

Another approach you can use with tagged paragraphs is to place an **.RS** call immediately after the paragraph tag; this will also force a break regardless of the width of the tag, which some authors prefer. Follow-up paragraphs under the tag can then be set with **.P** instead of **.IP**. Remember to use **.RE** to end the indented region before starting the next tagged paragraph (at the appropriate nesting level).

- **.RE** doesn't move the inset back to the expected level.
- warning: scaling unit invalid in context
- warning: register 'an-saved-marginn' not defined
- warning: register 'an-saved-prevailing-indentn' not defined

The **.RS** macro takes an *indentation amount* as an argument; the **.RE** macro's argument is a specific *inset level*. **.RE 1** goes to the level before any **.RS** macros were called, **.RE 2** goes to the level of the first **.RS** call you made, and so forth. If you desire symmetry in your macro calls, simply issue one **.RE** without an argument for each **.RS** that precedes it.

After calls to the **.SH** and **.SS** sectioning macros, all relative insets are cleared and calls to **.RE** have no effect until **.RS** is used again.

- Do I need to keep typing the indentation in a series of **.IP** calls?  
Not if you don't want to change it. Review subsection "Horizontal and vertical spacing" above.

Instead of...	...should be considered.
<b>.IP \ (bu 4n</b> <i>paragraph</i>	<b>.IP \ (bu 4n</b> <i>paragraph</i>
<b>.IP \ (bu 4n</b> <i>another-paragraph</i>	<b>.IP \ (bu</b> <i>another-paragraph</i>

- Why doesn't the package provide a string to insert an ellipsis?  
Examples of ellipsis usage are shown above, in subsection "Command synopsis macros". The idiomatic *roff* ellipsis is three dots (periods) with thin space escape sequences `\` internally separating them. Since dots both begin control lines and are candidate end-of-sentence characters, however, it is sometimes necessary to prefix and/or suffix an ellipsis with the dummy character escape sequence `\&`. That fact stands even if a string is defined to contain the sequence; further, if the string ends with `\&`, end-of-sentence detection is defeated when you use the string at the end of an actual sentence. (Ending a sentence with an ellipsis is often poor style, but not always.) A hypothetical string **EL** that contained an ellipsis, but not the trailing dummy character `\&`, would then need to be suffixed with the latter when not ending a sentence.

Instead of...	...do this.
<b>.ds EL \&amp;.\ .\ .</b> <b>Arguments are</b> <b>.IR src-file~ \*(EL\&amp;</b> <b>.IR dest-dir .</b>	<b>Arguments are</b> <b>.IR src-file~ .\ .\ .\&amp;</b> <b>.IR dest-dir .</b>

The first column practices a false economy; the savings in typing is offset by the cost of obscuring even the suggestion of an ellipsis to a casual reader of the source document, and reduced portability to non-*roff* man page formatters that cannot handle string definitions.

There is an ellipsis code point in Unicode, and some fonts have an ellipsis glyph, which some man pages have accessed in a non-portable way with the font-dependent `\N` escape sequence. We discourage the use of these; on terminals, they may crowd the dots into a half-width character cell, and will not render at all if the output device doesn't have the glyph. In syntax synopses, missing ellipses can cause great confusion. Dots and space are universally supported.

## Authors

The initial GNU implementation of the *man* macro package was written by James Clark. Later, Werner Lemberg <wl@gnu.org> supplied the **S**, **LT**, and **cR** registers, the last a 4.3BSD-Reno *mdoc*(7) feature. Larry Kollar <kollar@alltel.net> added the **FT**, **HY**, and **SN** registers; the **HF** string; and the **PT** and **BT** macros. G. Branden Robinson <g.branden.robinson@gmail.com> implemented the **AD** and **MF** strings;

**CS**, **CT**, and **U** registers; and the **MR** macro. Except for **.SB**, the extension macros were written by Lemberg, Eric S. Raymond <esr@thyrsus.com>, and Robinson.

This document was originally written for the Debian GNU/Linux system by Susan G. Kleinmann <sgk@debian.org>. It was corrected and updated by Lemberg and Robinson. The extension macros were documented by Raymond and Robinson. Raymond also originated the portability section, to which Ingo Schwarze <schwarze@usta.de> contributed most of the material on escape sequences.

### See also

*tbl*(1), *eqn*(1), and *refer*(1) are preprocessors used with man pages. *man*(1) describes the man page library on your system. *groff\_mdoc*(7) details the *groff* version of the BSD-originated alternative macro package for man pages.

*groff\_man*(7), *groff*(7), *groff\_char*(7), *man*(7)

**Name**

groff\_mdoc — compose BSD-style manual (man) pages with GNU *roff*

**Synopsis**

**groff** -mdoc *file* ...

**Description**

The GNU implementation of the *mdoc* macro package is part of the *groff*(1) document formatting system. *mdoc* is a structurally- and semantically-oriented package for writing Unix manual pages with *troff*(1). Its predecessor, the *man*(7) package, primarily addressed page layout and presentational concerns, leaving the selection of fonts and other typesetting details to the individual author. This discretion has led to divergent styling practices among authors using it.

*mdoc* organizes its macros into *domains*. The *page structure domain* lays out the page and comprises titles, section headings, displays, and lists. The *general text domain* supplies macros to quote or style text, or to interpolate common noun phrases. The *manual domain* offers semantic macros corresponding to the terminology used by practitioners in discussion of Unix commands, routines, and files. Manual domain macros distinguish command-line arguments and options, function names, function parameters, pathnames, variables, cross references to other manual pages, and so on. These terms are meaningful both to the author and the readers of a manual page. It is hoped that the resulting increased consistency of the man page corpus will enable easier translation to future documentation tools.

Throughout Unix documentation, a manual entry is referred to simply as a “man page”, regardless of its length, without gendered implication, and irrespective of the macro package selected for its composition.

**Getting started**

The *mdoc* package attempts to simplify man page authorship and maintenance without requiring mastery of the *roff* language. This document presents only essential facts about *roff*. For further background, including a discussion of basic typographical concepts like “breaking”, “filling”, and “adjustment”, see *roff*(7). Specialized units of measurement also arise, namely ens, vees, inches, and points, abbreviated “n”, “v”, “i”, and “p”, respectively; see section “Measurements” of *groff*(7).

For brief examples, we employ an arrow notation illustrating a transformation of input on the left to rendered output on the right. Consider the **.Dq** macro, which double-quotes its arguments.

.Dq man page → “man page”

**Usage**

An *mdoc macro* is called by placing the *roff* control character, ‘.’ (dot) at the beginning of a line followed by its name. In this document, we often discuss a macro name with this leading dot to identify it clearly, but the dot is *not* part of its name. Space or tab characters can separate the dot from the macro name. Arguments may follow, separated from the macro name and each other by spaces, but *not* tabs. The dot at the beginning of the line prepares the formatter to expect a macro name. A dot followed immediately by a newline is ignored; this is called the *empty request*. To begin an input line with a dot (or a neutral apostrophe ‘’’) in some context other than a macro call, precede it with the ‘\&’ escape sequence; this is a dummy character, not formatted for output. The backslash is the *roff* escape character; it can appear anywhere and it always followed by at least one more character. If followed by a newline, the backslash escapes the input line break; you can thus keep input lines to a reasonable length without affecting their interpretation.

Macros in GNU *troff* accept an unlimited number of arguments, in contrast to other *troffs* that often can’t handle more than nine. In limited cases, arguments may be continued or extended on the next input line without resort to the ‘\newline’ escape sequence; see subsection “Extended arguments” below. Neutral double quotes “” can be used to group multiple words into an argument; see subsection “Passing space characters in an argument” below.

Most of *mdoc*’s general text and manual domain macros *parse* their argument lists for *callable* macro names. This means that an argument in the list matching a general text or manual domain macro name (and defined to be callable) will be called with the remaining arguments when it is encountered. In such cases, the argument, although the name of a macro, is not preceded by a dot. Macro calls can thus be nested. This approach to macro argument processing is a unique characteristic of the *mdoc* package, not a general feature of *roff* syntax.



For example, the option macro, **.Op**, may call the flag and argument macros, **.Fl** and **.Ar**, to specify an optional flag with an argument.

```
.Op Fl s Ar bytes → [-s bytes]
```

To prevent a word from being interpreted as a macro name, precede it with the dummy character.

```
.Op \&Fl s \&Ar bytes → [Fl s Ar bytes]
```

In this document, macros whose argument lists are parsed for callable arguments are referred to as *parsed*, and those that may be called from an argument list are referred to as *callable*. This usage is a technical *faux pas*, since all *mdoc* macros are in fact interpreted (unless prevented with ‘\&’), but as it is cumbersome to constantly refer to macros as “being able to call other macros”, we employ the term “parsed” instead. Except where explicitly stated, all *mdoc* macros are parsed and callable.

In the following, we term an *mdoc* macro that starts a line (with a leading dot) a *command* if a distinction from those appearing as arguments of other macros is necessary.

### Passing space characters in an argument

Sometimes it is desirable to give a macro an argument containing one or more space characters, for instance to specify a particular arrangement of arguments demanded by the macro. Additionally, quoting multi-word arguments that are to be treated the same makes *mdoc* work faster; macros that parse arguments do so once (at most) for each. For example, the function command **.Fn** expects its first argument to be the name of a function and any remaining arguments to be function parameters. Because C language standards mandate the inclusion of types and identifiers in the parameter lists of function definitions, each ‘Fn’ parameter after the first will be at least two words in length, as in “*int foo*”.

There are a few ways to embed a space in a macro argument. One is to use the unadjustable space escape sequence `\space`. The formatter treats this escape sequence as if it were any other printable character, and will not break a line there as it would a word space when the output line is full. This method is useful for macro arguments that are not expected to straddle an output line boundary, but has a drawback: this space does not adjust as others do when the output line is formatted. An alternative is to use the unbreakable space escape sequence, ‘\~’, which cannot break but does adjust. This *groff* extension is widely but not perfectly portable. Another method is to enclose the string in double quotes.

```
.Fn fetch char\ *str → fetch(char *str)
```

```
.Fn fetch char\~*str → fetch(char *str)
```

```
.Fn fetch "char *str" → fetch(char *str)
```

If the ‘\’ before the space in the first example or the double quotes in the third example were omitted, **.Fn** would see three arguments, and the result would contain an undesired comma.

```
.Fn fetch char *str → fetch(char, *str)
```

### Trailing space characters

It is wise to remove trailing spaces from the ends of input lines. Should the need arise to put a formattable space at the end of a line, do so with the unadjustable or unbreakable space escape sequences.

### Formatting the backslash glyph

When you need the *roff* escape character ‘\’ to appear in the output, use ‘\e’ or `\(rs` instead. Technically, ‘\e’ formats the current escape character; it works reliably as long as no *roff* request is used to change it, which should never happen in man pages. `\(rs` is a *groff* special character escape sequence that explicitly formats the “reverse solidus” (backslash) glyph.

### Other possible pitfalls

*groff mdoc* warns when an empty input line is found outside of a *display*, a topic presented in subsection “Examples and displays” below. Use empty requests to space the source document for maintenance.

Leading spaces cause a break and are formatted. Avoid this behaviour if possible. Similarly, do not put more than one space between words in an ordinary text line; they are not “normalized” to a single space as other text formatters might do.

Don’t try to use the neutral double quote character ‘”’ to represent itself in an argument. Use the special character escape sequence `\(dq` to format it. Further, this glyph should not be used for conventional quotation; *mdoc* offers several quotation macros. See subsection “Enclosure and quoting macros” below.

The formatter attempts to detect the ends of sentences and by default puts the equivalent of two spaces between sentences on the same output line; see *roff*(7). To defeat this detection in a parsed list of macro arguments, put ‘\&’ before the punctuation mark. Thus,

```
The
.Ql .
character.
.Pp
The
.Ql \&.
character.
.Pp
.No test .
test
.Pp
.No test.
test
gives
The ‘. character
The ‘.’ character.
test. test
test. test
```

as output. As can be seen in the first and third output lines, *mdoc* handles punctuation characters specially in macro arguments. This will be explained in section “General syntax” below.

A comment in the source file of a man page can begin with ‘.\”’ at the start of an input line, ‘\”’ after other input, or ‘\#’ anywhere (the last is a *groff* extension); the remainder of any such line is ignored.

## A man page template

Use *mdoc* to construct a man page from the following template.

```
.\” The following three macro calls are required.
.Dd date
.Dt topic [section-identifier [section-keyword-or-title]]
.Os [package-or-operating system [version-or-release]]
.Sh Name
.Nm topic
.Nd summary-description
.\” The next heading is used in sections 2 and 3.
.\” .Sh Library
.\” The next heading is used in sections 1-4, 6, 8, and 9.
.Sh Synopsis
.Sh Description
.\” Uncomment and populate the following sections as needed.
.\” .Sh "Implementation notes"
.\” The next heading is used in sections 2, 3, and 9.
.\” .Sh "Return values"
.\” The next heading is used in sections 1, 3, 6, and 8.
.\” .Sh Environment
.\” .Sh Files
.\” The next heading is used in sections 1, 6, and 8.
.\” .Sh "Exit status"
.\” .Sh Examples
.\” The next heading is used in sections 1, 4, 6, 8, and 9.
.\” .Sh Diagnostics
.\” .Sh Compatibility
```

```
.\" The next heading is used in sections 2, 3, 4, and 9.
.\" .Sh Errors
.\" .Sh "See also"
.\" .Sh Standards
.\" .Sh History
.\" .Sh Authors
.\" .Sh Caveats
.\" .Sh Bugs
```

The first items in the template are the commands **.Dd**, **.Dt**, and **.Os**. They identify the page and are discussed below in section “Title macros”.

The remaining items in the template are section headings (**.Sh**); of which “Name” and “Description” are mandatory. These headings are discussed in section “Page structure domain”, which follows section “Manual domain”. Familiarize yourself with manual domain macros first; we use them to illustrate the use of page structure domain macros.

## Conventions

In the descriptions of macros below, square brackets surround optional arguments. An ellipsis (‘...’) represents repetition of the preceding argument zero or more times. Alternative values of a parameter are separated with ‘|’. If a mandatory parameter can take one of several alternative values, use braces to enclose the set, with spaces and ‘|’ separating the items.

```
ztar {c | x} [-w [-y | -z]] [-f archive] member ...
```

An alternative to using braces is to separately synopsise distinct operation modes, particularly if the list of valid optional arguments is dependent on the user’s choice of a mandatory parameter.

```
ztar c [-w [-y | -z]] [-f archive] member ...
ztar x [-w [-y | -z]] [-f archive] member ...
```

Most macros affect subsequent arguments until another macro or a newline is encountered. For example, ‘**.Li** ls Bq Ar file’ doesn’t produce ‘ls [file]’, but ‘ls [file]’. Consequently, a warning message is emitted for many commands if the first argument is itself a macro, since it cancels the effect of the preceding one. On rare occasions, you might want to format a word along with surrounding brackets as a literal.

```
.Li "ls [file]" → ls [file] # list any files named e, f, i, or l
```

Many macros possess an implicit width, used when they are contained in lists and displays. If you avoid relying on these default measurements, you escape potential conflicts with site-local modifications of the *mdoc* package. Explicit `-width` and `-offset` arguments to the **.B1** and **.Bd** macros are preferable.

## Title macros

We present the **mandatory** title macros first due to their importance even though they formally belong to the page structure domain macros. They designate the topic, date of last revision, and the operating system or software project associated with the page. Call each once at the beginning of the document. They populate the page headers and footers, which are in *roff* parlance termed “titles”.

**.Dd** *date*

This first macro of any *mdoc* manual records the last modification date of the document source. Arguments are concatenated and separated with space characters.

Historically, *date* was written in U.S. traditional format, “*Month day , year*” where *Month* is the full month name in English, *day* an integer without a leading zero, and *year* the four-digit year. This localism is not enforced, however. You may prefer ISO 8601 format, *YYYY-MM-DD*. A *date* of the form ‘*\$Mdocdate: Month day year \$*’ is also recognized. It is used in OpenBSD manuals to automatically insert the current date when committing.

This macro is neither callable nor parsed.

`.Dt topic [section-identifier [section-keyword-or-title]]`

*topic* is the subject of the man page. A *section-identifier* that begins with an integer in the range 1–9 or is one of the words *unass*, *draft*, or *paper* selects a predefined section title. This use of “section” has nothing to do with the section headings otherwise discussed in this page; it arises from the organizational scheme of printed and bound Unix manuals.

In this implementation, the following titles are defined for integral section numbers.

- 1 General Commands Manual
- 2 System Calls Manual
- 3 Library Functions Manual
- 4 Kernel Interfaces Manual
- 5 File Formats Manual
- 6 Games Manual
- 7 Miscellaneous Information Manual
- 8 System Manager’s Manual
- 9 Kernel Developer’s Manual

A section title may be arbitrary or one of the following abbreviations.

USD	User’s Supplementary Documents
PS1	Programmer’s Supplementary Documents
AMD	Ancestral Manual Documents
SMM	System Manager’s Manual
URM	User’s Reference Manual
PRM	Programmer’s Manual
KM	Kernel Manual
IND	Manual Master Index
LOCAL	Local Manual
CON	Contributed Software Manual

For compatibility, *MMI* can be used for *IND*, and *LOC* for *LOCAL*. Values from the previous table will specify a new section title. If *section-keyword-or-title* designates a computer architecture recognized by *groff mdoc*, its value is prepended to the default section title as specified by the second parameter. By default, the following architecture keywords are defined.

acorn26, acorn32, algar, alpha, amd64, amiga, amigappc, arc, arm, arm26, arm32, armish, atari, avilion, beagle, bebox, cats, cesfic, cobalt, dreamcast, emips, evbarm, evbmips, evbppc, evbsh3, ews4800mips, hp300, hp700, hpcarm, hpcmips, hpcsh, hppa, hppa64, i386, ia64, ibmnws, iyonix, landisk, loongson, luna68k, luna88k, m68k, mac68k, macppc, mips, mips64, mipsco, mmeye, mvme68k, mvme88k, mvmeppc, netwinder, news68k, newsmips, next68k, ofppc, palm, pc532, playstation2, pmax, pmppc, powerpc, prep, rs6000, sandpoint, sbmips, sgi, sgimips, sh3, shark, socppc, solbourne, sparc, sparc64, sun2, sun3, tahoe, vax, x68k, x86\_64, xen, zaurus

If a section title is not determined after the above matches have been attempted, *section-keyword-or-title* is used.

The effects of varying `.Dt` arguments on the page header content are shown below. Observe how ‘\&’ prevents the numeral 2 from being used to look up a predefined section title.

<code>.Dt foo 2</code>	→	foo(2)	System Calls Manual	foo(2)
<code>.Dt foo 2 m68k</code>	→	foo(2)	m68k System Calls Manual	foo(2)
<code>.Dt foo 2 baz</code>	→	foo(2)	System Calls Manual	foo(2)
<code>.Dt foo \&amp;2 baz</code>	→	foo(2)	baz	foo(2)
<code>.Dt foo " " baz</code>	→	foo	baz	foo
<code>.Dt foo M Z80</code>	→	foo(M)	Z80	foo(M)

*roff* strings define section titles and architecture identifiers. Site-specific additions might be found in the file *mdoc.local*; see section “Files” below.

This macro is neither callable nor parsed.

`.Os` [*operating-system-or-package-name* [*version-or-release*]]

This macro associates the document with a software distribution. When composing a man page to be included in the base installation of an operating system, do not provide an argument; *mdoc* will supply it. In this implementation, that default is “GNU”. It may be overridden in the site configuration file, *mdoc.local*; see section “Files” below. A portable software package maintaining its own man pages can supply its name and version number or release identifier as optional arguments. *Aver sion-or-release* argument should use the standard nomenclature for the software specified. In the following table, recognized *version-or-release* arguments for some predefined operating systems are listed. As with `.Dt`, site additions might be defined in *mdoc.local*.

ATT	7th, 7, III, 3, V, V.2, V.3, V.4
BSD	3, 4, 4.1, 4.2, 4.3, 4.3t, 4.3T, 4.3r, 4.3R, 4.4
NetBSD	0.8, 0.8a, 0.9, 0.9a, 1.0, 1.0a, 1.1, 1.2, 1.2a, 1.2b, 1.2c, 1.2d, 1.2e, 1.3, 1.3a, 1.4, 1.4.1, 1.4.2, 1.4.3, 1.5, 1.5.1, 1.5.2, 1.5.3, 1.6, 1.6.1, 1.6.2, 1.6.3, 2.0, 2.0.1, 2.0.2, 2.0.3, 2.1, 3.0, 3.0.1, 3.0.2, 3.0.3, 3.1, 3.1.1, 4.0, 4.0.1, 5.0, 5.0.1, 5.0.2, 5.1, 5.1.2, 5.1.3, 5.1.4, 5.2, 5.2.1, 5.2.2, 6.0, 6.0.1, 6.0.2, 6.0.3, 6.0.4, 6.0.5, 6.0.6, 6.1, 6.1.1, 6.1.2, 6.1.3, 6.1.4, 6.1.5, 7.0, 7.0.1, 7.0.2, 7.1, 7.1.1, 7.1.2, 7.2, 8.0, 8.1
FreeBSD	1.0, 1.1, 1.1.5, 1.1.5.1, 2.0, 2.0.5, 2.1, 2.1.5, 2.1.6, 2.1.7, 2.2, 2.2.1, 2.2.2, 2.2.5, 2.2.6, 2.2.7, 2.2.8, 2.2.9, 3.0, 3.1, 3.2, 3.3, 3.4, 3.5, 4.0, 4.1, 4.1.1, 4.2, 4.3, 4.4, 4.5, 4.6, 4.6.2, 4.7, 4.8, 4.9, 4.10, 4.11, 5.0, 5.1, 5.2, 5.2.1, 5.3, 5.4, 5.5, 6.0, 6.1, 6.2, 6.3, 6.4, 7.0, 7.1, 7.2, 7.3, 7.4, 8.0, 8.1, 8.2, 8.3, 8.4, 9.0, 9.1, 9.2, 9.3, 10.0, 10.1, 10.2, 10.3, 10.4, 11.0, 11.1, 11.2, 11.3, 12.0, 12.1
OpenBSD	2.0, 2.1, 2.2, 2.3, 2.4, 2.5, 2.6, 2.7, 2.8, 2.9, 3.0, 3.1, 3.2, 3.3, 3.4, 3.5, 3.6, 3.7, 3.8, 3.9, 4.0, 4.1, 4.2, 4.3, 4.4, 4.5, 4.6, 4.7, 4.8, 4.9, 5.0, 5.1, 5.2, 5.3, 5.4, 5.5, 5.6, 5.7, 5.8, 5.9, 6.0, 6.1, 6.2, 6.3, 6.4, 6.5, 6.6
DragonFly	1.0, 1.1, 1.2, 1.3, 1.4, 1.5, 1.6, 1.7, 1.8, 1.8.1, 1.9, 1.10, 1.11, 1.12, 1.12.2, 1.13, 2.0, 2.1, 2.2, 2.3, 2.4, 2.5, 2.6, 2.7, 2.8, 2.9, 2.9.1, 2.10, 2.10.1, 2.11, 2.12, 2.13, 3.0, 3.0.1, 3.0.2, 3.1, 3.2, 3.2.1, 3.2.2, 3.3, 3.4, 3.4.1, 3.4.2, 3.4.3, 3.5, 3.6, 3.6.1, 3.6.2, 3.7, 3.8, 3.8.1, 3.8.2, 4.0, 4.0.1, 4.0.2, 4.0.3, 4.0.4, 4.0.5, 4.0.6, 4.1, 4.2, 4.2.1, 4.2.2, 4.2.3, 4.2.4, 4.3, 4.4, 4.4.1, 4.4.2, 4.4.3, 4.5, 4.6, 4.6.1, 4.6.2, 4.7, 4.8, 4.8.1, 4.9, 5.0, 5.0.1, 5.0.2, 5.1, 5.2, 5.2.1, 5.2.2, 5.3, 5.4, 5.4.1, 5.4.2, 5.4.3, 5.5, 5.6, 5.6.1, 5.6.2
Darwin	8.0.0, 8.1.0, 8.2.0, 8.3.0, 8.4.0, 8.5.0, 8.6.0, 8.7.0, 8.8.0, 8.9.0, 8.10.0, 8.11.0, 9.0.0, 9.1.0, 9.2.0, 9.3.0, 9.4.0, 9.5.0, 9.6.0, 9.7.0, 9.8.0, 10.0.0, 10.1.0, 10.2.0, 10.3.0, 10.4.0, 10.5.0, 10.6.0, 10.7.0, 10.8.0, 11.0.0, 11.1.0, 11.2.0, 11.3.0, 11.4.0, 11.5.0, 12.0.0, 12.1.0, 12.2.0, 13.0.0, 13.1.0, 13.2.0, 13.3.0, 13.4.0, 14.0.0, 14.1.0, 14.2.0, 14.3.0, 14.4.0, 14.5.0, 15.0.0, 15.1.0, 15.2.0, 15.3.0, 15.4.0, 15.5.0, 15.6.0, 16.0.0, 16.1.0, 16.2.0, 16.3.0, 16.4.0, 16.5.0, 16.6.0, 17.0.0, 17.1.0, 17.2.0, 17.3.0, 17.4.0, 17.5.0, 17.6.0, 17.7.0, 18.0.0, 18.1.0, 18.2.0, 18.3.0, 18.4.0, 18.5.0, 18.6.0, 18.7.0, 19.0.0, 19.1.0, 19.2.0

Historically, the first argument used with `.Dt` was BSD or ATT. An unrecognized version argument after ATT is replaced with “Unix”; for other predefined abbreviations, it is ignored and a warning diagnostic emitted. Otherwise, unrecognized arguments are displayed verbatim in the page footer. For instance, this page uses “`.Os groff 1.23.0`” whereas a locally produced page might employ “`.Os "WXYZ CS Department"`”, omitting versioning.

This macro is neither callable nor parsed.

## Introduction to manual and general text domains

### What's in a Name...

The manual domain macro names are derived from the day to day informal language used to describe commands, subroutines and related files. Slightly different variations of this language are used to describe the three different aspects of writing a man page. First, there is the description of *mdoc* macro command usage. Second is the description of a Unix command *with mdoc* macros, and third, the description of a command to a user in the verbal sense; that is, discussion of a command in the text of a man page.

In the first case, *troff* macros are themselves a type of command; the general syntax for a *troff* command is:

```
.Xx argument1 argument2 ...
```

.Xx is a macro command, and anything following it are arguments to be processed. In the second case, the description of a Unix command using the manual domain macros is a bit more involved; a typical “Synopsis” command line might be displayed as:

```
filter [-flag] <infile> <outfile>
```

Here, **filter** is the command name and the bracketed string *-flag* is a *flag* argument designated as optional by the option brackets. In *mdoc* terms, <infile> and <outfile> are called *meta arguments*; in this example, the user has to replace the meta expressions given in angle brackets with real file names. Note that in this document meta arguments are used to describe *mdoc* commands; in most man pages, meta variables are not specifically written with angle brackets. The macros that formatted the above example:

```
.Nm filter
.Op Fl flag
.Ao Ar infile Ac Ao Ar outfile Ac
```

In the third case, discussion of commands and command syntax includes both examples above, but may add more detail. The arguments <infile> and <outfile> from the example above might be referred to as *operands* or *file arguments*. Some command-line argument lists are quite long:

```
make [-eiknqrstv] [-D variable] [-d flags] [-f makefile] [-I directory]
      [-j max_jobs] [variable=value] [target ...]
```

Here one might talk about the command *make* and qualify the argument, *makefile*, as an argument to the flag, *-f*, or discuss the optional file operand *target*. In the verbal context, such detail can prevent confusion, however the *mdoc* package does not have a macro for an argument *to* a flag. Instead the ‘Ar’ argument macro is used for an operand or file argument like *target* as well as an argument to a flag like *variable*. The make command line was produced from:

```
.Nm make
.Op Fl eiknqrstv
.Op Fl D Ar variable
.Op Fl d Ar flags
.Op Fl f Ar makefile
.Op Fl I Ar directory
.Op Fl j Ar max_jobs
.Op Ar variable Ns = Ns Ar value
.Bk
.Op Ar target ...
.Ek
```

The .Bk and .Ek macros are explained in “Keeps”.

### General Syntax

The manual domain and general text domain macros share a similar syntax with a few minor deviations; most notably, .Ar, .Fl, .Nm, and .Pa differ only when called without arguments; and .Fn and .Xr impose an order on their argument lists. All manual domain macros are capable of recognizing and properly handling punctuation, provided each punctuation character is separated by a leading space. If a command is given:

```
.Ar sptr, ptr),
```

The result is:

```
sptr, ptr),
```

The punctuation is not recognized and all is output in the font used by `.Ar`. If the punctuation is separated by a leading white space:

```
.Ar sptr , ptr ) ,
```

The result is:

```
sptr, ptr),
```

The punctuation is now recognized and output in the default font distinguishing it from the argument strings. To remove the special meaning from a punctuation character, escape it with `'\&'`.

The following punctuation characters are recognized by *mdoc*:

.	,	:	;	(
)	[	]	?	!

*troff* is limited as a macro language, and has difficulty when presented with a string containing certain mathematical, logical, or quotation character sequences:

```
{ +, -, /, *, %, <, >, <=, >=, =, ==, &, ` , ' , " }
```

The problem is that *troff* may assume it is supposed to actually perform the operation or evaluation suggested by the characters. To prevent the accidental evaluation of these characters, escape them with `'\&'`. Typical syntax is shown in the first manual domain macro displayed below, `.Ad`.

## Manual domain

### Addresses

The address macro identifies an address construct.

Usage: `.Ad <address> ...`

```
.Ad addr1          addr1
.Ad addr1 .        addr1.
.Ad addr1 , file2  addr1,file2
.Ad f1 , f2 , f3 : f1,f2,f3:
.Ad addr ) ) ,    addr)),
```

The default width is 12n.

### Author Name

The `.An` macro is used to specify the name of the author of the item being documented, or the name of the author of the actual manual page.

Usage: `.An <author name> ...`

```
.An "Joe Author"    Joe Author
.An "Joe Author" ,  Joe Author,
.An "Joe Author" Aq nobody@FreeBSD.org
                    Joe Author <nobody@FreeBSD.org>
.An "Joe Author" ) ) , Joe Author)),
```

The default width is 12n.

In a section titled “Authors”, `'An'` causes a break, allowing each new name to appear on its own line. If this is not desirable,

```
.An -nosplit
```

call will turn this off. To turn splitting back on, write

```
.An -split
```

## Arguments

The `.Ar` argument macro may be used whenever an argument is referenced. If called without arguments, ‘*file ...*’ is output. This places the ellipsis in italics, which is ugly and incorrect, and will be noticed on terminals that underline text instead of using an oblique typeface. We recommend using `.Ar file No ...` instead.

Usage: `.Ar [⟨argument⟩] ...`

```
.Ar          file ...
.Ar file No ...
           file ...
.Ar file1    file1
.Ar file1 .   file1.
.Ar file1 file2 file1 file2
.Ar f1 f2 f3 : f1 f2 f3:
.Ar file ) ) , file)),
```

The default width is 12n.

## Configuration Declaration (Section Four Only)

The `.Cd` macro is used to demonstrate a *config(8)* declaration for a device interface in a section four manual.

Usage: `.Cd ⟨argument⟩ ...`

```
.Cd "device le0 at scode?" device le0 at scode?
```

In a section titled “Synopsis”, ‘`Cd`’ causes a break before and after its arguments.

The default width is 12n.

## Command Modifiers

The command modifier is identical to the `.Fl` (flag) command with the exception that the `.Cm` macro does not assert a dash in front of every argument. Traditionally flags are marked by the preceding dash, however, some commands or subsets of commands do not use them. Command modifiers may also be specified in conjunction with interactive commands such as editor commands. See “Flags”.

The default width is 10n.

## Defined Variables

A variable (or constant) that is defined in an include file is specified by the macro `.Dv`.

Usage: `.Dv ⟨defined-variable⟩ ...`

```
.Dv MAXHOSTNAMELEN MAXHOSTNAMELEN
.Dv TIOCGPGRP )      TIOCGPGRP)
```

The default width is 12n.

## Errnos

The `.Er` *errno* macro specifies the error return value for section 2, 3, and 9 library routines. The second example below shows `.Er` used with the `.Bq` general text domain macro, as it would be used in a section two manual page.

Usage: `.Er ⟨errno type⟩ ...`

```
.Er ENOENT      ENOENT
.Er ENOENT ) ; ENOENT);
.Bq Er ENOTDIR [ENOTDIR]
```



The default width is 17n.

### Environment Variables

The `.Ev` macro specifies an environment variable.

```
Usage: .Ev <argument> ...

.Ev DISPLAY      DISPLAY
.Ev PATH .       PATH.
.Ev PRINTER ) ) , PRINTER)),
```

The default width is 15n.

### Flags

The `.Fl` macro handles command-line flags. It prepends a dash, ‘-’, to the flag. For interactive command flags that are not prepended with a dash, the `.Cm` (command modifier) macro is identical, but without the dash.

```
Usage: .Fl <argument> ...

.Fl      -
.Fl cfv  -cfv
.Fl cfv . -cfv.
.Cm cfv .  cfv.
.Fl s v t -s -v -t
.Fl - ,   --,
.Fl xyz ) , -xyz),
.Fl |     - |
```

The `.Fl` macro without any arguments results in a dash representing stdin/stdout. Note that giving `.Fl` a single dash will result in two dashes.

The default width is 12n.

### Function Declarations

The `.Fd` macro is used in the “Synopsis” section with section two or three functions. It is neither callable nor parsed.

```
Usage: .Fd <argument> ...

.Fd "#include <sys/types.h>" #include <sys/types.h>
```

In a section titled “Synopsis”, ‘Fd’ causes a break if a function has already been presented and a break has not occurred, leaving vertical space between one function declaration and the next.

In a section titled “Synopsis”, the ‘In’ macro represents the `#include` statement, and is the short form of the above example. It specifies the C header file as being included in a C program. It also causes a break.

While not in the “Synopsis” section, it represents the header file enclosed in angle brackets.

```
Usage: .In <header file>

.In stdio.h <stdio.h>
.In stdio.h <stdio.h>
```

### Function Types

This macro is intended for the “Synopsis” section. It may be used anywhere else in the man page without problems, but its main purpose is to present the function type (in BSD kernel normal form) for the “Synopsis” of sections two and three. (It causes a break, allowing the function name to appear on the next line.)

```
Usage: .Ft <type> ...

.Ft struct stat struct stat
```

## Functions (Library Routines)

The `.Fn` macro is modeled on ANSI C conventions.

Usage: `.Fn` <function> [<parameter>] ...

```
.Fn getchar          getchar()
.Fn strlen ) ,      strlen(),
.Fn align "char *ptr" , align(char *ptr),
```

Note that any call to another macro signals the end of the `.Fn` call (it will insert a closing parenthesis at that point).

For functions with many parameters (which is rare), the macros `.Fo` (function open) and `.Fc` (function close) may be used with `.Fa` (function argument).

Example:

```
.Ft int
.Fo res_mkquery
.Fa "int op"
.Fa "char *dname"
.Fa "int class"
.Fa "int type"
.Fa "char *data"
.Fa "int datalen"
.Fa "struct rrec *newrr"
.Fa "char *buf"
.Fa "int buflen"
.Fc
```

Produces:

```
int res_mkquery(int op, char *dname, int class, int type, char *data,
int datalen, struct rrec *newrr, char *buf, int buflen)
```

Typically, in a “Synopsis” section, the function declaration will begin the line. If more than one function is presented in the “Synopsis” section and a function type has not been given, a break will occur, leaving vertical space between the current and prior function names.

The default width values of `.Fn` and `.Fo` are 12n and 16n, respectively.

## Function Arguments

The `.Fa` macro is used to refer to function arguments (parameters) outside of the “Synopsis” section of the manual or inside the “Synopsis” section if the enclosure macros `.Fo` and `.Fc` instead of `.Fn` are used. `.Fa` may also be used to refer to structure members.

Usage: `.Fa` <function argument> ...

```
.Fa d_namlen ) ) , d_namlen)),
.Fa iov_len      iov_len
```

The default width is 12n.

## Return Values

The `.Rv` macro generates text for use in the “Return values” section.

Usage: `.Rv` [-std] [<function> ...]

For example, `.Rv -std atexit` produces:

The `atexit()` function returns the value 0 if successful; otherwise the value -1 is returned and the global variable `errno` is set to indicate the error.

The `-std` option is valid only for manual page sections 2 and 3. Currently, this macro does nothing if used without the `-std` flag.

## Exit Status

The `.Ex` macro generates text for use in the “Diagnostics” section.

Usage: `.Ex [-std] [<utility> ...]`

For example, `.Ex -std cat` produces:

The **cat** utility exits 0 on success, and >0 if an error occurs.

The `-std` option is valid only for manual page sections 1, 6 and 8. Currently, this macro does nothing if used without the `-std` flag.

## Interactive Commands

The `.Ic` macro designates an interactive or internal command.

Usage: `.Ic <argument> ...`

```
.Ic :wq                :wq
.Ic "do while {...}"  do while {...}
.Ic setenv , unsetenv setenv, unsetenv
```

The default width is 12n.

## Library Names

The `.Lb` macro is used to specify the library where a particular function is compiled in.

Usage: `.Lb <argument> ...`

Available arguments to `.Lb` and their results are:

<code>libarchive</code>	Reading and Writing Streaming Archives Library ( <code>libarchive</code> , <code>-larchive</code> )
<code>libarm</code>	ARM Architecture Library ( <code>libarm</code> , <code>-larm</code> )
<code>libarm32</code>	ARM32 Architecture Library ( <code>libarm32</code> , <code>-larm32</code> )
<code>libbluetooth</code>	Bluetooth Library ( <code>libbluetooth</code> , <code>-lbluetooth</code> )
<code>libbsm</code>	Basic Security Module Library ( <code>libbsm</code> , <code>-lbsm</code> )
<code>libc</code>	Standard C Library ( <code>libc</code> , <code>-lc</code> )
<code>libc_r</code>	Reentrant C Library ( <code>libc_r</code> , <code>-lc_r</code> )
<code>libcalendar</code>	Calendar Arithmetic Library ( <code>libcalendar</code> , <code>-lcalendar</code> )
<code>libcam</code>	Common Access Method User Library ( <code>libcam</code> , <code>-lcam</code> )
<code>libcdk</code>	Curses Development Kit Library ( <code>libcdk</code> , <code>-lcdk</code> )
<code>libcipher</code>	FreeSec Crypt Library ( <code>libcipher</code> , <code>-lcipher</code> )
<code>libcompat</code>	Compatibility Library ( <code>libcompat</code> , <code>-lcompat</code> )
<code>libcrypt</code>	Crypt Library ( <code>libcrypt</code> , <code>-lcrypt</code> )
<code>libcurses</code>	Curses Library ( <code>libcurses</code> , <code>-lcurses</code> )
<code>libdevinfo</code>	Device and Resource Information Utility Library ( <code>libdevinfo</code> , <code>-ldevinfo</code> )
<code>libdevstat</code>	Device Statistics Library ( <code>libdevstat</code> , <code>-ldevstat</code> )
<code>libdisk</code>	Interface to Slice and Partition Labels Library ( <code>libdisk</code> , <code>-ldisk</code> )
<code>libdwarf</code>	DWARF Access Library ( <code>libdwarf</code> , <code>-ldwarf</code> )
<code>libedit</code>	Command Line Editor Library ( <code>libedit</code> , <code>-ledit</code> )
<code>libelf</code>	ELF Access Library ( <code>libelf</code> , <code>-lelf</code> )
<code>libevent</code>	Event Notification Library ( <code>libevent</code> , <code>-levent</code> )
<code>libfetch</code>	File Transfer Library for URLs ( <code>libfetch</code> , <code>-lfetch</code> )
<code>libform</code>	Curses Form Library ( <code>libform</code> , <code>-lform</code> )
<code>libgeom</code>	Userland API Library for kernel GEOM subsystem ( <code>libgeom</code> , <code>-lgeom</code> )
<code>libgpib</code>	General-Purpose Instrument Bus (GPiB) library ( <code>libgpib</code> , <code>-lgpib</code> )
<code>libi386</code>	i386 Architecture Library ( <code>libi386</code> , <code>-li386</code> )
<code>libintl</code>	Internationalized Message Handling Library ( <code>libintl</code> , <code>-lintl</code> )
<code>libipsec</code>	IPsec Policy Control Library ( <code>libipsec</code> , <code>-lipsec</code> )
<code>libipx</code>	IPX Address Conversion Support Library ( <code>libipx</code> , <code>-lipx</code> )

<code>libiscsi</code>	iSCSI protocol library ( <code>libiscsi</code> , <code>-liscsi</code> )
<code>libjail</code>	Jail Library ( <code>libjail</code> , <code>-ljail</code> )
<code>libkiconv</code>	Kernel side iconv library ( <code>libkiconv</code> , <code>-lkiconv</code> )
<code>libkse</code>	N:M Threading Library ( <code>libkse</code> , <code>-lkse</code> )
<code>libkvm</code>	Kernel Data Access Library ( <code>libkvm</code> , <code>-lkvm</code> )
<code>libm</code>	Math Library ( <code>libm</code> , <code>-lm</code> )
<code>libm68k</code>	m68k Architecture Library ( <code>libm68k</code> , <code>-lm68k</code> )
<code>libmagic</code>	Magic Number Recognition Library ( <code>libmagic</code> , <code>-lmagic</code> )
<code>libmd</code>	Message Digest (MD4, MD5, etc.) Support Library ( <code>libmd</code> , <code>-lmd</code> )
<code>libmemstat</code>	Kernel Memory Allocator Statistics Library ( <code>libmemstat</code> , <code>-lmemstat</code> )
<code>libmenu</code>	Curses Menu Library ( <code>libmenu</code> , <code>-lmenu</code> )
<code>libnetgraph</code>	Netgraph User Library ( <code>libnetgraph</code> , <code>-lnetgraph</code> )
<code>libnetpgp</code>	Netpgp signing, verification, encryption and decryption ( <code>libnetpgp</code> , <code>-lnetpgp</code> )
<code>libossaudio</code>	OSS Audio Emulation Library ( <code>libossaudio</code> , <code>-lossaudio</code> )
<code>libpam</code>	Pluggable Authentication Module Library ( <code>libpam</code> , <code>-lpam</code> )
<code>libpcap</code>	Packet Capture Library ( <code>libpcap</code> , <code>-lpcap</code> )
<code>libpci</code>	PCI Bus Access Library ( <code>libpci</code> , <code>-lpci</code> )
<code>libpmc</code>	Performance Counters Library ( <code>libpmc</code> , <code>-lpmc</code> )
<code>libposix</code>	POSIX Compatibility Library ( <code>libposix</code> , <code>-lposix</code> )
<code>libprop</code>	Property Container Object Library ( <code>libprop</code> , <code>-lprop</code> )
<code>libpthread</code>	POSIX Threads Library ( <code>libpthread</code> , <code>-lpthread</code> )
<code>libpuffs</code>	puffs Convenience Library ( <code>libpuffs</code> , <code>-lpuffs</code> )
<code>librefuse</code>	File System in Userspace Convenience Library ( <code>librefuse</code> , <code>-lrefuse</code> )
<code>libresolv</code>	DNS Resolver Library ( <code>libresolv</code> , <code>-lresolv</code> )
<code>librpcsec_gss</code>	RPC GSS-API Authentication Library ( <code>librpcsec_gss</code> , <code>-lrpcsec_gss</code> )
<code>librpcsvc</code>	RPC Service Library ( <code>librpcsvc</code> , <code>-lrpcsvc</code> )
<code>librt</code>	POSIX Real-time Library ( <code>librt</code> , <code>-lrt</code> )
<code>libsdp</code>	Bluetooth Service Discovery Protocol User Library ( <code>libsdp</code> , <code>-lsdp</code> )
<code>libssp</code>	Buffer Overflow Protection Library ( <code>libssp</code> , <code>-lssp</code> )
<code>libSystem</code>	System Library ( <code>libSystem</code> , <code>-lSystem</code> )
<code>libtermcap</code>	Termcap Access Library ( <code>libtermcap</code> , <code>-ltermcap</code> )
<code>libterminfo</code>	Terminal Information Library ( <code>libterminfo</code> , <code>-lterminfo</code> )
<code>libthr</code>	1:1 Threading Library ( <code>libthr</code> , <code>-lthr</code> )
<code>libufs</code>	UFS File System Access Library ( <code>libufs</code> , <code>-lufs</code> )
<code>libugidfw</code>	File System Firewall Interface Library ( <code>libugidfw</code> , <code>-lugidfw</code> )
<code>libulog</code>	User Login Record Library ( <code>libulog</code> , <code>-lulog</code> )
<code>libusbhid</code>	USB Human Interface Devices Library ( <code>libusbhid</code> , <code>-lusbhid</code> )
<code>libutil</code>	System Utilities Library ( <code>libutil</code> , <code>-lutil</code> )
<code>libvgl</code>	Video Graphics Library ( <code>libvgl</code> , <code>-lvgl</code> )
<code>libx86_64</code>	x86_64 Architecture Library ( <code>libx86_64</code> , <code>-lx86_64</code> )
<code>libz</code>	Compression Library ( <code>libz</code> , <code>-lz</code> )

Site-specific additions might be found in the file `mdoc.local`; see section “Files” below.

In a section titled “Library”, ‘`Lb`’ causes a break before and after its arguments.

### Literals

The ‘`Li`’ literal macro may be used for special characters, symbolic constants, and other syntactical items that should be typed exactly as displayed.

```
Usage: .Li <argument> ...
      .Li \en          \n
      .Li M1 M2 M3 ;   M1 M2 M3;
      .Li cntrl-D ) ,  cntrl-D),
```

```
.Li 1024 ... 1024 ...
```

The default width is 16n.

## Names

The ‘Nm’ macro is used for the document title or page topic. Upon its first call, it has the peculiarity of remembering its argument, which should always be the topic of the man page. When subsequently called without arguments, ‘Nm’ regurgitates this initial name for the sole purpose of making less work for the author. Use of ‘Nm’ is also appropriate when presenting a command synopsis for the topic of a man page in section 1, 6, or 8. Its behavior changes when presented with arguments of various forms.

```
.Nm groff_mdoc groff_mdoc
.Nm groff_mdoc
.Nm \-mdoc -mdoc
.Nm foo ) ) , foo)),
.Nm : groff_mdoc:
```

By default, the topic is set in boldface to reflect its prime importance in the discussion. Cross references to other man page topics should use ‘Xr’; including a second argument for the section number enables them to be hyperlinked. By default, cross-referenced topics are set in italics to avoid cluttering the page with boldface.

The default width is 10n.

## Options

The .Op macro places option brackets around any remaining arguments on the command line, and places any trailing punctuation outside the brackets. The macros .Oo and .Oc (which produce an opening and a closing option bracket, respectively) may be used across one or more lines or to specify the exact position of the closing parenthesis.

Usage: .Op [<option>] ...

```
.Op []
.Op Fl k [-k]
.Op Fl k ) . [-k)].
.Op Fl k Ar kookfile [-k kookfile]
.Op Fl k Ar kookfile , [-k kookfile],
.Op Ar objfil Op Ar corfil [objfil [corfil]]
.Op Fl c Ar objfil Op Ar corfil , [-c objfil [corfil]],
.Op word1 word2 [word1 word2]
.Li .Op Oo Ao option Ac Oc ... .Op [<option>] ...
```

Here a typical example of the .Oo and .Oc macros:

```
.Oo
.Op Fl k Ar kilobytes
.Op Fl i Ar interval
.Op Fl c Ar count
.Oc
```

Produces:

```
[[ -k kilobytes] [-i interval] [-c count]]
```

The default width values of .Op and .Oo are 14n and 10n, respectively.

## Pathnames

The .Pa macro formats file specifications. If called without arguments, ‘~’ (recognized by many shells) is output, representing the user’s home directory.

Usage: .Pa [<pathname>] ...

```
.Pa ~
.Pa /usr/share /usr/share
.Pa /tmp/fooXXXXX ) . /tmp/fooXXXXX).
```

The default width is 32n.

## Standards

The `.St` macro replaces standard abbreviations with their formal names.

Usage: `.St <abbreviation> ...`

Available pairs for “Abbreviation/Formal Name” are:

### ANSI/ISO C

<code>-ansiC</code>	ANSI X3.159-1989 (“ANSI C89”)
<code>-ansiC-89</code>	ANSI X3.159-1989 (“ANSI C89”)
<code>-isoC</code>	ISO/IEC 9899:1990 (“ISO C90”)
<code>-isoC-90</code>	ISO/IEC 9899:1990 (“ISO C90”)
<code>-isoC-99</code>	ISO/IEC 9899:1999 (“ISO C99”)
<code>-isoC-2011</code>	ISO/IEC 9899:2011 (“ISO C11”)

### POSIX Part 1: System API

<code>-iso9945-1-90</code>	ISO/IEC 9945-1:1990 (“POSIX.1”)
<code>-iso9945-1-96</code>	ISO/IEC 9945-1:1996 (“POSIX.1”)
<code>-p1003.1</code>	IEEE Std 1003.1 (“POSIX.1”)
<code>-p1003.1-88</code>	IEEE Std 1003.1-1988 (“POSIX.1”)
<code>-p1003.1-90</code>	ISO/IEC 9945-1:1990 (“POSIX.1”)
<code>-p1003.1-96</code>	ISO/IEC 9945-1:1996 (“POSIX.1”)
<code>-p1003.1b-93</code>	IEEE Std 1003.1b-1993 (“POSIX.1”)
<code>-p1003.1c-95</code>	IEEE Std 1003.1c-1995 (“POSIX.1”)
<code>-p1003.1g-2000</code>	IEEE Std 1003.1g-2000 (“POSIX.1”)
<code>-p1003.1i-95</code>	IEEE Std 1003.1i-1995 (“POSIX.1”)
<code>-p1003.1-2001</code>	IEEE Std 1003.1-2001 (“POSIX.1”)
<code>-p1003.1-2004</code>	IEEE Std 1003.1-2004 (“POSIX.1”)
<code>-p1003.1-2008</code>	IEEE Std 1003.1-2008 (“POSIX.1”)

### POSIX Part 2: Shell and Utilities

<code>-iso9945-2-93</code>	ISO/IEC 9945-2:1993 (“POSIX.2”)
<code>-p1003.2</code>	IEEE Std 1003.2 (“POSIX.2”)
<code>-p1003.2-92</code>	IEEE Std 1003.2-1992 (“POSIX.2”)
<code>-p1003.2a-92</code>	IEEE Std 1003.2a-1992 (“POSIX.2”)

### X/Open

<code>-susv1</code>	Version 1 of the Single UNIX Specification (“SUSv1”)
<code>-susv2</code>	Version 2 of the Single UNIX Specification (“SUSv2”)
<code>-susv3</code>	Version 3 of the Single UNIX Specification (“SUSv3”)
<code>-susv4</code>	Version 4 of the Single UNIX Specification (“SUSv4”)
<code>-svid4</code>	System V Interface Definition, Fourth Edition (“SVID4”)
<code>-xbd5</code>	X/Open Base Definitions Issue 5 (“XBD5”)
<code>-xcu5</code>	X/Open Commands and Utilities Issue 5 (“XCU5”)
<code>-xcurses4.2</code>	X/Open Curses Issue 4, Version 2 (“XCURSES4.2”)
<code>-xns5</code>	X/Open Networking Services Issue 5 (“XNS5”)
<code>-xns5.2</code>	X/Open Networking Services Issue 5.2 (“XNS5.2”)
<code>-xpg3</code>	X/Open Portability Guide Issue 3 (“XPG3”)
<code>-xpg4</code>	X/Open Portability Guide Issue 4 (“XPG4”)

-xpg4.2	X/Open Portability Guide Issue 4, Version 2 (“XPG4.2”)
-xsh5	X/Open System Interfaces and Headers Issue 5 (“XSH5”)

**Miscellaneous**

-ieee754	IEEE Std 754-1985
-iso8601	ISO 8601
-iso8802-3	ISO/IEC 8802-3:1989

**Variable Types**

The `.Vt` macro may be used whenever a type is referenced. In a section titled “Synopsis”, ‘`Vt`’ causes a break (useful for old-style C variable declarations).

Usage: `.Vt <type> ...`

```
.Vt extern char *optarg ; extern char *optarg;
.Vt FILE *                FILE *
```

**Variables**

Generic variable reference.

Usage: `.Va <variable> ...`

```
.Va count                count
.Va settimer ,          settimer,
.Va "int *prt" ) :      int *prt):
.Va "char s" ] ) ) , char s]]),
```

The default width is 12n.

**Manual Page Cross References**

The `.Xr` macro expects the first argument to be a manual page name. The optional second argument, if a string (defining the manual section), is put into parentheses.

Usage: `.Xr <man page name> [<section>] ...`

```
.Xr mdoc                mdoc
.Xr mdoc ,              mdoc,
.Xr mdoc 7              mdoc(7)
.Xr xinit 1x ; xinit(1x);
```

The default width is 10n.

**General text domain****AT&T Macro**

Usage: `.At [<version>] ...`

```
.At                AT&T UNIX
.At v6 .           Version 6 AT&T UNIX.
```

The following values for `<version>` are possible:

32v, v1, v2, v3, v4, v5, v6, v7, III, V, V.1, V.2, V.3, V.4

**BSD Macro**

Usage: `.Bx {-alpha | -beta | -devel} ...`

`.Bx [<version> [<release>]] ...`

```
.Bx                BSD
.Bx 4.3 .           4.3BSD.
.Bx -devel          BSD (currently under development)
```

`<version>` will be prepended to the string ‘BSD’. The following values for `<release>` are possible:

Reno, reno, Tahoe, tahoe, Lite, lite, Lite2, lite2

**NetBSD Macro**

Usage: `.Nx` [`<version>`] ...

`.Nx` NetBSD  
`.Nx 1.4` . NetBSD 1.4.

For possible values of `<version>` see the description of the `.Os` command above in section “Title macros”.

**FreeBSD Macro**

Usage: `.Fx` [`<version>`] ...

`.Fx` FreeBSD  
`.Fx 2.2` . FreeBSD 2.2.

For possible values of `<version>` see the description of the `.Os` command above in section “Title macros”.

**DragonFly Macro**

Usage: `.Dx` [`<version>`] ...

`.Dx` DragonFly  
`.Dx 1.4` . DragonFly 1.4.

For possible values of `<version>` see the description of the `.Os` command above in section “Title macros”.

**OpenBSD Macro**

Usage: `.Ox` [`<version>`] ...

`.Ox 1.0` OpenBSD 1.0

**BSD/OS Macro**

Usage: `.Bsx` [`<version>`] ...

`.Bsx 1.0` BSD/OS 1.0

**Unix Macro**

Usage: `.Ux` ...

`.Ux` Unix

**Emphasis Macro**

Text may be stressed or emphasized with the `.Em` macro. The usual font for emphasis is italic.

Usage: `.Em` `<argument>` ...

`.Em` does not *does not*  
`.Em` exceed 1024 . *exceed 1024.*  
`.Em` vide infra ) ) , *vide infra*)),

The default width is 10n.

**Font Mode**

The `.Bf` font mode must be ended with the `.Ef` macro (the latter takes no arguments). Font modes may be nested within other font modes.

`.Bf` has the following syntax:

`.Bf` `<font mode>`

`<font mode>` must be one of the following three types:

**Em** | -emphasis Same as if the `.Em` macro was used for the entire block of text.  
**Li** | -literal Same as if the `.Li` macro was used for the entire block of text.  
**Sy** | -symbolic Same as if the `.Sy` macro was used for the entire block of text.

Both macros are neither callable nor parsed.

**Enclosure and Quoting Macros**

The concept of enclosure is similar to quoting. The object being to enclose one or more strings between a pair of characters like quotes or parentheses. The terms quoting and enclosure are used interchangeably



throughout this document. Most of the one-line enclosure macros end in small letter ‘q’ to give a hint of quoting, but there are a few irregularities. For each enclosure macro, there is a pair of opening and closing macros that end with the lowercase letters ‘o’ and ‘c’ respectively.

Quote	Open	Close	Function	Result
.Aq	.Ao	.Ac	Angle Bracket Enclosure	<string>
.Bq	.Bo	.Bc	Bracket Enclosure	[string]
.Brq	.Bro	.Brc	Brace Enclosure	{string}
.Dq	.Do	.Dc	Double Quote	“string”
.Eq	.Eo	.Ec	Enclose String (in XY)	XstringY
.Pq	.Po	.Pc	Parenthesis Enclosure	(string)
.Ql			Quoted Literal	“string” or string
.Qq	.Qo	.Qc	Straight Double Quote	"string"
.Sq	.So	.Sc	Single Quote	'string'

All macros ending with ‘q’ and ‘o’ have a default width value of 12n.

- .Eo, .Ec These macros expect the first argument to be the opening and closing strings, respectively.
- .Es, .En To work around the nine-argument limit in the original *troff* program, *mdoc* supports two other macros that are now obsolete. .Es uses its first and second parameters as opening and closing marks which are then used to enclose the arguments of .En. The default width value is 12n for both macros.
- .Eq The first and second arguments of this macro are the opening and closing strings respectively, followed by the arguments to be enclosed.
- .Ql The quoted literal macro behaves differently in *troff* and *nroff* modes. If formatted with *nroff*(1), a quoted literal is always quoted. If formatted with *troff*, an item is only quoted if the width of the item is less than three constant-width characters. This is to make short strings more visible where the font change to literal (constant-width) is less noticeable.  
The default width is 16n.
- .Pf The prefix macro suppresses the whitespace between its first and second argument:  

```
.Pf ( Fa name2 (name2
```

The default width is 12n.  
The .Ns macro (see below) performs the analogous suffix function.
- .Ap The .Ap macro inserts an apostrophe and exits any special text modes, continuing in .No mode.

Examples of quoting:

.Aq	<
.Aq Pa ctype.h ) ,	<ctype.h>),
.Bq	[]
.Bq Em Greek , French .	[Greek, French].
.Dq	“”
.Dq string abc .	“string abc”.
.Dq '\[ha] [A-Z] '	“^[A-Z]”
.Ql man mdoc	man mdoc
.Qq	""
.Qq string ) ,	"string"),
.Qq string Ns ) ,	"string),"
.Sq	‘,’

```
.Sq string           'string'
.Em or Ap ing       or'ing
```

For a good example of nested enclosure macros, see the `.Op` option macro. It was created from the same underlying enclosure macros as those presented in the list above. The `.Xo` and `.Xc` extended argument list macros are discussed below.

### Normal text macro

`'No'` formats subsequent argument(s) normally, ending the effect of `'Em'` and similar. Parsing is *not* suppressed, so you must prefix words like `'No'` with `'\&'` to avoid their interpretation as *mdoc* macros.

```
Usage: .No argument ...

.Em Use caution No here . → Use caution here.
.Em No dogs allowed .    → No dogs allowed.
.Em \&No dogs allowed .  → No dogs allowed.
```

The default width is 12n.

### No-Space Macro

The `.Ns` macro suppresses insertion of a space between the current position and its first parameter. For example, it is useful for old style argument lists where there is no space between the flag and argument:

```
Usage: . . . <argument> Ns [<argument>] ...
.Ns <argument> ...

.Op Fl I Ns Ar directory [-Idirectory]
```

Note: The `.Ns` macro always invokes the `.No` macro after eliminating the space unless another macro name follows it. If used as a command (i.e., the second form above in the `'Usage'` line), `.Ns` is identical to `.No`.

### (Sub)section cross references

Use the `.Sx` macro to cite a (sub)section heading within the given document.

```
Usage: .Sx <section-reference> ...

.Sx Files → "Files"
```

The default width is 16n.

### Symbolics

The symbolic emphasis macro is generally a boldface macro in either the symbolic sense or the traditional English usage.

```
Usage: .Sy <symbol> ...

.Sy Important Notice → Important Notice
```

The default width is 6n.

### Mathematical Symbols

Use this macro for mathematical symbols and similar things.

```
Usage: .Ms <math symbol> ...

.Ms sigma → sigma
```

The default width is 6n.

### References and Citations

The following macros make a modest attempt to handle references. At best, the macros make it convenient to manually drop in a subset of *refer(1)* style references.

```
.Rs      Reference start (does not take arguments). In a section titled "See also", it causes a break
         and begins collection of reference information until the reference end macro is read.
```

.Re	Reference end (does not take arguments). The reference is printed.
.%A	Reference author name; one name per invocation.
.%B	Book title.
.%C	City/place.
.%D	Date.
.%I	Issuer/publisher name.
.%J	Journal name.
.%N	Issue number.
.%O	Optional information.
.%P	Page number.
.%Q	Corporate or foreign author.
.%R	Report name.
.%T	Title of article.
.%U	Optional hypertext reference.
.%V	Volume.

Macros beginning with ‘%’ are not callable but accept multiple arguments in the usual way. Only the .Tn macro is handled properly as a parameter; other macros will cause strange output. .%B and .%T can be used outside of the .Rs/ .Re environment.

Example:

```
.Rs
.%A "Matthew Bar"
.%A "John Foo"
.%T "Implementation Notes on foobar(1) "
.%R "Technical Report ABC-DE-12-345"
.%Q "Drofnats College"
.%C "Nowhere"
.%D "April 1991"
.Re
```

produces

Matthew Bar and John Foo, *Implementation Notes on foobar(1)*, Technical Report ABC-DE-12-345, Drofnats College, Nowhere, April 1991.

### Trade Names or Acronyms

The trade name macro prints its arguments at a smaller type size. It is intended to imitate a small caps fonts for fully capitalized acronyms.

Usage: .Tn <symbol> ...

```
.Tn DEC DEC
.Tn ASCII ASCII
```

The default width is 10n.

### Extended Arguments

The .Xo and .Xc macros allow one to extend an argument list on a macro boundary for the .It macro (see below). Note that .Xo and .Xc are implemented similarly to all other macros opening and closing an enclosure (without inserting characters, of course). This means that the following is true for those macros also.

Here is an example of .Xo using the space mode macro to turn spacing off:

```
.Bd -literal -offset indent
.Sm off
.It Xo Sy I Ar operation
.No \en Ar count No \en
.Xc
```

```
.Sm on
.Ed
```

produces

```
Ioperation\ncount\n
```

Another one:

```
.Bd -literal -offset indent
.Sm off
.It Cm S No / Ar old_pattern Xo
.No / Ar new_pattern
.No / Op Cm g
.Xc
.Sm on
.Ed
```

produces

```
S/old_pattern/new_pattern/[g]
```

Another example of `.Xo` and enclosure macros: Test the value of a variable.

```
.Bd -literal -offset indent
.It Xo
.Ic .ifndef
.Oo \&! Oc Ns Ar variable Oo
.Ar operator variable No ...
.Oc Xc
.Ed
```

produces

```
.ifndef [!]variable [operator variable ...]
```

## Page structure domain

### Section headings

The following `.Sh` section heading macros are required in every man page. The remaining section headings are recommended at the discretion of the author writing the manual page. The `.Sh` macro is parsed but not generally callable. It can be used as an argument in a call to `.Sh` only; it then reactivates the default font for `.Sh`.

The default width is 8n.

<code>.Sh Name</code>	The <code>.Sh Name</code> macro is mandatory. If not specified, headers, footers, and page layout defaults will not be set and things will be rather unpleasant. The <i>Name</i> section consists of at least three items. The first is the <code>.Nm</code> name macro naming the subject of the man page. The second is the name description macro, <code>.Nd</code> , which separates the subject name from the third item, which is the description. The description should be the most terse and lucid possible, as the space available is small.  <code>.Nd</code> first prints ‘-’, then all its arguments.
<code>.Sh Library</code>	This section is for section two and three function calls. It should consist of a single <code>.Lb</code> macro call; see “Library Names”.
<code>.Sh Synopsis</code>	The “Synopsis” section describes the typical usage of the subject of a man page. The macros required are either <code>.Nm</code> , <code>.Cd</code> , or <code>.Fn</code> (and possibly <code>.Fo</code> , <code>.Fc</code> , <code>.Fd</code> , and <code>.Ft</code> ). The function name macro <code>.Fn</code> is required for manual page sections 2 and 3; the command and general name macro <code>.Nm</code> is required for sections 1, 5, 6, 7, and 8. Section 4 manuals require a <code>.Nm</code> , <code>.Fd</code> or a <code>.Cd</code>

configuration device usage macro. Several other macros may be necessary to produce the synopsis line as shown below:

```
cat [-benstuv] [-] file ...
```

The following macros were used:

```
.Nm cat
.Op Fl benstuv
.Op Fl
.Ar file No ...
```

**.Sh Description** In most cases the first text in the “Description” section is a brief paragraph on the command, function or file, followed by a lexical list of options and respective explanations. To create such a list, the **.Bl** (begin list), **.It** (list item) and **.El** (end list) macros are used (see “Lists and Columns” below).

**.Sh Implementation notes** Implementation specific information should be placed here.

**.Sh Return values** Sections 2, 3 and 9 function return values should go here. The **.Rv** macro may be used to generate text for use in the “Return values” section for most section 2 and 3 library functions; see “Return Values”.

The following **.Sh** section headings are part of the preferred manual page layout and must be used appropriately to maintain consistency. They are listed in the order in which they would be used.

**.Sh Environment** The *Environment* section should reveal any related environment variables and clues to their behavior and/or usage.

**.Sh Files** Files which are used or created by the man page subject should be listed via the **.Pa** macro in the “Files” section.

**.Sh Examples** There are several ways to create examples. See subsection “Examples and Displays” below for details.

**.Sh Diagnostics** Diagnostic messages from a command should be placed in this section. The **.Ex** macro may be used to generate text for use in the “Diagnostics” section for most section 1, 6 and 8 commands; see “Exit Status”.

**.Sh Compatibility** Known compatibility issues (e.g. deprecated options or parameters) should be listed here.

**.Sh Errors** Specific error handling, especially from library functions (man page sections 2, 3, and 9) should go here. The **.Er** macro is used to specify an error (errno).

**.Sh See also** References to other material on the man page topic and cross references to other relevant man pages should be placed in the “See also” section. Cross references are specified using the **.Xr** macro. Currently *refer(1)* style references are not accommodated.

It is recommended that the cross references be sorted by section number, then alphabetically by name within each section, then separated by commas. Example:

```
ls(1), ps(1), group(5), passwd(5)
```

**.Sh Standards** If the command, library function, or file adheres to a specific implementation such as IEEE Std 1003.2 (“POSIX.2”) or ANSI X3.159-1989 (“ANSI C89”) this should be noted here. If the command does not adhere to any standard, its history should be noted in the *History* section.

**.Sh History** Any command which does not adhere to any specific standards should be outlined historically in this section.

`.Sh Authors` Credits should be placed here. Use the `.An` macro for names and the `.Aq` macro for email addresses within optional contact information. Explicitly indicate whether the person authored the initial manual page or the software or whatever the person is being credited for.

`.Sh Bugs` Blatant problems with the topic go here.

User-specified `.Sh` sections may be added; for example, this section was set with:

```
.Sh "Page structure domain"
```

### Subsection headings

Subsection headings have exactly the same syntax as section headings: `.Ss` is parsed but not generally callable. It can be used as an argument in a call to `.Ss` only; it then reactivates the default font for `.Ss`.

The default width is 8n.

### Paragraphs and Line Spacing

`.Pp` The `.Pp` paragraph command may be used to specify a line space where necessary. The macro is not necessary after a `.Sh` or `.Ss` macro or before a `.Bl` or `.Bd` macro (which both assert a vertical distance unless the `-compact` flag is given).

The macro is neither callable nor parsed and takes no arguments; an alternative name is `.Lp`.

### Keeps

The only keep that is implemented at this time is for words. The macros are `.Bk` (begin keep) and `.Ek` (end keep). The only option that `.Bk` currently accepts is `-words` (also the default); this prevents breaks in the middle of options. In the example for **make** command-line arguments (see “What’s in a Name”), the keep prevents *nroff* from placing the flag and the argument on separate lines.

Neither macro is callable or parsed.

More work needs to be done on the keep macros; specifically, a `-line` option should be added.

### Examples and Displays

There are seven types of displays.

`.D1` (This is D-one.) Display one line of indented text. This macro is parsed but not callable.

```
-ldghfstru
```

The above was produced by: `.D1 Fl ldghfstru`.

`.Dl` (This is D-ell.) Display one line of indented *literal* text. The `.Dl` example macro has been used throughout this file. It allows the indentation (display) of one line of text. Its default font is set to constant width (literal). `.Dl` is parsed but not callable.

```
% ls -ldg /usr/local/bin
```

The above was produced by: `.Dl % ls \-ldg /usr/local/bin`.

`.Bd` Begin display. The `.Bd` display must be ended with the `.Ed` macro. It has the following syntax:

```
.Bd {-literal|-filled|-unfilled|-ragged|-centered} [-offset <string>] [-file <file name>]
      [-compact]
```

<code>-ragged</code>	Fill, but do not adjust the right margin (only left-justify).
<code>-centered</code>	Center lines between the current left and right margin. Note that each single line is centered.
<code>-unfilled</code>	Do not fill; break lines where their input lines are broken. This can produce overlong lines without warning messages.
<code>-filled</code>	Display a filled block. The block of text is formatted (i.e., the text is justified on both the left and right side).

<code>-literal</code>	Display block with literal font (usually fixed-width). Useful for source code or simple tabbed or spaced text.										
<code>-file &lt;file name&gt;</code>	The file whose name follows the <code>-file</code> flag is read and displayed before any data enclosed with <code>.Bd</code> and <code>.Ed</code> , using the selected display type. Any <i>troff/mdock</i> commands in the file will be processed.										
<code>-offset &lt;string&gt;</code>	If <code>-offset</code> is specified with one of the following strings, the string is interpreted to indicate the level of indentation for the forthcoming block of text: <table> <tr> <td><code>left</code></td><td>Align block on the current left margin; this is the default mode of <code>.Bd</code>.</td></tr> <tr> <td><code>center</code></td><td>Supposedly center the block. At this time unfortunately, the block merely gets left aligned about an imaginary center margin.</td></tr> <tr> <td><code>indent</code></td><td>Indent by one default indent value or tab. The default indent value is also used for the <code>.Dl</code> and <code>.Dl</code> macros, so one is guaranteed the two types of displays will line up. The indentation value is normally set to 6n or about two thirds of an inch (six constant width characters).</td></tr> <tr> <td><code>indent-two</code></td><td>Indent two times the default indent value.</td></tr> <tr> <td><code>right</code></td><td>This <i>left</i> aligns the block about two inches from the right side of the page. This macro needs work and perhaps may never do the right thing within <i>troff</i>.</td></tr> </table> <p>If <code>&lt;string&gt;</code> is a valid numeric expression instead (<i>with a scaling indicator other than 'u'</i>), use that value for indentation. The most useful scaling indicators are 'm' and 'n', specifying the so-called <i>Em</i> and <i>En square</i>. This is approximately the width of the letters 'm' and 'n' respectively of the current font (for <i>nroff</i> output, both scaling indicators give the same values). If <code>&lt;string&gt;</code> isn't a numeric expression, it is tested whether it is an <i>mdock</i> macro name, and the default offset value associated with this macro is used. Finally, if all tests fail, the width of <code>&lt;string&gt;</code> (typeset with a fixed-width font) is taken as the offset.</p>	<code>left</code>	Align block on the current left margin; this is the default mode of <code>.Bd</code> .	<code>center</code>	Supposedly center the block. At this time unfortunately, the block merely gets left aligned about an imaginary center margin.	<code>indent</code>	Indent by one default indent value or tab. The default indent value is also used for the <code>.Dl</code> and <code>.Dl</code> macros, so one is guaranteed the two types of displays will line up. The indentation value is normally set to 6n or about two thirds of an inch (six constant width characters).	<code>indent-two</code>	Indent two times the default indent value.	<code>right</code>	This <i>left</i> aligns the block about two inches from the right side of the page. This macro needs work and perhaps may never do the right thing within <i>troff</i> .
<code>left</code>	Align block on the current left margin; this is the default mode of <code>.Bd</code> .										
<code>center</code>	Supposedly center the block. At this time unfortunately, the block merely gets left aligned about an imaginary center margin.										
<code>indent</code>	Indent by one default indent value or tab. The default indent value is also used for the <code>.Dl</code> and <code>.Dl</code> macros, so one is guaranteed the two types of displays will line up. The indentation value is normally set to 6n or about two thirds of an inch (six constant width characters).										
<code>indent-two</code>	Indent two times the default indent value.										
<code>right</code>	This <i>left</i> aligns the block about two inches from the right side of the page. This macro needs work and perhaps may never do the right thing within <i>troff</i> .										
<code>-compact</code>	Suppress insertion of vertical space before begin of display.										

`.Ed` End display (takes no arguments).

## Lists and Columns

There are several types of lists which may be initiated with the `.Bl` begin-list macro. Items within the list are specified with the `.It` item macro, and each list must end with the `.El` macro. Lists may be nested within themselves and within displays. The use of columns inside of lists or lists inside of columns is untested.

In addition, several list attributes may be specified such as the width of a tag, the list offset, and compactness (blank lines between items allowed or disallowed). Most of this document has been formatted with a tag style list (`-tag`).

It has the following syntax forms:

```
.Bl {-hang | -ohang | -tag | -diag | -inset} [-width <string>] [-offset <string>] [-compact]
.Bl -column [-offset <string>] <string1> <string2> ...
.Bl {-item | -enum [-nested] | -bullet | -hyphen | -dash} [-offset <string>] [-compact]
```

And now a detailed description of the list types.

`-bullet` A bullet list.

```
.Bl -bullet -offset indent -compact
.It
Bullet one goes here.
```

```
.It
Bullet two here.
.El
```

Produces:

- Bullet one goes here.
- Bullet two here.

`-dash` (or `-hyphen`)

A dash list.

```
.Bl -dash -offset indent -compact
.It
Dash one goes here.
.It
Dash two here.
.El
```

Produces:

- Dash one goes here.
- Dash two here.

`-enum` An enumerated list.

```
.Bl -enum -offset indent -compact
.It
Item one goes here.
.It
And item two here.
.El
```

The result:

1. Item one goes here.
2. And item two here.

If you want to nest enumerated lists, use the `-nested` flag (starting with the second-level list):

```
.Bl -enum -offset indent -compact
.It
Item one goes here
.Bl -enum -nested -compact
.It
Item two goes here.
.It
And item three here.
.El
.It
And item four here.
.El
```

Result:

1. Item one goes here.
  - 1.1. Item two goes here.
  - 1.2. And item three here.
2. And item four here.



**-item** A list of type **-item** without list markers.

```
.Bl -item -offset indent
.It
Item one goes here.
Item one goes here.
Item one goes here.
.It
Item two here.
Item two here.
Item two here.
.El
```

Produces:

```
Item one goes here. Item one goes here. Item one goes here.
Item two here. Item two here. Item two here.
```

**-tag** A list with tags. Use **-width** to specify the tag width.

```
SL    sleep time of the process (seconds blocked)
PAGEIN
      number of disk I/O operations resulting from references by the process to pages
      not loaded in core.
UID    numerical user-id of process owner
PPID   numerical id of parent of process priority (non-positive when in non-interrupt-
       ible wait)
```

The raw text:

```
.Bl -tag -width "PPID" -compact -offset indent
.It SL
sleep time of the process (seconds blocked)
.It PAGEIN
number of disk I/O operations resulting from references
by the process to pages not loaded in core.
.It UID
numerical user-id of process owner
.It PPID
numerical id of parent of process priority
(non-positive when in non-interruptible wait)
.El
```

**-diag** Diag lists create section four diagnostic lists and are similar to inset lists except callable macros are ignored. The **-width** flag is not meaningful in this context.

Example:

```
.Bl -diag
.It You can't use Sy here.
The message says all.
.El
```

produces

**You can't use Sy here.** The message says all.

**-hang** A list with hanging tags.

*Hanged* labels appear similar to tagged lists when the label is smaller than the label width.

*Longer hanged list labels* blend into the paragraph unlike tagged paragraph labels.

And the unformatted text which created it:

```
.Bl -hang -offset indent
.It Em Hanged
labels appear similar to tagged lists when the
label is smaller than the label width.
.It Em Longer hanged list labels
blend into the paragraph unlike
tagged paragraph labels.
.El
```

-ohang Lists with overhanging tags do not use indentation for the items; tags are written to a separate line.

### **SL**

sleep time of the process (seconds blocked)

### **PAGEIN**

number of disk I/O operations resulting from references by the process to pages not loaded in core.

### **UID**

numerical user-id of process owner

### **PPID**

numerical id of parent of process priority (non-positive when in non-interruptible wait)

The raw text:

```
.Bl -ohang -offset indent
.It Sy SL
sleep time of the process (seconds blocked)
.It Sy PAGEIN
number of disk I/O operations resulting from references
by the process to pages not loaded in core.
.It Sy UID
numerical user-id of process owner
.It Sy PPID
numerical id of parent of process priority
(non-positive when in non-interruptible wait)
.El
```

-inset Here is an example of inset labels:

*Tag* The tagged list (also called a tagged paragraph) is the most common type of list used in the Berkeley manuals. Use a `-width` attribute as described below.

*Diag* Diag lists create section four diagnostic lists and are similar to inset lists except callable macros are ignored.

*Hang* Hanged labels are a matter of taste.

*Ohang* Overhanging labels are nice when space is constrained.

*Inset* Inset labels are useful for controlling blocks of paragraphs and are valuable for converting *mdoc* manuals to other formats.

Here is the source text which produced the above example:

```
.Bl -inset -offset indent
.It Em Tag
The tagged list (also called a tagged paragraph)
```

is the most common type of list used in the Berkeley manuals.

.It Em Diag

Diag lists create section four diagnostic lists and are similar to inset lists except callable macros are ignored.

.It Em Hang

Hanged labels are a matter of taste.

.It Em Ohang

Overhanging labels are nice when space is constrained.

.It Em Inset

Inset labels are useful for controlling blocks of paragraphs and are valuable for converting

.Xr mdoc

manuals to other formats.

.El

**-column** This list type generates multiple columns. The number of columns and the width of each column is determined by the arguments to the **-column** list,  $\langle string1 \rangle$ ,  $\langle string2 \rangle$ , etc. If  $\langle stringN \rangle$  starts with a ‘.’ (dot) immediately followed by a valid *mdoc* macro name, interpret  $\langle stringN \rangle$  and use the width of the result. Otherwise, the width of  $\langle stringN \rangle$  (typeset with a fixed-width font) is taken as the *N*th column width.

Each **.It** argument is parsed to make a row, each column within the row is a separate argument separated by a tab or the **.Ta** macro.

The table:

String	Nroff	Troff
<=	<=	≤
>=	>=	≥

was produced by:

```
.Bl -column -offset indent ".Sy String" ".Sy Nroff" ".Sy Troff"
.It Sy String Ta Sy Nroff Ta Sy Troff
.It Li <= Ta <= Ta \*(<=
.It Li >= Ta >= Ta \*(>=
.El
```

Don't abuse this list type! For more complicated cases it might be far better and easier to use *tbl*(1), the table preprocessor.

Other keywords:

**-width**  $\langle string \rangle$  If  $\langle string \rangle$  starts with a ‘.’ (dot) immediately followed by a valid *mdoc* macro name, interpret  $\langle string \rangle$  and use the width of the result. Almost all lists in this document use this option.

Example:

```
.Bl -tag -width ".Fl test Ao Ar string Ac"
.It Fl test Ao Ar string Ac
This is a longer sentence to show how the
.Fl width
flag works in combination with a tag list.
.El
```

gives:

`-test <string>` This is a longer sentence to show how the `-width` flag works in combination with a tag list.

(Note that the current state of *mdoc* is saved before *<string>* is interpreted; afterwards, all variables are restored again. However, boxes (used for enclosures) can't be saved in GNU *troff*(1); as a consequence, arguments must always be *balanced* to avoid nasty errors. For example, do not write `.Ao Ar string` but `.Ao Ar string Xc` instead if you really need only an opening angle brack et.)

Otherwise, if *<string>* is a valid numeric expression (*with a scaling indicator other than 'u'*), use that value for indentation. The most useful scaling indicators are 'm' and 'n', specifying the so-called *Em* and *En square*. This is approximately the width of the letters 'm' and 'n' respectively of the current font (for *nroff* output, both scaling indicators give the same values). If *<string>* isn't a numeric expression, it is tested whether it is an *mdoc* macro name, and the default width value associated with this macro is used. Finally, if all tests fail, the width of *<string>* (typeset with a fixed-width font) is taken as the width.

If a width is not specified for the tag list type, '6n' is used.

`-offset <string>` If *<string>* is *indent*, a default indent value (normally set to 6n, similar to the value used in `.Dl` or `.Bd`) is used. If *<string>* is a valid numeric expression instead (*with a scaling indicator other than 'u'*), use that value for indentation. The most useful scaling indicators are 'm' and 'n', specifying the so-called *Em* and *En square*. This is approximately the width of the letters 'm' and 'n' respectively of the current font (for *nroff* output, both scaling indicators give the same values). If *<string>* isn't a numeric expression, it is tested whether it is an *mdoc* macro name, and the default offset value associated with this macro is used. Finally, if all tests fail, the width of *<string>* (typeset with a fixed-width font) is taken as the offset.

`-compact` Suppress insertion of vertical space before the list and between list items.

## Miscellaneous macros

A double handful of macros fit only uncomfortably into one of the above sections. Of these, we couldn't find attested examples for 'Me' or 'Ot'. They are documented here for completeness—if you know their proper usage, please send a mail to [groff@gnu.org](mailto:groff@gnu.org) and include a specimen with its provenance.

`.Bt` formats boilerplate text.

`.Bt` → is currently in beta test.

It is neither callable nor parsed and takes no arguments. Its default width is 6n.

`.Fr` is an obsolete means of specifying a function return value.

Usage: `.Fr return-value ...`

'Fr' allows a break right before the return value (usually a single digit) which is bad typographical behaviour. Instead, set the return value with the rest of the code, using '\~' to tie the return value to the previous word.

Its default width is 12n.

`.Hf` Inlines the contents of a (header) file into the document.

Usage: `.Hf file`

It first prints `File:` followed by the file name, then the contents of *file*. It is neither callable nor parsed.

`.Lk` Embed hyperlink.

Usage: **.Lk** *uri* [*link-text*]

Its default width is 6n.

**.Me** Usage unknown. *Themdoc* sources describe it as a macro for “menu entries”.

Its default width is 6n.

**.Mt** Embed email address.

Usage: **.Mt** *email-address*

Its default width is 6n.

**.Ot** Usage unknown. *Themdoc* sources describe it as “old function type (fortran)”.

**.Sm** Manipulate or toggle argument-spacing mode.

Usage: **.Sm** [*on* | *off*] ...

If argument-spacing mode is off, no spaces between macro arguments are inserted. If called without a parameter (or if the next parameter is neither ‘on’ nor *off*), ‘Sm’ toggles argument-spacing mode.

Its default width is 8n.

**.Ud** formats boilerplate text.

**.Ud** → currently under development.

It is neither callable nor parsed and takes no arguments. Its default width is 8n.

## Predefined strings

The following strings are predefined for compatibility with legacy *mdoc* documents. Contemporary ones should use the alternatives shown in the “Prefer” column below. See *gr off\_char(7)* for a full discussion of these special character escape sequences.

String	7-bit	8-bit	UCS	Prefer	Meaning
<b>\*(&lt;=</b>	<b>&lt;=</b>	<b>&lt;=</b>	<b>≤</b>	<b>\ (&lt;=</b>	less than or equal to
<b>\*(&gt;=</b>	<b>&gt;=</b>	<b>&gt;=</b>	<b>≥</b>	<b>\ (&gt;=</b>	greater than or equal to
<b>\*(Rq</b>	<b>"</b>	<b>"</b>	<b>”\ (rq</b>		right double quote
<b>\*(Lq</b>	<b>"</b>	<b>"</b>	<b>“\ (lq</b>		left double quote
<b>\*(ua</b>	<b>^</b>	<b>^</b>	<b>↑</b>	<b>\ (ua</b>	vertical arrow up
<b>\*(aa</b>	<b>'</b>	<b>'</b>	<b>´</b>	<b>\ (aa</b>	acute accent
<b>\*(ga</b>	<b>`</b>	<b>`</b>	<b>`\ (ga</b>	<b>gra</b>	grave accent
<b>\*(q</b>	<b>"</b>	<b>"</b>	<b>"</b>	<b>\ (dq</b>	neutral double quote
<b>\*(Pi</b>	<b>pi</b>	<b>pi</b>	<b>π</b>	<b>\ (*p</b>	lowercase pi
<b>\*(Ne</b>	<b>!=</b>	<b>!=</b>	<b>≠</b>	<b>\ (!=</b>	not equals
<b>\*(Le</b>	<b>&lt;=</b>	<b>&lt;=</b>	<b>≤</b>	<b>\ (&lt;=</b>	less than or equal to
<b>\*(Ge</b>	<b>&gt;=</b>	<b>&gt;=</b>	<b>≥</b>	<b>\ (&gt;=</b>	greater than or equal to
<b>\*(Lt</b>	<b>&lt;</b>	<b>&lt;</b>	<b>&lt;&lt;</b>		less than
<b>\*(Gt</b>	<b>&gt;</b>	<b>&gt;</b>	<b>&gt;&gt;</b>		greater than
<b>\*(Pm</b>	<b>+-</b>	<b>±</b>	<b>±</b>	<b>\ (+-</b>	plus or minus
<b>\*(If</b>	<b>infinity</b>	<b>infinity</b>	<b>∞</b>	<b>\ (if</b>	infinity
<b>\*(Am</b>	<b>&amp;</b>	<b>&amp;</b>	<b>&amp;</b>	<b>&amp;</b>	ampersand
<b>\*(NaN</b>	<b>NaN</b>	<b>NaN</b>	<b>NaN</b>	<b>NaN</b>	not a number
<b>\*(Ba</b>	<b> </b>	<b> </b>	<b> </b>	<b> </b>	bar

Some column headings are shorthand for standardized character encodings; “7-bit” for ISO 646:1991 IRV (US-ASCII), “8-bit” for ISO 8859-1 (Latin-1) and IBM code page 1047, and “UCS” for ISO 10646 (Unicode character set). Historically, *mdoc* configured the string definitions to fit the capabilities expected of the output device. Old typesetters lacked directional double quotes, producing repeated directional single quotes “like this”; early versions of *mdoc* in fact defined the ‘Lq’ and ‘Rq’ strings this way. Nowadays, output drivers take on the responsibility of glyph substitution, as they possess relevant knowledge of their available repertoires.

## Diagnostics

The debugging macro `.Db` offered by previous versions of *mdoc* is unavailable in GNU *troff*(1) since the latter provides better facilities to check parameters; additionally, *groff mdoc* implements many error and warning messages, making the package more robust and more verbose.

The remaining debugging macro is `.Rd`, which dumps the package's global register and string contents to the standard error stream. A normal user will never need it.

## Options

The following *groff* options set registers (with `-r`) and strings (with `-d`) recognized and used by the *mdoc* macro package. To ensure rendering consistent with output device capabilities and reader preferences, man pages should never manipulate them.

Setting string `'AD'` configures the adjustment mode for most formatted text. Typical values are `'b'` for adjustment to both margins (the default), or `'l'` for left alignment (ragged right margin). Any valid argument to *groff*'s `'ad'` request may be used. See *groff*(7) for less-common choices.

```
groff -Tutf8 -dAD=l -mdoc groff_mdoc.7 | less -R
```

Setting register `'C'` to 1 numbers output pages consecutively, rather than resetting the page number to 1 (or the value of register `'P'`) with each new *mdoc* document.

By default, the package inhibits page breaks, headers, and footers in the midst of the document text if it is being displayed with a terminal device such as `'latin1'` or `'utf8'`, to enable more efficient viewing of the page. This behavior can be changed to format the page as if for 66-line Teletype output by setting the continuous rendering register `'cR'` to zero while calling *groff*(1).

```
groff -Tlatin1 -rcR=0 -mdoc foo.man > foo.txt
```

On HTML devices, it cannot be disabled.

Section headings (defined with `.Sh`) and page titles in headers (defined with `.Dt`) can be presented in full capitals by setting the registers `'CS'` and `'CT'`, respectively, to 1. These transformations are off by default because they discard case distinction information.

Setting register `'D'` to 1 enables double-sided page layout, which is only distinct when not continuously rendering. It places the page number at the bottom right on odd-numbered (recto) pages, and at the bottom left on even-numbered (verso) pages, swapping places with the arguments to `.Os`.

```
groff -Tps -rD1 -mdoc foo.man > foo.ps
```

The value of the `'FT'` register determines the footer's distance from the page bottom; this amount is always negative and should specify a scaling unit. At one half-inch above this location, the page text is broken before writing the footer. It is ignored if continuous rendering is enabled. The default is `-0.5i`.

The `'HF'` string sets the font used for section and subsection headings; the default is `'B'` (bold style of the default family). Any valid argument to *groff*'s `'ft'` request may be used.

Normally, automatic hyphenation is enabled using a mode appropriate to the *groff* locale; see section "Localization" of *groff*(7). It can be disabled by setting the `'HY'` register to zero.

```
groff -Tutf8 -rHY=0 -mdoc foo.man | less -R
```

The paragraph and subsection heading indentation amounts can be changed by setting the registers `'IN'` and `'SN'`.

```
groff -Tutf8 -rIN=5n -rSN=2n -mdoc foo.man | less -R
```

The default paragraph indentation is 7.2n on typesetters and 7n on terminals. The default subsection heading indentation amount is 3n; section headings are set with an indentation of zero.

The line and title lengths can be changed by setting the registers `'LL'` and `'LT'`, respectively:

```
groff -Tutf8 -rLL=100n -rLT=100n -mdoc foo.man | less -R
```

If not set, both registers default to 78n for terminal devices and 6.5i otherwise.

Setting the `'P'` register starts enumeration of pages at its value. The default is 1.

To change the document font size to 11p or 12p, set register `'S'` accordingly:

```
groff -Tdvi -rS11 -mdoc foo.man > foo.dvi
```

Register `'S'` is ignored when formatting for terminal devices.

Setting the ‘X’ register to a page number *p* numbers its successors as *pa*, *pb*, *pc*, and so forth. The register tracking the suffixed page letter uses format ‘a’ (see the ‘af’ request in *groff(7)*).

## Files

*/usr/share/groff/1.23.0/tmac/andoc.tmac*

This brief *groff* program detects whether the *man* or *mdoc* macro package is being used by a document and loads the correct macro definitions, taking advantage of the fact that pages using them must call TH or Dd, respectively, before any other macros. A user typing, for example,

```
groff -mandoc page.1
```

need not know which package the file *page.1* uses. Multiple *man* pages, in either format, can be handled; *andoc.tmac* reloads each macro package as necessary.

*/usr/share/groff/1.23.0/tmac/doc.tmac*

implements the bulk of the *groff mdoc* package and loads further components as needed from the *mdoc* subdirectory.

*/usr/share/groff/1.23.0/tmac/mdoc.tmac*

is a wrapper that loads *doc.tmac*.

*/usr/share/groff/1.23.0/tmac/mdoc/doc-common*

defines macros, registers, and strings concerned with the production of formatted output. It includes strings of the form *doc-volume-ds-X* and *doc-volume-as-X* for manual section titles and architecture identifiers, respectively, where *X* is an argument recognized by **Dt**.

*/usr/share/groff/1.23.0/tmac/mdoc/doc-nroff*

defines parameters appropriate for rendering to terminal devices.

*/usr/share/groff/1.23.0/tmac/mdoc/doc-ditroff*

defines parameters appropriate for rendering to typesetter devices.

*/usr/share/groff/1.23.0/tmac/mdoc/doc-syms*

defines many strings and macros that interpolate formatted text, such as names of operating system releases, \*BSD libraries, and standards documents. The string names are of the form *doc-str-O-V*, *doc-str-St--S-I* (observe the double dashes), or *doc-str-Lb-L*, where *O* is one of the operating system macros from section “General text domain” above, *V* is an encoding of an operating system release (sometimes omitted along with the ‘-’ preceding it), *S* an identifier for a standards body or committee, *I* one for an issue of a standard promulgated by *S*, and *L* a keyword identifying a \*BSD library.

*/usr/share/groff/site-tmac/mdoc.local*

This file houses local additions and customizations to the package. It can be empty.

## See also

The *mandoc*: <https://mandoc.bsd.lv/> project maintains an independent implementation of the *mdoc* language and a renderer that directly parses its markup as well as that of *man*.

*groff(1)*, *man(1)*, *troff(1)*, *groff\_man(7)*, *mdoc(7)*

## Bugs

Section 3f has not been added to the header routines.

.Fn needs to have a check to prevent splitting up the line if its length is too short. Occasionally it separates the last parenthesis, and sometimes looks ridiculous if output lines are being filled.

The list and display macros do not do any keeps and certainly should be able to.

As of *groff* 1.23, ‘Tn’ no longer changes the type size; this functionality may return in the next release.

## Name

groff\_me – “me” macro package for formatting *roff* documents

## Synopsis

**groff -me** [*option* ...] [*file* ...]

**groff -m me** [*option* ...] [*file* ...]

## Description

The GNU implementation of the *me* macro package is part of the *groff* document formatting system. The *me* package of macro definitions for the *roff* language provides a convenient facility for preparing technical papers in various formats. This version is based on the *me* distributed with 4.4BSD and can be used with the GNU *troff* formatter as well as those descended from AT&T *troff*.

Some formatter requests affect page layout unpredictably when used in conjunction with this package; however, the following may be used with impunity after the first call to a paragraphing macro like **lp** or **pp**. Some arguments are optional; see *groff*(7) for details, particularly of requests whose argument list is designated with an ellipsis. An asterisk \* marks *groff* extensions.

<b>ad</b>	<i>c</i>	set text adjustment mode to <i>c</i>
<b>af</b>	<i>rf</i>	assign format <i>f</i> to register <i>r</i>
<b>am</b>	<i>me</i>	append to macro <i>m</i> until <i>e</i> called
<b>as</b>	<i>st</i>	append rest of line <i>t</i> to string <i>s</i>
<b>bp</b>	<i>n</i>	begin new page numbered <i>n</i>
<b>br</b>		break output line
<b>ce</b>	<i>n</i>	center next <i>n</i> output lines
<b>cp</b>	<i>n</i>	en-/disable AT&T <i>troff</i> compatibility mode*
<b>de</b>	<i>me</i>	define macro <i>m</i> until <i>e</i> called
<b>do</b>	<i>t</i>	interpret input <i>t</i> with compatibility mode off*
<b>ds</b>	<i>st</i>	define rest of line <i>t</i> as string <i>s</i>
<b>el</b>	<i>t</i>	interpret <i>t</i> if corresponding <b>ie</b> false
<b>fc</b>	<i>cd</i>	set field delimiter <i>c</i> and padding glyph <i>d</i>
<b>fi</b>		enable filling
<b>hc</b>	<i>c</i>	set hyphenation character to <i>c</i>
<b>hy</b>	<i>m</i>	set automatic hyphenation mode to <i>m</i>
<b>ie</b>	<i>pt</i>	as <b>if</b> , but enable interpretation of later <b>el</b>
<b>if</b>	<i>pt</i>	if condition <i>p</i> , interpret rest of line <i>t</i>
<b>in</b>	<i>h</i>	set indentation to distance <i>h</i>
<b>lc</b>	<i>c</i>	set leader repetition glyph to <i>c</i>
<b>ls</b>	<i>n</i>	set line spacing to <i>n</i>
<b>mc</b>	<i>ch</i>	set (right) margin glyph to <i>c</i> at distance <i>h</i>
<b>mk</b>	<i>r</i>	mark vertical position in register <i>r</i>
<b>na</b>		disable adjustment of text
<b>ne</b>	<i>v</i>	need vertical space of distance <i>v</i>
<b>nf</b>		disable filling
<b>nh</b>		disable automatic hyphenation
<b>nr</b>	<i>rni</i>	assign register <i>r</i> value <i>n</i> with auto-increment <i>i</i>
<b>ns</b>		begin no-space mode
<b>pl</b>	<i>v</i>	set page length to <i>v</i>
<b>pn</b>	<i>n</i>	set next page number to <i>n</i>
<b>po</b>	<i>h</i>	set page offset to <i>h</i>
<b>rj</b>	<i>n</i>	right-align next <i>n</i> output lines*
<b>rm</b>	<i>m</i>	remove macro, string, or request <i>m</i>
<b>rn</b>	<i>mn</i>	rename macro, string, or request <i>m</i> to <i>n</i>
<b>rr</b>	<i>r</i>	remove register <i>r</i>
<b>rs</b>		resume spacing (end no-space mode)
<b>rt</b>	<i>v</i>	return to vertical position set by <b>mk</b> , or <i>v</i>



<b>so</b>	<i>f</i>	source (interpolate) input file <i>f</i>
<b>sp</b>	<i>n</i>	insert <i>n</i> lines of vertical space
<b>ta</b>	...	set tab stops
<b>tc</b>	<i>c</i>	set tab repetition glyph to <i>c</i>
<b>ti</b>	<i>h</i>	set temporary indentation (next line only) to <i>h</i>
<b>tl</b>	...	output three-part title
<b>tr</b>	...	translate characters
<b>ul</b>	<i>n</i>	underline next <i>n</i> output lines

Except on title pages (produced by calling **tp**), *me* suppresses the output of vertical space at the tops of pages (after the output of any page header); the **sp** request will thus not work there. You can instead call **bl** or enclose the desired spacing request in a diversion, for instance by calling **(b** and **)b**. *me* also intercepts the **ll** request; see the “*me* Reference Manual” for details.

### Name space

Objects in *me* follow a rigid naming convention. To avoid conflict, any user-defined register, string, or macro names should be single numerals or uppercase letters, or any longer sequence of letters and numerals with at least one uppercase letter. (For portability between BSD and *groff me*, limit names to two characters, and avoid the name **[** (left square bracket).) The names employed by any preprocessors in use should also not be repurposed.

### Macros

<b>\$0</b>	post-section heading hook
<b>\$1</b>	pre-section depth 1 hook
<b>\$2</b>	pre-section depth 2 hook
<b>\$3</b>	pre-section depth 3 hook
<b>\$4</b>	pre-section depth 4 hook
<b>\$5</b>	pre-section depth 5 hook
<b>\$6</b>	pre-section depth 6 hook
<b>\$C</b>	post-chapter title hook
<b>\$H</b>	page/column heading hook
<b>\$c</b>	output chapter number and title
<b>\$f</b>	output footer
<b>\$h</b>	output header
<b>\$p</b>	output section heading
<b>\$s</b>	output footnote area separator
<b>(b</b>	begin block
<b>(c</b>	begin centered block
<b>(d</b>	begin delayed text
<b>(f</b>	begin footnote
<b>(l</b>	begin list
<b>(q</b>	begin long quotation
<b>(x</b>	begin index entry
<b>(z</b>	begin floating keep
<b>)b</b>	end block
<b>)c</b>	end centered block
<b>)d</b>	end delayed text
<b>)f</b>	end footnote
<b>)l</b>	end list
<b>)q</b>	end long quotation
<b>)x</b>	end index entry
<b>)z</b>	end floating keep
<b>++</b>	set document segment type
<b>+c</b>	begin chapter
<b>1c</b>	end multi-column layout

<b>2c</b>	begin multi-column layout
<b>EN</b>	end <i>eqn</i> equation
<b>EQ</b>	begin <i>eqn</i> equation
<b>GE</b>	end <i>grn</i> picture with drawing position at bottom
<b>GF</b>	end <i>grn</i> picture with drawing position at top
<b>GS</b>	start <i>grn</i> picture
<b>IE</b>	end <i>ideal</i> picture with drawing position at bottom
<b>IF</b>	end <i>ideal</i> picture with drawing position at top
<b>IS</b>	start <i>ideal</i> picture
<b>PE</b>	end <i>pic</i> picture with drawing position at bottom
<b>PF</b>	end <i>pic</i> picture with drawing position at top
<b>PS</b>	start <i>pic</i> picture
<b>TE</b>	end <i>tbl</i> table
<b>TH</b>	end heading for multi-page <i>tbl</i> table
<b>TS</b>	start <i>tbl</i> table
<b>b</b>	embolden argument
<b>ba</b>	set base indentation
<b>bc</b>	begin new column
<b>bi</b>	embolden and italicize argument
<b>bx</b>	box argument
<b>ef</b>	set even-numbered page footer
<b>eh</b>	set even-numbered page header
<b>ep</b>	end page
<b>fo</b>	set footer
<b>he</b>	set header
<b>hl</b>	draw horizontal line
<b>hx</b>	suppress next page's headers/footers
<b>i</b>	italicize argument
<b>ip</b>	begin indented paragraph
<b>ld</b>	reset localization and date registers and strings*
<b>ll</b>	set line length
<b>lp</b>	begin fully left-aligned paragraph
<b>np</b>	begin numbered paragraph
<b>of</b>	set odd-numbered page footer
<b>oh</b>	set odd-numbered page header
<b>pd</b>	output delayed text
<b>pp</b>	begin first-line indented paragraph
<b>q</b>	quote argument
<b>r</b>	set argument in roman
<b>re</b>	reset tab stops
<b>sh</b>	begin numbered section
<b>sm</b>	set argument at smaller type size
<b>sx</b>	change section depth
<b>sz</b>	set type size and vertical spacing
<b>tp</b>	begin title page
<b>u</b>	underline argument
<b>uh</b>	begin unnumbered section
<b>xl</b>	set line length (local)
<b>xp</b>	output index

Some macros are provided for “old” *roff*(1) compatibility. The “*me* Reference Manual” describes alternatives for modern documents.

<b>ar</b>	use Arabic numerals for page numbers
<b>bl</b>	insert space (even at page top; cf. <b>sp</b> )

<b>ix</b>	set indentation without break
<b>m1</b>	set page top to header distance
<b>m2</b>	set header to text distance
<b>m3</b>	set text to footer distance
<b>m4</b>	set footer to page bottom distance
<b>n1</b>	begin output line numbering
<b>n2</b>	end or alter output line numbering
<b>pa</b>	begin page
<b>ro</b>	use Roman numerals for page numbers
<b>sk</b>	skip next page

## Registers

<b>\$0</b>	section depth
<b>\$1</b>	first section number component
<b>\$2</b>	second section number component
<b>\$3</b>	third section number component
<b>\$4</b>	fourth section number component
<b>\$5</b>	fifth section number component
<b>\$6</b>	sixth section number component
<b>\$c</b>	current column number
<b>\$d</b>	delayed text number
<b>\$f</b>	footnote number
<b>\$i</b>	paragraph base indentation
<b>\$l</b>	column width
<b>\$m</b>	number of available columns
<b>\$p</b>	numbered paragraph number
<b>\$s</b>	column spacing (indentation)
<b>bi</b>	display (block) indentation
<b>bm</b>	distance from text area to page bottom
<b>bs</b>	display (block) pre/post space
<b>bt</b>	block threshold for keeps
<b>ch</b>	current chapter number
<b>df</b>	display font
<b>dv</b>	vertical spacing of displayed text (as percentage)*
<b>es</b>	equation pre/post space
<b>ff</b>	footnote font
<b>fi</b>	footnote indentation (first line only)
<b>fm</b>	footer margin
<b>fp</b>	footnote type size in points
<b>fs</b>	footnote prespace
<b>fu</b>	footnote undent (right indentation)
<b>hm</b>	header margin
<b>ii</b>	indented paragraph indentation
<b>no</b>	line numbering offset*
<b>pf</b>	paragraph font
<b>pi</b>	paragraph indentation
<b>po</b>	page offset
<b>pp</b>	paragraph type size in points
<b>ps</b>	paragraph prespace
<b>qi</b>	long quotation left/right indentation
<b>qp</b>	long quotation type size in points
<b>qs</b>	long quotation pre/post space
<b>sf</b>	section title font
<b>si</b>	section indentation per level of depth

<b>so</b>	additional section title offset
<b>sp</b>	section title type size in points
<b>ss</b>	section prespace
<b>sx</b>	super/subscript line height increase*
<b>tf</b>	title font
<b>tm</b>	distance from page top to text area
<b>tp</b>	title type size in points
<b>tv</b>	vertical spacing of text (as percentage)*
<b>xs</b>	index entry prespace
<b>xu</b>	index undent (right indentation)
<b>y2</b>	year of the century*
<b>y4</b>	year*
<b>yr</b>	year minus 1900
<b>zs</b>	floating keep pre/post space

### Strings

<b>#</b>	delayed text marker
<b>\$n</b>	concatenated section number
<b>*</b>	footnote marker
<b>—</b>	em dash
<b>&lt;</b>	begin subscripting
<b>&gt;</b>	end subscripting
<b>dw</b>	weekday name
<b>lq</b>	left double quotation mark
<b>mo</b>	month name
<b>rq</b>	right double quotation mark
<b>td</b>	date
<b>wa</b>	term for “appendix” used by <b>.\$c*</b>
<b>wc</b>	term for “chapter” used by <b>.\$c*</b>
<b>{</b>	begin superscripting
<b>}</b>	end superscripting

### Files

*/usr/share/groff/1.23.0/tmac/e.tmac*  
implements the package.

*/usr/share/groff/1.23.0/tmac/refer-me.tmac*  
implements *refer*(1) support for *me*.

*/usr/share/groff/1.23.0/tmac/me.tmac*  
is a wrapper enabling the package to be loaded with “**groff -m me**”.

### Notes

Early *roff* macro packages often limited their names to a single letter, which followed the formatter’s **m** flag letter, resulting in *mm*, *ms*, *mv*, *mn*, and so on. The “e” in “me” stands for “Eric P. Allman”, who wrote the macro package and the original technical papers documenting it while an undergraduate at the University of California.

### See also

Two manuals are available in source and rendered form. On your system, they may be compressed and/or available in additional formats.

*/usr/share/doc/groff-1.23.0/meintro.me*  
*/usr/share/doc/groff-1.23.0/meintro.ps*

is “Writing Papers with *Gr off* Using *-me*”, by Eric P. Allman, adapted for *groff* by James Clark.

*/usr/share/doc/groff-1.23.0/meref.me*

*/usr/share/doc/groff-1.23.0/meref.ps*

is the “*me* Reference Manual”, by Eric P. Allman, adapted for *groff* by James Clark and G. Branden Robinson.

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “`info groff`”.

For preprocessors supported by *me*, see *eqn*(1), *grn*(1), *pic*(1), *refer*(1), and *tbl*(1).

*groff*(1), *troff*(1), *groff*(7)

## Name

groff\_mm – memorandum macros for GNU roff

## Synopsis

**groff -mm** [*option* ...] [*file* ...]

**groff -m mm** [*option* ...] [*file* ...]

## Description

The GNU implementation of the *mm* macro package is part of the *groff* document formatting system. The *mm* package is suitable for the composition of letters, memoranda, reports, and books.

Call an *mm* macro at the beginning of a document to initialize the package. A simple *mm* document might use only **P** for paragraphing. Set numbered and unnumbered section headings with **H** and **HU**, respectively. Change the style of the typeface with **B**, **I**, and **R**; you can alternate styles with **BI**, **BR**, **IB**, **IR**, **RB**, and **RI**. Several nestable list types are available via **AL**, **BL**, **BVL**, **DL**, **ML**, **RL**, and **VL**; each of these begins a list, to which **LI** adds an item and **LE** ends the (nested) list. Customized list arrangements are supported by **LB**. **DS** and **DF** start static and floating displays, respectively; either is terminated with **DE**.

*groff mm* is intended to be compatible with the *mm* implementation found in the AT&T Documenter's Workbench (DWB), with the following limitations.

- Omitted features include the logo and company name strings, **JZ** and **JS**, respectively; the encoded company site location addresses recognized as the third argument to the **AU** macro; the **Pv** ("private" heading) register; and the **OK** (other keywords), and **PM** (proprietary markings) macros.
- The **CS** (output cover sheet) macro is implemented only for memorandum type 4.
- The *grap* preprocessor is not explicitly supported; no **G1** and **G2** macros are defined.
- The registers **A**, **C**, **E**, **T**, and **U**, typically set from the *troff* or *nroff* command lines with DWB *mm*, are not recognized.
- When setting the registers **L** or **W** from the command line, use an explicit scaling unit to avoid surprises.
- DWB *mm*'s **nP** macro indented the second line of a paragraph to align it with the start of the text of the first (after the paragraph number); *groff mm*'s does not.
- Cut marks are not supported.

DWB *mm* supported only seven levels of heading. As a compatible extension, *groff mm* supports fourteen, introducing new registers **H8** through **H14**, and affecting the interpretation of the **HF** and **HP** strings.

Macro, register, and string descriptions in this page frequently mention each other; most cross references are to macros. Where a register or string is referenced, its type is explicitly identified. *mm*'s macro names are usually in full capitals; registers and strings tend to have mixed-case names.

## Document styles

*groff mm* offers three different frameworks for document organization. **COVER/COVEND** is a flexible means of preparing any document requiring a cover page. **LT/LO** aids preparation of typical Anglophone correspondence (business letters, for example). The **MT** memorandum type mechanism implements a group of formal styles historically used by AT&T Bell Laboratories. Your document can select at most one of these approaches; when used, each disables the others.

## Localization

*groff mm* is designed to be easily localized. For languages other than English, strings that can appear in output are collected in the file `/usr/share/groff/1.23.0/tmac/xx.tmac`, where *xx* is an ISO 639 two-letter language identifier. Localization packages should be loaded after *mm*; for example, you might format a Swedish *mm* document with the command "**groff -mm -msv**".

This package can also be localized by site or territory; for example, `/usr/share/groff/1.23.0/tmac/mse.tmac` illustrates how to adapt the output to a national standard using its ISO 3166 territory code. Such a package can define a string that causes a macro file `/usr/share/groff/1.23.0/tmac/mm/territory_locale` to be loaded at package initialization. If this mechanism is not used, `/usr/share/groff/1.23.0/tmac/mm/locale` is loaded instead. No diagnostic is produced if these files do not exist.

## Registers and strings

Much *mm* behavior can be configured by registers and strings. A register is assigned with the **nr** request.

**.nr** *ident* [ $\pm$ ]*n* [*i*]

*ident* is the name of the register, and *n* is the value to be assigned. *n* can be prefix ed with a plus or minus sign if incrementation or decrementation (respectively) of the register's existing value by *n* is desired. If assignment of a (possibly) negative *n* is required, further prefix it with a zero or enclose it in parentheses. If *i* is specified, the register is automatically modified by *i* prior to interpolation if a plus or minus sign is included in the escape sequence as follows.

$\backslash n[\pm][iident]$

*i* can be negative; it combines algebraically with the sign in the interpolation escape sequence.

Strings are defined with the **ds** request.

**.ds** *ident contents*

*contents* consumes everything up to the end of the line, including trailing spaces. It is a good practice to end *contents* with a comment escape sequence ( $\backslash$ ) so that extraneous spaces do not intrude during document maintenance. To include leading spaces in *contents*, prefix it with a double quote. Strings are interpolated with the  $\backslash *$  escape sequence.

$\backslash *[ident]$

Register and string name spaces are distinct, but strings and macros share a name space. Defining a string with the same name as an *mm* macro is not supported and may cause incorrect rendering, the emission of diagnostic messages, and an error exit status from *troff*.

## Register format

A register is interpolated using Arabic numerals if no other format has been assigned to it. Assign a format to a register with the **af** request.

**.af** *R c*

*R* is the name of the register, and *c* is the format. If *c* is a sequence of Arabic numerals, their quantity defines a zero-padded minimum width for the interpolated register value.

Form	Sequence
1	0, 1, 2, 3, ..., 10, ...
001	000, 001, 002, 003, ..., 1000, ...
i	0, i, ii, iii, iv, ...
I	0, I, II, III, IV, ...
a	0, a, b, c, ..., z, aa, ab, ...
A	0, A, B, C, ..., Z, AA, AB, ...

## Fonts

In *groff mm*, the fonts (or rather, font styles) **R** (roman), **I** (italic), and **B** (bold) are mounted at font positions **1**, **2**, and **3**, respectively. Internally, font positions are used for backward compatibility. From a practical point of view, it doesn't make a big difference—a different font family can still be selected by invoking *groff*'s **fam** request or using its **-f** command-line option. On the other hand, if you want to replace just, for example, font **I** with Zapf Chancery Medium italic (available on *groff*'s **pdf** and **ps** output devices), you have to use the **fp** request, replacing the font at position 2 with "**.fp 2 ZCMI**"). Because the cover sheet, memorandum type, and *refer*(1) integration macros explicitly request fonts named **B**, **I**, and **R**, you will also need to remap these font names with the **fttr** request, for instance with "**.fttr I ZCMI**".

## Macros

An explicitly empty argument may be specified with a pair of double quotes; to call a macro **XX** with an empty second argument but non-empty first and third ones, you could input the following.

**.XX** foo "" baz

Macro names longer than two characters are GNU extensions; some shorter names were not part of DWB *mm*'s published interface but are documented aspects of *groff mm*.

**JE** *level text*

Add heading text *text* to the table of contents with *level*, which is either 0 or in the range 1 to 7. See also **H**. This undocumented DWB *mm* macro is exposed by *groff mm* to enable customized tables of contents.

**1C** [**1**] Format page text in one column. The page is broken. **A1** argument suppresses this break; its use may cause body text and a pending footnote to overprint. See **2C**, **MC**, and **NCOL**.

**2C** Begin two-column formatting. This is a special case of **MC**. See **1C** and **NCOL**.

**AE** Abstract end; stop collecting abstract text. See **AS**.

**AF** [*firm-name*]

Specify firm associated with the document. At most one can be declared; the firm name is used by memorandum types and available to cover sheets. **AF** terminates a document title started with **TL**, and can be called without an argument for that purpose. See **MT** and **COVER**.

**AL** [*type* [*text-indent* [**1**]]]

Begin an auto-incrementing numbered list. Item numbers start at one. The *type* argument assigns the register format (see above) of the list item enumerators. The default is **1**. An explicitly empty *type* also indicates the default. *Ate xt-indent* argument overrides register **Li**. A third argument suppresses the blank line that normally precedes each list item. Use **LI** to declare list items, and **LE** to end the list.

**APP** [*id* [*title*]]

Begin an appendix. If the identifier *id* is omitted, it is incremented (or initialized, if necessary). The register format used for *id* is “A”. The page is broken. The register **Aph** determines whether an appendix heading is then formatted. This heading uses the string **App** followed by *id*. Appendices appear in any table of contents (see **TC**). The string **A pptxt** is set to *title* if the latter is present, and made empty otherwise.

**APPSK** *id n* [*title*]

As **APP**, but increment the page number by *n*. Use this macro to “skip pages” when diagrams or other materials not formatted by *troff* are included in appendices.

**AS** [*placement* [*indentation*]]

Abstract start; begin collecting abstract. Input up to the next **AE** call is included in the abstract. *placement* influences the location of the abstract on the cover sheet of a memorandum (see **MT**). **COVER**, by contrast, ignores *placement* by default, but can be customized to interpret it.

**placement**      **Effect**

- |   |                                                                                                                                                                            |
|---|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | The abstract appears on page 1 and cover sheet if the document is a “released paper” memorandum (“ <b>.MT 4</b> ”); otherwise, it appears on page 1 without a cover sheet. |
| 1 | The abstract appears only on the cover sheet (“ <b>.MT 4</b> ” only).                                                                                                      |

An abstract does not appear at all in external letters (“**.MT 5**”). *Aplacement* of **2** w as supported by DWB *mm* but is not by *groff mm*.

A second argument increases the indentation by *indentation* and reduces the line length by twice this amount. A scaling unit of ens is assumed. The default is 0.

**AST** [*caption*]

Set the caption above the abstract to *caption*, or clear it if there is no argument. The default is “ABSTRACT”.

**AT** *title* ...

Specify author’s title(s). If present, **AT** must appear just after the corresponding author’s **AU**. Each *title* occupies an output line beneath the author’s name in the signature block used by **LT** letters (see **SG**) and in **MT** memoranda. The **ms** cover sheet style also uses it.



**AU** [*name* [*initials* [*loc* [*dept* [*ext* [*room* [*arg1* [*arg2* [*arg3*]]]]]]]]]

Specify author. **AU** terminates a document title started with **TL**, and can be called without arguments for that purpose. Author information is used by cover sheets, **MT** memoranda, and **SG**. Further arguments comprise initials, location, department, telephone extension, room number or name, and up to three additional items. Repeat **AU** to identify multiple authors.

Use **WA/WE** instead to identify the author for documents employing **LT**.

**AV** [*name* [**1**]]

Format approval lines for a handwritten signature and date. Two horizontal rules are drawn, with the specified *name* and the text of the string **Letdate** beneath them. Above these rules, the text in the string **Letapp** is formatted; a second argument replaces this text with a blank line. See **LT**.

**AVL** [*name*]

As **AV**, but the date, date rule, and approval notation **Letapp** are omitted.

**B** [*bold-text* [*previous-font-text*]] . . .

Join *bold-text* in boldface with *previous-font-text* in the previous font, without space between the arguments. If no arguments, switch font to bold style.

**B1** Begin boxed, kept display. The text is indented one character, and the right margin is one character shorter. This is a GNU extension.

**B2** End boxed, kept display. This is a GNU extension.

**BE** End bottom block; see **BS**.

**BI** [*bold-text* [*italic-text*]] . . .

Join *bold-text* in boldface with *italic-text* in italics, without space between the arguments.

**BL** [*text-indent* [**1**]]

Begin bulleted list. Items are prefixed with a bullet and a space. A *text-indent* argument overrides register **Pi**. A second argument suppresses blank lines between items. Use **LI** to declare list items, and **LE** to end the list.

**BR** [*bold-text* [*roman-text*]] . . .

Join *bold-text* in boldface with *roman-text* in roman style, without space between the arguments.

**BS** Begin bottom block. Input is collected until **BE** is called, and output between the footnote area and footer of each page.

**BVL** [*text-indent* [*mark-indent* [**1**]]]

Begin broken variable-item (or “tagged”) list. Each item is expected to supply its own mark. The line is always broken after the mark; contrast **VL**. *text-indent* sets the indentation of the text, and *mark-indent* the distance from the current list indentation to the mark. A third argument suppresses the blank line that normally precedes each list item. Use **LI** to declare list items, and **LE** to end the list.

**COVER** [*style*]

Begin a cover page description. **COVER** must appear before the body text (or main matter) of a document. The argument *style* is used to construct the file name */usr/share/groff/1.23.0/tmac/mm/style.cov* and load it with the **mso** request. The default *style* is **ms**; the *ms.cov* file prepares a cover page resembling those of the *ms* package. A *.cov* file must define a **COVEND** macro, which a document must call at the end of the cover description. Use cover description macros in the following order; only **TL** and **AU** are required.

```
.COVER
.TL
.AF
.AU
.AT
.AS
```

.AE  
.COVEND

**COVEND**

End the cover description.

**DE** End static or floating display begun with **DS** or **DF**.

**DF** [*format* [*fill* [*right-indentation*]]]

Begin floating display. A floating display is saved in a queue and output in the order entered. Arguments are handled as in **DS**. Floating displays cannot be nested. Placement of floating displays is controlled by the registers **De** and **Df**.

**DL** [*text-indent* [**1**]]

Begin dashed list. Items are prefixed with an em dash and a space. A *text-indent* argument overrides register **Pi**. A second argument suppresses blank lines between items. Use **LI** to declare list items, and **LE** to end the list.

**DS** [*format* [*fill* [*right-indentation*]]]

Begin static display. Input until **DE** is called is collected into a display. The display is output on a single page unless it is taller than the height of the page. **DS** can be nested (contrast with **DF**).

<i>format</i>	Effect
<i>none</i>	Do not indent the display.
<b>L</b>	Do not indent the display.
<b>I</b>	Indent text by <b>\n[Si]</b> .
<b>C</b>	Center each line.
<b>CB</b>	Center the whole display as a block.
<b>R</b>	Right-adjust the lines.
<b>RB</b>	Right-adjust the whole display as a block.

The values “L”, “I”, “C”, and “CB” can also be specified as “0”, “1”, “2”, and “3”, respectively, for compatibility with DWB *mm*.

<i>fill</i>	Effect
<i>none</i>	Disable filling.
<b>N</b>	Disable filling.
<b>F</b>	Enable filling.

“N” and “F” can also be specified as “0” and “1”, respectively, for compatibility with DWB *mm*.

A third argument reduces the line length by *right-indentation*.

*mm* normally places blank lines before and after the display. Set register **Ds** to 0 to suppress these.

**EC** [*title* [*override* [*flag* [*refname*]]]]

Caption an equation. The caption consists of the string **Liec** followed by an automatically incrementing counter stored in the register **Ec**, punctuation configured by the register **Of**, then *title* (if any). Use the **ea** request to configure **Ec**’s number format. *override* and *flag* alter the equation number as follows. Omitting *flag* and specifying **0** in its place are equivalent.

<i>flag</i>	Effect
<b>0</b>	Prefix number with <i>override</i> .
<b>1</b>	Suffix number with <i>override</i> .
<b>2</b>	Replace number with <i>override</i> .

Equation captions are centered irrespective of the alignment of any enclosing display.

*refname* stores the equation number using **SETR**; it can be retrieved with “**.GETST** *refname*”. This argument is a GNU extension.

Captioned equations are listed in a table of contents (see **TC**) if the Boolean register **Le** is true. Such a list uses the string **Le** as a heading.

**EF** ["'left'center'right'"]

Define the even-page footer, which is formatted just above the normal page footer on even-numbered pages. See **PF**. **EF** defines the string **EOPef**.

**EH** ["'left'center'right'"]

Define the even-page header, which is formatted just below the normal page header on even-numbered pages. See **PH**. **EH** defines the string **TPeh**.

**EN** End equation input preprocessed by *eqn*(1); see **EQ**.

**EOP** If defined, this macro is called in lieu of normal page footer layout. Headers and footers are formatted in a separate environment. See **TP**.

#### Strings available to EOP

**EOPf** argument to **PF**

**EOPef** argument to **EF**

**EOPof** argument to **OF**

**EPIC** [-L] *width height [name]*

Draw a box with the given *width* and *height*. It also prints the text *name* or a default string if *name* is not specified. This is used to include external pictures; just give the size of the picture. -L left-aligns the picture; the default is to center. See **PIC**.

**EQ** [*label*]

Start equation input preprocessed by *eqn*(1). **EQ** and **EN** macro calls bracket an equation region. Such regions must be contained in displays (**DS/DE**), except when the region is used only to configure *eqn* and not to produce output. If present, *label* appears aligned to the right and centered vertically within the display; see register **Eq**. If multiple *eqn* regions occur within a display, only the last *label* (if any) is used.

**EX** [*title [override [flag [refname]]]]*]

Caption an exhibit. Arguments are handled analogously to **EC**. The register **Ex** is the exhibit counter. The string **Liex** precedes the exhibit number and any *title*. Exhibit captions are centered irrespective of the alignment of any enclosing display.

Captioned exhibits are listed in a table of contents (see **TC**) if the Boolean register **Lx** is true. Such a list uses the string **Lx** as a heading.

**FC** [*closing-text*]

Output the string **Letfc**, or the specified *closing-text*, as the formal closing of a letter.

**FD** [*arg* [1]]

Configure display of footnotes. The first argument encodes enablement of automatic hyphenation, adjustment to the right margin, indentation of footnote text, and left- vs. right-alignment of the footnote label within the space allocated for it.

<i>arg</i>	Hyphenate?	Adjust?	Indent?	Label alignment
0	no	yes	yes	left
1	yes	yes	yes	left
2	no	no	yes	left
3	yes	no	yes	left
4	no	yes	no	left
5	yes	yes	no	left
6	no	no	no	left
7	yes	no	no	left
8	no	yes	yes	right
9	yes	yes	yes	right
10	no	no	yes	right
11	yes	no	yes	right

An *arg* greater than 11 is treated as 0. *mm*'s default is 0.

If a second argument, conventionally **1**, is given, footnote numbering is reset when a first-level heading is encountered. See **FS**.

**FE** End footnote; see **FS**.

**FG** [*title* [*override* [*flag* [*refname*]]]]

Caption a figure. Arguments are handled analogously to **EC**. The register **Fg** is the figure counter. The string **Lifg** precedes the figure number and any *title*. Figure captions are centered irrespective of the alignment of any enclosing display.

Captioned figures are listed in a table of contents (see **TC**) if the Boolean register **Lf** is true. Such a list uses the string **Lf** as a heading.

**FS** [*label*]

Start footnote. Input until **FE** is called is collected into a footnote. By default, footnotes are automatically numbered starting at 1; the number is available in register **:p** and, with a trailing period, in string **F**. This string precedes the footnote text at the bottom of the column or page. Footnotes are vertically separated by the product of registers **Fs** and **Lsp**. In *gr off mm*, footnotes may be used in displays.

A *label* argument replaces the contents of the string **F**; it need not be numeric. In this event, the footnote marker in the body text must be explicitly written.

**GETHN** *refname* [*varname*]

Include the heading number where the corresponding “**.SETR** *refname*” was placed. This is displayed as “X.X.X.” in pass 1. See **INITR**. If *varname* is used, **GETHN** sets the string *varname* to the heading number.

**GETPN** *refname* [*varname*]

Include the page number where the corresponding “**.SETR** *refname*” was placed. This is displayed as “9999” in pass 1. See **INITR**. If *varname* is used, **GETPN** sets the string *varname* to the page number.

**GETR** *refname*

Combine **GETHN** and **GETPN** with the text “chapter” and “, page”. The string **Qrf** contains the text for the cross reference:

```
.ds Qrf See chapter \*[Qrfh], page \*[Qrfp].
```

**Qrf** may be changed to support other languages. Strings **Qrfh** and **Qrfp** are set by **GETR** and contain the page and heading number, respectively.

**GETST** *refname* [*varname*]

Include the string saved with the second argument to **.SETR**. This is a dummy string in pass 1. If *varname* is used, **GETST** sets it to the saved string. See **INITR**.

**H** *level* [*title* [*suffix*]]

Set a numbered section heading at *level*. *mm* produces numbered *heading marks* of the form *a.b.c...*, with up to fourteen levels of nesting. Each level’s number increases automatically with each **H** call and is reset to zero when a more significant *level* is specified. “1” is the most significant or coarsest division of the document. Text after an **H** call is formatted as a paragraph; calling **P** is unnecessary.

*title* specifies an optional title; it must be double-quoted if it contains spaces. *mm* appends *suffix* to *title* in the body of the document, but omits it from any table of contents (see **TC**). This facility can be used to annotate the heading title with a footnote. *suffix* should not interpolate the **F** string; specify a footnote mark explicitly. See **FS**.

Heading behavior is highly configurable. Several registers set a *threshold*, where heading levels at or below the threshold value are handled in one way, and those above it another. For example, a heading level within the threshold of register **CI** is included in the table of contents (see **TC**).

*Heading layout.* Register **Ej** sets a threshold for page breaking (ejection) prior to a heading. If not preceded by a page break, a heading level below the threshold in register **Hps** is preceded by the amount of vertical space in register **Hps1**, and by the amount in **Hps2** otherwise. The **Hb** register sets a threshold below which a break occurs after the heading, and register **Hs** sets a threshold below which vertical space follows it. If the heading level is not less than both of these, a *run-in heading* is produced; paragraph text follows on the same output line. Otherwise, register **Hi** configures the indentation of text after headings. Threshold register **Hc** enables the centering of headings; a heading level below both of the **Hb** and **Hc** thresholds is centered.

*Heading typeface and size.* The fonts used for heading numbers and titles at each level are configured by the **HF** string. The string **HP** likewise assigns a type size to each heading level. The vertical spacing used by headings may be controlled by the user-definable macros **HX** and/or **HZ**.

*Heading number format.* Registers named **H1** through **H14** store counters for each heading level. Their values are printed using Arabic numerals by default; see **HM**. The heading levels are catedenated with dots for formatting; to typeset only the deepest, set the **Ht** register. Heading numbers are not suffixed with a trailing dot except when only the first level is output; to omit a dot in this case as well, clear the **H1dot** register.

*Customizing heading behavior.* *mm* calls *hook* macros to enable further customization of headings. (DWB *mm* called these “exits”.) They can be used to change the heading’s *mark* (the numbered portion before any heading title), its vertical spacing, and its vertical space requirements (for instance, to require a minimum quantity of subsequent output lines). Define hook macros in expectation of the following parameters. The argument *declared-level* is the *level* argument to **H**, or **0** for unnumbered headings (see **HU**). *actual-level* is the same as *declared-level* for numbered headings, and the value of register **Hu** for unnumbered headings. *title* is the corresponding argument to **H** or **HU**.

#### **HX** *declared-level actual-level title*

*mm* calls **HX** before setting the heading. Your definition may alter **0**, **2**, and **3**.

**0** (string)

contains the heading mark plus two spaces if *declared-level* is non-zero, and otherwise is empty.

**0** (register)

encodes a position for the text after the heading. 0 means that the heading is to be run in, 1 means that a break is to occur before the text, and 2 means that vertical space is to separate heading and text.

**2** (string)

is the suffix that separates a run-in heading from the text. It contains two spaces if register **0** is 0, and otherwise is empty.

**3** (register)

contains the vertical space required for the heading to be typeset. If that amount is not available, the page is broken prior to the heading. The default is **2v**.

#### **HY** *declared-level actual-level title*

*mm* calls **HY** after determining the heading typeface and size. It could be used to change indentation.

#### **HZ** *declared-level actual-level title*

*mm* calls **HZ** after formatting the heading, just before **H** or **HU** returns. It could be used to change the page header to include a section heading.

#### **HC** [*hyphenation-character*]

Set hyphenation character. Default value is “%”. Resets to the default if called without argument. Hyphenation can be turned off by setting register **Hy** to 0 at the beginning of the file.

**HM** [*arg1* [*arg2* [...] [*arg14*]]]

Set the heading mark style. Each argument assigns the specified register format (see above) to the corresponding heading level. The default is **1** for all levels. An explicitly empty argument also indicates the default.

**HU** *heading-text*

Set an unnumbered section heading. Except for a heading number, it is treated as a numbered heading of the level stored in register **Hu**; see **H**.

**I** [*italic-text* [*previous-font-text*]] ...

Join *italic-text* in italics with *previous-font-text* in the previous font, without space between the arguments. If no arguments, switch font to italic style.

**IA** [*recipient-name* [*title*]]

Specify the inside address in a letter. Input is collected into the inside address until **IE** is called, and then output. You can specify multiple recipients with empty **IA/IE** pairs; only the last address is used. The arguments give each recipient a name and title. See **LT**.

**IB** [*italic-text* [*bold-text*]] ...

Join *italic-text* in italics with *bold-text* in boldface, without space between the arguments.

**IE**      End the inside address begun with **IA**.**IND** *argument* ...

If the Boolean register **Ref** is true, write an index entry as a specially prepared *roff* comment to the standard error stream, with each *argument* separated from its predecessor by a tab character. The entry's location information is arranged as configured by the most recent **INITI** call.

**INDP**      Output the index set up by **INITI** and populated by **IND** calls. By default, **INDP** calls **SK** and writes a centered caption interpolating the string **Index**. It then disables filling and calls **2C**; afterward, it restores filling and calls **1C**.

Define macros to customize this behavior. **INDP** calls **TXIND** before the caption, **TYIND** instead of writing the caption, and **TZIND** after formatting the index.

**INITI** *location-type file-name* [*macro*]

Initialize *groff mm*'s indexing system. Argument *location-type* selects how the location of each index entry is reported. *file-name* populates an internal string used later by **INDP**.

<i>location-type</i>	Entry format
N	page number
H	heading mark
B	page number, tab character, heading mark

If *macro* is specified, it is called for each index entry with the arguments given to **IND**.

**INTR** *id*

Initialize the cross reference macros. Cross references are written to the standard error stream, which should be redirected into a file named *id.qrf*. *mmroff*(1) handles this and the two formatting passes it requires. The first pass identifies cross references, and the second one includes them.

See **SETR**, **GETPN**, and **GETHN**.

**IR** [*italic-text* [*roman-text*]] ...

Join *italic-text* in italics with *roman-text* in roman style, without space between the arguments.

**ISODATE** [**0**]

Use ISO 8601 format for the date string **DT** used by some cover sheet and memorandum types; that is, *YYYY-MM-DD*. Must be called before **ND** to be effective. If given an argument of **0**, the traditional date format for the *groff* locale is used; this is also the default.

**LB** *text-indent mark-indent pad type* [*mark* [*pre-item-space* [*pre-list-space*]]]

Begin list. The macros **AL**, **BL**, **BVL**, **DL**, **ML**, **RL**, and **VL** call **LB** in various ways; they are simpler to use and may be preferred if they suit the desired purpose.

The nesting level of lists is tracked by *mm*; the outermost level is 0. The text of each list item is indented by *text-indent*; the default is taken from the **Li** register (in ens). Each item's mark is indented by *mark-indent*; the default is **0n**. The mark is normally left-aligned. If *pad* is greater than zero, *mark-indent* is overridden such that *pad* ens of space follow the mark. *type* selects one of six possible ways to display the mark.

**type**    **Output for a mark “x”**

1	x.
2	x)
3	(x)
4	[x]
5	<x>
6	{x}

If *type* is 0 and *mark* is unspecified, the items are set with a hanging indent. Otherwise, *mark* is interpreted as a string defining the mark. If *type* is greater than zero, items are automatically numbered; *mark* is interpreted as a register format. The default *type* is **0**.

The last two arguments manage vertical space. Unless a list's nesting level is greater than the value of register **Ls**, its items are preceded by *pre-item-space* multiplied by the register **Lsp**; the default is **1**. **LB** precedes the list by *pre-list-space* multiplied by the register **Lsp**; the default is **0**.

**LC** [*list-level*]

Clear list state. Active lists are terminated as if with **LE**, either all (the default) or only those from the current level down to *list-level* if specified. **H** calls **LC** automatically.

**LE** [**1**] End list. The current list is terminated. An argument of **1** causes vertical space in the amount of register **Lsp** to follow the list.

**LI** [*mark* [*item-mark-mode*]]

Begin a list item. Input is collected into a list item until the current list is terminated or **LI** is called again. By default, the item's text is preceded by any mark configured by the current list. If only *mark* is specified, it replaces the configured mark. A second argument prefixes *mark* to the configured mark; an *item-mark-mode* value of 1 places an unbreakable space after *mark*, while a value of 2 does not (rendering the two adjacent). Also see register **Limsp**.

**LO** *option* [*value*]

Specify letter options; see **LT**. Standard options are as follows. See **IA** regarding the inside address and string **DT** regarding the date.

**option**    **Effect**

AT	Attention; put contents of string <b>LetAT</b> and <i>value</i> left-aligned after the inside address.
CN	Confidential; put <i>value</i> , or contents of string <b>LetCN</b> , left-aligned after the date.
RN	Reference; put contents of string <b>LetRN</b> and <i>value</i> after the confidential notation (if any) and the date, aligned with the latter.
SA	Salutation; put <i>value</i> , or contents of string <b>LetSA</b> , left-aligned after the inside address and the confidential notation (if any).
SJ	Subject; put contents of string <b>LetSJ</b> and <i>value</i> left-aligned after the inside address and the attention and salutation notations (if any). In letter type “SP”, <b>LetSJ</b> is ignored and <i>value</i> is set in full capitals.

**LT** [*style*]

Format a letter in the designated *style*, defaulting to **BL** (see below). A letter begins with the writer's address (**WA/WE**), followed by the date (**ND**), the inside address (**IA/IE**), the body of the letter (**P** and other general-purpose *mm* macros), the formal closing (**FC**), the signature (**SG**), and notations (**NS/NE**). Any of these may be omitted. Letter options specified with **LO** add further annotations, which are extensible; see section “Internals” below.

<i>style</i>	Description
<b>BL</b>	Blocked: the writer's address, date, formal closing, and signature are indented to the center of the line. Everything else is left-aligned.
<b>SB</b>	Semi-blocked: as <b>BL</b> , but the first line of each paragraph is indented by <b>5m</b> .
<b>FB</b>	Fully blocked: everything begins at the left margin.
<b>SP</b>	Simplified: as <b>FB</b> , but a formal closing is omitted, and the signature is set in full capitals.

**MC** *column-width* [*gutter-width*]

Begin multi-column layout. *groff mm* creates as many columns of *column-width* as the line length will permit. *gutter-width* is the interior spacing between columns. It defaults to *column-width*/15.

**1C** returns to single-column layout. **MC** is a GNU extension. See **MULB** for an alternative.

**ML** *mark* [*text-indent* [**1**]]

Start a list with the *mark* argument preceding each list item. *text-indent* overrides the default indentation of the list items set by register **Li**. If a third argument, conventionally **1**, is given, the blank line that normally precedes each list item is suppressed. Use **LI** to declare list items, and **LE** to end the list.

**MT** [*type* [*addressee*]]

Select memorandum type. These correspond to formats used by AT&T Bell Laboratories, where the *mm* package was initially developed, affecting the document layout. Some of these included a cover page with a caption categorizing the document. *groff mm* uses *type* to construct the file name */usr/share/groff/1.23.0/tmac/mm/type.MT* and load it with the **mso** request. Memorandum types 0 to 5 are supported; any other value of *type* is mapped to type 6. If *type* is omitted, **0** is implied. *addressee* sets a string analogous to one used by AT&T cover sheet macros that are not implemented in *groff mm*.

<i>type</i>	Description
0	normal memorandum; no caption
1	captioned "MEMORANDUM FOR FILE"
2	captioned "PROGRAMMER'S NOTES"
3	captioned "ENGINEER'S NOTES"
4	released paper
5	external letter

See **COVER** for a more flexible cover sheet mechanism.

**MOVE** *y-pos* [*x-pos* [*line-length*]]

Move to a position, setting page offset to *x-pos*. If *line-length* is not given, the difference between current and new page offset is used. Use **PGFORM** without arguments to return to normal.

**MULB** *cw1 space1* [*cw2 space2*] ... *cwn*

Begin alternative multi-column mode. All column widths must be specified, as must the amount of space between each column pair. The arguments' default scaling unit is **n**. **MULB** uses a diversion and operates in a separate environment.

**MULN** Begin next column in alternative column mode.

**MULE** End alternative multi-column mode and emit the columns.

**NCOL** Move to the start of the next column (only when using **2C** or **MC**). Contrast with **MULN**.

**ND** [*arg*]

Set the document's date. *mm* does not interpret *arg*; it can be a revision identifier (or empty).

**NE** End notation begun with **NS**; filling is enabled.

**nP** [*type*]

Begin a numbered paragraph at heading level two. See **P**.



**NS** [*code* [**1**]]

Declare notations, typically for letters or memoranda, of the type specified by *code*. The text corresponding to *code* is output, and filling is disabled until **NE** is called. Typically, a list of names or attachments lies within **NS/NE**. If *code* is absent or does not match one of the values listed under the **Letns** string description below, each line of notations is formatted as “Copy (*line*) to”. If a second argument, conventionally **1**, is given, *code* becomes the entire notation and **NE** is not necessary. In *groff mm*, you can set up further notations to be recognized by **NS**; see the strings **Letns** and **Letnsdef** below.

**OF** ["'left'center'right'"]

Define the odd-page footer, which is formatted just above the normal page footer on odd-numbered pages. See **PF**. **OF** defines the string **EOPof**.

**OH** ["'left'center'right'"]

Define the odd-page header, which is formatted just below the normal page header on odd-numbered pages. See **PH**. **OH** defines the string **TPoh**.

**OP** Make sure that the following text is printed at the top of an odd-numbered page. Does not output an empty page if currently at the top of an odd page.

**P** [*type*]

Begin new paragraph. If *type* is missing or **0**, **P** sets the paragraph fully left-aligned. A *type* of **1** indents the first line by **\[Pi]** ens. Set the register **Pt** to select a default paragraph indentation style. The register **Ps** controls the vertical spacing between paragraphs.

**PE** Picture end; see *pic*(1).

**PF** ["'left'center'right'"]

Define the page footer. The footer is formatted at the bottom of each page; the argument is otherwise as described in **PH**. **PF** defines the string **EOPf**. See **EF**, **OF**, and **EOP**.

**PGFORM** [*linelength* [*pagelength* [*pageoffset* [**1**]]]]

Set line length, page length, and/or page offset. This macro can be used for letterheads and similar. It is normally the first macro call in a file, though it is not necessary. **PGFORM** can be used without arguments to reset everything after a **MOVE** call. A line break is done unless the fourth argument is given. This can be used to avoid the page number on the first page while setting new width and length. (It seems as if this macro sometimes doesn't work too well. Use the command-line arguments to change line length, page length, and page offset instead.)

**PGNH** Suppress header on the next page. This macro must be called before any macros that produce output to affect the layout of the first page.

**PH** ["'left'center'right'"]

Define the page header, formatted at the top of each page, as the argument, where *left*, *center*, and *right* are aligned to the respective locations on the line. A “%” character in *arg* is replaced by the page number. If the argument is absent, no page header is set. The default page header is

“ - - - % - - - ”

which centers the page number between hyphens and formats nothing at the upper left and right. Header macros call **PX** (if defined) after formatting the header. **PH** defines the string **TPh**. See **EH**, **OH**, and **TP**.

**PIC** [-**B**] [-**C**|-**I** *n*|-**L**|-**R**] *file* [*width* [*height*]]

Include PostScript document *file*. The optional **-B** argument draws a box around the picture. The optional **-L**, **-C**, **-R**, and **-I** *n* arguments align the picture or indent it by *n* (assuming a scaling unit of **m**). By default, the picture is left-aligned. Optional *width* and *height* arguments resize the picture. Use of this macro requires two-pass processing; see **INITR** and *mmroff*(1).

**PS** Picture start; see *pic*(1).

**PY** Picture end with flyback. Ends a *pic*(1) picture, returning the vertical position to where it was prior to the picture. This is a GNU extension.

**R** [*roman-text* [*previous-font-text*]] ...

Join *roman-text* in roman style with *previous-font-text* in the previous font, without space between the arguments. If no arguments, switch font to roman style.

**RB** [*roman-text* [*bold-text*]] ...

Join *roman-text* in roman style with *bold-text* in boldface, without space between the arguments.

**RD** [*prompt* [*diversion* [*string*]]]

Read from standard input to diversion and/or string. The text is saved in a diversion named *diversion*. Recall the text by writing the name of the diversion after a dot on an empty line. A string is also defined if *string* is given. *Diversion* and/or *prompt* can be empty ("").

**RF** Reference end. Ends a reference definition and returns to normal processing. See **RS**.

**RI** [*roman-text* [*italic-text*]] ...

Join *roman-text* in roman style with *italic-text* in italics, without space between the arguments.

**RL** [*text-indent* [**1**]]

Begin reference list. Each item is preceded by an automatically incremented number between square brackets; compare **AL**. *text-indent* changes the default indentation. Use **LI** to declare list items, and **LE** to end the list. A second argument, conventionally **1**, suppresses the blank line that normally precedes each list item.

**RP** [*suppress-counter-reset* [*page-ejection-policy*]]

Format a reference page, listing items accumulated within **RS/RF** pairs. The reference counter is reset unless the first argument is **1**. Normally, page breaks occur before and after the references are output; the register **Rpe** configures this behavior, and a second argument overrides its value. **TC** calls **RP** automatically if references have accumulated.

References are list items, and thus are vertically separated (see **LB**). Setting register **Ls** to **0** suppresses this spacing. The string **Rp** contains the reference page caption.

**RS** [*reference-string*]

Begin an automatically numbered reference definition. By default, references are numbered starting at 1; the number is available in register **:R**. Interpolate the string **Rf** where the reference mark should be and write the reference between **RS/RF** on an input line after the reference mark. If *reference-string* is specified, *groff ms* also stores the reference mark in a string of that name, which can be interpolated as `\*[reference-string]` subsequently.

**S** [*type-size* [*vertical-spacing*]]

Set type size and vertical spacing. Each argument is a *groff* measurement, using an appropriate scaling unit and an optional **+** or **-** prefix to increment or decrement the current value. An argument of **P** restores the previous value, **C** indicates the current value, and **D** requests the default. An empty or omitted argument is treated as **P**.

**SA** [*mode*]

Set or restore the default enablement of adjustment. Specify **0** or **1** as *mode* to set a document's default explicitly; **1** is assumed by *mm*. Adjustment can be temporarily suspended with **thena** request. When the **H** or **HU** macros are used to format a heading, or when **SA** is called without a *mode* argument, the default adjustment is restored.

**SETR** *refname* [*string*]

Remember the current heading and page numbers as *refname*. Saves *string* if *string* is defined. *string* is retrieved with **GETST**. See **INTR**.

**SG** [*arg* [**1**]]

Signature line. Prints the authors name(s) after the formal closing. The argument is appended to the reference data, printed at either the first or last author. The reference data is the location, department, and initials specified with **AU**. It is printed at the first author if the second argument is given, otherwise at the last. No reference data is printed if the author(s) is specified through **WA/WE**. See section "Internals" below.

**SK** [*n*] Skip *n* pages. If *n* is 0 or omitted, the page is broken unless the drawing position is already at the top of a page. Otherwise, *n* pages, blank except for any headers and footers, are printed.

**SM** *text* [*post*]

**SM** *pre text post*

Format *text* at a smaller type size, joined with any specified *pre* and *post* at normal size.

**SP** [*lines*]

Space vertically. *lines* can have any scaling factor, like “3i” or “8v”. Several **SP** calls in a line only produces the maximum number of lines, not the sum. **SP** is ignored also until the first text line in a page. Add **\&** before a call to **SP** to avoid this.

**TAB** Reset tab stops to every 5 ens.

**TB** [*title* [*override* [*flag* [*refname*]]]]

Caption a table. Arguments are handled analogously to **EC**. The register **Tb** is the table counter. The string **Litb** precedes the table number and any *title*. Table captions are centered irrespective of the alignment of any enclosing display.

Captioned tables are listed in a table of contents (see **TC**) if the Boolean register **Lt** is true. Such a list uses the string **Lt** as a heading.

**TC** [*slevel* [*spacing* [*tlevel* [*tab* [*h1* [*h2* [*h3* [*h4* [*h5*]]]]]]]]]]]

Output table of contents. This macro is normally the last called in the document. It flushes any pending displays and, if any references are pending (see **RS**), calls **RP**. It then begins a new page with the contents caption, stored in the string **Licon**, centered at the top. The entries follow after three vees of space. Each entry is a saved section (number and) heading title (see the **Ci** register), along with its associated page number. By default, an entry is indented by an amount corresponding to its heading level and the maximum heading length encountered at that heading level; if defined, the string **Ci** overrides these indentations. Entries at heading levels up to and including *slevel* are preceded by *spacing* vees of space. Entries at heading levels up to and including *tlevel* are followed by a leader and a right-aligned page number. If the Boolean-valued *tab* argument is true, the leader is replaced with horizontal motion in the same amount. For entries above heading level *tlevel*, the page number follows the heading text after a word space. Each argument *h1* . . . *h5* appears in order on its own line, centered, above the contents caption. Page numbering restarts at 1, in register format “i”. If the **Oc** register is true, numbering of these pages is suppressed.

If **TC** is called with at most four arguments, it calls the user-defined macro **TX** (if defined) prior to formatting the contents caption, and **TY** (if defined) *instead* of formatting the contents caption.

Analogous handling of lists of figures, tables, equations, and exhibits is achieved by defining **TX<sub>xx</sub>** and **TY<sub>xx</sub>** macros, where *xx* is “FG”, “TB”, “EC”, or “EX”, respectively. Similarly, the strings **Lifg**, **Litb**, **Liex**, and **Liec** determine captions for their respective lists.

**TE** Table end. See **TS**.

**TH** End table heading. It is repeated after page breaks within a table. See **TS**. The **N** argument supported by DWB *mm* is not implemented by *groff mm*.

**TL** [*charging-case-number* [*filing-case-number*]]

Begin document title. Input is collected into the title until **AF** or **AU** is called, and output as directed by the cover page. *charging-case-number* and *filing-case-number* are saved for use in memorandum types 0 and 5. See **MT**.

**TM** *number* . . .

Declare technical memorandum number(s) used by **MT**.

**TP** If defined, this macro is called in lieu of normal page header layout. Headers and footers are formatted in a separate environment. See **EOP**.

#### Strings available to TP

**TPh** argument to **PH**  
**TPeh** argument to **EH**  
**TPoh** argument to **OH**

**TS [H]** Table start. Argument “H” tells *mm* that the table has a heading. See **TE**, **TH**, and *tbl*(1).

**VERBON** [*format* [*type-size* [*font*]]]

Begin verbatim display, where characters have equal width. *format* controls several parameters. Add up the values of desired features; the default is **0**. On typesetting devices, further arguments configure the *type-size* in scaled points, and the face (*font*); the default is **CR** (Courier roman).

Value	Effect
1	Disable the formatter’s escape character (\).
2	Vertically space before the display.
4	Vertically space after the display.
8	Number output lines; call formatter’s <b>nm</b> request with arguments in string <b>Verbnm</b> .
16	Indent by the amount stored in register <b>Verbin</b> .

**VERBOFF**

End verbatim display.

**VL** [*text-indent* [*mark-indent* [**1**]]]

Begin variable-item (or “tagged”) list. Each item should supply its own mark, or tag. If the mark is wider than *mark-indent*, one space separates it from subsequent text; contrast **BVL**. *text-indent* sets the indentation of the text, and *mark-indent* the distance from the current list indentation to the mark. A third argument suppresses the blank line that normally precedes each list item. Use **LI** to declare list items, and **LE** to end the list.

**VM** [**-T**] [*top* [*bottom*]]

Vertical margin. Increase the top and bottom margin by *top* and *bottom*, respectively. If option **-T** is specified, set those margins to *top* and *bottom*. If no argument is given, reset the margin to zero, or to the default (“7v 5v”) if **-T** is used. It is highly recommended that macros **TP** and/or **EOP** are defined if using **-T** and setting top and/or bottom margin to less than the default. This undocumented DWB *mm* macro is exposed by *groff mm* to increase user control of page layout.

**WA** [*writer’s-name* [*title*]]

Specify the writer(s) of an **LT** letter. Input is collected into the writer’s address until **WA** is called, and then output. You can specify multiple writers with empty **WA/WE** pairs; only the last address is used. The arguments give each writer a name and title.

**WC** [*format* ...]

Control width of footnotes and displays.

<i>format</i>	Effect
<b>N</b>	equivalent to “ <b>-WF -FF -WD</b> ” (default)
<b>WF</b>	set footnotes at full line length, even in two-column mode
<b>-WF</b>	set footnotes using column line length
<b>FF</b>	apply width of first footnote to encountered to subsequent ones
<b>-FF</b>	footnote width determined by <b>WF</b> and <b>-WF</b>
<b>WD</b>	set displays at full line length, even in two-column mode
<b>-WD</b>	set displays using column line length

**WE** End the writer’s address begun with **WA**.

## Strings

Many *mm* strings interpolate predefined, localizable text. These are presented in quotation marks.

**App** “APPENDIX”

**Apptxt** stores the *title* argument to the last **APP** call.

**BU** interpolates a bullet (see **BL**).

**Ci** is a list of indentation amounts to use for table of contents heading levels, overriding their automatic computation. Each word must be a horizontal measurement (like “**1i**”) and is mapped one-to-one to heading levels 1, 2, and so on.

**DT** The date; set by the **ND** macro (defaults to the date the document is formatted). The format is the conventional one for the *groff* locale, but see the **ISODATE** macro and **Iso** register.

**EM** interpolates an em dash.

**F** interpolates an automatically numbered footnote marker; the number is used by the next **FS** call without an argument. *Intr off* mode, the marker is superscripted; in *nroff* mode, it is surrounded by square brackets.

**H1txt** Updated by **.H** and **.HU** to the current heading text. Also updated in table of contents & friends.

**HF** assigns font identifiers, separated by spaces, to heading levels in one-to-one correspondence. Each identifier may be a font mounting position, font name, or style name. Omitted values are assumed to be 1. The default is “**2 2 2 2 2 2 2 2 2 2 2 2 2**”, which places all headings in italics. DWB *mm*’s default was “**3 3 2 2 2 2 2**”.

**HP** assigns type sizes, separated by spaces, to heading levels in one-to-one correspondence. Each size is interpreted in scaled points; zero values are translated to **10**. Omitted values are assumed to be 0 (and are translated accordingly). The default is “**0 0 0 0 0 0 0 0 0 0 0 0 0**”.

**Index** “INDEX”

**Le** “LIST OF EQUATIONS”

**Letfc** “Yours very truly,” (see **FC**)

**Letapp** “APPROVED:” (see **AV**)

**LetAT** “ATTENTION:” (see **LO**)

**LetCN** “CONFIDENTIAL” (see **LO**)

**Letdate**  
“Date” (see **AV**)

**Letns** is a group of strings structuring the notations produced by **NS**. If the *code* argument to **NS** has no corresponding string, the notation is included between parentheses, prefixed with **Letns!copy**, and suffixed with **Letns!to**. Observe the spaces after “Copy” and before “to”.

<b>NS code</b>	<b>String</b>	<b>Contents</b>
0	Letns!0	Copy to
1	Letns!1	Copy (with att.) to
2	Letns!2	Copy (without att.) to
3	Letns!3	Att.
4	Letns!4	Atts.
5	Letns!5	Enc.
6	Letns!6	Encs.
7	Letns!7	Under separate cover
8	Letns!8	Letter to
9	Letns!9	Memorandum to
10	Letns!10	Copy (with atts.) to
11	Letns!11	Copy (without atts.) to

12	Letns!12	Abstract Only to
13	Letns!13	Complete Memorandum to
14	Letns!14	CC
—	Letns!copy	Copy ( <i>with trailing space</i> )
—	Letns!to	to( <i>note leading space</i> )

**Letnsdef**

Select the notation format used by **NS** when it is given no argument. The default is “0”.

**LetRN** “In reference to:” (see **LO**)

**LetSA** “To Whom It May Concern:” (see **LO**)

**LetSJ** “SUBJECT:” (see **LO**)

**Lf** “LIST OF FIGURES”

**Licon** “CONTENTS”

**Liec** “Equation”

**Liex** “Exhibit”

**Lifg** “Figure”

**Litb** “TABLE”

**Lt** “LIST OF TABLES”

**Lx** “LIST OF EXHIBITS”

**MO1 . . . MO12**

“January” through “December”

**Qrf** “See chapter \\*[Qrfh], page \n[Qrfp].”

**Rf** interpolates an automatically numbered reference mark; the number is used by the next **RS** call. In *troff* mode, the marker is superscripted; in *nroff* mode, it is surrounded by square brackets.

**Rp** “REFERENCES”

**Sm** interpolates the service mark sign.

**Tcst** interpolates an indicator of the **TC** macro’s processing status. If **TC** is not operating, it is empty. User-defined **TP** or **EOP** macros might condition page headers or footers on its contents.

**Value    Meaning**

co	Table of contents
fg	List of figures
tb	List of tables
ec	List of equations
ex	List of exhibits
ap	Appendix

**Tm** interpolates <sup>TM</sup>, the trade mark sign.

**Verbnm**

supplies argument(s) to the **nm** request employed by the **VERBON** macro. The default is “1”.

**Registers**

Default register values, where meaningful, are shown in parentheses. Many are also marked as Boolean-valued, meaning that they are considered “true” (on, enabled) when they have a positive value, and “false” (off, disabled) otherwise.

**.mgm** indicates that *groff mm* is in use (Boolean-valued; **1**).

**:p** is an auto-incrementing footnote counter; see **FS**.

- :R** is an auto-incrementing reference counter; see **RS**.
- Aph** formats an appendix heading (and title, if supplied); see **APP** (Boolean-valued; **1**).
- Au** includes supplemental author information (the third and subsequent arguments to **AU**) in memorandum “from” information; see **COVER** and **MT** (Boolean-valued; **1**).
- Cl** sets the threshold for inclusion of headings in a table of contents. Headings at levels above this value are excluded; see **H** and **TC** (**2**). The **Cl** register controls whether a heading is *saved* for output in the table of contents at the time **H** or **HU** is called; if you change **Cl**’s value immediately prior to calling **TC**, you are unlikely to get the result you want.
- Cp** suppresses page breaks before lists of captioned equations, exhibits, figures, and tables, and before an index; see **EC**, **EX**, **FG**, **TB**, and **INDP** (Boolean-valued; **0**).
- D** produces debugging information for the *mm* package on the standard error stream. A value of 0 outputs nothing; 1 reports formatting progress. Higher values communicate internal state information of increasing verbosity (**0**).
- De** causes a page break after a floating display is output; see **DF** (Boolean-valued; **0**).
- Df** configures the behavior of **DF**. The following values are recognized; 4 and 5 do not override the **De** register (**5**).
- | Value | Effect                                                                                                                         |
|-------|--------------------------------------------------------------------------------------------------------------------------------|
| 0     | Flush pending displays at the end of each section when section-page numbering is active, otherwise at the end of the document. |
| 1     | Flush a pending display on the current page or column if there is enough space, otherwise at the end of the document.          |
| 2     | Flush one pending display at the top of each page or column.                                                                   |
| 3     | Flush a pending display on the current page or column if there is enough space, otherwise at the top of the next.              |
| 4     | Flush as many pending displays as possible in a new page or column.                                                            |
| 5     | Fill columns or pages with flushed displays until none remain.                                                                 |
- Ds** puts vertical space in the amount of register **Dsp** (if defined) or **Lsp** before and after each static display; see **DS** (Boolean-valued; **1**).
- Dsp** configures the amount of vertical space placed before and after static displays; see **DS** and register **Ds** (*undefined*).
- Ec** is an auto-incrementing equation counter; see **EC**.
- Ej** sets the threshold for page breaks (ejection) prior to the format of headings. Headings at levels above this value are set on the same page and column if possible; see **H** (**0**).
- Eq** aligns an equation label to the left of a display instead of the right (Boolean-valued; **0**).
- Ex** is an auto-incrementing exhibit counter; see **EX**.
- Fg** is an auto-incrementing figure counter; see **FG**.
- Fs** is multiplied by register **Lsp** to vertically separate footnotes; see **FS** (**1**).
- H1...H14** are auto-incrementing counters corresponding to each heading level; see **H**.
- H1dot** appends a period to the number of a level one heading; see **H** (Boolean-valued; **1**).
- H1h** is a copy of A copy of register register **H1**, but it is incremented just before a page break. This can be useful in user-defined macros; see **H** and **HX**.
- Hb** sets the threshold for breaking the line after formatting a heading. Text after headings at levels above this value are set on the same output line if possible; see **H** (**2**).

- Hc** sets the threshold for centering a heading. Headings at levels above this value use the prevailing alignment (that is, they are not centered); see **H (0)**.
- Hi** configures the indentation of text after headings. It does not affect “run-in” headings. The following values are recognized; see **H** and **P (1)**.
- | Value | Effect                             |
|-------|------------------------------------|
| 0     | no indentation                     |
| 1     | indent per the paragraph type      |
| 2     | indent to align with heading title |
- Hps** sets the heading level threshold for application of preceding vertical space; see **H**. Headings at levels above the value in register **Hps** use the amount of space in register **Hps1**; otherwise that in **Hps2**. The value of **Hps** should be strictly greater than that of **Ej (1)**.
- Hps1** configures the amount of vertical space preceding a heading above the **Hps** threshold; see **H (troff devices: 0.5v; nroff devices: 1v)**.
- Hps2** configures the amount of vertical space preceding a heading at or below the **Hps** threshold; see **H (troff devices: 1v; nroff devices: 2v)**.
- Hs** sets the heading level threshold for application of succeeding vertical space. If the heading level is greater than **Hs**, the heading is followed by vertical space in the amount of register **Hss**; see **H (2)**.
- Hss** is multiplied by register **Lsp** to produce vertical space after headings above the threshold in register **Hs**; see **H (1)**.
- Ht** suppresses output of heading level counters above the lowest when the heading is formatted; see **H (Boolean-valued; 0)**.
- Hu** sets the heading level used by unnumbered headings; see **HU (2)**.
- Hy** enables automatic hyphenation of words (Boolean-valued; **0**).
- Iso** configures the use of ISO 8601 date format if specified (with any value) on the command line; see **ISODATE**. The default is determined by localization files.
- L** defines the page length for the document, and must be set from the command line. A scaling unit should be appended. The default is that of the selected *groff* output device.
- Le**
- Lf**
- Lt**
- Lx** configure the report of lists of equation, figure, table, and exhibit captions, respectively, after a table of contents; see **TC** (Boolean-valued; **Le: 0; Lf, Lt, Lx: 1**).
- Letwam** sets the maximum number of input lines permitted in a writer’s address; see **WA** and **WE (14)**.
- Li** configures the amount of indentation in ens applied to list items; see **LI (6)**.
- Limsp** inserts a space between the prefix and the mark in automatically numbered lists; see **AL** (Boolean-valued; **1**).
- Ls** sets a threshold for placement of vertical space before list items. If the list nesting level is greater than this value, no such spacing occurs; see **LI (99)**.
- Lsp** configures the base amount of vertical space used for separation in the document. *mm* applies this spacing to many contexts, sometimes with multipliers; see **DS, FS, H, LI, and P (troff devices: 0.5v; nroff devices: 1v)**.
- N** configures the header and footer placements used by **PH**. The default footer is empty. If “section-page” numbering is selected, the default header becomes empty and the default footer becomes “x-y”, where *x* is the section number (the number of the current first-level heading) and *y* the page number within the section. The following values are recognized; for finer control, see **PH, PF, EH, EF, OH, and OF**, and registers **Sectf** and **Sectp**. Value 5 is a GNU extension (**0**).



Value	Effect
0	Set header on all pages.
1	Move header to footer on page 1.
2	Omit header on page 1.
3	Use “section-page” numbering style on all pages.
4	Omit header on all pages.
5	Use “section-page” and “section-figure” numbering style on all pages.
<b>Np</b>	causes paragraphs after first-level headings (only) to be numbered in the format <i>s.p</i> , where <i>s</i> is the section number (the number of the current first-level heading) and <i>p</i> is the paragraph number, starting at 1; see <b>H</b> and <b>P</b> (Boolean-valued; <b>0</b> ).
<b>O</b>	defines the page offset of the document, and must be set from the command line. A scaling unit should be appended. The default is <b>.75i</b> on terminal devices. On typesetters, it is <b>.963i</b> or set to <b>1i</b> by the <i>paper.size.tmac</i> package; see <i>groff_tmac</i> (5).
<b>Oc</b>	suppresses the appearance of page numbers in the table of contents; see <b>TC</b> (Boolean-valued; <b>0</b> ).
<b>Of</b>	selects a separator format within equation, exhibit, figure, and table captions; see <b>EC</b> , <b>EX</b> , <b>FG</b> , and <b>TB</b> . The following values are recognized; the spaces shown are unpaddable ( <b>0</b> ).
Value	Effect
0	“.”
1	“—”
<b>P</b>	interpolates the current page number; it is the same as register <i>%</i> except when “section-page” numbering is enabled.
<b>Pi</b>	configures the amount of indentation in ens applied to the first line of a paragraph; see <b>P</b> ( <b>5</b> ).
<b>Pgps</b>	causes the type size and vertical spacing set by <b>S</b> to apply to headers and footers, overriding the <b>HP</b> string. If not set, <b>S</b> calls affect headers and footers only when followed by <b>PH</b> , <b>PF</b> , <b>OH</b> , <b>EH</b> , <b>OF</b> , or <b>OE</b> calls (Boolean-valued; <b>1</b> ).
<b>Ps</b>	is multiplied by register <b>Lsp</b> to vertically separate paragraphs; see <b>P</b> ( <b>1</b> ).
<b>Pt</b>	determines when a first-line indentation is applied to a paragraph; see <b>P</b> ( <b>0</b> ).
Value	Effect
0	never
1	always
2	always, except immediately after <b>H</b> , <b>DE</b> , or <b>LE</b>
<b>Ref</b>	is used internally to control <i>mmroff</i> (1)’s two-pass approach to index and reference management; see <b>INITI</b> and <b>RS</b> (Boolean-valued; <b>0</b> ).
<b>Rpe</b>	configures the default page ejection policy for reference pages; see <b>RP</b> ( <b>0</b> ).
Value	Effect
0	Break the page before and after the list of references.
1	Suppress page break after the list.
2	Suppress page break before the list.
3	Suppress page breaks before and after the list.
<b>S</b>	defines the type size for the document, and must be set from the command line. A scaling unit should be appended; <b>p</b> is typical ( <b>10p</b> ).
<b>Sectf</b>	selects the “section-figure” numbering style. Its default is <b>0</b> unless register <b>N</b> is set to <b>5</b> at the command line (Boolean-valued).
<b>Sectp</b>	selects the “section-page” numbering style. Its default is <b>0</b> unless register <b>N</b> is set to <b>3</b> or <b>5</b> at the command line (Boolean-valued).

- Si** configures the amount of display indentation in ens; see **DS (5)**.
- Tb** is an auto-incrementing table counter; see **TB**.
- V** defines the vertical spacing for the document, and must be set from the command line. A scaling unit should be appended; **p** is typical. The default vertical spacing is 120% of the type size.
- Verbin** configures the amount of indentation for verbatim displays when indentation is selected; see **VERBON (5n)**.
- W** defines the “width” of the document (that is, the length of an output line with no indentation); it must be set from the command line. A scaling unit should be appended. The default is **6i** or assigned by the *paper.size.tmac* package; see *groff\_tmac(5)*.

## Internals

The **LT** letter macros call further macros depending on the letter type, with which they are suffixed. It is therefore possible to define additional letter types, either in the territory-specific macro file, or as local additions. **LT** sets the registers **Pt** and **Pi** to 0 and 5, respectively. The following macros must be defined to support a new letter type.

### **let@init\_type**

**LT** calls this macro to initialize any registers and other data needed by the letter type.

### **let@head\_type**

formats the letterhead; it is called instead of the usual page header macro. Its definition should remove the alias **let@header** unless the letterhead is desired on subsequent pages.

### **let@sg\_type name title n is-final [SG-arg ...]**

**SG** calls this macro only for letters; **MT** memoranda have their own signature processing. *name* and *title* are specified through **WA/WE**. *n* is the index of the *n*th writer, and *is-final* is true for the last writer to be listed. Further **SG** arguments are appended to the signature line.

### **let@fc\_type closing**

This macro is called by **FC**, and has the formal closing as the argument.

**LO** implements letter options. It requires that a string named **Lettype** be defined, where *type* is the letter type. **LO** then assigns its second argument (*value*) to the string **let\*lo-type**.

## Files

*/usr/share/groff/1.23.0/tmac/m.tmac*

is the *groff* implementation of the memorandum macros.

*/usr/share/groff/1.23.0/tmac/mm.tmac*

is wrapper to load *m.tmac*.

*/usr/share/groff/1.23.0/tmac/refer-mm.tmac*

implements *refer(1)* support for *mm*.

*/usr/share/groff/1.23.0/tmac/mm/ms.cov*

implements an *ms*-like cover sheet.

*/usr/share/groff/1.23.0/tmac/mm/0.MT*

implements memorandum types 0–3 and 6.

*/usr/share/groff/1.23.0/tmac/mm/4.MT*

implements memorandum type 4.

*/usr/share/groff/1.23.0/tmac/mm/5.MT*

implements memorandum type 5.

*/usr/share/groff/1.23.0/tmac/mm/locale*

performs any (further) desired necessary localization; empty by default.

## Authors

The GNU version of the *mm* macro package was written by Jörgen Hägg <jh@axis.se> of Lund, Sweden.

**See also**

*MM – A Macro Package for Generating Documents* (<https://tkurtbond.github.io/troff/mm-all.pdf>), the DWB 3.3 *mm* manual, introduces the package but does not document GNU extensions.

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “`info groff`”.

*groff*(1), *troff*(1), *tbl*(1), *pic*(1), *eqn*(1), *refer*(1), *groff\_mmse*(7)

## Namn

groff\_mmse – svenska ”memorandum” makro för GNU roff

## Syntax

**groff -mmse** [*flaggor* ...] [*filer* ...]

**groff -m mmse** [*flaggor* ...] [*filer* ...]

## Beskrivning

*mmse* är en svensk variant av *mm*. Alla texter är versatta. En A4 sida får text som är 13 cm bred, 3,5 cm indragning samt är 28,5 cm högt. Det finns stöd för brevuppställning enligt svensk standard för vinst och höjjusterad text.

**COVER** kan använda *se\_ms* som argument. Detta ger ett svenskt försättsblad. Se *groff\_mm(7)* för vriga detaljer.

## Brev

Tillgängliga brevtyper:

### .LT SVV

Vinststöd lptext med adressat i position T0 (vinststöd).

### .LT SVH

Höjgerstöd lptext med adressat i position T4 (passar för insterkuvert).

Följande extra LO-variabler används.

### .LO DNAMN *namn*

Anger dokumentets namn.

### .LO MDAT *datum*

Mottagarens datum, anges under **Ert datum: (LetMDAT)**.

### .LO BIL *sträng*

Anger bilaga, nummer eller sträng med **Bilaga (LetBIL)** som prefix.

### .LO KOMP *text*

Anger kompletteringsuppgift.

### .LO DBET *beteckning*

Anger dokumentbeteckning eller dokumentnummer.

### .LO BET *beteckning*

Anger beteckning (Ärendebeteckning i form av diarienummer eller liknande).

### .LO SIDOR *antal*

Anger totala antalet sidor och skrivs ut efter sidnumret inom parenteser.

Om makrot **.TP** är definierat anropas det efter utskrift av brevhuvudet. Där lägger man i postadress och annat som brevfot.

## Skrivet av

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## Filer

/usr/share/groff/1.23.0/tmac/mse.tmac

/usr/share/groff/1.23.0/tmac/mm/se\_\*.cov

## Se också

*groff\_mm(7)*

## Name

`groff_mom` – modern macros for document composition with GNU *roff*

## Synopsis

`groff -mom` [*option* ...] [*file* ...]

`groff -m mom` [*option* ...] [*file* ...]

## Description

*mom* is a macro set for *groff*, designed primarily to prepare documents for PDF and PostScript output. *mom* provides macros in two categories: typesetting and document processing. The former provide access to *groff*'s typesetting capabilities in ways that are simpler to master than *groff*'s requests and escape sequences. The latter provide highly customizable markup tags that allow the user to design and output professional-looking documents with a minimum of typesetting intervention.

Files processed with *pdfmom*(1) produce PDF documents. The documents include a PDF outline that appears in the navigation pane panel of document viewers, and may contain clickable internal and external links.

Normally, *groff*'s native PDF driver, *gropdf*(1), is used to generate the output. When *pdfmom* is given the “**-T ps**” option, it still produces PDF, but processing is delegated to *pdfroff*, which uses *groff*'s PostScript driver, *grops*(1). Not all PDF features are available when **-T ps** is given; its primary use is to allow processing of files with embedded PostScript images.

Files processed with **groff -mom** (or **-m mom**) format for the device specified with the **-T** option. (In this installation, **ps** is the default output device.)

*mom* comes with her own comprehensive documentation in HTML. A PDF manual, “Producing PDFs with *groff* and *mom*”, discusses preparation of PDF documents with *mom* in detail.

## Files

`/usr/share/groff/1.23.0/tmac/mom.tmac`

is a wrapper enabling the package to be loaded with “**groff -m mom**”.

`/usr/share/groff/1.23.0/tmac/om.tmac`

implements the package.

`/usr/share/doc/groff-1.23.0/html/mom/toc.html`

is the entry point to the HTML documentation.

`/usr/share/doc/groff-1.23.0/pdf/mom-pdf.pdf`

is “Producing PDFs with *groff* and *mom*”, by Deri James and Peter Schaffter.

`/usr/share/doc/groff-1.23.0/examples/mom/*.mom`

are examples of *mom* usage.

## Reference

### Escape sequences

`\*[<colorname>]`

begin using an initialized colour inline

`\*[BCK n]`

move backward in a line

`\*[BOLDER]`

invoke pseudo bold inline (related to macro **.SETBOLDER**)

`\*[BOLDERX]`

off pseudo bold inline (related to macro **.SETBOLDER**)

`\*[BU n]`

move characters pairs closer together inline (related to macro **.KERN**)

`\*[COND]`

invoke pseudo condensing inline (related to macro **.CONDENSE**)

**\\*[CONDX]**  
off pseudo condensing inline (related to macro **.CONDENSE**)

**\\*[CONDSUP]... \\*[CONDSUPX]**  
pseudo-condensed superscript

**\\*[DOWN *n*]**  
temporarily move downward in a line

**\\*[EN-MARK]**  
mark initial line of a range of line numbers (for use with line numbered endnotes)

**\\*[EXT]**  
invoke pseudo extending inline (related to macro **.EXTEND**)

**\\*[EXTX]**  
off pseudo condensing inline (related to macro **.EXTEND**)

**\\*[EXTSUP]... \\*[EXTSUPX]**  
pseudo extended superscript

**\\*[FU *n*]**  
move characters pairs further apart inline (related to macro **.KERN**)

**\\*[FWD *n*]**  
move forward in a line

**\\*[LEADER]**  
insert leaders at the end of a line

**\\*[RULE]**  
draw a full measure rule

**\\*[SIZE *n*]**  
change the point size inline (related to macro **.PT\_SIZE**)

**\\*[SLANT]**  
invoke pseudo italic inline (related to macro **.SETSLANT**)

**\\*[SLANTX]**  
off pseudo italic inline (related to macro **.SETSLANT**)

**\\*[ST<*n*>]... \\*[ST<*n*>X]**  
string tabs (mark tab positions inline)

**\\*[SUP]... \\*[SUPX]**  
superscript

**\\*[TB+]**  
inline escape for **.TN** (*Tab Next*)

**\\*[UL]... \\*[ULX]**  
invoke underlining inline (fixed width fonts only)

**\\*[UP *n*]**  
temporarily move upward in a line

## Macros

**.AUTOLEAD**  
set the linespacing relative to the point size

**.B\_MARGIN**  
set a bottom margin

**.BR**  
break a justified line

**.CENTER**  
set line-by-line quad centre

**.CONDENSE**  
set the amount to pseudo condense

**.EL** break a line without advancing on the page

**.EXTEND**  
set the amount to pseudo extend

**.FALLBACK\_FONT**  
establish a fallback font (for missing fonts)

**.FAM** alias to **.FAMILY**

**.FAMILY** *<family>*  
set the *family type*

**.FT** set the font style (roman, italic, etc.)

**.HI** [ *<measure>* ]  
hanging indent

**.HY** automatic hyphenation on/off

**.HY\_SET**  
set automatic hyphenation parameters

**.IB** [ *<left measure>* *<right measure>* ]  
indent both

**.IBX** [ **CLEAR** ]  
exit indent both

**.IL** [ *<measure>* ]  
indent left

**.ILX** [ **CLEAR** ]  
exit indent left

**.IQ** [ **CLEAR** ]  
quit any/all indents

**.IR** [ *<measure>* ]  
indent right

**.IRX** [ **CLEAR** ]  
exit indent right

**.JUSTIFY**  
justify text to both margins

**.KERN**  
automatic character pair kerning on/off

**.L\_MARGIN**  
set a left margin (page offset)

**.LEFT** set line-by-line quad left

**.LL** set a line length

**.LS** set a linespacing (leading)

**.PAGE** set explicit page dimensions and margins

**.PAGewidth**

set a custom page width

**.PAGELENGTH**

set a custom page length

**.PAPER** *<paper\_type>*

set common paper sizes (letter, A4, etc)

**.PT\_SIZE**

set the point size

**.QUAD**

"justify" text left, centre, or right

**.R\_MARGIN**

set a right margin

**.RIGHT**

set line-by-line quad right

**.SETBOLDER**

set the amount of emboldening

**.SETSLANT**

set the degree of slant

**.SPREAD**

force justify a line

**.SS**

set the sentence space size

**.T\_MARGIN**

set a top margin

**.TI** [ *<measure>* ]

temporary left indent

**.WS**

set the minimum word space size

**Documentation of details****Details of inline escape sequences in alphabetical order****\\*[<colorname>]**

begin using an initialized colour inline

**\\*[BCK *n*]**

move backward in a line

**\\*[BOLDER]****\\*[BOLDERX]**

Emboldening on/off

**\\*[BOLDER]** begins emboldening type. **\\*[BOLDERX]** turns the feature off. Both are inline escape sequences; therefore, they should not appear as separate lines, but rather be embedded in text lines, like this:

Not **\\*[BOLDER]** everything **\\*[BOLDERX]** is as it seems.

Alternatively, if you wanted the whole line emboldened, you should do

**\\*[BOLDER]** Not everything is as it seems. **\\*[BOLDERX]**

Once **\\*[BOLDER]** is invoked, it remains in effect until turned off.

Note: If you're using the document processing macros with **.PRINTSTYLE TYPEWRITE**, *mom* ignores **\\*[BOLDER]** requests.



**\\*[BU *n*]**

move characters pairs closer together inline (related to macro **.KERN**)

**\\*[COND]**

**\\*[CONDX]**

Pseudo-condensing on/off

**\\*[COND]** begins pseudo-condensing type. **\\*[CONDX]** turns the feature of f. Both are inline escape sequences; therefore, they should not appear as separate lines, but rather be embedded in text lines, like this:

**\\*[COND]** *Not everything is as it seems.* **\\*[CONDX]**

**\\*[COND]** remains in effect until you turn it off with **\\*[CONDX]**.

IMPORTANT: You must turn **\\*[COND]** off before making any changes to the point size of your type, either via the **.PT\_SIZE** macro or with the **\s** inline escape sequence. If you wish the new point size to be pseudo-condensed, simply reinvoke **\\*[COND]** afterward. Equally, **\\*[COND]** must be turned off before changing the condense percentage with **.CONDENSE**.

Note: If you're using the document processing macros with **.PRINTSTYLE TYPEWRITE**, *mom* ignores **\\*[COND]** requests.

**\\*[CONDSUP]... \\*[CONDSUPX]**

pseudo-condensed superscript

**\\*[DOWN *n*]**

temporarily move downward in a line

**\\*[EN-MARK]**

mark initial line of a range of line numbers (for use with line numbered endnotes)

**\\*[EXT]**

**\\*[EXTX]**

Pseudo-extending on/off

**\\*[EXT]** begins pseudo-extending type. **\\*[EXTX]** turns the feature of f. Both are inline escape sequences; therefore, they should not appear as separate lines, but rather be embedded in text lines, like this:

**\\*[EXT]** *Not everything is as it seems.* **\\*[EXTX]**

**\\*[EXT]** remains in effect until you turn it off with **\\*[EXTX]**.

IMPORTANT: You must turn **\\*[EXT]** off before making any changes to the point size of your type, either via the **.PT\_SIZE** macro or with the **\s** inline escape sequence. If you wish the new point size to be *pseudo-extended*, simply reinvoke **\\*[EXT]** afterward. Equally, **\\*[EXT]** must be turned off before changing the extend percentage with **.EXTEND**.

Note: If you are using the document processing macros with **.PRINTSTYLE TYPEWRITE**, *mom* ignores **\\*[EXT]** requests.

**\\*[EXTSUP]... \\*[EXTSUPX]**

pseudo extended superscript

**\\*[FU *n*]**

move characters pairs further apart inline (related to macro **.KERN**)

**\\*[FWD *n*]**

move forward in a line

**\\*[LEADER]**

insert leaders at the end of a line

**\\*[RULE]**

draw a full measure rule

**\\*[SIZE *n*]**

change the point size inline (related to macro **.PT\_SIZE**)

**\\*[SLANT]**

**\\*[SLANTX]**

Pseudo italic on/off

**\\*[SLANT]** begins *pseudo-italicizing type*. **\\*[SLANTX]** turns the feature off. Both are inline escape sequences; therefore, they should not appear as separate lines, but rather be embedded in text lines, like this:

Not **\\*[SLANT]**everything**\\*[SLANTX]** is as it seems.

Alternatively, if you wanted the whole line *pseudo-italicized*, you'd do

**\\*[SLANT]**Not everything is as it seems.**\\*[SLANTX]**

Once **\\*[SLANT]** is invoked, it remains in effect until turned off.

Note: If you're using the document processing macros with **.PRINTSTYLE TYPEWRITE**, *mom* underlines pseudo-italics by default. To change this behaviour, use the special macro **.SLANT\_MEANS\_SLANT**.

**\\*[ST<number>]. .\\*[ST<number>X]**

Mark positions of string tabs

The *quad* direction must be **LEFT** or **JUSTIFY** (see **.QUAD** and **.JUSTIFY**) or the *no-fill mode* set to **LEFT** in order for these inlines to function properly. Please see *IMPORTANT*, below.

String tabs need to be marked off with inline escape sequences before being set up with the **.ST** macro. Any input line may contain string tab markers. *<number>*, above, means the numeric identifier of the tab.

The following shows a sample input line with string tab markers.

**\\*[ST1]**De minimus**\\*[ST1X]**non curat**\\*[ST2]**lex**\\*[ST2X]** .

String *tab 1* begins at the start of the line and ends after the word *time*. String *tab 2* starts at *good* and ends after *men*. *Inline escape sequences* (e.g., *font* or *point size changes*, or horizontal movements, including padding) are taken into account when *mom* determines the *position* and *length* of string tabs.

Up to nineteen string tabs may be marked (not necessarily all on the same line, of course), and they must be numbered between 1 and 19.

Once string tabs have been marked in input lines, they have to be *set* with **.ST**, after which they may be called, by number, with **.TAB**.

Note: Lines with string tabs marked off in them are normal input lines, i.e. they get printed, just like any input line. If you want to set up string tabs without the line printing, use the **.SILENT** macro.

*IMPORTANT:* Owing to the way *groff* processes input lines and turns them into output lines, it is not possible for *mom* to *guess* the correct starting position of string tabs marked off in lines that are centered or set flush right.

Equally, she cannot guess the starting position if a line is fully justified and broken with **.SPREAD**.

In other words, in order to use string tabs, **LEFT** must be active, or, if **.QUAD LEFT** or **JUSTIFY** are active, the line on which the *string tabs* are marked must be broken *manually* with **.BR** (but not **.SPREAD**).

To circumvent this behaviour, I recommend using the **PAD** to set up string tabs in centered or flush right lines. Say, for example, you want to use a *string tab* to *underscore* the text of a centered line with a rule. Rather than this,

**.CENTER**  
**\\*[ST1]**A line of text**\\*[ST1X]**\c

```
.EL
.ST 1
.TAB 1
.PT_SIZE 24
.AL 3p
\[RULE]
.RL 3p
.TQ
```

you should do:

```
.QUAD CENTER
.PAD "#\[ST1]A line of text\[ST1X]#"
.EL
.ST 1
.TAB 1
.PT_SIZE 24
.AL 3p
\" You can't use \[UP] or \[DOWN] with \[RULE].
.RL 3p
.TQ
```

\[SUP]..\[SUPX]  
superscript

\[TB+]  
Inline escape for .TN (*Tab Next*)

\[UL]..\[ULX]  
invoke underlining inline (fixed width fonts only)

\[UP *n*]  
temporarily move upward in a line

## Details of macros in alphabetical order

**.AUTOLEAD**  
set the linespacing relative to the point size

**.B\_MARGIN** <*bottom margin*>  
Bottom Margin  
Requires a unit of measure

**.B\_MARGIN** sets a nominal position at the bottom of the page beyond which you don't want your type to go. When the bottom margin is reached, *mom* starts a new page. **.B\_MARGIN requires a unit of measure.** Decimal fractions are allowed. To set a nominal bottom margin of 3/4 inch, enter

```
.B_MARGIN .75i
```

Obviously, if you haven't spaced the type on your pages so that the last lines fall perfectly at the bottom margin, the margin will vary from page to page. Usually, but not always, the last line of type that fits on a page before the bottom margin causes *mom* to start a new page.

Occasionally, owing to a peculiarity in *groff*, an extra line will fall below the nominal bottom margin. If you're using the document processing macros, this is unlikely to happen; the document processing macros are very hard-nosed about aligning bottom margins.

Note: The meaning of **.B\_MARGIN** is slightly different when you're using the document processing macros.

**.FALLBACK\_FONT** <*fallback font*> [ **ABORT** | **WARN** ]  
Fallback Font

In the event that you pass an invalid argument to **.FAMILY** (i.e. a non-existent *family*), *mom*, by

default, uses the *fallback font*, **Courier Medium Roman (CR)**, in order to continue processing your file.

If you'd prefer another *fallback font*, pass **.FALLBACK\_FONT** the full *family+font name* of the *font* you'd like. For example, if you'd rather the *fallback font* were **Times Roman Medium Roman**,

**.FALLBACK\_FONT TR**

would do the trick.

**Mom** issues a warning whenever a *font style set* with **.FT** does not exist, either because you haven't registered the style or because the *font style* does not exist in the current *family set* with **.FAMILY**. By default, **mom** then aborts, which allows you to correct the problem.

If you'd prefer that **mom** not abort on non-existent *fonts*, but rather continue processing using a *fallback font*, you can pass **.FALLBACK\_FONT** the argument **WARN**, either by itself, or in conjunction with your chosen *fallback font*.

Some examples of invoking **.FALLBACK\_FONT**:

**.FALLBACK\_FONT WARN**

*mom* will issue a warning whenever you try to access a non-existent *font* but will continue processing your file with the default *fallback font*, **Courier Medium Roman**.

**.FALLBACK\_FONT TR WARN**

**mom** will issue a warning whenever you try to access a non-existent *font* but will continue processing your file with a *fallback font* of **Times Roman Medium Roman**; additionally, **TR** will be the *fallback font* whenever you try to access a *family* that does not exist.

**.FALLBACK\_FONT TR ABORT**

**mom** will abort whenever you try to access a non-existent **font**, and will use the *fallback font* **TR** whenever you try to access a *family* that does not exist. If, for some reason, you want to revert to **ABORT**, just enter **".FALLBACK\_FONT ABORT"** and *mom* will once again abort on *font errors*.

**.FAM** <*family*>

Type Family, alias of **.FAMILY**

**.FAMILY** <*family*>

Type Family, alias of **.FAM**

**.FAMILY** takes one argument: the name of the *family* you want. *Groff* comes with a small set of basic families, each identified by a 1-, 2- or 3-letter mnemonic. The standard families are:

<b>A</b>	<b>=</b>	<b>Avant Garde</b>
<b>BM</b>	<b>=</b>	<b>Bookman</b>
<b>H</b>	<b>=</b>	<b>Helvetica</b>
<b>HN</b>	<b>=</b>	<b>Helvetica Narrow</b>
<b>N</b>	<b>=</b>	<b>New Century Schoolbook</b>
<b>P</b>	<b>=</b>	<b>Palatino</b>
<b>T</b>	<b>=</b>	<b>Times Roman</b>
<b>ZCM</b>	<b>=</b>	<b>Zapf Chancery</b>

The argument you pass to **.FAMILY** is the identifier at left, above. For example, if you want **Helvetica**, enter

**.FAMILY H**

Note: The font macro (**.FT**) lets you specify both the type *family* and the desired font with a single macro. While this saves a few keystrokes, I recommend using **.FAMILY** for *family*, and **.FT** for *font*, except where doing so is genuinely inconvenient. **ZCM**, for example, only exists in one style: **Italic (I)**.

Therefore,

**.FT ZCMI**

makes more sense than setting the *family* to **ZCM**, then setting the *font* to *I*.

Additional note: If you are running a *groff* version prior to 1.19.2, you must follow all **.FAMILY** requests with a **.FT** request, otherwise *mom* will set all type up to the next **.FT** request in the fallback font.

If you are running *groff* 1.19.2 or later, when you invoke the **.FAMILY** macro, *mom* remembers the font style (Roman, **Italic**, etc) currently in use (if the font style exists in the new *family*) and will continue to use the same font style in the new family. For example:

```
.FAMILY BM \" Bookman family
.FT I \" Medium Italic
<some text> \" Bookman Medium Italic
.FAMILY H \" Helvetica family
<more text> \" Helvetica Medium Italic
```

However, if the font style does not exist in the new family, *mom* will set all subsequent type in the fallback font (by default, **Courier Medium Roman**) until she encounters a **.FT** request that's valid for the *family*.

For example, assuming you don't have the font **Medium Condensed Roman** (*mom* extension *CD*) in the *Helvetica* family:

```
.FAMILY UN \" Univers family
.FT CD \" Medium Condensed
<some text> \" Univers Medium Condensed
.FAMILY H \" Helvetica family
<more text> \" Courier Medium Roman!
```

In the above example, you must follow **.FAMILY H** with a **.FT** request that's valid for **Helvetica**.

Please see the Appendices, *Adding fonts to groff*, for information on adding fonts and families to *groff*, as well as to see a list of the extensions *mom* provides to *groff*'s basic **R**, **I**, **B**, **BI** styles.

Suggestion: When adding *families to groff*, I recommend following the established standard for the naming families and fonts. For example, if you add the **Garamond** family, name the font files

```
GARAMONDR
GARAMONDI
GARAMONDB
GARAMONDBI
```

**GARAMOND** then becomes a valid *family name* you can pass to **.FAMILY**. (You could, of course, shorten **GARAMOND** to just **G**, or **GD**.) **R**, **I**, **B**, and **BI** after **GARAMOND** are the *roman*, *italic*, *bold* and *bold-italic* fonts respectively.

**.FONT R | B | BI | <any other valid font style>**

Alias to **.FT**

**.FT R | B | BI | <any other valid font style>**

Set font

By default, *groff* permits **.FT** to take one of four possible arguments specifying the desired font:

```
R = (Medium) Roman
I = (Medium) Italic
B = Bold (Roman)
BI = Bold Italic
```

For example, if your *family* is **Helvetica**, entering

```
.FT B
```

will give you the *Helvetica bold* font. If your *family* were **Palatino**, you'd get the *Palatino bold* font.

**Mom** considerably extends the range of arguments you can pass to **.FT**, making it more convenient to add and access fonts of differing weights and shapes within the same family.

Have a look here for a list of the weight/style arguments *mom* allows. Be aware, though, that you must have the fonts, correctly installed and named, in order to use the arguments. (See *Adding fonts to groff* for instructions and information.) Please also read the *ADDITIONAL NOTE* found in the description of the **.FAMILY** macro.

How *mom* reacts to an invalid argument to **.FT** depends on which version of *groff* you're using. If your *groff* version is 1.19.2 or later, *mom* will issue a warning and, depending on how you've set up the fallback font, either continue processing using the fallback font, or abort (allowing you to correct the problem). In earlier versions, *mom* will silently continue processing, using either the fallback font or the font that was in effect prior to the invalid **.FT** call.

**.FT** will also accept, as an argument, a full *family* and *font name*.

For example,

**.FT HB**

will set subsequent type in *Helvetica Bold*.

However, I strongly recommend keeping *family* and *font* separate except where doing so is genuinely inconvenient.

For inline control of *fonts*, see *Inline Escapes*, font control.

### **.HI** [ <*measure*> ]

Hanging indent — the optional argument requires a unit of measure.

A hanging indent looks like this:

The thousand injuries of Fortunato I had borne as best I could, but when he ventured upon insult, I vowed revenge. You who so well know the nature of my soul will not suppose, however, that I gave utterance to a threat, at length I would be avenged...

The first line of text *hangs* outside the *left margin*.

In order to use *hanging indents*, you must first have a *left indent* active (set with either **.IL** or **.IB**). **Mom** will not hang text outside the *left margin* set with **.L\_MARGIN** or outside the *left margin* of a *tab*.

The first time you invoke **.HI**, you must give it a **measure**. If you want the first line of a paragraph to *hang by*, say, *1 pica*, do

**.IL 1P**

**.HI 1P**

Subsequent invocations of **.HI** do not require you to supply a *measure*; *mom* keeps track of the last measure you gave it.

Generally speaking, you should invoke **.HI** immediately prior to the line you want hung (i.e. without any intervening control lines). And because *hanging indents* affect only one line, there's no need to turn them off.

**IMPORTANT:** Unlike **IL**, **IR** and **IB**, measures given to **.HI** are NOT additive. Each time you pass a measure to **.HI**, the measure is treated literally. *Recipe:* A numbered list using *hanging indents*

*Note:* *mom* has macros for setting lists. This recipe exists to demonstrate the use of *hanging indents* only.

```
.PAGE 8.5i 11i 1i 1i 1i 1i
.FAMILY T
.FT      R
.PT_SIZE 12
.LS      14
.JUSTIFY
.KERN
.SS 0
```

```
.IL \w'\0\0.'
.HI \w'\0\0.'
1.\0The most important point to be considered is whether
the answer to the meaning of Life, the Universe, and
Everything really is 42. We have no one's word on the
subject except Mr. Adams's.
.HI
2.\0If the answer to the meaning of Life, the Universe,
and Everything is indeed 42, what impact does this have on
the politics of representation? 42 is, after all not a
prime number. Are we to infer that prime numbers don't
deserve equal rights and equal access in the universe?
.HI
3.\0If 42 is deemed non-exclusionary, how do we present
it as the answer and, at the same time, forestall debate
on its exclusionary implications?
```

First, we invoke a left indent with a measure equal to the width of 2 figures spaces plus a period (using the `\w` inline escape). At this point, the left indent is active; text afterward would normally be indented. However, we invoke a hanging indent of exactly the same width, which hangs the first line (and first line only!) to the left of the indent by the same distance (in this case, that means “out to the left margin”). Because we begin the first line with a number, a period, and a figure space, the actual text (*The most important point. . .*) starts at exactly the same spot as the indented lines that follow.

Notice that subsequent invocations of **.HI** don’t require a *measure* to be given.

Paste the example above into a file and preview it with

```
pdfmom filename.mom | ps2pdf - filename.pdf
```

to see hanging indents in action.

**.IB** [ *<left measure>* *<right measure>* ]

Indent both — the optional argument requires a unit of measure

**.IB** allows you to set or invoke a left and a right indent at the same time.

At its first invocation, you must supply a measure for both indents; at subsequent invocations when you wish to supply a measure, both must be given again. As with **.IL** and **.IR**, the measures are added to the values previously passed to the macro. Hence, if you wish to change just one of the values, you must give an argument of zero to the other.

*A word of advice:* If you need to manipulate left and right indents separately, use a combination of **.IL** and **.IR** instead of **.IB**. You’ll save yourself a lot of grief.

A *minus sign* may be prepended to the arguments to subtract from their current values. The `\w` inline escape may be used to specify text-dependent measures, in which case no unit of measure is required. For example,

```
.IB \w'margarine' \w'jello'
```

left indents text by the width of the word *margarine* and right indents by the width of *jello*.

Like **.IL** and **.IR**, **.IB** with no argument indents by its last active values. See the brief explanation of how mom handles indents for more details.

*Note:* Calling a *tab* (with **.TAB** *<n>*) automatically cancels any active indents.

*Additional note:* Invoking **.IB** automatically turns off **.IL** and **.IR**.

**.IL** [ *<measure>* ]

Indent left — the optional argument requires a unit of measure

**.IL** indents text from the left margin of the page, or if you’re in a *tab*, from the left edge of the *tab*. Once *IL* is on, the *left indent* is applied uniformly to every subsequent line of text, even if you

change the line length.

The first time you invoke **.IL**, you must give it a measure. Subsequent invocations with a measure add to the previous measure. A minus sign may be prepended to the argument to subtract from the current measure. The `\w` inline escape may be used to specify a text-dependent measure, in which case no unit of measure is required. For example,

```
.IL \w'margarine'
```

indents text by the width of the word *margarine*.

With no argument, **.IL** indents by its last active value. See the brief explanation of how *mom* handles indents for more details.

*Note:* Calling a *tab* (with **.TAB <n>**) automatically cancels any active indents.

*Additional note:* Invoking **.IL** automatically turns off **IB**.

## **.IQ [ <measure> ]**

**IQ** — quit any/all indents

*IMPORTANT NOTE:* The original macro for quitting all indents was **.IX**. This usage has been deprecated in favour of **.IQ**. **.IX** will continue to behave as before, but *mom* will issue a warning to *stderr* indicating that you should update your documents.

As a consequence of this change, **.ILX**, **.IRX** and **.IBX** may now also be invoked as **.ILQ**, **.IRQ** and **.IBQ**. Both forms are acceptable.

Without an argument, the macros to quit indents merely restore your original margins and line length. The measures stored in the indent macros themselves are saved so you can call them again without having to supply a measure.

If you pass these macros the optional argument **CLEAR**, they not only restore your original left margin and line length, but also clear any values associated with a particular indent style. The next time you need an indent of the same style, you have to supply a measure again.

**.IQ CLEAR**, as you'd suspect, quits and clears the values for all indent styles at once.

## **.IR [ <measure> ]**

**IR** right — the optional argument requires a unit of measure

**.IR** indents text from the *right margin* of the page, or if you're in a *tab*, from the end of the *tab*.

The first time you invoke **.IR**, you must give it a measure. Subsequent invocations with a measure add to the previous indent measure. A *minus sign* may be prepended to the argument to subtract from the current indent measure. The `\w` inline escape may be used to specify a text-dependent measure, in which case no *unit of measure* is required. For example,

```
.IR \w'jello'
```

indents text by the width of the word *jello*.

With no argument, **.IR** indents by its last active value. See the brief explanation of how *mom* handles indents for more details.

*Note:* Calling a *tab* (with **.TAB <n>**) automatically cancels any active indents.

*Additional note:* Invoking **.IR** automatically turns off **IB**.

## **.L\_MARGIN <left margin>**

**L\_MARGIN** Left Margin

**L\_MARGIN** establishes the distance from the left edge of the printer sheet at which you want your type to start. It may be used any time, and remains in effect until you enter a new value.

Left indents and tabs are calculated from the value you pass to **.L\_MARGIN**, hence it's always a good idea to invoke it before starting any serious typesetting. A unit of measure is required. Decimal fractions are allowed. Therefore, to set the left margin at 3 picas (1/2 inch), you'd enter either

```
.L_MARGIN 3P
```

or



**.L\_MARGIN .5i**

If you use the macros **.PAGE**, **.PAGEWIDTH** or **.PAPER** without invoking **.L\_MARGIN** (either before or afterward), *mom* automatically sets **.L\_MARGIN** to *1 inch*.

Note: **.L\_MARGIN** behaves in a special way when you're using the document processing macros.

**.MCO** Begin multi-column setting.

**.MCO** (*Multi-Column On*) is the *macro* you use to begin *multi-column setting*. It marks the current baseline as the top of your columns, for use later with **.MCR**. See the introduction to columns for an explanation of *multi-columns* and some sample input.

*Note:* Do not confuse **.MCO** with the **.COLUMNS** macro in the document processing macros.

**.MCR** Once you've turned *multi-columns* on (with **.MCO**), **.MCR**, at any time, returns you to the *top of your columns*.

**.MCX** [*<distance to advance below long est column>* ]

Optional argument requires a unit of measure.

Exit multi-columns.

**.MCX** takes you out of any *tab* you were in (by silently invoking **.TQ**) and advances to the bottom of the longest column.

Without an argument, **.MCX** advances *1 linespace* below the longest column.

Linespace, in this instance, is the leading in effect at the moment **.MCX** is invoked.

If you pass the *<distance>* argument to **.MCX**, it advances *1 linespace* below the longest column (see above) *PLUS* the distance specified by the argument. The argument requires a unit of measure; therefore, to advance an extra 6 points below where **.MCX** would normally place you, you'd enter

**.MCX 6p**

*Note:* If you wish to advance a precise distance below the baseline of the longest column, use **.MCX** with an argument of **0** (zero; no *unit of measure* required) in conjunction with the **.ALD** macro, like this:

**.MCX 0**

**.ALD 24p**

The above advances to precisely *24 points* below the baseline of the longest column.

**.NEWPAGE**

Whenever you want to start a new page, use **.NEWPAGE**, by itself with no argument. **Mom** will finish up processing the current page and move you to the top of a new one (subject to the top margin set with **.T\_MARGIN**).

**.PAGE** *<width>* [ *<length>* [ *<lm>* [ *<rm>* [ *<tm>* [ *<bm>* ] ] ] ] ]

All arguments require a unit of measure

**IMPORTANT:** If you're using the document processing macros, **.PAGE** must come after **.START**. Otherwise, it should go at the top of a document, prior to any text. And remember, when you're using the document processing macros, top margin and bottom margin mean something slightly different than when you're using just the typesetting macros (see Top and bottom margins in document processing).

**.PAGE** lets you establish paper dimensions and page margins with a single macro. The only required argument is page width. The rest are optional, but they must appear in order and you can't skip over any. *<lm>*, *<rm>*, *<tm>* and *<bm>* refer to the left, right, top and bottom margins respectively.

Assuming your page dimensions are 11 inches by 17 inches, and that's all you want to set, enter

**.PAGE 11i 17i**

If you want to set the left margin as well, say, at 1 inch, **PAGE** would look like this:

```
.PAGE 11i 17i 1i
```

Now suppose you also want to set the top margin, say, at 1–1/2 inches. *<tm>* comes after *<rm>* in the optional arguments, but you can't skip over any arguments, therefore to set the top margin, you must also give a right margin. The **PAGE** macro would look like this:

```
.PAGE 11i 17i 1i 1i 1.5i
      |      |
      +-----+-----+
      required right top margin
      margin
```

Clearly, **PAGE** is best used when you want a convenient way to tell *mom* just the dimensions of your printer sheet (width and length), or when you want to tell her everything about the page (dimensions and all the margins), for example

```
.PAGE 8.5i 11i 45p 45p 45p 45p
```

This sets up an 8½ by 11 inch page with margins of 45 points (5/8-inch) all around.

Additionally, if you invoke **PAGE** with a top margin argument, any macros you invoke after **PAGE** will almost certainly move the baseline of the first line of text down by one linespace. To compensate, do

```
.RLD 1v
```

immediately before entering any text, or, if it's feasible, make **PAGE** the last macro you invoke prior to entering text.

Please read the *Important note* on page dimensions and papersize for information on ensuring *groff* respects your **PAGE** dimensions and margins.

#### **PAGELENGTH** *<length of printer sheet>*

tells *mom* how long your printer sheet is. It works just like **PAGEWIDTH**.

Therefore, to tell *mom* your printer sheet is 11 inches long, you enter

```
.PAGELENGTH 11i
```

Please read the important note on page dimensions and papersize for information on ensuring *groff* respects your **PAGELENGTH**.

#### **PAGEWIDTH** *<width of printer sheet>*

The argument to **PAGEWIDTH** is the width of your printer sheet.

**PAGEWIDTH** requires a unit of measure. Decimal fractions are allowed. Hence, to tell *mom* that the width of your printer sheet is 8½ inches, you enter

```
.PAGEWIDTH 8.5i
```

Please read the Important note on page dimensions and papersize for information on ensuring *groff* respects your **PAGEWIDTH**.

#### **PAPER** *<paper type>*

provides a convenient way to set the page dimensions for some common printer sheet sizes. The argument *<paper type>* can be one of: **LETTER**, **LEGAL**, **STATEMENT**, **TABLOID**, **LEDGER**, **FOLIO**, **QUARTO**, **EXECUTIVE**, **10x14**, **A3**, **A4**, **A5**, **B4**, **B5**.

#### **PRINTSTYLE**

##### **PT\_SIZE** *<size of type in points>*

Point size of type, does not require a *unit of measure*.

**PT\_SIZE** (*Point Size*) takes one argument: the *size of type in points*. Unlike most other macros that establish the *size* or *measure* of something, **PT\_SIZE** does not require that you supply a *unit of measure* since it's a near universal convention that *type size* is measured in *points*. Therefore, to change the *type size* to, say, *11 points*, enter

```
.PT_SIZE 11
```

*Point sizes* may be *fractional* (e.g., *10.25* or *12.5*).

You can prepend a *plus* or a *minus sign* to the argument to **.PT\_SIZE**, in which case the *point size* will be changed by+ or – the original value. For example, if the *point size* is 12, and you want 14, you can do

```
.PT_SIZE +2
```

then later reset it to 12 with

```
.PT_SIZE -2
```

The *size of type* can also be changed inline.

*Note:* It is unfortunate that the **pic** preprocessor has already taken the name, **PS**, and thus *mom*'s macro for setting *point sizes* can't use it. However, if you aren't using **pic**, you might want to alias **.PT\_SIZE** as **.PS**, since there'd be no conflict. For example

```
.ALIAS PS PT_SIZE
```

would allow you to set *point sizes* with **.PS**.

## **.R\_MARGIN** <right margin>

Right Margin

Requires a unit of measure.

IMPORTANT: **.R\_MARGIN**, if used, must come after **.PAPER**, **.PAGEWIDTH**, **.L\_MARGIN**, and/or **.PAGE** (if a right margin isn't given to **PAGE**). The reason is that **.R\_MARGIN** calculates line length from the overall page dimensions and the left margin.

Obviously, it can't make the calculation if it doesn't know the page width and the left margin.

**.R\_MARGIN** establishes the amount of space you want between the end of typeset lines and the right hand edge of the printer sheet. In other words, it sets the line length. **.R\_MARGIN** requires a unit of measure. Decimal fractions are allowed.

The line length macro (**LL**) can be used in place of **.R\_MARGIN**. In either case, the last one invoked sets the line length. The choice of which to use is up to you. In some instances, you may find it easier to think of a section of type as having a right margin. In others, giving a line length may make more sense.

For example, if you're setting a page of type you know should have 6-pica margins left and right, it makes sense to enter a left and right margin, like this:

```
.L_MARGIN 6P  
.R_MARGIN 6P
```

That way, you don't have to worry about calculating the line length. On the other hand, if you know the line length for a patch of type should be 17 picas and 3 points, entering the line length with **LL** is much easier than calculating the right margin, e.g.,

```
.LL 17P+3p
```

If you use the macros **.PAGE**, **.PAGEWIDTH** or **PAPER** without invoking **.R\_MARGIN** afterward, *mom* automatically sets **.R\_MARGIN** to 1 inch. If you set a line length after these macros (with **.LL**), the line length calculated by **.R\_MARGIN** is, of course, overridden.

*Note:* **.R\_MARGIN** behaves in a special way when you're using the document processing macros.

## **.ST** <tab number> **L** | **R** | **C** | **J** [ **QUAD** ]

After *string tabs* have been marked off on an input line (see **\\*[ST]..\[STX]**), you need to *set* them by giving them a direction and, optionally, the **QUAD** argument.

In this respect, **.ST** is like **.TAB\_SET** except that you don't have to give **.ST** an indent or a line length (that's already taken care of, inline, by **\\*[ST]..\[STX]**).

If you want string *tab 1* to be **left**, enter

```
.ST 1 L
```

If you want it to be *left* and *filled*, enter

```
.ST 1 L QUAD
```

If you want it to be justified, enter

**.ST 1 J**

**.TAB** <tab number>

After *tabs* have been defined (either with **.TAB\_SET** or **.ST**), **.TAB** moves to whatever *tab number* you pass it as an argument.

For example,

**.TAB 3**

moves you to *tab 3*.

Note: **.TAB** breaks the line preceding it and advances 1 linespace. Hence,

**.TAB 1**

**A line of text in tab 1.**

**.TAB 2**

**A line of text in tab 2.**

produces, on output

**A line of text in tab 1.**

**A line of text in tab 2.**

If you want the tabs to line up, use **.TN** (“Tab Next”) or, more conveniently, the inline escape sequence `\*[TB+]`:

**.TAB 1**

A line of text in tab 1.\\*[TB+]

A line of text in tab 2.

which produces

**A line of text in tab 1.    A line of text in tab 2.**

If the text in your tabs runs to several lines, and you want the first lines of each tab to align, you must use the multi-column macros.

*Additional note:* Any indents in effect prior to calling a tab are automatically turned off by **TAB**. If you were happily zipping down the page with a left indent of 2 *picas* turned on, and you call a *tab* whose indent from the left margin is 6 *picas*, your new distance from the *left margin* will be 6 *picas*, not 8 *picas* plus the 2 *pica* indent.

*Tabs* are not by nature columnar, which is to say that if the text inside a *tab* runs to several lines, calling another *tab* does not automatically move to the baseline of the first line in the *previous tab*.

To demonstrate:

**TAB 1**

Carrots

Potatoes

Broccoli

**.TAB 2**

\$1.99/5 lbs

\$0.25/lb

\$0.99/bunch

produces, on output

Carrots

Potatoes

Broccoli

\$1.99/5 lbs

\$0.25/lb

\$0.99/bunch

**.TB** <tab number>

Alias to **.TAB**

**.TI** [ <measure> ]

Temporary left indent — the optional argument requires a *unit of measure*

A temporary indent is one that applies only to the first line of text that comes after it. Its chief use is indenting the first line of paragraphs. (**Mom's .PP** macro, for example, uses a *temporary indent*.)

The first time you invoke **.TI**, you must give it a measure. If you want to *indent* the first line of a paragraph by, say, 2 ems, do

```
.TI 2m
```

Subsequent invocations of **.TI** do not require you to supply a measure; *mom* keeps track of the last measure you gave it.

Because *temporary indents* are temporary, there's no need to turn them off.

**IMPORTANT:** Unlike **.IL**, **.IR** and **IB**, measures given to **.TI** are NOT additive. In the following example, the second **.TI 2P** is exactly 2 *picas*.

```
.TI 1P
```

```
The beginning of a paragraph. . .
```

```
.TI 2P
```

```
The beginning of another paragraph. . .
```

## **.TN** Tab Next

Inline escape **\\*[TB+]**

**TN** moves over to the *next tab* in numeric sequence (*tab n+1*) without advancing on the page. See the *NOTE* in the description of the **.TAB** macro for an example of how **TN** works.

In *tabs* that aren't given the **QUAD** argument when they're set up with **.TAB\_SET** or **ST**, you must terminate the line preceding **.TN** with the **\c** inline escape sequence. Conversely, if you did give a **QUAD** argument to **.TAB\_SET** or **ST**, the **\c** **must not be used**.

If you find remembering whether to put in the **\c** bothersome, you may prefer to use the inline escape alternative to **.TN**, **\\*[TB+]**, which works consistently regardless of the fill mode.

*Note:* You must put text in the input line immediately after **.TN**. Stacking of **.TN**'s is not allowed. In other words, you cannot do

```
.TAB 1
Some text\c
.TN
Some more text\c
.TN
.TN
Yet more text
```

The above example, assuming *tabs* numbered from 1 to 4, should be entered

```
.TAB 1
Some text\c
.TN
Some more text\c
.TN
\&\c
.TN
Yet more text
```

**\&** is a zero-width, non-printing character that *groff* recognizes as valid input, hence meets the requirement for input text following **.TN**.

## **.TQ** **TQ** takes you out of whatever *tab* you were in, advances 1 *linespace*, and restores the *left margin*, *line length*, *quad direction* and *fill mode* that were in effect prior to invoking any *tabs*.

## **.T\_MARGIN** <top margin>

Top margin

Requires a unit of measure

**.T\_MARGIN** establishes the distance from the top of the printer sheet at which you want your type to start. It requires a unit of measure, and decimal fractions are allowed. To set a top margin of 2½ centimetres, you’d enter

```
.T_MARGIN 2.5c
```

**.T\_MARGIN** calculates the vertical position of the first line of type on a page by treating the top edge of the printer sheet as a baseline. Therefore,

```
.T_MARGIN 1.5i
```

puts the baseline of the first line of type 1½ inches beneath the top of the page.

Note: **.T\_MARGIN** means something slightly different when you’re using the document processing macros. See Top and bottom margins in document processing for an explanation.

IMPORTANT: **.T\_MARGIN** does two things: it establishes the top margin for pages that come after it and it moves to that position on the current page. Therefore, **.T\_MARGIN** should only be used at the top of a file (prior to entering text) or after NEWPAGE, like this:

```
.NEWPAGE
```

```
.T_MARGIN 6P
```

```
<text>
```

## Authors

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## See also

</usr/share/doc/groff-1.23.0/html/mom/toc.html>

entry point to the HTML documentation

<http://www.schaffter.ca/mom/momdoc/toc.html>

HTML documentation online

<http://www.schaffter.ca/mom/>

the *mom* macros homepage

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

*pdfmom*(1), *groff*(1), *troff*(1)

## Name

groff\_ms – GNU *roff* manuscript macro package for formatting documents

## Synopsis

**groff -ms** [*option* ...] [*file* ...]

**groff -m ms** [*option* ...] [*file* ...]

## Description

The GNU implementation of the *ms* macro package is part of the *groff* document formatting system. The *ms* package is suitable for the composition of letters, memoranda, reports, and books.

These *groff* macros support cover page and table of contents generation, automatically numbered headings, several paragraph styles, a variety of text styling options, footnotes, and multi-column page layouts. *ms* supports the *tbl*(1), *eqn*(1), *pic*(1), and *refer*(1) preprocessors for inclusion of tables, mathematical equations, diagrams, and standardized bibliographic citations.

This implementation is mostly compatible with the documented interface and behavior of AT&T Unix Version 7 *ms*. Many extensions from 4.2BSD (Berkeley) and Tenth Edition Research Unix have been recreated.

## Usage

The *ms* macro package expects a certain amount of structure: a well-formed document contains at least one paragraphing or heading macro call. To compose a simple document from scratch, begin it by calling **.LP** or **.PP**. Longer documents have a structure as follows.

### Document type

Calling the **RP** macro at the beginning of your document puts the document description (see below) on a cover page. Otherwise, *ms* places this information on the first page, followed immediately by the body text. Some document types found in other *ms* implementations are specific to AT&T or Berkeley, and are not supported in *groff ms*.

### Format and layout

By setting registers and strings, you can configure your document's typeface, margins, spacing, headers and footers, and footnote arrangement. See subsection "Document control settings" below.

### Document description

A document description consists of any of: a title, one or more authors' names and affiliated institutions, an abstract, and a date or other identifier. See subsection "Document description macros" below.

### Body text

The main matter of your document follows its description (if any). *ms* supports highly structured text consisting of paragraphs interspersed with multi-level headings (chapters, sections, subsections, and so forth) and augmented by lists, footnotes, tables, diagrams, and similar material. The preponderance of subsections below covers these matters.

### Table of contents

Macros enable the collection of entries for a table of contents (or index) as the material they discuss appears in the document. You then call a macro to emit the table of contents at the end of your document. The table of contents must necessarily follow the rest of the text since GNU *troff* is a single-pass formatter; it thus cannot determine the page number of a division of the text until it has been set and output. Since *ms* output was designed for the production of hard copy, the traditional procedure was to manually relocate the pages containing the table of contents between the cover page and the body text. Today, page resequencing is more often done in the digital domain. An index works similarly, but because it typically needs to be sorted after collection, its preparation requires separate processing.

### Document control settings

The following tables list the document control registers, strings, and special characters. For any parameter whose default is unsatisfactory, define it before calling any *ms* macro other than **RP**.

Margin settings			
Parameter	Definition	Effective	Default
\n [PO]	Page offset (left margin)	next page	1i (0)
\n [LL]	Line length	next paragraph	6.5i (65n)
\n [LT]	Title line length	next paragraph	6.5i (65n)
\n [HM]	Top (header) margin	next page	1i
\n [FM]	Bottom (footer) margin	next page	1i

Titles (headers, footers)			
Parameter	Definition	Effective	Default
\* [LH]	Left header text	next header	<i>empty</i>
\* [CH]	Center header text	next header	-\n [%] -
\* [RH]	Right header text	next header	<i>empty</i>
\* [LF]	Left footer text	next footer	<i>empty</i>
\* [CF]	Center footer text	next footer	<i>empty</i>
\* [RF]	Right footer text	next footer	<i>empty</i>

Text settings			
Parameter	Definition	Effective	Default
\n [PS]	Point size	next paragraph	10p
\n [VS]	Vertical spacing (leading)	next paragraph	12p
\n [HY]	Hyphenation mode	next paragraph	6
\* [FAM]	Font family	next paragraph	T

Paragraph settings			
Parameter	Definition	Effective	Default
\n [PI]	Indentation	next paragraph	5n
\n [PD]	Paragraph distance (spacing)	next paragraph	0.3v (1v)
\n [QI]	Quotation indentation	next paragraph	5n
\n [PORPHANS]	# of initial lines kept	next paragraph	1

Heading settings			
Parameter	Definition	Effective	Default
\n [PSINCR]	Point size increment	next heading	1p
\n [GROWPS]	Size increase depth limit	next heading	0
\n [HORPHANS]	# of following lines kept	next heading	1
\* [SN-STYLE]	Numbering style (alias)	next heading	\* [SN-DOT]

\\* [SN-STYLE] can alternatively be made an alias of \\* [SN-NO-DOT] with the **als** request.

Footnote settings			
Parameter	Definition	Effective	Default
\n [FI]	Indentation	next footnote	2n
\n [FF]	Format	next footnote	0
\n [FPS]	Point size	next footnote	\n [PS] - 2p
\n [FVS]	Vertical spacing (leading)	next footnote	\n [FPS] + 2p
\n [FPD]	Paragraph distance (spacing)	next footnote	\n [PD] / 2
\* [FR]	Line length ratio	<i>special</i>	11/12

Display settings			
Parameter	Definition	Effective	Default
\n [DD]	Display distance (spacing)	<i>special</i>	0.5v (1v)
\n [DI]	Display indentation	<i>special</i>	0.5i



Parameter	Other settings Definition	Effective	Default
\n [MINGW]	Minimum gutter width	next page	2n
\n [TC-MARGIN]	TOC page number margin width	next <b>PX</b> call	\w'000'
\ [TC-LEADER]	TOC leader character	next <b>PX</b> call	.\h'1m'

For entries marked “*special*” in the “Effective” column, see the discussion in the applicable section below. The **PO**, **LL**, and **LT** register defaults vary by output device and paper format; the values shown are for typesetters using U.S. letter paper, and then terminals. See section “Paper format” of *groff*(1). The **PD** and **DD** registers use the larger value if the vertical motion quantum of the output device is too coarse for the smaller one; usually, this is the case only for output to terminals and emulators thereof. The “gutter” affected by \n[MINGW] is the gap between columns in multiple-column page arrangements. The **TC-MARGIN** register and **TC-LEADER** special character affect the formatting of tables of contents assembled by the **XS**, **XA**, and **XE** macros.

### Document description macros

Define information describing the document by calling the macros below in the order shown; **.DA** or **.ND** can be called to set the document date (or other identifier) at any time before (a) the abstract, if present, or (b) its information is required in a header or footer. Use of these macros is optional, except that **.TL** is mandatory if any of **.RP**, **.AU**, **.AI**, or **.AB** is called, and **.AE** is mandatory if **.AB** is called.

#### **.RP** [no-repeat-info] [no-renumber]

Use the “report” (AT&T: “released paper”) format for your document, creating a separate cover page. The default arrangement is to place most of the document description (title, author names and institutions, and abstract, but not the date) at the top of the first page. If the optional **no-repeat-info** argument is given, *ms* produces a cover page but does not repeat any of its information on subsequently (but see the **DA** macro below regarding the date). Normally, **.RP** sets the page number following the cover page to 1. Specifying the optional **no-renumber** argument suppresses this alteration. Optional arguments can occur in any order. “no” is recognized as a synonym of **no-repeat-info** for AT&T compatibility.

**.TL** Specify the document title. *ms* collects text on input lines following this call into the title until reaching **.AU**, **.AB**, or a heading or paragraphing macro call.

**.AU** Specify an author’s name. *ms* collects text on input lines following this call into the author’s name until reaching **.AI**, **.AB**, another **.AU**, or a heading or paragraphing macro call. Call it repeatedly to specify multiple authors.

**.AI** Specify the preceding author’s institution. An **.AU** call is usefully followed by at most one **.AI** call; if there are more, the last **.AI** call controls. *ms* collects text on input lines following this call into the author’s institution until reaching **.AU**, **.AB**, or a heading or paragraphing macro call.

#### **.DA** [*x* ...]

Typeset the current date, or any arguments *x*, in the center footer, and, if **.RP** is also called, left-aligned at the end of the document description on the cover page.

#### **.ND** [*x* ...]

Typeset the current date, or any arguments *x*, if **.RP** is also called, left-aligned at the end of the document description on the cover page. This is *groff ms*’s default.

#### **.AB** [no]

Begin the abstract. *ms* collects text on input lines following this call into the abstract until reaching an **.AE** call. By default, *ms* places the word “ABSTRACT” centered and in italics above the text of the abstract. The optional argument “no” suppresses this heading.

**.AE** End the abstract.

### Text settings

The **FAM** string, a GNU extension, sets the font family for body text; the default is “T”. The **PS** and **VS** registers set the type size and vertical spacing (distance between text baselines), respectively. The font family and type size are ignored on terminal devices. Setting these parameters before the first call of a heading,

paragraphing, or (non-date) document description macro also applies them to headers, footers, and (for **FAM**) footnotes.

The **HY** register defines the automatic hyphenation mode used with the **hy** request. Setting **\n[HY]** to **0** is equivalent to using the **nh** request. This is a Tenth Edition Research Unix extension.

### Typographical symbols

*ms* provides a few strings to obtain typographical symbols not easily entered with the keyboard. These and many others are available as special character escape sequences—see *groff\_char(7)*.

**\\*[–]** Interpolate an em dash.

**\\*[Q]**

**\\*[U]** Interpolate typographer’s quotation marks where available, and neutral double quotes otherwise. **\\*[Q]** is the left quote and **\\*[U]** the right.

### Paragraphs

Paragraphing macros *break*, or terminate, any pending output line so that a new paragraph can begin. Several paragraph types are available, differing in how indentation applies to them: to left, right, or both margins; to the first output line of the paragraph, all output lines, or all but the first. All paragraphing macro calls cause the insertion of vertical space in the amount stored in the **PD** register, except at page or column breaks, or adjacent to displays.

The **PORPHANS** register defines the minimum number of initial lines of any paragraph that must be kept together to avoid isolated lines at the bottom of a page. If a new paragraph is started close to the bottom of a page, and there is insufficient space to accommodate **\n[PORPHANS]** lines before an automatic page break, then a page break is forced before the start of the paragraph. This is a GNU extension.

**.LP** Set a paragraph without any (additional) indentation.

**.PP** Set a paragraph with a first-line left indentation in the amount stored in the **PI** register.

**.JP** [*marker* [*width*]]

Set a paragraph with a left indentation. The optional *marker* is not indented and is empty by default. *width* overrides the indentation amount in **\n[PI]**; its default unit is “n”. Once specified, *width* applies to further **.JP** calls until specified again or a heading or different paragraphing macro is called.

**.QP** Set a paragraph indented from both left and right margins by **\n[QI]**.

**.QS**

**.QE** Begin (**QS**) and end (**QE**) a region where each paragraph is indented from both margins by **\n[QI]**. The text between **.QS** and **.QE** can be structured further by use of other paragraphing macros.

**.XP** Set an “exdented” paragraph—one with a left indentation of **\n[PI]** on every line *except* the first (also known as a hanging indent). This is a Berkeley extension.

### Headings

Use headings to create a hierarchical structure for your document. The *ms* macros print headings in **bold** using the same font family and, by default, type size as the body text. Headings are available with and without automatic numbering. Text on input lines following the macro call becomes the heading’s title. Call a paragraphing macro to end the heading text and start the section’s content.

**.NH** [*depth*]

Set an automatically numbered heading. *ms* produces a numbered heading in the form *a.b.c...*, to any level desired, with the numbering of each depth increasing automatically and being reset to zero when a more significant depth is increased. “1” is the most significant or coarsest division of the document. Only non-zero values are output. If *depth* is omitted, it is taken to be 1. If you specify *depth* such that an ascending gap occurs relative to the previous **NH** call—that is, you “skip a depth”, as by “**.NH 1**” and then “**.NH 3**”, *groff ms* emits a warning on the standard error stream.

**.NH** *S* *heading-depth-index* . . .

Alternatively, you can give **NH** a first argument of “**S**”, followed by integers to number the heading depths explicitly. Further automatic numbering, if used, resumes using the specified indices as their predecessors. This feature is a Berkeley extension.

After **.NH** is called, the assigned number is made available in the strings **SN-DOT** (as it appears in a printed heading with default formatting, followed by a terminating period) and **SN-NO-DOT** (with the terminating period omitted). These are GNU extensions.

You can control the style used to print numbered headings by defining an appropriate alias for the string **SN-STYLE**. By default, **\\*[SN-STYLE]** is aliased to **\\*[SN-DOT]**. If you prefer to omit the terminating period from numbers appearing in numbered headings, you may alias it to **\\*[SN-NO-DOT]**. Any such change in numbering style becomes effective from the next use of **.NH** following redefinition of the alias for **\\*[SN-STYLE]**. The formatted number of the current heading is available in **\\*[SN]** (a feature first documented by Berkeley); this string facilitates its inclusion in, for example, table captions, equation labels, and **.XS/XA/XE** table of contents entries.

**.SH** [*depth*]

Set an unnumbered heading. The optional *depth* argument is a GNU extension indicating the heading depth corresponding to the *depth* argument of **.NH**. It matches the type size at which the heading is set to that of a numbered heading at the same depth when the **\n[GROWPS]** and **\n[PSINCR]** heading size adjustment mechanism is in effect.

The **PSINCR** register defines an increment in type size to be applied to a heading at a lesser depth than that specified in **\n[GROWPS]**. The value of **\n[PSINCR]** should be specified in points with the “**p**” scaling unit and may include a fractional component.

The **GROWPS** register defines the heading depth above which the type size increment set by **\n[PSINCR]** becomes effective. For each heading depth less than the value of **\n[GROWPS]**, the type size is increased by **\n[PSINCR]**. Setting **\n[GROWPS]** to a value less than 2 disables the incremental heading size feature.

In other words, if the value of **GROWPS** register is greater than the *depth* argument to a **.NH** or **.SH** call, the type size of a heading produced by these macros increases by **\n[PSINCR]** units over **\n[PS]** multiplied by the difference of **\n[GROWPS]** and *depth*.

The **\n[HORPHANS]** register operates in conjunction with the **NH** and **SH** macros to inhibit the printing of isolated headings at the bottom of a page; it specifies the minimum number of lines of the subsequent paragraph that must be kept on the same page as the heading. If insufficient space remains on the current page to accommodate the heading and this number of lines of paragraph text, a page break is forced before the heading is printed. Any display macro call or *tbl*, *pic*, or *eqn* region between the heading and the subsequent paragraph suppresses this grouping.

## Typeface and decoration

The *ms* macros provide a variety of ways to style text. Attend closely to the ordering of arguments labeled *pre* and *post*, which is not intuitive. Support for *pre* arguments is a GNU extension.

**.B** [*text* [*post* [*pre*]]]

Style *text* in bold, followed by *post* in the previous font style without intervening space, and preceded by *pre* similarly. Without arguments, *ms* styles subsequent text in bold until the next paragraphing, heading, or no-argument typeface macro call.

**.R** [*text* [*post* [*pre*]]]

As **.B**, but use the roman style (upright text of normal weight) instead of bold. Argument recognition is a GNU extension.

**.I** [*text* [*post* [*pre*]]]

As **.B**, but use an italic or oblique style instead of bold.

**.BI** [*text* [*post* [*pre*]]]

As **.B**, but use a bold italic or bold oblique style instead of upright bold. This is a Tenth Edition Research Unix extension.

**.CW** [*text* [*post* [*pre*]]]

As **.B**, but use a constant-width (monospaced) roman typeface instead of bold. This is a Tenth Edition Research Unix extension.

**.BX** [*text*]

Typeset *text* and draw a box around it. On terminal devices, reverse video is used instead. If you want *text* to contain space, use unbreakable space or horizontal motion escape sequences (`\~`, `\space`, `\^`, `\|`, `\0`, or `\h`).

**.UL** [*text* [*post*]]

Typeset *text* with an underline. *post*, if present, is set after *text* with no intervening space.

**.LG**

Set subsequent text in larger type (2 points larger than the current size) until the next type size, paragraphing, or heading macro call. You can specify this macro multiple times to enlarge the type size as needed.

**.SM**

Set subsequent text in smaller type (2 points smaller than the current size) until the next type size, paragraphing, or heading macro call. You can specify this macro multiple times to reduce the type size as needed.

**.NL**

Set subsequent text at the normal type size (`\n[PS]`).

When *pre* is used, a hyphenation control escape sequence `\%` that would ordinarily start *text* must start *pre* instead.

*groff*ms also offers strings to begin and end super- and subscripting. These are GNU extensions.

`\*{`

`\*}`      Begin and end superscripting, respectively.

`\*<`

`\*>`      Begin and end subscripting, respectively.

**Indented regions**

You may need to indent a region of text while otherwise formatting it normally. Indented regions can be nested.

**.RS**

Begin a region where headings, paragraphs, and displays are indented (further) by `\n[PI]`.

**.RE**

End the (next) most recent indented region.

**Keeps, boxed keeps, and displays**

On occasion, you may want to *keep* several lines of text, or a region of a document, together on a single page, preventing an automatic page break within certain boundaries. This can cause a page break to occur earlier than it normally would.

You can alternatively specify a *floating keep*: if a keep cannot fit on the current page, *ms* holds its contents and allows text following the keep (in the source document) to fill in the remainder of the current page. When the page breaks, whether by reaching the end or **bp** request, *ms* puts the floating keep at the beginning of the next page.

**.KS**

Begin a keep.

**.KF**

Begin a floating keep.

**.KE**

End (floating) keep.

As an alternative to the keep mechanism, the **ne** request forces a page break if there is not at least the amount of vertical space specified in its argument remaining on the page.

A *boxed keep* has a frame drawn around it.

**.B1**

Begin a keep with a box drawn around it.

**.B2**

End boxed keep.

Boxed keep macros cause breaks; if you need to box a word or phrase within a line, see the **BX** macro in section “Highlighting” above. Box lines are drawn as close as possible to the text they enclose so that they

are usable within paragraphs. If you wish to place one or more paragraphs in a boxed keep, you may improve their appearance by calling **.B1** after the first paragraphing macro, and by adding a small amount of vertical space before calling **.B2**.

If you want a boxed keep to float, you will need to enclose the **.B1** and **.B2** calls within a pair of **.KF** and **.KE** calls.

*Displays* turn off filling; lines of verse or program code are shown with their lines broken as in the source document without requiring **br** requests between lines. Displays can be kept on a single page or allowed to break across pages. The **DS** macro begins a kept display of the layout specified in its first argument; non-kept displays are begun with dedicated macros corresponding to their layout.

**.DS L**

**.LD** Begin (**DS**: kept) left-aligned display.

**.DS [I [indent]]**

**.ID [indent]**

Begin (**DS**: kept) display indented by *indent* if specified, **\n[DI]** otherwise.

**.DS B**

**.BD** Begin (**DS**: kept) block display: the entire display is left-aligned, but indented such that the longest line in the display is centered on the page.

**.DS C**

**.CD** Begin (**DS**: kept) centered display: each line in the display is centered.

**.DS R**

**.RD** Begin (**DS**: kept) right-aligned display. This is a GNU extension.

**.DE** End any display.

The distance stored in **\n[DD]** is inserted before and after each pair of display macros; this is a Berkeley extension. In *gr off ms*, this distance replaces any adjacent inter-paragraph distance or subsequent spacing prior to a section heading. The **DI** register is a GNU extension; its value is an indentation applied to displays created with **.DS** and **.ID** without arguments, to “**.DS I**” without an indentation argument, and to equations set with “**.EQ I**”. Changes to either register take effect at the next display boundary.

## Tables, figures, equations, and references

The *ms* package is often used with the *tbl*, *pic*, *eqn*, and *refer* preprocessors. The **\n[DD]** distance is also applied to regions of the document preprocessed with *eqn*, *pic*, and *tbl*. Mark text meant for preprocessors by enclosing it in pairs of tokens as follows, with nothing between the dot and the macro name. The preprocessors match these tokens only at the start of an input line.

**.TS [H]**

**.TE** Demarcate a table to be processed by the *tbl* preprocessor. The optional **H** argument instructs *ms* to repeat table rows (often column headings) at the top of each new page the table spans, if applicable; calling the **TH** macro marks the end of such rows. *tbl*(1) provides a comprehensive reference to the preprocessor and offers examples of its use.

**.PS**

**.PE**

**.PF** **.PS** begins a picture to be processed by the *pic* preprocessor; either of **.PE** or **.PF** ends it, the latter with “flyback” to the vertical position at its top.

**.EQ [align [label]]**

**.EN** Demarcate an equation to be processed by the *eqn* preprocessor. The equation is centered by default; *align* can be **C**, **L**, or **I** to (explicitly) center, left-align, or indent it by **\n[DI]**, respectively. If specified, *label* is set right-aligned.

**.[**

**.]** Demarcate a bibliographic citation to be processed by the *refer* preprocessor. *refer*(1) provides a comprehensive reference to the preprocessor and the format of its bibliographic database.

When *refer* emits collected references (as might be done on a “Works Cited” page), it interpolates the string `\*[REFERENCES]` as an unnumbered heading (**.SH**).

Attempting to place a multi-page table inside a keep can lead to unpleasant results, particularly if the *tbl* “**allbox**” option is used.

## Footnotes

A footnote is typically anchored to a place in the text with a *marker*, which is a small integer, a symbol, or arbitrary user-specified text.

**\\*\*** Place an *automatic number*, an automatically generated numeric footnote marker, in the text. Each time this string is interpolated, the number it produces increments by one. Automatic numbers start at 1. This is a Berkeley extension.

Enclose the footnote text in **FS** and **FE** macro calls to set it at the nearest available “foot”, or bottom, of a text column or page.

**.FS** [*marker*]

Begin a footnote. The **.FS-MARK** hook (see below) is called with any supplied *marker* argument, which is then also placed at the beginning of the footnote text. If *marker* is omitted, the next pending automatic number enqueued by interpolation of the `*` string is used, and if none exists, nothing is prefixed.

**.FE** End footnote text.

*groff ms* provides a hook macro, **FS-MARK**, for user-determined operations to be performed when the **FS** macro is called. It is passed the same arguments as **.FS** itself. By default, this macro has an empty definition. **FS-MARK** is a GNU extension.

Footnote text is formatted as paragraphs are, using analogous parameters. The registers **FI**, **FPD**, **FPS**, and **FVS** correspond to **PI**, **PD**, **PS**, and **VS**, respectively; **FPD**, **FPS**, and **FVS** are GNU extensions.

The **FF** register controls the formatting of automatically numbered footnote paragraphs, and those for which **.FS** is given a *marker* argument, at the bottom of a column or page as follows.

- 0 Set an automatic number, or a specified **FS** *marker* argument, as a superscript (on typesetter devices) or surrounded by square brackets (on terminals). The footnote paragraph is indented as with **.PP** if there is an **.FS** argument or an automatic number, and as with **.LP** otherwise. This is the default.
- 1 As **0**, but set the marker as regular text, and follow an automatic number with a period.
- 2 As **1**, but without indentation (like **.LP**).
- 3 As **1**, but set the footnote paragraph with the marker hanging (like **.IP**).

## Language and localization

*groff ms* provides several strings that you can customize for your own purposes, or redefine to adapt the macro package to languages other than English. It is already localized for Czech, German, French, Italian, and Swedish. Load the desired localization macro package after *ms*; see *groff\_tmac*(5).

String	Default
<code>\*[REFERENCES]</code>	References
<code>\*[ABSTRACT]</code>	<code>\f[I]ABSTRACT\f[]</code>
<code>\*[TOC]</code>	Table of Contents
<code>\*[MONTH1]</code>	January
<code>\*[MONTH2]</code>	February
<code>\*[MONTH3]</code>	March
<code>\*[MONTH4]</code>	April
<code>\*[MONTH5]</code>	May
<code>\*[MONTH6]</code>	June
<code>\*[MONTH7]</code>	July

\*[MONTH8]	August
\*[MONTH9]	September
\*[MONTH10]	October
\*[MONTH11]	November
\*[MONTH12]	December

The default for **ABSTRACT** includes font selection escape sequences to set the word in italics.

## Headers and footers

There are multiple ways to produce headers and footers. One is to define the strings **LH**, **CH**, and **RH** to set the left, center, and right headers, respectively; and **LF**, **CF**, and **RF** to set the left, center, and right footers. This approach suffices for documents that do not distinguish odd- and even-numbered pages.

Another method is to call macros that set headers or footers for odd- or even-numbered pages. Each such macro takes a delimited argument separating the left, center, and right header or footer texts from each other. You can replace the neutral apostrophes (') shown below with any character not appearing in the header or footer text. These macros are Berkeley extensions.

```
.OH 'left'center'right'
.OF 'left'center'right'
.EH 'left'center'right'
.EF 'left'center'right'
```

The **OH** and **EH** macros define headers for odd- (recto) and even-numbered (verso) pages, respectively; the **OF** and **EF** macros define footers for them.

With either method, a percent sign % in header or footer text is replaced by the current page number. By default, *ms* places no header on a page numbered “1” (regardless of its number format).

**.P1** Typeset the header even on page 1. To be effective, this macro must be called before the header trap is sprung on any page numbered “1”. This is a Berkeley extension.

For even greater flexibility, *ms* permits redefinition of the macros called when the page header and footer traps are sprung. **PT** (“page trap”) is called by *ms* when the header is to be written, and **BT** (“bottom trap”) when the footer is to be. The *groff* page location trap that *ms* sets up to format the header also calls the (normally undefined) **HD** macro after **.PT**; you can define **.HD** if you need additional processing after setting the header. The **HD** hook is a Berkeley extension. Any such macros you (re)define must implement any desired specialization for odd-, even-, or first numbered pages.

## Tab stops

Use the **ta** request to set tab stops as needed.

**.TA** Reset the tab stops to the *ms* default (every 5 ens). Redefine this macro to create a different set of default tab stops.

## Margins

Control margins using the registers summarized in the “Margins” portion of the table in section “Document control settings” above. There is no setting for the right margin; the combination of page offset **\n[PO]** and line length **\n[LL]** determines it.

## Multiple columns

*ms* can set text in as many columns as reasonably fit on the page. The following macros force a page break if a multi-column layout is active when they are called. **\n[MINGW]** is the default minimum gutter width; it is a GNU extension. When multiple columns are in use, keeps and the **HORPHANS** and **PORPHANS** registers work with respect to column breaks instead of page breaks.

**.1C** Arrange page text in a single column (the default).

**.2C** Arrange page text in two columns.

**.MC** [*column-width* [*gutter-width*]]

Arrange page text in multiple columns. If you specify no arguments, it is equivalent to the **2C** macro. Otherwise, *column-width* is the width of each column and *gutter-width* is the minimum distance between columns.

## Creating a table of contents

Define an entry to appear in the table of contents by bracketing its text between calls to the **XS** and **XE** macros. A typical application is to call them immediately after **NH** or **SH** and repeat the heading text within them. The **XA** macro, used within **XS/XE** pairs, supplements an entry—for instance, when it requires multiple output lines, whether because a heading is too long to fit or because style dictates that page numbers not be repeated. You may wish to indent the text thus wrapped to correspond to its heading depth; this can be done in the entry text by prefixing it with tabs or horizontal motion escape sequences, or by providing a second argument to the **XA** macro. **XS** and **XA** automatically associate the page number where they are called with the text following them, but they accept arguments to override this behavior. At the end of the document, call **TC** or **PX** to emit the table of contents; **TC** resets the page number to **i** (Roman numeral one), and then calls **PX**. All of these macros are Berkeley extensions.

**XS** [*page-number*]

**XA** [*page-number* [*indentation*]]

**XE** Begin, supplement, and end a table of contents entry. Each entry is associated with a *page-number* (otherwise the current page number); a *page-number* of “**no**” prevents a leader and page number from being emitted for that entry. Use of **XA** within **XS/XE** is optional; it can be repeated. If *indentation* is present, a supplemental entry is indented by that amount; ens are assumed if no unit is indicated. Text on input lines between **XS** and **XE** is stored for later recall by **PX**.

**PX** [**no**]

Switch to single-column layout. Unless “**no**” is specified, center and interpolate \\*[T OC] in bold and two points larger than the body text. Emit the table of contents entries.

**TC** [**no**]

Set the page number to 1, the page number format to lowercase Roman numerals, and call **PX** (with a “**no**” argument, if present).

The remaining features in this subsection are GNU extensions. *groff ms* obviates the need to repeat heading text after **XS** calls. Call **XN** and **XH** after **NH** and **SH**, respectively. Text to be appended to the formatted section heading, but not to appear in the table of contents entry, can follow these calls.

**XN** *heading-text*

Format *heading-text* and create a corresponding table of contents entry; the indentation is computed from the *depth* argument of the preceding **NH** call.

**XH** *depth heading-text*

As **XN**, but use *depth* to determine the indentation.

*groff ms* encourages customization of table of contents entry production. (Re-)define any of the following macros as desired.

**XN-REPLACEMENT** *heading-text*

**XH-REPLACEMENT** *depth heading-text*

These hook macros implement **XN** and **XH**, and call **XN-INIT** and **XH-INIT**, respectively, then call **XH-UPDATE-TOC** with the arguments given them.

**XH-INIT**

**XN-INIT**

These hook macros do nothing by default.

**XH-UPDATE-TOC** *depth heading-text*

Bracket *heading-text* with **XS** and **XE** calls, indenting it by 2 ens per level of *depth* beyond the first.

You can customize the style of the leader that bridges each table of contents entry with its page number; define the **TC-LEADER** special character by using the **char** request. A typical leader combines the dot glyph “.” with a horizontal motion escape sequence to spread the dots. The width of the page number field is stored in the **TC-MARGIN** register.



## Differences from AT&T *ms*

The *groff ms* macros are an independent reimplementation, using no AT&T code. Since they take advantage of the extended features of *groff*, they cannot be used with AT&T *troff*. *groff ms* supports features described above as Berkeley and Tenth Edition Research Unix extensions, and adds several of its own.

- The internals of *groff ms* differ from the internals of AT&T *ms*. Documents that depend upon implementation details of AT&T *ms* may not format properly with *groff ms*. Such details include macros whose function was not documented in the AT&T *ms* manual (“Typing Documents on the UNIX System: Using the `-ms` Macros with Troff and Nroff”, M. E. Lesk, Bell Laboratories, 1978).
- The error-handling policy of *groff ms* is to detect and report errors, rather than to ignore them silently.
- Tenth Edition Research Unix supported **P1/P2** macros to bracket code examples; *groff ms* does not.
- *groff ms* does not work in GNU *troff*’s AT&T compatibility mode. If loaded when that mode is enabled, it aborts processing with a diagnostic message.
- Multiple line spacing is not supported. Use a larger vertical spacing instead.
- *groff ms* uses the same header and footer defaults in both *nroff* and *troff* modes as AT&T *ms* does in *troff* mode; AT&T’s default in *nroff* mode is to put the date, in U.S. traditional format (e.g., “January 1, 2021”), in the center footer (the **CF** string).
- Many *groff ms* macros, including those for paragraphs, headings, and displays, cause a reset of paragraph rendering parameters, and may change the indentation; they do so not by incrementing or decrementing it, but by setting it absolutely. This can cause problems for documents that define additional macros of their own that try to manipulate indentation. Use **.RS** and **.RE** instead of the **in** request.
- AT&T *ms* interpreted the values of the registers **PS** and **VS** in points, and did not support the use of scaling units with them. *groff ms* interprets values of the registers **PS**, **VS**, **FPS**, and **FVS**, equal to or larger than 1,000 (one thousand) as decimal fractions multiplied by 1,000. (Register values are converted to and stored as basic units. See “Measurements” in the *groff* Texinfo manual or in *groff(7)*). This threshold makes use of a scaling unit with these parameters practical for high-resolution devices while preserving backward compatibility. It also permits expression of non-integral type sizes. For example, “**groff -rPS=10.5p**” at the shell prompt is equivalent to placing “**.nr PS 10.5p**” at the beginning of the document.
- AT&T *ms*’s **AU** macro supported arguments used with some document types; *groff ms* does not.
- Right-aligned displays are available. The AT&T *ms* manual observes that “it is tempting to assume that “**.DS R**” will right adjust lines, but it doesn’t work”. In *groff ms*, it does.
- To make *groff ms* use the default page offset (which also specifies the left margin), the **PO** register must stay undefined until the first *ms* macro is called. This implies that **\n[PO]** should not be used early in the document, unless it is changed also: accessing an undefined register automatically defines it.
- *groff ms* supports the **PN** register, but it is not necessary; you can access the page number via the usual **%** register and invoke the **af** request to assign a different format to it if desired. (If you redefine the *ms* **PT** macro and desire special treatment of certain page numbers—like “1”—you may need to handle a non-Arabic page number format, as *groff ms*’s **.PT** does; see the macro package source. *groff ms* aliases the **PN** register to **%**.)
- The AT&T *ms* manual documents registers **CW** and **GW** as setting the default column width and “intercolumn gap”, respectively, and which applied when **.MC** was called with fewer than two arguments. *groff ms* instead treats **.MC** without arguments as synonymous with **.2C**; there is thus no occasion for a default column width register. Further, the **MINGW** register and the second argument to **.MC** specify a *minimum* space between columns, not the fixed gutter width of AT&T *ms*.
- The AT&T *ms* manual did not document the **QI** register; Berkeley and *groff ms* do.
- The register **GS** is set to 1 by the *groff ms* macros, but is not used by the AT&T *ms* package. Documents that need to determine whether they are being formatted with *groff ms* or another implementation should test this register.

### Unix Version 7 macros not implemented by *groff ms*

Several macros described in the Unix Version 7 *ms* documentation are unimplemented by *groff ms* because they are specific to the requirements of documents produced internally by Bell Laboratories, some of which also require a glyph for the Bell System logo that *groff* does not support. These macros implemented several document type formats (**EG**, **IM**, **MF**, **MR**, **TM**, **TR**), were meaningful only in conjunction with the use of certain document types (**AT**, **CS**, **CT**, **OK**, **SG**), stored the postal addresses of Bell Labs sites (**HO**, **IH**, **MH**, **PY**, **WH**), or lacked a stable definition over time (**UX**).

### Legacy features

*groff ms* retains some legacy features solely to support formatting of historical documents; contemporary ones should not use them because they can render poorly. See *groff\_char(7)* instead.

### AT&T *ms* accent mark strings

AT&T *ms* defined accent mark strings as follows.

String	Description
\* [ ' ]	Apply acute accent to subsequent glyph.
\* [ ` ]	Apply grave accent to subsequent glyph.
\* [ : ]	Apply dieresis (umlaut) to subsequent glyph.
\* [ ^ ]	Apply circumflex accent to subsequent glyph.
\* [ ~ ]	Apply tilde accent to subsequent glyph.
\* [ C ]	Apply caron to subsequent glyph.
\* [ , ]	Apply cedilla to subsequent glyph.

### Berkeley *ms* accent mark and glyph strings

Berkeley *ms* offered an **AM** macro; calling it redefined the AT&T accent mark strings (except for \\*C), applied them to the *preceding* glyph, and defined additional strings, some for spacing glyphs.

**.AM** Enable alternative accent mark and glyph-producing strings.

String	Description
\* [ ' ]	Apply acute accent to preceding glyph.
\* [ ` ]	Apply grave accent to preceding glyph.
\* [ : ]	Apply dieresis (umlaut) to preceding glyph.
\* [ ^ ]	Apply circumflex accent to preceding glyph.
\* [ ~ ]	Apply tilde accent to preceding glyph.
\* [ , ]	Apply cedilla to preceding glyph.
\* [ / ]	Apply stroke (slash) to preceding glyph.
\* [ v ]	Apply caron to preceding glyph.
\* [ _ ]	Apply macron to preceding glyph.
\* [ . ]	Apply underdot to preceding glyph.
\* [ o ]	Apply ring accent to preceding glyph.
\* [ ? ]	Interpolate inverted question mark.
\* [ ! ]	Interpolate inverted exclamation mark.
\* [ 8 ]	Interpolate small letter sharp s.
\* [ q ]	Interpolate small letter o with hook accent (ogonek).
\* [ 3 ]	Interpolate small letter yogh.
\* [ d- ]	Interpolate small letter eth.
\* [ D- ]	Interpolate capital letter eth.
\* [ t h ]	Interpolate small letter thorn.
\* [ T H ]	Interpolate capital letter thorn.
\* [ a e ]	Interpolate small ae ligature.
\* [ A E ]	Interpolate capital ae ligature.
\* [ o e ]	Interpolate small oe ligature.
\* [ O E ]	Interpolate capital oe ligature.

## Naming conventions

The following conventions are used for names of macros, strings, and registers. External names available to documents that use the *groff ms* macros contain only uppercase letters and digits.

Internally, the macros are divided into modules. Conventions for identifier names are as follows.

- Names used only within one module are of the form *module\*name*.
- Names used outside the module in which they are defined are of the form *module@name*.
- Names associated with a particular environment are of the form *environment:name*; these are used only within the **par** module.
- *name* does not have a module prefix.
- Constructed names used to implement arrays are of the form *array!index*.

Thus the *groff ms* macros reserve the following names:

- Names containing the characters \*, @, and :.
- Names containing only uppercase letters and digits.

## Files

*/usr/share/groff/1.23.0/tmac/s.tmac*  
implements the package.

*/usr/share/groff/1.23.0/tmac/refer-ms.tmac*  
implements *refer*(1) support for *ms*.

*/usr/share/groff/1.23.0/tmac/ms.tmac*  
is a wrapper enabling the package to be loaded with “**groff -m ms**”.

## Authors

The GNU version of the *ms* macro package was written by James Clark and contributors. This document was written by Clark, Larry Kollar (lkollar@despammed.com), and G. Branden Robinson (g.branden.robinson@gmail.com).

## See also

A manual is available in source and rendered form. On your system, it may be compressed and/or available in additional formats.

*/usr/share/doc/groff-1.23.0/ms.ms*

*/usr/share/doc/groff-1.23.0/ms.ps*

“Using *groff* with the *ms* Macro Package”; Larry Kollar and G. Branden Robinson.

*/usr/share/doc/groff-1.23.0/msboxes.ms*

*/usr/share/doc/groff-1.23.0/msboxes.pdf*

“Using PDF boxes with *groff* and the *ms* macros”; Deri James. **BOXSTART** and **BOXSTOP** macros are available via the *sboxes* extension package, enabling colored, bordered boxes when the **pdf** output device is used.

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “*info groff*”.

*groff*(1), *troff*(1), *tbl*(1), *pic*(1), *eqn*(1), *refer*(1)

## Name

groff\_rfc1345 – special character names from RFC 1345 and Vim digraphs

## Description

The file *rfc1345.tmac* defines special character escape sequences for *groff*(7) based on the glyph mnemonics specified in RFC 1345 and the digraph table of the text editor Vim. Each escape sequence translates to a Unicode code point, and will render correctly if the underlying font is a Unicode font that covers the code point.

For example, “**\[Rx]**” is the “recipe” or “prescription take” symbol, and maps to the code point U+211E. *groff* lets you write it as “**\[u211E]**”, but “**\[Rx]**” is more mnemonic.

For a list of the glyph names provided, please see the file *rfc1345.tmac*, which contains definitions of the form

```
.char \[Rx] \[u211E]      \" PRESCRIPTION TAKE
```

where **.char**’s first argument defines a *groff* special character escape sequence with a mnemonic glyph name, its second argument is a special character escape sequence based on the code point, and the comment describes the glyph defined.

The RFC 1345 glyph names cover a wide range of Unicode code points, including supplemental Latin, Greek, Cyrillic, Hebrew, Arabic, Hiragana, Katakana, and Bopomofo letters, punctuation, math notation, currency symbols, industrial and entertainment icons, and box-drawing symbols.

The Vim digraph table is practically a subset of RFC 1345 (being limited to two-character mnemonics), but, as a newer implementation, adds four mnemonics not specified in the RFC (the horizontal ellipsis, the Euro sign, and two mappings for the rouble sign). These have also been added to *rfc1345.tmac*.

*rfc1345.tmac* contains a total of 1,696 glyph names. It is not an error to load *rfc1345.tmac* if your font does not have all the glyphs, as long as it contains the glyphs that you actually use in your document.

The RFC 1345 mnemonics are not identical in every case to the mappings for special character glyph names that are built in to *groff*; for example, “**\[<<]**” means the “much less than” sign (U+226A) when *rfc1345.tmac* is not loaded and this special character is not otherwise defined by a document or macro package. *rfc1345.tmac* redefines “**\[<<]**” to the “left-pointing double angle quotation mark” (U+00AB). See *groff\_char*(7) for the full list of predefined special character escape sequences.

## Usage

Load the *rfc1345.tmac* file. This can be done by either adding “**.mso rfc1345.tmac**” to your document before the first use of any of the glyph names the macro file defines, or by using the *troff*(1) option “**-m rfc1345**” from the shell.

## Bugs

As the *groff* Texinfo manual notes, “[o]nly the current font is checked for ligatures and kerns; neither special fonts nor entities defined with the **char** request (and its siblings) are taken into account.” Many of the characters defined in *rfc1345.tmac* are accented Latin letters, and will be affected by this deficiency, producing subpar typography (<https://savannah.gnu.org/bugs/?59932>).

## Files

*/usr/share/groff/1.23.0/tmac/rfc1345.tmac*  
implements the character mappings.

## Authors

*rfc1345.tmac* was contributed by Dorai Sitaram <ds26gte@yahoo.com>.

## See also

RFC 1345 <<https://tools.ietf.org/html/rfc1345>>, by Keld Simonsen, June 1992.

The Vim digraph table can be listed using the *vim*(1) command “**:help digraph-table**”.

*groff\_char*(7)

## Name

groff\_trace – macros for debugging GNU *roff* documents

## Synopsis

**groff -m trace** [*option* ...] [*file* ...]

## Description

*trace* is a macro package for the *groff*(7) document formatting system, designed as an aid for debugging documents written in its language. It issues a message to the standard error stream upon entry to and exit from each macro call. This can ease the process of isolating errors in macro definitions.

Activate the package by specifying the command-line option “**-m trace**” to the formatter program (often *groff*(1)). You can achieve finer control by including the macro file within the document; invoke the **mso** request, as in “**.mso trace.tmac**”. Only macros that are defined after this invocation are traced. If the **trace-full** register is set to a true value, as with the command-line option “**-r trace-full=1**”, register and string assignments, along with some other requests, are traced also. If another macro package should be traced as well, specify it after “**-m trace**” on the command line.

The macro file *trace.tmac* is unusual because it does not contain any macros to be called by a user. Instead, *groff*’s macro definition and alteration facilities are wrapped such that they display diagnostic messages.

## Limitations

Because *trace.tmac* wraps the **de** request (and its cousins), macro arguments are expanded one level more. This causes problems if an argument uses four or more backslashes to delay interpretation of an escape sequence. For example, the macro call

```
.foo \\\n[bar]
```

normally passes “**\n[bar]**” to macro “**foo**”, but with **de** redefined, it passes “**\n[bar]**” instead.

The solution to this problem is to use *groff*’s **\E** escape sequence, an escape character that is not interpreted in copy mode.

```
.foo \En[bar]
```

## Examples

We will illustrate *trace.tmac* using the shell’s “here document” feature to supply *groff* with a document on the standard input stream. Since we are interested only in diagnostic messages appearing on the standard error stream, we discard the formatted output by redirecting the standard output stream to */dev/null*.

### Observing nested macro calls

Macro calls can be nested, even with themselves. Tracing recurses along with them; this feature can help to detangle complex call stacks.

```
$ cat <<EOF | groff -m trace > /dev/null
.de countdown
. nop \\\$1
. nr count (\\$1 - 1)
. if \\n[count] .countdown \\n[count]
..
.countdown 3
blastoff
EOF
*** .de countdown
*** de trace enter: .countdown "3"
*** de trace enter: .countdown "2"
*** de trace enter: .countdown "1"
*** trace exit: .countdown "1"
*** trace exit: .countdown "2"
*** trace exit: .countdown "3"
```

### Tracing with the mso request

Now let us activate tracing within the document, not with a command-line option. We might do this when using a macro package like *ms* or *mom*, where we may not want to be distracted by traces of macros we didn't write.

```
$ cat <<EOF | groff -ms > /dev/null
.LP
This is my introductory paragraph.
.mso trace.tmac
.de Mymac
..
.Mymac
.PP
Let us review the existing literature.
EOF
*** .de Mymac
*** de trace enter: .Mymac
*** trace exit: .Mymac
```

As tracing was not yet active when the macros “LP” and “PP” were defined (by *s.tmac*), their calls were not traced; contrast with the macro “Mymac”.

### Files

*/usr/share/groff/1.23.0/tmac/trace.tmac*  
implements the package.

### Authors

*trace.tmac* was written by James Clark. This document was written by Bernd Warken <groff-bernd.warken-72@web.de> and G. Branden Robinson <g.branden.robinson@gmail.com>.

### See also

*Groff: The GNU Implementation of troff*, by Trent A. Fisher and Werner Lemberg, is the primary *groff* manual. You can browse it interactively with “info groff”.

*groff*(1)  
gives an overview of the *groff* document formatting system.

*troff*(1) supplies details of the **-m** command-line option.

*groff\_tmac*(5)  
offers a survey of *groff* macro packages.

*groff*(7)  
is a reference manual for the *groff* language.

## Name

groff\_www – GNU *roff* macros for authoring web pages

## Synopsis

**groff -m www** [*option* ...] [*file* ...]

## Description

This manual page describes the GNU *www* macro package, which is part of the *groff*(7) document formatting system. This macro file is automatically loaded by the default *troffrc* file when the formatter (usually *groff*(1)) is called with either of the options **-Thtml** or **-Txhtml**. To see hyperlinks in action, format this man page using one of those options.

This document is a basic guide; the HTML output driver (*grohtml*) remains in an alpha state. It has been included with the distribution to encourage testing.

Here is a summary of the functions found in this macro set.

.JOBNAME	split output into multiple files
.HX	automatic heading level cut off
.BCL	specify colours on a web page
.BGIMG	specify background image
.URL	create a URL using two parameters
.FTP	create an FTP reference
.MTO	create an HTML email address
.TAG	generate an HTML name
.IMG	include an image file
.PIMG	include PNG image
.MPIMG	place PNG on the margin and wrap text around it
.HnS	begin heading
.HnE	end heading
.LK	emit automatically collected links.
.HR	produce a horizontal rule
.NHR	suppress automatic generation of rules.
.HTL	only generate HTML title
.HEAD	add data to <head> block
.ULS	unordered list begin
.ULE	unordered list end
.OLS	ordered list begin
.OLE	ordered list end
.DLS	definition list begin
.DLE	definition list end
.LI	insert a list item
.DC	generate a drop capital
.HTML	pass an HTML raw request to the device driver
.CDS	code example begin
.CDE	code example end
.ALN	place links on left of main text.
.LNS	start a new two-column table with links in the left.
.LNE	end the two-column table.
.LINKSTYLE	initialize default URL attributes.

## Macros

### .JOBNAME filename

Split output into multiple HTML files. A file is split whenever a .SH or .NH 1 is encountered. Its argument is the file stem name for future output files. This option is equivalent to *grohtml*'s **-j** option.

**.HX n** Specify the cut off depth when generating links from section headings. For example, a parameter of 2 would cause *grohtml* to generate a list of links for **.NH 1** and **.NH 2** but not for **.NH 3**. Whereas

```
.HX 0
```

tells *grohtml* that no heading links should be created at all. Another method for turning automatic headings off is by issuing the command-line switch **-P-I** to *groff*.

**.BCL** *foreground background active not-visited visited*

This macro takes five parameters: foreground, background, active hypertext link, hypertext link not yet visited, and visited hypertext link colour.

**.BGIMG imagefile**

the only parameter to this macro is the background image file.

**.URL url [description] [after]**

generates a URL using either one, two, or three arguments. The first parameter is the actual URL, the second is the name of the link, and the third is optional stuff to be printed immediately afterwards. If **description** and **after** are absent then the **URL** becomes the anchor text. Hyphenation is disabled while printing the actual URL; explicit breakpoints should be inserted with the `\:` escape sequence. Here is how to encode `foo` `<http://foo.org/>`:

```
.URL http://foo.org/ foo :
```

If this is processed by a device other than **-Thtml** or **-Txhtml** it appears as:

```
foo <http://foo.org>:
```

The URL macro can be of any type; for example, we can reference Eric Raymond's *pic* guide `<pic.html>` by:

```
.URL pic:.html "Eric Raymond's pic guide"
```

**.MTO address [description] [after]**

Generate an email HTML reference. The first argument is mandatory as the email address. The optional second argument is the text you see in your browser. If an empty argument is given, **address** is used instead. An optional third argument is stuff printed immediately afterwards. Hyphenation is disabled while printing the actual email address. For example, Joe User `<joe@user.org>` can be achieved by the following macro:

```
.MTO joe@user.org "Joe User"
```

All URLs currently are treated as consuming no textual space in *groff*. This could be considered as a bug since it causes some problems. To circumvent this, **www.tmac** inserts a zero-width character which expands to a harmless space (only if run with **-Thtml** or **-Txhtml**).

**.FTP url [description] [after]**

indicates that data can be obtained via FTP. The first argument is the URL and the second is the browser text. A third argument, similar to the macros above, is intended for stuff printed immediately afterwards. The second and the third parameter are optional. Hyphenation is disabled while printing the actual URL. As an example, here is the location of the GNU FTP server `<ftp://ftp.gnu.org/>`. The macro example above can be specified as:

```
.FTP ftp://ftp.gnu.org/ "GNU FTP server" .
```

**.TAG name**

Generates an HTML name tag from its argument. This can then be referenced using the URL `<#URL>` macro. As you can see, you must precede the tag name with `#` since it is a local reference. This link was achieved via placing a TAG in the URL description above; the source looks like this:

```
.TP
.B URL
generates
.TAG URL
```



a URL using either two or three arguments.

...

**.IMG [-R|-L|-C] filename [width] [height]**

Include a picture into the document. The first argument is the horizontal location: right, left, or center (**-R**, **-L**, or **-C**). Alignment is centered by default (**-C**). The second argument is the filename. The optional third and fourth arguments are the width and height. If the width is absent it defaults to 1 inch. If the height is absent it defaults to the width. This maps onto an HTML `img` tag. If you are including a PNG image then it is advisable to use the **PIMG** macro.

**.PIMG [-R|-L|-C] filename [width] [height]**

Include an image in PNG format. This macro takes exactly the same parameters as the **IMG** macro; it has the advantage of working with PostScript and HTML devices also since it can automatically convert the image into the EPS format, using the following programs of the **netpbm** package: **pngtopnm**, **pnmcrop**, and **pnmtops**. If the document isn't processed with **-Thtml** or **-Txhtml** it is necessary to use the **-U** option of *groff*.

**.MPIMG [-R|-L] [-G gap] filename [width] [height]**

Place a PNG image on the margin and wrap text around it. The first parameters are optional. The alignment: left or right (**-L** or **-R**) specifies the margin where the picture is placed at. The default alignment is left (**-L**). Optionally, **-G gap** can be used to arrange a gap between the picture and the text that wraps around it. The default gap width is zero.

The first non-optional argument is the filename. The optional following arguments are the width and height. If the width is absent it defaults to 1 inch. If the height is absent it defaults to the width. Example:

```
.MPIMG -L -G 2c foo.png 3c 1.5c
```

The height and width may also be given as percentages. The PostScript device calculates the width from the **.I** register and the height from the **.p** register. For example:

```
.MPIMG -L -G 2c foo.png 15%
```

**.HnS n** Begin heading. The numeric heading level *n* is specified by the first parameter. Use this macro if your headings contain URL, FTP or MTO macros. Example:

```
.HnS 1
.HR
GNU Troff
.URL https://\:www\:.gnu\:.org/\:software/\:groff/
\[em]a
.URL http://www\:.gnu\:.org/ GNU
project.
.HR
.HnE
```

In this case you might wish to disable automatic links to headings. This can be done via **-P-I** from the command line.

**.HnE** End heading.

**.LK** Force *grohtml* to place the automatically generated links at this position.

**.HR** Generate a full-width horizontal rule for **-Thtml** and **-Txhtml**. No effect for all other devices.

**.NHR** Suppress generation of the top and bottom rules which *grohtml* emits by default.

**.HTL** Generate an HTML title only. This differs from the **TL** macro of the **ms** macro package which generates both an HTML title and an `<H1>` heading. Use it to provide an HTML title as search engine fodder but a graphic title in the document. The macro terminates when a space or break is seen (`.sp`, `.br`).

**.HEAD**

Add arbitrary HTML data to the <head> block. Ignored if not processed with **-Thtml** or **-Txhtml**. Example:

```
.HEAD "<link \
      rel="icon" \
      type="image/png" \
      href="http://foo.org/bar.png"/>"
```

**.HTML**

All text after this macro is treated as raw HTML. If the document is processed without **-Thtml** or **-Txhtml** then the macro is ignored. Internally, this macro is used as a building block for other higher-level macros.

For example, the **BGIMG** macro is defined as

```
.de BGIMG
.  HTML <body background=\\$1>
..
```

**.DC l text [color]**

Produce a drop capital. The first parameter is the letter to be dropped and enlarged, the second parameter **text** is the adjoining text whose height the first letter should not exceed. The optional third parameter is the color of the dropped letter. It defaults to black.

**.CDS** Start displaying a code section in constant width font.

**.CDE** End code display

**.ALN [color] [percentage]**

Place section heading links automatically to the left of the main text. The color argument is optional and if present indicates which HTML background color is to be used under the links. The optional percentage indicates the amount of width to devote to displaying the links. The default values are #eeeeee and 30 for color and percentage width, respectively. This macro should only be called once at the beginning of the document. After calling this macro each section heading emits an HTML table consisting of the links in the left and the section text on the right.

**.LNS** Start a new two-column table with links in the left column. This can be called if the document has text before the first **.SH** and if **.ALN** is used. Typically this is called just before the first paragraph and after the main title as it indicates that text after this point should be positioned to the right of the left-hand navigational links.

**.LNE** End a two-column table. This should be called at the end of the document if **.ALN** was used.

**.LINKSTYLE color [ fontstyle [ openglyph closeglyph ] ]**

Initialize default URL attributes to be used if this macro set is not used with the HTML device. The macro set initializes itself with the following call

```
.LINKSTYLE blue CR \[la] \[ra]
```

but these values will be superseded by a user call to **LINKSTYLE**.

**Section heading links**

By default *grohtml* generates links to all section headings and places these at the top of the HTML document. (See **LINKS**(#LK) for details of how to switch this off or alter the position).

**Limitations of *grohtml***

*tbl*(1) tables are rendered as PNG images. Paul DuBois's approach with *tblcvt*(1), part of the *troffcvt* distribution (<http://www.snake.net/software/troffcvt/>), should be explored.

**Files**

*/usr/share/groff/1.23.0/tmac/www.tmac*

**Authors**

The *www* macro package was written by Gaius Mulley <gaius@glam.ac.uk>, with additions by Werner Lemberg <wl@gnu.org> and Bernd Warken <groff-bernd.warken-72@web.de>.

**See also**

*groff*(1), *troff*(1), *grohtml*(1), *netpbm*(1)

## Name

roff – concepts and history of *roff* typesetting

## Description

The term *roff* denotes a family of document formatting systems known by names like *troff*, *nroff*, and *ditroff*. A *roff* system consists of an interpreter for an extensible text formatting language and a set of programs for preparing output for various devices and file formats. Unix-like operating systems often distribute a *roff* system. The manual pages on Unix systems (“man pages”) and bestselling books on software engineering, including Brian Kernighan and Dennis Ritchie’s *The C Programming Language* and W. Richard Stevens’s *Advanced Programming in the Unix Environment* have been written using *roff* systems. GNU *roff*—*groff*—is arguably the most widespread *roff* implementation.

Below we present typographical concepts that form the background of all *roff* implementations, narrate the development history of some *roff* systems, detail the command pipeline managed by *groff*(1), survey the formatting language, suggest tips for editing *roff* input, and recommend further reading materials.

## Concepts

*roff* input files contain text interspersed with instructions to control the formatter. Even in the absence of such instructions, a *roff* formatter still processes its input in several ways, by filling, hyphenating, breaking, and adjusting it, and supplementing it with inter-sentence space. These processes are basic to typesetting, and can be controlled at the input document’s discretion.

When a device-independent *roff* formatter starts up, it obtains information about the device for which it is preparing output from the latter’s description file (see *groff\_font*(5)). An essential property is the length of the output line, such as “6.5 inches”.

The formatter interprets plain text files employing the Unix line-ending convention. It reads input a character at a time, collecting words as it goes, and fits as many words together on an output line as it can—this is known as *filling*. To a *roff* system, a *word* is any sequence of one or more characters that aren’t spaces or newlines. The exceptions separate words.

A *roff* formatter attempts to detect boundaries between sentences, and supplies additional inter-sentence space between them. It flags certain characters (normally “!”, “?”, and “.”) as potentially ending a sentence. When the formatter encounters one of these *end-of-sentence characters* at the end of an input line, or one of them is followed by two (unescaped) spaces on the same input line, it appends an inter-word space followed by an inter-sentence space in the output. The dummy character escape sequence `\&` can be used after an end-of-sentence character to defeat end-of-sentence detection on a per-instance basis. Normally, the occurrence of a visible non-end-of-sentence character (as opposed to a space or tab) immediately after an end-of-sentence character cancels detection of the end of a sentence. However, several characters are treated *transparently* after the occurrence of an end-of-sentence character. That is, a *roff* does not cancel end-of-sentence detection when it processes them. This is because such characters are often used as footnote markers or to close quotations and parentheticals. The default set is “”, “'”, “)”, “]”, “\*”, `\[dg]`, `\[dd]`, `\[rq]`, and `\[cq]`. The last four are examples of *special characters*, escape sequences whose purpose is to obtain glyphs that are not easily typed at the keyboard, or which have special meaning to the formatter (like `\`).

When an output line is nearly full, it is uncommon for the next word collected from the input to exactly fill it—typically, there is room left over only for part of the next word. The process of splitting a word so that it appears partially on one line (with a hyphen to indicate to the reader that the word has been broken) with its remainder on the next is *hyphenation*. Hyphenation points can be manually specified; *groff* also uses a hyphenation algorithm and language-specific pattern files to decide which words can be hyphenated and where. Hyphenation does not always occur even when the hyphenation rules for a word allow it; it can be disabled, and when not disabled there are several parameters that can prevent it in certain circumstances.

Once an output line is full, the next word (or remainder of a hyphenated one) is placed on a different output line; this is called a *break*. In this document and in *roff* discussions generally, a “break” if not further qualified always refers to the termination of an output line. When the formatter is filling text, it introduces breaks automatically to keep output lines from exceeding the configured line length. After an automatic break, a *roff* formatter *adjusts* the line if applicable (see below), and then resumes collecting and filling text on the next output line.

Sometimes, a line cannot be broken automatically. This usually does not happen with natural language text unless the output line length has been manipulated to be extremely short, but it can with specialized text like program source code. *groff* provides a means of telling the formatter where the line may be broken without hyphens. This is done with the non-printing break point escape sequence `\.`.

There are several ways to cause a break at a predictable location. A blank input line not only causes a break, but by default it also outputs a one-line vertical space (effectively a blank output line). Macro packages may discourage or disable this “blank line method” of paragraphing in favor of their own macros. A line that begins with one or more spaces causes a break. The spaces are output at the beginning of the next line without being *adjusted* (see below). Again, macro packages may provide other methods of producing indented paragraphs. Trailing spaces on *text lines* (see below) are discarded. The end of input causes a break.

After the formatter performs an automatic break, it may then *adjust* the line, widening inter-word spaces until the text reaches the right margin. Extra spaces between words are preserved. Leading and trailing spaces are handled as noted above. Text can be aligned to the left or right margin only, or centered, using *requests*.

A *roff* formatter translates horizontal tab characters, also called simply “tabs”, in the input into movements to the next tab stop. These tab stops are by default located every half inch measured from the current position on the input line. With them, simple tables can be made. However, this method can be deceptive, as the appearance (and width) of the text in an editor and the results from the formatter can vary greatly, particularly when proportional typefaces are used. A tab character does not cause a break and therefore does not interrupt filling. The formatter provides facilities for sophisticated table composition; there are many details to track when using the “tab” and “field” low-level features, so most users turn to the *tbl(1)* pre-processor to lay out tables.

## Requests and macros

A *request* is an instruction to the formatter that occurs after a *control character*, which is recognized at the beginning of an input line. The regular control character is a dot “.”. Its counterpart, the *no-break control character*, a neutral apostrophe “'”, suppresses the break implied by some requests. These characters were chosen because it is uncommon for lines of text in natural languages to begin with them. If you require a formatted period or apostrophe (closing single quotation mark) where the formatter is expecting a control character, prefix the dot or neutral apostrophe with the dummy character escape sequence, “`\&`”.

An input line beginning with a control character is called a *control line*. Every line of input that is not a control line is a *text line*.

Requests often take *arguments*, words (separated from the request name and each other by spaces) that specify details of the action the formatter is expected to perform. If a request is meaningless without arguments, it is typically ignored. Of key importance are the requests that define macros. Macros are invoked like requests, enabling the request repertoire to be extended or overridden.

A *macro* can be thought of as an abbreviation you can define for a collection of control and text lines. When the macro is *called* by giving its name after a control character, it is replaced with what it stands for. The process of textual replacement is known as *interpolation*. Interpolations are handled as soon as they are recognized, and once performed, a *roff* formatter scans the replacement for further requests, macro calls, and escape sequences.

In *roff* systems, the “**de**” request defines a macro.

## Page geometry

*roff* systems format text under certain assumptions about the size of the output medium, or page. For the formatter to correctly break a line it is filling, it must know the line length, which it derives from the page width. For it to decide whether to write an output line to the current page or wait until the next one, it must know the page length. A device’s *resolution* converts practical units like inches or centimeters to *basic units*, a convenient length measure for the output device or file format. The formatter and output driver use basic units to reckon page measurements. The device description file defines its resolution and page dimensions (see *groff\_font(5)*).

A *page* is a two-dimensional structure upon which a *roff* system imposes a rectangular coordinate system with its upper left corner as the origin. Coordinate values are in basic units and increase down and to the right. Useful ones are therefore always positive and within numeric ranges corresponding to the page boundaries.

While the formatter (and, later, output driver) is processing a page, it keeps track of its *drawing position*, which is the location at which the next glyph will be written, from which the next motion will be measured, or where a geometric object will commence rendering. Notionally, glyphs are drawn from the text baseline upward and to the right. (*groff* does not yet support right-to-left scripts.) The *text baseline* is a (usually invisible) line upon which the glyphs of a typeface are aligned. A glyph therefore “starts” at its bottom-left corner. If drawn at the origin, a typical letter glyph would lie partially or wholly off the page, depending on whether, like “g”, it features a descender below the baseline.

Such a situation is nearly always undesirable. It is furthermore conventional not to write or draw at the extreme edges of the page. Therefore the initial drawing position of a *roff* formatter is not at the origin, but below and to the right of it. This rightward shift from the left edge is known as the *page offset*. (*groff*’s terminal output devices have page offsets of zero.) The downward shift leaves room for a text output line.

Text is arranged on a one-dimensional lattice of text baselines from the top to the bottom of the page. *Vertical spacing* is the distance between adjacent text baselines. Typographic tradition sets this quantity to 120% of the type size. The initial vertical drawing position is one unit of vertical spacing below the page top. Typographers term this unit a *vee*.

Vertical spacing has an impact on page-breaking decisions. Generally, when a break occurs, the formatter moves the drawing position to the next text baseline automatically. If the formatter were already writing to the last line that would fit on the page, advancing by one vee would place the next text baseline off the page. Rather than let that happen, *roff* formatters instruct the output driver to eject the page, start a new one, and again set the drawing position to one vee below the page top; this is a *page break*.

When the last line of input text corresponds to the last output line that fits on the page, the break caused by the end of input will also break the page, producing a useless blank one. Macro packages keep users from having to confront this difficulty by setting “traps”; moreover, all but the simplest page layouts tend to have headers and footers, or at least bear vertical margins larger than one vee.

## Other language elements

*Escape sequences* start with the *escape character*, a backslash \, and are followed by at least one additional character. They can appear anywhere in the input.

With requests, the escape and control characters can be changed; further, escape sequence recognition can be turned off and back on.

*Strings* store character sequences. In *groff*, they can be parameterized as macros can.

*Registers* store numerical values, including measurements. The latter are generally in basic units; *scaling units* can be appended to numeric expressions to clarify their meaning when stored or interpolated. Some read-only predefined registers interpolate text.

*Fonts* are identified either by a name or by a mounting position (a non-negative number). Four styles are available on all devices. **R** is “roman”: normal, upright text. **B** is **bold**, an upright typeface with a heavier weight. **I** is *italic*, a face that is oblique on typesetter output devices and usually underlined instead on terminal devices. **BI** is **bold-italic**, combining both of the foregoing style variations. Typesetting devices group these four styles into *families* of text fonts; they also typically offer one or more *special* fonts that provide unstyled glyphs; see *groff\_char(7)*.

*groff* supports named *colors* for glyph rendering and drawing of geometric objects. Stroke and fill colors are distinct; the stroke color is used for glyphs.

*Glyphs* are visual representation forms of *characters*. In *groff*, the distinction between those two elements is not always obvious (and a full discussion is beyond our scope). In brief, “A” is a character when we consider it in the abstract: to make it a glyph, we must select a typeface with which to render it, and determine its type size and color. The formatting process turns input characters into output glyphs. A few characters commonly seen on keyboards are treated specially by the *roff* language and may not look correct in output

if used unthinkingly; they are the (double) quotation mark ("), the neutral apostrophe ('), the minus sign (−), the backslash (\), the caret or circumflex accent (^), the grave accent (`), and the tilde (~). All of these and more can be produced with *special character* escape sequences; see *groff\_char(7)*.

*groff* offers *streams*, identifiers for writable files, but for security reasons this feature is disabled by default.

A further few language elements arise as page layouts become more sophisticated and demanding. *Environments* collect formatting parameters like line length and typeface. *Adiver sion* stores formatted output for later use. A *trap* is a condition on the input or output, tested automatically by the formatter, that is associated with a macro, calling it when that condition is fulfilled.

Footnote support often exercises all three of the foregoing features. A simple implementation might work as follows. A pair of macros is defined: one starts a footnote and the other ends it. The author calls the first macro where a footnote marker is desired. The macro establishes a diversion so that the footnote text is collected at the place in the body text where its corresponding marker appears. An environment is created for the footnote so that it is set at a smaller typeface. The footnote text is formatted in the diversion using that environment, but it does not yet appear in the output. The document author calls the footnote end macro, which returns to the previous environment and ends the diversion. Later, after much more body text in the document, a trap, set a small distance above the page bottom, is sprung. The macro called by the trap draws a line across the page and emits the stored diversion. Thus, the footnote is rendered.

## History

Computer-driven document formatting dates back to the 1960s. The *roff* system is intimately connected with Unix, but its origins lie with the earlier operating systems CTSS, GECOS, and Multics.

### The predecessor—*RUNOFF*

*roff*'s ancestor *RUNOFF* was written in the MAD language by Jerry Saltzer to prepare his Ph.D. thesis on the Compatible Time Sharing System (CTSS), a project of the Massachusetts Institute of Technology (MIT). This program is referred to in full capitals, both to distinguish it from its many descendants, and because bits were expensive in those days; five- and six-bit character encodings were still in widespread usage, and mixed-case alphabets in file names seen as a luxury. *RUNOFF* introduced a syntax of inlining formatting directives amid document text, by beginning a line with a period (an unlikely occurrence in human-readable material) followed by a “control word”. Control words with obvious meaning like “.line length *n*” were supported as well as an abbreviation system; the latter came to overwhelm the former in popular usage and later derivatives of the program. A sample of control words from a *RUNOFF* manual of December 1966 (<http://web.mit.edu/Saltzer/www/publications/ctss/AH.9.01.html>) was documented as follows (with the parameter notation slightly altered). The abbreviations will be familiar to *roff* veterans.

Abbreviation	Control word
<b>.ad</b>	.adjust
<b>.bp</b>	.begin page
<b>.br</b>	.break
<b>.ce</b>	.center
<b>.in</b>	.indent <i>n</i>
<b>.ll</b>	.line length <i>n</i>
<b>.nf</b>	.nofill
<b>.pl</b>	.paper length <i>n</i>
<b>.sp</b>	.space [ <i>n</i> ]

In 1965, MIT's Project MAC teamed with Bell Telephone Laboratories and General Electric (GE) to inaugurate the Multics (<http://www.multicians.org>) project. After a few years, Bell Labs discontinued its participation in Multics, famously prompting the development of Unix. Meanwhile, Saltzer's *RUNOFF* proved influential, seeing many ports and derivations elsewhere.

In 1969, Doug McIlroy wrote one such reimplementations, adding extensions, in the BCPL language for a GE 645 running GECOS at the Bell Labs location in Murray Hill, New Jersey. In its manual, the control commands were termed “requests”, their two-letter names were canonical, and the control character was configurable with a **.cc** request. Other familiar requests emerged at this time; no-adjust (**.na**), need (**.ne**), page offset (**.po**), tab configuration (**.ta**, though it worked differently), temporary indent (**.ti**), character

translation (**.tr**), and automatic underlining (**.ul**; on *RUNOFF* you had to backspace and underscore in the input yourself). **.fi** to enable filling of output lines got the name it retains to this day. McIlroy's program also featured a heuristic system for automatically placing hyphenation points, designed and implemented by Molly Wagner. It furthermore introduced numeric variables, termed registers. By 1971, this program had been ported to Multics and was known as *roff*, a name McIlroy attributes to Bob Morris, to distinguish it from CTSS *RUNOFF*.

### Unix and *roff*

McIlroy's *roff* was one of the first Unix programs. In Ritchie's term, it was "transliterated" from BCPL to DEC PDP-7 assembly language for the fledgling Unix operating system. Automatic hyphenation was managed with **.hc** and **.hy** requests, line spacing control was generalized with the **.ls** request, and what later *roff*s would call diversions were available via "footnote" requests. This *roff* indirectly funded operating systems research at Murray Hill; AT&T prepared patent applications to the U.S. government with it. This arrangement enabled the group to acquire a PDP-11; *roff* promptly proved equal to the task of formatting the manual for what would become known as "First Edition Unix", dated November 1971.

Output from all of the foregoing programs was limited to line printers and paper terminals such as the IBM 2471 (based on the Selectric line of typewriters) and the Teletype Corporation Model 37. Proportionally spaced type was unavailable.

### New *roff* and Typesetter *roff*

The first years of Unix were spent in rapid evolution. The practicalities of preparing standardized documents like patent applications (and Unix manual pages), combined with McIlroy's enthusiasm for macro languages, perhaps created an irresistible pressure to make *roff* extensible. Joe Ossanna's *nroff*, literally a "new roff", was the outlet for this pressure. By the time of Unix Version 3 (February 1973)—and still in PDP-11 assembly language—it sported a swath of features now considered essential to *roff* systems: definition of macros (**.de**), diversion of text thither (**.di**), and removal thereof (**.rm**); trap planting (**.wh**; "when") and relocation (**.ch**; "change"); conditional processing (**.if**); and environments (**.ev**). Incremental improvements included assignment of the next page number (**.pn**); no-space mode (**.ns**) and restoration of vertical spacing (**.rs**); the saving (**.sv**) and output (**.os**) of vertical space; specification of replacement characters for tabs (**.tc**) and leaders (**.lc**); configuration of the no-break control character (**.c2**); shorthand to disable automatic hyphenation (**.nh**); a condensation of what were formerly six different requests for configuration of page "titles" (headers and footers) into one (**.tl**) with a length controlled separately from the line length (**.lt**); automatic line numbering (**.nm**); interactive input (**.rd**), which necessitated buffer-flushing (**.fl**), and was made convenient with early program cessation (**.ex**); source file inclusion in its modern form (**.so**; though *RUNOFF* had an "append" control word for a similar purpose) and early advance to the next file argument (**.nx**); ignorable content (**.ig**); and programmable abort (**.ab**).

Third Edition Unix also brought the *pipe*(2) system call, the explosive growth of a componentized system based around it, and a "filter model" that remains perceptible today. Equally importantly, the Bell Labs site in Murray Hill acquired a Graphic Systems C/A/T phototypesetter, and with it came the necessity of expanding the capabilities of a *roff* system to cope with a variety of proportionally spaced typefaces at multiple sizes. Ossanna wrote a parallel implementation of *nroff* for the C/A/T, dubbing it *troff* (for "typesetter roff"). Unfortunately, surviving documentation does not illustrate what requests were implemented at this time for C/A/T support; the *troff*(1) man page in Fourth Edition Unix (November 1973) does not feature a request list, unlike *nroff*(1). Apart from typesetter-driven features, Unix Version 4 *roff*s added string definitions (**.ds**); made the escape character configurable (**.ec**); and enabled the user to write diagnostics to the standard error stream (**.tm**). Around 1974, empowered with multiple type sizes, italics, and a symbol font specially commissioned by Bell Labs from Graphic Systems, Kernighan and Lorinda Cherry implemented *eqn* for typesetting mathematics. In the same year, for Fifth Edition Unix, Ossanna combined and reimplemented the two *roff*s in C, using that language's preprocessor to generate both from a single source tree.

Ossanna documented the syntax of the input language to the *nroff* and *troff* programs in the "Troff User's Manual", first published in 1976, with further revisions as late as 1992 by Kernighan. (The original version was entitled "Nroff/Troff User's Manual", which may partially explain why *roff* practitioners have tended to refer to it by its AT&T document identifier, "CSTR #54".) Its final revision serves as the *de facto* specification of AT&T *troff*, and all subsequent implementors of *roff* systems have done so in its shadow.



A small and simple set of *roff* macros was first used for the manual pages of Unix Version 4 and persisted for two further releases, but the first macro package to be formally described and installed was *ms* by Michael Lesk in Version 6. He also wrote a manual, “Typing Documents on the Unix System”, describing *ms* and basic *nroff*/*troff* usage, updating it as the package accrued features. Sixth Edition additionally saw the debut of the *tbl* preprocessor for formatting tables, also by Lesk.

For Unix Version 7 (January 1979), McIlroy designed, implemented, and documented the *man* macro package, introducing most of the macros described in *groff\_man(7)* today, and edited volume 1 of the Version 7 manual using it. Documents composed using *ms* featured in volume 2, edited by Kernighan.

Meanwhile, *troff* proved popular even at Unix sites that lacked a C/A/T device. Tom Ferrin of the University of California at San Francisco combined it with Allen Hershey’s popular vector fonts to produce *vtroff*, which translated *troff*’s output to the command language used by Versatec and Benson-Varian plotters.

Ossanna had passed away unexpectedly in 1977, and after the release of Version 7, with the C/A/T typesetter becoming supplanted by alternative devices such as the Mergenthaler Linotron 202, Kernighan undertook a revision and rewrite of *troff* to generalize its design. To implement this revised architecture, he developed the font and device description file formats and the page description language that remain in use today. He described these novelties in the article “A Typesetter-independent TROFF”, last revised in 1982, and like the *troff* manual itself, it is widely known by a shorthand, “CSTR #97”.

Kernighan’s innovations prepared *troff* well for the introduction of the Adobe PostScript language in 1982 and a vibrant market in laser printers with built-in interpreters for it. An output driver for PostScript, *dpost*, was swiftly developed. However, AT&T’s software licensing practices kept Ossanna’s *troff*, with its tight coupling to the C/A/T’s capabilities, in parallel distribution with device-independent *troff* throughout the 1980s. Today, however, all actively maintained *troff*’s follow Kernighan’s device-independent design.

### **groff—a free roff from GNU**

The most important free *roff* project historically has been *groff*, the GNU implementation of *troff*, developed by James Clark starting in 1989 and distributed under copyleft (<http://www.gnu.org/copyleft>) licenses, ensuring to all the availability of source code and the freedom to modify and redistribute it, properties unprecedented in *roff* systems to that point. *groff* rapidly attracted contributors, and has served as a replacement for almost all applications of AT&T *troff* (exceptions include *mv*, a macro package for preparation of viewgraphs and slides, and the *ideal* preprocessor, which produces diagrams from mathematical constraints). Beyond that, it has added numerous features; see *groff\_diff(7)*. Since its inception and for at least the following three decades, it has been used by practically all GNU/Linux and BSD operating systems.

*groff* continues to be developed, is available for almost all operating systems in common use (along with several obscure ones), and is free. These factors make *groff* the *de facto roff* standard today.

### **Other free roffs**

In 2007, Caldera/SCO and Sun Microsystems, having acquired rights to AT&T Documenter’s Workbench (DWB) *troff* (a descendant of the Bell Labs code), released it under a free but GPL-incompatible license. This implementation (<https://github.com/n-t-roff/DWB3.3>) was made portable to modern POSIX systems, and adopted and enhanced first by Gunnar Ritter and then Carsten Kunze to produce Heirloom Doctools *troff* (<https://github.com/n-t-roff/heirloom-doctools>).

In July 2013, Ali Gholami Rudi announced *neatroff* (<https://github.com/aligrudi/neatroff>), a permissively licensed new implementation.

Another descendant of DWB *troff* is part of Plan 9 from User Space (<https://9fans.github.io/plan9port/>). Since 2021, this *troff* has been available under permissive terms.

## **Using roff**

When you read a man page, often a *roff* is the program rendering it. Some *roff* implementations provide wrapper programs that make it easy to use the *roff* system from the shell’s command line. These can be specific to a macro package, like *mmroff*(1), or more general. *gr off*(1) provides command-line options sparing the user from constructing the long, order-dependent pipelines familiar to AT&T *troff* users. Further, a heuristic program, *grog*(1), is available to infer from a document’s contents which *groff* arguments should be used to process it.

## The roff pipeline

A typical *roff* document is prepared by running one or more processors in series, followed by a formatter program and then an output driver (or “device postprocessor”). Commonly, these programs are structured into a pipeline; that is, each is run in sequence such that the output of one is taken as the input to the next, without passing through secondary storage. (On non-Unix systems, pipelines may have to be simulated with temporary files.)

```
$ preproc1 < input-file | preproc2 | ... | troff [option] ... \
    | output-driver
```

Once all preprocessors have run, they deliver pure *roff* language input to the formatter, which in turn generates a document in a page description language that is then interpreted by a postprocessor for viewing, printing, or further processing.

Each program interprets input in a language that is independent of the others; some are purely descriptive, as with *tbl*(1) and *roff* output, and some permit the definition of macros, as with *eqn*(1) and *roff* input. Most *roff* input files employ the macros of a document formatting package, intermixed with instructions for one or more preprocessors, and seasoned with escape sequences and requests from the *roff* language. Some documents are simpler still, since their formatting packages discourage direct use of *roff* requests; man pages are a prominent example. Many features of the *roff* language are seldom needed by users; only authors of macro packages require a substantial command of them.

## Preprocessors

A *roff* preprocessor is a program that, directly or ultimately, generates output in the *roff* language. Typically, each preprocessor defines a language of its own that transforms its input into that for *roff* or another preprocessor. As an example of the latter, *chem* produces *pic* input. Preprocessors must consequently be run in an appropriate order; *groff*(1) handles this automatically for all preprocessors supplied by the GNU *roff* system.

Portions of the document written in preprocessor languages are usually bracketed by tokens that look like *roff* macro calls. *roff* preprocessor programs transform only the regions of the document intended for them. When a preprocessor language is used by a document, its corresponding program must process it before the input is seen by the formatter, or incorrect rendering is almost guaranteed.

GNU *roff* provides several preprocessors, including *eqn*, *grn*, *pic*, *tbl*, *refer*, and *soelim*. See *groff*(1) for a complete list. Other preprocessors for *roff* systems are known.

<i>dformat</i>	depicts data structures;
<i>grap</i>	constructs statistical charts; and
<i>ideal</i>	draws diagrams using a constraint-based language.

## Formatter programs

A *roff* formatter transforms *roff* language input into a single file in a page description language, described in *groff\_out*(5), intended for processing by a selected device. This page description language is specialized in its parameters, but not its syntax, for the selected device; the format is device-independent, but not device-agnostic. The parameters the formatter uses to arrange the document are stored in *device* and *font description files*; see *groff\_font*(5).

AT&T Unix had two formatters—*nroff* for terminals, and *troff* for typesetters. Often, the name *troff* is used loosely to refer to both. When generalizing thus, *groff* documentation prefers the term “*roff*”. In GNU *roff*, the formatter program is always *troff*(1).

## Devices and output drivers

To a *roff* system, a *device* is a hardware interface like a printer, a text or graphical terminal, or a standardized file format that unrelated software can interpret. An *output driver* is a program that parses the output of *troff* and produces instructions specific to the device or file format it supports. An output driver might support multiple devices, particularly if they are similar.

The names of the devices and their driver programs are not standardized. Technological fashions evolve; the devices used for document preparation when AT&T *troff* was first written in the 1970s are no longer used in production environments. Device capabilities have tended to increase, improving resolution and

font repertoire, and adding color output and hyperlinking. Further, to reduce file size and processing time, AT&T *troff*'s page description language placed low limits on the magnitudes of some quantities it could represent. Its PostScript output driver, *dpost*(1), had a resolution of 720 units per inch; *groff*'s *grops*(1) uses 72,000.

## roff programming

Documents using *roff* are normal text files interleaved with *roff* formatting elements. The *roff* language is powerful enough to support arbitrary computation and it supplies facilities that encourage extension. The primary such facility is macro definition; with this feature, macro packages have been developed that are tailored for particular applications.

### Macro packages

Macro packages can have a much smaller vocabulary than *roff* itself; this trait combined with their domain-specific nature can make them easy to acquire and master. The macro definitions of a package are typically kept in a file called *name.tmac* (historically, *tmac.name*). Find details on the naming and placement of macro packages in *groff\_tmac*(5).

A macro package anticipated for use in a document can be declared to the formatter by the command-line option **-m**; see *troff*(1). It can alternatively be specified within a document using the **mso** request of the *groff* language; see *groff*(7).

Well-known macro packages include *man* for traditional man pages and *mdoc* for BSD-style manual pages. Macro packages for typesetting books, articles, and letters include *ms* (from “manuscript macros”), *me* (named by a system administrator from the first name of its creator, Eric Allman), *mm* (from “memorandum macros”), and *mom*, a punningly named package exercising many *groff* extensions. See *groff\_tmac*(5) for more.

### The roff formatting language

The *roff* language provides requests, escape sequences, macro definition facilities, string variables, registers for storage of numbers or dimensions, and control of execution flow. The theoretically minded will observe that a *roff* is not a mere markup language, but Turing-complete. It has storage (registers), it can perform tests (as in conditional expressions like “(\n[i] >= 1)”), its “if” and related requests alter the flow of control, and macro definition permits unbounded recursion.

*Requests* and *escape sequences* are instructions, predefined parts of the language, that perform formatting operations, interpolate stored material, or otherwise change the state of the parser. The user can define their own request-like elements by composing together text, requests, and escape sequences *ad libitum*. A document writer will not (usually) note any difference in usage for requests or macros; both are found on control lines. However, there is a distinction; requests take either a fixed number of arguments (sometimes zero), silently ignoring any excess, or consume the rest of the input line, whereas macros can take a variable number of arguments. Since arguments are separated by spaces, macros require a means of embedding a space in an argument; in other words, of quoting it. This then demands a mechanism of embedding the quoting character itself, in case it is needed literally in a macro argument. AT&T *troff* had complex rules involving the placement and repetition of the double quote to achieve both aims. *groff* cuts this knot by supporting a special character escape sequence for the neutral double quote, “\dq”, which never performs quoting in the typesetting language, but is simply a glyph, ‘’.

*Escape sequences* start with a backslash, “\”. They can appear almost anywhere, even in the midst of text on a line, and implement various features, including the insertion of special characters with “\xx” or “\[xx]”, break suppression at input line endings with “\e”, font changes with “\f”, type size changes with “\s”, in-line comments with “\””, and many others.

*Strings* store text. They are populated with the **ds** request and interpolated using the \\* escape sequence.

*Registers* store numbers and measurements. A register can be set with the request **nr** and its value can be retrieved by the escape sequence \n.

### File naming conventions

The structure or content of a file name, beyond its location in the file system, is not significant to *roff* tools. *roff* documents employing “full-service” macro packages (see *groff\_tmac*(5)) tend to be named with a

suffix identifying the package; we thus see file names ending in *.man*, *.ms*, *.me*, *.mm*, and *.mom*, for instance. When installed, man pages tend to be named with the manual's section number as the suffix. For example, the file name for this document is *roff.7*. Practice for “raw” *roff* documents is less consistent; they are sometimes seen with a *.t* suffix.

## Input conventions

Since *troff* fills text automatically, it is common practice in the *roff* language to avoid visual composition of text in input files: the esthetic appeal of the formatted output is what matters. Therefore, *roff* input should be arranged such that it is easy for authors and maintainers to compose and develop the document, understand the syntax of *roff* requests, macro calls, and preprocessor languages used, and predict the behavior of the formatter. Several traditions have accrued in service of these goals.

- Follow sentence endings in the input with newlines to ease their recognition. It is frequently convenient to end text lines after colons and semicolons as well, as these typically precede independent clauses. Consider doing so after commas; they often occur in lists that become easy to scan when itemized by line, or constitute supplements to the sentence that are added, deleted, or updated to clarify it. Parenthetical and quoted phrases are also good candidates for placement on text lines by themselves.
- Set your text editor's line length to 72 characters or fewer; see the subsections below. This limit, combined with the previous item of advice, makes it less common that an input line will wrap in your text editor, and thus will help you perceive excessively long constructions in your text. Recall that natural languages originate in speech, not writing, and that punctuation is correlated with pauses for breathing and changes in prosody.
- Use `&` after “!”, “?”, and “.” if they are followed by space, tab, or newline characters and don't end a sentence.
- In filled text lines, use `&` before “.” and “” if they are preceded by space, so that reflowing the input doesn't turn them into control lines.
- Do not use spaces to perform indentation or align columns of a table. Leading spaces are reliable when text is not being filled.
- Comment your document. It is never too soon to apply comments to record information of use to future document maintainers (including your future self). The `\'` escape sequence causes *troff* to ignore the remainder of the input line.
- Use the empty request—a control character followed immediately by a newline—to visually manage separation of material in input files. Many of the *groff* project's own documents use an empty request between sentences, after macro definitions, and where a break is expected, and two empty requests between paragraphs or other requests or macro calls that will introduce vertical space into the document. You can combine the empty request with the comment escape sequence to include whole-line comments in your document, and even “comment out” sections of it.

An example sufficiently long to illustrate most of the above suggestions in practice follows. An arrow `→` indicates a tab character.

```
.\ "   nroff this_file.roff | less
.\ "   groff -T ps this_file.roff > this_file.ps
→The theory of relativity is intimately connected with
the theory of space and time.
.
I shall therefore begin with a brief investigation of
the origin of our ideas of space and time,
although in doing so I know that I introduce a
controversial subject. \ " remainder of paragraph elided
.
.
→The experiences of an individual appear to us arranged
```

```

in a series of events;
in this series the single events which we remember
appear to be ordered according to the criterion of
\[lq]earlier\[rq] and \[lq]later\[rq], \" punct swapped
which cannot be analysed further.
.
There exists,
therefore,
for the individual,
an I-time,
or subjective time.
.
This itself is not measurable.
.
I can,
indeed,
associate numbers with the events,
in such a way that the greater number is associated with
the later event than with an earlier one;
but the nature of this association may be quite
arbitrary.
.
This association I can define by means of a clock by
comparing the order of events furnished by the clock
with the order of a given series of events.
.
We understand by a clock something which provides a
series of events which can be counted,
and which has other properties of which we shall speak
later.
.\" Albert Einstein, _The Meaning of Relativity_, 1922

```

### Editing with Emacs

Official GNU doctrine holds that the best program for editing a *roff* document is Emacs; see *emacs*(1). It provides an *nroff* major mode that is suitable for all kinds of *roff* dialects. This mode can be activated by the following methods.

When editing a file within Emacs the mode can be changed by typing “*M-x nroff-mode*”, where *M-x* means to hold down the meta key (often labelled “Alt”) while pressing and releasing the “x” key.

It is also possible to have the mode automatically selected when a *roff* file is loaded into the editor.

- The most general method is to include file-local variables at the end of the file; we can also configure the fill column this way.

```

.\" Local Variables:
.\" fill-column: 72
.\" mode: nroff
.\" End:

```

- Certain file name extensions, such as those commonly used by man pages, trigger the automatic activation of the *nroff* mode.
- Technically, having the sequence

```

.\" -*- nroff -*-

```

in the first line of a file will cause Emacs to enter the *nroff* major mode when it is loaded into the buffer. Unfortunately, some implementations of the *man*(1) program are confused by this practice, so we discourage it.

## Editing with Vim

Other editors provide support for *roff*-style files too, such as *vim*(1), an extension of the *vi*(1) program. Vim's highlighting can be made to recognize *roff* files by setting the **filetype** option in a Vim *modeline*. For this feature to work, your copy of *vim* must be built with support for, and configured to enable, several features; consult the editor's online help topics "auto-setting", "filetype", and "syntax". Then put the following at the end of your *roff* files, after any Emacs configuration:

```
.\" vim: set filetype=groff textwidth=72:
```

Replace "groff" in the above with "nroff" if you want highlighting that does *not* recognize many of the GNU extensions to *roff*, such as request, register, and string names longer than two characters.

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## See also

Much *roff* documentation is available. The Bell Labs papers describing AT&T *troff* remain available, and *groff* is documented comprehensively.

## Internet sites

*Unix Text Processing* <<https://github.com/larrykollar/Unix-Text-Processing>>, by Dale Dougherty and Tim O'Reilly, 1987, Hayden Books. This well-regarded text brings the reader from a state of no knowledge of Unix or text editing (if necessary) to sophisticated computer-aided typesetting. It has been placed under a free software license by its authors and updated by a team of *groff* contributors and enthusiasts.

"History of Unix Manpages" <<http://manpages.bsd.lv/history.html>>, an online article maintained by the mdocml project, provides an overview of *roff* development from Saltzer's *RUNOFF* to 2008, with links to original documentation and recollections of the authors and their contemporaries.

troff.org <<http://www.troff.org/>>, Ralph Corderoy's *troff* site, provides an overview and pointers to much historical *roff* information.

Multicians <<http://www.multicians.org/>>, a site by Multics enthusiasts, contains a lot of information on the MIT projects CTSS and Multics, including *RUNOFF*; it is especially useful for its glossary and the many links to historical documents.

The Unix Archive <<http://www.tuhs.org/Archive/>>, curated by the Unix Heritage Society, provides the source code and some binaries of historical Unices (including the source code of some versions of *troff* and its documentation) contributed by their copyright holders.

Jerry Saltzer's home page <<http://web.mit.edu/Saltzer/www/publications/pubs.html>> stores some documents using the original *RUNOFF* formatting language.

*groff* <<http://www.gnu.org/software/groff/>>, GNU *roff*'s web site, provides convenient access to *groff*'s source code repository, bug tracker, and mailing lists (including archives and the subscription interface).

## Historical *roff* documentation

Many AT&T *troff* documents are available online, and can be found at Ralph Corderoy's site (see above) or via Internet search.

Of foremost significance are two mentioned in section "History" above, describing the language and its device-independent implementation, respectively.

"Troff User's Manual" by Joseph F. Ossanna, 1976 (revised by Brian W. Kernighan, 1992), AT&T Bell Laboratories Computing Science Technical Report No. 54.

"A Typesetter-independent TROFF" by Brian W. Kernighan, 1982, AT&T Bell Laboratories Computing Science Technical Report No. 97.

You can obtain many relevant Bell Labs papers in PDF from Bernd Warken's "roff classical" GitHub repository <[https://github.com/bwarken/roff\\_classical.git](https://github.com/bwarken/roff_classical.git)>.

**Manual pages**

As a system of multiple components, a *roff* system potentially has many man pages, each describing an aspect of it. Unfortunately, there is no consistent naming scheme for these pages among the different *roff* implementations.

For GNU *roff*, the *groff*(1) man page enumerates all man pages distributed with the system, and individual pages frequently refer to external resources as well as manuals distributed with *groff* on a variety of topics.

With other *roff*s, you are on your own, but *troff*(1) might be a good starting point.